

VAMPIRE[®]

THE MASQUERADE

The Line of Caine



ctivision

A Genealogy Netbook
For Vampire: The Masquerade

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[AT] : The Ashen Thief (WW 2827)
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[BDT] : World of Darkness : Blood-dimmed Tides (WW 3350)
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[BM] : Blood Magic: Secrets of Thaumaturgy (WW 2106)
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[Cb-La] : Clanbook: Lasombra (WW 2062)
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[Cb-No] : Clanbook: Nosferatu (WW 2054)
*[CbR-No] : Clanbook Revised: Nosferatu (WW 2354)
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*[CbR-To] : Clanbook Revised: Toreador (WW 2356)
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*[CbR-Tr] : Clanbook Revised: Tremere (WW 2357)
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*[CbR-Ve] : Clanbook Revised: Ventrue (WW 2358)
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*[CC] : Caine's Chosen, The Black Hand (WW 2428)
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[DAVa] : Dark Ages: Vampire (WW 20000)
[DASC] : Dark Ages Storyteller Companion (WW 20003)
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*[DCbN] : DC by Night (WW 2211)
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[EF] : The Erciyas Fragments (WW 2818)
[EV] : Encyclopaedia Vampyrca (WW 2440)
*[FBC] : Fountain of Bright Crimson (WW 2825)
[tGC] : The Gilded Cage (WW 2420)
[GC] : Giovanni Chronicles, quadrilogy below
*[GC1] : Giovanni Chronicles 1: The Last Supper (WW 2090)
*[GC2] : Giovanni Chronicles 2: Blood & Fire (WW 2091)
*[GC3] : Giovanni Chronicles 3: The Sun has set (WW 2096)
*[GC4] : Giovanni Chronicles 4: Nuova Malattia (WW 2097)
*[DA&BH] : Diablerie Awakening-Diablerie Mexico/Bloody Hearts-Diablerie Britain (WW 2231)
[GFA] : Ghouls: Fatal Addiction (WW 2021)
*[GttA] : Guide to the Anarchs (WW 2424)
[GttC] : Guide to the Camarilla (WW 2302)
[GttS] : Guide to the Sabbat (WW 2303)
[Gypsy] : World of Darkness: Gypsies (WW 2223)
[HH] : The Hunters Hunted (WW 2205)
[HK] : World of Darkness : Hong Kong (WW 2009)
*[HoT] : House of Tremere (WW 2829)
[HotD] : Havens of the Damned (WW 2426)
*[IbN] : Iberia by Night (WW2834)
[Inqui] : The Inquisition (WW 2020)
*[JbN] : Jerusalem By Night (WW 2821)
[KotE] : Kindred of the East (WW 2900)
*[KMW] : The Kindred Most Wanted (WW 2230)
[LAbN] : Los Angeles by Night (WW 2210)
*[LbN] : London by Night, Vampire: Victorian Age (WW 2741)
[LL] : Liege, Lord and Lackey (WW 2806)
*[Loth] : Lair of the Hidden (WW 2430)
[LS1] : Libellus Sanguinis I: Masters of the State(WW 2807)
[LS2] : Libellus Sanguinis II: Keepers of the Word (WW 2815)
[LS3] : Libellus Sanguinis III: Wolves at the Door (WW 2823)
[LS4] : Libellus Sanguinis IV: Thieves in the Night (WW 2830)
[MC] : World of Darkness: Midnight Circus (WW 3068)
*[MCbN] : Mexico City by Night (WW 2412)
[MibN] : Milwaukee by Night (WW 2105)
[MobN] : Montreal by Night (WW 2216)
[MS] : Midnight Siege (WW 2422)
[NObN] : New Orleans by Night (W 2209)
*[NoP] : Nights of Prophecy (WW 2265)
*[NYbN] : New York by Night (WW 2411)
[PG1] : The Player's Guide (1st ed) (WW 2004)
[PG2] : The Player's Guide (2nd ed) (WW 2206)
*[PGLC] : Players Guide to Low Clans (WW 20006)
*[PGHC] : Players Guide to High Clans (WW 20007)
[PGS] : The Player's Guide to the Sabbat (WW 2055)
[PP] : The Prince's Primer (WW 2232)
[Pariah] : World of Darkness: Pariah (WW 3065)
[RaAu] : Rage Across Australia (WW 3106)
[RaE] : Rage Across Egypt (WW 3114)
[RaNY] : Rage Across New York (WW 3100)
[RaR] : Rage Across Russia (WW 3105)
[RD] : Masquerade of the Red Death, trilogy below (novels)
[RD1] : Masquerade of the Red Death: Book One, "Blood War". (WW 12400)
[RD2] : Masquerade of the Red Death: Book Two, "Unholy Allies". (WW 12401)
[RD3] : Masquerade of the Red Death: Book Three, "The Unbeholden". (WW 12402)
[RDM] : Revelations of the Dark Mother (WW 2024)
[RoP] : Rite of Passage (WW 3002)
[RotB] : Road of the Beast (WW 20030)
*[RP] : Rights of Princes (WW 20045)
[SC] : Succubus Club (WW 2104)
[SFbN] : San Francisco by Night (WW 2921)
*[SHS] : Storyteller's Handbook to the Sabbat (WW 2225)
[SH] : The Storyteller's Handbook (WW 2222)
[SoG] : States of Grace (WW 2427)
[SotB] : Sins of the Blood (WW 2421)
*[SoW] : Spoils of War (WW 20046)
[SS1] : Storytellers Screen (1st ed) (WW 2001)
[SS2] : Storytellers Screen (2nd ed) (WW 2003)
[STHBR] : Vampire Storytellers Handbook Revised (WW 2304)
[TC] : Transylvania Chronicles, quadrilogy below
*[TC1] : Transylvania Chronicles 1: Dark Tides Rising (WW 2811)
*[TC2] : Transylvania Chronicles 2: Son of the Dragon (WW 2812)
*[TC3] : Transylvania Chronicles 3: Ill Omens (WW 2813)
*[TC4] : Transylvania Chronicles 4: The Dragon Ascendant (WW 2814)
[Tb-CG] : Children of Gaia Tribebook (WW 3053)
*[TbN] : Transylvania By Night, Vampire: Dark Ages (WW 2808)
*[ToJ:G] : Time of Judgement: Gehenna (WW 2999)
[Tokyo] : World of Darkness: Tokyo (WW 6103)
[ToTB] : The Time of Thin Blood (WW 2101)
[TP] : Three Pillars (WW 2809)
*[tRS] : The Red Sign (WW 2431)

[TMM] : Tales from the Trails: Mexico (WW 3705)
 [UBRM] : Under a Blood Red Moon (WW 3102)
 *[UtBC] : Under the Black Cross (WW 2836)
 *[VC] : The Ventrue Chronicle (WW 2460)
 [VDA] : Vampire: The Dark Ages (WW 2800)
 [VDASS] : Vampire: The Dark Ages Storytellers Screen (WW 2801)
 *[VoN] : Veil of Night (WW 2832)
 [VSTCR] : Vampire Storytellers Companion Revised (WW 2301)
 [VtM1] : Vampire: the Masquerade (1st ed) (WW 2000)
 *[VtM2] : Vampire: the Masquerade (2nd ed) (WW 2002)
 [VtMR] : Vampire: the Masquerade Revised (WW 2300)
 [VVA] : Vampire: Victorian Age (WW 2470)
 *[VVAC] : Vampire: Victorian Age Companion (WW 2472)
 *[WfE] : Wind from the East (WW 2808)
 [WoA] : War of Ages (WW 2022)
 *[WoD1] : A World of Darkness (1st ed) (WW 2220)
 *[WoD2] : A World of Darkness (2nd ed) (WW 2226)
 [WoDC] : A World of Darkness: Combat (WW3206)
 [WotS] : Wolves of the Sea (WW 2820)
 [WtA] : Werewolf: the Apocalypse (WW 3000)

* indicates Traits have been added from those titles to characters below

ANDA

Bloodline of Gangrel

Dobrul the Brave <?> Sire of Chinkhai and probably Yesira. Progenitor of the Anda bloodline, his torpored body was protected by his childer and a legion of gargantuan, hideously mutated animals. The Wan Kuei guided by a Wu Zao found the location of Dobrul and staked him bring him to Karakorum where they used the Progenitor to summon all Anda there and destroyed the bloodline. Dead [WfE]

Chinkhai the Fierce <?> Embraced by Dobrul. Mortal grandson of Dobrul, wanders aimlessly for centuries before the destruction of the Anda in and around 1388. Dead [WfE]

Yesira <?> Mortal mother of Chinkai. Tends to the gargantuan animals that protect Dobrul's torporus form. Dead [WfE]

Jelme the Damned <?> Grand-childer of Dobrul. Personal guard of Ghengis Khan. Dead [WfE]

AHRIMANE

bloodline of Gangrel antitribe.
 This bloodline congregated in the Appalachian Mountains and they all disappeared in 1999

Muricia <7> (1653) Embraced by Hidalgo. This Gangrel anti-tribe is the founder of the Ahrimane bloodline. In 1778, Muricia performed a ritual that turned her into the first Ahrimane. Dead [SHS]

Nettie Hale <9> Ahrimane of Birmingham. Member of the Watchdogs pack with Maria Stone 9th Gangrel antitribe and Juanita Santiago 10th Ahrimane. Dead [*SHS]

Nature: Cavalier

Demeanour: Conformist

Generation: 9th

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Alertness 3, Athletics 4, Brawl 5, Dodge 4, Intimidation 3, Streetwise 2

Skills: Blind Fighting 3, Camouflage 2, Demolitions 2, Drive 1, Fast-Draw, Firearms 4, Heavy Weapons 1, Interrogation 2, Melee 4, Parachuting 2, Security 3, Stealth 4, Survival 1

Knowledges: Black Hand Lore 3, Camarilla Lore 2, Investigation 2, Sabbat Lore 1, Sewer Lore 1

Disciplines: Celerity 3, Fortitude 3, Obfuscate 3, Potence 1, Protean 3, Spiritus 3

Backgrounds: Allies 5, Black Hand Status 1, Contacts 1, Mentor 3, Resources 2

Virtues: Callousness 4, Instincts 4, Morale 5

Morality: The Path of Caine 7

Willpower: 8

Maria Stone <9> Member of the Watchdogs pack with Nettie Hale 9th Ahrimane, and Juanita Santiago 10th Ahrimane.

[*SHS]

Sire: unknown

Nature: Cavalier
Demeanour: Conformist
Generation: 9th
Embrace: unknown
Apparent Age: unknown
Physical: Strength 5, Dexterity 5, Stamina 5
Social: Charisma 3, Manipulation 3, Appearance 3
Mental: Perception 5, Intelligence 3, Wits 5
Talents: Alertness 3, Athletics 4, Brawl 5, Dodge 4, Intimidation 3, Streetwise 2
Skills: Blind Fighting 3, Camouflage 2, Demolitions 2, Drive 1, Fast-Draw, Firearms 4, Heavy Weapons 1, Interrogation 2, Melee 4, Parachuting 2, Security 3, Stealth 4, Survival 1
Knowledges: Black Hand Lore 3, Camarilla Lore 2, Investigation 2, Sabbat Lore 1, Sewer Lore 1
Disciplines: Celerity 3, Fortitude 3, Obfuscate 3, Potence 1, Protean 3, Spiritus 3
Backgrounds: Allies 5, Black Hand Status 1, Contacts 1, Mentor 3, Resources 2
Virtues: Callousness 4, Instincts 4, Morale 5
Morality: The Path of Caine 7
Willpower: 8

Juanita Santiago <9> Ahrimane of Birmingham. Member of the Watchdogs pack with Nettie Hale 9th Ahrimane and Maria Stone 9th Gangrel antitribe. Dead [*SHS]

Nature: Cavalier
Demeanour: Conformist
Generation: 9th
Physical: Strength 5, Dexterity 5, Stamina 5
Social: Charisma 3, Manipulation 3, Appearance 3
Mental: Perception 5, Intelligence 3, Wits 5
Talents: Alertness 3, Athletics 4, Brawl 5, Dodge 4, Intimidation 3, Streetwise 2
Skills: Blind Fighting 3, Camouflage 2, Demolitions 2, Drive 1, Fast-Draw, Firearms 4, Heavy Weapons 1, Interrogation 2, Melee 4, Parachuting 2, Security 3, Stealth 4, Survival 1
Knowledges: Black Hand Lore 3, Camarilla Lore 2, Investigation 2, Sabbat Lore 1, Sewer Lore 1
Disciplines: Celerity 3, Fortitude 3, Obfuscate 3, Potence 1, Protean 3, Spiritus 3
Backgrounds: Allies 5, Black Hand Status 1, Contacts 1, Mentor 3, Resources 2
Virtues: Callousness 4, Instincts 4, Morale 5
Morality: The Path of Caine 7
Willpower: 8

Red Cat <9> Ahrimane of Birmingham. Leader of the Watchdogs pack until killed. Dead [SHS]

ASSAMITES

Haqim / Hassan / Assam <3> Sire of ur-Shulgi, Mancheaka and Abu Ilaf. His embrace is told in various tales. He is said to have Embraced himself with the blood of the King and the Queen. (CbR-As) tells he was a great warrior in life, but dedicated himself to scholarship as he grew older, and learned to speak and write the language of the dead. He earned the attention of one of Caine's childer, who Embraced him. He lived in the Second City, though he never settled there. He always remained neutral to the quarrels of his brothers and sister and cousins. His only sister is the one referred to as the mother of the Clan of the Blossom (Arikel) His two brothers were known as the Serpent (Set) and the Sage (Malkav). All the other Antediluvians came to him and pleaded to have him create a "second family" in order to judge and control their rebellious childer. Named "Hunter," then "Judge." "Assam" is a mispronunciation of Haqim. Haqim was not his real name. He last visited the Alamut in 68 BC. He appeared in Antioch one century later. He was last seen in the British Isles in 121 AD, engaged in philosophical conversations and played chess with the Ventrue Mithras. Dies in Nightshade, Gehenna. Details from The Crucible of G-d: Haqim wakes up planning on continuing the work of judging other Cainites. Kindred can either join his cause or be destroyed by his minions. Haqim is destroyed. [BoN] [CbR-As] [EV,p87] [LotH] [ToJ:G,p17] (Founder of the Sect of the Assassins)

ur-Shulgi, the Shepherd <4> Embraced by Haqim. Sire of al-Ashrad. Recently awakened from 18 centuries of torpor and shattered the Tremere Blood curse shortly afterward. Second Childer of Haqim. Avatar of Haqim. [*CotN,p89] [NoP] [CbR-As] [EV,p179] [ToJ:G,p17] (Akkadian king of the Dynasty III of Ur, BC 2094-2047)

Caste: Sorcerer
Sire: Haqim
Nature: Traditionalist
Demeanour: Fanatic
Generation: 4th
Embrace: A translation of the Parables of Blood relates ur-Shulgi's Embrace to "the night when the stones spoke and the skies cried a blood rain"
Apparent Age: indeterminate, though ur-Shulgi's small body suggests a young Embrace
Physical: unknown
Social: Charisma and Manipulation unknown; Appearance 0, as ur-Shulgi does not bother to conceal its form unless it is preparing to strike
Mental: unknown
Talents: unknown
Skills: unknown
Knowledges: Academics (history) 9, Linguistics 9, Occult 9, others unknown
Disciplines: Auspex 8, Obfuscate 9, Quietus 9, Thaumaturgy 9; others unknown

Thaumaturgical Paths: unknown; presumably g-dlike proficiency in the ancient practices

Backgrounds: unknown

Virtues: unknown; do such trappings matter to a g-d?

Morality: Path of Blood (ancient form) 10
Derangements: what would be megalomania in a lesser creature
Willpower: 10

? <4> Embraced by Haqim. Scribe and astronomer accused of heresy and sentenced to death by stoning, who was saved by the Embrace of Haqim during one of his wanderings outside the Second City. First child of Haqim. [CbR-As]

Mancheaka <4> Embraced by Haqim. Eldest child of Haqim at the time of the Second Baali Conflict. Met Final Death in battle. Dead [CbR-As]

Nakurtum <4> This female Assamite Vizier is the first female to serve as Olde Man of the Mountain. Her Embrace date is unknown but unseated Sha'hiri in 1214 who conceded the seat to her. Reputed founder of the silsila. [PGLC]
Caste: Vizier

Abu Ilaf <4> Embraced by Haqim. Sire of 'Adnun. [LotH,p60]

Sha'hiri <4> Sire of Thetmes. Master of the Assamites (Old man of the Mountain) before Jamal. He invited Jamal's challenge after the shame of the Convention of Thorns (1493). Dead [LS3,p62] [Cb-As] [CotN] [CbR-As] [PGLC]

Jamal <4> Master of the Assamites (Old man of the Mountain). Slain by ur-Shulgi. Throughout the Holy Wars which were fought over the Holy Land, the name of the hashashiyin was a name of dread. Of all the hashashiyin, no name was greater or more terrible than that of Jamal. It is whispered that he has been defeated only once, by the Inconnu Drakulya, and that the previous Master invited his challenge after the shame of the Convention of Thorns (1493), and charged him to guard the rafiq and bring them through the Hijra so that they might avenge themselves for the Curse. Some say that he is of the Unconquered, and some that he walks but two paces behind the Ancestor. All know that he has been challenged but three times and remains the Master. [Cb-As,p64] [CotN,p90] [LS3,p62] [CbR-As] [EV,p95]

Izhim ur-Baal / Izhim abd'Azrael <5> (-4800) Former Seraph of the Black Hand. First of the Antitribe. First Seraph of the Black Hand. Member of the True Hand. Missing since 1999. [*CotN,p12] [NoP] [CbR-As] [CC,p18]

Caste: Warrior

Sire: unknown

Nature: Director

Demeanour: Autocrat

Generation: 5th

Embrace: 4800 B.C. (?)

Apparent Age: mid-40s

Physical: Strength 6, Dexterity 7, Stamina 6

Social: Charisma 5, Manipulation 6, Appearance 2

Mental: Perception 7, Intelligence 7, Wits 8

Talents: Alertness 7, Athletics 5, Brawl 4, Dodge 5, Expression 4, Instruction 3, Intimidation 3, Intuition 5, Leadership 4, Streetwise 2, Subterfuge 4

Skills: Archery 3, Disguise 4, Etiquette 5, Firearms 3, Medicine 6, Melee 5, Performance (Acting) 4, Stealth 6, Survival 3

Knowledges: Black Hand Lore 5, Camarilla Lore 4, Clan Knowledge (Assamite) 5, Enigmas 6, Investigation 6, Linguis-

tics 8, Medicine 3, Occult 6, Research 5, Sabbat Lore 5, Science (alchemy) 4, Science (chemistry) 4, Science (mathematics) 4

Disciplines: Auspex 2, Celerity 5, Dominate 2, Fortitude 4, Obfuscate 7, Obtenebration 2, Potence 3, Presence 2, Quietus 7, Thaumaturgy 4

Thaumaturgical Paths: Path of Blood 4, Path of the Ailing Jackal (Father's Vengeance) 3, Path of Mars 3, Spirit Manipulation 3, Countermagic 1

Backgrounds: Allies 8, Black Hand Membership 5, Resources 5, Retainers 5, Sabbat Status 6

Virtues: Conviction 3, Self-Control 4, Courage 4

Morality: Path of Blood 3

Willpower: 9

Notes: Izhim can speak more languages than space permits (per CotN)

Tegyrius <5> (-330) Current Vizier, held the title for three consecutive terms, as well as once in the 14th century. Followed al-Ashrad into exile to escape ur-Shulgi. One of the favourites to be appointed the first Assamite Justicar in next election year 2011. [*CbR-As,p98]

Caste: Vizier

Sire: unknown

Nature: Judge

Demeanour: Traditionalist

Generation: 5th

Embrace: 330 B.C.

Apparent Age: late 20s

Physical: Strength 5, Dexterity 5, Stamina 6

Social: Charisma 6, Manipulation 6, Appearance 2

Mental: Perception 7, Intelligence 6, Wits 7

Talents: Alertness 6, Athletics 4, Brawl 4, Dodge 5, Empathy 6, Expression 2, Intimidation 8, Leadership 8, Subterfuge (Cainite politics) 7

Skills: Archery 7, Crafts (blacksmith) 7, Drive 1, Etiquette 7, Firearms 1, Melee 7, Stealth 2, Survival 6

Knowledges: Academics 8, Investigation 8, Law 8, Linguistics 8, Military Science 7, Occult 8, Politics 7, Science 2

Disciplines: Auspex 8, Celerity 7, Dominate 3, Fortitude 6, Obfuscate 2, Potence 4, Presence 5, Quietus 8

Backgrounds: Clan Prestige 7, Contacts 8, Influence 5, Resources 5, Status 3

Virtues: Conscience 1, Self-Control 4, Courage 5

Morality: Humanity 3

Willpower: 8

Thetmes <5> (-25) Embraced by Sha'hiri. Sire of Elijah Ahmed and Fatima Al-Faqadi. Caliph of Alamut. He began as a soldier, fighting for the boy-king Ptolemy against his sister Cleopatra and her Roman minions. When Ptolemy fell, it pleased the barbarian Antonius to have his followers fight each other in the arena; this provided sport for the nervous populace, as well as saving the trouble and expense of mass executions. Thetmes fought for his life, and the Romans were impressed. Antonius took him to Rome, where he was sold and became a gladiator. A few months later his retirement was announced and he returned to Alamut where he is now the caliph and oversees the training of the fida'i. He is a stern master and a word of praise from him is hard earned. All rafiq look up to him and would sacrifice themselves without hesitation upon his command. [Cb-As,p64,96] [*CbR-As] [EV,p159]

Sire: Sha'hiri
Nature: Visionary
Demeanour: Fanatic
Generation: 5th
Embrace: 25 B.C.
Apparent Age: early 20s
Physical: Strength 4, Dexterity 6, Stamina 5
Social: Charisma 5, Manipulation 3, Appearance 2
Mental: Perception 4, Intelligence 4, Wits 6
Talents: Alertness 6, Athletics 4, Brawl 4, Dodge 4, Expression 3, Intimidation 4, Leadership 7, Subterfuge 2
Skills: Archery 5, Etiquette 2, Firearms 2, Melee 7, Performance 4, Security 1, Stealth 5, Survival 3
Knowledges: Academics (Path of Blood) 6, Investigation 4, Linguistics 4, Medicine 2, Occult 2, Politics 3
Disciplines: Auspex 2, Celerity 6, Fortitude 4, Obfuscate 6, Potence 4, Presence 2, Quietus 8
Backgrounds: Allies 8, Clan Prestige 8, Herd 3, Influence 2, Retainers (ghoul mercenaries) 8
Virtues: Conviction 5, Self-Control 4, Courage 5
Morality: Path of Blood 8
Willpower: 8

al-Ashrad <5> (1st century) Embraced by ur-Shulgi. Sire of Amaravati. Former Amr of clan Assamite. He is regarded askance by many of the rafiq, for magic inspires fear and mistrust in the heart of a warrior. Yet none can deny that he has done great work for the clan since the falling of the Curse. He works constantly to strengthen the Heartsblood of the clan and weaken the hold of the Curse upon it. He is responsible for the sorcery weapons that are used to defeat the munafiqn, and it is whispered that he has fought hand to hand with the demons sent by the Tremere to end him. While the rafiq fear al-Ashrad, they take pride in the fact that he is the greatest magician in the world - for if he were not, would there not be another Amr in his place? His left arm and eye were removed by Haqim as punishment. A diamond replaces the missing eye. When ur-Shulgi took control of the clan, al-Ashrad didn't agree with his interpretation of the Law of Judgment and left with many followers and joined the Camarilla. [Cb-As,p65] [*CotN,p87] [CbR-As] [EV,p15]

Caste: Sorcerer

Sire: ur-Shulgi

Nature: Perfectionist

Demeanor: Visionary

Generation: 5th

Embrace: first century AD; al-Ashrad was between 500 and 1000 years old at that time

Apparent Age: ageless

Physical: Strength 4, Dexterity 4, Stamina 7

Social: Charisma 3, Manipulation 7, Appearance 3

Mental: Perception 7, Intelligence 8, Wits 8

Talents: Alertness 6, Athletics 4, Brawl 4, Dodge 6, Empathy 5, Expression 7, Instruction 7, Intimidation 8, Intuition 8, Leadership 6, Subterfuge 8

Skills: Archery 8, Crafts (blacksmith) 8, Etiquette 8, Herbalism 8, Meditation 8, Melee 8, Ride 5, Stealth 7, Survival 6

Knowledges: Academics (history) 8, Demon Lore 8, Investigation 6, Linguistics 8, Medicine 6, Occult 8, Philosophy 6, Politics 6, Science 5

Disciplines: Auspex 7, Celerity 4, Chimerstry 3, Dominate 3,

Fortitude 5, Obeah 3, Obfuscate 7, Quietus 8, Thaumaturgy 8
Thaumaturgical Paths: Lure of Flames 5, Movement of the Mind 5, Neptune's Might 3, Path of Blood 5, Path of Conjuring 4, Path of Warding 5, Rego Manes 5, Rego Mentem 5, Way of the Levinbolt 5, Weather Control 5, Countermagic 5

Backgrounds: Allies 8, Clan Prestige 8, Contacts 8, Herd 5, Influence 5, Resources 6, Retainers (bound demons) 8

Virtues: Conscience 1, Self-Control 5, Courage 5

Morality: Humanity 2

Willpower: 9

Notes: al-Ashrad can speak a long list of magical, spoken and dead languages, including Enochian

Azif <5> Sire of Fariq. [TbN,p58] [TC3]

'Adnun <5> Embraced by Abu Ilaf. Sire of Abdulkutba. [LotH,p60]

Wasim <5> Sire of Karif al-Numair. [TC2,p89]

Bakr <5> Sire of Tariq. [KMW,p72]

Pelagon <5> Sire of Hilel al-Masaari. [VoN]

Nabonidus <5> Sire of Antara. Founder of an order within the Tal'Mahe'Ra called the Rawis (the keepers of the lore), had been in Enoch at the time of its destruction in the Shadowlands. [EV]

Nar-Sheptha, the Guardian <6> (-2500) Nar-Sheptha was the curator of the Great Library until her demise. She then guarded the Library in a cloud of blood droplets. In 1999 Sarah Schneider a Schismatic scraped off some of the residue of Nar onto a set of CD-ROM's stolen from Alamut and asked if she would guard them as Nar-Sheptha does now. [*CbR-As,p99]

Sire: unknown

Nature: Traditionalist

Demeanor: Bravo

Physical: Strength 1, Dexterity 1, Stamina 3

Social: Charisma 1, Manipulation 2, Appearance 0

Mental: Perception 5, Intelligence 5, Wits 3

Talents: Alertness 3, Dodge 2, Empathy 1, Intimidation 5, Subterfuge 2

Skills: Etiquette 2

Knowledges: Academics 4, Computer 1, Linguistics 7, Medicine 3, Occult 5, Science 1

Disciplines: Assamite Sorcery 4, Auspex 4, Celerity 4, Presence 2, Quietus 5, Serpents 1

Assamite Sorcery Paths: Hands of Destruction 2, Lure of Flames 5, Movement of the Mind 3, Neptune's Might 4, Path of Blood 5, Path of Technomancy 2, Spirit Manipulation 3, Weather Control 5

Virtues: Conscience 0, Self-Control 2, Courage 5

Morality: Humanity 1

Willpower: 6

Fariq, Crusader Assassin <6> (4th century BC) Embraced by Azif. Unaffected by the Tremere's curse; works for the Baali. Use to follow the path of Evil Revelations. Formerly antitribe [TbN,p57] [TC1] [TC2] [TC3,p80] [*TC4,p83]

Sire: Azif

Nature: Visionary

Demeanour: Rogue

Generation: 6th

Embrace: 4th century BC

Apparent Age: Early 30s

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 4, Manipulation 6, Appearance 4

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Acting 4, Alertness 3, Athletics 2, Brawl 3, Dodge 3, Empathy 1, Leadership 3

Skills: Etiquette 3, Melee 3, Ride 2, Stealth 5, Survival 3

Knowledges: Investigation 3, Linguistics 3, Politics 3

Disciplines: Auspex 3, Celerity 2, Obfuscate 3, Presence 3, Quietus 5

Backgrounds: Allies 5, Contacts 4, Influence 3, Resources 3, Status 2

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Humanity 8

Willpower: 7

Abdulkutba, the Voyager Caged <6> (Late 1st century) Embraced by 'Adnun. Quersted for Golconda lore. Read the stars in the heaven for fates all around him. One of the twelve of Hune-doara. Abdulkutba speaks with the Vozhd Sclav's many different personalities. His forecasting the future has grown difficult as the Red Star has become visible to the human eye.

[*LotH,p60]

Caste: Vizier

Sire: 'Adnun

Nature: Dabbler

Demeanour: Celebrant

Generation: 6th

Embrace: Late first century A.D.

Apparent Age: Late 20s

Physical: Strength 5, Dexterity 6, Stamina 5

Social: Charisma 4, Manipulation 7, Appearance 3

Mental: Perception 7, Intelligence 6, Wits 5

Talents: Alertness 4, Athletics 3, Brawl 3, Diplomacy 2, Dodge 3, Empathy 2, Expression 2, Hagglng 3, Intimidation 2, Intrigue 4, Leadership 2, Legerdemain 3, Subterfuge 5

Skills: Animal Ken 2, Crafts (Metalsmith) 3, Etiquette 4, Firearms 1, Herbalism 1, Meditation 3, Melee 4, Performance (Oud) 2, Ride 4, Stealth 4, Survival 3

Knowledges: Academics 7, Clan Knowledge (Assamite) 3, Enigmas 4, Expert Knowledge (Astrology) 6, Expert Knowledge (Theology) 2, Finance 2, History 4, Investigation 2, Law 1, Linguistics 5, Medicine 1, Occult 4, Politics 1, Research 2, Science (Physics) 4

Disciplines: Auspex 7, Celerity 7, Dominate 5, Fortitude 6, Potence 5, Presence 4, Quietus 7

Backgrounds: Allies 3, Contacts 5, Retainers 3

Virtues: Conscience 2, Self-Control 5, Courage 4

Morality: Humanity 5

Willpower: 8

Notes: Abdulkutba can speak Arabic, Latin, Greek, Romanian, others as desired. His advanced disciplines for Auspex are Horoscopic Forecast and Supernal Awareness. He has an obsessive derangement connected to his Academics ability. In other words, he collects his hoarded knowledge about anything and everything with an intensity too focused to be entirely sane.

Antara / Antara ibn Shaddad ibn Amr, the Shepherd of Wolves <6> (482) Embraced by Nabonidus. Sire of Imanna and

Najjar. Battles Followers of Set with his every waking moment. Attended the Convention of Thorns. Accepted the Blood Curse from the Tremere at the Treaty of Tyre for the betterment of his clan. Dooming the clan to 500 years of humiliation and disgrace. Member of Banu Yashkur khitta. Arrived with Petra, Waulkeen and other Kindred in an underground Setite temple where Afifa gave birth a child which was possessed by The Sleeping Lord. [*CabN,p94] [VVA,p92] [ToJ:G,p6]

Caste: Warrior

Sire: Nabonidus

Nature: Traditionalist

Demeanour: Judge

Generation: 6th

Embrace: 482

Apparent Age: early 30s

Physical: Strength 6, Dexterity 7, Stamina 6

Social: Charisma 7, Manipulation 5, Appearance 5

Mental: Perception 6, Intelligence 5, Wits 7

Talents: Alertness 5, Athletics 5, Brawl 6, Dodge 4, Empathy 5, Expression 6, Intimidation 5, Streetwise 1, Subterfuge 4

Skills: Animal Ken 4, drive 2, Etiquette 5, Firearms 3, Melee 7, Performance 5, Ride 6, Stealth 4, Survival 5

Knowledges: Academics (theology) 6, Area Knowledge 6, Bureaucracy 4, Finance 3, History 5, Investigation 5, Law 4, Linguistics 5, Occult 7, Politics 4

Disciplines: Animalism 4, Assamite Sorcery 5, Auspex 5, Celerity 6, Dominate 3, Fortitude 6, Obfuscate 4, Potence 5, Presence 6, Protean 4, Quietus 7

Sorcerous Paths: Awakening of the Steel 5, Echo of Nirvana 5, Hunter's Wind 5, Warding 5, Whispers of the Heavens 5

Backgrounds: Allies 5, Contacts 5, Herd 5, Resources 4, Retainers 5, Status 5

Virtues: Conscience 4, Self-Control 5, Courage 5

Morality: Humanity 6

Willpower: 9

Hilel al-Masaari, Sultan of Cordoba <6> (580) Embraced by Pelagon. Was only seen regularly by other members of the warrior bloodline. Is believed to be among the first Assamite converts to Islam and to have been a strong proponent of the Umayyad campaign of conquest. Hilel knows the Muslim cause is doomed, but he cannot bring himself to abandon Iberia to Christendom without a fight. [VoN,p92] [*IbN,p99] [DAE]

Caste: Warrior

Sire: Pelagon

Nature: Defender

Demeanour: Autocrat

Generation: 6th

Embrace: 580

Apparent Age: late 30s

Karif al-Numair <6> (717) Embraced by Wasim. Attended the Convention of Thorns. One of the first members of the Black Hand. [*TC2,p88] [TC3]

Sire: Wasim

Nature: Director

Demeanour: Fanatic

Generation: 6th

Embrace: 717

Apparent Age: mid 20s

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 4
Talents: Acting 2, Alertness 3, Athletics 3, Brawl 4, Dodge 2, Intimidation 3, Subterfuge 2
Skills: Archery 4, Etiquette 2, Herbalism 2, Melee 4, Stealth 4, Survival 3
Knowledges: Academics 2, Investigation 2, Linguistics 3, Occult 3, Politics 1
Disciplines: Auspex 2, Celerity 3, Fortitude 2, Obfuscate 4, Potence 1, Quietus 3
Backgrounds: Allies 2, Contacts 2, Generation 4, Mentor 3
Virtues: Conviction 3, Self-Control 5, Courage 4
Morality: Path of Blood 6
Willpower: 8
Notes: Karif can speak Arabic, French, Italian and German

Shabah, Envoy of Alamut <6> (762) Love of Belisarius. Probably did not survive the Inquisition and Anarch wars of the 14th century. [*CobN,p86]
Sire: unknown
Nature: Survivor
Demeanour: Defender
Generation: 6th
Embrace: A.D. 762
Apparent Age: early 20s
Physical: Strength 4, Dexterity 7, Stamina 4
Social: Charisma 3, Manipulation 3, Appearance 4
Mental: Perception 4, Intelligence 3, Wits 6
Talents: Acting 3, Alertness 6, Athletics 5, Brawl 7, Dodge 6, Empathy 3, Intimidation 3, Leadership 2, Subterfuge 4
Skills: Archery 5, Crafts (weapons) 5, Etiquette 4, Herbalism (poison) 5, Melee 6, Ride 4, Stealth 7, Survival 4
Knowledges: Academics 2, Investigation 4, Linguistics 4, Medicine 2, Science 2, Seneschal 5
Disciplines: Auspex 3, Celerity 6, Fortitude 2, Obfuscate 5, Potence 4, Presence 3, Quietus 6
Backgrounds: Allies (Belisarius) 4, Retainers 3
Virtues: Conviction 3, Instinct 4, Courage 5
Morality: Road of Blood 6
Willpower: 8

Lord Bajazet Al-Nasir <6> (1011) Member of the Isaac Conspiracy, a gathering a Cainites who planned the Diablerie of Cappadocius with Augustus Giovanni. [*GC1,p49]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 6th
Embrace: 1011 (born 976)
Apparent Age: Mid-30s
Physical: Strength 4, Dexterity 5, Stamina 4
Social: Charisma 2, Manipulation 4, Appearance 3
Mental: Perception 5, Intelligence 3, Wits 4
Talents: Alertness 6, Athletics 1, Brawl 4, Dodge 6, Scan 4, Subterfuge 3, Throwing 5
Skills: Animal Ken 1, Blind Fighting 4, Etiquette 2, Fast-Draw 3, Melee 5, Stealth 4, Survival 3
Knowledges: Kindred Lore 2, Theology 3, Toxicology 3
Disciplines: Animalism 1, Celerity 2, Dominate 1, Fortitude 2, Obfuscate 4, Presence 2, Quietus 6
Backgrounds: Clan Prestige 4, Contacts 5, Elder Status 1
Virtues: Conscience 4, Self-Control 4, Courage 5
Morality: Humanity 4

Willpower: 9
Fatima al-Faqadi, the Hand of Vengeance <6> (1102) Embraced by Thetmes. Met and fought Lucita during the crusades, they became friend and lovers. Defeated and sent to torpor by Lucita when she had a contact to kill her. Helped Lucita to kill Moncada. Former Hand of Vengeance. Dispossessed. She is reportedly attempting to contact the Inconnu. Details from Nightshade: Fatima becomes an ambassador for the Assamites in the Convention of Fire created by Jan Pieterzoon. [*CotN,p80] [BC,p76] [EV,p16] [PGLC]
Caste: Warrior
Sire: Thetmes
Nature: Fanatic
Demeanour: Loner
Generation: 6th
Embrace: 1102
Apparent Age: mid-20s
Physical: Strength 4, Dexterity 5, Stamina 4
Social: Charisma 3, Manipulation 4, Appearance 4
Mental: Perception 4, Intelligence 3, Wits 4
Talents: Acrobatics 3, Alertness 3, Athletics 2, Brawl 5, Dodge 3, Leadership 1, Masquerade 3, Streetwise 2, Subterfuge 4
Skills: Drive 1, Etiquette 2, Firearms 4, Melee5, Performance 3, Repair 1, Ride 2, Security 3, Stealth 4, Vamp 3
Knowledges: Academics 3, Camarilla Lore 2, Clan Knowledge (Assamite) 3, Investigation 3, Linguistics 5, Medicine 3, Occult 2, Politics 2, Sabbat Lore 3, Science 1
Disciplines: Auspex 1, Celerity 4, Fortitude 2, Obfuscate 4, Potence 3, Quietus 5
Backgrounds: Alternate Identity 3, Contacts 4, Resources 4, Status 2
Virtues: Conviction 4, Self-Control 2, Courage 5
Morality: Path of Blood 7
Willpower: 6
Notes: Fatima can speak a plethora of languages

Lady Veradis <6> (1439) Black dress. Antitribe [*GC2,p66]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 6th
Embrace: 1439
Apparent Age: Mid-30s
Physical: Strength 3, Dexterity 4, Stamina 3
Social: Charisma 2, Manipulation 3, Appearance 2
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Alertness 4, Athletics3, Brawl 4, Dodge 4, Interrogation 2, Intimidation 3, Intrigue 2, Streetwise 2, Subterfuge 3
Skills: Blind Fighting 4, Climbing 2, Etiquette 2, Escapology 3, Melee 4, Ride 3, Security 2, Stealth 3, Survival 3, Torture 3, Tracking 3, Traps 2
Knowledges: Black Hand Knowledge 3, Chemistry 1, Investigation 4, Occult 1, Sabbat Lore 2, Toxicology 3
Disciplines: Celerity 3, Obfuscate 2, Potence 3, Quietus 6
Backgrounds: Black Hand Membership 2, Contacts 4, Status 3
Virtues: Callousness 2, Instincts 3, Morale 3
Morality: none
Willpower: 8

Montgomery (Monty) Coven, the Once and Forever Prince <11-6> (1990) Embraced by Garson the Knife. He gained 5 generations from Diablerizing Mithras after a Lupine attack.

The Methuselah's vitae is overwhelming him. Antitribe [WoD2,p62] [*CotN,p34]

Sire: Garson the Knife

Nature: Conniver

Demeanour: Rebel

Generation: Monty was Embraced as 11th generation. After the Diablerie of Mithras, he has effectively become 6th generation. Monty can barely control the Methuselah's powerful vitae, however, leading to wild fluctuations in ability for the nascent elder.

Embrace: 1990

Apparent Age: early 20s

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 4, Manipulation 6, Appearance 4

Mental: Perception 4, Intelligence 4, Wits 6

Talents: Alertness 4, Brawl 5, Dodge 5, Intimidation 6, Leadership 4, Streetwise 4, Subterfuge 4

Skills: Drive 1, Etiquette 2, Firearms 5, Melee 6, Security 3, Stealth 4

Knowledges: Academics 1, Area Knowledge (London) 7, Expert Knowledge: Military Science 6, Finance 4, Linguistics 4, Politics 2

Disciplines: Dominate 4, Celerity 5, Fortitude 4, Obfuscate 5, Potence 4, Presence 4, Quietus 4

Backgrounds: Contacts 4, Herd 2, Resources 3, Retainers 3

Virtues: Conviction 3 Instinct 3, Morale 4

Morality: Path of Power and the Inner Voice 4

Willpower: 6

Qusay ibn Namdar <6> Sire of Habiba Al-Sikkeen. [JbN,p65]

Bernardo del Gado <6> Sire of Joe "Boot" Hill. Killed by a Lupine. [CF,p55]

Janni <6> Wants to be the first female Caliph. [EV,p98]

Amaravati <6> Embraced by Al-Ashrad. Loyalist. Last Seat of Tongues at the Council of Scrolls. Acknowledged as Amr by the Assamite Loyalists after al-Ashrad left. [CbR-As]

Caste: Sorcerer

Ahmal <7> (-400) Sire of Husayn Al Fatin. [TbN,p60] [TC3]

Gabriel Chavez / al-Ain, the Eyes of Alamut <7> (729) Embraced by Tariq. Assamite spy. Dead [*JbN,p62] [EV,p48]

Sire: Tariq

Nature: Fanatic

Demeanour: Survivor

Generation: 7th

Embrace: 729 AD

Apparent Age: mid-20s

Physical: Strength 3, Dexterity 6 (Catlike Reflexes), Stamina 5 (Enduring)

Social: Charisma 4 (Charming), Manipulation 5 (Smooth), Appearance 2

Mental: Perception 5 (Insightful), Intelligence 4 (Clever), Wits 6 (Combat Nerves)

Talents: Acting 3, Alertness 5, (Traps), Athletics 4 (Thrown Objects), Brawl 3, Dodge 5 (Sidestep), Subterfuge 4 (Changing the Subject)

Skills: Animal Ken 2, Archery 4 (Moving Target), Etiquette 4 (Foreign Customs), Melee 4 (Knives), Stealth 4 (Hide), Sur-

vival 3

Knowledges: Academics 3, Investigation 4 (Locate Informant), Linguistics 4 (Diplomatic), Occult 2, Politics 4 (Vampiric Hierarchy)

Disciplines: Auspex 4, Celerity 5, Dominate 4, Fortitude 2, Obfuscate 5, Potence 3, Quietus 5

Backgrounds: Allies 1, Contacts 3, Influence 2, Mentor 3, Retainers 1, Status 2

Virtues: Conviction 4, Self-Control 5, Courage 7

Morality: Road of Blood 7

Willpower: 8

Ahmed ibn Zayyat, Prince of Tripoli <7> (793) Embraced by Barnabus. Walker on the Road of Heaven. The Christian Prince of Tripoli in 1230 and founding member of the Spear of Destiny. Claims titular control (through a vassal) over the Cainites of nearby Antioch as well. [*DAE,p188] [PGLC]

Caste: Vizier

Sire: Barnabus

Nature: Visionary

Demeanour: Caretaker

Generation: 7th

Embrace: AD 793

Apparent Age: late 20s

Habiba Al-Sikkeen <7> (842) Embraced by Qusay ibn Namdar. Sire of Rashid Ibn Musafir. Assassin of crusaders. Diablerizes Eheria. [*JbN,p63]

Sire: Qusay ibn Namdar

Nature: Fanatic

Demeanour: Survivor

Generation: 7th

Embrace: 842 AD

Apparent Age: mid-20s

Physical: Strength 2, Dexterity 4 (Supple), Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 3, Intimidation 2, Subterfuge 2

Skills: Archery 2, Crafts 1, Herbalism 2, Melee 5 (Knives), Ride 2, Stealth 4 (Lurk), Survival 2

Knowledges: Academics 2, Investigation 3, Linguistics 1, Occult 2, Science 1

Disciplines: Celerity 5, Obfuscate 4, Obtenebration 2, Quietus 5, Potence 2

Backgrounds: Allies 1, Resources 1, Status 1

Virtues: Conviction 5, Self-Control 4, Courage 4

Morality: Road of Blood 8

Willpower: 6

Umar al-Rashid <7> (992) Embraced by Benoa. Almohad Puppeter. [*IbN,p100]

Caste: Vizier

Sire: Benoa

Nature: Tyrant

Demeanour: Judge

Generation: 7th

Embrace: 992

Apparent Age: late 40s

Joe "Boot" Hill <7> (1881) Embraced by Bernardo del Gado. Loved the idea of being a Gunslinger. Took offense to Del

Gado's bragging and shot him in the chest. he was later whipped, and beaten severely. He was allowed just enough time to heal before being Embraced. Leader of the Boot Hill Gang. Antitribe [CF,p55] [TTM,p84]

Imanna, Voice of the Night <7> (1947) Embraced by Antara. Member of the Banu Yashkur khitta. [*CabN,p96]

Caste: Warrior

Sire: Antara

Nature: Visionary

Demeanour: Trickster

Generation: 7th

Embrace: 1947

Apparent Age: late 20s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 2, Athletics 1, Dodge 3, Empathy 4, Street-wise 4, Subterfuge 3

Skills: Etiquette 1, Firearms 2, Music 4, Performance 3, Stealth 2, Survival 3

Knowledges: Academics 1, Area Knowledge 4, Finance 2, History 2, Investigation 3, Law 2, Linguistics 2, Occult 3, Politics 4, Science 3

Disciplines: Celerity 2, Dominate 1, Fortitude 1, Obfuscate 3, Presence 1, Quietus 3

Backgrounds: Allies 4, Herd 3, Influence 3, Retainers (ghuls) 2, Status 4

Virtues: Conscience 3, Self-Control 4, Courage 5

Morality: Humanity 7

Willpower: 5

Tamarind <7> Sire of Karim. [VoN]

Kashan <7> Sire of Djuhah. [CotN,p12]

Anji <7> Sire of Hafsa. [BHDB,p13]

Emile Tobruk <7> Sire of Tel'at el-Ali. [CabN,p99]

Karim, Sultan of Samarkand <8> (552) Embraced by Tamarind. Became sultan after he deposed the city's first sultan (an ancient named Nidal). Retains a grudge against wizards stemming back to his mortal brother's death in a djinn-roused sandstorm. Only reluctantly tolerates the sorcerers of his bay't (clan), but does not permit them to use magic in Samarkand. [*VoN,p93] [WfE]

Caste: Vizier

Sire: Tamarind

Nature: Penitent

Demeanour: Autocrat

Generation: 8th

Embrace: 552

Apparent Age: late 30s

Djuhah <8> (1065) Embraced by Kashan. Former Seraph of the Black Hand. Last Seraph of the Black Hand appointed in 1952 after Wanyan disappeared. Member of the True Hand. Killed by Tariq after he discovered the Seraph's scheme to manipulate him. Antitribe [PGS,p22] [*CotN,p10] [CbR-As] [EV,p64] [CC]

Sire: Kashan

Nature: Bravo

Demeanour: Survivour

Generation: 8th

Embrace: 1056

Apparent Age: early 20s

Physical: Strength 4, Dexterity 4, Stamina 5

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Alertness 4, Athletics 4, Brawl 3, Dodge 4, Expression 1, Interrogation 4, Intimidation 4, Leadership 4, Subterfuge 3
Skills: Animal Ken 2, Etiquette 2, Firearms 2, Melee 5, Security 3, Stealth 4, Survival 5

Knowledges: Academics 2, Investigation 3, Linguistics 3, Medicine 1, Occult 3, Politics 4

Disciplines: Auspex 4, Celerity 5, Dominate 1, Fortitude 2, Obfuscate 5, Potence 2, Presence 3, Protean 2, Quietus 5

Backgrounds: Black Hand Membership 5, Contacts 3, Influence 1, Resources 3, Sabbat Status 4

Virtues: Conviction 3, Instinct 2, Courage 5

Morality: Path of Caine 6

Derangements: Berserk, Blood Sweat

Willpower: 8

Notes: Djuhah can speak English, Arabic, Greek and Latin

Husayn Al Fatin, Destroyer of Outcasts <8> (1086) Embraced by Ahmal. Ambassador from the Saracens at the Convention of Thorns. Becomes an enemy of the Assamite anti-tribe. [*TbN,p59] [TC2] [TC3,p80]

Sire: Ahmal

Nature: Innovator

Demeanour: Fanatic

Generation: 8th

Embrace: 1086

Apparent Age: 20

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 3, Alertness 3, Athletics 2, Brawl 3, Empathy 1, Subterfuge 2

Skills: Archery 2, Etiquette 3, Melee 4, Music 1, Ride 2, Stealth 3, Survival 1

Knowledges: Academics 2, Investigation 2, Law 1, Linguistics 2, Medicine 1, Politics 2

Disciplines: Celerity 2, Obfuscate 3, Presence 1, Quietus 4

Backgrounds: Contacts 2, Mentor 3, Resources 2, Status 2

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Chivalry 6

Willpower: 8

Notes: Husayn can speak Greek and Slavonic.

Rashid Ibn Musafir <8> (1099) Embraced by Habiba al-Sikkeen. Assassin of crusaders. Disappears around the same time as Gabriel does. [JbN,p65] [*FBC,p15]

Sire: Habiba al-Sikkeen

Nature: Defender

Demeanour: Loner

Generation: 8th

Embrace: 1099

Apparent Age: early 20s

Physical: Strength 5 (Burly), Dexterity 4 (Swift), Stamina 4 (Tough)

Social: Charisma 1, Manipulation 2, Appearance 2

Mental: Perception 4 (Sharp), Intelligence 1, Wits 3
Talents: Alertness 2, Athletics 3, Brawl 4 (Grappling), Dodge 2
Skills: Animal Ken 2, Archery 2, Herbalism 1, Melee 4 (Swords), Stealth 4 (Lurk), Survival 4 (Tracking)
Knowledges: Hearth Wisdom 2, Linguistics 1, Medicine 2
Disciplines: Celerity 3, Obfuscate 2, Protean 2, Quietus 4
Backgrounds: Allies 1, Contacts 2, Herd 2, Mentor 1, Resources 2, Retainers 1
Virtues: Conviction 4, Self-Control 4, Courage 4
Morality: Road of Blood 8
Willpower: 7

Nazirah, Sorceress of Granada <8> (1151) Embraced by Malik al-Wali. Allied herself with the Lasombra Sultan Badr in driving out any non-Ashirra Cainites. Dies in 1492 when the Christians complete the Reconquista. [*IbN,p98]
Caste: Sorcerer
Sire: Malik al-Wali
Nature: Autocrat
Demeanour: Judge
Generation: 8th
Embrace: 1151
Apparent Age: early 20s
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 3, Manipulation 5, Appearance 3
Mental: Perception 5, Intelligence 4, Wits 4
Talents: Acting 3, Alertness 2, Brawl 2, Dodge 3, Empathy 3, Subterfuge 4
Skills: Archery 2, Etiquette 4, Melee 3, Ride 2, Stealth 4
Knowledges: Academics 2, Investigation 3, Law 2, Occult 3, Politics 3
Disciplines: Assamite Sorcery 4, Auspex 2, Quietus 2
Backgrounds: Contacts 4, Mentor 4, Resources 1, Retainers 2, Status 2
Virtues: Conscience 4, Self-Control 3, Courage 3
Morality: Heaven 5
Willpower: 7

Tel'aatel-Ali, the Rising Flame <8> (1401) Embraced by Emile Tobruk. Helped Munther al-Aswad destroy Munther's sire. Tel'aat blames Antara for much of the clans suffering and wants to tear him down. Member of the Banu Yashkur khitta. [*CabN,p98]
Caste: Warrior
Sire: Emile Tobruk
Nature: Autocrat
Demeanour: Traditionalist
Generation: 8th
Embrace: 1401
Apparent Age: late 30s
Physical: Strength 5, Dexterity 5, Stamina 5
Social: Charisma 4, Manipulation 5, Appearance 3
Mental: Perception 4, Intelligence 4, Wits 5
Talents: Alertness 5, Athletics 4, Brawl 5, Dodge 3, Empathy 3, Subterfuge 4
Skills: Animal Ken 2, Etiquette 2, Firearms 4, Melee 5, Performance 4, Stealth 5, Survival 4
Knowledges: Academics 2, Area Knowledge 5, Bureaucracy 3, Camarilla Lore 3, Clan Knowledge (Lasombra) 4, Clan Knowledge (Followers of Set) 3, Investigation 4, Law 3, Linguistics 4, Occult 5, Politics 5, Sabbat Lore 4
Disciplines: Animalism 2, Auspex 2, Celerity 5, Dominate 2,

Fortitude 3, Obfuscate 5, Obtenebration 3, Potence 2, Quietus 5
Backgrounds: Allies 3, Contacts 2, Influence 3, Retainers 3, Status 4
Virtues: Conviction 5, Self-Control 4, Courage 4
Morality: Path of Power and the Inner Voice 6
Willpower: 7

Hafsa, the Watcher <8> (1934) Embraced by Anji. Archon of Madame Guil, Toreador Justicar. Antitribe. [*BHDB,p13] [DA&BH,p13]
Sire: Anji
Nature: Child
Demeanour: Fanatic
Generation: 8th
Embrace: 1934
Apparent Age: 22
Physical: Strength 3, Dexterity 5, Stamina 4
Social: Charisma 4, Manipulation 4, Appearance 2
Mental: Perception 4, Intelligence 2, Wits 3
Talents: Acting 5, Alertness 3, Brawl 4, Dodge 2, Streetwise 4
Skills: Drive 3, Firearms 5, Melee 5, Stealth 5, Survival 2
Knowledges: Chemistry 4, Computer 1, Investigation 4, Politics 2
Disciplines: Auspex 2, Celerity 3, Obfuscate 4, Quietus 5
Backgrounds: Contacts 5, Resources 1
Virtues: Conscience 4, Self-Control 3, Courage 4
Morality: Humanity 8
Willpower: 7

Ma'aruf <8> Sire of Badr-al-Budur. [MibN]

Anastasius the Axe <8> Sire of Janni. [CbR-As]

Hibah <8> Sire of Beomedian. [CabN,p101]

Fairweather Mehmet <8> Sire of James Spenser. [CabN,p111]

Bistakh, Sword of Haqim <9> (890) Embraced by Fahd abu Bistakh. The elders of Alamut forced her to watch her sire's destruction believing he was corrupted by Baali, she thought differently. She is trying to make the Ray'een al-Fen of Damascus feel as bad as possible before she destroys them for tempting her sire with their infernal ways. [*VoN,p209]
Sire: Fahd abu Bistakh
Nature: Fanatic
Demeanour: Judge
Generation: 9th
Embrace: 890
Apparent Age: late teens

Abu Fahim Kateb <9> (1047) His talent in working with merchants and traders and the ability to remain serene and good-natured in high-pressure negotiations attracted the attention of his sire. That sire, however, waited until Abu had worn out many pairs of shoes from traveling before embracing him into the vizier bloodline. [*VoN,p91]
Caste: Vizier
Sire: unknown
Nature: Celebrant
Demeanour: Innovator

Generation: 9th
Embrace: 1047
Apparent Age: late 20s

Ziyad al-Djahiz, the Blade <9> (1097) Embraced by Hamid al-Samh. Placed under the watchful eye of Fatima. He does not completely believe in her and feels the mission in Venice cannot be trusted to a woman. [*BC,p76]

Caste: Warrior
Sire: Hamid al-Samh
Nature: Defender
Demeanour: Judge
Generation: 9th
Embrace: 1097
Apparent Age: mid 30s
Physical: Strength 4, Dexterity 3, Stamina 4
Social: Charisma 2, Manipulation 3, Appearance 3
Mental: Perception 3, Intelligence 2, Wits 4
Talents: Alertness 3, Athletics 3, Dodge 3, Intimidation 2, Subterfuge 3
Skills: Herbalism 5, Melee 3, Stealth 3, Survival 2
Knowledges: Academics 2, Investigation 2, Linguistics 1
Disciplines: Auspex 1, Celerity 3, Obfuscate 3, Potence 1, Quietus 2
Backgrounds: Allies 2, Contacts 3, Influence 1
Virtues: Conviction 4, Self-Control 3, Courage 3
Morality: Blood 7
Willpower: 6

Badr-al-Budur <9> (1867) Embraced by Ma'aruf. Death in the Night [MibN,p57]

Beomedian the Turk <9> (1892) Embraced by Hibah. Wants to determine if the Toreador LeCompte is viable as a Diablerie victim Member of the Banu Yashkur khitta. [*CabN,p99]

Caste: Vizier
Sire: Hibah
Nature: Conniver
Demeanour: Trickster
Generation: 9th
Embrace: 1892
Apparent Age: 30s
Physical: Strength 4, Dexterity 5, Stamina 4
Social: Charisma 3, Manipulation 5, Appearance 4
Mental: Perception 3, Intelligence 3, Wits 3
Talents: Alertness 3, Athletics 2, Brawl 2, Dodge 4, Empathy 2, Intimidation 3, Leadership 2, Streetwise 5, Subterfuge 3
Skills: Demolitions 2, Etiquette 3, Firearms 3, Melee 4, Performance 3, Pilot (boat) 2, Security 3, Stealth 4, Survival 1
Knowledges: Academics 1, Camarilla Lore 1, Clan Knowledge (Venture) 2, Finance 4, Investigation 3, Law 4, Linguistics 3, Occult 1, Politics 3
Disciplines: Auspex 2, Celerity 2, Fortitude 1, Obfuscate 3, Quietus 3
Backgrounds: Allies 3, Herd 2, Influence 4, Resources 3, Retainers (ghul thugs) 4
Virtues: Conviction 3, Self-Control 4, Courage 4
Morality: Path of Blood 4
Willpower: 7

James "Jim" Spenser <9> (1962) Embraced by Fairweather Mehmet. James was hired by the Giovanni to investigate the

disappearance of a Ghiberti family the last of the Giovanni in Cairo at the close of the 19th century he is also a guest of the Sabbat. Antitribe. Member of the Banual-Lam'a khitta.

[*CabN,p110]
Sire: Fairweather Mehmet
Nature: Survivor
Demeanour: Fanatic
Generation: 9th
Embrace: 1962
Apparent Age: late 20s
Physical: Strength 3, Dexterity 4, Stamina 4
Social: Charisma 3, Manipulation 4, Appearance 3
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Alertness 4, Athletics 3, Brawl 3, Dodge 2, Expression 2, Intimidation 4, Streetwise 2, Subterfuge 3
Skills: Demolitions 3, Drive 3, Etiquette 2, Firearms 3, Melee 2, Performance 2, Survival 3
Knowledges: Academics 1, Investigation 4, Law 3, Linguistics 2, Occult 3
Disciplines: Celerity 1, Dominate 1, Obfuscate 2, Quietus 4
Backgrounds: Allies (Giovanni) 3, Contacts (Black Hand) 1, Resources 2, Sabbat Status 2
Virtues: Conscience 2, Self-Control 3, Courage 4
Morality: Humanity 4
Willpower: 6

Janni <9> (1970) Embraced by Anastasius the Axe. An Israeli that was trained as a soldier with and without weapons, and sent into the PLO in her mortal years as a spy attempting to grow close to the leaders and bring about their demise. She was chosen by the Assamites before her goal was reached, and is now in the ranks of rafiq. It is whispered that this young rafiq may become the first female caliph in time. [Cb-As,p97]
[*CbR-As]

Sire: Anastasius the Axe
Nature: Perfectionist
Demeanour: Architect
Generation: 9th
Embrace: 1970
Apparent Age: anywhere from late teens to early 40s
Physical: Strength 2, Dexterity 4, Stamina 3
Social: Charisma 2, Manipulation 3, Appearance 2
Mental: Perception 3, Intelligence 5, Wits 2
Talents: Alertness 2, Athletics 2, Brawl 2, Dodge 2, Empathy 2, Streetwise 2, Subterfuge 3
Skills: Archery 4, Drive 1, Etiquette 1, Firearms 5, Heavy Weapons 3, Melee 4, Performance (piano) 5, Stealth 1
Knowledges: Academics (mathematics) 4, Investigation 3, Linguistics 3, Medicine 2, Science 1
Disciplines: Auspex 1, Celerity 3, Fortitude 1, Obfuscate 2, Quietus 1
Backgrounds: Allies (other neonates) 5, Clan Prestige 4, Contacts 2, Mentor (various elders) 5, Resources 3
Virtues: Conscience 3, Self-Control 4, Courage 4
Morality: Humanity 5 (but slowly dropping)
Willpower: 9 (but, likewise slowly dropping)

Sharbel <9> Sire of Myrsus ibn Sharbel. [VoN]

Reza Fatir <9> The Dark Angel Member of the 25:17 Pack. Black Hand Member. Antitribe [MobN,p101]

Myrsus ibn Sharbel, Dervish of Tunisia <10> (1039) Embraced by Sharbel. Was forced from Alamut by a group of warriors who found his mystic learning even more disturbing than those of other sorcerers. He was recruited to the new brotherhood and went with them to their stronghold. Unusually tall, with long black hair and pale skin. [*VoN,p94]

Caste: Sorcerer

Sire: Sharbel

Nature: Survivor

Demeanour: Penitent

Generation: 10th

Embrace: 1039

Apparent Age: late 30s

Sun Yang, "Wise Frog" <10> (1927) Embraced by Chang-Lin Kwan. Was a negotiator for the Assamites in dealing with the Black Tortoise and White Tiger Courts of Kuei-jin. Sun was then sent to New York to watch the Antitribe for signs of contrition or heresy. He then joined them but left when the war over New York occurred. Has since joined the Schismatics not agreeing with the blood thirsty avatar of Haqim. [*NYbN,p106]

Sire: Chang-Lin Kwan

Nature: Architect

Demeanour: Pedagogue

Generation: 10th

Embrace: 1927

Apparent Age: mid-50s

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Alertness 1, Diplomacy 3, Dodge 2, Empathy 3, Expression 4, Hobby Talent (go) 3, Instruction 3, Intuition 2, Leadership 1, Streetwise 1, Subterfuge 3

Skills: Animal Ken 1, Crafts 2, Etiquette 2, Martial Arts 2, Survival 2

Knowledge: Academics 4, Enigmas 3, Investigation 3, Linguistics 3, Occult 2, Politics 3, Science 3

Disciplines: Animalism 1, Auspex 2, Celerity 2, Obfuscate 3, Quietus 1

Backgrounds: Allies 2, Clan Prestige 1, Contacts 4, Fame 1, Herd 1, Mentor 1, Resources 1

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 6

Willpower: 7

Notes: Sun can speak Arabic, English, Mandarin and Japanese

Ayub ibn Mehtar <10> Sire of Enam bint Ayub al-Dimshaq. [VoN]

Caste: Vizier

Peter Kwan, Ventrue antitribu and akuma of Mikaboshi <10> [SFbN,p102]

Enam bint Ayub al-Dimshaq <11> (1148) Embraced by Ayub ibn Mehtar. Moved to Cordoba during the dark ages. She was considered no threat by the locals, and as such, was able to cobble together an information base and an understanding of the political situation that was better than many of the area's elders. [*VoN,p92]

Caste: Vizier

Sire: Ayub ibn Mehtar

Nature: Penitent

Demeanour: Caretaker

Generation: 11th

Embrace: 1148

Apparent Age: late teens

Ikraam al-Biruni, Refugee Sorcerer <11> (1878) Embraced by 'Umr Siraj. Caridad and Ikraam have a business arrangement set up to help him procure kalif for his Assamite Sorcery. Antitribe [*MCbN,p67]

Caste: Sorcerer

Sire: 'Umr Siraj

Nature: Traditionalist

Demeanour: Child

Generation: 11th

Embrace: 1878

Apparent Age: early 50s

Physical: Strength 2, Dexterity 2, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 2, Empathy 2, Expression 3

Skills: Crafts (calligraphy) 4, Etiquette 3, Performance 2, Stealth 1

Knowledge: Academics 4, Investigation 2, Linguistics 4, Medicine 2, Occult 4, Science 1

Disciplines: Celerity 1, Obfuscate 2, Quietus 1, Thaumaturgy (Assamite Sorcery) 4

Thaumaturgical Paths: Path of Blood 4, Evil Eye 3, Spirit Manipulation 3

Backgrounds: Allies 1, Resources 1

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Humanity 5

Willpower: 7

Silar Ibn Isa, Vizier of Khwarazm <11> Devout Muslim. [*WfE,p95]

Caste: Vizier

Sire: unknown

Nature: Tyrant

Demeanour: Judge

Generation: 11th

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Alertness 2, Brawl 1, Dodge 2, Leadership 3, Subterfuge 4

Skills: Etiquette 3, Melee 2, Stealth 2

Knowledge: Academics 4, Investigation 2, Law 2, Linguistics 2, Occult 2, Politics 3, Seneschal 3

Disciplines: Auspex 3, Celerity 1, Quietus 2

Backgrounds: Allies 3, Contacts 4, Influence 2, Resources 3

Virtues: Conscience 3, Self-Control 2, Courage 3

Morality: Humanity 5

Willpower: 5

Ruth Cole <11> Member of the Dead Gypsies - a nomad pack. Antitribe [*SHS,p97]

Sire: unknown

Nature: Jobsworth

Demeanour: Bravo

Generation: 11th

Embrace: unknown

Apparent Age: 25

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 5

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Acting 2, Athletics 2, Brawl 4, Dodge 3, Intrigue 1, Seduction 2, Scrounging 2, Subterfuge 2

Skills: Blind Fighting 1, Drive 2, Fast-Draw 2, Fast-Talk 3, Firearms 4, Fire Walking 3, Mechanics 2, Melee 3, Ride 1, Security 2, Stealth 3

Knowledges: Black Hand Lore 2, Camarilla Lore 3, Lupine Lore 2, Occult 4, Sabbat Lore 2, Spirit Lore 2

Disciplines: Celerity 2, Fortitude 2, Obfuscate 3, Protean 3, Quietus 3

Backgrounds: Allies 5, Black Hand Membership 1, Contacts 1, Pack Recognition 2, Resources 2

Virtues: Callousness 3, Instincts 5, Morale 5

Morality: Path of Evil Revelations 5

Willpower: 6

Yvette Cole <12> Member of the Deathbringers nomad pack. Antitribe [*SHS]

Sire: unknown

Nature: Cavalier

Demeanour: Sycophant

Generation: 12th

Embrace: unknown

Apparent Age: unknown

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Alertness 3, Athletics 3, Brawl 5, Dodge 3, Intimidation 4, Intrigue 2, Streetwise 3, Subterfuge 2

Skills: Acrobatic 2, Blind Fighting 3, Demolitions 2, Drive 2, Etiquette, Fast Draw 2, Firearms 5, Interrogation 2, Melee 5, Security 5, Stealth 3

Knowledges: Area Knowledge 2, Bureaucracy 1, Camarilla Lore 2, City Secrets 3, Investigation 2, Sabbat Lore 3, Sewer Lore 2

Disciplines: Auspex 1, Celerity 4, Dominate 4, Fortitude 4, Obfuscate 2, Obtenebration 1, Potence 2, Protean 2, Quietus Vicissitude 2

Backgrounds: Resources 2, Sabbat Status 3

Virtues: Callousness 5, Instincts 4, Morale 5

Morality: Path of Honour 9

Willpower: 8

Alu <12> Sire of Basir. [BHDB]

Juan Brazos <12> Sire of Matias Cazimirski. Died in the re-taking of New York from the Sabbat in 1999. [MCbN,p68,69]

Tariq, the Silent - Black Hand Dominion <5-13> (1250) Embraced by Bakr. Sire of Fatimid Cairo and Gabriel Chavez. He is the 4th of the Red List. His generation is lowered to 13 by the Tremere Antitribe in 1998. Once, Tariq was as a brother to Jamal, and among the greatest of the rafiq. But he would not submit to the Curse, and went out into the wilderness. He is sometimes seen among the antitribe, but is not one of them, as much as they would wish it. He follows his own vengeance against the clan's enemies, and although Jamal was pressured by the

Camarilla into declaring a Blood Hunt against him, only the most troublesome rafiq are given the task of carrying it out; Tariq will not destroy them, for they are of the clan, but their inevitable defeat serves them as a lesson in humility. Meanwhile, Tariq is free to pursue his own ends, and coincidentally provides a scapegoat for the deeds of other rafiq, should one be required. In 2000, Tariq discovers Djulah's scheme to manipulate him and kills the Seraph.(CbR-As) Was captured by the Tremere antitribe before that bloodline's destruction. The Sabbat suspects he might have been involved somehow. [KMW,p69] [*CotN,p15] [CbR-As] [EV.p157] (The angel that descended upon Europe during the crusades, destroying all that crossed his path)

Sire: Bakr

Nature: Visionary

Demeanour: Bravo

Generation: 13th his blood was thinned from a Tremere ritual originally 5th

Embrace: 1250

Apparent Age: early 40s

Physical: Strength 7/5, Dexterity 8/5, Stamina 6/5

Social: Charisma 5, Manipulation 5, Appearance 5

Mental: Perception 7/5, Intelligence 6/5, Wits 5

Talents: Alertness 7/5, Athletics 6/5, Brawl 8/5, Dodge 6/5, Empathy 2, Intimidation 4

Skills: Acrobatics 3, Demolitions 3, Disguise 6/5, Drive 2, Firearms 6/5, Melee 8/5, Security 6/5, Stealth 7/5, Survival 3

Knowledges: Academics 5, Cryptography 2, Geography 2, Law 2, Linguistics 2, Medicine 2, Occult 5

Disciplines: Auspex 4, Celerity 3, Fortitude 4, Obfuscate 6/5, Potence 3, Quietus 8/5, Visceratika 3

Backgrounds: Allies 5, Black Hand Membership 3

Virtues: Conviction 2, Self-Control 3, Courage 5

Morality: Path of Blood 1

Willpower: 3

Note: The traits before the slash is what Tariq possessed before the ritual Quenching the Lambent Flame was performed on him.

Basir, Street Assassin <13> (1981) Embraced by Alu. [*BHDB,p34]

Sire: Alu

Nature: Rebel

Demeanour: Bravo

Generation: 13th

Embrace: 1981

Apparent Age: 18

Physical: Strength 4, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 1, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 4

Talents: Acting 2, Athletics 3, Brawl 4, Dodge 2, Intimidation 2, Streetwise 4

Skills: Drive 1, Firearms 3, Melee 4, Repair 2, Security 2, Stealth 2, Survival 1

Knowledges: Investigation 1, Linguistics 2, Medicine 1

Disciplines: Celerity 1, Obfuscate 1, Protean 1, Quietus 2

Backgrounds: Contacts 1, Mentor 1, Resources 1

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 5

Willpower: 5

Matias Cazimirski, the Biker of Blood <13> (1989) Em-

braced by Juan Brazos. Matias and his sire took a road trip to New York just before the attack. Juan died during the attack and Matias found his way back to Mexico with Clova. Antitribe [*MCbN,p68,69]

Sire: Juan Brazos

Nature: Conformist

Demeanour: Bravo

Generation: 13th

Embrace: 1989

Apparent Age: late teens

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Alertness 3, Athletics 3, Brawl 2, Dodge 3, Intimidation 1, Streetwise 3

Skills: Crafts (mechanic) 3, Drive 4, Firearms 1, Melee 3

Knowledges: Academics 1, Black Hand Lore 1, Linguistics 2

Disciplines: Celerity 3, Quietus 1

Backgrounds: Rituals 1

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Humanity 5

Willpower: 4

Notes: Matias can speak English and Polish

Faqadi (1102) <?> Caliph of Alamut. He began as a soldier, fighting for the boy-king Ptolemy against his sister Cleopatra and her Roman minions. When Ptolemy fell, it pleased the barbarian Antonius to have his followers fight each other in the arena; this provided sport for the nervous populace, as well as saving the trouble and expense of mass executions. Thetmes fought for his life, and the Romans were impressed. Antonius took him to Rome, where he was sold and became a gladiator. A few months later his retirement was announced and he returned to Alamut where he is now the caliph and oversees the training of the fida'i. He is a stern master and a word of praise from him is hard earned. All rafiq look up to him and would sacrifice themselves without hesitation upon his command. [Cb-As,p64] [CbR-As]

Khaldun <?> Vizier before 1171. [LS3,p62]

Caste: Vizier

Rebekah <?> Elected at Vizier in 1171. [LS3,p62]

Caste: Vizier

Mohara <?> Caliph during the Dark Ages. [CbR-As]

Caste: Warrior

Talaq once Assamite now mortal, The Kabbalah Magus, Rambam, the Second Moses, Maimonides, performed a Kabbalistic ritual to return Talaq to his human form and grant him extend life. He is the Prince of Jordan, and his presence is unknown to most Kindred. [*WoD1] [CotN,p90] [EV,p157]

Nature: Architect

Demeanour: Autocrat

Apparent Age: 53

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 4, Dodge 4, Empathy 1, Instruction 3, Intimidation 3,

Intrigue 5, Leadership 4, Streetwise 2, Subterfuge 3

Skills: Bribery 2, Climbing 3, Disguise 4, Escapology 2, Firearms 2, Melee 4, Security 3, Stealth 4, Survival 2, Tracking 3

Knowledges: Area Knowledge (Petra) 5, Area Knowledge (Jordan) 4, Kindred Lore 3, Linguistics 2, Magus Lore 2, Occult 4, Politics 5, Spirit lore 1

Disciplines: Auspex 1, Celerity 2, Chimerstry 2, Fortitude 1, Obfuscate 2, Presence 5, Quietus 3, Thaumaturgy 3

Thaumaturgical Paths: Path of Corruption 3, Path of Fire 3, Thaumaturgy 3, Weather Control 3

Thaumaturgical Rituals: The equivalent of Devil's Touch, Purity of Flesh, Calling the Restless Spirit, Donning the Mask of Shadows. He has a level 3 ritual that is the equivalent of level 5 Obfuscate, taking a week to cast, but good for two months. Give him any additional rituals you feel he needs (especially those involving spirits).

Backgrounds: Allies 3, Influence 5, Resources 3

Virtues: Conscience 1, Self-Control 4, Courage 4

Willpower: 8

Notes: DEC (Dangerously Extremely Cheesy)

Ismail <?> Thought to be slain by ur-Shulgi. [CotN,p90] [GtTS]

Hazrad Aqim Alaq <?> [AoV]

Shankar <?> Many young men were attracted to the Thuggee by their fearsome reputation and their antipathy to the overbearing British. Shankar's mother and sister had been dishonored by a British soldier, and when he went to the soldier's commander, they were sent away scornfully, and told to teach their women better morals. Shankar swore revenge for this insult, and sought out the Thuggee in the Mountains. Many soldiers fell to his knives and garrote as he avenged his kinswomen, and he was found worthy of the greater battle, against the kafir Ventrue who had sent the British to India. Shankar learned as a fida'i about those who call themselves Kindred, and the many wrongs they had inflicted upon his new-found clan. Like many of the younger rafiq, he is impatient for revenge, and he is prominent among the Militant faction, preaching open warfare upon the munafiqun. It is said that he has accompanied the Unconquered ones of the Black Hand on some of their war parties, and that the Elders question his allegiance. [Cb-As,p65]

Saysen <?> Tarique's bodyguard. [WoD2]

Ali Kar <?> Anarchist [AC,p43]

Yazid Tamari <?> Dominion acting Seraph of the Black Hand. Grandchilde of Djuhah so he might be 8th gen. Struggles to maintain Assamite solidarity among the Chosen. Antitribe [CC,p27]

David Wendt <?> Last Seat of the Sum at the Council of Scrolls. [CbR-As]

Caste: Vizier

Sarah Schneider <?> She discovered some information about ur-Shulgi unknown to many others (see below). Last holder of the Seat of Copper and Lightning at the Council of Scrolls, initiated the Schism and was destroyed by ur-Shulgi. [CbR-As]

Caste: Sorcerer

Following information from White Wolf Forums from the Author of Clanbook Assamites Revised, Clayton Oliver on 01.14.2004.

Return-Path: <localuser@sb50-a7.black-veil.il>Date: Sun, 20 Dec 1998 01:11:34 +0200
From: Anonymous <anonymous@black-veil.il>
Reply-To: anonymous@black-veil.ilOrganization: noneX-Accept-Language: enTo: <recipient list suppressed>
Subject: [BROKEN STONE] 308A

I had the right authentication and your PGP keys. Here is where I establish my bona fides as a daughter of Haqim, not as a piece of technology. My name is Sarah Schneider and I hold the Seat of Copper and Lightning in the Council of Scrolls, and yes, this is important enough to require me to expose myself.

Alpha passed the order down for me to get the word out to all cells. You have to know what's on the Throne. On 08 November, we opened the Vault of the Pillars. The records there confirmed our suspicions as to the identity and nature of the new Eldest.

You already know about the Baali Wars, and about the Second City, and the parables of how the Ancestor made the warriors to serve as the world's first police, and how the sorcerers were made as demon hunters because the Ancestor did not trust Saulot.

The problem, at least before the sorcerers came along, was that the Baali and all their cultist followers were too disorganized for the warriors and the first sorcerers to strike at. It was like trying to fight a swarm of wasps. So the Ancestor gave them something to unify them. He found someone who was born with a soul already destined for corruption -- a ten-year-old shepherd -- and Embraced that child. Then Haqim took his childe to the pit that Saulot said had spawned the Baali and he threw that shepherd into it. And the blood of the Ancestor and the power of that soul turned that child into the leader that the Baali needed.

When the Baali assaulted the Second City en masse, the Ancestor was off on one of his mysterious disappearances. He made it back just in time to stop his childe and tear the demon out of the body that it rode, and when the battle was over he claimed that he had found the child dying on the battlefield and the Embrace was the only way to save that innocent victim. Then he watched the child to make sure that it was safe to have around.

I guess he did not watch long enough. Some sort of spiritual seed stayed in the child, and that soul was never truly clean anyway, no matter what the Ancestor did. And it woke up last year, and now it is the Eldest. It is not Baali, and it is not possessed, and we do not think it is not working with or for anything infernal, but it is a case where the whole is greater than the sum of its parts, and it is not one of Haqim's Children any more, not really. It is something more, and it is something less.

Every scroll and tablet we found in the Vault of the Pillars, every test we can perform without arousing its suspicion, everything we have points to ur-Shulgi as that child. It is close enough to 100% certainty that Alpha ord

Power out, generators are up. It knows already, and it's moving. File attachments have all data that is in our hands as of tonight, and the mirror sites will contain it for download as long as they stay up. You have all that we have. Use it.

Go with God, and may He be mer^S^Csend^Cquit

Abin bin Haji <?> Schismatic. Current Seat of Mirrors at the Council of Scrolls. [CbR-As]

Badr Alkhaiwani <?> Last Seat of Storms at the Council of Scrolls. [CbR-As]
Caste: Sorcerer

Hedeyat al-Sair <?> Current Seat of the Book at the Council of Scrolls. [CbR-As]
Caste: Sorcerer

Enrique Salazar <?> Last Seat of Fire and Steel at the Council of Scrolls. Disappeared in 1991 during the Gulf War. [CbR-As]
Caste: Warrior

Kasparas Sikhorsky <?> Last Seat of Wheel, Wing and Oar at the Council of Scrolls. Believed to be in torpor after a duel with Jayakar Dristi Boparai. [CbR-As]
Caste: Vizier

Jayakar Dristi Boparai <?> Last Seat of Stars at the Council of Scrolls. Believed destroyed by Kasparas Sikhorsky. [CbR-As]
Caste: Sorcerer

Aurora White <?> Dispossessed. Current Seat of Glass and

Smoke at the Council of Scrolls. [CbR-As]
Caste: Warrior

Qadir ul-Ghani <?> Loyalist. Last Seat of Mist at the Council of Scrolls. [CbR-As]
Caste: Sorcerer

Azita Hisami <?> Dispossessed. Seat of Gold at the Council of Scrolls. Advisor to the Toreador of Saudi Arabia. [CbR-As]
Caste: Vizier

Arishima Hisato <?> Last Seat of Dust and Bone at the Council of Scrolls. Destroyed by ur-Shulgi. [CbR-As]
Caste: Vizier

Fikriyya al-Jurr <?> Last Seat of Wind and Stone at the Council of Scrolls. Destroyed by ur-Shulgi. [CbR-As]
Caste: Vizier

Dmitri Borodin <?> Last Seat of Flesh at the Council of Scrolls. Last seen in Venice. [CbR-As]
Caste: Vizier

Khuf Ramalza <?> Rafiq [GttS]

Mustapha abd-Fil <?> [GttS]

Firdaus Soroushani <?> [NoP]

Zal <?> Son of Soroushani (not childe). [NoP]

Georghe Craciun <?> [TC3]

Thucimia <?> [CbR-As]

Caste: Warrior

Zev Benzion <?> Wolf, son of Zion. Leopard of Zion. Killed in Rio de Janeiro in 1951 in a Blood Hunt, after leading eight other Assamites on a Camarilla purge. [CbR-As]

Amaris bat Ariela <?> Leopard of Zion. Havens in Tel Aviv. [CbR-As]

Kasim Bayar <?> Schismatic. Sheriff of Milan. [CbR-As]

Caste: Warrior

Evans Rogers <?> Dispossessed. Freelance bodyguard. [CbR-As]

Caste: Warrior

Mohninda Vajpayee Cheram <?> Loyalist. [CbR-As]

Caste: Vizier

Kurush Ishraqi <?> Loyalist. [CbR-As]

Caste: Sorcerer

Lydia Dorn <?> Loyalist. [CbR-As]

Caste: Sorcerer

Michael diCarlo <?> Antitribe. [CbR-As]

Caste: Warrior

Sukainah <?> Dispossessed. Court advisor of Algiers. [CbR-As]

Caste: Vizier

Lydia Lezczenska <?> Nomadic scout. Antitribe [CbR-As]

Caste: Sorcerer

Khaled Johnson <?> Dispossessed. Bounty hunter. [CbR-As]

Caste: Warrior

Gerhardt von Eich <?> Loyalist. [CbR-As]

Caste: Sorcerer

Kazimiera Zuyus <?> Loyalist. [CbR-As]

Caste: Sorcerer

Jessica Tate-Duncan <?> Schismatic. [CbR-As]

Caste: Warrior

Mata Hari (aka Margaretha Geertruida Zelle) <?> (1876)
Among her fake identities is a Prince in an American Midwest city, a leader of a Sabbat Black Hand pack in Chile, and a brief appearance in the Red List. [CbR-As]

BAALI

Originally a group of mortals in the early years of the world which worshiped beings that ruled before YHWH said "Let their be light." They were destroyed by a vampire from the East named Ashur the bodies were thrown into a well and blood poured into it. Three beings crawled out Embraced.

Shaitan / Adriel (Huitzilopochtli) <4> Embraced by Saulot. Sire of Nezahualcoyotl. He was Embraced in the Second City and believed that his sire was Ashur. Sent by Caine and Ashur to investigate a mortal cult of infernalists. He was seduced to their side when he met Ba'al, one of the Great Demons. His fortress in Crete was destroyed by the Setites and the other Clans. He walked to Mexico and proclaimed himself Huitzilopochtli, the Aztec god of War. [CF,p118] [Cb-Ba] [EV,p150] (Assyrian Fire God)

Moloch <4> Embraced by Saulot. Sire of Annazir. Dwelt in Carthage, and was Troile's blood-bound lover. The two of them are entwined together in torpor beneath Carthage's remains. [Cb-Ba] [EV,p114]

Nergal <4> Embraced by Saulot. Flattery and words sweet as honey allowed him to seduce Arikel, made the Tzimisce Antediluvian share the Ancient's arcane knowledge with him and let Troile discuss philosophical matters of great importance. [EV,p117]

Annazir, Elder of Damascus <5> (12th century BC) Embraced by Moloch. Dimly recalls the great nights of his clan. Remembers the Shaitan and longs for those times again. He also longs for power, to watch events unfold directly; in essence, he's forgotten the lessons that made him an elder. [*VoN,p205]

Sire: Moloch

Nature: Monster

Demeanour: Gallant

Generation: 5th

Embrace: 12th century BC

Apparent Age: late 20s

Petaniqua <5> (-323) Embraced by Cybele. She was the princess of Epirus, mother of Alexander the Great. She was Embraced the day Alexander assumed the throne of Macedonia. She was called Myrtale, then Olympias, then Petaniqua The Black Eyes of the Wyrms. Believes in the great Wyrms the Garou attack. She is totally corrupted by the Wyrms. She was 2nd of the Red List and poses as Malkavian. She was on the verge of destroying a host of important Kindred when John Trent stumbled across and through pure luck killed her in 2003. [KMW,p81-85] [Cb-Ba] [ToJ:G,p59]

Sire: Cybele

Nature: Autist

Demeanour: Autocrat

Generation: 5th

Embrace: 323 B.C.

Apparent Age: 30

Physical: Strength 6, Dexterity 6, Stamina 8

Social: Charisma 5, Manipulation 7, Appearance 6

Mental: Perception 5, Intelligence 7, Wits 8

Talents: Acting 2, Alertness 3, Brawl 6, Dodge 7, Dreaming 6, Empathy 2, Intimidation 3, Intrigue 5, Leadership 5, Sense Deception 3, Streetwise 8, Subterfuge 7

Skills: Animal Ken 3, Body Alteration 3, Disguise 4, Etiquette 3, Herbalism 6, Hypnotism 7, Interrogation 4, Melee 5, Stealth 4, Survival 4, Torture 3

Knowledges: Alchemy 5, Astrology 2, Camarilla Lore 2, Faerie Lore 1, Genealogy 2, History 3, Kindred Lore 4, Linguistics 5, Lupine Lore 7, Medicine 1, Naturalist 2, Occult 6, Politics 4, Sabbat Lore 4, Spirit Lore 5

Disciplines: Auspex 6, Chimerstry 5, Dementation 7, Dominate 4, Obfuscate 5, Protean 4, Thaumaturgy 7, Vicissitude 2

Thaumaturgical Paths: Spirit Thaumaturgy 5, Elemental Mastery 4, Path of Morpheus 4, Lure of Flames 2, Movement of the Mind 2, Path of Conjuring 2

Backgrounds: Contacts 5, Resources 5

Virtues: Callousness 5, Instincts 4, Morale 4

Morality: Humanity 2

Willpower: 8

Notes: Petaniqua a childe of Cybele who was supposedly Embraced by one of the Shaitan. Either Cybele or Petaniqua would have had to Diablerize to make Petaniqua 5th gen.

Tanith <5> Shadow ruler of Tyre and a powerful player across all lands of Outremer. Currently attempting to woo Nehemiah of Cyprus to her cause. [DAE]

Antonio DeFigio <6> Sire of Giotto Verducci. [FBC,p30]

Mary the Black / Ma-ri-ah, Vengeance Made Flesh <7> (18th century BC) She took form from the deal Anaduk made with Anoster through the tablets he discovered, which she wrote her memories on when she was mortal. She then drank his blood and became a Baali. She killed many Toreador in Constantinople. Diablerized Michael in 1204. In the 18th century she gains enough power and influence to usurp Anoster and become a member of the Decani. [*CobN,p87] [Cb-Ba,p67] [BC,p77] [EV,p111]

Nature: Survivor

Demeanour: Fanatic

Generation: 7th

Embrace: 18th century B.C.

Apparent Age: 15

Physical: Strength 6, Dexterity 4, Stamina 6

Social: Charisma 1, Manipulation 4, Appearance 3

Mental: Perception 5, Intelligence 6, Wits 6

Talents: Acting Alertness 5, Brawl 3, Dodge 4, Intimidation 6, Larceny 3, Subterfuge 5

Skills: Archery 4, Crafts 3, Herbalism 6, Melee 4, Ride 2, Stealth 2, Survival 3

Knowledges: Hearth Wisdom 4, Linguistics 5, Occult 6

Disciplines: Celerity 4, Daimoinon 6, Dominate 3, Fortitude 2, Obfuscate 4, Potence 5, Presence 6, Protean 3

Backgrounds: Allies 2

Virtues: Conviction 5, Instinct 5, Courage 3

Morality: Road of the Devil 10

Willpower: 8

Xeper, Sultan of Lepers <7> (790) Embraced by Dirsach. He earned his Embrace after escaping with news of Banu Haqim attacking and destroying generous Baali nests. He hides in the Haddad quarter in Damascus. He has convinced younger Baali

to act against Annazir who has made poor decisions in the city. [*VoN,p206]

Sire: Dirsach

Nature: Tyrant

Demeanour: Loner

Generation: 7th

Embrace: 790

Apparent Age: early 40s

Giotto Verducci <7> (874) Embraced by Antonio DeFigio. Leader of the Abbey of Mount Zion. [*FBC,p30]

Sire: Antonio DeFigio

Nature: Fanatic

Demeanour: Monster

Generation: 7th

Embrace: 874 AD

Apparent Age: unknown

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 4 (Smarmy), Manipulation 5 (Temptation), Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Acting 1, Alertness 6 (Paranoid), Athletics 1, Brawl 3, Dodge 3, Empathy 1, Intimidation 2, Larceny 1, Leadership 1, Subterfuge 2

Skills: Etiquette 1, Herbalism 1, Melee 1, Music 1, Stealth 4 (Sneak Attacks)

Knowledges: Academics 3, Hearth Wisdom 2, Investigation 1, Law 2, Linguistics 2, Medicine 1, Occult 4 (Infernal), Politics 1

Disciplines: Celerity 2, Daimoinon 4, Fortitude 2, Obfuscate 4, Potence 3, Presence 3

Backgrounds: Allies 2, Contacts 3, Herd 3, Resources 3

Virtues: Conviction 4, Instinct 3, Courage 4

Morality: Road of the Hive 7

Willpower: 8

K'thstl <7> Sire of Sargon. [FBC,p30]

Darak <7> Sire of Elihu. [FBC,p30]

Maureen, Dark Priestess <8> (681) Embraced by Sugareg. Put into a hunger torpor during the Tuareg attack on her followers. Hektor unearthed her and asked her to join him in his new Carthage. She now leads a dozen Cainites through worship to the Children. [*AT,p78]

Sire: Sugareg

Nature: Monster

Demeanour: Fanatic

Generation: 8th

Embrace: 681 AD

Apparent Age: early 20s

Elihu <8> (1078) Embraced by Darak. Under the orders of Giotto Verducci. [*FBC,p30]

Sire: Darak

Nature: Monster

Demeanour: Barbarian

Generation: 8th

Embrace: 1078

Apparent Age: unknown

Physical: Strength 4 (Brutal), Dexterity 3, Stamina 4 (Burly)

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Alertness 1, Athletics 3, Brawl 4 (Dirty Blows), Dodge 2, Intimidation 4 (Physical Threats)
Skills: Archery 1, Melee 5 (Knives), Survival 2
Knowledges: Hearth Wisdom 1, Investigation 1, Linguistics 1
Disciplines: Daimoinon 2, Fortitude 2, Obfuscate 1, Potence 4, Presence 3
Backgrounds: Contacts 2, Herd 2, Mentor 1
Virtues: Conviction 2, Instinct 4, Courage 3
Morality: Road of the Hive 6
Willpower: 4

Sargon <8> (1100) Embraced by K'thstl. Under the orders of Giotto Verducci. [*FBC,p30]

Sire: K'thstl

Nature: Survivor

Demeanour: Monster

Generation: 8th

Embrace: 1100

Apparent Age: unknown

Physical: Strength 4 (Maniacal), Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 2, Intelligence 2, Wits 2

Talents: Alertness 2, Athletics 2, Brawl 4 (Throttle), Dodge 4 (Sidestep), Intimidation 2, Subterfuge 1

Skills: Melee 3, Stealth 1, Survival 1

Knowledges: Linguistics 1, Occult 2

Disciplines: Celerity 3, Daimoinon 2, Obfuscate 2, Presence 3

Backgrounds: Herd 2, Mentor 2

Virtues: Conviction 3, Instinct 4, Courage 5

Morality: Road of the Hive 7

Willpower: 5

Al-Harim <8> Sire of Ansen. [TC3]

Ansen, the Devil's Advocate <9> Embraced by Al-Harim. Works with the Giovanni to plot the destruction of the Last Cappadocian. Kupala grows bored with him and consumes him with the Cathedral of Flesh. [*TC3,p80]

Sire: Al-Harim

Nature: Conformist

Demeanour: Sadist

Generation: 9th

Embrace: unknown

Apparent Age: 30

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 4

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Alertness 3, Brawl 2, Dodge 1, Empathy 5, Intimidation 2, Subterfuge 4

Skills: Ride 3, Melee 4

Knowledges: Academics 2, Investigation 4, Linguistics 3, Medicine 2, Occult 4, Politics 4

Disciplines: Auspex 4, Daimoinon 5, Fortitude 2, Presence 3, Dark Thaumaturgy 5

Dark Thaumaturgical Paths: Video Nefas 4, Rego Dolor 3

Backgrounds: Allies 4, Contacts 5, Resources 4

Virtues: Conscience 2, Self-Control 1, Courage 4

Morality: Humanity 3

Willpower: 6

Notes: Ansen can speak Arabic, German and Romanian

Cybele <?> Supposedly Embraced by one of the Shaitan. Sire of Petaniqua. Sealed Troile and Moloch under Carthage. She had a taste for the blood of men who castrated themselves in her frenzied orgiastic ceremonies. Cursed the Assamites with the Blood Lust. She poses as a Malkavian Methuselah. She was killed by a sect of 13 vampires that said to be of the True Brujah. [KMW,p81-82] [Cb-Ba,p66] [CbR-Ma] [EV,p57]

Azaael <?> Ruler of Chorazin. [Cb-Ba,p67]

BLOOD BROTHERS

created by the Tremere antitribe and Tzimisce

Angelo <8> (1966) Embraced by Brandon. He was the 13th of the Red List. Destroyed by the joint effort of the scourges of five cities (NoP). [*KMW,p15-18] [NoP] [EV,p20]

Sire: Brandon

Nature: Loner

Demeanour: Survivor

Generation: 8th

Embrace: unknown

Apparent Age: 1966

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 5, Manipulation 5, Appearance 5

Mental: Perception 5, Intelligence 5, Wits 5

Talents: Athletics 3, Brawl 5, Dodge 5, Intimidation 4, Leadership 3, Streetwise 5

Skills: Carousing 3, Drive 2, Blind Fighting 4, Fast-Draw 5, Firearms 5, Firewalking 4, Interrogation 3, Lip Reading 3, Melee 5, Stealth 2, Survival 5

Knowledges: Area Knowledge: Los Angeles 5, Military Science 4, Occult 2

Disciplines: Celerity 5, Dominate 2, Fortitude 5, Obfuscate 2, Potence 4, Protean 3, Sanguinus 5, Vicissitude 4

Backgrounds: None

Virtues: Conscience 1, Self-Control 4, Courage 5

Morality: Humanity 2

Willpower: 8

Jerry <8> Sire of Terry, Barry, Larry and Harry. One of the original Blood Brothers. [UBRM]

Mark, Bishop of Torrence <9> (1872) [*CotN,p30]

Sire: None

Nature: Conniver

Demeanour: Follower

Generation: 9th

Embrace: 1872

Apparent Age: between 20 and 40; indeterminate

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 5

Talents: Alertness 4, Athletics 3, Brawl 3, Dodge 3, Empathy 3, Expression 4, Intimidation 2, Leadership 3, Streetwise 4, Subterfuge 5

Skills: Drive 2, Etiquette 2, Firearms 3, Melee 2, Performance 3, Security 4, Stealth 4

Knowledges: Academics 1, Computer 4, Investigation 3, Law 1, Linguistics 2, Occult 1, Politics 2

Disciplines: Dominate 1, Fortitude 2, Obfuscate 2, Potence 2, Sanguinus 4

Backgrounds: Allies 3, Contacts 5, Herd 1, Influence 3, Resources 3, Retainers 2, Sabbat Status 3

Virtues: Conviction 4, Instinct 3, Courage 3

Morality: Path of Power and the Inner Voice

Willpower: 6

Notes: Mark can speak French and Spanish

Terry <9> Embraced by Jerry. [UBRM]

Barry <9> Embraced by Jerry. [UBRM]

Larry <9> Embraced by Jerry. [UBRM]

Harry <9> Embraced by Jerry. Died in 1992. [UBRM]

Las Hermanas Hambrientas "The Hungry Sisters" <10-14>

(1997) The first hungry sister was created by the Tremere antitribe Elena Mendoza Vasquez. This first sister could reproduce unlike any other Blood Brother before. The Embrace is very hard on both the Sire and Childe. The Sire and Childe become immobilized as their blood flows back and forth through each other in a perpetual feeding circle. Between three to 10 nights later, if all goes well, the feeding ends sire and childe rise. The three prototype Blood Brothers remained in torpor in Elena's subterranean Chantry until November of 2000, when Esteban and La Viuda broke in to exhume Vasquez's research. One of these Frankensteins was freed from stasis and escaped into the shantytowns of the eastern fringe. [*MCbN,p69,71]

Sire: None (artificial Embrace)

Nature: Monster

Demeanour: Monster

Generation: varies (first sister was 10th, youngest is 14th)

Embrace: 1997

Apparent Age: late 20s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 1, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 1, Wits 2

Talents: Alertness 2, Athletics 2, Brawl 3, Dodge 3, Intimidation 4, Streetwise 1

Skills: Stealth 3, Survival 3

Knowledges: None

Disciplines: Potence 1, Sanguinus 3

Backgrounds: Herd 4, Retainers 5

Virtues: Conscience 1, Self-Control 2, Courage 5

Morality: Humanity 2

Willpower: 5

Tom <11> Replaces Harry in Chicago. [UBRM]



BRUJAH

A bloodline of the True Brujah they became a clan when their Antediluvian was Diablerized

Brujah / Troile / Troile the Younger <4-3> Embraced by Brujah. Sire of Gersakkun, Menele and probably Hannibal. Troile Diablerized his/her sire. (CbN1 and Cb-Br) mention Troile as male. (DSotBH) mentions Troile as female. He was approached by Eshmunamash about the carnage that occurred in Carthage but did not care. Troile is said to have participated to the final battle defending Carthage (-146). It is said he is in a lovers Embrace with Moloch in the ground under Carthage. In (DAVa) is said to have be the first Diablerist and cursed by Caine with the fury he felt after Diablerizing his sire. Some Brujah believe that Troile and Brujah could be the same Cainite. Dead in Nightshade, Gehenna. [Cb-Br,p14] [CbN2,p62] [DSotBH] [EV,p174] [DAVa,p64] [LotH,p62] [PGHC,p128] [ToJ:G,p18]

Meneleus / Menele <4> (-1200) Embraced by Troile. Sire of Critias and Clear Brook. He went to America in 1415. [CbN1,p55] [*CbN2,p62-64] [GttC] [EV,p112] (Greek History/Legend)

Sire: Troile

Nature: Visionary

Demeanor: Architect

Generation: 4th

Embrace: 1200 B.C. (born 1240 B.C.)

Apparent Age: 30s

Physical: Strength 8, Dexterity 7, Stamina 6

Social: Charisma 6, Manipulation 7, Appearance 5

Mental: Perception 7, Intelligence 9, Wits 8

Talents: Alertness 5, Brawl 8, Dodge 8, Leadership 8, Subterfuge 4

Skills: Animal Ken 5, Etiquette 5, Melee 7, Music 5, Stealth 5, Survival 9

Knowledges: Architecture 6, Linguistics 9, Medicine 5, Occult 9, Philosophy 7, Science 3

Disciplines: Animalism 5, Auspex 6, Celerity 9, Dominate 6, Fortitude 6, Obfuscate 2, Potence 8, Presence 5, Protean 5, Thaumaturgy 7

Thaumaturgical Paths: Elemental Mastery 5, Spirit Mastery 5, Movement of the Mind 4, Lure of the Flames 3

Backgrounds: Influence 4, Retainers 3

Virtues: Conscience 5, Self-Control 5, Courage 5

Humanity: 10

Willpower: 10

Notes: This mighty Cainite remains in a state of torpor. Thus, his statistics only matter if he were somehow to awaken. If that happened, he would not come to his full strength immediately, but would be substantially weaker. However, all his Disciplines would still function at full power. Menele's extra level of Auspex allows him to stay aware of events around him while in torpor. Thus, his dreams are filled with images of things that might affect him, but they are often hard to interpret. His extra level of Dominate allows him to use his other levels without the requirement of eye contact - only a touch is needed. Finally, his two extra levels of Thaumaturgy allow him access to powerful rituals enabling him to summon and control spirits and elemen-

tals, but he must be awake to do so.

Azif <6-4> (-230) Sire of Yusuf and Jared. Wants to restore Jerusalem to the Muslims. [*JbN,p68]

Sire: unknown

Nature: Rogue

Demeanor: Innovator

Generation: 4th

Embrace: 230 BC

Apparent Age: late 20s

Physical: Strength 4 (Wiry), Dexterity 5 (Slippery), Stamina 6 (Stubborn)

Social: Charisma 4 (Eloquent), Manipulation 4 (Persuasive), Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4 (Quick)

Talents: Alertness 3, Brawl 2, Dodge 2, Empathy 4 (Business Negotiations), Leadership 3, Subterfuge 3

Skills: Etiquette 3, Melee 4 (Daggers), Ride 2, Stealth 4 (Crowds)

Knowledges: Investigation 4 (Appraisal), Law 4 (Commerce), Linguistics 4 (Business), Occult 2, Politics 4 (Vampiric Hierarchies)

Disciplines: Auspex 3, Celerity 4, Dominate 3, Fortitude 3, Obfuscate 4, Potence 4, Protean 2

Backgrounds: Allies 3, Contacts 4, Herd 1, Influence 3, Resources 3, Retainers, Status 2

Virtues: Conscience 2, Self-Control 2, Courage 3

Morality: Road of Heaven 4

Willpower: 7

Hannibal <4> (-202) Embraced by probably Troile. Sire of Guillaume. [WoD1,p56] [EV,p87] (Carthaginian general)

Gersakkun <4> Embraced by Troile. Sire of Eshmunamash. [LotH,p62]

Losario <4> Sire of Adana de Sforza. [TC2,p90]

Eshmunamash, the Wounded Doctor <5> (16th century BC) Embraced by Gersakkun. Accepted Shalmat's (another Brujah) invitation to goto Carthage. Went to Troile in protest of the sacrifices to Baal-Hammon. The information he gave to Prince Camilla substantially assisted the Roman assault on Carthage. His suspicions of Golconda faded when he met Saulot and began to walk the road himself. He learned how to walk the road from Mokur and the self appointed biographer of Saulot Cret. One of Twelve of Hunedoara. He is the main doctor in the castle. Collects medical books but the text is too complicated he learns from the pictures about the latest procedures. [*LotH,p62]

Sire: Gersakkun

Nature: Caretaker

Demeanor: Curmudgeon

Generation: 5th

Embrace: 16th century B.C.

Apparent Age: Mid 50s

Physical: Strength 8, Dexterity 7, Stamina 8

Social: Charisma 8, Manipulation 7, Appearance 3

Mental: Perception 8, Intelligence 8, Wits 8

Talents: Alertness 5, Athletics 2, Brawl 5, Dodge 3, Diplomacy 4, Empathy 4, Expression 3, Intimidation 6, Leadership 5, Subterfuge 3

Skills: Animal Ken 1, Crafts (Poetry) 3, Crafts (Pottery) 3, Etiquette 4, Herbalism 5, Meditation 6, Melee 3, Performance (Poetry) 3, Ride 2, Stealth 2, Survival 3

Knowledges: Academics 8, Clean Knowledge (Brujah) 5, Clan **Knowledge** (Salubri) 3, Enigmas 5, Finance 1, Investigation 4, History 5, Law 5, Linguistics 7, Medicine (Ancient) 5, Occult 4, Politics 6, Research 5, Science (Alchemy) 4, Science (Mathematics) 4

Disciplines: Animalism 1, Auspex 5, Celerity 8, Dominate 7, Fortitude 8, Mortis 1, Obeah 5, Potence 8, Presence 8, Protean 1

Backgrounds: Allies 2, Contacts 4, Retainers 4

Virtues: Conscience 4, Self-Control 4, Courage 3

Morality: Humanity 6

Willpower: 7

Notes: Eshmunamash can speak, Phoenician, Egyptian, Greek, Latin, Arabic, Romanian, Enochian, others as desired. Eshmunamash is an ancient creature and has forgotten nearly as much as he has learned over the millennia; due to his frequent Torpor and ever-present despair, he has declined in many ways. He can be have 60 more Ability dots and 8 Discipline dots. His Advanced Discipline dot of Presence is Compel Passion. Eshmunamash made a deal with Nikanuuranu that one week out of every four if he chooses he can "sleepwalk". During this time he cannot be provoked to Frenzy or Rotschreck even if injured, nor does he need to make Humanity or Virtue rolls. He cannot lie or deceive either.

Altamira <5> (□-1200) Sire of Maxwell. She is an ancient Iberian Brujah, as old as Menele. [CbN2,p62,69]

Critias "Doctor" <5> (-423) Embraced by Menele. Sire of Procet, Germaine and Damien. [CbN1,p59] [CbN2,p64-67] [KMW,p65] [Cb-Br,p9-11] [EV,p56] (Plato's book)

Guillaume <5> (515) Embraced by Hannibal. Inconnu. Prince of Switzerland and Liechtenstein. He has reached Golconda. [*WoD1,p49,56] [WoD2] [EV,p85] (Guillaume Tell)

Sire: Hannibal

Nature: Architect

Demeanour: Autocrat

Generation: 5th

Embrace: AD 515

Apparent Age: early 40s

Physical: Strength 8, Dexterity 8, Stamina 8

Social: Charisma 7, Manipulation 6, Appearance 5

Mental: Perception 8, Intelligence 5, Wits 6

Talents: Athletics 7, Brawl 7, Leadership 8, Meditation 4

Skills: Animal Ken 3, Archery 8, Melee 8

Knowledges: Computer 1, Finance 3, Linguistics 5, Occult 4, Politics 6

Disciplines: Animalism 3, Auspex 4, Celerity 7, Fortitude 8, Potence 8, Presence 8

Backgrounds: Status 8, Resources 5, Contacts 5, Influence 5

Virtues: Conscience 5, Self-Control 5, Courage 4

Morality: 9 (and in Golconda)

Willpower: 10

Adana de Sforza <5> (1093) Embraced by Losario. Sire of Eleanor De Valois and Kathryn de Sforza. Short blond hair. Androgynous appearance. Attended the Convention of Thorns. Inner Circle Member. One of the founders of the Camarilla and

first Brujah Justicar til 1504. Moved to the New World in the 1770s. [*GC1,p50,58,90] [GC2,p18] [TC2,p90] [GttC] [EV,p61] [A&T,p34]

Sire: Losario

Nature: Innovator

Demeanour: Rebel

Generation: 5th

Embrace: 1093 (born in 1068)

Apparent Age: Mid-late 20s

Physical: Strength 6, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 4, Appearance 4

Mental: Perception 5, Intelligence 3, Wits 4

Talents: Alertness 5, Brawl 7, Carousing 4, Dodge 5, Intimidation 5, Seduction 3, Streetwise 4, Style 4

Skills: Blind Fighting 3, Dancing 3, Melee 7, Music 3, Ride 4, Stealth3, Torture 4

Knowledges: Clan Knowledge 5, Kindred Lore 4, Linguistics 4, Politics 5

Disciplines: Celerity 4, Dominate 3, Fortitude 4, Obfuscate 2, Potence 7, Presence 4, Protean 4

Backgrounds: Allies 3, Contacts 3, Elder Status 3, Herd 4, Influence 3, Military Force 4, Resources 4, Retainers 5

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: Humanity 3

Willpower: 8

Roman Pendragon <6-5> (1703) Embraced by Dark Selina. Sire of Jacques Sirque. Conceived Operation Longbow. [DC,p31,41] [EV,p131]

Clear Brook - Clear Bear <5> (1832) Embraced by Menele. Sire of Yarian. He died during the last battle between Menele and Helena. [CbN2,p18,146]

Antonius Caracus <5> Sire of Don Caravelli. [WoD1,p55]

Samal <5> Sire of Dominic. [TbN,p62] [TC3]

Ibn Alomar <5> Inconnu. [HH,p52]

Dark Raven <5> Sire of Bjorn Garrison. [DCbN,p45]

Dark Selina <6-5> Sire of Roman Pendragon. Allied with Le Fanu, tried to fight Charlemagne and christianism. She believes their failure is his fault. She Diablerized her own sire around the 9th century. Helped Guillaume to resist a betrayal. She lies in torpor in Switzerland. [DC,p29] [LAbN,p102] [EV,p149]

Dyos <6> (-318) Sire of Cocceius. Died in Carthage in 146 BC. [EV,p66]

Dominic, Brute Patriarch <6> (3rd century BC) Embraced by Samal. Prince of York in 1230. Mercenary Overlord in Carthage. Once thought to have been destroyed by the Ventrue. Lead groups of Brujah against those who rule in Europe, precursor of the Anarch Revolt. Was Inconnu. He emerged from the Cathedral of Flesh near the end of 19th century and joined the Sabbat. Antitribe [*TbN,p60] [TC2] [TC3,p14] [TC4,p84] [CbR-Ve] [CbR-Br] [PGHC,p22]

Sire: Samal

Nature: Barbarian

Demeanour: Rogue

Generation: 6th
Embrace: 3rd century BC
Apparent Age: early 30s
Physical: Strength 4, Dexterity 4, Stamina 6
Social: Charisma 6, Manipulation 4, Appearance 5
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Alertness 3, Athletics 3, Brawl 4, Dodge 4, Intimidation 4, Leadership 5
Skills: Archery 2, Melee 6, Ride 4, Stealth 3, Survival 2
Knowledges: Linguistics 3, Occult 2
Disciplines: Auspex 7, Celerity 4, Dominate 5, Fortitude 4, Obfuscate 3, Potence 4, Presence 4
Backgrounds: Allies 5, Herd 4, Resources 3, Retainers 4, Status (Brujah) 5
Virtues: Conscience 2, Self-Control 2, Courage 5
Morality: Humanity 2
Willpower: 8

Hektor, Dictator of New Lacadaemonia <6> (375) Embraced by Philogos. This powerful Cainite rules the island "paradise" of New Lacadaemonia in 1230 where vampires openly rule over mortals. [AT,p77] [*DAE] [PGHC]
Sire: Philogos
Nature: Autocrat
Demeanour: Judge
Generation: 6th
Embrace: 375 AD
Apparent Age: late 30s

Etheria <6> (-395) Sire of Boniface. She sheltered many Cainites during the First Crusade. Diablerized by Habiba. Dead [*JbN,p70] [EV,p69]
Sire: unknown
Nature: Survivor
Demeanour: Innovator
Generation: 6th
Embrace: 395 BC
Apparent Age: mid-30s
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 4 (Captivating), Manipulation 4 (Persuasive), Appearance 5 (Striking)
Mental: Perception 3, Intelligence 4 (Sharp Memory), Wits 3
Talents: Acting 3, Alertness 3, Dodge 3, Empathy 4 (Gain Trust), Subterfuge 4 (Changing the Subject)
Skills: Crafts 3, Etiquette 4 (Church), Melee 1, Music 3, Ride 2, Stealth 2
Knowledges: Academics 4 (History), Linguistics 3, Politics 4 (Favours), Seneschal 3
Disciplines: Auspex 4, Celerity 3, Dominate 2, Fortitude 4, Obfuscate 2, Potence 3, Presence 6
Backgrounds: Allies 4, Contacts 3, Herd 2, Influence 4, Resources 4, Retainers 2, Status 3
Virtues: Conscience 3, Self-Control 3, Courage 3
Morality: Road of Humanity 6
Willpower: 8

Themistocles, the Conscientious Traitor <6> (537) Embraced by Marcus the Advocate. Learned with the Cathar scholars for a while and protected some during the Albigensian Crusade. Uses the guise as a member of the Red Sign conspiracy to make the ritual fail. Stated to be a True Brujah in (PGHC.) [*tRS,p101]

[PGHC,p130]
Sire: Marcus the Advocate
Nature: Perfectionist
Demeanour: Fanatic
Generation: 6th
Embrace: 537 AD
Apparent Age: Mid-30s
Physical: Strength 6, Dexterity 6, Stamina 6
Social: Charisma 3, Manipulation 2, Appearance 3
Mental: Perception 5, Intelligence 6, Wits 5
Talents: Alertness 3, Athletics 6, Brawl 2, Dodge 4, Intimidation 3
Skills: Archery 5, Crafts (Stonemason) 3, Etiquette 1, Melee 2, Ride 3, Ride 3, Survival 5
Knowledges: Academics 6, Finance 1, History 5, Investigation 3, Law 1, Linguistics 7, Medicine 5, Occult 5, Science 5
Disciplines: Auspex 5, Celerity 7, Fortitude 5, Potence 7, Presence 2
Backgrounds: Contacts 2, Herd 3, Resources 2, Retainers 7, Status 3
Virtues: Conviction 1, Self-Control 5, Courage 5
Morality: Path of the Scorched Heart 5
Willpower: 9

Bjorn Garrison <6> (621) Embraced by Dark Raven. Brujah Primogen of DC. [*DCbN,p45-46]
Sire: Dark Raven
Nature: Judge
Demeanour: Bon Vivant
Generation: 6th
Embrace: A.D. 621
Apparent Age: 32
Physical: Strength 6, Dexterity 5, Stamina 7
Social: Charisma 5, Manipulation 3, Appearance 3
Mental: Perception 4, Intelligence 3, Wits 5
Talents: Alertness 4, Athletics 5, Brawl 6, Dodge 2, Empathy 1, Intimidation 4, Leadership 3, Streetwise 2
Skills: Animal Ken 2, Boat Handling 4, Drive 3, Etiquette 2, Firearms 2, Melee 6, Stealth 1, Survival 4
Knowledges: Linguistics 3, Medicine 1, Occult 2, Politics 1
Disciplines: Animalism 2, Auspex 4, Celerity 4, Fortitude 3, Obfuscate 1, Potence 5, Presence 3, Protean 2
Backgrounds: Allies 3, Contacts 4, Influence 1, Resources 3, Retainers 5
Virtues: Conscience 4, Self-Control 5, Courage 5
Morality: Humanity 3
Willpower: 8

Lucius Cornelius Scipio <6> (809) Embraced by Marcos. Promethean born and sired in the Roman Empire. Leader of a coterie of mercantile Brujah and other Cainites that back up the Hanseatic League. Believes he can build a new Carthage in Northern Germany. [DAE] [*PGHC,p223]
Sire: Marcos
Nature: Fanatic
Demeanour: Autocrat
Generation: 6th
Embrace: AD 809
Apparent Age: indeterminate

Yitzhak ben Avraham, Ashen Rabbi of Krakow <6> (1111)

Embraced by Natasia. Walker on the Road of Heaven. Yitzhak is a relatively new power in the region, with the perhaps unattainable goal of reuniting Poland as a single state and as a haven for Jewish people. He has made clever use of Razkoljina's absence to establish his own firm base of power. [*DAE,p140] [PGHC,p18]

Sire: Natasia**Nature:** Penitent**Demeanour:** Fanatic**Generation:** 6th**Embrace:** AD 1111**Apparent Age:** mid 30s

Marchettus, the Bold <6> (1234) Sire of Doctor Streck. Member of the Isaac Conspiracy [*GC1,p45] [*Cb-Se,p67]

[EV,p111]

Sire: unknown**Nature:** unknown**Demeanour:** unknown**Generation:** 6th**Embrace:** 1234 (born 1198)**Apparent Age:** Mid-30s**Physical:** Strength 5, Dexterity 5, Stamina 5**Social:** Charisma 4, Manipulation 3, Appearance 5**Mental:** Perception 3, Intelligence 2, Wits 3**Talents:** Athletics 3, Brawl 5, Dodge 2, Intimidation 4, Throwing 4**Skills:** Blind Fighting 3, Etiquette 2, Fast-Draw 4, Melee 4, Ride 5, Stealth 3, Torture 4, Traps 3**Knowledges:** Clan Knowledge 3, Kindred Lore 2, Military Science 5**Disciplines:** Celerity 2, Dominate 3, Fortitude 1, Obfuscate 3, Presence 3, Potence 3**Backgrounds:** Allies 3, Contacts 3, Elder Status 1, Herd 4, Resources 4**Morality:** Humanity 5**Willpower:** 7

Lady Meridie de Chancie <6> (1257) Runs the Black Rose Monastery. [*GC2,p61]

Sire: unknown**Nature:** unknown**Demeanour:** unknown**Generation:** 6th**Embrace:** 1257**Apparent Age:** Late 20s**Physical:** Strength 3, Dexterity 4, Stamina 4**Social:** Charisma 3, Manipulation 2, Appearance 3**Mental:** Perception 4, Intelligence 5, Wits 4**Talents:** Alertness 2, Athletics 2, Brawl 2, Dodge 4, Empathy 1, Leadership 3, Streetwise 2, Subterfuge 4**Skills:** Dancing 3, Debate 3, Etiquette 4, Falconry 2, Game Playing 2, Melee 3, Music 3, Research 4, Ride 3, Stealth 2**Knowledges:** Clan Lore (Brujah) 4, Finance 1, Investigation 4, Kindred Lore 4, Linguistics 4, Literature 2, Medicine 3, Occult 3, Politics 4**Disciplines:** Celerity 3, Fortitude 3, Obfuscate 2, Potence 3**Backgrounds:** Allies 3, Contacts 3, Resources 3, Retainers 2**Virtues:** Conscience 3, Self-Control 4, Courage 3**Morality:** Humanity 6**Willpower:** 7

Tyler / Patricia Bollingbroke <8-6> (1381) Embraced by Robin Leeland. Sire of Joshua Tarnopolski "Blackjack" and Louise. Born Patricia of Bollingbroke. She Diablerized Hardestadt at the time of the Anarch Revolt (1394). Attended the Convention of Thorns. She Diablerized Procet at the end of the Council Wars in Chicago (1987). Brujah Elder of Chicago. [CbN1,p61] [CbN2,p67] [CotI,p21] [TC2,p90] [CbR-Tz] [*CbR-Br,p98] [EV,p175] [LbN,p24]

Sire: Robin Leeland**Nature:** Rebel**Demeanour:** Conniver**Generation:** 6th**Embrace:** 1381**Apparent Age:** early 30s**Physical:** Strength 5, Dexterity 6, Stamina 7**Social:** Charisma 4, Manipulation 5, Appearance 3**Mental:** Perception 5, Intelligence 4, Wits 7**Talents:** Alertness 4, Brawl 4, Dodge 3, Expression 2, Intimidation 5, Leadership 4, Streetwise 3, Style 2, Subterfuge 2**Skills:** Crafts 2, Drive 2, Etiquette 1, Firearms 4, Melee 5, Ride 2, Stealth 3**Knowledges:** Academics 1, Linguistics 2, Politics 5, Sabbat Lore 1**Disciplines:** Celerity 4, Dominate 4, Fortitude 3, Obtenebration 1, Potence 5, Presence 6**Backgrounds:** Allies 2, Contacts 4, Influence 3, Mentor 5, Resources 4, Retainers 7**Virtues:** Conscience 3, Self-Control 1, Courage 4**Morality:** Humanity 5**Willpower:** 8**Notes:** Tyler can speak French and Spanish

Eleanor De Valois <6> (1407) Embraced by Adana de Sforza. Attended the Convention of Thorns. Trusted by the Anarchs. [*TC2,p90]

[*TC2,p90]

Sire: Adana de Sforza**Nature:** Innovator**Demeanour:** Judge**Generation:** 6th**Embrace:** 1407**Apparent Age:** mid 20s

Don Caravelli <6> (1557) Embraced by Antonius Caracus. Head of the Mafia. [*WoD1,p52,55]

Sire: Antonius Caracus**Nature:** Plotter**Demeanour:** Bravo**Generation:** 6th**Embrace:** AD 1557**Apparent Age:** mid-40s**Physical:** Strength 7, Dexterity 5, Stamina 7**Social:** Charisma 6, Manipulation 5, Appearance 4**Mental:** Perception 4, Intelligence 4, Wits 7**Talents:** Alertness 5, Athletics 4, Brawl 7, Intimidation 7, Streetwise 7, Subterfuge 6**Skills:** Driving 5 (sport cars), Firearms 5, Melee 7 (stakes), Security 4, Stealth 5**Knowledges:** Bureaucracy 2, Computer 1, Finance 5, Organized Crime 7, Politics 3**Disciplines:** Auspex 4, Celerity 6, Dominate 5, Fortitude 6, Obfuscate 4, Potence 7, Presence 7, Protean 4

Backgrounds: Allies 5, Contacts 5, Herd 5, Influence 5, Resources 5, Retainers 5, Status 5

Virtues: Conscience 0, Self-Control 3, Courage 6

Morality: Humanity 1

Willpower: 10

Shining Deer "Yaryan" <6> (1700) Embraced by Clear Brook/Bear. Has developed a unique discipline that makes him a new bloodline, similar to the Ahrimanes. But the Ahrimanes are a bloodline of female Gangrel upon whom some ritual has been performed. [CbN1,p148] [CbN2,p146]

Maxwell <6> (1755) Embraced by Altamira. He was an Afro-American. He was prince of Chicago and defeated by Lodin. [CbN2,p68-69]

Germaine <6> (1792) Embraced by Critias. He was at first a tool against d'Adhemar. He is the 5th of the Red List.

[*KMW,p63-66]

Sire: Critias

Nature: Fanatic

Demeanour: Visionary

Generation: 6th

Embrace: 1792

Apparent Age: Early to mid-20s

Physical: Strength 4, Dexterity 6, Stamina 5

Social: Charisma 7, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 5, Wits 5

Talents: Acting 2, Athletics 1, Brawl 2, Diplomacy 2, Dodge 5, Escapology 3, Intimidation 2,

Intrigue 1, Leadership 3, Poetic Expression 1, Seduction 2, Streetwise 4, Subterfuge 2

Skills: Acrobatic 2, Carousing 5, Climbing 2, Dancing 2, Debate 3, Disguise 2, Etiquette 5,

Fast-Talk 7, Firearms 2, Lip Reading 2

Knowledges: Bureaucracy 2, History 2, Linguistics 2, Philosophy 2, Politics 4

Disciplines: Auspex 2, Celerity 6, Dominate 2, Fortitude 6, Obfuscate 3, Potence 4, Presence 6

Backgrounds: Allies 2, Contacts 3, Resources 3

Virtues: Conscience 3, Self-Control 4, Courage 5

Morality: Humanity 5

Willpower: 7

Damien <6> (1962) Embraced by Critias. [AA,p22] [CbN1,p70] [CbN2,p73] [EV,p59]

Siegfried <6> (1980) Sire of Andrei. He was killed by Baba Yaga. [CbN2,p76]

Procet <6> (1987) Embraced by Critias. He was Diablerized by Tyler at the end of the Council Wars in Chicago. [CbN2,p24,68]

Jabar <6> Sire of Usama ibn Jabar. [VoN]

Yoav <6> Sire of Gerushah bint Yoav. [VoN] [IbN]

Juan Berger <6> Sire of Jaroslav Pascek. [CotN,p41]

Maximarius <6> Sire of Lilika Kairos. [TC2,p89]

Sir Lorence <6> Sire of Edward Scott. [MibN]

Isabella Correlli <6> Sire of Dieter Kotlar. She lies in torpor under Berlin. [BbN,p44,84]

Ilse Bansh <6> Sire of Stefan Rutigar. [BbN,p46]

Baron Nathaniel <6> Prominent Vassal of Baronies of Avalon of Carlisle and conspirator against Mithras [DAVa,p55] [DAE]

Red Meg <6> Sire of Leslie Taylor. Destroyed by Leslie shortly after the Embrace. [RaAu] [EV,p140]

Mezekht <6> Sire of Khentik-Khert. [AK,p84]

Magdalen <6> Sire of Archibald the Feral. [PGHC,p222]

Tribonius <6> Sire of Theophilus, Dorotheus and Natalya. Destroyed for inciting the riots in Constantinople. [CobN,p88]

Khentik-Khert, Gatherer <7> (-1380) Embraced by Mezekht. Gatherer of information about holy relics for the Order.

[*AK,p84]

Sire: Mezekht

Nature: Gallant

Demeanour: Caretaker

Generation: 7th

Embrace: 1380 BC

Apparent Age: mid-20s

Robin Leeland <7> (□1100) Sire of Tyler and General. [Cb-Br,p15,63] [CotI,p21] [TC2] [CoW] [NoP] [EV,p106] [LbN,p25] (Robin Hood)

Cocceius <7> (-148) Embraced by Dysos Deceased [EV,p52]

Theophilus <7> (234) Embraced by Tribonius. Under the wings of Stanislav. [*CobN,p89]

Sire: Tribonius

Nature: Penitent

Demeanour: Conniver

Generation: 7th

Embrace: A.D. 234

Apparent Age: late 60s

Dorotheus <7> (234) Embraced by Tribonius. Under the wings of Stanislav. [*CobN,p89]

Sire: Tribonius

Nature: Autocrat

Demeanour: Conniver

Generation: 7th

Embrace: A.D. 234

Apparent Age: late 60s

Boniface / Bonifatius <7> (462) Embraced by Etheria. Embraced in Jerusalem. Protects the four Christian Hospital. [*JbN,p66] [EV,p37]

Sire: Etheria

Nature: Fanatic

Demeanour: Defender

Generation: 7th

Embrace: 462 AD

Apparent Age: late 40s, early 50s

Physical: Strength 4 (Wiry), Dexterity 2, Stamina 4 (Determined)

Social: Charisma 4 (Eloquent), Manipulation 3, Appearance 2

Mental: Perception 4 (Insightful), Intelligence 4 (Knowledgeable), Wits 4 (Practiced)

Talents: Alertness 4, (Ambushes), Athletics 3, Brawl 3, Dodge 4 (Find Cover), Intimidation 4 (Subtle)

Skills: Etiquette 2, Melee 3, Ride 2, Stealth 2, Survival 3

Knowledges: Academics 4 (Theology), History 4 (Roman), Investigation 2, Linguistics 2, Politics 4 (Religious)

Disciplines: Auspex 2, Celerity 5, Dominate 3, Fortitude 4, Obfuscate 2, Potence 5, Presence 6

Backgrounds: Contacts 2, Influence 3, Mentor 3, Resources 2, Status 3

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Road of Heaven 8

Willpower: 6

Usama ibn Jabar, Sultan of Fez <7> (705) Embraced by Jabar. Came to Fez at its founding. Quickly realized that the only way to maintain the serenity and solitude that he desired was to assume the traditional powers of the Sultan. A reluctant monarch. [*VoN,p96]

Sire: Jabar

Nature: Fanatic

Demeanour: Loner

Generation: 7th

Embrace: 705

Apparent Age: late 50s

Gerushah bint Yoav, Sultan of Sevilla <7> (854) Embraced by Yoav. Doesn't know why she was chosen for the Embrace her sire answered that question with one of his own. Rose quickly in prominence among the Cainites of Sevilla. Upon converting to Islam, she was made Sultan. [VoN,p96] [*IbN]

Sire: Yoav

Nature: Loner

Demeanour: Judge

Generation: 7th

Embrace: 854

Apparent Age: early 30s

Archibald the Feral <7> (962) Embraced by Magdalen. Walker on the Road of the Beast. It is easy to mistake him for a Gangrel except for his chivalric manners. [*PGHC,p223]

Sire: Magdalen

Generation: 7th

Embrace: AD 962

Apparent Age: mid teens

Natalya Svyatoslav, Prince of Thessalonica <7> (1002) Embraced by Tribonius. Walker on the Road of Humanity. Prince of Thessalonica in 1198, this Slavic Cainite also wishes to regain Constantinople, because she considers it the last hope for new Carthage she seeks. Sympathetic to The Michaelites. [*CobN,p88] [BC,p78] [DAE,p171] [PGHC]

Sire: Tribonius

Nature: Innovator

Demeanour: Judge

Generation: 7th

Embrace: A.D. 1002

Apparent Age: mid 20s

Physical: Strength 3, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 5

Talents: Alertness 2, Brawl 2, Dodge 1, Empathy 4, Leadership 4, Subterfuge 4

Skills: Etiquette 4, Melee 3, Ride 3

Knowledges: Academics 4, Bureaucracy 6, law 6, Linguistics 5, Occult 2, Politics 3, Seneschal 6

Disciplines: Auspex 2, Celerity 4, Dominate 3, Potence 3, Presence 4

Backgrounds: Allies (clerks and magistrates) 4, Contacts 5, Influence (administration) 4, Resources 3, Status 3

Virtues: Conscience 4, Self-Control 4, Courage 2

Morality: Road of Humanity 7

Willpower: 7

Felipe, Spear of the Godly <?-7> (1030) Embraced by Pelayo. His sire was destroyed by Shabaqo in 1135. Felipe has Diablerized many Cainites. [*IbN,p100]

Sire: Pelayo

Nature: Monster

Demeanour: Fanatic

Generation: 7th Diablerized to 7th unknown original generation

Embrace: 1030

Apparent Age: early 20s

Katherine Wiese / Ecaterina the Wise, Agitator of Prague <8-7> (1150) Embraced by Marhuel. Promethean. Former Prince of Prague, First Bishop of New York. Agitator of Prague. Put into torpor by an assassing squad from the Black Hand

made of antitribe Assamites. Ecaterina rose thirsty for revenge and created a new identity as a Camarilla Brujah. [TbN,p62] [*NYbN,p61,62] [VC,p90]

Sire: Marhuel

Nature: Rogue

Demeanour: Conniver

Generation: 7th

Embrace: 1150

Apparent Age: mid-teens

Physical: Strength 2, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 4, Appearance 3 (1 if face is wholly visible)

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Alertness 4, Brawl 3, Dodge 3, Empathy 4, Intimidation 3, Intrigue 3, Leadership 4, Subterfuge 4

Skills: Animal Ken 1, Etiquette 2, Herbalism 3, Melee 3, Performance 4, Ride 2, Stealth 3

Knowledges: Academics 5, City Secrets 4, Finance 1, Investigation 2, Law 2, Linguistics 4, Medicine 1, Occult 3, Politics 2, Science 2

Disciplines: Auspex 3, Celerity 4, Dominate 2, Fortitude 4, Obfuscate 3, Obtenebration 3, Potence 4, Presence 6, Vicissitude 2

Backgrounds: Alternate Identity 2, Contacts 4, Influence 3, Resources 3, Status 1

Virtues: Conviction 2, Instinct 2, Courage 4

Morality: Path of Power and the Inner Voice 3

Willpower: 7

Yusuf <7> (1167) Embraced by Azif. Muslim Trader. Disappears into the chaos of history. [*JbN,p71]

Sire: Azif

Nature: Survivor

Demeanour: Fanatic

Generation: 7th

Embrace: 1167

Apparent Age: mid-40s

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 1

Mental: Perception 3, Intelligence 2, Wits 1

Talents: Alertness 2, Dodge 3, Empathy 2, Subterfuge 3

Skills: Archery 2, Melee 2, Ride 3, Survival 2

Knowledges: Law 3, Linguistics 2, Politics 3

Disciplines: Celerity 3, Potence 3, Presence 4

Backgrounds: Contacts 3, Influence 1, Mentor 2, Resources 3

Virtues: Conscience 2, Self-Control 3, Courage 2

Morality: Road of Humanity 5

Willpower: 6

Jared <7> (1189) Embraced by Azif. Military pawn of his sire. [*JbN,p69]

Sire: Azif

Nature: Rebel

Demeanour: Caretaker

Generation: 7th

Embrace: 1189

Apparent Age: late 30s, early 40s

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 2, Intelligence 4, Wits 2

Talents: Acting 1, Alertness 2, Athletics 2, Brawl 2, Dodge 2, Empathy 3

Skills: Herbalism 2, Melee 1, Ride 3, Stealth 1

Knowledges: Academics 2, Linguistics 3, Medicine 3

Disciplines: Auspex 1, Celerity 2, Potence 2, Presence 2

Backgrounds: Allies 1, Contacts 1, Mentor 1

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Road of Humanity 3

Willpower: 4

Doctor Streck <7> (1229) Embraced by Marchettus the Bold. Antitribe. [*GC3,p80]

Sire: Marchettus the Bold

Nature: Visionary

Demeanour: Rebel

Generation: 7th

Embrace: A.D. 1229

Apparent Age: 28

Physical: Strength 3, Dexterity 6, Stamina 4

Social: Charisma 5, Manipulation 5, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Acting 3, Alertness 4, Brawl 4, Dodge 6, Empathy 3, Intimidation 4, Leadership 5, Streetwise 4, Subterfuge 2

Skills: Etiquette 2, Firearms 2, Melee (Hand Scythes) 4, Ride 3, Stealth 5, Survival 3

Knowledges: Bureaucracy 4, Finance 4, Investigation 3, Law 4, Linguistics 4, Occult 2, Politics 5

Disciplines: Auspex 4, Celerity 3, Dominate 1, Fortitude 1, Obfuscate 5, Potence 2, Presence 6

Backgrounds: Allies 5, Contacts 5, Influence (Brujah and An-

archist) 5, Resources 3, Status 5

Virtues: Callousness 3, Instinct 3, Morale 5

Morality: Power of the Inner Voice 7

Willpower: 8

Jaroslav Pascek, Brujah Justicar <7> (1371) Embraced by Jann Berger. Brujah Justicar elected in 1998. Religious Fanatic. [*CotN,p41] [GttC,p27] [CbR-Br] [EV,p125]

Sire: Jann Berger

Nature: Judge

Demeanour: Bravo

Generation: 7th

Embrace: 1371

Apparent Age: late 20s

Physical: Strength 5, Dexterity 4, Stamina 6

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 4, Diplomacy 2, Intimidation 4, Leadership 3, Streetwise 3, Subterfuge 5

Skills: Etiquette 3, Firearms 4, Melee 5 (cudgel), Security 4, Stealth 4, Survival 2

Knowledges: Academics 2, Bureaucracy 4, Camarilla Lore 4, Investigation 6, Law 4, Linguistics 4, Occult 3, Politics 3, Sabbat Lore 3, Science 2

Disciplines: Auspex 2, Celerity 5, Dominate 2, Fortitude 3, Obfuscate 3, Potence 5, Presence 3

Backgrounds: Allies 4, Contacts 4, Influence 2, Resources 4, Retainers 2, Status 5

Virtues: Conscience 2, Self-Control 4, Courage 5

Morality: Humanity 4

Derangements: Sanguinary animism

Willpower: 6

Notes: Jaroslav can speak a breadth of European languages

Edward Scott, Black Prince <7> (1432) Embraced by Sir Lorraine. Sire of Akawa. [MibN,p30] [EV,p149]

Lilika Kairos <7> (1444) Embraced by Maximarius. Attended the Convention of Thorns. Archon of the Founders. [TC2,p89]

Sire: Maximarius

Nature: Innovator

Demeanour: Rebel

Generation: 7th

Embrace: 1444

Apparent Age: early 20s

Julian Sanders <7> (1485) Antitribe. [*GC2,p64]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 7th

Embrace: 1485

Apparent Age: Late 20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 4, Athletics 5, Brawl 5, Dodge 4, Leadership 3, Streetwise 4, Subterfuge 3

Skills: Blind Fighting 3, Fast-Talk 3, Firearms 3, Gambling 4, Lockpicking 3, Melee 4, Ride 4,

Sleight of Hand 2, Stealth 3, Tracking 3, Traps 2

Knowledges: Investigation 3, Law 3, Linguistics 2, Occult 1

Disciplines: Celerity 4, Potence 3, Presence 4
Backgrounds: Alternate Identity 2, Fame 2, Resources 1, Status 2
Virtues: Callousness 2, Instincts 3, Morale 5
Morality: none
Willpower: 7

General <8-7> (1794) Embraced by Robin Leeland. He pretends to be the head of the Phoenix Society. [NOBn,p116]

Jacques Sirque <7> (1797) Embraced by Roman Pendragon. [DC,p42]

Corrie Tinbergen, Prince of Luxembourg <7> (1860) Prince of Luxemburg City, but claims the entire country as her domain. [*WoD2,p75] [EV,p161]
Sire: unknown
Nature: Visionary
Demeanour: Architect
Generation: 7th
Embrace: 1860
Apparent Age: 24
Physical: Strength 4, Dexterity 4, Stamina 5
Social: Charisma 6, Manipulation 4, Appearance 5
Mental: Perception 4, Intelligence 3, Wits 4
Talents: Acting 2, Alertness 3, Brawl 4, Diplomacy 5, Empathy 4, Expression 4, Intrigue 3, Leadership 4, Masquerade 3, Public Speaking 4, Streetwise 3, Subterfuge 3
Skills: Debate 4, Drive 2, Etiquette 3, Firearms 2, Melee 3, Music 2, Stealth 2, Style 2
Knowledges: Area Knowledge (Luxembourg) 3, Camarilla Lore 2, City Secrets 2, Clan Lore 3, Finance 3, Linguistics 5, Medicine 1, Politics 3
Disciplines: Auspex 3, Celerity 4, Dominate 1, Potence 3, Presence 5
Backgrounds: Herd 2, Influence 3, Resources 4, Retainers 5
Virtues: Conscience 4, Self-Control 5, Courage 5
Morality: Humanity 8
Willpower: 10

Alexis Blanc <7> (1908) Sire of Balthazar. She was staked and burnt by Balthazar. [Cbn2,p72]

Leslie "Squizzy" Taylor <7> (1927) Embraced by Red Meg. She rules Melbourne city since 1983. She deposed and committed Diablerie upon the previous ruler, Prince Montague Lytton. [RaAu] [*WoD2]
Sire: Red Meg
Nature: Bravo
Demeanour: Architect
Generation: 7th
Embrace: 1927
Apparent Age: 39
Physical: Strength 6, Dexterity 3, Stamina 5
Social: Charisma 4, Manipulation 5, Appearance 2
Mental: Perception 4, Intelligence 3, Wits 5
Talents: Alertness 3, Brawl 2, Dodge 4, Intimidation 4, Leadership 4, Streetwise 4, Subterfuge 5
Skills: Firearms 4, Melee 4, Stealth 3, Survival 4
Knowledges: Finance 3, Law 3, Politics 4
Disciplines: Auspex 4, Celerity 4, Dominate 2, Potence 5, Presence 4

Backgrounds: Allies 5, Contacts 5, Influence 5, Resources 4
Virtues: Conscience 1, Self-Control 3, Courage 3
Morality: Humanity 2
Willpower: 8

Dieter Kotlar - Kreiger <7> (1931) Embraced by Isabella Correlli. Sire of Erika Geiger. [BbN,p44]

Andrei <7> (1944) Embraced by Siegfried. [CbN2,p75]

Stefan Rutigar - The fist <7> (1988) Embraced by Ilse Bansh. [BbN,p46]

Dorian <7> Member of the Deathbringers Sabbat nomad pack. Dorian is a Sabbat priest. [*SHS,p123]
Sire: unknown
Nature: Cavalier
Demeanour: Sycophant
Generation: 7th
Embrace: unknown
Apparent Age: unknown
Physical: Strength 5, Dexterity 5, Stamina 5
Social: Charisma 2, Manipulation 2, Appearance 3
Mental: Perception 5, Intelligence 3, Wits 5
Talents: Alertness 3, Athletics 3, Brawl 5, Dodge 3, Intimidation 4, Intrigue 2, Streetwise 3, Subterfuge 2
Skills: Acrobatic 2, Blind Fighting 3, Demolitions 2, drive 2, Etiquette, Fast Draw 2, Firearms 5, Interrogation 2, Melee 5, Security 5, Stealth 3
Knowledges: Area Knowledge 2, Bureaucracy 1, Camarilla Lore 2, City Secrets 3, Investigation 2, Sabbat Lore 3, Sewer Lore 2
Disciplines: Auspex 1, Celerity 4, Dominate 4, Fortitude 4, Obfuscate 2, Obtenebration 1, Potence 2, Protean 2, Quietus Vicissitude 2
Backgrounds: Resources 2, Sabbat Status 3
Virtues: Callousness 5, Instincts 4, Morale 5
Morality: Path of Honour 9
Willpower: 8

Lord Aaron Wesley Wilkshire, The Silver Death <7> Wandered Southern Africa after being Embraced. Believed to be killed by the supernatural creatures there til he reentered the world of the unliving 50 years later. Founder of the Path of Orion. [*CB,p77]
Sire: unknown
Nature: Competitor
Demeanour: Bravo
Generation: 7th (originally 9th)
Embrace: unknown
Apparent Age: 40s
Physical: Strength 5, Dexterity 5, Stamina 6
Social: Charisma 2, Manipulation 4, Appearance 1
Mental: Perception 4, Intelligence 3, Wits 3
Talents: Alertness 5, Athletics 3, Brawl 5, Dodge 4, Intimidation 5, Leadership 3
Skills: Animal Ken 3, Firearms 6, Melee 4, Stealth 6, Survival 6
Knowledges: Linguistics 2, Occult 4, Science 3
Disciplines: Animalism 3, Auspex 1, Celerity 5, Obfuscate 3, Presence 5, Potence 5
Backgrounds: Resources 4, Status (Sabbat) 4

Virtues: Conviction 4, Instinct 5, Courage 5

Morality: Path of Orion 9

Willpower: 8

Marhuel <7> Sire of Ecaterina the Wise. [TbN,p63]
[NYbN,p62]

James the Red <7> Sire of Jeremy MacNeil. He was in Scotland in 1657. Possibly exchanged letters with Jeremy in (GttA.) [LAbN,p67] [Cb-Br,p65] [NoP] [GttA]

Marcel de Breau <7> Sire of Jeremy Skelton. He was a powerful French Sabbat. Antitribe [DC,p61]

Dmitra Ilyanova <7> Sire of Carlak. Brujah Justicar from 1920 to 1959. [CotN,p61]

Miguel Santo Domingo, Pack Priest <7> Ductus of the Navigators Pack. Antitribe [MobN,p80]

Santiago DeSoto <7> Member of the Inquisition (Judge Inquisitor). Sangris the Serpent switched body with him. Antitribe [MobN,p95] [NoP]

Verias <7> Sire of Lady Karin. [CoW,p37]

Bandecca Manelli <7> Champion of the popolo in Florence, allied with Anticius. [DAE]

Lady Karin <8> (563) Embraced by Verias. Sire of Lord Alfred. Advisor to the Prince of Nottingham Robin Leeland. Diablerized by The Earl Of Galtre. [CoW,p37]

Hanifa bint Nasir ar-Rashid, the Rightly Guided <8> (998) Embraced by Nasir ibn Mansur. Is Diablerized by an Assamite hired by a Turkish commander in 1917. [*UtBC,p80]

Sire: Nasir ibn Mansur

Nature: Defender

Demeanour: Fanatic

Generation: 8th

Embrace: 998

Apparent Age: late 20s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 2, Dodge 3, Intimidation 2, Leadership 3, Subterfuge 3

Skills: Archery 2, Etiquette 2, Melee 4, Ride 2, Stealth 3, Survival 3

Knowledges: Academics 3, Hearth Wisdom 3, Investigation 2, Linguistics 3, Politics 2

Disciplines: Auspex 1, Celerity 4, Fortitude 2, Potence 3, Presence 3

Backgrounds: Allies 3, Contacts 3, Resources 2, Retainers 3, Status 1

Virtues: Conviction 4, Self-Control 3, Courage 4

Morality: War 6 (see VoN,p140)

Willpower: 6

Eudes de Troyes, Champion of the Fairs <8> (1012) Embraced by Volker. Walker on the Road of Humanity. Guardian of Champagne Fairs and Promethean who travels with the an-

nual fairs [*DAE,p54]

Sire: Volker

Nature: Caretaker

Demeanour: Caretaker

Generation: 8th

Embrace: AD 1012

Apparent Age: late 20s

The Earl Of Galtre <10-8> (1197) Embraced by Lord Alfred. Diablerized Lord Alfred and Lady Karin. [CoW,p36]

Don Cerro, Camarilla Dignitary and Scholar <8> (1428) Embraced by Helissenté. Sire of Theo Bell. By the beginning of the 19th century Don was acknowledged as one of the Camarilla's leading figures. Elected Justicar in the 1959 and held the seat til 1972. [CotN,p51] [NoP] [*LbN,p68,69]

Sire: Helissenté

Nature: Director

Demeanour: Bon Vivant

Generation: 8th

Embrace: 1428

Apparent Age: early 40s

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 5, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 5

Talents: Alertness 5, Athletics 4, Brawl 4, Dodge 5, Empathy 2, Intimidation 3, Leadership 2, Subterfuge 3

Skills: Animal Ken 4, Ride 4, Etiquette 5, Firearms 4, Melee 5, Performance 2, Stealth 5, Survival 4

Knowledges: Academics 4, Finance 2, Investigation 4, Law 4, Linguistics 3, Medicine 2, Occult 3, Politics 5, Science 3

Disciplines: Auspex 2, Celerity 5, Dominate 3, Fortitude 5, Potence 5, Presence 3, Protean 2

Backgrounds: Allies 3, Contacts 4, Influence 2, Resources 3, Status 3

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 5

Willpower: 8

Father Juan Carlos, Penitent, Priest and Explorer <8> (1435) Embraced by DeSalle. Instructed by the Sabbat to learn the secrets the House of Goratrix knew so they can defend themselves from House Tremere. Antitribe [*CB,p122]

Sire: DeSalle

Nature: Masochist

Demeanour: Conformist

Generation: 8th

Embrace: 1435

Apparent Age: Mid-50s

Morality: Path of Redemption 6

Willpower: 8

Henri Marron <8> (1600s) Worked with Doctor Streck for over 50 years. Marron was involved in a Tzimisce raid on an Elysium in London 1848. Antitribe. [*GC3 pg81-82]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 8th

Embrace: 1600s

Apparent Age: unknown

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 2
Mental: Perception 3, Intelligence 3, Wits 3
Talents: Acting 2, Alertness 3, Athletics 2, Brawl 3, Dodge 3, Empathy 2, Intimidation 3, Leadership 2, Streetwise 3
Skills: Etiquette 3, Firearms 3, Melee 2, Music 2, Ride 2, Security 2, Stealth 2, Survival 2
Knowledges: Investigation 2, Law 1, Linguistics 2, Occult 2, Politics 3
Disciplines: Auspex 2, Celerity 1, Fortitude 2, Obfuscate 3, Potence 3, Presence 3
Backgrounds: Allies 4, Contacts 4, Herd 5, Influence 2, Resources 2, Status 2
Virtues: Callousness 3, Instinct 3, Morale 4
Morality: Power of the Inner Voice
Willpower: 6

Henry Taylor <8> (1600s) Worked with Doctor Streck for over 50 years. Twin Brothers with Christopher. Antitribe [*GC3 pg 81-82]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 8th
Embrace: 1600s
Apparent Age: unknown
Physical: Strength 4, Dexterity 4, Stamina 4
Social: Charisma 2, Manipulation 3, Appearance 2
Mental: Perception 3, Intelligence 1, Wits 3
Talents: Alertness 3, Athletics 2, Brawl 4, Dodge 3, Empathy 2, Intimidation 3, Leadership 2, Streetwise 4
Skills: Etiquette 1, Firearms 3, Melee 2, Music 2, Ride 2, Security 2, Stealth 2, Survival 2
Knowledges: Investigation 2, Law 1, Linguistics 2, Occult 2, Politics 3
Disciplines: Auspex 2, Celerity 1, Fortitude 2, Potence 3, Presence 3, Protean 2
Backgrounds: Allies 4, Contacts 4, Herd 5, Influence 2, Resources 2, Status 2
Virtues: Callousness 3, Instinct 4, Morale 4
Morality: Power of the Inner Voice
Willpower: 6

Christopher Taylor <8> (1600s) Worked with Doctor Streck for over 50 years. Twin Brothers with Henry. Antitribe [*GC3 pg 81-82]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 8th
Embrace: 1600s
Apparent Age: unknown
Physical: Strength 4, Dexterity 4, Stamina 4
Social: Charisma 2, Manipulation 3, Appearance 2
Mental: Perception 3, Intelligence 1, Wits 3
Talents: Alertness 3, Athletics 2, Brawl 4, Dodge 3, Empathy 2, Intimidation 3, Leadership 2, Streetwise 4
Skills: Etiquette 1, Firearms 3, Melee 2, Music 2, Ride 2, Security 2, Stealth 2, Survival 2
Knowledges: Investigation 2, Law 1, Linguistics 2, Occult 2, Politics 3
Disciplines: Auspex 2, Celerity 1, Fortitude 2, Potence 3, Presence 3, Protean 2

Backgrounds: Allies 4, Contacts 4, Herd 5, Influence 2, Resources 2, Status 2
Virtues: Callousness 3, Instinct 4, Morale 4
Morality: Power of the Inner Voice
Willpower: 6

Jeremy MacNeil <8> (1657) Embraced by James the Red. Sire of Dutch. Anarch. [NObN] [LAbN,p67] [Cb-Br,p65] [GttC] [*NoP,p83] [EV,p109]
Sire: James the Red
Nature: Rebel
Demeanour: Martyr
Generation: 8th
Embrace: 1657
Apparent Age: late 20s

Jeremy Skelton <8> (1702) Embraced by Marcel de Breaux. Antitribe. [DC,p61]

Carlak, Usurper Prince of Prague <8> (1730) Embraced by Dmitra Ilyanova. Brujah Justicar from 1972 to 1998. Now Prince of Prague in 1999. [*CotN,p61] [AC,p17]
Sire: Dmitra Ilyanova
Nature: Competitor
Demeanour: Director
Generation: 8th
Embrace: 1730
Apparent Age: late 20s
Physical: Strength 3, Dexterity 4, Stamina 3
Social: Charisma 4, Manipulation 3, Appearance 3
Mental: Perception 3, Intelligence 4, Wits 5
Talents: Alertness 4, Athletics 2, Brawl 3, Dodge 3, Intimidation 4, Leadership 5, Style 2, Subterfuge 3
Skills: Animal Ken 3, Debate 4, Drive 2, Etiquette 5, Firearms 3, Melee 4, Performance 2, Stealth 3
Knowledges: Academics 4, Bureaucracy 3, Camarilla Lore 4, Investigation 6, Law 3, Linguistics 4, Occult 2, Politics 4, Science 3
Disciplines: Celerity 3, Dominate 3, Fortitude 2, Potence 3, Presence 5
Backgrounds: Contacts 5, Herd 3, Influence 4, Mentor 4, Resources 5, Retainers 2, Status 4
Virtues: Conscience 2, Self-Control 4, Courage 3
Morality: Humanity 6
Derangements: Paranoia
Willpower: 7

Geist <8> (1768) Sire of Marguerite Foccart. Dead [NoP]

Akawa <8> (1770) Embraced by Edward Scott. Sire of Wrecker. [MibN,p31]

Reginald Moore, Ambitious Intellectual <8> (1840) Embraced by Donal. Embraced out of remorse for violating one of the Traditions. [*LbN,p66-68]
Sire: Donal
Nature: Visionary
Demeanour: Conformist
Generation: 8th
Embrace: 1840
Apparent Age: early 20s

Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 3, Manipulation 4, Appearance 3
Mental: Perception 3, Intelligence 3, Wits 3
Talents: Alertness 2, Brawl 1, Dodge 1, Empathy 1, Expression 3, Intimidation 3, Leadership 2, Subterfuge 4
Skills: Etiquette 1, Firearms 3, Ride 2
Knowledges: Academics 3, Linguistics 2, Politics 4, Science 1
Disciplines: Fortitude 1, Presence 5
Backgrounds: Resources 2, Retainers 1, Status 2
Virtues: Conscience 4, Self-Control 3, Courage 1
Morality: Humanity 8
Willpower: 6
Notes: Reginald can speak Greek and Latin. He is absolutely terrified of Thaumaturgy and distrusts all Tremere.

Sir Francis Hattenborough <8> (1850) Brujah representative in Vienna. [EV,p88]

Thomas Ewell (The Sheriff, Balthazar) <8> (1865) Embraced by Alexis Blanc. Sire of Marc Levesque and Jimmy Holcomb - Neon. He staked and burned his sire. [CbN1,p68] [CbN2,p71]

Joshua Tarnopolski "Blackjack" <8> (1913) Embraced by Tyler. Sire of Neil Graham - Karl. [CbN1,p63] [CbN2,p69]

Angelino Hammer, Angel <8> (1948) Archon of Karl Schrekt, Tremere Justicar. [BbN,p109]

Juggler <8> (□1950) Sire of Evelyn Stephens. He is an Anarch of Gary.[VtM1,p217] [*VtM2,p248]

Sire: unknown

Nature: Jester

Demeanour: Conniver

Generation: 8th

Embrace: unknown

Apparent Age: early 30s

Physical: Strength 2, Dexterity 5, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 2, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 4, Dodge 3, Intimidation 2, Leadership 5, Streetwise 4, Subterfuge 2

Skills: Drive 2, Etiquette 4, Firearms 3, Melee 2, Repair 1, Security 3, Stealth 3

Knowledges: Bureaucracy 3, Investigation 2, Linguistics 1, Occult 3

Disciplines: Celerity 3, Dominate 4, Fortitude 1, Obfuscate 2, Potence 2

Backgrounds: Allies 2, Contacts 3, herd 5

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 8

Carlyle <8> (1969) Embraced by Salvador. Carlyle is said to be of 8th generation but Salvador is probably of 9th generation. So Carlyle may have Diablerized or is of 10th generation... [CbN2,p74]

Erika Geiger, the Fanatic <8> (1969) Embraced by Dieter Kotlar. [BbN,p45]

Louise <8> (1993) Embraced by Tyler. Sire of Dezi. Should be of 7th gen, since Tyler was of 6th gen since 1987. Killed in Under a Blood Red Moon. [CbN1] [UBRM]

Macario <8> Lisbon's weak prince is beset by enemies on all sides (including the Apostles of the Third Caine) and manipulated by his advisors. He may not survive the War of the Princes, but who will replace him remains to be seen. [IbN] [DAE]

Herleva of Durazzo <8> This Norman Cainite is Prince of Durazzo in 1230 and she works to return the Sicilians to power in this coastal city. She is opposed by Greek Cainites, who vow to destroy Latin power in the city. [DAE] [PGHC]

Portia <8> Sire of Veronique d'Orleans. [PGHC,p222]

Sranganyika <8> Sire of Pug Jackson. [DC]

Justin Davies <8> Sire of Tara. [LAbN]

Lord Randall <8> Sire of Sir Ralph Hamilton. [LAbN]

Count Luigi Visconti <8> Sire of Countess Andrea Visconti. [LAbN]

Eddie Karnotski (Stickman) <8> Brujah anarch. [SHS]

Richard O'Shea Ricochet Flambe <8> Archon of Karl Schrekt, Tremere Justicar. [BbN,p109]

Edgar Paulson <8> Sire of Elizabeth Horsmanden. [NYbN,p66]

Kyle <8> [DAV,p87]

Roy, Burner of Mosques <9> (1085) Embraced by Felipe. Looks like a child but was fully grown when Embraced. [*IbN,p101]

Sire: Felipe

Nature: Child

Demeanour: Fanatic

Generation: 9th

Embrace: 1085

Apparent Age: mid-20s

Veronique d'Orleans <9> (1130) Embraced by Portia. Walker on the Road of Humanity. Supporter of Geoffrey against Alexander who has her own reasons for trying to maintain the Grand Court as a counterbalance to the Courts of Love. Believed to support Louis I□, and perhaps attempting to drive the Ventrue out of the royal court. She has been an agent for Queen Esclarmonde and Julia Antasia. She shares an area of the Latin Quarter in Ile de la Cite with Jean-Baptiste de Montrond, a Franj Setite. Lives in Macao in 1996. [WoD1,p98] [DAE] [*PGHC,p69,222]

Sire: Portia

Generation: 8th

Embrace: AD 1130

Apparent Age: mid 30's

Gusman Bravo <9> (□1170) Sire of Nerea. Destroyed by Nerea in jealous anger. [CobN,p90] [IbN,p45]

Lord Alfred, Son of Galtre <9> (1195) Embraced by Lady Karin. Sire of The Earl Of Galtre. In love with Lady Karin. Diablerized by The Earl Of Galtre. [CoW,p38]

Gottfried Dietz <9> (1600s) Worked with Doctor Streck for 50 years. Antitribe [*GC3 pg 81-82]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 9th

Embrace: 1600s

Apparent Age: unknown

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 3, Dodge 3, Empathy 2, Intimidation 3, Leadership 2, Streetwise 3

Skills: Etiquette 3, Firearms 3, Melee 2, Music 2, Ride 2, Security 2, Stealth 2, Survival 2

Knowledges: Bureaucracy 4, Investigation 2, Law 1, Linguistics 2, Occult 2, Politics 3

Disciplines: Auspex 2, Celerity 1, Fortitude 2, Potence 3, Presence 3

Backgrounds: Allies 4, Contacts 4, Herd 5, Influence 2, Resources 2, Status 2

Virtues: Callousness 3, Instinct 3, Morale 4

Morality: Power of the Inner Voice

Willpower: 6

Reverend Hezekiah Rutledge <9> (1697) Embraced by Kristofer Heinemann and sire of Jack Traver and Marion Sisley. [*CbR-Br,p90]

Sire: Kristofer Heinemann

Nature: Director

Demeanour: Pedagogue

Generation: 9th

Embrace: 1697

Apparent Age: early 40s

Physical: Strength 2, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 5, Wits 4

Talents: Brawl 1, Dodge 1, Empathy 4, Expression 5, Intimidation 3, Leadership 4, Subterfuge 4

Skills: Animal Ken 2, Crafts 1, Etiquette 3, Firearms 2, Melee 1, Performance 4, Stealth 4, Survival 4

Knowledges: Academics (theology) 4, Finance 1, Investigation 3, Law 4, Linguistics 2, Medicine 2, Occult 3, Politics 3

Disciplines: Animalism 2, Auspex 2, Celerity 3, Dominate 2, Fortitude 2, Potence 2, Presence 5, Protean 1

Backgrounds: Allies 1, Contacts 2, Herd 5, Resources 3, Retainers 5

Virtues: Conscience 4, Self-Control 4, Courage 3

Morality: Humanity 7

Derangements: Gluttony

Willpower: 7

Notes: Hezekiah can speak Latin and Spanish

Pug Jackson <9> (1734) Embraced by Sranganyika. Sire of Jude Franken and Abe Stewart. Made the trip to the West Coast

in late 1999 in hopes of helping out with the resistance effort in the free state. Anarch.[DC,p43] [*GC4,p121-122] [GttA,p123]

Sire: Sranganyika

Nature: Survivor

Demeanour: Bravo

Generation: 9th

Embrace: 1734

Apparent Age: 25

Physical: Strength 4, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, Athletics 2, Brawl 5, Dodge 4, Intimidation 4, Leadership 3, Streetwise 5, Subterfuge 1

Skills: Drive 3, Etiquette 1, Firearms 4, Melee 4, Security 2, Stealth 2

Knowledges: Area Knowledge (Boston) 4, Finance 2, Politics 2

Disciplines: Celerity 4, Fortitude 2, Obfuscate 1, Potence 5, Presence 3

Backgrounds: Allies 4, Contacts 3, Resources 3, Status 3

Virtues: Conscience 2, Self-Control 2, Courage 5

Morality: Humanity 5

Willpower: 7

Marguerite Foccart, Exiled Anarch <9> (1768) Embraced by Geist. Sire of Crispus Attucks, Reynier, Philip Henry Lord Stanhope and Steve Booth. Adopted Embraced by Robin Leeland; Anarch; blood bound to Jeremy MacNeil. [Cb-Br] [LAbN] [*NoP,p83] [EV,p72]

Sire: Geist

Nature: Rogue

Demeanour: Celebrant

Generation: 9th

Embrace: 1768

Apparent Age: early 20s

Sir Ralph Hamilton <9> (1834) Embraced by Lord Randall. Sire of Professor Gregory Habersohn. [LAbN,p73]

Tara, Prince of San Diego <9> (1822) Embraced by Justin Davies. Was Baron of San Diego but joined then Camarilla and became the Prince of San Diego. [LAbN,p70] [*CotN,p60]

[GttS] [NoP] [GttA,p23]

Sire: Justin Davies

Nature: Director

Demeanour: Caregiver

Generation: 9th

Embrace: 1822

Apparent Age: late 20s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 5, Manipulation 3, Appearance 3

Mental: Perception 2, Intelligence 3, Wits 4

Talents: Brawl 4, Dodge 3, Intimidation 3, Leadership 4, Streetwise 3, Subterfuge 3

Skills: Animal Ken 3, Drive 3, Firearms 3, Melee 3, Stealth 3

Knowledges: Academics 1, Finance 2, Law 2, Linguistics 1, Politics 3

Disciplines: Auspex 3, Celerity 2, Dominate 4, Obfuscate 2, Potence 3, Presence 4, Thaumaturgy 1

Thaumaturgical Paths: Path of Blood 1

Backgrounds: Allies 3, Contacts 4, Herd 3, Influence 3, Resources 3, Retainers 4, Status 4

Virtues: Conscience 1, Self-Control 3, Courage 4

Morality: Humanity 4
Willpower: 4
Notes: Tara can speak Spanish

Dutch <9> (1853) Embraced by McNeil. [NObN,p51]

Theo Bell, Archon of the Camarilla <9> (1857) Embraced by Don Cerro. Archon. Lead the forefront of the attack in retaking New York. [*CotN,p51] [NoP,p42] [CbR-Br] [EV,p31] [NYbN,p62,66] [LbN,p68-71]

Sire: Don Cerro

Nature: Rebel

Demeanour: Judge

Generation: 9th

Embrace: 1857

Apparent Age: early 30s

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 4, Manipulation 4, Appearance 4

Mental: Perception 4, Intelligence 4, Wits 5

Talents: Alertness 5, Brawl 5, Dodge 5, Empathy 1, Expression 2, Intimidation 5, Leadership 4, Streetwise 4

Skills: Crafts (mechanics) 1, Demolitions 3, Drive 3, Etiquette 3, Firearms (shotguns) 5, Melee 5, Performance 2, Stealth 5, Survival 4

Knowledges: Academics 2, Finance 1, Investigation 4, Law 3, Linguistics 2, Occult 3, Politics 3, Science 1

Disciplines: Auspex 2, Celerity 4, Dominate 3, Fortitude 2, Obfuscate 2, Potence 4, Presence 4

Backgrounds: Allies 5 (mortal family), Contacts 5, Mentor 4, Resources 3, Status 4

Virtues: Conscience 3, Self-Control 5, Courage 5

Morality: Humanity 6

Derangements: Berserk

Willpower: 10

Marc Levesque - Frenchie <9> (1870) Embraced by Balthazar. Killed in Under a Blood Red Moon. [CbN1,p69] [UBRM]

Wah Chun-Yuen <9> (1872) Embraced by "Gold Pan" Dan. Black Hand Dominion and Remover. Helped the Seraph Corvus to drive out a coterie of the Camarilla from laying claim to San Francisco. Codename Chang. Antitribe [*CC,p95-96]

Sire: "Gold Pan" Dan

Nature: Bravo

Demeanour: Traditionalist

Generation: 9th

Embrace: 1872

Apparent Age: early 30s

Physical: Strength 5, Dexterity 4, Stamina 5

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 5

Talents: Awareness 3, Athletics 3, Brawl 5, Dodge 2, Intimidation 4, Leadership 3, Streetwise 3, Subterfuge 1

Skills: Art of Memory 3, Demolitions 3, Etiquette 4, Firearms 4, Melee 5, Security 2, Stealth 4

Knowledges: Academics 2, Black Hand Lore 3, Computer 1, Finance 3, Investigation 2, Linguistics 3, Occult 1, Politics 2

Disciplines: Auspex 1, Celerity 3, Dominate 2, Obfuscate 1, Potence 3, Presence 2

Backgrounds: Allies 3, Black Hand Membership 5, Contacts 4, Herd 1, Resources 4, Retainers 3, Sabbat Status 4

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: Path of Honorable Accord 5

Willpower: 7

Countess Andrea Visconti <9> (1878) Embraced by Luigi Visconti. [LAbN,p74]

Salvador Garcia, Minister of the Eastern City of Angels <9> (1892) Embraced by Ferdinand. Sire of Valeria, Carlyle, Gloria Martinez and Allison Maller. Leader of La Hermandad. Petrodon says Salvador Diablerized once during the Spanish Civil War and again Diablerized Don Sebastian, the Prince of Los Angeles in 1944. [AC] [CbN2,p75] [LAbN,p25,65] [*NoP,p79] [EV,p77]

Sire: Ferdinand

Nature: Visionary

Demeanour: Caregiver

Generation: 9th

Embrace: 1892

Apparent Age: early 20s

Notes: It is written in (CbN2,p77) that Salvador is 7th gen, but he Embraced 10th gen progeny, with the only exception of Carlyle.

Natalio, El Insurgente, Bishop <9> (1899) Embraced by Eva La Prima. Sire of La Malinche. Bishop. Antitribe [*MCbN,p71,72]

Sire: Eva La Prima

Nature: Survivor

Demeanour: Pedagogue

Generation: 9th

Embrace: 1899

Apparent Age: late 30s

Physical: Strength 3, Dexterity 2, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Alertness 2, Brawl 4, Dodge 2, Expression 2, Intimidation 3, Leadership 3, Streetwise 4, Subterfuge 2

Skills: Firearms 2, Fire Dancing 3, Melee 2, Stealth 3, Survival 3

Knowledges: Academics 2, Investigation 1, Linguistics 3, Occult 1, Politics 3

Disciplines: Celerity 3, Fortitude 1, Presence 3, Potence 3

Backgrounds: Contacts 3, Herd 3, Retainers 3, Rituals 4, Sabbat Status 3

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Humanity 5

Willpower: 6

Pietr <12-9> (1907) Suffers from traumatic amnesia after a run in with a Methuselah several decades ago. [*ADM,p32] [DA&BH,p32]

Sire: unknown

Nature: Conniver

Demeanour: Visionary

Generation: 9th

Embrace: 1907

Apparent Age: late 20s

Jan Arathi a.k.a. Jan Erroll <10-9> (1921) Embraced by Greta Englebert. Killed and Diablerized his sire, and changed his name to Arathi. Extremely racist. [WoD2,p126-127]

Wrecker, a Blood Brother <9> (1968) Embraced by Akawa. [MibN,p32]

Evelyn Stephens <9> (1997) Embraced by Juggler. [VtM1,p219] [*VtM2,p250]

Sire: Juggler

Nature: Bon Vivant

Demeanour: Survivor

Generation: 9th

Embrace: 1997

Apparent Age: early 20s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 2, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 2

Talents: Alertness 1, Dodge 1, Empathy 1, Intimidation 2, Leadership 1, Streetwise 1, Subterfuge 4

Skills: Drive 2, Etiquette 2, Firearms 2

Knowledges: Bureaucracy 3, Computer 2, Finance 2, Law 1, Linguistics 1, Medicine 3, Occult 2, Politics 2

Disciplines: Celerity 1, Potence 1, Presence 2

Backgrounds: Allies 2, Contacts 1, Herd 1, Resources 1

Virtues: Conscience 3, Self-Control 2, Courage 2

Morality: Humanity 6

Willpower: 7

Elizabeth Horsmanden "Marlena" <9> (1991) Embraced by Edgar Paulson. Sire of Tayshawn Kearns. [*NYbN,p65,66]

Sire: Edgar Paulson

Nature: Director

Demeanour: Competitor

Generation: 9th

Embrace: 1991

Apparent Age: late 20s

Physical: Strength 2, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 4, Intelligence 4, Wits 2

Talents: Alertness 3, Brawl 1, Dodge 3, Empathy 2, Expression 2, Intimidation 4, Leadership 2, Streetwise 1, Subterfuge 3

Skills: Animal Ken 1, Drive 2, Etiquette 2, Firearms 1, Performance 2, Survival 2

Knowledges: Academics 2, Computer 1, Investigation 1, Politics 3

Disciplines: Celerity 2, Potence 3, Presence 1

Backgrounds: Allies 4, Contacts 4, Influence 1, Mentor 2, Resources 2, Retainers 2, Status 1

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Humanity 7

Willpower: 7

Neil Graham - Karl <9> (1993) Embraced by Joshua Tarnopolski. Sire of Hank Cave. Killed in Under a Blood Red Moon. [CbN1,p64] [UBRM]

Apparent Age: late 50s

King Snake <9> [*SHS,p123]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 9th

Embrace: unknown

Apparent Age: 40s

Physical: Strength 4, Dexterity 2, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 4

Mental: Perception 5, Intelligence 3, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 3, Dodge 2, Intimidation 3, Subterfuge 3

Skills: Camouflage 3, Carousing 3, Drive 4, Fast Draw 1, Firearms 3, Melee 1, Security 1, Survival 3

Knowledges: Camarilla Lore 1, History 1, Law 1, Lupine Lore 2

Disciplines: Animalism 5, Auspex 2, Celerity 2, Potence 4, Presence 3

Backgrounds: Allies 3, Contacts 4, Herd 5, Influence 2, Mentor 5, Resources 3, Retainers 2

Virtues: Conscience 2, Self-Control 2, Courage 3

Morality: Humanity 7

Willpower: 7

Symeon Zorn <9> Sire of Manfred Bauer. A fanatic Jew. [RP]

Razor <9> (1998) Sabbat new recruit in Fairuza's Pack. Anti-tribe. Dead [TC4,p85]

Marie Guylaine <9> Sire of Gerard de Chatelle. [TC3]

Mama Lion <9> Sire of Smiling Jack. [LAbN]

Pierre Bellemare <9> Infernalist and Ductus of Les Orphelins Pack. Antitribe [MobN,p103] [NoP]

Greta Englebert <9> Sire of Jan Arathi. Diablerized by Jan. [WoD2]

Martine <9> Sire of Jake Almeron. [NObN]

Leonid Barofsky <9> Sire of Dr. Takuya Shiraiwa. [LAbN]

Ferdinand <9> Retainer of the Arctos magi. [HH]

The Devil Boudreaux <9> Sire of Fairuza. Killed by Fairuza. [TC4,p85]

Derek Rothery <9> Sire of Angelique Cormier. Dead. [WoD2]

Dezi <9> Embraced by Louise. Sire of Isis. Killed in Under a Blood Red Moon. [CbN1] [UBRM]

Rowdy <9> Sabbat new recruit in Fairuza's Pack. Antitribe. Dead [TC4,p85]

Tommaso Ghibli, the Red Shirt <9> Sire of Evangeline. Anti-tribe [CbR-Br]

Erland <9> Prince of Gotland in 1230. Brooding, proud Brujah who struggles to maintain his power. [DAE]

Guillermo <9> This Cainite claimed the principdom of Coimbra from his Muslim predecessor by force of arms. He has now

made that city a haven of vampires of all clans and affiliations. [DAE]

Antiochus, The Voice of Reason <10> (1011) Embraced by Lumilla. Leads the opposition of Hektors rule in New Lacadaemonia. [*AT,p78]

Sire: Lumilla

Nature: Penitent

Demeanour: Judge

Generation: 10th

Embrace: 1011

Apparent Age: late 40s

Margot d'Estrees, Ring Mistress <10> (1113) Embraced by Sycorax. Ring Mistress of Carnival Moriendi. Her mentor and lover Euryale of Clan Cappadocian. [*AC-DA,p63]

Sire: Sycorax

Nature: Innovator

Demeanour: Gallant

Generation: 10th

Embrace: 1113

Apparent Age: early 30s

Nerea of Spain <10> (1167) Embraced by Gusman Bravo. Destroyed her Sire in jealous anger. Fled a Blood Hunt in Barcelona goes by the name of Andrea. Dead [CobN,p90] [BC,p79] [*IbN,p45]

Sire: Gusman Bravo

Nature: Penitent

Demeanour: Loner

Generation: 10th

Embrace: A.D. 1167

Apparent Age: early 20s

Gerard de Chatelle, The Agitator <10> (1453) Embraced by Marie Guylaine. He is murdered by his own followers. Antitribe. Dead [*TC3,p82]

Sire: Marie Guylaine

Nature: Rebel

Demeanour: Autocrat

Generation: 10th

Embrace: 1453

Apparent Age: early 20s

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 2

Talents: Alertness 2, Brawl 2, Dodge 3, Empathy 2, Intimidation 2, Subterfuge 4

Skills: Etiquette 3, Firearms 2, Melee 3, Performance 4, Ride 3, Stealth 3, Survival 2

Knowledges: Academics 2, Investigation 2, Law 2, Linguistics 3, Politics 3

Disciplines: Celerity 3, Fortitude 1, Potence 3, Presence 4, Pro-
tean 2

Backgrounds: Allies 3, Contacts 4, Resources 3, Status 2

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 4

Derangements: Gluttony, Hysteria

Willpower: 6

Smiling Jack <10> (1654) Embraced by Mama Lion. Sire of Dre. He was a Carribean pirate. [LAbN,p70] [Cb-Br,p10] [CbR-Br,p95] [EV,p152]

Crispus Attucks, Exiled Anarch <10> (1770) Embraced by Marguerite Foccart. Anarch. [Cb-Br] [LAbN,p62] [*NoP,p84] [EV,p25]

Sire: Marguerite Foccart

Nature: Survivor

Demeanour: Rebel

Generation: 10th

Embrace: 1770

Apparent Age: late 30s

Herbert Westin, Anarchist Infiltrator <10> (1850) Embraced by "Thursday". Herbert is a unknown covert agent for some Nosferatu Anarchs awaiting to be activated. Herbert does not know his sires real name but took the name Thursday as the day he supposedly was freed from the Anarchs control. [*LbN,p72-74]

Sire: "Smiling" Jack Drake

Nature: Fanatic

Demeanour: Conformist

Generation: 10th

Embrace: 1850

Apparent Age: early 30s

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 4, Appearance 2

Mental: Perception 2, Intelligence 3, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 3, Dodge 3

Skills: Demolitions 4, Firearms 4, Performance (anonymity) 4, Security 3, Stealth 3

Knowledges: Investigation 2, Politics (anarchism) 5, Science (chemistry) 3

Disciplines: Obfuscate 4, Potence 3

Backgrounds: Contacts 5, Mentor 3, Resources 2, Retainers 3

Virtues: Conscience 3, Courage 3, Self-Control 4

Morality: Humanity 4

Willpower: 5

Paul Bedwell, Agent of the Prince of Manchester <10> (1872) Embraced by Robert Therwell. [*LbN,p71,82]

Sire: Robert Therwell

Nature: Caregiver

Demeanour: Martyr

Generation: 10th

Embrace: 1872

Apparent Age: mid-20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Athletics 2, Brawl 3, Dodge 3, Empathy 4, Expression 2, Leadership 3, Streetwise 3, Subterfuge 2

Skills: Crafts 2, Etiquette 1, Performance 2, Stealth 2

Knowledges: Finance 1, Investigation 1, Law 1, Politics 2, Science 1

Disciplines: Celerity 2, Potence 3, Presence 1

Backgrounds: Allies 2, Contacts 1, Influence 1

Virtues: Conscience 4, Self-Control 2, Courage 3

Morality: Humanity 7

Willpower: 5

Jack Traver <10> (1874) Embraced by Hezekiah Rutledge
[*CbR-Br,p90-91]
Sire: Hezekiah Rutledge
Nature: Child
Demeanour: Conformist
Generation: 10th
Embrace: 1874
Apparent Age: early 20s
Physical: Strength 3, Dexterity 3, Stamina 3
Social: Charisma 2, Manipulation 2, Appearance 1
Mental: Perception 3, Intelligence 2, Wits 3
Talents: Alertness 1, Athletics 2, Brawl 4, Dodge 2, Intimidation 1, Streetwise 2
Skills: Crafts 5, Drive 4, Firearms 3, Melee 2, Security 3, Stealth 3, Survival 2
Knowledges: Academics 1, Computer 1, Law 1, Medicine 2
Disciplines: Celerity 2, Potence 2
Backgrounds: Herd 3, Resources 2
Virtues: Conscience 4, Self-Control 2, Courage 3
Morality: Humanity 4
Willpower: 3

Evangeline <10> (1882) Embraced by Tommaso Ghibli, the Red Shirt. Antitribe [*CbR-Br,p99-100]
Sire: Tommaso Ghibli, the Red Shirt
Nature: Competitor
Demeanour: Gallant
Generation: 10th
Embrace: 1882
Apparent Age: mid-20s
Physical: Strength 3, Dexterity 4, Stamina 4
Social: Charisma 5, Manipulation 3, Appearance 2
Mental: Perception 4, Intelligence 4, Wits 4
Talents: Alertness 2, Athletics 1, Brawl 3, Dodge 3, Expression 1, Grace 3, Intimidation 1, Leadership 4, Streetwise 2, Subterfuge 2
Skills: Animal Ken 2, Crafts 2, Firearms 2, Melee 2, Ride 2, Stealth 2, Survival 3
Knowledges: Investigation 2, Linguistics 1
Disciplines: Animalism 1, Celerity 2, Fortitude 2, Potence 3, Presence 3
Backgrounds: Resources 2, Retainers 1, Sabbat Status 3
Virtues: Conviction 2, Instinct 2, Courage 4
Morality: Path of Night 6
Willpower: 4
Notes: Evangeline can speak English

Professor Gregory Habersohn <10> (1902) Embraced by Sir Ralph Hamilton. [LAbN,p72]

Jake Almeron <10> (1922) Embraced by Martine. Sire of Tom Weaver. [LAbN] [NOBn,p52]

Dr. Takuya Shiraiwa <10> (1942) Embraced by Leonid Barofsky. [LAbN,p73]

Tully Jones <10> (1944) [*SHS,p110]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 10th
Embrace: 1944

Apparent Age: 29
Physical: Strength 3, Dexterity 3, Stamina 5
Social: Charisma 2, Manipulation 2, Appearance 3
Mental: Perception 3, Intelligence 5, Wits 3
Talents: Athletics 3, Brawl 4, Empathy 3, Intimidation 2, Streetwise 4, Subterfuge 2
Skills: Carousing 3, Drive 4, Etiquette 2, Firearms 3, Melee 1, Security 2, Stealth 2
Knowledges: Area Knowledge 2, City Secrets 2, Computer 2, History 2, Investigation 1, Law 2, Science 1
Disciplines: Animalism 2, Auspex 1, Celerity 2, Fortitude 3, Potence 3, Presence 2
Backgrounds: Allies 3, Contacts 2, Herd 4, Resources 3, Retainers 3
Virtues: Conscience 5, Self-Control 5, Courage 5
Morality: Humanity 10
Willpower: 8

Marion Sisley <10> (1954) Embraced by Hezekiah Rutledge. Sire of LeRoy Willits
[*CbR-Br,p91,92]
Sire: Hezekiah Rutledge
Nature: Martyr
Demeanour: Penitent
Generation: 10th
Embrace: 1954
Apparent Age: early 20s
Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 4, Manipulation 3, Appearance 4
Mental: Perception 4, Intelligence 3, Wits 2
Talents: Alertness 2, Dodge 2, Empathy 4, Expression 5, Style 2, Subterfuge 2
Skills: Crafts 3, Etiquette 3, Firearms 1, Performance 5, Stealth 4
Knowledges: Academics 2, Computer 1, Investigation 3, Politics 1, Science 1
Disciplines: Celerity 2, Obfuscate 2, Presence 4
Backgrounds: Allies 1, Herd 5, Resources 3, Retainers 2
Virtues: Conscience 3, Self-Control 2, Courage 3
Morality: Humanity 5
Willpower: 4

Hank Cave "Saint" <10> (1964) Embraced by Karl. Sire of Theodore Dooley and Sunbean. Killed in Under a Blood Red Moon. [CbN1,p65] [UBRM]

Steve Booth <10> (1965) Embraced by Marguerite Foccart. [LAbN,p63]

Jude Franken <10> (1967) Embraced by Pug Jackson. [DC,p114]

Mariano Pomposo, Black Hand Census Taker <10> (1972) Embraced by Maria de Zumarraga. Member of the Black Hand. Antitribe. [*MCbN,p73,74]
Sire: Maria de Zumarraga
Nature: Competitor
Demeanour: Perfectionist
Generation: 10th
Embrace: 1972
Apparent Age: late 20s
Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 4
Mental: Perception 4, Intelligence 3, Wits 4
Talents: Alertness 2, Athletics 3, Brawl 4, Dodge 3, Empathy 1, Intimidation 4, Leadership 2, Streetwise 1, Subterfuge 1
Skills: Drive 3, Firearms 3, Melee 2, Security 2, Stealth 3
Knowledges: Academics 1, Black Hand Lore 2, Computer 1, Investigation 3, Politics 1, Science 1
Disciplines: Auspex 2, Celerity 2, Potence 3
Backgrounds: Allies 2, Black Hand Membership 2, Contacts 2, Mentor 1, Resources 4, Retainers 4, Sabbat Status 1
Virtues: Conviction 2, Instinct 4, Courage 5
Morality: Path of Power and the Inner Voice 5
Willpower: 8

Gloria Martinez <10> (1972) Embraced by Salvador.
[LAbN,p68]

Dahlili Mozambique / Delores Washington / Dolly <10>
(□1977) Vampire of Cleveland, Ohio. [BN,p4]

Fairuza, Sabbat Pack Ductus <10> (1985) Embraced by The Devil Boudreaux. Killed her sire. Sabbat pack leader in Atlanta. Bodyguard of Sascha Vykos. Antitribe. Dead [*TC4,p85]

Sire: The Devil Boudreaux

Nature: Rebel

Demeanour: Bravo

Generation: 10th

Embrace: 1985

Apparent Age: early 20s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 5, Manipulation 2, Appearance 3

Mental: Perception 2, Intelligence 4, Wits 4

Talents: Alertness 3, Athletics 2, Brawl 4, Dodge 3, Grace 1, Intimidation 3, Leadership 3, Panhandling 2, Streetwise 2, Style 2, Subterfuge 1

Skills: Drive 1, Etiquette 2, Firearms 3, Melee 3, Stealth 2, Survival 1

Knowledges: Clan Knowledge (Tremere) 1, Computer 1, Investigation 2, Law 1, Linguistics 2, Occult 1, Politics 3

Disciplines: Celerity 3, Potence 2, Presence 2

Backgrounds: Allies 2, Resources 2, Sabbat Status 1

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Path of Honourable Accord 5

Willpower: 6

Notes: Fairuza can speak Kurdish and Spanish

Allison Maller <10> (1985) Embraced by Salvador.
[LAbN,p68]

Tayshawn Kearns <10> (1999) Embraced by Marlena.
[*NYbNp66,67]

Sire: Marlena

Nature: Penitent

Demeanour: Trickster

Generation: 10th

Embrace: 1999

Apparent Age: late teens

Physical: Strength 2, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 4, Intelligence 2, Wits 4

Talents: Alertness 2, Brawl 2, Dodge 2, Intimidation 1, Streetwise 3

Skills: Crafts 1, Drive 1, Firearms 2, Melee 1, Stealth 1

Knowledges: Academics 1, Area Knowledge (Brooklyn) 1, City Secrets 1, Linguistics 1, Politics 1, Science 1

Disciplines: Celerity 2, Potence 1

Backgrounds: Contacts 3, herd 1, Mentor 1, Resources 1

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Humanity 7

Derangements: Schizophrenia

Willpower: 4

Note: Tayshawn's mentor is the same as Marlena's

Notes: Tayshawn can speak Spanish

Abe Stewart <10> (1999) Embraced by Pug Jackson. Abe is being manipulated by Malloc into taking down Andrea Parker who with Malloc's persuasion Abe believes is a Camarilla agent in charge with cowing Boston's anarchists, and bringing about true revolution in the East. Anarch [*GtA,p123]

Sire: Pug Jackson

Nature: Visionary

Demeanour: Child

Generation: 10th

Embrace: 1999

Apparent Age: early twenties

La Malinche <10> (2002) Embraced by Natalio. Antitribe
[*MCbN,p72,73]

Sire: Natalio

Nature: Survivor

Demeanour: Rebel

Generation: 10th

Embrace: 2002

Apparent Age: early 20s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 4, Intelligence 2, Wits 3

Talents: Alertness 2, Athletics 2, Brawl 3, Dodge 2, Streetwise 2

Skills: Stealth 3, Survival 3

Knowledges: None

Disciplines: Celerity 3

Backgrounds: Mentor 3 (despite her not recognizing it)

Virtues: Conscience 2, Self-Control 2, Courage 3

Morality: Humanity 4

Willpower: 3

Torrance Ulrich <10> Member of the gang "Night Crew". Anarch [*SHS,p118]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 10th

Embrace: unknown

Apparent Age: unknown

Physical: Strength 4, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 2, Intelligence 3, Wits 4

Talents: Brawl 5, Dodge 5, Empathy 3, Intrigue 3, Streetwise 5, Subterfuge 3

Skills: Bribery 2, Carousing 3, Drive 4, Fast-Talk 4, Firearms 4, Gambling 5, Masquerade 3, Melee 4, Ride 2

Knowledges: Anarch Lore 2, Area Knowledge 3, Camarilla Lore 1, City Secrets 3, Computer 2, Investigation 2, Law 3

Disciplines: Celerity 3, Dominate 3, Fortitude 4, Obfuscate 1, Potence 5, Presence 3

Backgrounds: Allies 5, Contacts 5, Herd 3, Influence 1, Resources 3

Virtues: Conscience 2, Self-Control 2, Courage 5

Morality: Humanity 6

Willpower: 7

Berthel Ward <10> Member of the gang "Night Crew." Anarch [*SHS,p118]

Sire: unknown

Nature: Rebel

Demeanour: Bravo

Generation: 10th

Embrace: unknown

Apparent Age: unknown

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Athletics 2, Brawl 3, Dodge 2, Intimidation 2, Streetwise 3, Subterfuge 2

Skills: Firearms 3, Fire Walking 1, Melee 2, Security 2, Stealth 2

Knowledges: Area Knowledge 2, Camarilla Lore 1, City Secrets 1, Computer 2, Sabbat Lore 1

Disciplines: Celerity 2, Fortitude 2, Potence 2

Backgrounds: Herd 2, Pack Recognition 1, Resources 1

Virtues: Callousness 2, Instincts 2, Morale 3

Morality: The Path of Cathari 3

Willpower: 6

Jeremiah Noble - Jeremy <10> Member of the Ravens - a founded Coven. Antitribe [*SHS,p92]

Sire: unknown

Nature: Survivor

Demeanour: Autist

Generation: 10th

Embrace: unknown

Apparent Age: 20

Physical: Strength 2, Dexterity 5, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 4

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Athletics 2, Brawl 3, Dodge 2, Intimidation 4, Intrigue 2, Leadership 2, Streetwise 4

Skills: Blind Fighting 2, Fast-Draw 4, Firearms 5, Melee 4, Ride 3, Security 3

Knowledges: Area Knowledge 3, Art History 4, Camarilla Lore 3, Clan Lore 1, Investigation 1, Law 2, Sabbat Lore 3

Disciplines: Celerity 4, Obtenebration 2, Potence 3, Presence 4

Backgrounds: Allies 4, Contacts 2, Herd 2, Pack Recognition 3, Resources 3

Virtues: Callousness 2, Instincts 3, Morale 5

Morality: Path of Caine 4

Willpower: 8

Angelique Cormier <10> Embraced by Derek Rothery. One of the only four Kindred in Kingston, Ontario. [WoD2]

Cherubim <10> Member of Shepherds of Caine Pack. Has the body of a 5-year-old girl. Antitribe [MobN,p88] [NoP]

Homer Fralish - Horse <10> Anarch. [SHS]

Tony Hodo - Leatherback <10> Member of the Sabbat nomadic pack "Crypt-Ticks". Antitribe [SHS]

Ahmet ibn-Ahmed ibn-Mahmoud abd-Yzir <10> Sire of Ben Mead. Archon. [CbR-Br,p94]

Alessandro, the Hound of Iberia <10> [RotB,p92]

Sheriff (Balthazar) <10> [AA,p21]

Bach <10> Antitribe [BB,p32]

Manfred Bauer, Mercenary Cainite <11> (1151) Embraced by Symeon Zorn. Walker on the Road of Humanity. [*RP]

Sire: Symeon Zorn

Nature: Survivor

Demeanour: Barbarian

Generation: 11th

Embrace: 1151

Apparent Age: Late 20s

Tom Weaver <11> (1953) Embraced by Jake Almeron. [LABN,p71]

LeRoy Willits <11> (1964) Embraced by Marion Sisley [*CbR-Br,p93-94]

Sire: Marion Sisley

Nature: Celebrant

Demeanour: Visionary

Generation: 11th

Embrace: 1964

Apparent Age: early 30s

Physical: Strength 5, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 2, Athletics 3, Brawl 3, Dodge 2, Expression 2, Grace 1, Streetwise 2, Subterfuge 2

Skills: Animal Ken 3, Drive 3, Firearms 1, Melee 3, Performance 2, Stealth 2, Survival 3

Knowledges: Finance 1, Law 2, Investigation 2, Medicine 1, Politics 2

Disciplines: Animalism 1, Potence 2, Presence 1

Backgrounds: Contacts 2, Herd 5, Resources 3, Retainers 1

Virtues: Conscience 4, Self-Control 3, Courage 4

Morality: Humanity 7

Willpower: 6

Theodore Dooley - Daddy D <11> (1968) Embraced by Hank Cave. Sire of Anita Wainwright. Killed in Under a Blood Red Moon. [CbN1,p66] [UBRM]

Philip Freeman <11> (1984) Sire of Velvet [*DCbN,p46]

Sire: unknown

Nature: Fanatic

Demeanour: Loner

Generation: 11th

Embrace: 1984

Apparent Age: 22

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 2, Alertness 3, Brawl 4, Dodge 3, Empathy 3,

Intimidation 3, Leadership 2, Streetwise 5, Subterfuge 4
Skills: Drive 3, Firearms 3, Melee 3, Security 2, Stealth 3
Knowledges: Bureaucracy 1, Investigation 3, Law 1, Linguistics 2, Medicine 1, Politics 2
Disciplines: Celerity 3, Potence 2, Presence 3
Backgrounds: Allies 3, Contacts 2, Retainers 1
Virtues: Conscience 5, Self-Control 4, Courage 5
Morality: Humanity 3
Willpower: 9

Velvet <11> (1986) Embraced by Philip Freeman. Sire of Emilio Gonzalez [*DCbN,p47]

Sire: Philip Freeman

Nature: Survivor

Demeanour: Bon Vivant

Generation: 11th

Embrace: 1986

Apparent Age: 20s

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Acting 3, Alertness 2, Brawl 3, Dodge 1, Empathy 3, Streetwise 3, Subterfuge 4

Skills: Drive 2, Etiquette 3, Firearms 3, Melee 2, Stealth 4

Knowledges: Law 1, Linguistics 1, Medicine 1, Occult 2

Disciplines: Celerity 1, Potence 1, Presence 3, Obfuscate 1

Backgrounds: Contacts 3, Resources 2, Mentor 1

Virtues: Conscience 3, Self-Control 5, Courage 3

Morality: Humanity 6

Willpower: 7

Dre <11> (1990s) Embraced by Smiling Jack. [PG2]

Ben Mead <11> (1991) Embraced by Ahmet ibn-Ahmed ibn-Mahmoud abd-Yzir. Spy from the his sire who is an Archon. [*CbR-Br,p94-95]

Sire: Ahmet ibn-Ahmed ibn-Mahmoud abd-Yzir

Nature: Curmudgeon

Demeanour: Judge

Generation: 11th

Embrace: 1991

Apparent Age: early 20s

Physical: Strength 4, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Athletics 3, Brawl 4, Dodge 3, Empathy 1, Streetwise 3

Skills: Animal Ken 2, Crafts 3, Drive 3, Firearms 2, Melee (chain) 4, Stealth 2, Survival 3

Knowledges: Linguistics 1, Medicine 2, Science 2

Disciplines: Celerity 1, Potence 3

Backgrounds: Allies 1, Herd 4, Mentor 3, Resources 3

Virtues: Conscience 2, Self-Control 2, Courage 4

Morality: Humanity 5

Willpower: 5

Notes: Ben can speak Spanish

Lorell Herndon <11> Member of the gang "Night Crew." Anarch [*SHS,p118]

Sire: unknown

Nature: Rebel

Demeanour: Bravo

Generation: 11th

Embrace: unknown

Apparent Age:

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Athletics 2, Brawl 3, Dodge 2, Intimidation 2, Streetwise 3, Subterfuge 2

Skills: Firearms 3, Fire Walking 1, Melee 2, Security 2, Stealth 2

Knowledges: Area Knowledge 2, Camarilla Lore 1, City Secrets 1, Computer 2, Sabbat Lore 1

Disciplines: Celerity 2, Fortitude 2, Potence 2

Backgrounds: Herd 2, Pack Recognition 1, Resources 1

Virtues: Callousness 2, Instincts 2, Morale 3

Morality: The Path of Cathari 3

Willpower: 6

Pietro Costanza <11> Sire of Tonio Borrelli. [BbN]

SunBean <11> Embraced by Hank Cave. Killed in Under a Blood Red Moon. [CbN1] [UBRM]

Ethrica <11> Sire of Gengis. [CbN2]

Thrasher <11> Sire of Walter Gaspar and Millie Gaspar. [LabN]

Lucille <11> [CoW,p37]

Parker <11> [DAV,p86]

Mazz <12> (1854) Embraced by Jeanine Calloway. Harpy of New York. [*NYbN,p88,89]

Sire: Jeanine Calloway

Nature: Rogue

Demeanour: Architect

Generation: 12th

Embrace: 1854

Apparent Age: early 30s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 4

Talents: Alertness 2, Athletics 1, Brawl 1, Dodge 2, Empathy 1, Intimidation 2, Streetwise 4, Subterfuge 4

Skills: Drive 2, Firearms 2, Melee 1, Ride 2, Stealth 1, Survival 1

Knowledges: Academics 1, Finance 2, Law 2, Linguistics 1, Medicine 3, Politics 2, Science 1

Disciplines: Celerity 1, Presence 3

Backgrounds: Allies 3, Contacts 3, Fame 2, Herd 2, Resources 3, Retainers 1, Status 1

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: Humanity 5

Willpower: 5

Notes: Mazz can speak Spanish

Tonio Borrelli <12> (1943) Embraced by Pietro Costanza. [BbN,p68]

The Count <12> (1963) [AH,p48]

Shawnda Dorrit <12> (1967) Priscus of Manhattan, has vanished under unexplained circumstances. [RaNY,p91] [Cb-To]

Anita Wainwright <12> (1968) Embraced by Dooley. [CbN1,p67] [CbN2,p70] [UBRM]

Gengis <12> (1968) Embraced by Ethrica. Sire of Turk. [AA,p13] [CbN1,p72] [UBRM] [CbN2,p74]

Walter Gaspars <12> (1990) Embraced by Thrasher. [LAbN,p66]

Millie Gaspars <12> (1990) Embraced by Thrasher. [LAbN,p66]

Emilio Gonzalez <12> (1991) Embraced by Velvet [*DCbN,p48]

Sire: Velvet

Nature: Bravo

Demeanour: Bravo

Generation: 12th

Embrace: 1991

Apparent Age: 22

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Acting 2, Alertness 1, Brawl 3, Dodge 2, Streetwise 4, Subterfuge 2

Skills: Drive 3, Firearms 2, Melee 3, Repair 2, Stealth 2

Knowledges: Law 2, Linguistics 1

Disciplines: Celerity 1, Potence 1, Presence 1

Backgrounds: Allies 2, Contacts 1, Resources 1

Virtues: Conscience 3, Self-Control 5, Courage 3

Morality: Humanity 6

Willpower: 7

Jayne Jonestown, the Celebrity <12> (1993) Embraced by Warren Bryantl. Marilyn Manson parody. Antitribe [*CotN,p37]

Sire: Warren Bryant

Nature: Masochist

Demeanour: Creep Show

Generation: 12th

Embrace: 1993

Apparent Age: late 20s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 4, Appearance 1

Mental: Perception 2, Intelligence 4, Wits 3

Talents: Brawl 1, Dodge 2, Empathy 1, Expression 3, Leadership 1, Masquerade 2, Streetwise 2

Skills: Drive 1, Firearms 1, Performance (over-the-top pop-star music) 4, Security 1

Knowledges: Academics 2, Computer 2, Expert Knowledge: Suburban Angst 4, Finance 2, Investigation 2, Law 1, Occult 2, Politics 1

Disciplines: Presence 4

Backgrounds: Allies 2, Contacts 3, Fame 4, Herd 3, Influence 1, Resources 4, Retainers 5, Rituals 1, Sabbat Status 1

Virtues: Conscience 2, Self-Control 2, Courage 2

Morality: Humanity 6

Derangements: Satyriasis

Willpower: 4

Cal <12> Sire of Ariane. [LAbN]

Brenton Dickens <12> Anarch. [SHS]

Pratchett <12> The Lawdogs pack. Antitribe [NoP]

Dorsey Bohannon <12> Member of the gang "Night Crew." Anarch [*SHS,p118]

Sire: unknown

Nature: Rebel

Demeanour: Bravo

Generation: 12th

Embrace: unknown

Apparent Age: unknown

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Athletics 2, Brawl 3, Dodge 2, Intimidation 2, Streetwise 3, Subterfuge 2

Skills: Firearms 3, Fire Walking 1, Melee 2, Security 2, Stealth 2

Knowledges: Area Knowledge 2, Camarilla Lore 1, City Secrets 1, Computer 2, Sabbat Lore 1

Disciplines: Celerity 2, Fortitude 2, Potence 2

Backgrounds: Herd 2, Pack Recognition 1, Resources 1

Virtues: Callousness 2, Instincts 2, Morale 3

Morality: The Path of Cathari 3

Willpower: 6

Travis Fett <13> (1980) [CbN1,p71]

Ariane <13> (1992) Embraced by Cal. [LAbN,p62]

Arnold Simpson "Flash" <13> [AH,p59]

Marcos <?> Prince of Orvieto. Killed by an army of Assamites sent by Constantius, the Prince of Rome in the 1190s. [TP,p139]

Antonio Veradas <?> Bishop of Leon (Nicaragua), rumoured to be "True" Brujah. Antitribe [WoD2] [EV,p182]

Simon de Cosa <?> This Spanish Brujah fought with Doran for the control of Louisiana from 1713 to 1801. [NObN] [EV,p61]

Ian Corso <?> Security head of the "Carfax Abbey". [WoD2]

George Robinson <?> (1967) was destroyed in Hong Kong (Blood Hunt). [WoD1,p95]

Friedrich Kraus <?> (□1980) He saved Gustav Breidenstein in 1949. [BbN,p19]

Antonio Vardenas <?> Bishop of Leon, Nicaragua. Antitribe [WoD2]

Danielle Foster <?> Primogen of St. Louis. [GttC]

Eva <?> She was staked in the sun, for jeopardize the Masquerade. [KMW]

Virginia Brown <?> [WoD1]

Montfrey de Lyonesse/One <?> Frenchman Knight of the Lily. Possess by Malkav. [FBC,p29]

Halfdan Forkbeard <?> [GttC]

Rooster <?> Antitribe. [GttS]

Heather Dowd <?> [GttS]

Frankie Locks <?> Antitribe. [GttS]

Petey Dust <?> SHARP. [GttS]

Pavel <?> Belonged to Baba Yaga's Army of War. Dead. [NoP]

Sir Gavriel de Bougniac / Five <?> Frenchman Knight of the Lily. Possess by Malkav. Died in 1197. [FBC,p17]

Shayke Khaled <?> [WoD2]

Vizier Fahd <?> [WoD2]

Mackelroy <?> Primogen [NoP]

Snarl <?> Anarch of Cleveland, Ohio. [BN,p6]

Tim Pavlicek <?> Anarch of Cleveland, Ohio. [BN,p6]

Cosmas <?> Promethean. Dies in the battle of Prague against the Tzimisce. [VtMR]

Guaspar Vaaz <?> Member of the Alchemical Society, a sect of Brujah that want to take money from the rich and give it to the poor. [PGHC,p233]

Targin <?> Elected Brujah Justicar in 1504. [A&T,p34]

BUSHI

Yokoshi <10> [DAV,p87]

CAITIFF

Mukhtar Bey, Prince of Cairo <7> (1354) Embraced by Wife of Tiger and the Snake. Al-Muntaqim, The Avenger told an idea to Mukhtar Bey that he has a way to appease the Antediluvians on the night of Gehenna. Mukhtar Bey has since welcomed all clanless to his city gathering them together and specially preparing the Caitiff as a sacrifice to save himself from the wrath of the awakening Antediluvians on the Night of Gehenna. Member of the Free Cairo Khitta. [WoD2,p113-114] [*CabN,p90,91] [EV,p116]

Sire: Wife of Tiger and the Snake

Nature: Survivor

Demeanour: Traditionalist

Generation: 7th

Embrace: 1354

Apparent Age: early 20s

Physical: Strength 5, Dexterity 4, Stamina 6

Social: Charisma 5, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 5, Athletics 4, Brawl 4, Dodge 5, Empathy 3, Intimidation 4, Leadership 6, Streetwise 3, Subterfuge 5

Skills: Animal ken (falconry) 3, Drive 2, Etiquette 4, Firearms 4, Melee 6, Performance 4, Stealth 3, Survival 4

Knowledges: Academics 1, Area Knowledge 4, Bureaucracy 3, Camarilla Lore 4, City Secrets 2, Clan Knowledge (Brujah) 3, Clan Knowledge (Assamite) 3, Clan Knowledge (Followers of Set) 3, Investigation 4, Law 3, Linguistics 4, Occult 2, Politics 5, Sabbat Lore 3

Disciplines: Auspex 2, Celerity 3, Dominate 4, Fortitude 5, Obfuscate 4, Potence 4, Presence 5, Quietus 5

Backgrounds: Contacts 3, Influence 4, Resources 5, Retainers (ghul mastiffs) 4, Status 5

Virtues: Conscience 2, Self-Control 4, Courage 3

Morality: Humanity 4

Willpower: 9

Notes: In WoD2 Mukhtar Bey can speak Arabic, English, Latin, French in addition to his native Turkish.

Marc Krieger <7> (1476) Fought at Jeremy McNeils side. [EV,p104]

Rose Chandler <8> (1666) Embraced by Mallotte. The Embrace was a traumatic experience for her and she is mentally instable. [*GC2,p95]

Sire: Mallotte

Nature: Survivor

Demeanour: Bon Vivant

Generation: 8th

Embrace: 1666 (born 1648)

Apparent Age: 18

Physical: Strength 2, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 3, Dodge 2, Empathy 3, Streetwise 2, Subterfuge 2

Skills: Animal Ken 2, Etiquette 1, Melee 2, Stealth 3, Survival 2

Knowledges: Investigation 1, Linguistics 2, Medicine 2, Occult

Disciplines: Initially none. (Subsequent Disciplines depend on who teaches her - 21 Freebie Points for Disciplines only.)

Backgrounds: Contacts 4, Resources 1

Virtues: Conscience 3, Self-Control 2, Courage 4

Morality: Humanity 6

Willpower: 7

Notes: Rose can speak Latin

Waulkeen Zamalek <8> (1849) Waulkeen means "jack of all trades." He awoke from his Embrace blind. Waulkeen knows that Cairo is not safe with the Prince being clanless. He is the founder of the Allah Walid "God's Will" society. He is using the Tree of Pearls to undo the Prince's plans. Cairo must be saved, and, to do that, Mukhtar Bey must be removed from power. Waulkeen is the first Kindred to translate vampiric texts to braille. Member of the Banu Zamaluk khitta. Escorted Dr Netchurch through Cairo to the church of Abu Serga at the request of a pregnant Thin Blood named Afifa.

[*CabN,p123,124] [ToJ:G,p6]

Sire: unknown

Nature: Visionary

Demeanour: Architect

Generation: 8th

Embrace: 1849

Apparent Age: mid-teens

Physical: Strength 2, Dexterity 4, Stamina 4

Social: Charisma 5, Manipulation 4, Appearance 2

Mental: Perception 1, Intelligence 4, Wits 3

Talents: Empathy 3, Expression 3, Leadership 5, Intimidation 2, Streetwise 3, Subterfuge 5

Skills: Animal Ken 2, Etiquette 5, Melee 1, Performance 4, Stealth 3, Survival 4

Knowledges: Academics 3, Area Knowledge 4, Bureaucracy 3, Investigation 3, Law 3, Linguistics 3, Occult 3, Politics 4

Disciplines: Animalism 3, Auspex 2, Celerity 3, Fortitude 2, Obfuscate 2, Presence 3

Backgrounds: Allies 3, Contacts 2, Influence 3, Resources 2, Retainers (Caitiff) 3, Status 4

Virtues: Conscience 3, Self-Control 5, Courage 4

Morality: Humanity 7

Willpower: 6

Carol Davis - Maldavis <8> (1980) Embraced by DuSable. Sire of Uriah. [CbN1,p77] [CbN2,p78]

Albin, the Ghost of Magdeburg <9> (1191) Helped Lord Jurgen with his knowledge of the city. Alexia of Nicosia offered secrets of Blood Magic to betray Lord Jurgen. He is imprisoned at the bottom of a well in Magdeburg before he escapes in 1230 informing Hardestadt of Jurgen's secrets. [*UtBC,p81]

Sire: unknown

Nature: Rebel

Demeanour: Loner

Generation: 9th

Embrace: 1191

Apparent Age: mid-teens

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 2, Manipulation 3, Appearance 1

Mental: Perception 4, Intelligence 2, Wits 3

Talents: Alertness 3, Brawl 2, Dodge 4, Larceny 4, Subterfuge

Skills: Animal Ken 1, Etiquette 1, Herbalism 1, Melee 2, Stealth 5, Survival 3

Knowledges: Hearth Wisdom 1, Investigation 2, Linguistics 1, Politics 1, Seneschal 2

Disciplines: Auspex 1, Obfuscate 4

Backgrounds: Contacts 2, Herd 3

Virtues: Conviction 2, Instinct 4, Courage 2

Morality: Devil 6

Willpower: 4

Jimmy Holcomb - Neon <9> (1992) Embraced by Balthazar. Killed in Under a Blood Red Moon. [AA,p23] [CbN1,p79] [UBRM]

Richard Fulcher "Dickie" <9> [CbN1,p76] [CbN2,p79]

The Parkers <9> [MC,p108]

Derrick Stack "Uriah" <9> [CbN1,p78]

Tobias Leveler <10> (1615) He was losing to the beast until someone helped him channel his anger correctly. [*GC2,p86]

Sire: unknown

Nature: Conniver

Demeanour: Visionary

Generation: 10th

Embrace: 1615 (born 1595)

Apparent Age: 28

Physical: Strength 3, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Acting 2, Alertness 1, Athletics 2, Brawl 2, Dodge 3, Empathy 2, Intimidation 2, Streetwise 4, Subterfuge 2

Skills: Animal Ken 2, Melee 3, Repair 1, Sailing 2, Security 2, Stealth 2, Survival 2

Knowledges: Area Knowledge 4, City Secrets 1, Investigation 2, Linguistics 1, Occult 1, Navigation 2

Disciplines: Auspex 1, Celerity 2, Potence 2, Presence 3, Pro-tean 1

Backgrounds: Allies 3, Contacts 4, Herd 1, Influence 1, Resources 1

Virtues: Conscience 4, Self-Control 2, Courage 4

Morality: Humanity 5

Willpower: 7

Notes: Tobias can speak French

Amethyst <10> [LAbN,p75]

Gordon Keaton <10> [CbN1,p73]

Jasper Krevets <10> [CbN2,p80]

Raymond <10> [NObN,p54]

Count Zaroff <10> (1941) Embraced by Arebehaluah. Several Blood Hunts have been called on him. He has not been seen since he was thrown out of Berlin. [*WoD1,p40]

Sire: Arebehaluah

Nature: Fanatic

Demeanour: Competitor

Generation: 10th (when last seen)

Embrace: 1941 (born 1893)

Apparent Age: early 40s

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 4, Athletics 3, Brawl 4, Dodge 2, Intimidation 2, Leadership 2, Search 3, Scan 2

Skills: Animal Ken 3, Archery 4, Camouflage 3, Climbing 3, Drive 2, Etiquette 3, Falconry 2, Fast-Draw 3, Firearms 5, Game Playing 3, Gunsmithing 3, Hunting 5, Melee 5, Orienteering 4, Ride 3, Stealth 4, Survival 5, Throwing 3, Tracking 4

Knowledges: History 4, Kindred Lore 3, Lupine Lore 2, Occult 3, Naturalist 4

Disciplines: Auspex 2, Celerity 3, Fortitude 1, Obfuscate 2, Potence 2, Serpents 2

Backgrounds: Resources 4, Retainers 3

Virtues: Conscience 0, Self-Control 5, Courage 5

Morality: Humanity 5

Derangements: Arrogance, Obsession (hunting)

Willpower: 7

Notes: Zaroff's Retainers are a massively built mute Cossack and a pack of four hunting dogs, all which are thought to be Ghouls. At the present time, he may have attained an earlier Generation through Diablerie than that shown above.

Stanislav, Prophet of Calomena <11> (1132) Worships the twin sister of Caine named Calomena who says that Vampires are the personification of material evil and must be destroyed. Dies in a fire during the Fourth Crusade. [*CobN,p90,91] [BC,p79]

Sire: unknown

Nature: Fanatic

Demeanour: Fanatic

Generation: 11th

Embrace: A.D. 1132

Apparent Age: mid 30s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 5, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, Empathy 5, Intimidation 3, Leadership 5, Subterfuge 5

Skills: Stealth 4, Survival 4

Knowledges: Hearth Wisdom 3, Linguistics 3, Occult 3, Theology 2

Disciplines: Auspex 2, Chimerstry 4, Dementation 4, Presence 4

Backgrounds: Allies (Chosen of Calomena) 3, Herd (Cultists) 3, Influence (Cultists) 2

Virtues: Conscience 1, Self-Control 5, Courage 5

Morality: Road of Heaven 9

Willpower: 9

Victoria Longwood <11> (1984) Embraced by Torrence. [CbN1] [CbN2,p82]

Rose <11> [LAbN,p76]

Raymond Wallace <11> [CbN2,p82]

Darva Felispa, Knight <12> (1944) Embraced by Rolf. [SC,p61]

Turk, Street Warlord <13-12> (1975) Embraced by Gengis. [MibN,p33]

Cecil <12> [DAV,p88]

Priscilla Gibbs "Madame Zharinsky" <12> [CbN1,p74]

Louis Pasteur / Jacob Prestor <12> [AH,p39]

Marc Perleman "Zipper" <12> [LAbN,p77]

Walker Grimes <13> Embraced by Gary. [HH,p80]

Marcus Smith-Kearns <13> [AH,p61]

Cesar Holfield, Childe of the Final Nights <15> (1996) He has a strange birthmark on his neck, a crescent moon at the nap of his neck. Clan Tremere has heard about him and has had every conclave looking for him. He has escaped the Tremere dragnet for now. [*CotN,p76]

Sire: unknown

Nature: Loner

Demeanour: Curmudgeon

Generation: 15th

Embrace: 1996

Apparent Age: late teens

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Alertness 2, Athletics 1, Brawl 1, Dodge 2, Empathy 2, Streetwise 3, Subterfuge 2

Skills: Drive 1, Etiquette 2, Performance 1, Stealth 4, Survival 3

Knowledges: Academics 2, Computer 1, Medicine 1, Politics 2, Science 2

Disciplines: Auspex 1, Obfuscate 2

Backgrounds: Contacts 1

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 7

Willpower: 3

Afifa, the Herald <15> (2000) Was found under the desert sand by Nazirah a Kindred and one of the Disciples of Anubis. When she found out she was pregnant she fled the disciples temple. And went to olde Cairo where she met Petra, a Nosferatu who's haven is Abu Serga. Afifa noticed a crescent-shaped mark at the base of her neck that soon appeared after she discovered she was pregnant. She requested Dr Netchurch to come to Cairo to help her with the birth of her child. [*CabN,p117] [ToJ:G,p7]

Sire: Unknown

Nature: Child

Demeanour: Survivor

Generation: 15th

Embrace: 2000

Apparent Age: early 20s

Not Caitiff but unknown what clan these vampires are from

Abdallah, Monitor of Cairo <4> (□ 0) He was Embraced by a shadowy figure which told him to watch for three signs. De-throned the Prince Antonius who had fallen under sway of the

Setites by informing Lupines of Antonius's haven. Mentally unstable. Inconnu [CabN,p152]

Mahatma, Monitor of Istanbul <4> Embraced by Laodice. He was ruler of Constantinople before Theusa founded the city. When the Triumvirate appeared he left the city instead of fighting them. Saulot showed Mahatma the path of Golconda and was teaching him to walk the path until he was Diablerized. He returned to the city after the Three were no longer in power. Inconnu [PG2,p121] [GttC,p226] [*CotN,p98] [EV,p40]

Sire: Laodice

Nature: Architect

Demeanour: Loner

Generation: 4th

Embrace: unknown

Apparent Age: early 20s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 5, Manipulation 4, Appearance 5

Mental: Perception 4, Intelligence 6, Wits 4

Talents: Acting 4, Alertness 6, Brawl 2, Dodge 4, Empathy 4, Intimidation 5, Leadership 3, Subterfuge 4

Skills: Etiquette 4, Performance 3, Stealth 5, Survival 5

Knowledges: Academics 5, Finance 3, Investigation 4, Linguistics 6, Occult 5, Politics 4

Disciplines: Auspex 8, Dominate 6, Fortitude 5, Mortis 6, Obeah 7, Obfuscate 8, Potence 3, Presence 7, Protean 3

Backgrounds: Allies 5, Contacts 5, Influence 6, Resources 6, Status 6

Virtues: Conscience 4, Self-Control 5, Courage 6

Morality: Humanity 9

Willpower: 9

CAPPADOCIANS

Cappadocius / Ashur / Laodice <3> Sire of Caias Koine, Japheth, Byzar, Humuusa, Lazarus and Augustus Giovanni. Cappadocius was Diablerized by Augustus Giovanni the 4th of April 1444. He wanted to achieve Apotheosis but he realized he had to be a spirit in the Shadowlands to accomplish the task so when Augustus Diablerized him he became a wraith. The wraith of Cappadocius became a spectre and was tied to a fetter in Boston early 1900s and was "laid to rest" after the fetter was destroyed throwing his soul into the deep Shadowlands. [Cb-C] [GC1] [CF] [GC4] [EV,p23] [LotH,p65] [PGHC,p25] (Assyrian God of War)

Japheth / The Capuchin <4> (-7225) Embraced by Cappadocius. Sire of Constancia and Alara. Assisted in the Embrace of Augustus Giovanni at Erciyes; some suspect he was the one to curse the Giovanni (not Lamia). Japheth was Diablerized by Claudius Giovanni on the same night his sire was Diablerized by Augustus. Japheth and Constancia kept a bit of the blood from Cappadocius to Embrace Augustus and sealed it in a jar with beeswax, which is now called the True Vessel. Japheth may be The Capuchin (that is mentioned in Unre's description in CotN), even if he was Diablerized. [*GC1,p82] [Cb-C] [Cb-Gi] [GttC] [EV,p98] [PGHC] (Son of Noah in the Bible)

Sire: Ashur

Nature: unknown

Demeanour: unknown

Generation: 4th

Embrace: 7225 B.C. (born 7248 B.C.)

Apparent Age: Early 20s

Physical: Strength 7, Dexterity 9, Stamina 8

Social: Charisma 7, Manipulation 6, Appearance 8

Mental: Perception 8, Intelligence 9, Wits 8

Talents: Alertness 7, Athletics 5, Brawl 5, Dodge 9, Empathy 7, Intimidation 6, Leadership 5

Skills: Animal Ken 7, Etiquette 8, Melee 5, Music 6, Ride 5, Stealth 5

Knowledges: Investigation 5, Kindred Lore 6, Law 7, Linguistics 9, Occult 8, Politics 6

Disciplines: Animalism 5, Auspex 8, Celerity 5, Chimerstry 3, Dominate 8, Fortitude 4, Necromancy 6, Obeah 4, Obfuscate 6, Obtenebration 6, Potence 6, Presence 7, Protean 5, Serpents 2, Thaumaturgy 9

Thaumaturgical Paths: Weather Control 5, Elemental Mastery 5, Movement of the Mind 3, Lure of Flames 1

Backgrounds: Allies 9, Contacts 8, Elder Status 6, Herd 8, Influence 4, Resources 6, Retainers 9

Virtues: Conscience 5, Self-Control 4, Courage 5

Morality: Humanity 9

Willpower: 10

Lazarus <4> (early 1st century) Embraced by Cappadocius. Sire of Lamia. He killed Caias Koine when went to Egypt to Lazarus why he did not attend the Feast of Folly. Has been sleeping beneath the sands of Egypt (WoD2), and only recently woke up. Spent a lot of time with the Setites before he went into torpor. Lazarus may be The Capuchin (that is suggested by Cb-Gi). He might be the same person as Japheth (suggested by Cb-C). [WoD2] [Cb-C] [Cb-Gi] [GttC] [EV,p106] [PGHC,p142]

Byzar <4> Sire of Alexia Theusa. Byzar founded Byzantium around -550 and was sent in torpor by Alexia Theusa in 196. [CobN,p92]

Caias Koine <4> Embraced by Cappadocius. First child of Cappadocius, killed by Lazarus. [Cb-C] [EV,p41] [PGHC,p26]

Humuusa <4> Embraced by Ashur. Sire of Enheduanna. [LotH,p65]

Abraham <5> (before -500) Sire of Theophilis and Adam. Worked on the Black Torah. Abraham disappears he is not heard from for years. It is unknown if he experiences Final Death. [*JbN,p72] [EV,p12]

Sire: unknown

Nature: Fanatic

Demeanour: Penitent

Generation: 5th

Embrace: before 500 BC

Apparent Age: impossibly ancient

Physical: Strength 2, Dexterity 2, Stamina 7 (Enduring)

Social: Charisma 2, Manipulation 3, Appearance 0

Mental: Perception 4 (Insightful), Intelligence 5 (Sharp Mem-

ory), Wits 3

Talents: Alertness 4, Brawl 1, Dodge 3

Skills: Herbalism 2, Ride 3

Knowledges: Academics 6 (Theology), Hearth Wisdom 3, Investigation 6 (Library Search), Linguistics 6 (Translation), Medicine 3, Occult 6 (Kaballah), Science 3

Disciplines: Auspex 6, Celerity 2, Dominate 3, Fortitude 6, Mortis 7, Obfuscate 4, Obtenebration 2, Potence 3

Backgrounds: Allies 1, Contacts 4, Resources 2, Status 3

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Road to Heaven 9

Willpower: 9

Lady Alexia Theusa, Mistress of Death <5> (-308) Embraced by Byzar. Ambushes Byzar and Constantinople's Cappadocians in 196, sending them into torpor. Dies to the Giovanni purge of the Clan Cappadocian. [*CobN,p91] [EV,p159]

Sire: Byzar

Nature: Caretaker

Demeanour: Loner

Generation: 5th

Embrace: 308 B.C.

Apparent Age: late 50s

Physical: Strength 3, Dexterity 3, Stamina 5

Social: Charisma 3, Manipulation 5, Appearance 2

Mental: Perception 6, Intelligence 6, Wits 4

Talents: Acting 2, Alertness 3, Empathy 6, Intimidation 4, Larceny 2, Subterfuge 6

Skills: Animal Ken 3, Crafts 3, Etiquette 3, Herbalism 7, Music 2, Stealth 5, Survival 5

Knowledges: Academics 6, Hearth Wisdom 4, Investigation 3, Medicine 4, Occult 6, Politics 3

Disciplines: Auspex 6, Dominate 3, Fortitude 4, Mortis 7, Obfuscate 3, Presence 4, Vicissitude 2

Backgrounds: Allies (mortal physicians) 3, Influence (imperial physician) 5, Status 2

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Road of Humanity 5

Willpower: 8

Angelique, Guardian of the Necropoli <5> Embraced by Lazarus [CabN,p153,154]

Constancia <5> Embraced by Japheth. Sire of Ambrogino Giovanni. First child of Japheth. Matron of the Erciyes Temple, went into seclusion in 1443, exactly one year before the Giovanni purge. Witnessed the Embrace of Augustus Giovanni at Erciyes. [Cb-C] [Cb-Gi] [TC3] [GtC] [PGHC,p141]

Enheduanna <5> Embraced by Humuusa. Sire of Asushunamir. [LotH,p65]

Kyros of Antioch <5> Sire of Amalia of Thrace. [TbN,p68]

Amalia of Thrace, Penitent <6> (400) Embraced by Kyros of Antioch. One of the oldest in Serdicia. Died in the 15th century to the Giovanni. [*TbN,p67]

Sire: Kyros of Antioch

Nature: Fanatic

Demeanour: Penitent

Generation: 6th

Embrace: 400

Apparent Age: Early 20s

Physical: Strength 2, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 1, Alertness 2, Dodge 2, Empathy 2, Leadership 3, Subterfuge 2

Skills: Crafts 2, Etiquette 2, Herbalism 1, Melee 2, Music 4, Stealth 2

Knowledges: Hearth Wisdom 3, Medicine 3, Occult 1, Senechal 2, Theology 2

Disciplines: Auspex 5, Fortitude 2, Mortis 5, Potence 34, Presence 4

Backgrounds: Herd 3, Resources 2, Retainers 3

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Heaven 6

Willpower: 9

Adam <6> (813) Embraced by Abraham. In servitude of his sire. Died in Venice in the 15th century. [*JbN,p75]

Sire: Abraham

Nature: Gallant

Demeanour: Loner

Generation: 6th

Embrace: 813 AD

Apparent Age: mid-30s

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 1

Mental: Perception 3, Intelligence 4 (Learned), Wits 3

Talents: Alertness 2, Brawl 2, Dodge 2, Subterfuge 3

Skills: Herbalism 2, Stealth 2

Knowledges: Academics 5 (Jewish), Investigation 3, Linguistics 3, Occult 4 (Kabbalah)

Disciplines: Auspex 3, Fortitude 4, Mortis 2, Obfuscate 2, Presence 3

Backgrounds: Mentor 2, Resources 2

Virtues: Conscience 2, Self-Control 3, Courage 2

Morality: Road of Heaven 5

Willpower: 4

Theophilis <6> Embraced by Abraham. Sire of Marcus. [JbN,p74]

Asushunamir <6> Embraced by Enheduanna. Sire of Drenis. [LotH,p65]

Baldassare <6> Sire of Penelope. Died in 1101 to a Nosferatu. [PGHC,p223]

Lord Thomas Beckett Camden <6> Sire of Maria Asuncion. Chamberlain of Mithras. [TC3] [Cb-C] [EV,p42]

Ungol <6> Sire of Kazimierz the Silent. [TbN,p67]

Drenis, the Charnel-Maid <7> (Late 2nd century) Embraced by Asushunamir. Was a male before removing his genitalia became a priestess of Cybele soon after in his mortal life. She never enjoyed feeding from mortals. While searching for a Salubri he met Demetrius and Mahtiel they went to Mokur in Hunedoara and she became his avowed disciple. One of Twelve of Hunedoara. Prepares the dead for burial and makes sure the spirits do not become too unfriendly. [*LotH,p65]

Sire: Asushunamir
Nature: Penitent
Demeanour: Conformist
Generation: 7th
Embrace: Late 2nd century A.D.
Apparent Age: Late teens
Physical: Strength 3, Dexterity 6, Stamina 6
Social: Charisma 6, Manipulation 5, Appearance 4
Mental: Perception 6, Intelligence 6, Wits 4
Talents: Alertness 3, Athletics 2, Brawl 1, Diplomacy 3, Dodge 2, Empathy 5, Expression 5, Intimidation 4, Leadership 5, Subterfuge 2, Intrigue 4
Skills: Animal Ken 1, Crafts (body crafts) 3, Crafts (Beauty) 4, Etiquette 4, Meditation 5, Melee 1, Performance (Dance) 3, Performance (Song) 4, Stealth 1, Survival 1
Knowledges: Academics 5, Camarilla Lore 2, Clan Knowledge (Cappadocian) 5, Clan Knowledge (Giovanni) 3, Enigmas 4, Expert Knowledge (Ancient Religion) 5, History 4, Investigation 3, Linguistics 5, Medicine 2, Occult 6, Politics 1, Psychology 2, Science 2
Disciplines: Auspex 5, Celerity 3, Dominate 2, Fortitude 2, Mortis 6, Necromancy 5, Obeah 1, Potence 2, Presence 2, Viscissitude 1
Mortis Paths: Grave's Decay 6, Corpse in the Monster 4, Cadaverous Animation 4
Necromantic Paths: Sepulchre Path 5, Ash Path 5
Backgrounds: Contacts (Kindred and mortal) 3, Contacts (Ghostly) 5, Retainers 3
Virtues: Conscience 5, Self-Control 4, Courage 3
Morality: Humanity 7
Willpower: 8
Notes: Drenis can speak Babylonian, Greek, Latin, Romanian, Thracian, Turkish, others as desired. Her can know virtually any Mortis or Necromancy ritual desired remember the high Humanity. Her Advanced Disciplines for Mortis is Raise the Dead and Corpse Projection combo discipline. Drenis made a deal with Nikanuuranu that each year when the pact is done she gets a nightmare of exactly what the sacrifice went through including what is beyond the shroud.

Marcus <7> (70) Embraced by Theophilis. It is rumoured he was staked by Duyal seeking revenge. [*JbN,p73]
Sire: Theophilis
Nature: Rogue
Demeanour: Barbarian
Generation: 7th
Embrace: 70 AD
Apparent Age: early 30s
Physical: Strength 4, Dexterity 3, Stamina 4 (Stoic)
Social: Charisma 2, Manipulation 3, Appearance 3
Mental: Perception 3, Intelligence 2, Wits 4 (Combat Nerves)
Talents: Alertness 3, Athletics 3, Brawl 4 (Wrestling), Dodge 3, Intimidation 3, Leadership 2
Skills: Melee 4 (Swords), Ride 3, Stealth 2, Survival 2, Throwing 2
Knowledges: Academics 4 (Theology), Linguistics 3, Medicine 3 (Battle Wounds)
Disciplines: Animalism 3, Auspex 4, Celerity 3, Fortitude 5, Mortis 5, Obfuscate 3, Potence 4, Presence 3, Protean 2
Backgrounds: Influence 1
Virtues: Conscience 2, Self-Control 4, Courage 4
Morality: Road of Humanity 4

Willpower: 9

Penelope, Elder of Hamburg <7> (540) Embraced by Baldassare. Walker on the Road of Bones. Former Spartan slave from ancient Rome. Lucius's former lover and long-time ally; a staunch believe in the Promethean ideal. She may have orchestrated her sires death. Both Penelope and Lucius as considered the True Power of Hamburg, because the Malkavian Prince Midian was clearly unfit to rule. [DAE] [*PGHC,p223]
Sire: Baldassare
Generation: 7th
Embraced: AD 540
Apparent Age: mid 20s

Maria Asuncion, Fate's Pawn <7> (920) Embraced by Lord Camden. She gives her unlife per G-d's design and is destroyed by a Baali and Giovanni plot. [*TC3,p83]
Sire: Lord Camden
Nature: Penitent
Demeanour: Survivor
Generation: 7th
Embrace: 920
Apparent Age: Late 20s
Notes: Maria only has one important Trait rating: her True Faith of 5. She can possess any other abilities the Storyteller wants, though it is unlikely physical altercations will conclude favourably for her

Kazimierz the Silent, Watcher of Krakow <7> (965) Embraced by Ungol. After being entombed in salt by Gutka he dies in the 17th century due to a Giovanni and Baali plot. [*TbN,p65]
Sire: Ungol
Nature: Penitent
Demeanour: Penitent
Generation: 7th
Embrace: 965
Apparent Age: 40
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 3, Manipulation 2, Appearance 3
Mental: Perception 4, Intelligence 3, Wits 3
Talents: Alertness 2, Dodge 2, Empathy 3, Leadership 2, Search 2, Subterfuge 2
Skills: Animal Ken 1, Etiquette 2, Herbalism 3, Melee 1, Music 2, Stealth 2
Knowledges: Academics 2, Hearth Wisdom 2, History 1, Investigation 2, Linguistics 2, Medicine 2, Occult 3, Science 2, Theology 2
Disciplines: Auspex 3, Fortitude 2, Mortis 4, Quietus 1
Backgrounds: Herd 4, Influence 1, Retainers 2
Virtues: Conscience 5, Self-Control 3, Courage 3
Morality: Heaven 8
Willpower: 6
Notes: Kazimierz can speak Arabic and Greek

Bela Rusenko <7> (1044) Embraced by Amalia. Walker on the Road of Sin. Prince of Sofia in 1230. Rusenko is a relatively new prince. The Cainites under his dominion have not yet realized that he is mad as a Malkavian or that he seeks to unleash forces that could destroy every vampire in the region. Consorts with daemons. [*DAE,p139] [PGHC,p32,72]

Sire: Amalia
Nature: Rogue
Demeanour: Autocrat
Generation: 7th
Embrace: 1044
Apparent Age: early 40s

Egothha <7> Sire of Agaitas. [NoP]

Aliyyah, the Whisper of Death <8> (843) Embraced by Lonas. Sire of Jakeem ibn Aliyyah. She studies ghosts in Italica. She also has been an advisor to many Cainites and an assassin for several Ashirra. [*IbN,p102]

Sire: Lonas
Nature: Judge
Demeanour: Innovator
Generation: 8th
Embrace: 843
Apparent Age: late 20s

Khayrat <8> Sire of Ishaq ibn Khayrat. [VoN]

Brother Jervais <8> Sire of Garinol. [TbN,p65]

Ishaq ibn Khayrat <9> (946) Embraced by Khayrat. Was a physician in Baghdad before the founding of great hospitals. Contracted a wasting disease from his patients and he lost everything. He was left to die in the slums, among the poor he had tried to help. It was then that Khayrat, studying lingering death, realized Ishaq's potential and Embraced him. [*VoN,p100]

Sire: Khayrat
Nature: Autocrat
Demeanour: Caretaker
Generation: 9th
Embrace: 946
Apparent Age: late 40s

Jakeem ibn Aliyyah, the Lurker of the Crypt <9> (1013) Embraced by Aliyyah. Studied death after his father died. He is lured into a Tremere laboratory. [*IbN,p101]

Sire: Aliyyah
Nature: Loner
Demeanour: Autocrat
Generation: 9th
Embrace: 1013
Apparent Age: mid-50s
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 2, Manipulation 4, Appearance 2
Mental: Perception 4, Intelligence 5, Wits 3
Talents: Alertness 2, Dodge 3, Subterfuge 4
Skills: Etiquette 2, Herbalism 5, Melee 2, Stealth 2
Knowledges: Academics 4, Hearth Wisdom 2, Investigation 3, Linguistics 3, Medicine 5, Occult 4, Science 4
Disciplines: Animalism 2, Auspex 4, Dominate 1, Fortitude 2, Mortis 5
Backgrounds: Allies 3, Herd 3, Resources 4, Retainers 3
Virtues: Conviction 4, Self-Control 3, Courage 2
Morality: Bones 5
Willpower: 8

Garinol Cappadocius, Abbot of Petrin Hill Monastery <9> (1099) Embraced by Brother Jervais. Sire of Mercurio and Serena. He wants to escape the Purge by trying to get to the New World but the ship sinks and while in Torpor at the bottom of the ocean he is eaten by the fish of the deep. Dead. [*TbN,p64]

Sire: Brother Jervais
Nature: Monster
Demeanour: Penitent
Generation: 9th
Embrace: 1099
Apparent Age: 22
Physical: Strength 3, Dexterity 2, Stamina 3
Social: Charisma 4, Manipulation 3, Appearance 2
Mental: Perception 3, Intelligence 4, Wits 3
Talents: Acting 2, Alertness 2, Brawl 2, Dodge 2, Subterfuge 3
Skills: Etiquette 4, Herbalism 3, Melee 1, Music 2, Stealth 3
Knowledges: Academics 3, Astrology 1, Hearth Wisdom 1, Investigation 3, Linguistics 2, Medicine 2, Occult 3, Science (Biology) 4, Theology 2
Disciplines: Auspex 4, Fortitude 2, Mortis 3
Backgrounds: Contacts 1, Herd 2, Influence 3, Retainers 2
Virtues: Conscience 1, Self-Control 4, Courage 4
Morality: Heaven 5
Willpower: 7
Notes: Garinol can speak Hebrew and Latin.

Simon Rigaud, the Spiritician <10> Embraced by Raymonde Roussel. Travels with the Carnaval Moriendi, a circus. [*AC,p65]

Sire: Raymonde Roussel
Nature: Child
Demeanour: Autocrat
Generation: 10th
Embrace: 1116
Apparent Age: early 30s

Julianna Trevani, Follower of Lazarus <10> (1141) Embraced by An del. Cult member of Followers of Lazarus. In charge of messages between the Followers and Tremere. [*AC-DA,p51]

Sire: An del
Nature: Loner
Demeanour: Fanatic
Generation: 10th
Embrace: 1141
Apparent Age: late teens

Margaret Vasa, Graverobber Envoy <11> (1145) Embraced by Wechsel. [*HoT,p95]

Sire: Wechsel
Nature: Judge
Demeanour: Innovator
Generation: 11th
Embrace: 1145
Apparent Age: late teens

Laura di Salerno <11> [RotB,p93]

Troglodytia <?> Learned Obfuscate from the Nosferatu. Hinted to possibly be the Progenitor of the Samedi Bloodline. [Cb-C,p65] [EV,p174]

Antikleia <?> Founding member of The Women of David, a sect of Cappadocians that wear a lot of clothing including veils to circumvent the problem that Cappadocians suffer from their clan weakness.
[PGHC]

DAUGHTERS OF CACOPHONY

possible Bloodline of Toreador indication from Libellus Sanguinis 2

Angela Preston <9> Sire of Delilah Monroe. [CF,p59]

Delilah Monroe <10> (1981) Embraced by Angela Preston. Antitribe. [CF,p59]

Harlan Graves <10> Sire of Celeste. [NoP,p44]

Antoinette Dubois <10> Chanteuse of Paris. [VVAC,p131]

Celeste <11> (1991) Embraced by Harlan Graves. Transsexual and only surviving male member of the bloodline. [*NoP,p44]

Sire: Harlan Graves

Nature: Bon Vivant

Demeanour: Gallant

Generation: 11th

Embrace: 1991

Apparent Age: mid-20s

Muse <11> Les Miserables Pack. Blind. Antitribe [MobN,p113]

FOLLOWERS OF SET

Set / Seth / Sutekh / Typhon <3> Sire of Nakhthorheb, Seterpenre, Maatkare, Ta-urt, Kemintiri, Nefertiti and Nephthys. He may lie somewhere in a tomb or beneath the sands of Egypt. He disappeared in 33 BC. The Malkavians consider that Saulot and Set are brothers to Malkav (CbR-Ma). The Ventruie say he was banished from the Second City by their Antediluvian, for eating the heart of Arikel (CbR-Ve). Dead per Gehenna. Details from Nightshade: Resurrected from a ritual casted by Neferu. He then tells her she is not worthy of his blood and swallows her whole and the entire entourage that came with her. Dies at Gehenna with 5 other Antediluvians when the child Saulot atones for the sins of Cainites. Details from The Crucible of G-D: Set is not Resurrected from the Setites ritual. He feels them from the Du'at and compels his Clan to join him there, thousands of Setites commit suicide to be with their g-d. [Mummy] [BbN,p116] [KMW,p87-91] [NoP] [CbR-Ma] [CbR-Ve,p13] [EV,p150] [LotH,p67] [ToJ:G,p18,156]

Kemintiri <4> (-1300) Embraced by Set. She learned the ritual of mummification but forgot it. She took the place of the Ventruie Justicar during a few decades. She is the 1st on the Red list. Worked with Sheridan Foster and Hussein al-Husseini when in Cairo. Killed a group of Archons looking for her. [*KMW,p87-91] [CabN,p126]

Sire: Set

Nature: Survivor

Demeanour: Deviant

Generation: 4th

Embrace: 1300 B.C.

Apparent Age: 27

Physical: Strength 7, Dexterity 9, Stamina 8

Social: Charisma 8, Manipulation 9, Appearance 8

Mental: Perception 6, Intelligence 8, Wits 8

Talents: Acting 8, Alertness 2, Artist 3, Brawl 6, Dodge 8, Empathy 5, Intimidation 7, Intrigue 7, Leadership 6, Search 3, Seduction 3, Streetwise 4, Subterfuge 8

Skills: Carousing 3, Dancing 3, Disguise 3, Drive 3, Etiquette 4, Falconry 2, Gaming 3, Herbalism 3, Interrogation 5, Masquerade 4, Melee 4, Research 6, Stealth 5, Survival 5

Knowledges: Archeology 7, History 6, Investigation 7, Kindred Lore 7, Linguistics 8, Magus Lore 4, Medicine 3, Occult 7, Politics 5, Science 3, Thanatology 4, Theology 2

Disciplines: Auspex 5, Bardo 7, Celerity 4, Dominate 5, Fortitude 4, Necromancy 5, Obfuscate 9, Potence 2, Presence 6, Serpents 8, Thaumaturgy 6

Thaumaturgical Paths: Path of Corruption 5, Lore of Flames 3, Movement of the Mind 3, Path of Conjuring 3, Elemental Mastery 2, Weather Control 2

Backgrounds: Contacts 5, Allies 4, Resources 5, Retainers 6

Virtues: Conscience 1, Self-Control 2, Courage 5

Morality: Humanity 3

Willpower: 10

Nefertiti <4> (-1032) Embraced by Set. Sire of Aabt Kindred. Self-Proclaimed Queen of Europe. [BbN,p116] [EV,p117]

Nephthys <4> Embraced by Set. Nephthys had her soul shattered by Egyptian Garou. [RAE]

Nakhthorheb <4> Embraced by Set. First son of Sutekh. Leader of the 13 Hierophants (Setites Methuselahs). [LS3,p96] [PGLC]

Seterpenre <4> Embraced by Set. Sire of Isenkhebe. Lord of Tinnis. A mighty Sorcerer. Tolerant of Cainites. [LS3,p96] [PGLC] [LotH,p67]

Maatkare <4> Embraced by Set. Beloved of the moon. Set's concubine. Her beauty is so great as to stop the heart of a strong man. Mysterious. [LS3,p96]

Ta-urt <4> Embraced by Set. Sire of Ororiouth. [NoP]

Nehsi <5> (-1663) Sire of Kay'tall. [CobN,p93] (Pharaoh, 14th dynasty)

Neferu <5> (-1352) Sire of Sobek. Leader of the Fire Court. Details from Nightshade: Received a letter from Cranston. Arrives at the site of the Second City after the ritual brings it up from the sands. She performs a ritual that resurrects Set. He

then deems she is not worthy of his blood and reclaims it by devouring her whole. [*GC3,p143-144] [EV,p117]

[ToJ:G,p35,155]

Sire: unknown

Nature: Autist

Demeanour: Child

Generation: 5th

Embrace: 1352 B.C.

Apparent Age: 14

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 5, Manipulation 6, Appearance 6

Mental: Perception 5, Intelligence 5, Wits 6

Talents: Acting 6, Alertness 5, Athletics 4, Brawl 3, Dodge 6, Empathy 6, Intimidation 5, Leadership 5

Skills: Animal Ken 2, Etiquette 5, Melee 3, Music 5, Stealth 5, Survival 5

Knowledges: Finance 5, Investigation 5, Linguistics 5, Occult 7, Politics 5

Disciplines: Auspex 5, Celerity 2, Chimerstry 3, Dominate 5, Fortitude 3, Necromancy 4, Obfuscate 3, Potence 1, Presence 6, Quietus 1, Serpents 6, Thaumaturgy 6

Thaumaturgical Paths: Corruption 5, Movement of the Mind 4

Backgrounds: Allies 4, Contacts 5, Herd 7, Influence 5, Mentor 7, Resources 6, Retainers 6, Status 5

Virtues: Callousness 5, Instinct 5, Morale 5

Morality: Typhon 9

Willpower: 10

Ororiouth <5> Embraced by Ta-urt. Sire of Nebseni. [NoP]

Aabt Kindred <5> Embraced by Nefertiti. Those are snakes Embraced by Nefertiti's powerful blood. It is the only case where animals have been Embraced. Apart from this exception, it is impossible to embrace animals: they stay dead. [BbN]

The Sleeping Lord, Maiden of Plagues <5> Embraced by Scorpion King. If the Herald is not captured by the Lords followers it is doomed to an eternity of imprisonment of an entirely different sort, ignominiously trapped within the vessel known as Lot 14. Reborn in the body of an infant who was given birth by The Herald in 2004. [CabN,p154] [ToJ:G,p11]

Isenkhebe <5> Embraced by Seterpenre. Sire of Pentweret. [LotH,p67]

Ezuli <7-6> (□1300) Embraced by Ghede. Sire of Manon. She was Embraced in Ethiopia. [WoD1,p113-115] [NObN,p81] [EV,p70]

Ollam-Onga <6> (□1000) Warrior-priest of the Luo. [WoD2,p126]

Pentweret, the Tester Found Wanting <6> (□180bc) Embraced by Isenkhebe. Has developed a road of Golconda that involves both Set and Saulot's beliefs. Vanth tried his road and fell into Wassail. One of Twelve of Hunedoara. He saw the ritual for what it really was immediately. He resisted Nikanuuranu's temptation for more power. [*LotH,p67]

Sire: Isenkhebe

Nature: Pedagogue

Demeanour: Survivor

Generation: 6th

Embrace: about 180 B.C.

Apparent Age: late 40s

Physical: Strength 4, Dexterity 5, Stamina 6

Social: Charisma 7, Manipulation 7, Appearance 2

Mental: Perception 6, Intelligence 7, Wits 7

Talents: Alertness 5, Empathy 7, Expression 4, Intimidation 5, Streetwise 3, Subterfuge 7

Skills: Craft (Jeweler) 4, Craft (Sculptor) 3, Etiquette 5, Herbalism 4, Meditation 5, Melee 1, Performance 5, Stealth 6

Knowledges: Academics 7, Bureaucracy 3, Enigmas 6, Finance 1, Investigation 5, Linguistics 5, Medicine 4, Occult 7, Psychology 7, Setite Lore 5

Disciplines: Auspex 2, Fortitude 2, Obeah 2, Obfuscate 6, Presence 6, Serpents 6, Akhu 7

Akhu Paths: Dry Nile 5, Mastery of the Mortal Shell 5, Movement of the Mind 4, Ushabti 5, Weather Control 4

Backgrounds: Retainers 4

Virtues: Conscience 3, Self-Control 5, Courage 3

Morality: Humanity 5

Willpower: 8

Notes: Pentweret can speak numerous dead languages, plus English and French. Pentweret's retainers are 3 statues of crocodile-headed men made from the Akhu Ushabti Path and ghouled cobras. His Advanced Disciplines for Akhu are Portrait Link, Greater Scrying, and Surfeit of Serpents. When Nikanuuranu asked him what he wanted he told the daemon not to try that game with him.

Ghede <6> (-100) Sire of Ezuli. Leader of a Cult in Haiti. [NObN,p81] [AC,p43] [Cb-Fo,p64] [EV,p80] (Haitian Cult)

Khay'tall, Snake of Eden <6> (104) Embraced by Nehsi. Sire of Sarrasine. Founds a scion family in Constantinople in 489. Diablerized by Sarrasine in 1203. [*CobN,p93] [PGLC]

Sire: Nehsi

Nature: Survivor

Demeanour: Tyrant

Generation: 6th

Embrace: A.D. 104

Apparent Age: early 20s

Physical: Strength 4, Dexterity 3, Stamina 5

Social: Charisma 6, Manipulation 7, Appearance 4

Mental: Perception 5, Intelligence 5, Wits 4

Talents: Acting 4, Alertness 2, Brawl 3, Dodge 2, Empathy 5, Intimidation 3, Leadership 3, Subterfuge 4

Skills: Etiquette 3, Herbalism 4, Melee 4, Ride 2

Knowledges: Academics 3, Hearth Wisdom 2, Linguistics 4, Occult 4, Politics 6

Disciplines: Auspex 3, Celerity 2, Dominate 4, Fortitude 1, Obfuscate 3, Potence 4, Serpents 5

Backgrounds: Allies 4, Contacts 5, Herd 5, Influence 3, Resources 4, Retainers 5, Status 3

Virtues: Conviction 4, Instinct 2, Courage 4

Morality: Road of Typhon 8

Willpower: 6

Sarrasine, Prince of Sydney <7-6> (532) Embraced by Kay'tall. Sire of Jacques Talbott. Diablerized his sire in 1203, for losing control of too many mortal pawns and weakening the Setite power base in Constantinople. Prince of Sidney during the 20th century, claiming to be Toreador. Claims to be a Cai-

tiff. Details from Nightshade: Also an agent of the Camarilla
Discovers what the thin-bloods in her city are calling the True
Messiah and she sends out her agents to cover the six year olde
clone. [*CobN,p94] [WoD2,p154] [RaAu] [Cb-Fo] [LS3]
[EV,p148] [PGLC] [ToJ:G,p159]

Sire: Khay'tall

Nature: Autist

Demeanour: Confidant

Generation: 6th

Embrace: A.D. 532

Apparent Age: 15

Physical: Strength 4, Dexterity 7, Stamina 6

Social: Charisma 6, Manipulation 7, Appearance 5

Mental: Perception 6, Intelligence 6, Wits 6

Talents: Acting 4, Alertness 4, Dodge 5, Empathy 6, Leadership 5, Seduction 7, Sense Deception 5, Streetwise 5, Subterfuge 6

Skills: Bribery 5, Etiquette 5, Melee 4, Music 4, Stealth 4

Knowledges: Area Knowledge 5, Art History 4, Camarilla Lore 3, Clan Knowledge 4, Finance 5, Linguistics 3, Politics 7, Sabbat Lore 3

Disciplines: Auspex 5, Celerity 5, Obfuscate 6, Presence 6, Serpentis 7, Thaumaturgy 5

Thaumaturgical Paths: Movement of the Mind 3, Path of Corruption 5, Weather Control 4

Thaumaturgical Rituals: Communicate with Sire, Defense of Sacred Haven, Devil's Touch, Rebirth of Mortal Vanity, Wake with Morning's Freshness, Ward vs Lupines

Backgrounds: Influence 3, Herd 4, Resources 5, Status 5

Virtues: Conscience 0, Self-Control 5, Courage 3

Morality: Path of Ecstasy 7

Willpower: 10

Notes: Sarrasine can speak Ancient Greek, Modern Latin, Latin

The Messenger of Jocalo <7-6> (845) Embraced by Count Jocalo. Member of the Fire Court. [*GC3,p147-148]

Sire: Count Jocalo

Nature: Perfectionist

Demeanour: Autist

Generation: 6th

Embrace: A.D. 845

Apparent Age: 20

Physical: Strength 4, Dexterity 6, Stamina 4

Social: Charisma 4, Manipulation 4, Appearance 4

Mental: Perception 5, Intelligence 4, Wits 5

Talents: Acting 3, Alertness 5, Athletics 3, Dodge 5, Empathy 4, Intimidation 5, Leadership 4, Streetwise 5

Skills: Etiquette 5, Melee (Saber) 4, Music 4, Ride 4, Security 4, Stealth 4, Survival 4

Knowledges: Bureaucracy 3, Finance 2, Investigation 5, Law 1, Linguistics 5, Occult 4

Disciplines: Auspex 4, Celerity 2, Chimerstry 6, Fortitude 2, Obfuscate 5, Presence 6, Serpentis 2

Backgrounds: Allies 5, Contacts 4, Herd 4, Mentor (Jocalo) 5, Resources 3, Status 3

Virtues: Callousness 2, Instinct 5, Courage 4

Morality: Path of Lilith 7

Willpower: 9

Count Jocalo <6> (845) Sire of Glycon. [GC3] [TC3]

Sobek <6> (850) Embraced by Neferu. Member of the Fire

Court. [*GC3,p144-145]

Sire: Neferu

Nature: Deviant

Demeanour: Director

Generation: 6th

Embrace: A.D. 850

Apparent Age: 40

Physical: Strength 4, Dexterity 4, Stamina 5

Social: Charisma 3, Manipulation 5, Appearance 2

Mental: Perception 5, Intelligence 3, Wits 3

Talents: Acting 4, Alertness 3, Athletics 2, Dodge 4, Empathy 4, Intimidation 5, Leadership 5

Skills: Animal Ken 2, Etiquette 5, Game Playing 3, Melee 3, Music 4, Ride 3, Stealth 4

Knowledges: Bureaucracy 4, Finance 4, Investigation 4, Law 3, Linguistics 3, Occult 5, Politics 4, Thanatology 3

Disciplines: Auspex 2, Dominate 4, Fortitude 2, Obfuscate 3, Potence 2, Presence 4, Serpentis 6

Backgrounds: Allies 5, Contacts 5, Herd 6, Influence 4, Resources 5, Retainers 5, Status 4

Virtues: Callousness 5, Instinct 4, Courage 4

Morality: Path of Ecstasy 8

Willpower: 9

Lady Amisa <6> (1073) Member of the Isaac Conspiracy. [*GC1,p49]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1073 (born 1049)

Apparent Age: Mid-20s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 5, Manipulation 5, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 5, Brawl 1, Dodge 2, Interrogation 3, Intimidation 4, Leadership 3, Masquerade 2, Streetwise 2

Skills: Blind Fighting 2, Etiquette 2, Fast-Draw 4, Hypnotism 3, Ride 1, Stealth 5

Knowledges: Kindred Lore 3, Naturalist 3, Theology 2, Toxicology

Disciplines: Dominate 3, Obfuscate 4, Presence 2, Serpentis 6

Backgrounds: Contacts 5, Elder Status 1, Herd 4, Resources 4, Retainers 5

Virtues: Conscience 1, Self-Control 4, Courage 5

Morality: Humanity 3

Willpower: 9

Sundervere <6> (1227) Sire of Porphyriion. Almost murdered London's Prince Mithras. [*CbR-Fo,p100]

Sire: Porphyriion

Nature: Fanatic

Demeanour: Architect

Generation: 6th

Embrace: 1227

Apparent Age: Late 50s

Physical: Strength 3, Dexterity 4, Stamina 5

Social: Charisma 5, Manipulation 5, Appearance 1

Mental: Perception 3, Intelligence 6, Wits 4

Talents: Alertness 4, Dodge 3, Empathy 2, Intimidation 3, Leadership (cults) 5, Subterfuge 4

Skills: Animal Ken 1, Crafts 2, Meditation 4, Performance 2, Security 2, Sleight of Hand 3, Stealth 3, Survival 2

Knowledges: Academics (legends) 5, Hindu Lore (apocalyptic) 5, Investigation 3, Kindred Lore 3, Linguistics 4, Medicine 2, Occult (eldritch horrors) 6, Politics 1, Science 3

Disciplines: Auspex 5, Chimerstry 2, Dominate 3, Fortitude 3, Obfuscate 4, Presence 5, Serpentis 6, Thaumaturgy 7

Thaumaturgical Paths: Karma 5, Conjuring 5, Spirit Manipulation 5, Countermagic 3, Movement of the Mind 3, Weather Control 3

Backgrounds: Allies 6, Contacts 6, Herd 3, Influence 4, Resources 5, Retainers 3, Setite Status 5

Virtues: Conviction 5, Self-Control 5, Courage 3

Morality: Path of Typhon 8

Willpower: 9

Izzat al-Khunzir / Ibn al-Balad <7-6> (1293) Embraced by Bilaal the Guide. Sire of David Mooreland. Drives all other clans from the Nile region. Diablerized his sire. Member and Councilor of Banual as-Sa'idi khitta. [*CabN,p117,119] [VVA,p96]

Sire: Bilaal the Guide

Nature: Traditionalist

Demeanour: Judge

Generation: 6th

Embrace: 1293

Apparent Age: late 40s

Physical: Strength 5, Dexterity 2, Stamina 6

Social: Charisma 5, Manipulation 6, Appearance 3

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 1, Empathy 5, Expression 2, Intimidation 4, Leadership 5, Streetwise 3, Subterfuge 7

Skills: Crafts 4, Etiquette 4, Firearms 3, Melee 1, Performance 4, Security 4, Stealth 3, Survival4

Knowledges: Academics 4, Area Knowledge 5, Bureaucracy 3, Camarilla Lore 4, History 5, Investigation 4, Law 5, Linguistics 4, Occult 3, Politics 6, Setite Lore 5

Disciplines: Auspex 2, Dominate 4, Fortitude 2, Obfuscate 7, Potence 3, Presence 5, Serpentis 3

Backgrounds: Allies 3, Clan Prestige 3, Contacts 3, Influence 4, Resources 4, Retainers 3, Status 4

Virtues: Conscience 1, Self-Control 5, Courage 5

Morality: Humanity 4

Willpower: 7

Lady Intisar <6> (1399) [*GC2,p66]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1399

Apparent Age: Early 30s

Physical: Strength 1, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 5, Appearance 4

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Acting 2, Alertness 2, Dodge 4, Interrogation 2, Intimidation 3, Intrigue 3, Sense Deception 4, Subterfuge 3

Skills: Animal Ken 1, Etiquette 4, Melee 3, Music 3, Ride 2, Snake Charming 3, Torture 2

Knowledges: Alchemy 3, Chemistry 3, Clan Knowledge (Setites) 2, Investigation 3, Occult 5, Stealth 2, Theology (Egyptian) 4, Toxicology 4

Disciplines: Celerity 2, Obfuscate 3, Potence 1, Presence 3, Serpentis 5

Backgrounds: Allies 2, Resources 2, Status 3

Virtues: Conscience 1, Self-Control 5, Courage 3

Morality: Humanity 4

Willpower: 6

Bilaal the Guide <6> Sire of Izz al-Khunzir. Truly proud of his knowledge of Cairo's history, and his delight in sharing that knowledge is genuine. Other than his clan, little else is known about him. Acted as the Setite liaison to his city's assorted Cainites. Diablerized by his childer. [*VoN,p106] [CabN,p119]

Sire: unknown

Nature: Fanatic

Demeanour: Gallant

Generation: unknown

Embrace: unknown

Apparent Age: early 30s

Kahina the Sorceress <6> First appeared in Cairo in 542. Perhaps the world's foremost expert in Egypt mysticism and Akhu blood magic. Kahina is one of two Setites in charge of the new Dream Court. The Sleeping Lord speaks only to Kahina. Kahina has control of the Tremere in Cairo through the Regent. She is also looking for the Herald by decree of the Sleeping Lord. Member of the Banual as-Sa'idi khitta. Approached Dr Netchurch with a request to take The Herald. [*CabN,p120,122] [VVA,p95] [ToJ:G,p8]

Sire: Unknown

Nature: Visionary

Demeanour: Rogue

Generation: 6th

Embrace: Unknown

Apparent Age: late 30s

Physical: Strength 3, Dexterity 5, Stamina 5

Social: Charisma 3, Manipulation 6, Appearance 0

Mental: Perception 6, Intelligence 5, Wits 5

Talents: Alertness 4, Athletics 2, Brawl 2, Dodge 3, Empathy 3, Streetwise 2, Subterfuge 5

Skills: Animal Ken 4, Crafts 3, Etiquette 4, Melee 2, Performance 3, Stealth 5, Survival 3

Knowledges: Academics 2, Area Knowledge 5, Investigation 4, Law 1, Linguistics 4, Medicine 1, Occult 6, Politics 3

Disciplines: Animalism 2, Auspex 5, Dominate 4, Fortitude 3, Necromancy 4, Obfuscate 5, Serpentis 5, Setite Sorcery Akhu 6

Necromantic Paths: Sepulchre Path 4, Ash Path 3

Sorcerous Paths: Path of the Dry Nile 5, The Snake Inside 4, Path of Ptah (Conjuring) 3, Path of Duat 2, The False Heart (Corruption) 2

Backgrounds: Allies 4, Contacts 2, Resources 3, Retainers (thrulls) 4

Virtues: Conviction 5, Self-Control 3, Courage 4

Morality: Path of Typhon 7

Willpower: 7

Jacques Talbott <6> Embraced by Sarrasine. [LS3]

Nebsemi <6> Embraced by Ororiouth. High Priest of El Kharga. [NoP]

Lucretia <6> Sire of Danny Larkshill and Mark Sandhurst. [NoP,p82]

Qufur Am-Heru, Champion of Set <7> (-525) Embraced by Qufur am-Heru. [*CotN,p93] [EV,p137]

Sire: Qufur am-Heru (deceased)

Nature: Martyr

Demeanour: Visionary

Generation: 7th

Embrace: 525 B.C.

Apparent Age: late teens to early 20s, depending on dress and accouterments

Physical: Strength 5, Dexterity 3, Stamina 5

Social: Charisma 6, Manipulation 3, Appearance 4

Mental: Perception 4, Intelligence 6, Wits 5

Talents: Alertness 6, Athletics 4, Brawl 5, Dodge 6, Empathy 3, Expression (poetic hieroglyphs) 4, Intimidation 3, Leadership 4, Subterfuge 3

Skills: Animal Ken 3, Archery 5, Crafts (pottery) 3, Etiquette 5, Firearms 1, Herbalism 6, Melee 6, Performance 2, Ride 4, Stealth 5, Survival 3

Knowledges: Academics 6, Computer 1, Finance 5, hearth Wisdom 6, Investigation 4, Law 3, Linguistics 6, Medicine (embalming) 4, Occult 6, Science (alchemy) 4

Disciplines: Animalism 2, Auspex 2, Celerity 4, Dominate 3, Fortitude 4, Obfuscate 5, Obtenebation 2, Potence 3, Presence 6, Serpentis 6, Thaumaturgy 4, Protean 1

Thaumaturgical Paths: Path of Blood 4, Lure of Flames 3, Path of Conjuring 3, Neptune's Might 2, Spirit Manipulation 2

Backgrounds: Influence 4, Resources 6 (Pharaonic Treasure), Retainers 4

Virtues: Conviction 3, Self-Control 5, Courage 3

Morality: Path of Typhon 6

Willpower: 7

Notes: Qufur can speak the tongues of North Africa and Western Europe

Glycon <7> (1169) Embraced by Jocalo. Member of the Fire Court. [*GC3,p145-146]

Sire: Jocalo

Nature: Competitor

Demeanour: Traditionalist

Generation: 7th

Embrace: A.D. 1169

Apparent Age: 21

Physical: Strength 5, Dexterity 5, Stamina 6 (Dedicated)

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 3, Athletics 4, Brawl 5, Dodge 4, Intimidation 4, Leadership 3, Streetwise 3

Skills: Animal Ken 2, Etiquette 2, Firearms 4, Melee (Scimitar) 5, Ride 3, Stealth 3, Survival 3

Knowledges: Bureaucracy 1, Investigation 2, Law 2, Linguistics 2, Medicine 2, Occult 3

Disciplines: Auspex 2, Celerity 3, Fortitude 3, Obfuscate 5, Potence 4, Protean 2, Quietus 2, Serpentis 6

Backgrounds: Allies 4, Contacts 4, Herd 5, Influence 5, Resources 4, Status 4

Virtues: Callousness 3, Instinct 5, Courage 5

Morality: Path of the Warrior 8

Willpower: 7

Danny Larkshill <7> (1520) Embraced by Lucretia. Has served multiple terms as an archon with multiple clans. Archon

of Madame Guil. Assigned to Madame Guils task force to gain communications with the Kuei-jin of San Francisco.

[*NoP,p82]

Sire: Lucretia

Nature: Competitor

Demeanour: Masochist

Generation: 7th

Embrace: 1520

Apparent Age: early 40s

Mark Sandhurst <7> (1520) Embraced by Lucretia. Has served multiple terms as an archon with multiple clans. Mark was taken and put through a Sabbat creation rite ritual. He has been an agent of the Sabbat informing Mexico City about the European Vampires movements since 1978. Archon of Madame Guil. Assigned to Madame Guils task force to gain communications with the Kuei-jin of San Francisco. [*NoP,p82]

Sire: Lucretia

Nature: Conniver

Demeanour: Trickster

Generation: 7th

Embrace: 1520

Apparent Age: early 40s

David Mooreland, Solicitor <7> (1941) Embraced by Izzat al-Khunzir. David's lawyer skills allowed the Setites to once again have a khitta in Cairo. David is a member of the Allah Walid cult that wishes to overthrow the Prince of Cairo. He also searches for the Herald, should he be the one to procure her for the Sleeping Lord he will earn the right to Diablerize this sire. Member of the Banual as-Sa'idi khitta. [*CabN,p119,120]

Sire: Izzat al-Khunzir

Nature: Deviant

Demeanour: Conniver

Generation: 7th

Embrace: 1941

Apparent Age: early 30s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 5, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 3, Empathy 4, Expression 3, Leadership 3, Streetwise 3, Subterfuge 4

Skills: Animal Ken 2, Etiquette 3, Firearms 2, Melee 1, Performance 4, Security 2, Stealth 2

Knowledges: Academics 3, Bureaucracy 4, Camarilla Lore 2, Finance 4, Investigation 3, Law 4, Linguistics 2, Occult 3, Politics 3, Sabbat Lore 2, Setite Lore 3

Disciplines: Animalism 1, Dominate 1, Obfuscate 2, Presence 2, Serpentis 2

Backgrounds: Contacts 3, Influence 4, Resources 4, Retainers 2, Status 1

Virtues: Conviction 4, Self-Control 3, Courage 3

Morality: Path of Typhon 6

Willpower: 5

Manon <7> (1953) Embraced by Ezuli. [NOBN,p81]

Ogwon <7> [WoD1,p114]

Nagat <7> Sire of Abdullah Al-Sathaja. [JbN,p102]

Dauud the Copt <8> (902) Embraced by Umar.

[*HoT,p93,94]

Sire: Umar

Nature: Loner

Demeanour: Innovator

Generation: 8th

Embrace: 902

Apparent Ages: mid 40s

Abdullah Al-Sathaja <8> (930) Embraced by Nagat. Lure the Malkavian Al-Hakim. Died when Al-Hakim stakes him to the eastern wall of Jerusalem in 1234 just before sunrise.

[*JbN,p101]

Sire: Nagat

Nature: Monster

Demeanour: Fanatic

Generation: 8th

Embrace: 930 AD

Apparent Age: mid-30s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 4 (Eloquent), Manipulation 5, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Acting 5 (Pretend), Alertness 2, Athletics 1, Empathy 3, Intimidation 2, Leadership 3, Subterfuge 2

Skills: Crafts 1, Etiquette 3, Herbalism 2, Ride 2, Stealth 2, Survival 2

Knowledges: Investigation 3, Linguistics 2, Occult 2

Disciplines: Auspex 2, Dominate 2, Obfuscate 2, Presence 3, Serpents 4

Backgrounds: Contacts 1, Herd 2, Influence 2, Retainers 3

Virtues: Conviction 2, Instinct 2, Courage 3

Morality: Road of Typhon 6

Willpower: 6

Salah ibn Qaboos, the Amr of Chains <8> (1005) Embraced by Qaboos ibn Achmed. Becomes hunted by the Gangrel Methuselah Shabaqo throughout the later half of the thirteenth century. [*IbN,p103]

Sire: Qaboos ibn Achmed

Nature: Tyrant

Demeanour: Caretaker

Generation: 8th

Embrace: 1005

Apparent Age: early 30s

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Acting 2, Dodge 2, Leadership 3, Subterfuge 4

Skills: Crafts 4, Etiquette 4, Melee 2, Ride 2, Stealth 3, Survival 3

Knowledges: Academics 3, Linguistics 4, Occult 2, Politics 2

Disciplines: Obfuscate 4, Potence 2, Presence 4, Serpents 4

Backgrounds: Contacts 4, Herd 5, Influence 1, Mentor 3, Resources 4, Status 3

Virtues: Conviction 4, Instincts 2, Courage 2

Morality: Serpent 5

Willpower: 7

Ankh-Sen-Sutekh, Mercenary Sorceress <8> (1315) Embraced by Sutekh-Neferu. Her name literally means She-Lives-For-Sutekh. Tutored in Akhu. Her network spans the entire Mediterranean. Hired by Ambrogino to help with the Red Sign

Ritual. [*tRS,p102]

Sire: Sutekh-Neferu

Nature: Monster

Demeanour: Traditionalist

Generation: 8th

Embrace: 1315

Apparent Age: Late 40s

Hesha Ruhadze <8> (late 17th century) Embraced by Abu Ruhadze. Sire of Vegel and Elizabeth Dimitros. Was a Nubian called Ruhadze. Rival of Beckett in the domain of Kindred archaeology. Hesha considers himself to be a 'son in the seventh degree' of Set. Details from Nightshade: Goes to New York to obtain some artifacts at an auction house to help resurrect Set. Hesha becomes an ambassador for the Followers of Set in the Convention of Fire created by Jan Pieterzoon. He asks some members of Nephtali to go to Transylvania to find out what is causing the ruckus. After a group from Nephtali find out the possible location of the Second City he goes there. He plans to Resurrect Set in the Second City. [STHBR] [GtTS] [CbR-Fo,p98-100] [*ToJ:G,p138]

Sire: Abu Ruhadze

Nature: Visionary

Demeanour: Conniver

Generation: 8th

Embrace: Unknown; assumed late 17th century

Apparent Age: mid- to late-30s

Physical: Strength 3, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 5, Appearance 2

Mental: Perception 5, Intelligence 5, Wits 5

Talents: Alertness 4, Athletics 3, Brawl 3, Dodge 4, Empathy 3, Grace 3, Intimidation 3, Intuition 3, Leadership 4, Streetwise 4, Style 3, Subterfuge 5

Skills: Animal Ken 2, Crafts (appraisal) 4, Demolitions 3, Drive 1, Etiquette 4, Firearms 2, Melee 1, Performance 4, Ride 1, Security 3, Sleight of Hand 2, Stealth 4, Survival 2

Knowledges: Academics (humanities) 5, Computer 1, Enigmas 4, Finance 4, Investigation (archaeology) 4, Law 1, Linguistics 5, Medicine 2, Occult 4, Politics 4, Science 1, Setite Lore 4

Disciplines: Animalism 2, Auspex 1, Fortitude 1, Obfuscate 3, Potence 1, Presence 3, Serpents 5

Backgrounds: Alternate Identity 1, Fame 1, Herd special (Hesha owns a blood bank), Influence 3, Resources 5, Retainers 5, Setite Status 3

Virtues: Conviction 4, Self-Control 4, Courage 5

Morality: Path of Typhon 8

Willpower: 6

Notes: Hesha can speak numerous tongues and written languages, both living and dead

Halim Bey, Scholarly Heretic <8> (1880) Embraced by Sirian. Sire of Danvers, Patricia and Ferguson. One poses as a Ventrue another watches over the disreputable clubs visited by Cyril Masters of Clan Ventrue and the last is beautiful English Lady. Halim did a ritual during his mortal years awakening Nephren-Ka a kher-minu mummy through a ritual. The mummy does his killings but it is beginning to become corrupted and may threaten Halims unlife. [*LbN,p74-76]

Sire: Sirian

Nature: Traditionalist

Demeanour: Fanatic

Generation: 8th

Embrace: 1880

Apparent Age: early 30s

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 2, Brawl 2, Dodge 2, Intimidation 2, Leadership 4, Streetwise 2, Subterfuge 4

Skills: Animal Ken 1, Etiquette 2, Ride 2, Security 2, Stealth 2

Knowledges: Academics 1, Linguistics 2, Occult 4

Disciplines: Dominate 5, Serpentis 3, Akhu 3

Akhu Paths: Path of the Dry Nile 3

Backgrounds: Allies 1, Resources 4, Retainer 5

Virtues: Conviction 4, Self-Control 3, Courage 3

Morality: Path of Typhon 5

Willpower: 6

Dawn Cavanaugh <8> (1898) She gave to Hollywood the reputation of "Sin Capital of the World". [LAbN,p93]

Farid Borundi <8> Sire of Shirkol. [CabN,p123]

Teweret <8> Sire of Bek. [VoN]

Lenore <8> Holds command over the drug trade in 1889 New York. [*VC,p84]

Generation: 8th

Physical: Strength 3, Dexterity 2, Stamina 3

Social: Charisma , Manipulation , Appearance

Mental: Perception , Intelligence , Wits 3

Talents: Alertness 2, Brawl 4, Dodge 4

Skills: Firearms 2

Disciplines: Celerity 2, Obfuscate 3, Presence 2, Serpentis 4

Samat Ramal - Ra <8> Archon of Karl Schrekt, Tremere Justicar. Not happy to be a Setite. [BbN,p109]

Luqman ibn Wahid al Basim / "Duqaq ibn Jamil", Hidden Serpent <9> (871) Embraced by Akh-Netep. He pretends to be Daqaq who is a Syrian Toreador scribe in the second kingdom. He wishes to guide the fifth Crusade to Egypt to free the Setites land from Islam control. [*UtBC,p83]

Sire: Akh-Netep

Nature: Monster

Demeanour: Judge

Generation: 9th

Embrace: 871

Apparent Age: early 30s

Jezebel <9> Sire of Shahara al-Rashwa (980). [JbN,p100]

Bek, The Spice Merchant <9> (1048) Embraced by Teweret. Enjoyed himself in the "new" Cairo. Was rewarded his own sector to ply. He is more than happy to play his small part for the Setite reclaiming of Cairo. [*VoN,p105]

Sire: Teweret

Nature: Jester

Demeanour: Celebrant

Generation: 9th

Embrace: 1048

Apparent Age: late 20s

Aimery de Versey, the Hidden Viper <9> (1100) Embraced by Kadjadja. Converted Roland du Rocher, adding him to the servants of the dark g-d. Hiding among the Ventruue during the Venetian Nights [*BC,p80]

Sire: Kadjadja

Nature: Survivor

Demeanour: Gallant

Generation: 9th

Embrace: 1100

Apparent Age: mid-20s

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Acting 3, Alertness 3, Dodge 2, Empathy 3, Larceny 3, Subterfuge 3

Skills: Etiquette 2, Melee 3, Stealth 3

Knowledges: Linguistics 2, Occult 2, Politics 3

Disciplines: Auspex 2, Dominate 3, Fortitude 1, Obfuscate 1, Serpentis 3

Backgrounds: Allies 2, Contacts 3, Resources 2

Virtues: Conviction 3, Instinct 3, Courage 4

Morality: Typhon 6

Willpower: 7

Jean-Batiste de Montrond, Serpent of Paris <9> (1190) Embraced by Makareta-sherit. Walker of the Road of Sin.

[*PGLC,p205] [PGHC,p69]

Sire: Makareta-sherit

Generation: 9th

Embrace: AD 1190

Apparent Age: mid-20s

Count Ormonde <9> (1599) Embraced by Lady Clea Auguste d'Holford. [*CotN,p86]

Sire: Lady Clea Auguste d'Holford

Nature: Bon Vivant

Demeanour: Gallant

Generation: 9th

Embrace: 1599

Apparent Age: mid-30s (although it can vary seven or eight years in either direction through artful variation of cosmetic applications and wardrobe)

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 5

Mental: Perception 4, Intelligence 4, Wits 5

Talents: Alertness 2, Athletics 1, Dodge 2, Empathy 4, Expression 2, Fortune-telling 2, Intuition 3, Leadership 1, Masquerade 5, Streetwise 2, Style 4, Subterfuge 5

Skills: Archery 1, Disguise 3, Drive 2, Etiquette 4, Firearms 2, Melee 2, Ride 2, Vamp 2

Knowledges: Academics 1, Bureaucracy 2, Camarilla Lore 2, Clan Knowledge (Setites) 3,

Computer 1, Finance 2, Investigation 4, Law 2, Linguistics 4, Medicine 1, Occult 2, Politics 4, Psychology 3, Sabbat Lore 1

Disciplines: Auspex 3, Dominate 3, Obfuscate 4, Presence 4, Serpentis 3

Backgrounds: Resources 4

Virtues: Conscience 3, Self-Control 2, Courage 1

Morality: Humanity 5

Willpower: 5

Ravenna - Iris Dumont <9> (1794) Embraced by Khabiri
[*DCbN,p81]
Sire: Khabiri
Nature: Deviant
Demeanour: Conniver
Generation: 9th
Embrace: 1794
Apparent Age: 26
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 3, Manipulation 5, Appearance 4
Mental: Perception 4, Intelligence 3, Wits 4
Talents: Acting 3, Alertness 3, Athletics 2, Brawl 4, Dodge 3, Empathy 4, Intimidation 4, Leadership 3, Streetwise 5
Skills: Animal Ken 3, Drive 1, Etiquette 2, Stealth 4, Survival 4
Knowledges: Finance 2, Investigation 4, Law 2, Linguistics 2, Medicine 1, Occult 4, Politics 3
Disciplines: Auspex 2, Celerity 1, Dominate 4, Fortitude 2, Obfuscate 3, Presence 4, Serpentis 5, Thaumaturgy 2
Thaumaturgical Paths: Weather Control 1
Backgrounds: Allies 5, Contacts 3, Influence 1, Resources 5, Retainers 5
Virtues: Conscience 2, Self-Control 3, Courage 5
Morality: Humanity 5
Willpower: 5

Shirkol, Envoy from Aswan <9> (1939) Embraced by Farid Borundi. Shirkol is a representative from the Court of Steel and Sky, the Temple of Set in Aswan. He is sent to find out the status of the Sleeping Lord. Member of the Banual as-Sa'idi khitta. [*CabN,p122,123]
Sibre: Farid Borundi
Nature: Judge
Demeanour: Fanatic
Generation: 9th
Embrace: 1939
Apparent Age: early 30s
Physical: Strength 2, Dexterity 4, Stamina 3
Social: Charisma 4, Manipulation 4, Appearance 2
Mental: Perception 4, Intelligence 3, Wits 4
Talents: Alertness 4, Athletics 1, Brawl 2, Dodge 4, Empathy 4, Streetwise 2, Subterfuge 3
Skills: Animal Ken 2, Etiquette 2, Firearms 3, Melee 2, Performance 4, Stealth 4, Survival 2
Knowledges: Academics 3, Area Knowledge (Cairo) 2, Area Knowledge (Aswan) 4, Investigation 4, Law 3, Linguistics 3, Occult 4, Politics 3, Setite Lore 4
Disciplines: Animalism 1, Obfuscate 3, Presence 2, Serpentis 3
Backgrounds: Contacts 4, Resources 3, Retainers (blood-bound childer) 2
Virtues: Conviction 2, Self-Control 3, Courage 4
Morality: Path of Sutekh 4
Willpower: 5

Shahara al-Rashwa, Courtesan <10> (980) Embraced by Jezebel. Has seduced the Assamite Rashid Ibn Musafir. Puts up a shop and becomes a power player in Rio de Janeiro in the 20th century. [*JbN,p100]
Sire: Jezebel
Nature: Survivor
Demeanour: Rogue
Generation: 10th
Embrace: 980 AD

Apparent Age: late teens
Physical: Strength 2, Dexterity 4, Stamina 3
Social: Charisma 4 (Captivating), Manipulation 2, Appearance 3
Mental: Perception 3, Intelligence 2, Wits 2
Talents: Acting 3, Expression 4 (Dance), Dodge 1, Subterfuge 5
Skills: Etiquette 4 (Foreign Customs), Music 2, Stealth 3, Survival 1
Knowledges: Hearth Wisdom 3, Law 1, Linguistics 4 (Diplomatic), Occult 3, Politics 1
Disciplines: Obfuscate 4, Presence 3, Serpentis 4
Backgrounds: Allies 2, Contacts 2, Mentor 1
Virtues: Conviction 3, Instinct 4, Courage 3
Morality: Road of Typhon 6
Willpower: 4

Sahira Siraj <10> (1904) Embraced by Abdelsobek. Sire of Ahmose Chambers. [*CbR-Fo,p92]
Sire: Abdelsobek
Nature: Monster
Demeanour: Child
Generation: 10th
Embrace: 1904
Apparent Age: 14
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 3, Manipulation 4, Appearance 3
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Alertness 2, Athletics 2, Empathy 3, Expression 2, Streetwise 2, Subterfuge 4
Skills: Animal Ken 2, Etiquette 3, Melee 2, Performance 3, Stealth 1
Knowledges: Linguistics 3, Medicine 2, Occult 3, Science 1, Setite Lore 2
Disciplines: Animalism 1, Obfuscate 3, Presence 2, Serpentis 4, Thaumaturgy 3
Thaumaturgical Paths: The Snake Inside 3
Backgrounds: Herds 3, Mentor 3, Resources 4, Retainers 2, Setite Status 2
Virtues: Conviction 4, Self-Control 3, Courage 3
Morality: Path of Typhon 6
Willpower: 6

Steven Clarke <10> (1962) Embraced by Ras Michael. Leader of a Pack named the East Flatbush Dominions in destroying a Black Hand Pack called the Prophet's Word with help from an Italian mob. Was sent into torpor by a poison coated dagger Sansaricq and awoke a year later. [*NYbN,p104-106]
Sire: Ras Michael
Nature: Rogue
Demeanour: Architect
Generation: 10th
Embrace: 1962
Apparent Age: early 30s
Physical: Strength 2, Dexterity 2 (3), Stamina 1 (3)
Social: Charisma 4, Manipulation 2 (3), Appearance 1 (2)
Mental: Perception 3, Intelligence 2 (3), Wits 2 (4)
Talents: Alertness 1, Brawl 2 (4), Dodge 2 (4), Empathy 2 (3), Expression 4, Intimidation 2, Leadership 2, Streetwise 1 (3), Subterfuge 3
Skills: Animal Ken 1, Crafts 1, Drive 2, Melee 2 (3), Security

2, Stealth 2, Survival 2

Knowledges: Academics 1, Finance 1, Law 2, Linguistics 1, Medicine 2, Occult 2, Politics 1

Disciplines: Celerity 1, Obfuscate 2, Presence 2, Serpentis 2

Backgrounds: Allies 0 (2), Contacts 0 (4), Resources 1 (2), Retainers 1

Virtues: Conscience 2, Self-Control 2, Courage 2

Morality: Humanity 5

Willpower: 5

Notes: Steven's Traits currently suffer due to his grogginess and physical depletion after being sent to torpor. When he finally convalesces enough to return to his olde capacities, use the numbers in the parenthesis after his Traits.

Marcel <11> (1974) Embraced by Goo Loo Boo. [CbN2,p147]

Goo Loo Boo <10> Sire of Marcel (1974). [CbN2]

Sir Mariot D'Urban <11> (□1180) Mentor to lots of Setites. He is usually found studying or traveling between Temples of Set. [Cb-Fo,p65] [EV,p59]

Andreas Aegyptus Ankhesenaten, Merchant to Princes <11> (539) Embraced by Sabine. Walker of the Road of the Serpent. [*PGLC]

Sire: Sabine

Generation: 11th

Embrace: AD 539

Apparent Age: late 30s

Reverend Djoser Jones <11> (1934) Embraced by Sisocharis. [*CbR-Fo,p97,98]

Sire: Sisocharis

Nature: Caregiver

Demeanour: Celebrant

Generation: 11th

Embrace: 1934

Apparent Age: 38

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Dodge 2, Empathy 3, Expression 4, Intimidation 1,

Leadership 2, Streetwise 2, Subterfuge 3

Skills: Etiquette 3, Firearms 1, Performance 4, Survival 1

Knowledges: Academics 2, Linguistics 1, Occult 2, Setite Lore 1

Disciplines: Auspex 2, Obfuscate 2, Presence 2, Serpentis 4

Backgrounds: Contacts 4, Retainers 3, Setite Status 1

Virtues: Conscience 4, Self-Control 3, Courage 2

Morality: Humanity 4

Willpower: 5

Ahmoose Chambers <11> (1957) Embraced by Sahira Siraj. Sire of Belle Equitone and Jim Gander. [*CbR-Fo,p92-93]

Sire: Sahira Siraj

Nature: Survivor

Demeanour: Director

Generation: 11th

Embrace: 1957

Apparent Age: 29

Physical: Strength 3, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 2

Mental: Perception 2, Intelligence 3, Wits 3

Talents: Brawl 1, Intimidation 3, Leadership 2, Streetwise 3, Subterfuge 3

Skills: Crafts (carpentry) 2, Etiquette 2, Firearms 2, Performance 1

Knowledges: Academics 1, Finance 3, Law 3, Linguistics 2, Occult 1, Politics 2, Setite Lore 1

Disciplines: Auspex 1, Obfuscate 3, Presence 2, Serpentis 3, Thaumaturgy 1

Thaumaturgical Patbhs: The Serpent Within 1

Backgrounds: Allies 3, Contacts 5, Influence 2, Mentor 1, Retainers 3, Setite Status 1

Virtues: Conviction 2, Self-Control 3, Courage 4

Morality: Path of Typhon 4

Willpower: 5

Notes: Ahmoose can speak Arabic and Egyptian

Jacque Amyzial <12> (1989) Embraced by Celine Chevalier. [*DCbN,p82]

Sire: Celine Chevalier

Nature: Bravo

Demeanour: Traditionalist

Generation: 12th

Embrace: 1989

Apparent Age: 42

Physical: Strength 5, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 2

Talents: Athletics 1, Brawl 3, Dodge 1, Intimidation 4, Streetwise 3

Skills: Drive 2, Firearms 3, Interrogation 5, Security 2

Knowledges: Bureaucracy 2, Linguistics 1, Occult 1, Politics 2

Disciplines: Animalism 1, Dominate 1, Serpentis 2

Backgrounds: Allies 1, Contacts 2, Influence 2, Resources 2, Retainers 1

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Humanity 6

Willpower: 8

Belle Equitone <12> (1989) Embraced by Ahmoose Chambers. [*CbR-Fo,p93,94]

Sire: Ahmoose Chambers

Nature: Chameleon

Demeanour: Gallant

Generation: 12th

Embrace: 1989

Apparent Age: 24

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Intimidation 3, Streetwise 2, Subterfuge (gender confusion) 4

Skills: Etiquette 2, Melee 2, Performance 2

Knowledges: Investigation (gossip) 4, Disguise 3, Vamp 3

Disciplines: Presence 1, Serpentis 2

Backgrounds: Contacts 4, Fame 1

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 4

Willpower: 6

Jim Gander <12> (1995) Embraced by Ahmose Chambers.

[*CbR-Fo,p94,95]

Sire: Ahmose Chambers

Nature: Autocrat

Demeanour: Judge

Generation: 12th

Embrace: 1995

Apparent Age: 33

Physical: Strength 3, Dexterity 2, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 2, Expression 2, Intimidation 3, Streetwise 2

Skills: Drive 1, Firearms 1, Performance 3

Knowledges: Academics 3, Computer 1, Linguistics 2, Medicine 2, Occult 3, Science 2

Other Traits: Toxicology 3, Setite Lore 1

Disciplines: Presence 1, Serpents 2

Backgrounds: Allies 1, Herd 3, Mentor 2, Resources 2, Status 1

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: Humanity 5

Willpower: 7

Arnulf Jormungandrsson <?> (810) Built a Ragnarok Cult in Scandinavia in 950. [WotS,p101]

Farouk <?> Setite elder. He disappeared after a "horrifying run-in with an Asian vampire" in San Francisco. [GFA]

Verdigris <?> [STHBR]

Ghesperus <?> [GttS]

Augusta Halford <?> (1305) [Cb-Fo,p63]

Rasputin <?> The Mad Monk has been a thorn on the side of the now dead Council of Brujah in Russia, and now of the recently awakened Baba Yaga. [Cb-Fo,p65]

Abo <?> [WoD2]

Nigel Lloyd-Stephens <?> [WoD2]

Dahshur <?> [BoN]

Shandy <?> [HH,p51]

GANGREL

Gangrel / Ennoia <3> Embraced by Irad. Sire of Matasuntha and Enkidu. Ennoia is said to be a mortal child of Lilith. The Rom are Ennoia's mortal descendants. She held the city of Ur, until its destruction in 2300BC. Some legends hints that she is Daenna, Embraced by her lover Dracian and who ate the fruit, and that the other Embraced by Dracian sired the Ravnos clan. Melded to the center of the earth where it either burned up or became something else per Gehenna. Details from Nightshade: Dies at Gehenna with 5 other Antediluvians when the child Saulot atones for the sins of Cainites. Details from The Crucible of G-d: Ennoia has become one with Earth. She destroys many cities by pulling them under the earth and drinks the blood of the inhabitants. Just as The Shaper regains her Antediluvian abilities and is stop the vampirism curse Ennoia opens a gaping maw in the ground and devours "Sarah." She continues to cause havoc until the battle of the Ancients no longer trouble her. [Cb-Ga,p11] [CF] [KMW,p36] [CbR-Ra] [EV,p68] [Gypsy] [ToJ:G,p18]

Enkidu aka. Sabrina <4> (□ -2700) Embraced by Gangrel. Sumerian. He snuck away into a temple in Ur where he witnessed the Gangrel Antediluvian struggling with the form of a beast that was insider her. She put the Typhonic creature into Enkidu and Embraced him. Lived with the Gangrels in Ur until its destruction by the Setites. He is hunting the Setites. He usually takes an other form (female) called Sabrina. He is the 10th of the Red List. [*KMW,p33-36] [EV,p68] (Friend of King Gilgamesh of Uruk - 2700BC)

Sire: Ennoia

Nature: Caregiver/Survivour

Demeanour: Survivour

Generation: 4th

Embrace: 2700 B.C.

Apparent Age: Indeterminate

Physical: Strength 9, Dexterity 7, Stamina 9

Social: Charisma 2 (5 in Sabrina aspect), Manipulation 3 (6 in Sabrina aspect), Appearance 3 (6 in Sabrina aspect)

Mental: Perception 9, Intelligence 5, Wits 6

Talents: (Noah) Alertness 8, Athletics 5, Brawl 9, Dodge 8, Empathy 3, Intimidation 5, Mimicry 9, Scrounging 4 (Sabrina) Alertness 2, Brawl 3, Dodge 4, Empathy 4, Intimidation 2, Subterfuge 2, Streetwise 4

Skills: (Noah) Animal Ken 9, Body Alteration 9, Hunting 9, Stealth 8, Survival 9, Swimming 3, Tracking 7 (Sabrina) Acrobatics 4, Acting 2, Body Alteration 3, Camouflage 4, Climbing 2, Hunting 5, Stealth 5, Survival 4, Traps 4

Knowledges: (Noah) Linguistics 7, Occult 4 (Sabrina) Faerie Lore 4, Lupine Lore 5, Naturalist 7

Disciplines: (Both) Animalism 9, Auspex 2, Celerity 7, Fortitude 8, Obeah 3, Obfuscate 5, Potence 7, Protean 8, Vicissitude 6 (Sabrina only) Thaumaturgy 3

Thaumaturgical Paths: (Sabrina) Weather Control 3

Backgrounds: Allies 2, Retainers 5

Virtues: Conscience 5, Self-Control 2, Courage 5

Morality: (Noah) Humanity 4 (Sabrina) Humanity 7

Willpower: 9

Notes: Enkidu has two personalities Noah and Sabrina. Noah is the Ultimate Predator and Sabrina is a beautiful woman. The

traits above are split between these personalities.

Mictlantecuhtli <5-4> (-51) He Diablerized a Nosferatu.

[*ADM,p24] [DAV,p85] (Aztec death god)

Sire: unknown

Nature: Survivor

Demeanour: Leader

Generation: 4th

Embrace: 51 BC

Apparent Age: late teens

Physical: Strength 6, Dexterity 5, Stamina 6

Social: Charisma 5, Manipulation 3, Appearance 3

Mental: Perception 6, Intelligence 9, Wits 8

Talents: Alertness 7, Brawl 8, Dodge 7, Empathy 6, Intimidation 8, Leadership 9

Skills: Melee 5, Stealth 4, Survival 5

Knowledges: Linguistics 3

Disciplines: Animalism 6, Auspex 2, Celerity 3, Dominate 2,

Fortitude 5, Potence 5, Presence 3, Protean 2, Thaumaturgy 5

Thaumaturgical Paths: Lure of Flames 4, Movement of Mind 5, Taste of Blood 5

Thaumaturgical Rituals: Quenching the Lambent Flame, Puissant Shield, any other rituals you want him to have.

Backgrounds:

Virtues: Conscience 0, Self-Control 3, Courage 3

Morality: Humanity 0

Willpower: 9

Notes: Mictlantecuhtli's traits reflect the many years he has spent in torpor. If he survives his encounter with the characters, add 2 dots to each of his physical attributes and 1 to his Perception.

Hukros <4> Developed the Path of Lilith in Africa 1200 years ago. [DSotBH]

Matasuntha <4> Tiger Beast Traits. Summoned a Grand Gather in 400 CE and defeated all the challengers. Hungry for the blood of Cainites. [LS3,p21]

Odin, The All-High <4> Sire of Ulfsdottir, Werter and Canarl. Ruled the North. Is "alive" and semi-active again. May be controlling Brunhilde. Dark Ages Europe says that Werter is a childe of the All-High and Werter is 7th gen this would indicate that Odin is 6th instead of 4th. A Ventrue by the name of Sundafyllir claims to have the ashes of the All-High in a jar in his treasury. [LS3,p21] [WotS,p99] [CbR-Ga] [DAE,p151] [PGLC]

Shabaqo the Nubian, Taifa Gangrel <5> (-1290) Embraced by Kurru. Fought against Setites in his mortal days giving gifts from g-ds (ghouldom). Instead of dying after a battle he was Embraced. With the advent of Islam he hopes G-d will judge him worthy of salvation when his time comes. [*IbN,p106]

Sire: Kurru

Nature: Loner

Demeanour: Barbarian

Generation: 5th

Embrace: 1290 BC

Apparent Age: early 30s

Marcus Sextus, Esemkofu, The Egyptian <5> (1st century) Sire of Inyanga. Inyanga staked him and let him burn to the rising sun in 483. Called Marcus Sextus in the revised Gangrel

clanbook and Esemkofu in Chicago by Night. [CbN2,p85] [CbR-Ga]

Ikkenai <5> (49) Leader of the "forest faction" or Kindred in Aix-la-Chapelle. [EV,p91]

Ulfsdottir, Chooser of the Slain <5> (808) Embraced by All-High. She is the most mysterious of the major voices in the Free State. A former walkyrie. Met a Lasombra monk by the name of Ambrosio Vitalis. Ulfsdottir was prepared to leave the Free State until he came along she ensures safe passage for the monk traveling in and out of the Free State of Finland. [AT,p83] [*DAE,p152]

Sire: All-High

Nature: Judge

Demeanour: Loner

Generation: 4th

Embrace: 808 AD

Apparent Age: late 20s

Karsh the Avenger, Warlord of the Camarilla (Hassan al-Samhir) <5> (early 13th century) Calls Xavier a traitor for leaving the Camarilla in 1999. [CotI] [*CotN,p67] [EV,p101]

Sire: unknown - in his more loquacious moods, Karsh occasionally makes reference to Arabic legends concerning packs of ancient wolf-djinn hunting the wilderness of the Near East

Nature: Survivor

Demeanour: Fanatic

Generation: 5th

Embrace: Early 13th century (judging from historical cues)

Apparent Age: indeterminate (perhaps a haggard, weathered 30)

Physical: Karsh swings his sword and enemies fall; persons who have touched him claim his skin has acquired the strength of diamonds

Social: Charisma 6, Manipulation 5, Appearance 4

Mental: Perception 7, Intelligence 6, Wits 7

Talents: Alertness 6, Athletics 5, Brawl 7, Dodge 6, Instruction 4, Interrogation 4, Intimidation 6, Leadership 6, Streetwise 4, Subterfuge 4

Skills: Animal Ken 4, Archery 4, Demolitions 3, Drive 3, Etiquette 2, Firearms 4, Meditation 3,

Melee 8, Ride 5, Stealth 4, Survival 5

Knowledges: Black Hand Lore 4, Camarilla Lore 5, Expert

Knowledge: Tactics 5, Investigation 4, Linguistics 5, Medicine 3, Occult 4, Sabbat Lore 5

Disciplines: Animalism 4, Auspex 1, Celerity 7, Dominate 1, Fortitude 7, Potence 6, Presence 2, Protean 8

Backgrounds: Allies (Inner Circle) 8, Herd 4, Influence (Military) 4, Resources 5, Retainers 8, Status 7

Virtues: Conviction 4, Self-Control 5, Courage 5

Morality: Path of the Feral Heart 6

Derangements: Gluttony

Willpower: 9

Notes: Karsh can speak a broad selection of languages both spoken and dead. The wolf-djinn that is referred as the sire of Karsh is actually a shapeshifting Gangrel elder.

Jalan-Aajav, Seraph of the Black Hand a.k.a. Aajav-Khan <5> (~1290) Second Seraph of the Black Hand. Genevra Giovanni financially supported Jalan-Aajav and his crusade against the Camarilla until her death. Was not a member of the True

Hand, he learned of its existence after its destruction. Now second only to the Regent in the Sabbat. Jalan Diablerized his sire, and possibly others of more powerful blood. (CbR-As) Says he is Assamite antitribe. [CotI] [*CotN,p10] [CbR-Ga] [CbR-As] [EV,p95] [CC,p18]

Sire: Jalan has never spoken of him (her, it, them), and none dare to ask

Nature: Survivor

Demeanour: Monster

Generation: 5th

Embrace: The close of the 12th century (as near as anyone can tell)

Apparent Age: late 20s

Physical: Strength 8, Dexterity 7, Stamina 8

Social: Charisma 6, Manipulation 5, Appearance 4

Mental: Perception 7, Intelligence 6, Wits 7

Talents: Alertness 6, Athletics 5, Brawl 7, Dodge 6, Instruction 4, Interrogation 4, Intimidation 6, Leadership 6, Streetwise 4, Subterfuge 4

Skills: Animal Ken 4, Archery 4, Demolitions 3, Drive 3, Etiquette 2, Firearms 4, Meditation 3, Melee 8, Ride 5, Stealth 4, Survival 5

Knowledge: Black Hand Lore 4, Camarilla Lore 5, Expert

Knowledge: Tactics 5, Investigation 4, Linguistics 5, Medicine 3, Occult 4, Sabbat Lore 5

Disciplines: Animalism 4, Auspex 1, Celerity 7, Dominate 1, Fortitude 7, Potence 6, Presence 2, Protean 8

Backgrounds: Allies (Black Hand) 8, Black Hand Membership 5, Herd 4, Influence (terrorism) 4, Resources 5, Retainers 8, Sabbat Status 7

Virtues: Conviction 4, Self-Control 5, Courage 5

Morality: Path of the Feral Heart 6

Willpower: 9

Notes: Jalan can speak too numerous languages to list (per CotN)

Gilgamesh <5> Embraced by Enkidu. Ishtar was fighting with Ennoia, and that she (Ishtar) offered Gilgamesh the embrace but that he had already accepted it from Enkidu. However, it also said that Ennoia was going by the name "Enkidu" during that time... [CbR-To] (King Gilgamesh of Uruk - 2700BC)

Pard <5> Sire of Arnulf the Beast. [TbN,p70]

Elijah <5> Inconnu. Gangrel Justicar til 1704 unknown when he was elected. Hunted down and killed by □aviar in 1704, after been lost to the Beast. [CotN,p92] [PG2,p127]

Scendrak <5> Sire of Milov Petrenkov. [TC2,p91]

Gwyedd <5> a Hong Kong Primogen. [WoD1,p97]

Brunhilde, Leader of the Waelkyrige / Brynhild <6> (-150)

Embraced by the All High Odin. Odindohter radical feminist warrior sect. Maybe controlled by Odin, The All-High.

[WoD1,p55] [WoD2,p55] [*CotN,p79] [Cb-Ga] [EV,p39]

(Valkyrie leader)

Sire: All High Odin

Nature: Competitor

Demeanour: Fanatic

Generation: 6th

Embrace: 150 B.C.

Apparent Age: late 20s

Physical: Strength 6, Dexterity 7, Stamina 5

Social: Charisma 5, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 3, Athletics 5, Brawl 7, Intimidation 4, Leadership 5

Skills: Animal Ken 4, Drive 4, Firearms 2, Melee 6, Ride 4, Stealth 2, Survival 4

Knowledge: Linguistics 2, Medicine 2, Occult 3, Politics 2

Disciplines: Animalism 4, Celerity 3, Fortitude 4, Potence 2, Presence 4, Protean 5

Backgrounds: Fame 1, Retainers 5

Virtues: Conscience 1, Self-Control 1, Courage 5

Morality: Humanity 3

Derangements: Gluttony, Megalomania, Paranoia

Willpower: 9

Notes: Brunhilde can speak English and German

Arnulf the Beast, Bestial Force of Nature <6> (446) Embraced by Pard. Sire of Jolanta of Niepolomice, Morrow the Sage and Mitru the Hunter. Bestial Force of Nature. Inconnu. Killed in battle by mortal Vlad Tepes. Dies around 1490.

[*TbN,p69] [TC2] [TC3]

Sire: Pard

Nature: Monster

Demeanour: Barbarian

Generation: 6th

Embrace: 446

Apparent Age: early 30s

Physical: Strength 5, Dexterity 4, Stamina 6

Social: Charisma 2, Manipulation 5, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 6

Talents: Alertness 4, Athletics 5, Brawl 6, Dodge 6, Leadership 4, Subterfuge 3

Skills: Melee 6, Ride 3, Survival 6, Stealth 4

Knowledge: Linguistics 5, Medicine 3

Disciplines: Animalism 5, Celerity 4, Fortitude 5, Potence 3, Protean 7

Backgrounds: Status (Gangrel) 5

Virtues: Conviction 4, Instinct 4, Courage 5

Morality: Beast 7

Willpower: 7

Inyanga <6> (483) Embraced by Esemkofu. Sire of Jesse "Twin Hawk" and Doyle Fincher. She killed her sire. She also killed a Portuguese Malkavian that fed on only babies. [CbN1,p80] [CbN2,p84-86] [CbR-Ga] [EV,p92]

Count Dunlop <6> (963) Sire of Arthur Dunlop, Richard Dunlop and William Dunlop. [*GC3,p78]

Sire: unknown

Nature: Bravo

Demeanour: Rebel

Generation: 6th

Embrace: A.D. 963

Apparent Age: between 45 and 100

Physical: Strength 6, Dexterity 5, Stamina 6

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 2, Wits 4

Talents: Alertness 4, Athletics 5, Brawl 5, Dodge 4, Intimidation 4, Leadership 3, Streetwise 3

Skills: Animal Ken 3, Etiquette 1, Firearms 3, Herbalism 4,

Melee (Ax) 5, Ride 3, Security 2, Stealth 3, Survival 5
Knowledges: Finance 1, Investigation 1, Law 2, Linguistics 2, Medicine 2, Occult 3, Politics 3
Disciplines: Animalism 3, Auspex 2, Celerity 2, Fortitude 5, Obfuscate 2, Necromancy 1, Potence 3, Protean 5, Thaumaturgy 1
Backgrounds: Allies 4, Contacts 2, Herd 2, Influence 1, Resources 3, Retainers 4
Virtues: Conscience 1, Self-Control 3, Courage 3
Morality: Humanity 1
Willpower: 9

Milov Petrenkov <6> (974) Embraced by Scendrak. Attended the Convention of Thorns. Inner Circle Member. One of the founders of the Camarilla and first Gangrel Justicar til 1504. Disappeared in the wilds of Siberia in the 1820's. [GC1,p56,58] [*GC2,p18] [TC2,p91] [CbR-Ga] [EV,p132] [A&T,p34]
Sibre: Scendrak
Nature: Barbarian
Demeanour: Loner
Generation: 6th
Embrace: 974 (born 948)
Apparent Age: Mid 20s
Physical: Strength 6, Dexterity 6, Stamina 6
Social: Charisma 3, Manipulation 3, Appearance 3
Mental: Perception 6, Intelligence 3, Wits 5
Talents: Alertness 6, Athletics 7, Brawl 9, Dodge 5, Intimidation 4, Mimicry 2, Scan 3, Swimming 2
Skills: Animal Ken 6, Animal Training 4, Blind Fighting 4, Herbalism 2, Melee 4, Survival 6
Knowledges: Area Knowledge (Carpathians) 4, Kindred Lore 4, Linguistics 5, Lupine Lore 3
Disciplines: Animalism 6, Auspex 2, Celerity 5, Fortitude 4, Obfuscate 3, Potence 3, Presence 2, Protean 6
Backgrounds: Allies 4, Elder Status 3, Status 4
Virtues: Conscience 2, Self-Control 3, Courage 5
Morality: Humanity 4
Willpower: 7

Geoffrey Leigh <6> (1024) Archon [GC2,p81] [GC3,p77] [*LbN,p78]
Sire: unknown
Nature: Rebel
Demeanour: Survivor
Generation: 6th
Embrace: A.D. 1024
Apparent Age: 27
Physical: Strength 6, Dexterity 7, Stamina 6
Social: Charisma 2, Manipulation 2, Appearance 3
Mental: Perception 5, Intelligence 3, Wits 4
Talents: Alertness 5, Athletics 5, Brawl 6, Dodge 4, Empathy 2, Intimidation 4, Leadership 4, Streetwise 4, Subterfuge 2
Skills: Animal Ken 5, Etiquette 2, Firearms 5, Melee (Sword) 6, Music 3, Repair 4, Sailor 5, Security 4, Stealth 5, Survival 5
Knowledges: Bureaucracy 2, Finance 2, Investigation 4, Law 3, Linguistics 3, Medicine 3, Occult 3, Tracking 6
Disciplines: Animalism 5, Auspex 2, Celerity 4, Fortitude 7, Obfuscate 2, Potence 4, Presence 2, Protean 6
Backgrounds: Allies 4, Contacts 5, Resources 4, Retainers 3, Status 3
Virtues: Conscience 4, Self-Control 4, Courage 5
Morality: Humanity 5

Willpower: 8

Marie Feroux <6> (□1050) Sire of Thomas Feroux. She awaited the dawn after Embracing her son in 1076. [CobN,p94]

Lady Dimitra <6> (1173) Member of the Isaac Conspiracy. [GC1,p30] [*Cb-Fo,p68]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 6th
Embrace: 1173
Physical: Strength 4, Dexterity 5, Stamina 4
Social: Charisma 4, Manipulation 2, Appearance 3
Mental: Perception 5, Intelligence 3, Wits 4
Talents: Alertness 6, Athletics 2, Brawl 3, Dodge 4, Intimidation 3, Leadership 2, Mimicry 3, Scan 3, Search 4
Skills: Camouflage 4, Etiquette 1, Herbalism 3, Melee 4, Stealth 5, Tracking 4, Traps 2
Knowledges: Area Knowledge 1, Gypsy Lore 3, Kindred Lore 2, Lupine Lore 3
Disciplines: Animalism 6, Celerity 2, Fortitude 2, Protean 4
Backgrounds: Allies 4, Elder Status 1, Herd 3
Morality: Humanity 4
Willpower: 9

Mitru the Hunter, Kupalan Cultist <7-6> (1190) Embraced by Arnulf the Beast. Sire of Wulfar. Silent Avenger. Prince of Napoca/Klausenburg, Transylvania around 1198. Ally of Dracula in 1500's. Kupalan Cultist. Said to have Embraced too many children. [TbN,p71] [TC1,p78] [TC3,p84] [*TC4,p38,86]
Sire: Arnulf the Beast
Nature: Fanatic
Demeanour: Defender
Generation: 6th
Embrace: 1190
Apparent Age: early 20s
Physical: Strength 4, Dexterity 6, Stamina 5
Social: Charisma 2, Manipulation 2, Appearance 2
Mental: Perception 5, Intelligence 3, Wits 3
Talents: Acting 3, Alertness 5, Athletics 5, Brawl 4, Dodge 5
Skills: Animal Ken 4, Archery 5, Melee 4, Stealth 4, Survival 4
Knowledges: Investigation 3, Occult 2
Disciplines: Animalism 3, Celerity 7, Fortitude 5, Obfuscate 5, Protean 5
Virtues: Conscience 1, Self-Control 5, Courage 2
Morality: Path of the Beast 2
Willpower: 5

Battista Decamerone <6> (1571) Embraced by a dying Wampanoag kindred. [DC,p15,44] [EV,p61]

Fenton <6> (1880) He is the leader in Tasmania. [Cb-Ga,p14]

Mbogo Biashara <6> (1919) Kabaka (Prince) of Mombasa, Kenya. Founder of the Nyayo an African Kindred society. [*WoD2,p124] [EV,p33]
Sire: unknown
Nature: Director
Demeanour: Caregiver
Generation: 6th

Embrace: 1919

Apparent Age: 35

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 5, Manipulation 5, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 4

Talents: Acting 4, Alertness 5, Brawl 5, Dodge 4, Empathy 3, Expression 4, Intimidation 5, Leadership 5, Streetwise 4, Subterfuge 4

Skills: Animal Ken 2, Drive 1, Etiquette 4, Firearms 5, Melee 4, Repair 1, Stealth 2, Survival (savanna) 5

Knowledges: African History 5, Area Knowledge (Kenya) 5, Bureaucracy 4, Finance 3, Investigation 2, Law 5, Linguistics 5, Medicine 1, Politics 5

Disciplines: Animalism 4, Auspex 2, Celerity 3, Dominate 2, Fortitude 4, Potence 1, Presence 5, Protean 5

Backgrounds: Allies 4, Contacts 4, Fame 1, Herd 3, Influence 2, Resources 3

Virtues: Conscience 4, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 9

Status: Active

Notes: Mbogo can speak English

Rhun of Tintagel <6> Sire of Art Morgan and □aviar de Calais. [DCbN] [CotN]

Canis <6> A Cainite that stays in wolf form always. Dies in 1640 to Christian sorcerers and Vampire Hunters. [*JbN,p76]

Sire: unknown

Nature: Survivor

Demeanour: Loner

Generation: 6th

Embrace: unknown

Apparent Age: 6 - in dog years

Physical: Strength 4 (Ferocious), Dexterity 4 (Feral Grace), Stamina 5 (Tireless)

Social: Charisma 1, Manipulation 2, Appearance 2

Mental: Perception 5 (Keen), Intelligence 2, Wits 5 (Combat Nerves)
Talents: Alertness 4 (Crowds), Athletics 4 (Running), Brawl (Bite), Dodge 4 (Leap), Intimidation 5 (Stare downs), Leadership 3

Skills: Stealth 4 (Prowl), Survival 5 (Tracking)

Knowledges: Investigate 3, Linguistics 3

Disciplines: Animalism 6, Auspex 3, Celerity 5, Dominate 2,

Fortitude 7, Obfuscate 4, Potence 4, Presence 2, Protean 6

Backgrounds: Contacts 4, Status 3

Virtues: Conviction 4, Instinct 4, Courage 5

Morality: Road of the Beast 9

Willpower: 9

Thorhalla <6> Sire of Hakkon. Walkyrie. [JbN,p79]

Harbard <6> He is the leader of German Gangrels. He lives in the Black Forest. [Cb-Ga]

Gareth <6> Sire of Tyrus. [CbN2,p88]

Ariadne <6> Archon. [GttC]

Abu Sham'al <6> Sire of Nadima. [CabN,p129]

Viktor, General of the Army of Night <6> (-3) General of

Baba Yaga's Army of the Night. [RaR,p91] [NoP]

Oderic <6> Sire of Aajav. Fought a Khan of the Anda bloodline for Embracing rights for Aajav. Dead [WfE]

Aethelwulf, Warlord of Avalon <7> (516) Embraced by Caius Tadius Lupus. Walker of the Road of Kings. Serves Mithras believing he is a god. Warlord for Mithras. [*PGLC] [PGHC,p68]

Sire: Caius Tadius Lupus a.k.a. Rock-born's Widowermaker.

Generation: 7th

Embrace: AD 516

Apparent Age: mid-40s

Art Morgan <7> (550) Embraced by Rhun of Tintagel. Primo-gen of DC. Wants to be the next Justicar. [*DCbN,p49]

Sire: Rhun of Tintagel

Nature: Cavalier

Demeanour: Cavalier

Generation: 7th

Embrace: 550 A.D.

Apparent Age: 30s

Physical: Strength 5, Dexterity 4, Stamina 6

Social: Charisma 5, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 5

Talents: Acting 5, Alertness 4, Athletics 4, Brawl 4, Dodge 3, Empathy 5, Intimidation 3, Leadership 2, Streetwise 3, Subterfuge 4

Skills: Animal Ken 5, Drive 2, Etiquette 2, Melee 6, Music 3, Repair 2, Stealth 3, Survival 4

Knowledges: Bureaucracy 1, Computer 2, Finance 1, Investigation 4, Law 4, Linguistics 5, Occult 5, Politics 4, Science 1

Disciplines: Auspex 3, Animalism 6, Celerity 3, Dominate 3, Fortitude 5, Obfuscate 3, Potence 4, Presence 1, Protean 5

Backgrounds: Allies 5, Contacts 5, Influence 2, Resources 2

Virtues: Conscience 5

Sabela, the Noble Savage <7> (712) Embraced by Mara. Her sire sacrificed herself to save her child from a group of Assamites. In 1917 she dies to team of Assamites who exact their revenge on her for betraying information about the Clan. [*IbN,p104]

Sire: Mara

Nature: Judge

Demeanour: Caretaker

Generation: 7th

Embrace: 712

Apparent Age: early 30s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 5

Talents: Alertness 3, Brawl 4, Dodge 4, Intimidation 3, Larceny 3, Leadership 2, Subterfuge 5

Skills: Animal Ken 4, Etiquette 4, Herbalism 3, Melee 4, Ride 3, Stealth 3, Survival 5

Knowledges: Academics 2, Investigation 4, Linguistics 3, Politics 4, Seneschal 3

Disciplines: Animalism 4, Dominate 3, Fortitude 3, Potence 2, Presence 3, Protean 4

Backgrounds: Allies 2, Contacts 3, Herd 3, Influence 2, Resources 4, Retainers 4, Status 2

Virtues: Conscience 1, Self-Control 3, Courage 4

Morality: Heaven 5

Willpower: 7

Morrow the Sage <7> (887) Embraced by Arnulf. She commands great respect and power of the Gangrel in Eastern Europe. She shapes the beliefs of those who follow the Road of the Beast. [*UtBC,p84]

Sire: Arnulf

Nature: Survivor

Demeanour: Judge

Generation: 7th

Embrace: 887

Apparent Age: early 20s

Physical: Strength 4, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 1

Mental: Perception 4, Intelligence 2, Wits 3

Talents: Alertness 4, Athletics 3, Brawl 5, Dodge 4, Empathy 2, Intimidation 4, Leadership 3

Skills: Animal Ken 5, Herbalism 4, Melee 2, Stealth 6, Survival 6

Knowledges: Hearth Wisdom 4, Investigation 2, Occult 1

Disciplines: Animalism 6, Auspex 2, Fortitude 4, Potence 2, Protean 5

Backgrounds: Contacts 3, Herd 4, Status 5 (among Gangrel)

Virtues: Conviction 4, Instinct 5, Courage 4

Morality: Beast 8

Willpower: 9

Hakkon <7> (905) Embraced by Thorhalla. He successfully travels to his North Land and enters Torpor until the final nights when he wakes up with other Walkurie. [*JbN,p77]

Sire: Thorhalla

Nature: Survivor

Demeanour: Fanatic

Generation: 7th

Embrace: 905 AD

Apparent Age: late 20s

Physical: Strength 4 (Broad Shoulders), Dexterity 3, Stamina 4 (Laughs at Pain)

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 2, Wits 3 (Nerves of Steel)

Talents: Alertness 4 (Ambushes), Athletics 3 (Swimming), Brawl 3, (Grappling), Dodge 3 (Sidestep), Intimidation 3, Leadership 4 (By Example)

Skills: Archery 2, Melee 4 (Axes), Stealth 2, Survival 3

Knowledges: Hearth Wisdom 2, Linguistics 2

Disciplines: Animalism 2, Celerity 3, Fortitude 4, Potence 3, Protean 4

Backgrounds: Allies 2, Resources 3, Retainers 3, Status 2

Virtues: Conviction 3, Self-Control 4, Courage 4

Morality: Road of the Einherjar 8

Willpower: 7

Arthur Dunlop <7> (963) Embraced by Count Dunlop.

[*GC3,p79]

Sire: Count Dunlop

Nature: Deviant

Demeanour: Plotter

Generation: 7th

Embrace: A.D. 963

Apparent Age: mid-50s

Physical: Strength 3, Dexterity 5, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 3, Athletics 3, Brawl 4, Dodge 4, Empathy 2, Intimidation 3, Leadership 3

Skills: Animal Ken 3, Etiquette 1, Firearms 2, Melee 3, Ride 3, Stealth 3, Survival 3

Knowledges: Investigation 1, Linguistics 1, Occult 4

Disciplines: Animalism 3, Auspex 2, Fortitude 3, Obfuscate 1, Potence 2, Protean 4, Thaumaturgy 2

Backgrounds: Herd 5, Resources 2

Virtues: Conscience 2, Self-Control 2, Courage 4

Morality: Humanity 1

Willpower: 5

Richard Dunlop <7> (963) Embraced by Count Dunlop.

[*GC3,p79]

Sire: Count Dunlop

Nature: Bravo

Demeanour: Fanatic

Generation: 7th

Embrace: A.D. 963

Apparent Age: late 20s

Physical: Strength 4, Dexterity 5, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 3, Athletics 4, Brawl 4, Dodge 4, Empathy 2, Intimidation 3, Leadership 3

Skills: Animal Ken 3, Etiquette 1, Firearms 2, Melee 3, Ride 3, Stealth 3, Survival 3

Knowledges: Investigation 1, Linguistics 1, Occult 4

Disciplines: Animalism 3, Auspex 2, Fortitude 5, Obfuscate 1, Potence 2, Protean 4

Backgrounds: Herd 5, Resources 2

Virtues: Conscience 2, Self-Control 2, Courage 4

Morality: Humanity 2

Willpower: 5

William Dunlop <7> (963) Embraced by Count Dunlop.

[*GC3,p79]

Sire: Count Dunlop

Nature: Martyr

Demeanour: Survivor

Generation: 7th

Embrace: A.D. 963

Apparent Age: late 30s

Physical: Strength 3, Dexterity 5, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 3, Athletics 3, Brawl 4, Dodge 4, Empathy 3, Intimidation 3, Leadership 3

Skills: Animal Ken 3, Etiquette 1, Firearms 2, Melee 3, Ride 3, Stealth 3, Survival 3

Knowledges: Investigation 1, Linguistics 1, Occult 4

Disciplines: Animalism 3, Auspex 2, Fortitude 3, Obfuscate 1, Potence 2, Protean 4

Backgrounds: Herd 5, Resources 2

Virtues: Conscience 2, Self-Control 2, Courage 4

Morality: Humanity 4

Willpower: 5

Jolanta of Niepolomice <7> (1002) Embraced by Arnulf the

Beast. Enjoy veneration of Krakow pagans. A pack of Sabbat defend themselves and kill her in the 16th century. [*TbN,p70]

Sire: Arnulf

Nature: Defender

Demeanour: Survivor

Generation: 7th

Embrace: 1002

Apparent Age: 18

Physical: Strength 4, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 3, Athletics 2, Brawl 3, Dodge 3, Intimidation 3, Subterfuge 2

Skills: Animal Ken 2, Archery 2, Melee 3, Stealth 3, Survival 3

Knowledges: Hearth Wisdom 2, Investigation 1, Occult 2

Disciplines: Animalism 2, Celerity 1, Fortitude 2, Protean 3

Backgrounds: Allies 3, Contacts 1, Herd 2

Virtues: Conviction 3, Instinct 3, Courage 4

Morality: Beast 5

Willpower: 6

Baron Thomas Feroux <7> (1076) Embraced by Marie Feroux. He befriended Symeon in Constantinople. Member of The Michaelites. Joins the Inconnu. [*CobN,p94-95] [BC,p81] [EV,p71] [PGHC,p232]

Sire: Marie Feroux

Nature: Survivor

Demeanour: Judge

Generation: 7th

Embrace: A.D. 1076

Apparent Age: early 20s

Physical: Strength 3, Dexterity 5, Stamina 5

Social: Charisma 5, Manipulation 3, Appearance 2

Mental: Perception 6, Intelligence 5, Wits 4

Talents: Alertness 4, Brawl 5, Dodge 4, Intimidation 6, Larceny 3, Leadership 5, Subterfuge 2

Skills: Animal Ken 3, Herbalism 2, Melee (bastard sword) 5, Ride 5, Stealth 5, Survival 5

Knowledges: Academics 1, Hearth Wisdom 3, Investigation 4, Linguistics 4, Occult 2, Politics 4

Disciplines: Animalism 5, Celerity 2, Dominate 2, Fortitude 5, Obfuscate 2, Potence 2, Protean 5, Vicissitude 1

Backgrounds: Contacts (Gangrel) 4, Influence 3, Retainers 4, Status 2

Virtues: Conscience 2, Self-Control 5, Courage 5

Morality: Road of Chivalry 7

Willpower: 8

Xaviar de Calais / Xaviar, Patriarch and Erstwhile Justicar of Clan Gangrel <7> (1356) Embraced by Rhun of Tintagel. Gangrel Justicar from 1712 til 1999. Chairs the triennial New Orleans Conclave. He approaches the Inner Circle about ancients being alive they do not believe him he then announces the departure of the Gangrel from the Camarilla. [VtM2,p42] [*CotN,p91] [LS3,p37] [NOBn,p92] [EV,p194]

Sire: Rhun of Tintagel

Nature: Competitor

Demeanour: Curmudgeon

Generation: 7th

Embrace: 1356

Apparent Age: late 30s

Physical: Strength 5, Dexterity 5, Stamina 6

Social: Charisma 5, Manipulation 4, Appearance 1

Mental: Perception 6, Intelligence 4, Wits 6

Talents: Alertness 5, Athletics 4, Brawl 5, Dodge 4, Intimidation 4, Leadership 5, Streetwise 3, Subterfuge 6

Skills: Animal Ken 4, Archery 4, Drive 1, Etiquette 2, Firearms 3, Melee 5, Performance 3, Ride 4, Security 2, Stealth 4, Survival 6

Knowledges: Computer 1, Finance 2, Hearth Wisdom 3, Investigation 5, Linguistics 3, Medicine 2, Occult 3, Politics 3, Science 1

Disciplines: Abombwe 4, Animalism 6, Auspex 2, Celerity 3, Fortitude 6, Potence 4, Protean 6

Backgrounds: Allies 6, Contacts 5, Resources 4, Retainers 5

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 4

Willpower: 8

Haakon Mortensen <7> (1385) Country Gangrel [*GC2,p63]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 7th

Embrace: 1385

Apparent Age: Mid-40s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 1, Appearance 2

Mental: Perception 4, Intelligence 2, Wits 5

Talents: Alertness 4, Athletics 4, Blind Fighting 3, Brawl 3, Dodge 4, Search 3, Sense Deception 3

Skills: Animal Ken 4, Camouflage 3, Escapology 3, Herbalism 3, Hunting 4, Leatherworking 3, Meditation 3, Melee 3, Stealth 4, Survival 4, Tracking 5

Knowledges: Astronomy 1, Linguistics 2, Lupine Lore 2, Medicine 1, Occult 1

Disciplines: Animalism 6, Fortitude 4, Protean 4

Backgrounds: Allies 2, Status 3

Virtues: Callousness 2, Instincts 5, Morale 5

Morality: none

Willpower: 6

Tyrus <7> (1635) Embraced by Gareth. Sire of Ramrod. [AA,p18] [CbN1,p85] [CbN2,p88-89]

Philippe Rigaud <9-7> (1673) Embraced by Henri. Member of the Black Hand. Antitribe [CbN,p142] [CbN2,p138]

Nadima, Priestess of Dreams <7> (1763) Embraced by Abu Sham'al. Sire of Nazirah. Leader of the Disciples of Anubis. Nadima also searches for the Herald by decree of Anubis. Member of the Banual-Giza khitta. [*CabN,p128,129]

Sire: Abu Sham'al

Nature: Caregiver

Demeanour: Visionary

Generation: 7th

Embrace: 1763

Apparent Age: late 30s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Alertness 3, Brawl 2, Dodge 3, Empathy 4, Expression 3, Intimidation 3, Leadership 4, Streetwise 2, Subterfuge 3

Skills: Animal Ken 3, Crafts 4, Etiquette 1, Melee 2, Performance 4, Security 4, Stealth 2, Survival 4

Knowledges: Academics 3, Area Knowledge 5, Investigation 3, Law (tribal) 4, Linguistics 3, Medicine 3, Occult 5

Disciplines: Animalism 3, Auspex 2, Fortitude 4, Protean 5, Setite Sorcery Akhu 5

Sorcerous Paths: Breath of Set (Weather Control) 5, Path of Anubis (Spirit Manipulation) 5, Divine Hand 4, Alchemy 3

Backgrounds: Allies (Bedouin) 5, Contacts (mummies) 5, Resources 3, Retainers (Disciplines of Anubis and ghuls) 5

Virtues: Conscience 3, Self-Control 5, Courage 5

Morality: Humanity 8

Willpower: 9

Notes: As High Priestess for the Disciples of Anubis, Nadima has inherited, unearthed and personally developed several rituals to assist in their cause. Two of the most important of these are Blessed Communion and The Becoming (both level five). The former allows her to establish a link to the Underworld whereby she and others involved in the rite can contact Anubis himself (and, up until recently, Hatshepsut's ba) for guidance. The latter, a long and involved rite which must be cast during a Blessed Communion, allows a Disciple to tailor his Protean studies thereafter to assume the Jackel-Man shape - the common bond that signifies and unites the Disciples of Anubis.

Doyle Fincher "Sledgehammer Doyle" <7> (1889) Embraced by Inyanga. Sire of Rosa Hernandez. Antitribe [CbN,p82] [CbN2,p86-87]

Ryder, Reformed Diablerist <?-7> (1935) Embraced by Belinda. Was Embraced in the Grand Canyon. He traveled the US and learned the fine art of Diablerie. Was put in Torpor in Washington DC. When he awoke he met Hector Trelane. They worked together for a while until Hector was recalled to Vienna. Ryder then met the Children of Osiris who taught him to control his beast and he began walking a better path. When the Gangrel pulled out of the Camarilla he went looking for an aviar and learned that something big was going to happen and he could do little against it. Ryder met Hector again who went by the name of John Trent, who was hunted by the Camarilla. Ryder has a fear of water, the Embrace enhanced this fear. Any body of water greater than a gushing gutter causes him to be afraid. He will do anything to avoid crossing the body of water. Ryder is traveling with Trent when they are approached by a group of Kindred that have heard some interesting stories of Angels. They have also been selected by Ferox to take sanctuary for the 40 nights when Wormwood destroys every Kindred on the earth. [*ToJ:G,p231]

Sire: Belinda

Nature: Loner

Demeanour: Penitent

Generation: 7th

Embrace: 1935

Apparent Age: Hard to tell... late 20s

Physical: Strength 4, Dexterity 5, Stamina 4

Social: Charisma 2, Manipulation 2, Appearance 1

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Alertness 4, Brawl 5, Dodge 3, Intimidation 4

Skills: Animal Ken 1, Drive 3, Firearms 2, Melee 2, Repair 3, Stealth 2, Survival 2

Knowledges: Investigation 1, Linguistics 1, Occult 2, Politics 2

Disciplines: Animalism 3, Celerity 2, Fortitude 2, Potence 3,

Protean 5

Backgrounds: Allies 1

Virtues: Conscience 4, Self-Control 3, Courage 5

Morality: Humanity 5

Willpower: 7

Notes: All magic used against Ryder are at +2 difficulty, also gains +3 when rolling for initiative and may make Perception + Alertness dif 6 to sense danger a few turns before a threat appears.

Arthur Gonzales <7> (1986) [SC,p96]

Beckett <7> Enemy of Vykos. One of the most famous Noddist, said to be a member of the Mnemosyne, the Memory-Seekers, the bloodline of Caine worshipers who devote themselves to the study of the first vampire and The Book of Nod. Possibly the Gangrel referenced in (tRS) that collected one of the three books for the ritual which he sold to a group of mages that attracted severe attention. [BoN] [TC3,p87] [TC4,p89] [ToTB] [*NoP] [EV,p31]

Sire: nominal child of Aristotle de Laurent

Nature: Visionary

Demeanour: Judge

Generation: 7th

Embrace: unknown

Apparent Age: late 20s/early 30s

Aajav, the Young Wolf <7> Embraced by Oderic. Sire of Qarakh. Diablerized by his brother and child in 1236, his ashes were scattered on the shore of the Onon River. Dead [*WfE,p93]

Sire: Oderic

Nature: Barbarian

Demeanour: Survivor

Generation: 7th

Physical: Strength 4, Dexterity 3, Stamina 5

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 2, Wits 4

Talents: Alertness 3, Athletics 3, Brawl 3, Dodge 2, Intimidation 4,

Skills: Animal Ken 2, Archery (Mounted) 4, Melee 2, Ride 3, Survival 3

Knowledges: Hearth Wisdom 1

Disciplines: Animalism 2, Fortitude 2, Protean 3

Backgrounds: Allies 2, Contacts 2, Herd 2, Retainers 1

Virtues: Conviction 4, Instinct 3, Courage 4

Morality: Beast 6

Willpower: 7

Ralf Keller <7> Sire of Daryl Lutz. [BbN,p47]

Odoin <7> Sire of Al-Wali. [VoN]

Hectorous <7> Sire of Verpus. Killed by Thomas Feroux because of childing a bastard. [CobN,p95]

Keegan <7> Sire of Anthius. [CbN2,p89]

Soldat <7> Black Hand Dominion. 25:17 Pack. City Gangrel, antitribe [MobN,p101]

Talos <7> It is rumored that the concentration camp near Glod-

ker was destroyed when the Nazis included Talos among the Gypsies incarcerated. That night, with the typical Gangrel regard for the Masquerade, he Embraced fully half the tribe of the Szdano Romany with whom he had been captured. Needless to say, the hastily-drafted Neonates fed well, and the official story at Berlin was the camp was lost to a misplaced Allied bombing. [Cb-Ga,p13]

Tengael <7> Coven leader of a pack of Prussian Gangrel struggling against the German invasion. She carries on the Prussian legacy even after her culture has been assimilated by the conqueror Germans. [DAE]

Werter <7> Embraced by Odin. Nominal Cainite leader of Uppsala. Wotanit (Odin worshiper) who denounces Christianity. Believes the Methuselah All-High to be the progenitor of his lineage, and not Caine, as do many other Wotanist Gangrel. [DAE]

Sebastien Goulet <8-7> Sire of Alex Camille and Spider. Ducatus of Queens of Mercy Pack. City Gangrel (antitribe) [MobN,p96]

Qarakh <8-7> Embraced by Aajav. Diablerized his brother and sire in 1236. Dead [WfE]

Belinda <7> Sire of Ryder. Embraced Ryder in the Grand Canyon. [ToJ:G,p232]

Lucian <8> (before 1 AD) Sire of Mark Decker. He slew his sire around 1100. [VtM1,p221] [*VtM2,p251-252] [MibN] [CbR-Ga,p99]

Sire: unknown

Nature: Traditionalist

Demeanour: Director

Generation: 8th

Embrace: before 1 A.D.

Apparent Age: late 40s

Physical: Strength 4, Dexterity 2, Stamina 4

Social: Charisma 4, Manipulation 5, Appearance 4

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Alertness 3, Athletics 3, Brawl 4, Dodge 3, Intimidation 4, Leadership 3, Streetwise 1

Skills: Animal Ken 2, Etiquette 5, Firearms 5, Melee 4, Music 3, Survival 1

Knowledges: Bureaucracy 2, Law 4, Linguistics 5, Occult 4, Politics 2, Science 4

Disciplines: Animalism 3, Dominate 4, Fortitude 5, Potence 1, Presence 4, Protean 5

Backgrounds: Status 5, Contacts 5, Resources 4

Virtues: Conscience 2, Self-Control 2, Courage 5

Morality: Humanity 5

Willpower: 10

Al-Wali, Beast of Cordoba <8> (672) Embraced by Odoin. Has horrible scars and deformities from the near-fatal burns it received during the Muslim sacking of Cordoba. Spent centuries in hiding, learning and healing. It now pretends to be a Arabic Mutasharid (Nosferatu). It does all it can to chip away at the foundations of Islamic and Ashirra control in Cordoba. [*VoN,p104]

Sire: Odoin

Nature: Rogue

Demeanour: Caretaker

Generation: 8th

Embrace: 672

Apparent Age: indeterminate

Aiste, Veela Priestess of Veles <8> (1044) Embraced by Tautginas. Walker of the Road of the Best. [*PGLC]

Sire: Tautginas

Generation: 8th

Embrace: AD 1044

Apparent Age: mid-40s

Anna Sgorina, Byzantine Envoy <8> (1109) Embraced by Thomas Feroux. Protected the Library of the Forgotten in Constantinople. Following a lead of missing books brought her too Venice. [*BC,p81]

Sire: Thomas Feroux

Nature: Defender

Demeanour: Child

Generation: 8th

Embrace: 1109

Apparent Age: late teens

Verpus Sauzezh, Crescent Knight of Gangrel <8> (1145) Embraced by Hectorous. Thomas Feroux spared his unlife. [*CobN,p95]

Sire: Hectorous

Nature: Defender

Demeanour: Survivor

Generation: 8th

Embrace: A.D. 1145

Apparent Age: late 20s

Wulfar <8> (1179) Embraced by Mitru. Hunt by his sire's side. [*TC1,p79]

Sire: Mitru

Nature: Traditionalist

Demeanour: Conformist

Generation: 8th

Embrace: 1179

Apparent Age: 17

Illana <8> (1214) Sire of Simon Lollen. [DAV,p90]

Snee <8> (1525) [GC2,p85]

Rachel <8> (1760) [AH,p47]

General Sir Arthur Halesworth, the Sheriff <8> (1843) Embraced by Haedde. Was a former Captain, General and Knight. Chose to be the new Sheriff from Anne's suggestion to Mithras. [*LbN,p76-78]

Sire: Haedde

Nature: Thrill-Seeker

Demeanour: Conformist

Generation: 8th

Embrace: 1843

Apparent Age: late 40s

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 3, Athletics 4, Brawl 4, Dodge 4, Empathy 1, Intimidation 3, Leadership 3, Streetwise 2, Subterfuge 2
Skills: Animal Ken 2, Ride 2, Etiquette 4, Firearms 4, Melee 3, Stealth 3, Survival 2
Knowledges: Academics 1, Investigation 3, Law 2, Linguistics 2, Medicine 2, Politics 3
Disciplines: Animalism 1, Fortitude 3, Obfuscate 1, Protean 3
Backgrounds: Allies 2, Contacts 3, Herd 2, Resources 2, Status 2
Virtues: Conscience 3, Self-Control 2, Courage 2
Morality: Humanity 6
Willpower: 6

Anthius (Dread) <8> (1872) Embraced by Keegan. Sire of Natalie. [CbN,p85] [CbN2,p89]

Daryl Lutz, Feral <8> (1910) Embraced by Ralf Keller. Inhabits Grunewald. [BbN,p47]

Randy Zelly (Ramrod) <8> (1954) Embraced by Tyrus. Sire of Jackie Goodman. [CbN,p86] [CbN2,p90]

Rosa Hernandez (Rose) <8> (1974) Embraced by Doyle Fincher. [CbN,p84] [CbN2,p87]

Nazirah, the Seventh Chance <8> (2000) Embraced by Nadima. Received a vision of the Herald dying in the sand. She found the Herald and rescued her. Nazirah noticed the Disciples of Anubis were following her. She was Embraced and brought to the temple with the Herald. The Herald fled the temple and Nazirah searches for her again. Member of the Banual-Giza. [*CabN,p129-131]

Sire: Nadima

Nature: Martyr

Demeanour: Conformist

Generation: 8th

Embrace: 2000

Apparent Age: late teens

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 2

Mental: Perception 2, Intelligence 3, Wits 4

Talents: Alertness 4, Athletics 2, Dodge 3, Empathy 4, Expression 2, Hagglng 4, Streetwise 3, Subterfuge 2

Skills: Animal Ken 3, Crafts 1, Etiquette 1, Stealth 2, Survival 3

Knowledges: Area Knowledge 2, Investigation 1, Law 1, Linguistics 2, Medicine 1, Occult 2

Disciplines: Animalism 2, Fortitude 1

Backgrounds: Allies 3, Contacts 2, Mentor 3

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Humanity 7

Willpower: 4

Harry Reese <8> Member of the Dead Gypsies - a nomad pack. Antitribe [*SHS,p96]

Sire: unknown

Nature: Architect

Demeanour: Masochist

Generation: 8th

Embrace: unknown

Apparent Age: 45

Physical: Strength 4, Dexterity 5, Stamina 5

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 5

Talents: Alertness 2, Athletics 4, Brawl 5, Dodge 4, Instruction 2, Leadership 3, Scrounge 3, Sense Deception 1, Streetwise 3

Skills: Animal Empathy 2, Blind Fighting 2, Fast-Draw 3, Firearms 5, Fire Walking 3, Mechanics 2, Melee 4, Orienteering 3, Ride 2, Security 2, Stealth 2

Knowledges: Black Hand Lore 2, Camarilla Lore 2, Clan Lore 3, Lupine Lore 2, Sabbat Lore 3

Disciplines: Animalism 2, Celerity 3, Fortitude 4, Obfuscate 3, Protean 5

Backgrounds: Allies 5, Black Hand Membership 2, Clan Prestige 1, Contacts 2, Pack Recognition 5 Resources 3, Sabbat Status 2

Virtues: Callousness 3, Instincts 4, Morale 5

Morality: Path of Caine 6

Willpower: 10

Lauren Duncan <8> Member of the Deathbringers Sabbat nomad pack. Antitribe [*SHS]

Sire: unknown

Nature: Cavalier

Demeanour: Sycophant

Generation: 8th

Embrace: unknown

Apparent Age: unknown

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Alertness 3, Athletics 3, Brawl 5, Dodge 3, Intimidation 4, Intrigue 2, Streetwise 3, Subterfuge 2

Skills: Acrobatic 2, Blind Fighting 3, Demolitions 2, drive 2, Etiquette, Fast Draw 2, Firearms 5, Interrogation 2, Melee 5, Security 5, Stealth 3

Knowledges: Area Knowledge 2, Bureaucracy 1, Camarilla Lore 2, City Secrets 3, Investigation 2, Sabbat Lore 3, Sewer Lore 2

Disciplines: Auspex 1, Celerity 4, Dominate 4, Fortitude 4, Obfuscate 2, Obtenebration 1, Potence 2, Protean 2, Quietus Vicissitude 2

Backgrounds: Resources 2, Sabbat Status 3

Virtues: Callousness 5, Instincts 4, Morale 5

Morality: Path of Honour 9

Willpower: 8

Henri <8> Sire of Philippe Rigaud. Antitribe [CbN2]

Jared <8> Sire of Roxy. [NObN]

Gates <8> Archon of Karl Schrekt, Tremere Justicar. [BbN,p109]

Janey Pickman <8> Learned of Vampires from her grandmother's stories. She worked on farms and in factories while seeking them out. Found one and begged to be taken along. Her sire agreed only if she survived the trip. She proved to be tough as nails. Joined the Boot Hill Gang after her sire died. [TTM,p88]

Frere Marc <8> Shepherds of Caine pack. Country Gangrel, antitribe [MobN,p86] [NoP]

Belle Starr <8> [MC,p36]

Eyolf Ivarsson <9> (900) Embraced by Ivan. Beginning to question his loyalties with the wakening of the Katla. Einherjar. [*VC,p52]

Sire: Ivan

Nature: Survivor

Demeanour: Defender

Generation: 9th

Embrace: 900

Apparent Age: Mid-30s

Simon Lollen <9> (1734) Embraced by Illana. [DAV,p89]

Mark Decker, Reluctant Prince of Milwaukee <9> (1777) Embraced by Lucian. Sire of Derek Hillen, Julia Calvin and Kristof Oldenbourg. [MibN,p35] [*CbR-Ga,p99]

Sire: Lucian

Nature: Fanatic

Demeanour: Survivor

Generation: 9th

Embrace: 1777

Apparent Age: mid-20s

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 2

Mental: Perception 5, Intelligence 3, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 5, Dodge 5, Intimidation 3, Leadership 4, Streetwise 3, Subterfuge 3

Skills: Animal Ken 2, Drive 3, Etiquette 2, Firearms 5, Melee 5, Security 4, Stealth 5

Knowledges: Academics 1, Camarilla Lore 2, Investigation 3, Linguistics 2, Medicine 2, Politics 2

Disciplines: Animalism 3, Auspex 2, Celerity 5, Dominate 1, Fortitude 3, Obfuscate 4, Potence 3, Protean 5

Backgrounds: Allies 2, Resources 3, Retainers 5, Status 4

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: Humanity 5

Willpower: 7

Sutton Gassaway, Wishful Anachronism <9> (1881) Embraced by Aaron the Coward.

[*CbR-Ga,p95-96]

Sire: Aaron the Coward

Nature: Competitor

Demeanour: Curmudgeon

Generation: 9th

Embrace: 1881

Apparent Age: 21

Physical: Strength 4, Dexterity 2, Stamina 4

Social: Charisma 2, Manipulation 2, Appearance 1

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Alertness 2, Athletics 1, Brawl 2, Dodge 2, Intimidation 2, Leadership 1

Skills: Animal Ken 2, Drive 1, Firearms 2, Stealth 3, Survival 2

Knowledges: Academics 4 (Victorian Literature), Finance 1, Investigation 2, Law 1, Linguistics 2, Medicine 1, Occult 1, Politics 1, Science 2

Disciplines: Animalism 2, Auspex 2, Fortitude 2, Protean 3

Backgrounds: Contacts 2, Herd 1, Resources 2

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Humanity 6

Willpower: 7

Roxy <9> (1895) Embraced by Jared. [NOBn,p56]

Jackie Goodman "A-wipe" <9> (1965) Embraced by Ramrod. Killed in a Under a Blood Red Moon in 1993. [CbN1,p87] [UBRM]

Kostbera <9> Sire of Eirik Longtooth. One of the True Vargr. [AT]

Marpessa <9> Sire of Kossos. [VoN]

Harnuth <9> Sire of Tiberiu. [TC2,p91] [TC3]

Lars Thorwald <9> Sire of Ma'ia. [WoD1]

Alex Camille <9> Embraced by Sebastien Goulet. Queens of Mercy Pack. City Gangrel, antitribe [MobN,p98]

Spider <9> Embraced by Sebastien Goulet. The Wretched Pack. City Gangrel, antitribe [MobN,p108]

Celeste <9> Navigators Pack. Has a Lupine friend. Country Gangrel, antitribe [MobN,p81]

Natalie <9> Embraced by Anthius. Killed in a Under a Blood Red Moon in 1993. [CbN1] [UBRM]

Andre <9> Antitribe [RoP]

Liolya the Eagle <9> [RotB,p92]

Mirko Mirkonen <9> [SFbN,p108]

Eirik Longtooth <10> (903) Embraced by Kostbera. Sire of 3 childer. Childer of one of the True Vargr. Embraced while in Outlawry for his opposition to Harold Fairhair's conquest of Norway. Legendary Einherjar outlaw. Vehemently anti-Christian, he labors to damage the religion wherever he can. [WotS,p100] [AT,p81] [*DAE]

Sire: Kostbera

Nature: Fanatic

Demeanour: Barbarian

Generation: 10th

Embrace: 903 AD

Apparent Age: mid 30s

Tiberiu, Corrupted Messenger the Recalcitrant Servant <10> (1050) Embraced by Harnuth. TC1 says he was Embraced in 1050, TC3 says 1190. Antitribe [TbN,p73] [TC1,p79] [*TC2,p90] [TC3,p85] [TC4,p86]

Sire: Harnuth

Nature: Traditionalist

Demeanour: Conformist

Generation: 10th

Embrace: 1050 A.D.

Apparent Age: indeterminate

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Alertness 2, Brawl 2, Dodge 2

Skills: Animal Ken 3, Melee 2, Ride (Drive carriage) 4, Stealth 2

Knowledges: Investigation 2, Occult 1

Disciplines: Celerity 5, Animalism 2, Protean 4

Backgrounds: Allies 4, Contacts 5, Mentor 4, Status 2

Virtues: Conviction 3, Instinct 3, Courage 4

Morality: Beast 6

Willpower: 6

Sir Michael of Durham, Grail Knight <10> (1070) Embraced by Edward. Michael is in the Levant trying to make sure that the True Cross does not fall into the wrong hands. [*UtBC,p83]

Sire: Edward

Nature: Penitent

Demeanour: Defender

Generation: 10th

Embrace: 1070

Apparent Age: early 30s

Kossos <10> (1157) Embraced by Marpessa. Kossos's story parallels that of the Mutasharid (Nosferatu) Samsi. He is the grandchilde of Aleppo's Wah'Sheen (Gangrel) elder, who remains lost in the glory of the city's Hellenic period. He, like Samsi, was Embraced as the elders rearmed themselves after the Crusades. [*VoN,p105]

Sire: Marpessa

Nature: Survivor

Demeanour: Gallant

Generation: 10th

Embrace: 1157

Apparent Age: indeterminate

Derek Hillen <10> (1806) Embraced by Mark Decker. Always wanted to be important. After coming to Vancouver, he got his wish. Leader of the Gangrel there. Though no one takes him completely seriously, they do treat him with some respect when he's around. He refuses to have any interaction with the Garou in the Vancouver area. [DAV,p91]

Nathaniel Simmons, the Faithless Hound <10> (1830) Embraced by Vilnius. Sits at the right hand of Mithras.

[*LbN,p78,79]

Sire: Vilnius

Nature: Bravo

Demeanour: Traditionalist

Generation: 10th

Embrace: 1830

Apparent Age: mid-30s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 3, Athletics 3, Brawl 3, Dodge 2, Intimidation 3

Skills: Animal Ken 1, Melee 2, Ride 2, Stealth 3, Survival 3

Knowledges: Investigation 3, Law 2

Disciplines: Celerity 3, Potence 3, Protean 3

Backgrounds: Allies 5, Retainers 2, Status 3

Virtues: Conscience 3, Self-Control 1, Courage 5

Morality: Humanity 3

Willpower: 6

Mowgli <10> (1830) Antitribe [DC,p62]

Melissa <10> (1914) Embraced by Richard Dahl [*DCbN,p51]

Sire: Richard Dahl

Nature: Child

Demeanour: Child

Generation: 10th

Embrace: 1914

Apparent Age: 7

Physical: Strength 1, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 1, Wits 2

Talents: Acting 3, Alertness 2, Athletics 1, Brawl 1, Dodge 3, Empathy 3, Streetwise 1, Subterfuge 5

Skills: Animal Ken 5, Melee 1, Stealth 3, Survival 2

Knowledges: Occult 1

Disciplines: Animalism 5, Fortitude 4, Protean 3

Backgrounds: Contacts 2, Herd 5, Mentor 2

Virtues: Conscience 5, Self-Control 4, Courage 3

Morality: 8

Willpower: 6

Dr. Allen T. Woodstock <10> (1916) [*CbR-Ga,p97-99]

Sire: unknown

Nature: Perfectionist

Demeanour: Pedagogue

Generation: 10th

Embrace: 1916

Apparent Age: Late 20s

Physical: Strength 4, Dexterity 3, Stamina 5

Social: Charisma 3, Manipulation 2, Appearance 1

Mental: Perception 3, Intelligence 5, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 3, Dodge 2, Empathy 2, Intimidation 2, Leadership 2, Subterfuge 1

Skills: Animal Ken 4, Crafts 2, Drive 2, Etiquette 2, Firearms 3, Melee 2, Stealth 2, Survival 3

Knowledges: Academics 4, Computer 1, Finance 1, Investigation 3, Linguistics 3, Medicine 4, Occult 3, Politics 2, Science 4

Disciplines: Animalism 2, Auspex 2, Fortitude 2, Protean 4

Backgrounds: Allies 3, Clan Prestige 2, Contacts 2, Influence 2, Resources 4, Retainers 2, Status 3

Virtues: Conscience 2, Self-Control 5, Courage 4

Morality: Humanity 5

Willpower: 5

R.J. <10> (1970) Vampire of Cleveland, Ohio. [BN,p4-5]

Julia Calvin, Street Assassin <10> (1989) Embraced by Mark Decker. [MibN,p38]

Benoir <10> Sire of Laura. [NObN]

Wendy <10> Sire of Thomas Gerhieren. [MibN]

Lord Ashton <10> Sire of Dr. Raoul King. Anarch. Storyteller. [Cb-Ga] [EV,p23]

Mikki <10> Sire of C.J. [Cb-Ga]

Sophia Watson <10> Anarch. [SHS]

Jeffery Mullins <10> Sire of Rashid Stockton. Deceased [NYbN,p101,102]

Kristof Oldenbourg <10> Sire of Jezebel. Archon. Embraced by Mark Decker. [NYbN,p67,68]

Jason Caliburn <10> [WoDC,p91]

Karl the Blue, Architect of the Free State <11> (861) Embraced by Mustafah ibn-Jubair. Was an advocate of Christianity until the burning of the Norse bastion of Uppsala. [*AT,p82]

Sire: Mustafah ibn-Jubair

Nature: Defender

Demeanour: Judge

Generation: 11th

Embrace: 861 AD

Apparent Age: mid 30s

Count Humbert Dideaux, Seneschal of the Castle of the Holy Family <11> (1099) Pretends to be his heir in a castle that only has one male of the lineage may reside in it at a time. He watches the Inquisition and surrenders to the sun in the 14th century. [*AK,p84]

Sire: unknown

Nature: Judge

Demeanour: Caretaker

Generation: 11th

Embrace: 1099

Apparent Age: early 30s

Physical: Strength 3, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 2, Brawl 2, Dodge 2, Intimidation 2, Leadership 3, Subterfuge 2

Skills: Chivalry 2, Etiquette 3, Melee 3, Ride 3, Survival 2

Knowledges: Occult 2, Politics 3, Seneschal 3

Disciplines: Animalism 1, Fortitude 4, Potence 2, Presence 2, Protean 1

Backgrounds: Allies 3, Contacts 3, Influence 3, Resources 4, Retainers 4

Virtues: Conscience 3, Self-Control 2, Courage 4

Morality: Humanity 6

Willpower: 6

Laura <11> (1903) Embraced by the Benoir. [NObN,p57]

Abd al-Jileel, the Apprentice <11> (1917) He wishes to destroy idol-worshipping Baali. A member of the Disciple of Anubis. Member of the Banual-Giza. [*CabN,p131,132]

Sire: Unknown

Nature: Penitent

Demeanour: Judge

Generation: 11th

Embrace: 1917

Apparent Age: mid 20s

Physical: Strength 5, Dexterity 4, Stamina 5

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 4, Athletics 3, Brawl 4, Dodge 3, Empathy 4, Subterfuge 5

Skills: Animal Ken 4, Etiquette 2, Melee 4, Performance 2,

Stealth 3, Survival 5

Knowledges: Area Knowledge 4, Investigation 4, Linguistics 2, Occult 3

Disciplines: Animalism 3, Fortitude 3, Protean 5

Backgrounds: Allies 3, Contacts 2, Retainers (ghul jackals) 3

Virtues: Conscience 3, Self-Control 3, Courage 5

Morality: Humanity 6

Willpower: 6

Note: As a Disciple who has undergone the Rite of Becoming, Abd al-Jileel can assume the Jackel-Man shape of Anubis, a form that he always enters whenever dealing with Lupines. This form is similar to their man-beast form, granting the Disciple a +3 to all Physical Attributes and reducing his Appearance score to 0. Using this ability requires the expenditure of three blood points.

Jezebel, The Forgotten hero <11> (1923) Embraced by Kristof Oldenbourg. Jezebel was instrumental in a few of Theo Bell's strategies. Honoured by Calebros in the conclave after the retaking of New York. [*NYbN,p67,88]

Sire: Kristof Oldenbourg

Nature: Caregiver

Demeanour: Curmudgeon

Generation: 11th

Embrace: 1923

Apparent Age: arguably late 20s

Physical: Strength 4, Dexterity 4, Stamina 5

Social: Charisma 2, Manipulation 2, Appearance 1

Mental: Perception 2, Intelligence 3, Wits 4

Talents: Alertness 2, Brawl 4, Dodge 3, Intimidation 4, Leadership 2, Search 3, Streetwise 1, Subterfuge 1

Skills: Animal Ken 4, Melee 1, Stealth 4, Survival 3

Knowledges: Investigation 3, Occult 2, Politics 2

Disciplines: Animalism 4, Fortitude 4, Obfuscate 2, Protean 4

Backgrounds: Mentor 2, Resources 1, Status 1

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 5

Willpower: 6

C.J. <11> (1954) Embraced by Mikki. [Cb-Ga]

Dr. Raoul King <11> (1968) Embraced by Lord Ashton. [Cb-Ga] [EV,p103]

Thomas Gerhieren, Child Soldier <11> (1971) Embraced by Wendy. [MibN,p37]

Calvin Cleaver, Gangrel Enforcer on the West Coast <11> (1977) Embraced by Gunnar. [*CotN,p73]

Sire: Gunnar

Nature: Visionary

Demeanour: Autist

Generation: 11th

Embrace: 1977

Apparent Age: mid-20s

Physical: Strength 4, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 1, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Athletics 4, Brawl 3, Dodge 2, Expression 4, Intimidation 2, Leadership 1, Streetwise 2

Skills: Animal Ken 2, Firearms 3, Melee 2, Security 2, Stealth

4, Survival 3

Knowledges: Academics 1, Investigation 3, Law 2, Linguistics 1, Occult 1, Politics 1

Disciplines: Animalism 1, Celerity 1, Fortitude 2, Protean 2

Backgrounds: Allies 2, Resources 2, Status 2

Virtues: Conscience 4, Self-Control 3, Courage 5

Morality: Humanity 6

Willpower: 5

Notes: Calvin can speak Vietnamese

Joseph Fuller <11> (1984) Embraced by Adrienne Connor. Sire of Tabitha Prester [*DCbN,p50]

Sire: Adrienne Connor

Nature: Director

Demeanour: Deviant

Generation: 11th

Embrace: 1984

Apparent Age: 27

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 4

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Acting 2, Empathy 2, Intimidation 2, Leadership 3, Subterfuge 4

Skills: Animal Ken 3, Drive 1, Melee 1, Music 1, Repair 2, Stealth 1, Survival 3

Knowledges: Investigation 1, Linguistics 2, Medicine 2, Occult 3

Disciplines: Animalism 2, Fortitude 2, Presence 1, Protean 2, Serpents 2

Backgrounds: Allies 1, Herd 5, Influence 1, Resources 3, Retainers 2

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 4

Willpower: 6

Rashid Stockton <11> (1998) Embraced by Jeffery Mullins. Member of the Love's Easy Tears Pack. Member of the Black Hand. City Gangrel, antitribe [*NYbN,p101,102]

Sire: Jeffery Mullins

Nature: Conniver

Demeanour: Competitor

Generation: 11th

Embrace: 1998

Apparent Age: late teens

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 2, Intelligence 3, Wits 2

Talents: Alertness 1, Brawl 3, Dodge 4, Intimidation 2, Streetwise 3, Subterfuge 2

Skills: Crafts 2, Drive 2, Firearms 3, Melee 3, Stealth 1

Knowledges: Law 2, Linguistics 1, Medicine 2

Disciplines: Celerity 2, Obfuscate 3

Backgrounds: Black Hand Membership 2, Contacts 3, Fame 1, Resources 2, Sabbat Status 1

Virtues: Conscience 1, Self-Control 3, Courage 4

Morality: Humanity 4

Willpower: 5

Ramona <11> (1998) Embraced by Tanner. [*CbR-Ga,p95-96]

Sire: Tanner

Nature: Rogue

Demeanour: Rebel

Generation: 11th

Embrace: 1998

Apparent Age: Late teens

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 1, Dodge 3, Empathy 2, Leadership 1, Streetwise 3, Subterfuge 1

Skills: Drive 2, Firearms 1, Security 1, Stealth 3, Survival 3

Knowledges: Academics 1, Investigation 1, Law 1, Linguistics 1, Medicine 1

Disciplines: Animalism 1, Fortitude 2, Protean 3

Backgrounds: Allies 1, Contacts 2, Status 2

Virtues: Conscience 4, Self-Control 2, Courage 3

Morality: Humanity 6

Willpower: 5

Notes: Ramona can speak Spanish

Bobby Lemon <11> Anarch. Member of the gang "Night Crew." [*SHS,p118]

Sire: unknown

Nature: Rebel

Demeanour: Bravo

Generation: 11th

Embrace: unknown

Apparent Age:

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Athletics 2, Brawl 3, Dodge 2, Intimidation 2, Streetwise 3, Subterfuge 2

Skills: Firearms 3, Fire Walking 1, Melee 2, Security 2, Stealth 2

Knowledges: Area Knowledge 2, Camarilla Lore 1, City Secrets 1, Computer 2, Sabbat Lore 1

Disciplines: Celerity 2, Fortitude 2, Potence 2

Backgrounds: Herd 2, Pack Recognition 1, Resources 1

Virtues: Callousness 2, Instincts 2, Morale 3

Morality: The Path of Cathari 3

Willpower: 6

Stemislav <11> Retainer of the Arctos magi. [HH]

Coville <11> Sire of The Reverend. [Cb-Ga]

Blitzkrieg <11> Fairuza's Pack. Died in 1998. Antitribe [TC4,p85]

Carlos <11> Talons pack. City Gangrel, antitribe [NoP]

Scarlet Carson O'Toole <11> [SFbN,p114]

Isabel Manara, Carrion Thief <12> (1191) [*CobN,p94-95]

Sire: unknown

Nature: Rogue

Demeanour: Rebel

Generation: 12th

Embrace: A.D. 1191

Apparent Age: early teens

Max Lowell <12> (1948) Embraced by Mallory Jameson. City

Gangrel, antitribe [*GC4,p126]

Sire: Mallory Jameson

Nature: Predator

Demeanour: Pragmatist

Generation: 12th

Embrace: 1948

Apparent Age: 23

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 4, Intelligence 2, Wits 3

Talents: Alertness 3, Athletics 3, Brawl 4, Dodge 3, Interrogation 2, Streetwise 4

Skills: Animal Ken 1, Firearms 2, Security 3, Stealth 4, Survival 3

Knowledges: Area Knowledge (Boston) 3, Enigmas 2

Disciplines: Celerity 2, Obfuscate 2, Protean 2

Backgrounds: Allies 3, Contacts 3, Herd 2, Influence 1, Pack Recognition 1

Virtues: Conscience 1, Self-Control 4, Courage

Morality: Humanity 3

Derangements: Blood sweats, Gluttony

Willpower: 4

Lillian, Border Guard <12> (1973) Embraced by Adam Carter. Sire of Robert Prince. She was Embraced by Adam after she witnessed a Lupine attack him and shot after a Women's Shooting Club. When the Gangrel left the Camarilla in 1999 she was asked by Huxley to stay and patrol Savannah with her childer. Two other Kindred consist of her coterie; fugitive Gangrel from Atlanta Roger and Savannah's only Caitiff Johan Wrede. Lillian and her coterie watch the city limits of Savannah for Sabbat packs sent to spy on the strength of the Camarilla in the city [*VC,p129]

Sire: Adam Carter

Nature: Conformist

Demeanour: Loner

Generation: 12th

Embrace: 1973

Apparent Age

Tabitha Prester <12> (1988) Embraced by Joe Fuller

[*DCbN,p51]

Sire: Joe Fuller

Nature: Architect

Demeanour: Survivor

Generation: 12th

Embrace: 1988

Apparent Age: 25

Physical: Strength 2, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 1, Appearance 2

Mental: Perception 3, Intelligence 5, Wits 3

Talents: Acting 2, Alertness 1, Athletics 1, Brawl 3, Dodge 1, Empathy 4, Intimidation 1, Leadership, Streetwise 1, Subterfuge 2

Skills: Animal Ken 2, Drive 2, Firearms 1, Melee 1, Music 2, Repair 2, Security 1, Stealth 1, Survival 3

Knowledges: Bureaucracy, Computer 1, Finance, Investigation, Law, Linguistics 3, Occult 4, History 4, Philosophy 3, Theology 5

Disciplines: Animalism 1, Fortitude 2, Potence 1, Protean 3

Backgrounds: Fame 3, Mentor, Resources 2, Status 3

Virtues: Conscience 4, Self-Control 5, Courage 4

Morality: Humanity 9

Willpower: 10

Lula Burch <12> Member of the Dead Gypsies - a nomad pack. Antitribe [*SHS,p98]

Sire: unknown

Nature: Visionary/Caregiver

Demeanour: Rebel

Generation: 12th

Embrace: unknown

Apparent Age: 16

Physical: Strength 2, Dexterity 4, Stamina 2

Social: Charisma 5, Manipulation 2, Appearance 5

Mental: Perception 3, Intelligence 3, Wits 2

Talents: Acting 2, Athletics 1, Brawl 2, Dodge 2, Seduction 3, Scrounging 1, Singing 4, Streetwise 3

Skills: Dancing 3, Firearms 3, Fire Walking 3, Masquerade 4, Melee 1, Ride 1, Stealth 2, Style 2

Knowledges: Clan Lore 1, Computer Use 2, Literature 3, Sabbat Lore 3

Disciplines: Animalism 1, Fortitude 1, Obfuscate 1, Protean 3

Backgrounds: Allies 3

Virtues: Callousness 4, Instincts 5, Morale 2

Morality: Path of Honourable Accord 2

Willpower: 7

Bothwell <12> (1972) [AH,p52]

The Reverend <12> Embraced by Coville. [Cb-Ga]

Dietric <12> Sire of Malcolm. Killed in a Under a Blood Red Moon in 1993. [CbN1] [UBRM]

Diana Wentworth <12> [RaAu]

Jonathan Lang <12> Sire of Sarah Raines. [DC]

Leo Washington <12> Member of the Sabbat nomad pack "Crypt-Ticks". Antitribe [SHS]

Demian, Tremere Regent Luna <12> Sire of Bill Butler. City Gangrel antitribe. [CbN2,p109]

Sarah Raines <13> (1963) Embraced by Jonathan Lang. [DC,p113]

Bill Butler <13> (1989) Embraced by Demian. City Gangrel, antitribe [CbN2,p141]

Fergus Alexander, Gangrel Archon <13> (1993) Embraced by William Luft. With Van Tongeren he worked "freelance" helping Camarilla Princes fight off Sabbat attacks. Killed several Sabbat in Ottawa. [*CB,p116]

Sire: William Luft

Nature: Masochist

Demeanour: Deviant

Generation: 13th

Embrace: 1993

Apparent Age: Late 20s

Morality: Path of Harmony 4

Willpower: 5

Jesus Alcala, El Lobo de Canto <13> (1995) Embraced by Hartmann Strauss. City Gangrel, antitribe. [*MCbN,p74,75]
Sire: Hartmann Strauss
Nature: Conformist
Demeanour: Gallant
Generation: 13th
Embrace: 1995
Apparent Age: 33
Physical: Strength 3, Dexterity 4, Stamina 3
Social: Charisma 3, Manipulation 3, Appearance 2
Mental: Perception 2, Intelligence 2, Wits 2
Talents: Alertness 2, Empathy 2, Expression 2, Streetwise 3
Skills: Crafts 2, Etiquette 2, Firearms 2, Performance 3, Professional Skill (mariachi) 4, Survival 1
Knowledges: Celerity 2, Protean 2, Presence 1
Disciplines: Contacts 3, Resources 2, Sabbat Status 1
Backgrounds: Conscience 3, Self-Control 3, Courage 2
Virtues: Humanity 4
Morality: 4
Willpower:

Malcom <13> Embraced by Dietric. [CbN1] [CbN2]

Theresa Harper <13> [AH,p57]

Vancouver Methuselah <?> Lies slumbering under Simon Fraser University in Vancouver. This ancient Cainite has been in the North America longer than any other known vampire. Saved Lyle from the Lupines. Manipulated Siegfried to make the truce with the Garous. [DAV,p85]

Montreal Methuselah <?> Sire of a Wampanoag medicine man and a Nipmuck warrior. "Early in the 16th cent. she and her three progeny wandered south from in Montreal. During 30 years the brood spent wandering through the region, two new Gangrel were created. One was a prominent medicine man of the Wampanoag; the other was a young Nipmuck warrior who disappeared less than a year after his becoming" [DC,p15]

a Wampanoag medicine man <?> (early 16th cent.) Embraced by Montreal Methuselah. Prominent medicine man of the Wampanoag. [DC,p15]

a Nipmuck warrior <?> (early 16th cent.) Embraced by Montreal Methuselah or one of its progeny. Young Nipmuck warrior who disappeared less than a year after his becoming. [DC,p15]

Urlon of Uruk <?> Urlon was one of the earliest warlords of western civilization. He declared war to Ur, hoping to slay Arakur. He was killed by the pair Lantla-Drakonskyr. Urlon was probably a 4th or 5th gen. Brujah or Gangrel. More probably a Gangrel since they were the rulers or Ur/Uruk. [BHDB,p21] [EV,p179]

Randall <?> Sire of Christopher. Has Stamina 8, so he must be at least 5th gen. [GttC]

Al-Gamiz <?> Leader of the Gangrels who arrived in Spain slightly before the Moors. [Cb-Ga,p12]

Lareth <?> [Gypsies]

Nostoket <?> Shakar. [DSotBH]

Christopher <?> Embraced by Randall. [GttC]

Vulture <?> Ruler of the Madison Free State in Wisconsin. Balding, stooped and feathered. [WoD2]

Tatiana <?> Gangrel Archon. Disappeared during her research about a special breed of Sabbat super warriors (the Ahrimanes). [SHS]

Merill Olsen <?> One of the only four Kindred in Kingston, Ontario. [WoD2]

Lailen <?> [PG2]

Windam <?> [BoN]

Cornell <?> [BoN]

Piotr <?> [BoN]

Chauson <?> [BoN]

Far Runner <?> [BoN]

Herve <?> [BoN]

Marshall <?> [BoN]

Golina <?> [BoN]

Miss Colina <?> [BoN]

Karen Anotos <?> [Cb-Ga]

Talking Water <?> Welcomed the first settlers to Virginia. [Cb-Ga]

Xotli the Toad <?> [WoD2] [EV,p194]

Rufus <?> Determined to help stop the madness that is taking hold of the Iberian Peninsula. [WoD2]

Zayyat <?> Also called Abu Shammal ("Father of the Sandstorm"). [WoD2]

Malenkov <?> [GttC]

León <?> Keeper of Elysium of Vienna in 1897. [TC4]

Allen Two-Timer <?> Milwaukee. [GttC]

Griga <?> Elected Gangrel Justicar in 1504. [A&T,p34]

GARGOYLES

Created by House Tremere at first they were birthed and then later created by Gangrel, Nosferatu and Tzimisce being melded together and through the Embrace

Harlequin <6> Sire of Ublo-Satha. [EV,p88]

Ublo-Satha <7> (963) Embraced by Harlequin. Is known to have been a personal bodyguard of Etrius. Resides in Chicago and is heavily influence by Menele. [CbN2,p122] [EV,p177]

Rocia <7> Sire of Ferox. [KMW,p55]

Ferox, Servant of God <8> (13th century) Embraced by Rocia. Was a celt from Britain. Ghoul of the Brujah, then of the Ventrue. Traded to the Tremere for a boon. Took part in the Gargoyle revolt and was Embraced in return. He believes he and his kind are the Fallen Angels of the bible. Ferox believes that Nosferatu are daemons and he kills them this landed him number 7 of the Red List. Ferox showed himself as the Arch Angel Michael to a Dhampire named Alia. She gave the message the One Above told her to Ferox. That she will gather a group of Kindred together to have the chance for redemption when a new Deluge sweeps the Curse of Caine from the world. They both paint a symbol on Cainites doors marking them so they will hear the call to an abandoned church which will become a safe haven during this destruction. Wormwood the Red Star that appeared shortly before the Week of Nightmares explodes into a maroon mist that drifts over the earth. This mist inhibits Kindred's ability to feed and thins the blood of the most power vampires til they are all 15th gen and then die from starvation. The One Above's punishment toward the Cainite race will last for 40 nights on the 37th night the last vampire will die but the mist will remain through the 40th night. The next dawn the sun rises and a terrible wind destroys the sanctuary which housed those vampires Ferox summoned. Only those Kindred that have proven that they are capable of human acts are redeemed all others are engulfed by a white hot pillar of fire as the sun destroys them. Ferox dies because he served as a soldier and did not believe after Wormwood has cleansed the world of all Kindred. [KMW,p51-55] [EV,p71] [*ToJ:G,p228]

Sire: Rocia

Nature: Judge

Demeanour: Caregiver

Generation: 8th

Embrace: 13th century

Apparent Age: Indeterminate

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 5, Manipulation 1, Appearance 0

Mental: Perception 5, Intelligence 4, Wits 5

Talents: Alertness 3, Brawl 5, Diplomacy 4, Dodge 4, Empathy 3, Instruction 3, Intimidation 4, Leadership 5, Streetwise 2

Skills: Animal Ken 3, Climbing 2, Interrogation 3, Meditation 3, Melee 5, Research 3, Stealth 5

Knowledges: Architecture 5, Art History 2, Bureaucracy 5, History 3, Law 2, Linguistics 5, Literature 5, Occult 1, Philosophy 2, Theology 5

Disciplines: Animalism 4, Auspex 2, Celerity 4, Dominate 3, Flight 5, Fortitude 5, Obeah 4, Obfuscate 2, Potence 5, Protean 2, Visceratika 5

Backgrounds: Allies 5, Contacts 3, Herd 2

Virtues: Conscience 5, Self-Control 5, Courage 5

Morality: Humanity 9

True Faith: 9

Willpower: 10

Saxum, Master of Slaves <8> (1123) One of the original Gargoyles who were 'born' instead of Embraced or transformed by ritual. [*HoT,p102]

Sire: none (created)

Nature: Autocrat

Demeanour: Defender

Generation: 8th

Manufacture: 1123

Apparent Age: indeterminate

Luma <9> (1123) One of the original Gargoyles who were 'born' instead of Embraced or transformed by ritual. Leader of Virstania's Gargoyle slaves and the oldest living Gargoyle. [HoT,p102]

Luma "Stone Beauty" <9> (1183) One of the original Gargoyles who were 'born' instead of Embraced or transformed by ritual. Exceptionally attractive for a Gargoyle. Many male Gargoyles desire to mate with her. [*HoT]

Sire: none (created)

Nature: Rebel

Demeanour: Tyrant

Generation: 9th

Manufacture: 1183

Apparent Age: indeterminate

Fidus "The Shrunken Beast" <10> (1187) One of the original Gargoyles who were 'born' instead of Embraced or transformed by ritual. [*HoT,p101]

Sire: none (created)

Nature: Innovator

Demeanour: Loner

Generation: 10th

Manufacture: 1187

Apparent Age: indeterminate

Rusticus <10> Formerly a Tzimisce. Learn Thaumaturgy from Vaclav. Sacrifices himself in Spain 1561 ensuring Tremere Elders safety when the Inquisition came for them. [*JbN,p104]

Sire: unknown

Nature: Gallant

Demeanour: Defender

Generation: 10th

Embrace: unknown

Apparent Age: unknown

Physical: Strength 5 (Rocklike Fists), Dexterity 4 (Agile Flyer), Stamina 5 (Battle Hardened)

Social: Charisma 3, Manipulation 2, Appearance 1

Mental: Perception 3, Intelligence 3, Wits 4 (On Guard)

Talents: Alertness 4 (Ambushes), Brawl 3, Dodge 3, Empathy 1, Intimidation 4 (Overt Violence)

Skills: Crafts 2, Etiquette 1, Herbalism 2, Melee 4 (Swords), Stealth 3, Survival 2

Knowledges: Academics 1, Hearth Wisdom 2, Investigation 2, Linguistics 1, Occult 1

Disciplines: Fortitude 2, Gargoyle Flight 4, Potence 3, Visceratika 4

Backgrounds: Allies 2

Virtues: Conviction 5, Instinct 4, Courage 4

Morality: Road of the Beast 6

Willpower: 8

Erinyi <11> Member of the Navigators Pack. Antitribe.
[MobN,p82]

Verbruch <12> (1941) Brought from the Carpathian Mountains for the retaking of New York. He was the only Gargoyle that was not shipped back to the Chantries in Eastern Europe.
[*NYbN,p85,86]

Sire: none (created)

Nature: Conformist

Demeanour: Conformist

Generation: 12th

Embrace: 1941

Apparent Age: indeterminate

Physical: Strength 5, Dexterity 2, Stamina 5

Social: Charisma 1, Manipulation 1, Appearance 0

Mental: Perception 3, Intelligence 1, Wits 2

Talents: Brawl 4, Dodge 2, Intimidation 3

Skills: Melee 4, Stealth 2

Knowledges: Linguistics 1, Occult 1

Disciplines: Flight 1, Fortitude 5, Potence 4, Visceratika 1

Backgrounds: Herd 2

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: 5

Willpower:

Notes: Verbruch can speak English he also has two children, whom he has instructed to remain hidden in Van Cortlandt Park. He occasionally forgets about his progeny, having Embraced them in a passing term of autonomy.

Alvusia <?> A twenty-foot, twelve-ton monstrosity bound to the floor of Ceoris. It births the chantry's Gargoyles through its massive abdomen. Dies in the 16th century. [HoT]

Chaudice <?> (1121) The first Gargoyle ever created, vanished in Tzimisce territory. Thought to have survived and has since lead a band of rouge Gargoyles using the name "Rock Lord". [HoT]



GIOVANNI

Originally a bloodline of the Clan Cappadocian they purged the Cappadocians and then became a Clan when their Antediluvian was Diablerized

Augustus Giovanni <4-3> (1005) Embraced by Cappadocius. Sire of Claudius Giovanni. He Diablerized his Sire on April 4th 1444. He also Diablerized Lamia. Walked into the Shadowlands after the Sixth Maelstorme to find out what happened there. Details from Nightshade: In 2001 Augustus Giovanni entered Kaymakli, a veritable tomb of thousands of Cappadocians which was named the Feast of Folly. When Augustus was in Kaymakli he found Okulos and kept him prisoner as a source of blood. Phagian with a group of Nephtali see him and destroy the Antediluvian. Details from The Crucible of G-d: Dead. [PG2] [Cb-Gi] [Cb-Ve] [DSotBH] [*GC1,p82-83] [EF] [EV,p82] [tRS,p12] [PGHC,p29] [ToJ:G,p18]

Sire: Cappadocius

Nature: unknown

Demeanour: unknown

Generation: 4th

Embrace: 1005 (945)

Apparent Age: About 60

Physical: Strength 6, Dexterity 5, Stamina 6

Social: Charisma 5, Manipulation 7, Appearance 4

Mental: Perception 6, Intelligence 8, Wits 6

Talents: Alertness 4, Brawl 4, Dodge 3, Intimidation 7, Leadership 8, Streetwise 4, Subterfuge 6

Skills: Etiquette 8, Melee 4, Music 2, Ride 4, Security 2, Stealth 3

Knowledges: Law 6, Linguistics 5, Occult 9, Politics 6

Disciplines: Auspex 5, Celerity 3, Dominate 6, Fortitude 3, Necromancy 9, Obfuscate 3, Potence 6, Presence 5, Thaumaturgy 3

Thaumaturgical Paths: Movement of the Mind 3, Lure of Flames 2

Backgrounds: Allies 6, Contacts 7, Elder Status 5, Herd 8, Influence 7, Military Force 6, Resources 8, Retainers 9

Virtues: Conscience 1, Self-Control 5, Courage 4

Morality: Humanity 2

Willpower: 10

Claudius Giovanni, Earl of Stavlachia <5-4> (1035) Embraced by Augustus Giovanni. Sire of Giuseppe, Marianna and Andreas. He Diablerized Japheth in 1444. His corpse was given to the Capuchin when enraged Augustus nearly Diablerized him in the late 18th century; no-one knows for sure what the Capuchin did with Claudius. [Cb-Gi] [*GC1,p45] [EV,p82] [PGHC,p139]

Sire: Augustus Giovanni

Nature: unknown

Demeanour: unknown

Generation: 5th (Diablerized to 4th)

Embrace: 1035 (born 988)

Apparent Age: Late 40s

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 6, Appearance 2

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Alertness 3, Brawl 2, Dodge 3, Hagglng 5, Intrigue 6,

Intimidation 3, Leadership 4, Public Speaking 4, Subterfuge 3

Skills: Etiquette 5, Melee 4, Ride 2, Stealth 3

Knowledges: Bureaucracy 4, Finance 4, Kindred Lore 3, Law 5, Linguistics 2, Occult 3, Politics 4

Disciplines: Celerity 2, Dominate 5, Necromancy 5, Obfuscate 3, Potence 2

Backgrounds: Allies 5, Contacts 5, Elder Status 2, Herd 6, Influence 6, Military Force 3, Resources 6, Retainers 4

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 4

Derangements: Obsessed with power

Willpower: 8

Ambrogino Giovanni, Ambition Personified <6-5> (1045)
Embraced by Constancia. Sire of Gillespie and Lucretia. Confident of Augustus. Member of Augustus' Brood in 1230. Ambrogino has been searching for the Sargon Fragment, an artifact that increases Disciplines powers 10 fold. Ambrogino didn't think it was possible to slay an aspect of the Holy Trinity, but he did think that Cappadocius was close to a source of godlike power. It was rumoured destroyed, and thus he began searching the underworld for it. Attempting to create a ritual that reverses the effect of the Embrace with the Red Sign Conspiracy. Details from Nightshade: Goes to New York to obtain some artifacts to achieve Apotheosis. Ambrogino becomes an ambassador for the Giovanni in the Convention of Fire created by Jan Pieterzoon. He takes a group of Kindred to Transylvania to get something he needs the ability to craft flesh. After a group from Nephtali find out the possible location of the Second City he goes there. [*CotN,p83-84] [GC3,p82] [TC3,p85] [NoP] [EV,p81] [tRS,p96] [PGHC,p139] [ToJ:G,p35]

Sire: Lady Constancia

Nature: Conniver

Demeanour: Visionary

Generation: 5th

Embrace: 1045

Apparent Age: mid-30s

Physical: Strength 5, Dexterity 4, Stamina 6

Social: Charisma 3, Manipulation 5, Appearance 3

Mental: Perception 5, Intelligence 6, Wits 4

Talents: Alertness 5, Athletics 3, Brawl 4, Dodge 4, Empathy 3, Intimidation 5, Leadership 4, Subterfuge 5

Skills: Etiquette 4, Firearms 4, Melee 5, Performance 5, Ride 4, Security 4, Stealth 5, Survival 5

Knowledges: Academics 5, Bureaucracy 5, Finance 5, Investigation 5, Law 4, Linguistics 5, Literature 2, Occult 8, Politics 5

Disciplines: Auspex 4, Celerity 3, Dominate 5, Fortitude 4, Mortis 4, Necromancy 8, Obfuscate 4, Potence 6, Presence 4, Thanatosis 1, Thaumaturgy 7

Thaumaturgical Paths: Path of Blood 5, Spirit Manipulation 5

Necromantic Paths: Sepulchre Path 5, Bone Path 5, Ash Path, Mortuus Path 3

Backgrounds: Allies 5, Contacts 5, Herd 5, Influence 5, Resources 5, Retainers 5

Virtues: Conviction 5, Self-Control 2, Courage 4

Morality: Path of the Bones 7

Willpower: 7

Notes: Ambrogino can speak a multitude of Languages

Andreas Giovanni <5> Embraced by Claudius Giovanni. Sire of Lisandro Giovanni. [CF,p59]

Luna Giovanni <5> Augustus Giovanni possessed her body to speak to Silvio to find Ambrogino was attempting to create a ritual that reverses the effects of the Embrace. [tRS,p12]

Lucretia Giovanni <6> (1205) Embraced by Ambrogino Giovanni. Member of Augustus' Brood in 1230. [*GC3,p84] [PGHC,p139]

Sire: Ambrogino Giovanni

Nature: Deviant

Demeanour: Gallant

Generation: 6th

Embrace: A.D.1205

Apparent Age: 21

Physical: Strength 4, Dexterity 6, Stamina 5

Social: Charisma 4, Manipulation 4, Appearance 4

Mental: Perception 5, Intelligence 4, Wits 6

Talents: Acting 3, Alertness 4, Athletics 5, Brawl 4, Dodge 5, Empathy 4, Intimidation 3, Leadership 3, Seduction 4, Streetwise 2

Skills: Animal Ken 2, Etiquette 3, Firearms 3, Melee (Sword) 6, Ride 4, Security 3, Stealth 4, Survival

Knowledges: Bureaucracy 2, Finance 3, Investigation 3, Law 2, Linguistics 3, Occult 4

Disciplines: Auspex 2, Celerity 4, Dominate 4, Fortitude 4, Necromancy 4, Obfuscate 1, Potence 4, Presence 2, Protean 2

Backgrounds: Allies 3, Contacts 4, Herd 2, Influence 3, Resources 4, Status 3

Virtues: Callousness 5, Instincts 5, Morale 5

Morality: Death and the Soul 8

Willpower: 8

Marianna <6> (1444) Embraced by Claudius Giovanni. She is the only member of the clan Giovanni who is not a Giovanni. [GC1,p82] [GC2,p67] [GC3,p148] [*GC4,p119-120]

Sire: Claudius Giovanni

Nature: Martyr

Demeanour: Loner

Generation: 6th

Embrace: A.D.1444

Apparent Age: mid-20s

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 4

Mental: Perception 4, Intelligence 4, Wits 5

Talents: Alertness 5, Brawl 3, Dodge 5, Empathy 4, Hagglng 2, Interrogation 3, Intrigue 4, Masquerade 3, Seduction 4, Streetwise 3, Subterfuge 4

Skills: Animal Ken 2, Etiquette 3, Melee (Sword) 5, Meditation 3, Performance 3, Sleight of Hand 2, Stealth 4, Tracking 3

Knowledges: Alchemy 2, Camarilla Lore 4, Investigation 4, Law 3, Linguistics 5, Medicine 2, Occult 6, Research 5

Disciplines: Auspex 4, Celerity 3, Dominate 4, Fortitude 3, Necromancy 4, Obfuscate 4, Potence 5, Thaumaturgy 4

Thaumaturgical Paths: Path of Blood 4, Spirit Manipulation 3, The Green Path 2

Necromantic Paths: Sepulchre Path 4, Ash Path 4

Necromantic Rituals: Caul the Living Mind, Incorporeal Passage

Backgrounds: Allies 1 (Father Carlos), Contacts 5, Resources 3 (no steady income, but a great deal of liquid wealth)

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 7

Notes: Marianna can speak a broad selection of European languages

Baldesar Rossellini <6> (1446) Embraced by Ambrogino Giovanni. [*GC3,p139,140]

Sire: Ambrogino Giovanni

Nature: Bravo

Demeanour: Director

Generation: 6th

Embrace: A.D. 1446

Apparent Age: 30

Physical: Strength 5, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 1, Alertness 3, Athletics 3, Brawl 4, Dodge 3, Empathy 2, Intimidation 5, Leadership 3, Streetwise 4

Skills: Animal Ken 2, Etiquette 2, Firearms 4, Melee (Dueling saber) 4, Music 1, Ride 3, Security 4, Stealth 2, Survival 2

Knowledges: Bureaucracy 3, Finance 3, Investigation 3, Law 3, Linguistics 3, Occult 2, Politics 2, Torture 4

Disciplines: Auspex 2, Dominate 4, Fortitude 3, Necromancy 1, Potence 6, Protean 2

Backgrounds: Allies 5, Contacts 5, Herd 4, Influence 4, Resources 5, Retainers 4, Status 4

Virtues: Callousness 4, Instinct 3, Morale 4

Morality: Death of the Soul 5

Willpower: 8

Mario Giovanni <6> (1503) [*GC2,p33]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1503 (born 1477)

Apparent Age: Mid 20s

Physical: Strength 3, Dexterity 4, Stamina 2

Social: Charisma 4, Manipulation 5, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Acting 2, Alertness 4, Brawl 1, Dodge 2, Intimidation 3, Leadership 3, Subterfuge 2

Skills: Etiquette 4, Firearms 2, Hagglng 5, Melee 3, Music 1, Stealth 3, Survival 1

Knowledges: Bureaucracy 2, Finance 4, Investigation 1, Law 2, Linguistics 4, Occult 3, Politics 2

Disciplines: Auspex 2, Dominate 4, Necromancy 4, Potence 3

Backgrounds: Allies 3, Contacts 3, Herd 2, Mentor 3, Resources 2, Status 3

Virtues: Conscience 1, Self-Control 5, Courage 3

Morality: Humanity 3

Willpower: 9

Lisandro Giovanni <6> (1721) Embraced by Andreas Giovanni. [CF,p59]

Pochtli <6> The progenitor of the Pisanob family in Central America. He was a Vampire before the New World was discovered. It is unknown who Embraced him, certainly no Giovanni. [Cb-Gi] [CbR-Gi] [EV,p133]

Giuseppe Giovanni <6> Embraced by Claudius. Sire of Markus Musa Giovanni. [CobN,p92] [Cb-Gi]

Markus Musa Giovanni, the Seeker <7> (1115) Embraced by Giuseppe. Sent to Constantinople to help the Latin Cainites establish a presence. He went to Egypt to look for the fabled Sargon Codex. He fell afoul with the Lazarene's before being rescued and blood bound to Constancia, the Priestess of Bones. He now travels with Malachite who is looking to destroy the Codex. [*CobN,p92] [PGHC,p141]

Sire: Giuseppe

Nature: Autocrat

Demeanour: Gallant

Generation: 7th

Embrace: A.D. 1115

Apparent Age: late 30s

Gillespie Giovanni <7> (1435) Embraced by Ambrogino. Runs Giovanni operations in London. [GC2,p83] [*GC3,p85]

Sire: Ambrogino Giovanni

Nature: Deviant

Demeanour: Architect

Generation: 7th

Embrace: 1435 (born 1410)

Apparent Age: Mid-20s

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 4, Athletics 2, Brawl 3, Dodge 4, Intimidation 4, Leadership 3, Streetwise 4, Subterfuge 4

Skills: Etiquette 2, Firearms 3, Melee 2, Security 3, Stealth 3

Knowledges: Bureaucracy 5, Finance 4, Investigation 3, Law 3, Linguistics 2, Occult 3, Politics 2

Disciplines: Auspex 2, Celerity 1, Dominate 3, Fortitude 2, Necromancy 3, Potence 4

Backgrounds: Allies 3, Contacts 5, Herd 3, Influence 1, Resources 3, Retainers 3, Status 2

Virtues: Conscience 2, Self-Control 2, Courage 3

Morality: Humanity 3

Willpower: 7

Rosaura Rossellini <7> (1447) Embraced by Baldesar Rossellini. [*GC3,p140,141]

Sire: Baldesar Rossellini

Nature: Martyr

Demeanour: Masochist

Generation: 7th

Embrace: A.D. 1447

Apparent Age: 30

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 4, Intelligence 5, Wits 4

Talents: Alertness 5, Dodge 5, Empathy 1, Intimidation 3

Skills: Animal Ken 1, Etiquette 4, Music (Flute) 3, Ride 2, Security 4, Stealth 4, Survival 1

Knowledges: Bureaucracy 1, Finance 2, Investigation 4, Law 3, Linguistics 5, Occult 5, Politics 3, Thanatology 5

Disciplines: Auspex 2, Celerity 3, Fortitude 2, Necromancy 6, Obfuscate 3, Potence 2, Thaumaturgy 5

Rituals: Spirit Beacon, Call upon the Shadow's Grace

Backgrounds: Allies 4, Herd 3, Mentor (Ambrogino) 5, Resources 3, Retainers 3, Status 4

Virtues: Callousness 4, Instinct 5, Morale 4

Morality: Via Osis 8

Willpower: 8

Kenneth Stahl <7> (1680) Embraced by Henry of Saxony.

[*GC3,p141,142]

Sire: Henry of Saxony

Nature: Jobsworth

Demeanour: Competitor

Generation: 7th

Embrace: A.D. 1680

Apparent Age: 35

Physical: Strength 3, Dexterity 5, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 2, Alertness 2, Athletics 2, Brawl 3, Dodge 2, Empathy 3, Intimidation 2, Leadership 2, Streetwise 4

Skills: Etiquette 1, Firearms 3, Melee 2, Ride 3, Security 3, Stealth 2, Survival 3

Knowledges: Bureaucracy 3, Finance 4, Investigation 2, Law 1, Linguistics 1, Occult 3, Politics 1

Disciplines: Auspex 2, Necromancy 3, Potence 2, Thaumaturgy 3

Rituals: Spirit Beacon

Backgrounds: Allies 3, Contacts 4, Herd 2, Influence 3, Resources 3, Retainers 3, Status 3

Virtues: Callousness 3, Instinct 3, Courage 3

Morality: Death and the Soul 5

Willpower: 7

Del Giorgio Giovanni <7> Sire of Carmina and Geneva.

[CotI,p59]

Francesco Giovanni <7> Sire of Lupo Giovanni. [WoD2]

Geneva Giovanni <8> (□1400) Embraced by Del Giorgio.

Ally of the Sabbat. Financially supported Jalan-Aajav and his crusade against the Camarilla. Killed in Boston, "recently", by the Milliners. Diablerized by Francis Milliner. [CotI,p59]

[GC4] [EV,p79]

Benedict Giovanni <8> (1565) Embraced by Patricia Giovanni. He is assigned to Ambrogino to "support" him in researching the Red Sign ritual by Augustus Giovanni's command. [*tRS,p1] traits from the White Wolf website, 12.7.03

Sire: Patricia Giovanni

Nature: Bravo

Demeanour: Conformist

Generation: 8th

Embrace: 1565

Apparent Age: Mid-30s

Physical: Strength 5, Dexterity 3, Stamina 5

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Alertness 3, Athletics 3, Brawl 4, Empathy 1, Intimidation 3, Streetwise 1, Subterfuge 3

Skills: Crafts 1, Drive 1, Etiquette 2, Firearms 3, Melee (Swords) 5, Performance 1, Security 1, Stealth 2

Knowledges: Academics 1, Computer 1, Investigation 1, Linguistics 3, Medicine 2, Occult 3, Politics 1

Disciplines: Auspex 1, Celerity 2, Dominate 3, Fortitude 4, Necromancy 2, Potence 5

Necromantic Paths: Ash Path 2

Backgrounds: Contacts 3, Mentor 5, Resources (Sponsored) 4,

Status 3

Virtues: Conscience 2, Self-Control 5, Courage 5

Morality: Humanity 5

Willpower: 8

John Dunsirn <8> (1650) [*GC3 pg86]

Sire: unknown

Nature: Deviant

Demeanour: Traditionalist

Generation: 8th

Embrace: A.D. 1650

Apparent Age: 30

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 5

Talents: Acting 2, Alertness 4, Brawl 4, Dodge 3, Empathy 3, Intimidation 4, Leadership 2

Skills: Animal Ken 2, Etiquette 2, Firearms 2, Melee 3, Music 1, Ride 2, Security 3, Stealth 3, Torture 3

Knowledges: Bureaucracy 4, Finance 4, Investigation 5, Law 3, Linguistics 1, Occult 4, Science (Chemistry) 3

Disciplines: Auspex 2, Dominate 4, Necromancy 3, Obfuscate 1, Potence 3, Thaumaturgy 3

Backgrounds: Allies 4, Contacts 4, Herd 5, Influence 2, Resources 4, Retainers 4

Virtues: Callousness 5, Instinct 3, Morale 3

Morality: Death and the Soul

Willpower: 7

Martino Della Passaglia <8> (1701) Head of Beijing's black market. [*WoD2,p136] [Cb-Gi] [EV,p62]

Sire: unknown

Nature: Survivor

Demeanour: Conniver

Generation: 8th

Embrace: 1701

Apparent Age: late 30s

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 4

Mental: Perception 4, Intelligence 4, Wits 5

Talents: Acting 3, Alertness 3, Brawl 3, Dodge 3, Empathy 1, Intimidation 3, Streetwise 4, Subterfuge 4

Skills: Business 5, Firearms 4, Stealth 3

Knowledges: Bureaucracy 3, Finance 5, Politics 2

Disciplines: Auspex 2, Dominate 4, Necromancy 3, Obfuscate 3, Potence 3

Backgrounds: Allies 2, Contacts 3, Herd 3, Resources 5, Status 2

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 7

Andreas Giovanni, Capo di Tutti Capi <8> (1754) Embraced by Lucretia Giovanni Capriccio. [*GC4,p115-116]

Sire: Lucretia Giovanni Capriccio

Nature: Manipulator

Demeanour: Deviant

Generation: 8th

Embrace: 1754

Apparent Age: mid 20s

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 5, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 3
Talents: Alertness 2, Brawl 2, Dodge 2, Empathy 4, Expression 4, Grace 2, Intimidation 4, Intuition 3, Leadership 4, Streetwise 3, Style 2, Subterfuge 4
Skills: Body Crafts 3, Etiquette 3, Firearms 3, Performance 1
Knowledges: Academics 3, Area Knowledge (Boston) 5, Enigmas 2, Finance 5, Investigation 2, Law 2, Linguistics 2, Occult 4, Politics 3, Psychology 4
Disciplines: Auspex 3, Celerity 2, Dominate 4, Fortitude 2, Necromancy 5, Potence 3, Presence 1, Vicissitude 3
Necromantic Paths: Sepulchre Path 5, Ash Path 3, Bone Path 2
Backgrounds: Allies 4, Contacts 5, Influence 5, Resources 4, Retainers 5
Virtues: Conscience 0, Self-Control 3, Courage 3
Morality: Humanity 1
Derangements: Megalomania, Nymphomania, Paranoia
Willpower: 6
Notes: Andreas can speak English and French.

Paolo Sardenzo <8> (1867) Embraced by Giovanni del Geogio. A heavy contender for the Endless Night during both WW I and II. [*CbR-Gi,p97,98]
Sire: Giovanni del Geogio (deceased, presumed Diablerized)
Nature: Visionary
Demeanour: Survivor
Generation: 8th
Embrace: 1867
Apparent Age: late 20s
Physical: Strength 3, Dexterity 3, Stamina 3
Social: Charisma 4, Manipulation 3, Appearance 0
Mental: Perception 4, Intelligence 5, Wits 4
Talents: Alertness 3, Athletics 2, Brawl 2, Dodge 4, Intimidation 3, Leadership 4, Subterfuge 3
Skills: Animal Ken 2, Drive 1, Etiquette 3, Firearms 3, Melee 2, Stealth 2, Survival 3
Knowledges: Academics 3, Computer 2, Finance 3, Investigation 2, Linguistics 4, Occult 4, Politics 3
Disciplines: Dominate 1, Necromancy 5, Obfuscate 1, Potence 1, Protean 3, Thaumaturgy 4
Necromantic Paths: Sepulchre Path 5, Ash Path 3
Thaumaturgical Paths: Path of Blood 4, Spirit Manipulation 1
Rituals: Minestra di Morte, Occhio d'Uomo, Tempesta Scudo, Esilio
Backgrounds: Resources 2, Allies 2, Contacts 3, Generation 5, Status 1, Spirit Slave 5
Virtues: Conscience 1, Self-Control 3, Courage 5
Morality: Humanity 4
Willpower: 6
Notes: Paolo can speak English, French, German, Greek, Hebrew, Latin, Spanish and Sumerian

Lupo Giovanni <8> (1932) Embraced by Francesco Giovanni. Mombasa, Kenya. [*WoD2,p121]
Sire: Francesco Giovanni
Nature: Architect
Demeanour: Judge
Generation: 8th
Embrace: 1932
Apparent Age: 47
Physical: Strength 3, Dexterity 3, Stamina 3
Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 4, Intelligence 5, Wits 5
Talents: Alertness 3, Dodge 4, Empathy 5, Expression 3, Intimidation 3, Leadership 4, Subterfuge 3
Skills: Drive 3, Etiquette 5, Firearms 4, Melee 3
Knowledges: Bureaucracy 3, Computer 2, Finance 5, Investigation 1, Law 3, Linguistics 2, Occult 5
Disciplines: Auspex 2, Dominate 4, Fortitude 1, Necromancy 3, Potence 3, Presence 3
Backgrounds: Allies 5, Mentor 3, Resources 4, Retainers 5
Virtues: Conscience 2, Self-Control 4, Courage 3
Morality: Humanity 5
Willpower: 7
Notes: Lupo can speak English and Swahili

Julietta Putanesca <8> Sire of Shlomo Rothstein. [NoP]

Vincenzo Giovanni <8> Sire of Pietro. [TC3]

Carmina Giovanni <8> Embraced by Del Giorgio. [CotL,p59]

Jason Milliner, the Prodigy <9> (1959) Embraced by Andreas Giovanni. [*GC4,p120-121]
Sire: Andreas Giovanni
Nature: Architect
Demeanour: Gallant
Generation: 9th
Embrace: 1959
Apparent Age: 27
Physical: Strength 2, Dexterity 2, Stamina 3
Social: Charisma 3, Manipulation 3, Appearance 3
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Alertness 1, Dodge 2, Intimidation 1, Leadership 1, Subterfuge 2
Skills: Drive 1, Etiquette 2, Firearms 1, Performance 2, Strategy 2
Knowledges: Academics 3, Bureaucracy 2, Finance 4, Law 1, Linguistics 2, Literature 1, Politics 3
Disciplines: Auspex 1, Dominate 1, Necromancy 1, Potence 1, Presence 1
Backgrounds: Contacts 4, Generation 3, Herd 1, Influence 2, Resources 4
Virtues: Conscience 2, Self-Control 5, Courage 3
Morality: Humanity 6
Willpower: 5

Don Pietro Giovanni <9> (1043) Embraced by Vincenzo Giovanni. Disappears during WWI and is never heard from again. [*TC3,p86]
Sire: Vincenzo Giovanni
Nature: Autocrat
Demeanour: Judge
Generation: 9th
Embrace: 1043
Apparent Age: late 50s
Physical: Strength 2, Dexterity 1, Stamina 3
Social: Charisma 3, Manipulation 4, Appearance 1
Mental: Perception 3, Intelligence 2, Wits 3
Talents: Alertness 1, Brawl 1, Dodge 3, Empathy 1, Intimidation 3, Subterfuge 1
Skills: Melee 2, Ride 2
Knowledges: Academics 2, Investigation 1, Law 2, Linguistics

3, Occult 2, Politics 1, Seneschal 3

Disciplines: Auspex 2, Dominate 3, Fortitude 1, Necromancy 4, Potence 1, Presence 1

Necromantic Paths: Sepulchre Path 4, Bone Path 1

Backgrounds: Contacts 2, Influence 4, Resources 5, Status 1

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Humanity 4

Derangements: Fugue

Willpower: 7

Isabel Giovanni <9> (1714) Embraced by Fortunato. [*CbR-Gi,p98,99] [EV,p83]

Sire: Fortunato

Nature: Architect

Demeanour: Gallant

Generation: 9th

Embrace: 1714

Apparent Age: mid-30s

Physical: Strength 2, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 4, Appearance 4

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 1, Brawl 1, Dodge 1, Empathy 4, Grace 4, Intimidation 3, Leadership 2, Subterfuge 3

Skills: Crafts 2, Drive 1, Etiquette 4, Firearms 2, Performance 2, Security 1, Stealth 2, Survival 1

Knowledges: Academics 3, Computer 1, Finance 2, Investigation 4, Law 2, Linguistics 4, Medicine 1, Occult 4, Politics 4

Disciplines: Auspex 1, Dominate 4, Fortitude 2, Necromancy 4, Obfuscate 1, Potence 3, Presence 2

Necromantic Paths: Sepulchre Path 4, Ash Path 3, Bone Path 2

Backgrounds: Allies 4, Clan Prestige 3, Contacts 3, Herd (only at loggia) 2, Influence 1, Mentor 2, Resources 4, Retainers 1, Status 3

Virtues: Conscience 1, Self-Control 4, Courage 4

Morality: Humanity 5

Willpower: 7

Notes: Isabel can speak Arabic, Dutch, French, English, German, Portuguese, Russian and Spanish

Donatello Giovanni <9> (1821) Embraced by Bruno Mazzio.

Donatello was responsible for negotiating with the Ventrue coalition that paid to sneak Camarilla Kindred into the New York City for the attack. Details from Nightshade: Talks with Jan Pieterzoon about the chaos that has gripped New York. [*NYbN,p107,108] [ToJ:G,p132]

Sire: Bruno Mazzio

Nature: Architect

Demeanour: Traditionalist

Generation: 9th

Embrace: 1821

Apparent Age: early 50s

Physical: Strength 4, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 2, Intelligence 3, Wits 2

Talents: Diplomacy 2, Empathy 2, Expression 2, Intimidation 3, Leadership 3, Streetwise 4, Subterfuge 3

Skills: Animal Ken 2, Etiquette 3, Firearms 1

Knowledges: Academics 2, Area Knowledge (Manhattan) 2, Finance 4, Investigation 1, Law 3, Linguistics 3, Medicine 3, Politics 3, Sewer Lore 1, Underworld Lore 3

Disciplines: Auspex 1, Dominate 4, Potence 2, Presence 2

Backgrounds: Allies 5, Clan Prestige 2, Contacts 2, Herd 2, Influence 3, Resources 5, Retainers 2

Virtues: Conscience 1, Self-Control 5, Courage 3

Morality: Humanity 4

Willpower: 6

Notes: Donatello can speak English, French, German and Latin

Shlomo Rothstein, Capo of Las Vegas <9> (1911) Embraced by Julietta Putanesca. [*NoP,p122]

Sire: Julietta Putanesca

Nature: Bravo

Demeanour: Pedagogue

Generation: 9th

Embrace: 1911

Apparent Age: late 40s

Rosario Giovanni <9> Sire of Salvatore Giovanni. [NoP]

Francis Milliner <10-9> Former business associate of mortal Joe Kennedy. Diablerized Genevra Giovanni. [Cb-Gi]

Antonio Giovanni <10> (1875) Embraced by Augustino Giovanni. [*GC4,p118-119]

Sire: Augustino Giovanni

Nature: Martyr

Demeanour: Autocrat

Generation: 10th

Embrace: 1875

Apparent Age: 48

Salvatore Giovanni, the Man in Charge <10> (1887) Embraced by Rosario Giovanni. [*NoP,p46]

Sire: Rosario Giovanni

Nature: Rogue

Demeanour: Architect

Generation: 10th

Embrace: 1887

Apparent Age: late 20s

Lucretia Giovanni <10> Sire of Dr. Oliver Genet. [CbN2]

Stephano Giovanni, the Councilor and Sergent <11> (1800)

Sire of Paul DiCarlo. [*GC4,p117-118]

Sire: Paulo Giovanni

Nature: Director

Demeanour: Bravo

Generation: 11th

Embrace: 1800

Apparent Age: 50s

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 2

Talents: Alertness 3, Athletics 3, Brawl 3, Dodge 2, Intimidation 4, Leadership 3, Streetwise, Subterfuge 2

Skills: Drive 2, Etiquette 2, Firearms 3, Performance 2, Security 2

Knowledges: Finance 3, Linguistics 1, Occult 3

Disciplines: Dominate 5, Fortitude 2, Necromancy 3, Potence 4, Presence 4

Necromantic Paths: Sepulchre Path 3

Backgrounds: Allies 2, Influence 2, Resources 3, Retainers 4

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 4
Willpower: 7
Notes: Stephano can speak English

Dr Thomas Fountaindike <11> (1830) Creator of the Motorized Man. [*VVAC,p67,68]

Sire: unknown
Nature: Visionary
Demeanour: Visionary
Generation: 11th
Embrace: 1830
Apparent Age: Mid-20s
Physical: Strength 3, Dexterity 3, Stamina 2
Social: Charisma 3, Manipulation 4, Appearance 3
Mental: Perception 4, Intelligence 5, Wits 4
Talents: Alertness 3, Brawl 1, Dodge 4, Empathy 1, Subterfuge 2
Skills: Crafts 4, Etiquette 4, Firearms 2, Melee 4, Security 1, Stealth 2
Knowledges: Academics 3, Area Knowledge (London) 3, Linguistics 4, Medicine 4, Politics 1, Science 4
Disciplines: Dominate 1, Necromancy 4
Necromantic Paths: The Ash Path 1, The Sepulchre Path 4
Backgrounds: Resources 4, Status 2
Virtues: Conscience 1, Self-Control 5, Courage 2
Morality: Humanity 3
Willpower: 6
Notes: Thomas can speak French, German, Latin and Russian.

Marciana Giovanni, Investigator to the Camarilla <11> (1924) Embraced by Almodo Giovanni. [*CotN,p81]

Sire: Almodo Giovanni
Nature: Conniver
Demeanour: Caregiver
Generation: 11th
Embrace: 1924
Apparent Age: mid-40s
Physical: Strength 3, Dexterity 3, Stamina 2
Social: Charisma 3, Manipulation 4, Appearance 3
Mental: Perception 4, Intelligence 4, Wits 5
Talents: Alertness 4, Dodge 2, Empathy 3, Intimidation 2, Intuition 4, Streetwise 1, Subterfuge 5
Skills: Drive 2, Etiquette 2, Firearms 1, Security 3, Stealth 3, Survival 2
Knowledges: Academics 4, Bureaucracy 2, Enigmas 2, Finance 3, Investigation 5, Law 5, Medicine (forensic) 4, Occult 4, Politics 3, Science 4
Disciplines: Dominate 4, Necromancy 3, Presence 2
Necromantic Paths: Sepulchre Path 3, Ash Path 1
Backgrounds: Allies 2, Contacts 5, Influence 4, Resource 4, Status 2
Virtues: Conscience 2, Self-Control 4, Courage 3
Morality: Humanity 6
Willpower: 6

Domenic Giovanni, the Turk <11> (1959) Embraced by Antonio Giovanni. [*GC4,p119]

Sire: Antonio Giovanni
Nature: Rogue
Demeanour: Conformist
Generation: 11th
Embrace: 1959

Apparent Age: 28
Physical: Strength 4, Dexterity 3, Stamina 3
Social: Charisma 1, Manipulation 2, Appearance 3
Mental: Perception 3, Intelligence 2, Wits 3
Talents: Alertness 1, Athletics 2, Brawl 4, Dodge 1, Intimidation 2, Streetwise 2, Subterfuge 1
Skills: Drive 2, Firearms 3, Melee 2, Security 2
Knowledges: Finance 2, Investigation 4, Occult 1
Disciplines: Dominate 1, Necromancy 1, Potence 2
Necromantic Paths: Sepulchre Path 1
Backgrounds: Contacts 2, Generation 2, Herd 1, Resources 2
Virtues: Conscience 2, Self-Control 4, Courage 4
Morality: Humanity 4
Willpower: 4

Dr. Oliver Genet <11> (1987) Embraced by Lucretia. [CbN2,p148]

Rhys Dunsirn <11> Sire of Seamus Dunsirn. [NoP,p158]

Cesar Giovanni <11> Sire of Carlita Giovanni. [NoP]

Paul DiCarlo <12> (1930) Embraced by Stephano Giovanni. [*GC4,p118]

Sire: Stephano Giovanni
Nature: Survivor
Demeanour: Gallant
Generation: 12th
Embrace: 1930
Apparent Age: early 40s

Carlita Giovanni, the Pirate <12> (1957) Embraced by Cesar Giovanni. [*NoP,p47]

Sire: Cesar Giovanni
Nature: Deviant
Demeanour: Conformist
Generation: 12th
Embrace: 1957
Apparent Age: early 30s

Seamus Dunsirn <12> (1973) Embraced by Rhys Dunsirn. Killed by Agaitas. [*NoP,p158]

Sire: Rhys Dunsirn
Nature: Rogue
Demeanour: Gallant
Generation: 12th
Embrace: 1973
Apparent Age: early 20s

Alec Dunsirn <12> Sire of Bez Dunsirn. Killed by his childer. [NYbN,p108]

Bez Dunsirn <13> (1991) Embraced by Alec Dunsirn. Killed his own sire. [*NYbN,p108,109]

Sire: Alec Dunsirn
Nature: Bravo
Demeanour: Bravo
Generation: 13th
Embrace: 1991
Apparent Age: mid-20s
Physical: Strength 4, Dexterity 2, Stamina 4
Social: Charisma 1, Manipulation 2, Appearance 1

Mental: Perception 2, Intelligence 1, Wits 2
Talents: Brawl 4, Dodge 1, Interrogation 2, Intimidation 3, Streetwise 2
Skills: Crafts 1, Drive 3, Firearms 3, Melee 1, Security 2
Knowledges: Law 1, Underworld Lore 1
Disciplines: Potence 4
Backgrounds: Mentor 2, Resources 2
Virtues: Conscience 1, Self-Control 2, Courage 4
Morality: Humanity 1
Willpower: 5

Ignazo Giovanni <?> Member of Augustus' Brood in 1230. [Cb-C] [EV,p82,83] [PGHC,p139]

Don Michael Antonio Giovanni <?> former Prince of Las Vegas. [Pariah]

Jarthis Giovanni <?> Slave trade. Dies in 1823. [PG2]

Justus Giovanni <?> He knows a lot about Medicine and is beginning to pick up on Nigrimancy. [PGHC,p141]

Rafael Giovanni <?> [GttC]

Pisanob Hecstapolapiquatl <?> [GttS]

Andreas Niccolo Giovanni <?> Killed by the Harbingers of Skulls. [GttS]

Vance Rosselini <?> [GttS]

Giancarlo Giovanni <?> [GttS]

Luisa Calabria <?> [RaAu]

Brucilla <?> [AC,p43]

Enzo Giovanni <?> Belongs to the Pentex Board of Directors. [Cb-Gi] [EV,p82]



HARBINGERS OF SKULLS

Possibly surviving Cappadocians not killed by Giovanni banished into the shroud for 300 years and released by Unre and the Capuchin's magic on each side of the Shroud per Unre's bio. Gehenna Nightshade (unofficial ending) has explained that the Harbingers of Skulls are Cappadocians that were entombed in Kaymakli who through developing their abilities escaped the underground city to travel into the Shadowlands but were still trapped. They then made it into the material world and became the Harbingers of Skulls.

Unre, Keeper of Golgotha <5> Embraced by Japheth. Worked with the Capuchin on both sides of the shroud so the Harbingers of Skulls can return to earth. [*CotN,p38] [EV,p178]

Sire: Japheth

Nature: Conniver

Demeanour: Guru

Generation: 5th

Embrace: unknown

Apparent Age: indeterminate

Physical: Strength 2, Dexterity 2, Stamina 6

Social: Charisma 1, Manipulation 6, Appearance 0

Mental: Perception 8, Intelligence 4, Wits 5

Talents: Alertness 2, Brawl 2, Dodge 3, Empathy 4, Expression 4, Grace 4, Intimidation 5, Intuition 3, Leadership 1, Subterfuge 5

Skills: Crafts 4, Etiquette 1, Herbalism 6, Melee 2, Performance 3, Survival 7

Knowledges: Academics 8, Enigmas 6, Finance 2, Investigation 3, Linguistics 3, Occult 6, Research 5, Sabbat Lore 2

Disciplines: Auspex 6, Chimerstry 1, Dominate 5, Fortitude 8, Necromancy 8, Obfuscate 3, Serpents 3, Thanatosis 4

Necromantic Paths: Ash Path 5, Bone Path 5, Mortuus Path 5, Sepulchre Path 5

Backgrounds: Contacts 4, Resources 4, Retainers 4, Sabbat Status 5

Virtues: Conviction 3, Self-Control 3, Courage 2

Morality: Path of the Bones

Derangements: Paranoia, Fugue

Willpower: 6

Notes: Unre can speak Arabic, English, French and Latin

Agaitas, the Scholar of Antiquities <8> Embraced by Egothha. Killed Seamus Dunsirn in 1999. [*NoP,p157]

Sire: Egothha

Nature: Architect

Demeanour: Director

Generation: 8th

Embrace: unknown

Apparent Age: indeterminate

La Viuda Blanca "The White Widow" <8> Works with Esteban to gain a greater understanding of Gehenna and Thaumaturgy. [*MCbN,p75-77]

Sire: unknown

Nature: Judge

Demeanour: Visionary

Generation: 8th

Embrace: unknown

Apparent Age: indeterminate

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 4, Appearance 0

Mental: Perception 3, Intelligence 5, Wits 3

Talents: Alertness 3, Empathy 2, Intimidation 2, Leadership 1, Subterfuge 3

Skills: Animal Ken 1, Crafts 3, Etiquette 2, Melee 1, Performance 1, Stealth 4, Survival 2

Knowledges: Academics 4, Investigation 4, Law 2, Linguistics 4, Medicine 3, Occult 5, Science 2

Disciplines: Auspex 4, Fortitude 2, Necromancy 5, Obfuscate 2

Necromantic Paths: Mortuus Path 5 (primary), Ash Path 5, Bone Path 3

Backgrounds: Rituals 2, Sabbat Status 3

Virtues: Conviction 4, Self-Control 3, Courage 3

Morality: Path of Death and the Soul 7

Willpower: 6

Notes: The White Widow feeds only from children and infants.

Anisa Marianna Lopez <?> Harbingers of Skulls. [GttS]

Mordechai Ben-Nun <?> Watching the Archbishop Percival strange behaviour while experimenting on Cainites and Cathayans. Haven in Gaudalajara. [tRS,p25]

Phagian <?> A Lazarenes of Barranquilla, Colombia. He is with two other Harbingers of Skulls, Zygodat and Alcoan. He helps Myca Vykos and a group from Nephtali about information regarding Kaymakli. [ToJ:G,p148]

Zygodat <?> A Lazarenes of Barranquilla, Colombia. [ToJ:G,p148]

Alcoan <?> A Lazarenes of Barranquilla, Colombia. [ToJ:G,p148]



KIASYD

Bloodline of Lasombra. 3 Lasombra bought some blood of Zeernebooch a Faerie underworld g-d when combined with Obtenebration one became the first Kiasyd the two other were destroyed and the new vampire was set free believing that the fae would deal with him.

Marconius <5> Sire of Bartholomew. Originally a Lasombra, is was changed by the "Blood of Zeernebooch" in 439, and is the ancestor of all Kiasyd. Prince of Strasbourg, France, since late middle Ages. [SHS] [GttS]

Bartholomew <6> (before 5th century) Embraced by Marconius. Inconnu. Achieved Golconda, considered Hallowed One by werewolves. [*SHS,p123]

Sire: Marconius

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: before 500 A.D.

Apparent Age: indeterminate

Physical: Strength 5, Dexterity 7, Stamina 6

Social: Charisma 4, Manipulation 3, Appearance 5

Mental: Perception 7, Intelligence 7, Wits 4

Talents: Artistic Expression 7, Dodge 3, Empathy 1

Skills: Body Alteration 4, Etiquette 5, Game Playing 5, Herbalism 2

Knowledges: Alchemy 2, Camarilla Lore 2, Faerie Lore 6, Occult 4, Sabbat Lore 3, Spirit Lore 4

Disciplines: Auspex 5, Celerity 3, Dominate 3, Fortitude 2, Mytherceria 7, Necromancy 5, Obfuscate 4, Obtenebration 4, Presence 3, Thaumaturgy 3

Thaumaturgical Paths: Neptune's Might 3, Lure of Flames 3, Elemental Mastery 2, Movement of the Mind 3

Backgrounds: Allies 5, Contacts 5, Herd 5, Influence 3, Resources 3

Virtues: Conscience 4, Self-Control 5, Courage 4

Morality: 9

Willpower: 10

Beatrice L'Angou <9> Ductus of the Librarians Pack. [MobN,p90] [NoP]

LAIBON

Fakir Al Sidi <4> Sire of Kamiri wa Itherero. Gangrel, founder of the bloodline, migrated southwest into Africa and Embraced his single childe Kamiri wa Itherero, after which he taught him the "magics of blood and earth". Only 10 Laibon are known to exist. [WoD2] [EV,p15]

Kamiri wa Itherero <5> Embraced by Fakir Al Sidi. Disappeared a thousand years ago. The legend though, lives on. Traditionally, the Laibon living near Mombasa takes the name of Kamiri wa Itherero, in honour of the Founder's son. [WoD2] [EV,p191]

Kamiri wa Itherero <?> (1582) The current Laibon called Kamiri... [WoD2]

Jubal <?> An enigma to the Cainites of Cairo. Stood by Sultan Antonius's side since the man first came to power. Were it not for his loyalty to Antonius, he would likely have slipped back to his southern homeland many years ago. [*VoN,p98]

Sire: unknown

Nature: Caretaker

Demeanour: Autocrat

Generation: unknown

Embrace: unknown

Apparent Age: late 30s

LAMIA

Bloodline from Cappadocian

Lamia <5> Embraced by Lazarus. She is the founder of the Lamia bloodline. She is said to be the lover and guardian of Cappadocius. Diablerized by Augustus Giovanni. [Cb-C] [DAC] [EV,p105] [DASC,p14] [PGHC,p142]

Hippolyta <?> This Lamia has caused several problems for several Cainite societies throughout Europe. She is said to be working with devil worshipers. She is thought to be a renegade mercenary. [PGHC,p144]

LASOMBRA

Lasombra / Lucien / Typhon / Lambech / Shadowed One / the Eldest <3> Embraced by Enosh. Sire of Montano, Boukephos, "Tersa" and Gratiano. He has been betrayed by Gratiano and killed by the early Sabbat. Some of his blood runs through the veins of an Assamite antitribe: the Hulul. (CbR-Ve) calls him Lucien, who drove his brother into torpor and salted the earth where he lay. (PGHC,p176) calls him the Eldest. Dead since the 14th century per Gehenna. Details from Fair is Foul: He talks to a group of Kindred through Matthew Romans about doing a ritual to defeat Lilith. He wishes to either capture Lilith or Diablerize Caine. Details from Nightshade: Dies at Gehenna with 5 other Antediluvians when the child Saulot atones for the sins of Cainites. Details from The Crucible of G-d: Lasombra bound Louhi to him for thousands of years. When he comes to the world from the Abyss he takes counsel with her. She does a ritual that blots out the sun, not even stars or the moon are visible. After three weeks of darkness and other strange events it disappears. [CotI,p39,47] [PGS] [GttS] [LS1] [CbR-Ve,p13] [EV,p105] [LotH,p69] [PGHC,p33,53] [ToJ:Gp18]

Gratiano de Veronese <4> (□1130s) Embraced by Lasombra. Last childe Embraced by Lasombra. ([PGHC] indicates he Diablerized Lasombra. Daster Anosh approached Gratiano with the appeal to help destroy Lasombra. Disappeared along with his court, shortly after becoming Archbishop. [CotI,p39] [GttS] [Cb-La] [TC] [EV,p83] [CC,p12] [PGHC,p35]

Montano (Ontai) <4> Embraced by Lasombra. He is a Masai. Fire childe of the clan founder of the Magisters. Out of legions of individuals Montano was the first to be Embraced and not killed by Lasombra. Monarch of Sea of Shadows, voice of his sire. He rules the Castel d'Ombro, his clan's main seat on the island of Sicily. Head of the Amici Noctis in 1230. Left when Gratiano's party attacked his sire. Antitribe [CotI,p47] [GttS] [Cb-La] [DAVa,p57] [EV,p115] [DAE] [PGHC,p35]

Boukephos / Francisco Diego Del Belmonte <4> Embraced by Lasombra. Sire of Marcellus Rufus, Goeffrey and Tercio Bravo. Greek origin. [VDA,p6] [LS1,p31] [DT,p18-19] [AK,p122] [MS] [EV,p37] [PGHC]

Sybil <4> Sire of Marcus Vitel. Sybil is a serious player of the Jihad, manipulating first Marissa of Clan Tremere and now Vitel. Some say (LS1) that Lasombra never Embraced a woman, then Sybil is not his childe, and might have Diablerized to 4th gen. [DCbN,p86] [EV,p155]

"Tersa" <4> Embraced by Lasombra. Sire of Nahir. [LotH,p69]

Zarathustra <5> (-500 B.C.) The true power and secret Prince of Antioch. Therefore, it is actually Tripoli and not Antioch that is more than "vassal" state. A staunch supporter of the Diet of Olives in 1230. Zarathustra can trace his offspring all the way down to 14th generation neonates created since the Gulf War. Forty or so members of the lineage walk the modern nights. Once or twice a century Zarathustra agrees to serve on a Court

of Blood. [CbR-La,p97,98] [CabN,p106] [DAE] [PGHC,p74]

Lucius Aelius Sejanus / Marcus Vitel <5> (31) Embraced by Sybil. Sire of Monica Black. Former Prince of Washington DC. He was masquerading as a Ventrue. [*DCbN,p84-86] [EV,p183] (Roman Officer)

Sire: Sybil

Nature: Director

Demeanour: Architect

Generation: 5th

Embrace: A.D. 31

Apparent Age: Late 30s

Physical: Strength 5, Dexterity 5, Stamina 8

Social: Charisma 7, Manipulation 5, Appearance 6

Mental: Perception 5, Intelligence 7, Wits 6

Talents: Acting 6, Alertness 5, Athletics 5, Brawl 5, Dodge 4, Empathy 2, Intimidation 6, Leadership 6, Streetwise 2, Subterfuge 5

Skills: Animal Ken 4, Drive 1, Etiquette 3, Melee 6,

Knowledges: Bureaucracy 5, Finance 2, Investigation 2, Law 4, Linguistics 5, Medicine 1, Occult 5, Politics 6

Disciplines: Auspex 5, Celerity 4, Dominate 5, Fortitude 5, Obfuscate 6, Obtenebration 5, Potence 4, Presence 7, Protean 5, Thaumaturgy 5, Vicissitude 3

Thaumaturgical Paths: Lure of Flame 5, Movement of the Mind 5, Weather Control 5

Backgrounds: Allies 6, Contacts 8, Fame 1, Influence 8, Resources 6, Retainers 5, Status 6

Virtues: Conscience 2, Self-Control 5, Courage 5

Morality: Humanity 2

Willpower: 10

Marcellus Rufus, the Guardian of Las Medulas <5> (112) Embraced by Boukephos. Disgusted by the excess of the Spanish Civil War he retreats to a carefully prepared tomb sealing it behind him waiting for a more honorable world. [*IbN,p108]

Sire: Boukephos

Nature: Loner

Demeanour: Survivor

Generation: 5th

Embrace: 112

Apparent Age: late 20s

Physical: Strength 8, Dexterity 7, Stamina 8

Social: Charisma 5, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 3

Talents: Alertness 5, Athletics 4, Brawl 5, Dodge 3, Intimidation 5, Leadership 4

Skills: Animal Ken 3, Archery 5, Crafts 2, Melee 5, Ride 3, Stealth 4, Survival 5

Knowledges: Hearth Wisdom 2, Linguistics 4, Occult 2, Politics 2, Science 2

Disciplines: Celerity 5, Dominate 8, Fortitude 6, Obtenebration 7, Potence 8, Presence 6

Backgrounds: Allies 1, Contacts 2, Mentor 5, Resources 5, Status 3

Virtues: Conscience 3, Self-Control 5, Courage 5

Morality: Chivalry 9

Willpower: 10

Tercio Bravo <5> (1101) Embraced by Boukephos. Hero of the Reconquista. The last surviving member of El Cid's war band. [AK,p122]

Goefrey <5> Embraced by Boukephos. In England. [DT,p18-19]

Constantius <5> Prince of Rome in the 12th and 13th centuries. Disappeared in 1309. [TP,p139,148]

Nahir <5> Embraced by "Tersa." Sire of Zamra. Noddist. Says that the Crone in Siberia is not Baba Yaga. Beckett says Lasombra is his grand-sire. Gratiano annoyed him. He had an oil lamp thrown at him after he told Zamra to devour her children when she was Embraced. Nahir tortured her for 5 hours for lighting him on fire and then complimented her for winning his bet that not all leaders have to be from nobility. [ToTB] [CC,p46] [LotH,p69]

Narses, Prince of Venice and Archbishop of Nod <6> (576) Embraced by Galerius. Sire of Alfonso of Venice and Magdalena Castellucci Borcellino. Antonius rival. Made responsible for the Italian territories of the Byzantine empire. Cuts the ties with Constantinople in 660 and rules independently from Venice. Leader of the Cainite Heresy as the Archbishop of Nod. Is said to be dead in 1230 in (DAVa) [CobN,p97] [CH,p57] [JbN,p83] [*BC,p85] [EV,p116] [DAVa,p69] [DAE] (Byzantine general)

Sire: Galerius

Nature: Tyrant

Demeanour: Fanatic

Generation: 6th

Embrace: AD 576

Apparent Age: late 90s

Silvester de Ruiz, Lord of Shadows <6> (732) Embraced by Cleobolus. Sire of Ambrosio Luis Moncada. He is the youngest ever of the clan to sit in judgement with Amici Noctis. One of his havens is in the Antediluvians domain Castel d'Ombro. Prominent Vassal of Sea of Shadows and Lord of Iberia 1230. Killed by his child in 1424 which some view this as the opening shot first in the Anarch revolt. [CotN,p27] [*IbN,p112] [DAVa,p57] [DAE]

Sire: Cleobolus

Nature: Autocrat

Demeanour: Judge

Generation: 6th

Embrace: 732

Apparent Age: early 40s

Physical: Strength 6, Dexterity 6, Stamina 7

Social: Charisma 7, Manipulation 7, Appearance 4

Mental: Perception 5, Intelligence 5, Wits 6

Talents: Acting 4, Alertness 5, Athletics 4, Brawl 4, Dodge 5, Empathy 3, Intimidation 4, Larceny 5, Leadership 4, Subterfuge 5

Skills: Archery 3, Etiquette 4, Melee 5, Music 2, Ride 4, Stealth 4, Survival 2

Knowledges: Investigation 4, Law 3, Linguistics 3, Occult 1, Politics 5, Seneschal 3

Disciplines: Auspex 4, Celerity 4, Dominate 7, Fortitude 6, Obtenebration 7, Potence 5, Presence 4

Backgrounds: Allies 5, Contacts 5, Herd 4, Influence 4, Resources 4, Retainers 4, Status 5

Virtues: Conscience 2, Self-Control 5, Courage 4

Morality: Chivalry 8

Willpower: 9

Guilelmo Aliprando <6> (1049) Embraced by Narses. Walker on the Road of Heaven. Prince of Venice in 1230. Currently locked in conflict with Alfonzo of Venice, Prince of Constantinople, over control of Venices colonies in the eastern Mediterranean. Both Alfonzo and Guilelmo are concerned with Greek Cainites' efforts to oust the Latins from Constantinople and restore the Greeks. [*DAE] [PGHC,p72]

Sire: Narses

Nature: Survivor

Demeanour: Loner

Generation: 6th

Embrace: 1049

Apparent Age: mid 30s

Lord Leopold Valdemar <6> (1113) Member of the Isaac Conspiracy [*GC1,p48]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1113 (born 1074)

Apparent Age: about 40

Physical: Strength 3, Dexterity 2, Stamina 4

Social: Charisma 5, Manipulation 6, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 5

Talents: Alertness 3, Brawl 2, Dodge 3, Interrogation 3, Intrigue 6, Leadership 4, Subterfuge 3

Skills: Etiquette 3, Melee 3, Ride 2, Stealth 5, Torture 4, Traps 3

Knowledges: Finance 4, Kindred Lore 2, Literature 3, Occult 3

Disciplines: Celerity 1, Dominate 2, Obfuscate 2, Obtenebration 7, Potence 1

Backgrounds: Contacts 5, Elder Status 1, Influence 6, Resources 5, Retainers 6

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: Humanity 3

Willpower: 7

Ambrosio Luis Moncada, Plenipotentiary and Keeper of Faith <6> (1153) Embraced by Silvester de Ruiz. Sire of Fulgencio d'Idalia and Lucita. Walker on the Road of Night (DAE.) Held the title Archbishop when human, still has true faith. Archbishop of Madrid in (WoD2) and (CotN.) Killed by Fatima with help of Lucita. [WoD2] [*CotN,p27] [GtS] [MS] [TC3] [IbN,p115] [EV,p114] [DAE,p94] [PGHC,p33]

Sire: Silvester de Ruiz

Nature: Director

Demeanour: Judge

Generation: 6th

Embrace: 1153

Apparent Age: mid-50s

Physical: Strength 2, Dexterity 3, Stamina 5

Social: Charisma 6, Manipulation 6, Appearance 1

Mental: Perception 5, Intelligence 5, Wits 6

Talents: Alertness 4, Brawl 3, Dodge 3, Empathy 5, Expression 5, Grace 4, Intimidation 5, Leadership 4, Subterfuge 5

Skills: Crafts 1, Etiquette 5, Melee 3, Performance 2, Stealth 5, Survival 2

Knowledges: Academics (theology) 4, Finance 3, Law 4, Linguistics 7, Medicine 2, Occult 5, Politics 4

Disciplines: Auspex 4, Dominate 7, Fortitude 3, Obfuscate 1, Obtenebration 6, Potence 5, Presence 5

Backgrounds: Allies 4, Contacts 5, Herd 5, Influence 3, Resources 5, Retainers 7, Sabbat Status 4

Virtues: Conviction 5, Instinct 4, Courage 5

Morality: Path of Power and the Inner Voice 9

Willpower: 9

True Faith: 3

Notes: Ambrosio can speak virtually all European languages and dialects

Zamra Matoub, the Gadfly <6> (1182) Embraced by Nahir. Former Prince of Algiers. She maintains some control over her descendants in both sects and in at least 6 clans. She threw an oil lamp on her sire after her Embrace. She went to Hunedoara to learn Golconda to help her against Frenzy. One of Twelve of Hunedoara. Does not believe Golconda exists and thinks the other 11 are fools for pursuing it. [*LotH,p67]

Sire: Nahir

Nature: Director

Demeanour: Curmudgeon

Generation: 6th

Embrace: 1182

Apparent Age: early 30s

Physical: Strength 2, Dexterity 3, Stamina 5

Social: Charisma 7, Manipulation 5, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Alertness 5, Empathy 3, Hagglng 4, Intimidation 6, Leadership 6, Streetwise 2, Style 2, Subterfuge 4

Skills: Etiquette 3, Melee 1, Performance 2, Professional (Innkeeper) 3

Knowledges: Camarilla Lore 1, Clan Knowledge (several) 1 each, Investigation 3, Linguistics 4, Occult 3, Research 3, Sabbat Lore 1

Disciplines: Auspex 4, Celerity 2, Dominate 7, Fortitude 3, Obtenebration 5, Potence 3, Quietus 2

Backgrounds: Herd 6, Retainers 2

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: 4

Willpower: 7

Notes: Zamra can speak Arabic, English, French, Italian, Latin, Romanian, Spanish and Turkish. Her Advanced Disciplines for Dominate are Dynastic Power. Zamra made a deal with Nikanuuranu that makes her immune to Dementation, Dominate and Presence. No one can overpower her will.

Lord Alexandre <6> (1350) [*GC2,p66]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1350

Apparent Age: Early 50s

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 4

Mental: Perception 5, Intelligence 4, Wits 4

Talents: Alertness 3, Dodge 4, Interrogation 4, Intimidation 4, Intrigue 3, Leadership 3, Subterfuge 3

Skills: Etiquette 5, Game Playing 3, Melee (Sword) 4, Music 2, Ride 3, Torture 3

Knowledges: Alchemy 2, Camarilla Lore 3, Clan Lore (Lasombra) 4, Finance 2, Heraldry 4, History 3, Investigation 4,

Linguistics 4, Literature 2, Occult 5, Sabbat Lore 3
Disciplines: Auspex 2, Dominate 2, Fortitude 2, Obtenebration 5, Potence 2
Backgrounds: Allies 4, Contacts 2, Influence 2, Resources 4, Status 4
Virtues: Callousness 3, Instincts 2, Morale 4
Morality: none
Willpower: 9

Monica Black <6> (1970) Embraced by Marcus Vitel. Sire of Cynthia Black. Twin of Cynthia Black. Antitribe [*DCbN,p87]
Sire: Marcus Vitel
Nature: Competitor
Demeanour: Plotter
Generation: 6th
Embrace: 1970
Apparent Age: 27
Physical: Strength 3, Dexterity 3, Stamina 4
Social: Charisma 4, Manipulation 3, Appearance 4
Mental: Perception 3, Intelligence 4, Wits 4
Talents: Acting 5, Alertness 3, Athletics 2, Brawl 2, Dodge 2, Empathy 4, Intimidation 3, Leadership 3, Subterfuge 5
Skills: Animal Ken 2, Drive 2, Etiquette 3, Firearms 1, Melee 1, Music 3
Knowledges: Bureaucracy 2, Finance 1, Investigation 1, Law 1, Linguistics 3, Medicine 1, Occult 4, Politics 4
Disciplines: Auspex 2, Dominate 3, Fortitude 1, Obtenebration 2, Potence 1, Presence 2, Thaumaturgy 2, Vicissitude 1
Thaumaturgical Paths: Movement of the Mind 2, Lure of Flame 1
Backgrounds: Influence 4, Mentor 5, Resources 3, Retainers 5, Status 4
Virtues: Conscience 2, Self-Control 5, Courage 5
Morality: Humanity 5
Willpower: 10

Abdullah <6> Sire of Suleiman ibn Abdullah. [VoN]

Enrico <6> Sire of Paliuro Rustucci. [JbN,p81]

Erasmus Casimiro Alonso de Cursio <6> Embraced by Basilio. [TbN,p75]

Sharif al-Lam'a <6> Sire of Fatimah al-Lam'a. Was once lovers with his child. Destroyed by Munther al-Aswad. [CabN,p106]

Suleiman ibn Abdullah, Mullah of the Ashirra <7> (299) Embraced by Abdullah. The founder of the Ashirra sect. He rarely speaks of the evening when he went to Medina to make a pawn of the supposed prophet, Muhammad. He can only say that he saw salvation in that man. He submitted to Allah and was set on a new course. He is able to walk in Mecca and Medina without turning into ash as other Kindred -nonebelievers-do. [*VoN,p100] [SoG,p34]
Sire: Abdullah
Nature: Architect
Demeanour: Director
Generation: 7th
Embrace: 299
Apparent Age: mid-40s

Father Paliuro Rustucci, Roman Catholic Priest <7> (717) Embraced by Enrico. Sire of Pacifico Grillati. Former Prince of Jerusalem. Suffers Final Death when Khwarazmian invasion of Jerusalem. [*JbN,p79]
Sire: Enrico
Nature: Autocrat
Demeanour: Fanatic
Generation: 7th
Embrace: 717 AD
Apparent Age: late 30s
Physical: Strength 2, Dexterity 2, Stamina 3
Social: Charisma 5 (Captivating), Manipulation 3, Appearance 3
Mental: Perception 5 (Insightful), Intelligence 5 (Knowledgeable), Wits 4 (Shrewd)
Talents: Acting 4 (Religious Awe), Empathy 3, Intimidation 4 (Subtle Hints), Larceny 3, Leadership 5 (Orate), Subterfuge 3
Skills: Etiquette 5 (Courtly Manners), Herbalism 2, Ride 3, Stealth 2
Knowledges: Academics 6 (Theology), Investigation 3, Linguistics 5 (Diplomatic), Occult 4 (Ancient Wisdom), Politics 5 (Religious)
Disciplines: Dominate 5, Fortitude 4, Obtenebration 6, Potence 4, Presence 2
Backgrounds: Contacts 4, Influence 4, Resources 3, Retainers 3, Status 5
Virtues: Conscience 5, Self-Control 5, Courage 4
Morality: Road of Heaven 10
Willpower: 9

Ismael, the Fateful Error <9-7> (781) Embraced by Ibrahim. Must have Diablerized a couple of times her sire is 8th gen. Preparing to strike at Badr but she may strike at him first. [*IbN,p116]
Sire: Ibrahim
Nature: Autocrat
Demeanour: Barbarian
Generation: 7th
Embrace: 781
Apparent Age: pre-pubescent

Bishop Alfonzo of Venice <7> (895) Embraced by Narses. Prince of the Latin Quarters in Constantinople. Prominent Vassal of Sea of Shadows and Prince of Constantinople in 1230. [*CobN,p97] [BC,p82] [DAVa,p57] [EV,p16]
Sire: Narses
Nature: Tyrant
Demeanour: Survivor
Generation: 7th
Embrace: A.D. 895
Apparent Age: mid 40s
Physical: Strength 2, Dexterity 2, Stamina 4
Social: Charisma 3, Manipulation 5, Appearance 2
Mental: Perception 4, Intelligence 4, Wits 3
Talents: Acting 4, Alertness 2, Empathy 3, Intimidation 4, Larceny 4, Leadership 3, Subterfuge 5
Skills: Etiquette 4, Music 2, Ride 4, Stealth 2, Survival 2
Knowledges: Academics 3, Investigation 2, Law 4, Linguistics 4, Occult 3, Politics 5
Disciplines: Auspex 3, Dominate 5, Obtenebration 4, Potence 2, Presence 5
Backgrounds: Allies (Narses) 5, Contacts (Inconnu) 5, Influ-

ence (in Venice) 3, Resources 5, Retainers (traders) 4

Virtues: Conscience 1, Self-Control 3, Courage 3

Morality: Road of Humanity 3

Willpower: 8

Basilio the Elder, Prince of Sofia <7> (920) Embraced by Erasmo Casimiro Alonso de Curcio. Prince of Sardica/Sofia, Bulgaria in 1203. Died during the Inquisition. [*TbN,p75]

Sire: Erasmo Casimiro Alonso de Curcio

Nature: Architect

Demeanour: Autocrat

Generation: 7th

Embrace: 920

Apparent Age: 30s

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Acting 1, Alertness 3, Athletics 2, Brawl 2, Dodge 2, Empathy 2, Intimidation 1, Leadership 3, Subterfuge 2

Skills: Etiquette 3, Melee 3, Ride 2, Stealth 1, Survival 1

Knowledges: Academics 1, Law 2, Linguistics 3, Occult 1, Politics 2

Disciplines: Dominate 4, Fortitude 1, Obtenebration 3, Potence 3, Presence 3

Backgrounds: Allies 2, Contacts 1, Herd 3, Influence 3, Resources 3, Status 3

Virtues: Conscience 3, Self-Control 2, Courage 3

Morality: Humanity 6

Willpower: 6

Notes: Basilio can speak Arabic, Greek and Slavonic

Magdalena Castellucci Borcellino <7> (933) Embraced by Narses of Venice. Watch Paliuro for Narses. She vanishes when the Clan Founder is destroyed and it is rumoured she is a member of the Antitribe. [*JbN,p97]

Sire: Narses of Venice

Nature: Survivor

Demeanour: Autocrat

Generation: 7th

Embrace: 933 AD

Apparent Age: early 30s

Physical: Strength 2, Dexterity 4 (Light Touch), Stamina 2

Social: Charisma 4 (Charming), Manipulation 4 (Persuasive), Appearance 5 (Striking Looks)

Mental: Perception 4 (Insightful), Intelligence 4 (Sharp Memory), Wits 4 (Clever)

Talents: Acting 4 (Feign Emotions), Alertness 3, Empathy 3, Intimidation 4 (Subtle Hints), Leadership 4 (Compelling), Subterfuge 3

Skills: Crafts 3, Etiquette 4 (Courtly Manners), Herbalism 2, Music 2, Ride 2

Knowledges: Academics 1, Hearth Wisdom 1, Linguistics 2, Politics 3

Disciplines: Auspex 2, Dominate 4, Obtenebration 4, Potence 2, Presence 4

Backgrounds: Allies 5 (Narses of Venice), Contacts 4, Influence 2, Resources 4, Retainers 5

Virtues: Conscience 2, Self-Control 4, Courage 3

Morality: Road of Heaven 5

Willpower: 6

Fatimah al-Lam'a, Monarch of the Light <7> (970) Embraced by Sharif al-Lam'a. Sire of Munther al-Aswad. Fatimah has numerous allies within the Fiends of the Night. She is also a ranking member in that group. Lucita was a regular houseguest up until her defection to the Sabbat. With the Death of Cardinal Moncada Fatimah influence in the clan has grown considerably. As a result, no Lasombra is permitted to take any aggressive action against Fatimah. She has sat on several Courts of Blood. In public Fatimah is attended at all times by her eternal handmaiden, Asima a ghoul shortly after Fatimah was Embraced. Member of the Banual-Lam'a khitta. Antitribe [*CabN,p105-107]

Sire: Sharif al-Lam'a

Nature: Architect

Demeanour: Traditionalist

Generation: 7th

Embrace: 970

Apparent Age: early 30s

Physical: Strength 3, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 6, Appearance 4

Mental: Perception 5, Intelligence 5, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 5, Dodge 4, Empathy 4, Expression 3, Intimidation 4, Leadership 5, Streetwise 1, Subterfuge 5

Skills: Animal Ken 2, Etiquette 4, Melee 3, Performance 4, Stealth 3, Survival 5

Knowledges: Academics (Shi'a theology) 4, Area Knowledge 5, Bureaucracy 4, Camarilla Lore 3, Clan Knowledge (Assamite) 3, Finance 4, Investigation 4, law 3, Linguistics 4, Occult 5, Politics 5, Sabbat Lore 4

Disciplines: Animalism 2, Auspex 3, Celerity 1, Dominate 4, Fortitude 5, Obfuscate 3, Obtenebration 6, Potence 5, Presence 4

Backgrounds: Contacts 4, Clan Prestige 3, Influence 4, Resources 5, Retainers 1, Status 5

Virtues: Conscience 3, Self-Control 5, Courage 5

Morality: Humanity 6

Willpower: 7

Khadijah Saadeh, Ashirra Envoy <7> (991) Embraced by Hisham. Serves as the voice of Muslim Lasombra and the Ashirra in 1202. [*BC,p86]

Sire: Hisham

Nature: Innovator

Demeanour: Caretaker

Generation: 7th

Embrace: AD 991

Apparent Age: late 20s

Eleiser de Polanco, Envoy of Mother Spain <7> (1031) Embraced by Hector Aguilera. Spent centuries working for the Shadow Reconquista. Help found Los Reyes de las Sombras (King of Shadow). Was a member of the Blood Court that judged Moncada's childe Lucita for the complicity in the death of her sire. He stepped forward as a representative when Lucita made a bid for her sires Archbishop seat. [*IbN,p116] [MCbN,p54,55]

Sire: Hector Aguilera

Nature: Survivor

Demeanour: Judge

Generation: 7th

Embrace: 1031

Apparent Age: late 30s

Guillermo Aliprando, the Princes Voice <7> (1049) Embraced by Narses. Becomes Prince of Venice in 1215 and is given permission to Diablerize his sire soon after. [*BC,p82]

[DAE,p118]

Sire: Narses

Nature: Survivor

Demeanour: Loner

Generation: 7th

Embrace: 1049

Apparent Age: mid-30s

Tercio Bravo, Last Remembrance of El Cid <7> (1097) Embraced by Offa. Extremely active in the Shadow Reconquista.

[*IbN,p118]

Sire: Offa

Nature: Loner

Demeanour: Rogue

Generation: 7th

Embrace: 1097

Apparent Age: mid-30s

Lucita de Aragon, Watcher in the Final Nights <7> (1190) Embraced by Ambrosio Luis Moncada. Diablerized a Lasombra named Omar during the Dark Ages. 6th gen in (AoV.) Met and fought Fatima during the crusades, they became friends and lovers. Defeated Fatima when she had a contract to kill her. Has been an Archon. Associated with Anatole and protects him. Friend of Beckett. Helped Fatima to kill Moncada. Also lover of Jan Pieterzoon. Turned pro-Sabbat in MS and going to be Archbishop. A co-author of Encyclopaedia Vampyrica.

[TbN,p75] [TC1,p80] [TC2,p91] [TC3,p87] [TC4,p87] [GttS]

[ToTB] [AoV] [MS] [NoP,p105] [*IbN,p117] [BC,p84]

[EV,p203] [PGHC,p69]

Sire: Ambrosio Luis Moncada

Nature: Rebel

Demeanour: Defender

Generation: 7th

Embrace: 1190

Apparent Age: late teens/early 20s

Physical: Strength 5, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Alertness 2, Brawl 5, Dodge 4, Empathy 2, Expression 2, Grace 3, Intimidation 1, Leadership 4, Streetwise 1, Style 4, Subterfuge 4

Skills: Archery 2, Drive 2, Etiquette 4, Melee 4, Performance 3, Ride 2, Security 1, Stealth 4

Knowledges: Academics 3, Camarilla Lore 3, Investigation 3, Linguistics 5, Occult 4, Politics 3, Sabbat Lore 3

Disciplines: Animalism 2, Celerity 3, Dominate 5, Fortitude 4, Obfuscate 3, Obtenebration 6, Potence 3, Protean 2, Serpents 1

Backgrounds: Allies 2, Contacts 5, Herd 2, Influence 2, Resources 5, Sabbat Status 1, Status 1

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Humanity 4

Willpower: 7

Notes: You name it, Lucita probably speaks it

Giangaleazzo, Traitor Prince of Milan <7> (1402) Embraced by Fray Diego. Was Archbishop of Milan. Recently defected to the Camarilla. Now Prince of Milan. Long-time friend of Ambrosio Luis Moncada. Antitribe [*CotN,p63] [PGS] [WoD2] [GttS] [NoP] [EV,p80]

Sire: Fray Diego

Nature: Architect

Demeanour: Bon Vivant

Generation: 7th

Embrace: 1402

Apparent Age: early 30s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 5, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Alertness 2, Dodge 3, Empathy 2, Expression 3, Grace 2, Intuition 2, Leadership 3, Style 3, Subterfuge 5

Skills: Animal Ken 2, Etiquette 4, Firearms 2, Melee 3, Performance 3, Security 2, Survival 2

Knowledges: Academics 3, Bureaucracy 3, Finance 2, Investigation 3, Law 3, Linguistics 4, Occult 2, Politics 5, Science 3

Disciplines: Dominate 3, Obfuscate 3, Obtenebration 4, Potence 4, Presence 4, Quietus 2

Backgrounds: Allies 3, Contacts 3, Influence 4, Resources 4, Status 4

Virtues: Conviction 3, Instinct 5, Courage 4

Morality: Path of Power and the Inner Voice 6

Willpower: 5

Notes: Giangaleazzo can speak a wide selection of continental languages and dialects

Francisco Domingo de Polonia, Cardinal of the Eastern American Territories <7> (1600) Embraced by Anton de Concepcion. Embraced with a horrid sunburn. Archbishop of New York from 1761 until the fall of the city to the Camarilla in 1999. [*CotN,p23] [WoD2,p10] [GttC] [NoP] [NYbN,p97,98] [EV,p61] [VC,p67]

Sire: Anton de Concepcion

Nature: Architect

Demeanour: Survivor

Generation: 7th

Embrace: 1600

Apparent Age: early 30s

Physical: Strength 5, Dexterity 6, Stamina 5

Social: Charisma 5, Manipulation 6, Appearance 4 (when groomed; 2 when his affliction is obvious)

Mental: Perception 3, Intelligence 5, Wits 6

Talents: Alertness 4, Brawl 5, Dodge 6, Empathy 2, Interrogation 3, Intimidation 4, Leadership 2, Subterfuge 3

Skills: Animal Ken 2, Drive 2, Etiquette 2, Firearms 5, Melee 5, Stealth 3, Survival 2, Torture 3

Knowledges: Academics 2, Computer 1, Finance 3, Linguistics 4, Occult 1, Politics 4

Disciplines: Animalism 1, Auspex 2, Celerity 2, Dominate 5, Fortitude 1, Obtenebration 6, Potence 5, Presence 5, Protean 4

Backgrounds: Contacts 5, Herd 3, Influence 4, Resources 5, Sabbat Status 4

Virtues: Conviction 5, Instinct 4, Courage 4

Morality: Path of the Power of the Inner Voice 7

Willpower: 8

Notes: Francisco can speak Arabic, English, French, German, Greek, Italian, Latin and Portuguese

Henri Lavenant <7> (1835) Embraced by Yamina bint Galib. Black Hand Dominion and Shakar. Lavenant had foreknowledge of the Camarilla attack on New York and gave that information to Polonia who ignored it. Codename Laocoun.

[*CC,p98-99]

Sire: Yamina bint Galib

Nature: Child

Demeanour: Conniver

Generation: 7th

Embrace: 1835

Apparent Age: early 40s

Physical: Strength 4, Dexterity 4, Stamina 5

Social: Charisma 1, Manipulation 5, Appearance 2

Mental: Perception 4, Intelligence 6, Wits 3

Talents: Athletics 2, Brawl 5, Dodge 4, Empathy 1, Intimidation 3, Leadership 2, Streetwise 6, Subterfuge 5

Skills: Art of Memory 4, Disguise 2, Drive 2, Firearms 4, Melee 3, Security 4, Stealth 5, Survival 2

Knowledges: Black Hand Lore 3, Computer 2, Finance 4, Investigation 4, Linguistics 3, Politics 2

Disciplines: Dominate 3, Obtenebration 4, Potence 3, Quietus 2

Backgrounds: (most of these were much higher before the fall of New York) Allies 2, Black Hand Membership 5, Contacts 2, Herd 1, Influence 2, Resources 5, Retainers 3, Sabbat Status 1

Virtues: Conviction 2, Instinct 4, Courage 2

Morality: Path of Caine 4

Willpower: 9

Percival, Reluctant Archbishop of Guadalajara <10-7>

(1866) Embraced by Ermenegildo the Rake. Searches Teotihuacan for hidden knowledge in the ghost city. Member of the Red Sign conspiracy. [*tRS,p97]

Sire: Ermenegildo the Rake

Nature: Visionary

Demeanour: Architect

Generation: 7th (through Diablerie; 10th by Embrace)

Embrace: 1866

Apparent Age: Early 30s

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 2, Athletics 2, Brawl 3, Dodge 3, Intimidation 1, Leadership 1, Subterfuge 3

Skills: Animal Ken 1, Drive 1, Etiquette 2, Firearms 2, Melee (Fencing) 4, Ride 3, Survival 1

Knowledges: Academics 4, Linguistics 5, Medicine 2, Occult 5, Politics 2, Science 1

Disciplines: Auspex 2, Dominate 1, Fortitude 3, Obtenebration 5, Potence 3

Backgrounds: Allies 2, Contacts 4, Influence 1, Resources 4, Retainers 2, Sabbat Status 4

Virtues: Conscience 1, Self-Control 3, Courage 5

Morality: Humanity 3

Willpower: 7

Tobias Smith <7> (1889) Right hand of Archbishop Valez. Templar of the Archbishop. Lost Angels Pack. Ezekiel's mentor. [MobN,p74] [NoP]

Cynthia Black <7> (1973) Embraced by Monica Black. Her twin sister. Antitribe [*DCbN,p88]

Sire: Monica Black

Nature: Autist

Demeanour: Avant-Garde

Generation: 7th

Embrace: 1973

Apparent Age: 27

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 4, Alertness 2, Athletics 2, Dodge 2, Empathy 3, Intimidation 4, Leadership 2, Subterfuge 5

Skills: Drive 3, Etiquette 3, Melee 2, Music 3, Stealth 4

Knowledges: Bureaucracy 1, Investigation 3, Law 2, Linguistics 2, Occult 3, Politics 3

Disciplines: Auspex 1, Dominate 3, Fortitude 1, Obtenebration 1, Presence 2, Thaumaturgy 1

Thaumaturgical Paths: Lure of Flames 1

Backgrounds: Contacts 2, Fame 2, Mentor 5, Retainers 5, Resources 3

Virtues: Conscience 5, Self-Control 3, Courage 4

Morality: Humanity 5

Willpower: 9

Pharnabazus <7> Sire of Mania. [VoN]

Marcos <7> Sire of Badr. [VoN]

Fulgencio d'Idalia <7> Embraced by Ambrosio Luis Moncada. Prince of Tudela, Spain. [IbN,p57]

Isabelle <7> Sire of Bishop Gabriella of Genoa. [CobN,p98]

Juan Antonio Ramirez y Alvarez de Santiago <7> Sire of Liseta Iluminada. [TbN,p77]

Barbelo <7> Bishop of Nod in the German Empire. [CH,p58]

Ectoris <7> Sire of Magnus. Magnus staked him. [CobN,p96]

Bilquis <7> Sire of Yusuf ibn Rasheed. [PGHC,p224]

Magnus, Custodian of Orthodoxy <8> (76) Embraced by Ectoris. Sire of Sarah and Peter. Living in Constantinople, pledges himself to the service of Michael in 337. Narsene Lasombra killed him in 1204. [*CobN,p96]

Sire: Ectoris

Nature: Fanatic

Demeanour: Tyrant

Generation: 8th

Embrace: A.D. 76

Apparent Age: early 40s

Physical: Strength 4, Dexterity 3, Stamina 5

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 5, Wits 2

Talents: Acting 5, Alertness 3, Dodge 2, Intimidation 4, Leadership 1, Subterfuge 2

Skills: Archery 2, Etiquette 4, Herbalism 3, Melee 2, Ride 4

Knowledges: Academics 4, Linguistics 3, Occult 4, Politics 5, Seneschal 3, Theology 4

Disciplines: Auspex 2, Celerity 1, Dominate 5, Obtenebration 3, Potence 2, Presence 4

Backgrounds: Allies 1, Contacts 3, Herd 4, Influence 5, Resources 5, Retainers 5, Status 5

Virtues: Conscience 1, Self-Control 2, Courage 3

Morality: Road of Humanity 2

Willpower: 6

Mania, Sorceress of Baghdad <8> (324) Embraced by Pharnabazus. During the dark ages, she and her curio shop were relics of a much earlier age. She was Embraced during the reign of the Sassanian Persians, and has remained exclusively between the Tigris and Euphrates rivers ever since. Her enemies whisper that she is physically unable to cross the running water. [*VoN,p99]

Sire: Pharnabazus

Nature: Rogue

Demeanour: Monster

Generation: 8th

Embrace: 324

Apparent Age: late 70s

Miriam bint Aisha, Weaver of Taifa Intrigues <8> (736)

Embraced by Aisha bint Salah. Holds an Assamite Warrior captive. Prominent Vassal of Sea of Shadows and Emir of al-Andalus in 1230. She let the Assamite go by making him promise not to seek revenge on her he does not but many of his peers do. [*IbN,p109] [DAVa,p57]

Sire: Aisha bint Salah

Nature: Tyrant

Demeanour: Autocrat

Generation: 8th

Embrace: 736

Apparent Age: 28

Physical: Strength 4, Dexterity 5, Stamina 4

Social: Charisma 5, Manipulation 5, Appearance 2

Mental: Perception 5, Intelligence 5, Wits 5

Talents: Acting 5, Alertness 4, Dodge 5, Empathy 4, Intimidation 4, Leadership 3, Subterfuge 5

Skills: Crafts 4, Etiquette 5, Herbalism 4, Melee 3, Music 1, Stealth 4

Knowledges: Academics 3, Law 5, Linguistics 4, Occult 4, Politics 5, Seneschal 4

Disciplines: Auspex 4, Celerity 3, Dominate 5, Obtenebration 5, Potence 5, Presence 4

Backgrounds: Allies 5, Contacts 5, Herd 4, Influence 3, Resources 5, Retainers 5, Status 4

Virtues: Conscience 4, Self-Control 5, Courage 5

Morality: Humanity 3

Willpower: 10

Ibrahim, He Who Remembers <8> (769) Embraced by Kareem ibn Zuhr. Sire of Ismael and Tancred. He has began a rivalry with Moncada that is at once friendly and deadly serious. [*IbN,p116]

Sire: Kareem ibn Zuhr

Nature: Autocrat

Demeanour: Loner

Generation: 8th

Embrace: 769

Apparent Age: mid-40s

Badr, Sultan of Granada <8> (809) Embraced by Marcos. Walker on the Road of Heaven. This martially inclined Sultan hid the fact that she was female from everyone because she feared that the warriors loyal to her would either abandon her or

question her authority if they discovered she was a female. Wore voluminous cloaks of dark hues to maintain the ruse. This mysterious vampire is a religious fanatic. She has become a rallying point for Ashirra seeking to strike a blow against Christendom. [VoN,p99] [*IbN,p115] [DAE,p94] [PGHC,p36]

Sire: Marcos

Nature: Fanatic

Demeanour: Autocrat

Generation: 8th

Embrace: 809

Apparent Age: indeterminate

Bishop Josphus, The Chosen Voice <8> (901) Embraced by Hugh. Josphus is blessed with true faith, with the ability to cure disease, turn water to wine, make crucified figures writhe in agony, the sick are made whole, unbelievers are sometimes consumed from within by the fire of the Lord. He also suffers from Stigmata of the hands and ribcage. [*AT,p80]

Sire: Hugh

Nature: Monster

Demeanour: Fanatic

Generation: 8th

Embrace: 901 AD

Apparent Age: early 20s

Felice de Berengar <8> (914) Bishop of Nod in France. [CH,p58]

Gabriella of Genoa, the Latin Dissenter <8> (936) Embraced by Isabelle. The only Latin vampire to survive the deadly Byzantine riots in 1185. Wanted to save Constantinople from the destruction she foresaw. [*BC,p84]

Sire: Isabelle

Nature: Rogue

Demeanour: Autocrat

Generation: 8th

Embrace: AD 936

Apparent Age: late 30s

Bishop Gabriella of Genoa <8> (936) Embraced by Isabelle. Saved from destruction by Symeon in 1185. She is held in Shabah haven. [*CobN,p98]

Sire: Isabelle

Nature: Rogue

Demeanour: Autocrat

Generation: 8th

Embrace: A.D. 936

Apparent Age: late 30s

Liseta Illuminada, the Luminous <8> (960) Embraced by Juan Antonio Ramirez y Alvares de Santiago. Accused of witchcraft by Archbishop Geza. She is caught and chained up then interrogated. As she is being brought to her execution she bursts into flames under the sun and flees into a building. Her beauty is destroyed and she masquerades as a Nosferatu. Joining the Sabbat after the Anarch Revolt she becomes one their greatest Templars. [*TbN,p75]

Sire: Juan Antonio Ramirez y Alvares de Santiago

Nature: Survivor

Demeanour: Gallant

Embrace: 960

Apparent Age: 16

Physical: Strength 2, Dexterity 4, Stamina 3
Social: Charisma 4, Manipulation 4, Appearance 5
Mental: Perception 2, Intelligence 3, Wits 3
Talents: Acting 3, Alertness 2, Athletics 1, Dodge 1, Empathy 2, Intimidation 2, Leadership 2, Seduction 4, Subterfuge 4
Skills: Etiquette 3, Herbalism 1, Melee 2, Music 3, Stealth 2
Knowledges: Academics 2, Linguistics 2, Politics 3, Seneschal 1
Disciplines: Celerity 2, Dominate 3, Obtenebration 2, Potence 1, Presence 3
Backgrounds: Herd 3, Influence 2, Resources 2, Retainers 3
Virtues: Conviction 2, Instinct 4, Courage 3
Morality: Typhon 5
Willpower: 7
Notes: Liseta can speak Arabic and Hungarian

Alfonso Palacios, the Disgraced Physician <8> (960) Embraced by Fernando de Rincon. Betrayed by a rival inquisitor invaded his haven and took him prisoner and held him in Aljaferia and has never left once taken there. [*IbN,p106]
Sire: Fernando de Rincon
Nature: Innovator
Demeanour: Caretaker
Generation: 8th
Embrace: 960
Apparent Age: mid-40s
Physical: Strength 3, Dexterity 5, Stamina 4
Social: Charisma 4, Manipulation 5, Appearance 3
Mental: Perception 4, Intelligence 5, Wits 5
Talents: Acting 1, Alertness 3, Brawl 2, Dodge 4, Empathy 5, Subterfuge 2
Skills: Crafts 4, Etiquette 4, Herbalism 5, Melee 2, Music 1, Ride 3, Survival 2
Knowledges: Academics 5, Hearth Wisdom 3, Investigation 4, Law 1, Linguistics 4, Medicine 5, Occult 2, Politics 3
Disciplines: Auspex 5, Dominate 1, Obtenebration 5, Potence 3, Presence 2
Backgrounds: Allies 2, Contacts 4, Mentor 3, Resources 2, Retainers 1, Status 2
Virtues: Conscience 2, Self-Control 5, Courage 2
Morality: Heaven 4
Willpower: 8

Balesquida, Apostle of the Third Caine <8> (962) Embraced by Anastasio. Walker on the Road of Heaven. [*DAE,p95]
Sire: Anastasio
Nature: Fanatic
Demeanour: Rebel
Generation: 8th
Embrace: AD 962
Apparent Age: late 30s

Maria d'Agostino, Daughter of Genoa <8> (977) Embraced by Father Pietro. Sent to the Second Kingdom by the clan and she has remained there since. [*UtBC,p86]
Sire: Father Pietro
Nature: Innovator
Demeanour: Autocrat
Generation: 8th
Embrace: 977
Apparent Age: late teens

Pacifico Grillati <8> (980) Embraced by Paliuro Rustucci. Joins the Sabbat and dies during the first Sabbat Civil War. [*JbN,p81]
Sire: Paliuro Rustucci
Nature: Rebel
Demeanour: Defender
Generation: 8th
Embrace: 980 AD
Apparent Age: late 30s
Physical: Strength 1, Dexterity 2, Stamina 1
Social: Charisma 3, Manipulation 3, Appearance 2
Mental: Perception 3, Intelligence 2, Wits 2
Talents: Acting 2, Alertness 2, Leadership 3, Subterfuge 2
Skills: Crafts 1, Etiquette 3, Herbalism 2, Stealth 2, Survival 2
Knowledges: Academics 2, Investigation 2, Law 1, Linguistics 2, Medicine 2, Occult 3, Politics 3
Disciplines: Auspex 1, Dominate 2, Obtenebration 3, Potence 3, Presence 1
Backgrounds: Allies 2, Contacts 1, Influence 1, Status 1
Virtues: Conscience 2, Self-Control 3, Courage 2
Morality: Road of Humanity 4
Willpower: 6

Yusuf ibn Rasheed, Master Poet <8> (983) Embraced by Bilquis. Walker on the Road of Humanity. Both him and his sire have significant influence in Barcelona. [*PGHC,p224]
Sire: Bilquis
Generation: 8th
Embrace: AD 983
Apparent Age: mid 30s

Bishop Arnaud, The Fallen Heretic <8> (999) Embraced by Marie-Claire. He does not believe the Cainite Heresy. [*AT,p79]
Sire: Marie-Claire
Nature: Survivor
Demeanour: Fanatic
Generation: 8th
Embrace: 999 AD
Apparent Age: late 30s

Tommaso Brexiano, Amicus Noctis <8> (1009) Embraced by Jermanos. A representative for the Christian Amici Noctis. Prince of Venetian colony of Negroponte. Currently trying to keep the Late Emperors of Constantinople and ousted Greeks focused on Outremer and the Muslims, not on Christian infighting. [*BC,p83] [DAE]
Sire: Jermanos
Nature: Survivor
Demeanour: Judge
Generation: 8th
Embrace: 1009
Apparent Age: early 30s

Charles VI, the People's Choice <8> (1236) Embraced by Chlodobert the Lamé. Wants to unify the Sabbat in a military force to destroy the ancients. Looks to be the next Sabbat Regent. [*MCbN,p53,54] [CC,p46]
Sire: Chlodobert the Lamé
Nature: Rogue
Demeanour: Bon Vivant

Generation: 8th
Embrace: 1236
Apparent Age: Mid-30s

Bishop Munther al-Aswad <8> (1436) Embraced by Fatimah-Lam'a. Sire of Christobal. Bishop of Cairo. Helped kill his grandsire Sharif al-Lam'a. Member of the Banual-Lam'a khitta. [*CabN,p107,108]

Sire: Fatimah-Lam'a
Nature: Curmudgeon

Demeanour: Director

Generation: 8th

Embrace: 1436

Apparent Age: mid 30s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 5, Manipulation 5, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Alertness 3, Athletics 2, Brawl 4, Dodge 3, Empathy 2, Expression 2, Intimidation 4, Leadership 4, Streetwise 3, Subterfuge 3

Skills: Drive 1, Crafts 2, Etiquette 4, Firearms 4, Melee 3, Performance 4, Stealth 3, Survival 4

Knowledges: Academics 3, Area Knowledge 4, Bureaucracy 3, Camarilla Lore 2, Investigation 4, Law 4, Linguistics 3, Occult 4, Politics 4, Sabbat Lore 3

Disciplines: Auspex 2, Dominate 4, Fortitude 2, Obfuscate 2, Obtenebration 4, Potence 4, Presence 4, Quietus 2

Backgrounds: Allies 2, Contacts 3, Influence 4, Resources 4, Retainers 3, Rituals 2, Sabbat Status 3

Virtues: Conviction 4, Self-Control 3, Courage 3

Morality: Path of Power and the Inner Voice 6

Willpower: 8

Black Wallace, the Righteous <8> (1659) Embraced by Lord Vauxhall. [*CotN,p18]

Sire: Lord Vauxhall

Nature: Sadist

Demeanour: Bon Vivant

Generation: 10th

Embrace: 1659

Apparent Age: early 40s

Physical: Strength 5, Dexterity 3, Stamina 5

Social: Charisma 3, Manipulation 4, Appearance 4

Mental: Perception 5, Intelligence 3, Wits 4

Talents: Alertness 3, Athletics 3, Brawl 1, Dodge 4, Interrogation 5, Intimidation 5, Leadership 3, Style 2, Subterfuge 3

Skills: Crafts 2, Etiquette 3, Firearms 3, Melee 4, Ride 4

Knowledges: Academics 2, Bureaucracy 2, Investigation 5, Law 4, Linguistics 2, Occult3, Politics 4, Sabbat Lore 3

Disciplines: Auspex 2, Dominate 4, Obtenebration 3, Potence 4, Thaumaturgy 4

Thaumaturgical Paths: Spirit Manipulation 4

Backgrounds: Contacts 5, Influence 6, Resources 6, Sabbat Status 5

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Path of Honourable Accord 4

Derangements: Fugue, Hysteria

Willpower: 6

Desiree Traville <8> (1764) Sabbat. Member of the Ravens - a founded Coven. [*SHS,p91]

Sire: unknown

Nature: Plotter

Demeanour: Bon Vivant

Generation: 8th

Embrace: 1764

Apparent Age: 24

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 5, Manipulation 5, Appearance 5

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Acting 2, Artistic Expression 2, Diplomacy 1, Empathy 2, Intimidation 2, Intrigue 3, Leadership 2, Sense Deception 4, Streetwise 2, Subterfuge 2, Writing 2

Skills: Body Alteration 2, Carousing 3, Dancing 3, Etiquette 2, Firearms 2, Fire Walking 1, Masquerade 1, Music 4, Security 2, Style 3

Knowledges: Area Knowledge 4, Archeology 2, Camarilla Lore 1, Occult 1, Sabbat Lore 2

Disciplines: Auspex 2, Celerity 1, Dominate 5, Obtenebration 4, Potence 3, Vicissitude 2

Backgrounds: Allies 4, Contacts 3, Herd 4, Influence 1, Pack Recognition 5, Resources 4, Sabbat Status 1

Virtues: Callousness 3, Instincts 2, Morale 3

Morality: Path of Power and the Inner Voice 6

Willpower: 7

Archbishop Carolina Valez <8> (1957) Archbishop of Montreal since 1992. Lost Angels Pack. [MobN,p73] [NoP] [EV,p180]

Virginie, Prodigy in Exile <12-8> (1989) Embraced by Alison. Several Camarilla Ancillae and Elders have fallen to her claws. Became Bishop of Dublin in 1999 after many Camarilla "Connachta" fief were slain. Something in about Dublin is destroying her subordinates she realizes she was tricked by the Sabbat to being the leader of the city. [*CB,p121]

Sire: Alison

Nature: Monster

Demeanour: Child

Generation: 8th (12th when Embraced, 8th through Diablerie)

Embrace: 1989

Apparent Age: 14 (though Embraced at 17)

Morality: Power of the Inner Voice 6

Willpower: 7

Catherine Esposito <8> Sire of Dr. Julius Sutphen. [NoP]

Tarantine <8> Sire of Mohammed al-Muthlim. [LAbN]

Hendrik Van Dyck <8> Sabbat agent in Amsterdam; other Kindred are either unaware of his clan or think he is antitribe. [WoD2]

Anicius the Golden <8> Rival Prince of Florence with Guelph sympathies. Were he not distracted by his battles with Panfilo, he might be a strong leader of the Guelph Lombard Cainites. [DAE] [PGHC,p71]

Panfilo the Cruel <8> Rival Prince of Florence with Ghibelline sympathies. [DAE]

Reinaldo de Rubio <8> A knight who became Prince of Compostela in 1230. Reinaldo is wholly dedicated to the Shadow

Reconquista, making him a hero to many Christian neonates for whom the conflict has become a central facet of unlife. [IbN] [DAE] [PGHC,p36]

Sarah The Chaste <9> (402) Embraced by Magnus. She staked Magnus and gave him to the Narsene Lasombra. [*CobN,p98]

Sire: Magnus

Nature: Rebel

Demeanour: Survivor

Generation: 9th

Embrace: A.D. 402

Apparent Age: late teens

Peter The Humble, Dark Acolyte <9> (407) Embraced by Magnus. He led Mary the Black to Michael. Died in 1204.

[*CobN,p98] [BC,p85]

Sire: Magnus

Nature: Child

Demeanour: Autocrat

Generation: 9th

Embrace: A.D. 407

Apparent Age: late 30s

Yusuf ibn Shamsid, the Wandering Poet <9> (974) Embraced by Farouk ibn Hakim. He spent decades "dying" and returning to the court of Seville. He is now talking too much and getting Elders upset at him which he in turn blames for his condition. [*IbN,p118]

Sire: Farouk ibn Hakim

Nature: Gallant

Demeanour: Child

Generation: 9th

Embrace: 974

Apparent Age: early 50s

Tancred, Shadow Among Lions <9> (1073) Embraced by Ibrahim. Bodyguard of Ibrahim prior to his Embrace. Continues his fight against the Christians in unlife. [*IbN,p118]

Sire: Ibrahim

Nature: Defender

Demeanour: Rebel

Generation: 9th

Embrace: 1073

Apparent Age: early 30s

Stephen Lenoir, Aid to London's Lost <9> (1503) Embraced by Timothy Leaver. Helped many Sabbat refugees to get into London. A pack of Sabbat went into London to kill him but he was saved by nearly a dozen London Kindred. Antitribes. [*LbN,p80,81]

Sire: Timothy Leaver (assumed name)

Nature: Pedagogue

Demeanour: Loner

Generation: 1503

Embrace: 9th

Apparent Age: late 30s

Physical: Strength 2, Dexterity 5, Stamina 4

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 4

Talents: Alertness 4, Athletics 2, Brawl 2, Dodge 4, Empathy 3, Expression 3, Intimidation 2, Leadership 1, Streetwise 4,

Subterfuge 3

Skills: Crafts 2, Ride 3, Etiquette 5, Firearms 2, Melee 4, Performance 2, Stealth 3

Knowledges: Academics 3, Finance 3, Investigation 3, Law 2, Linguistics 4, Occult 2, Politics 3

Disciplines: Auspex 3, Dominate 3, Fortitude 2, Obtenebration 5, Potence 3

Backgrounds: Contacts 3, Herd 3, Influence 2, Resources 4, Retainers 2, Status 1

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 5

Willpower: 6

Zadkiel ben Aron, the Abyss Mystic <9> (1749) Embraced by Aron ben Aretz. [*MCbN,p55,56]

Sire: Aron ben Aretz

Nature: Guru

Demeanour: Deviant

Generation: 9th

Embrace: 1749

Apparent Age: early 40s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 4, Manipulation 5, Appearance 1

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Alertness 3, Athletics 3, Instruction 4, Intimidation 3, Leadership 2, Subterfuge 4

Skills: Etiquette 3, Performance 2, Stealth 4

Knowledges: Academics 3, Cryptography 2, Expert Knowledge (Talmud) 2, Law 1, Linguistics 3, Occult 5, Sabbat Lore 4

Disciplines: Auspex 3, Dominate 5, Obfuscate 2, Obtenebration 5, Potence 2, Protean 2

Backgrounds: Contacts 2, Rituals 1, Sabbat Status 3

Virtues: Conviction 4, Instinct 3, Courage 3

Morality: Path of Night 6

Willpower: 8

Notes: Zadkiel can speak Dutch, English, Hebrew and Portuguese

Christobal, the Privateer <9> (1823) Embraced by Munther al-Aswad. Member of the Banual-Lam'a. [*CabN,p108-110]

Sire: Munther al-Aswad

Nature: Traditionalist

Demeanour: Gallant

Generation: 9th

Embrace: 1823

Apparent Age: early 20s

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 5, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 2, Wits 4

Talents: Alertness 5, Athletics 4, Brawl 3, Dodge 4, Empathy 3, Intimidation 4, Leadership 4, Streetwise 4, Subterfuge 3

Skills: Animal Ken 3, Crafts (nautical) 5, Etiquette 2, Firearms 4, Melee 5, Performance 2, Pilot (ship) 4, Stealth 3, Survival 4

Knowledges: Academics 2, Area Knowledge 4, Investigation 4, Law 3, Linguistics 3, Medicine 2, Occult 3, Politics 1

Disciplines: Auspex 1, Celerity 2, Dominate 3, Fortitude 2, Obtenebration 3, Potence 2, Presence 3

Backgrounds: Allies 3, Contacts 3, Herd 2, Influence 1, Resources 3

Virtues: Conviction 5, Instinct 3, Courage 5

Morality: Path of Honorable Accord 7

Willpower: 6

Dr. Julius Sutphen, Bishop of Atlanta <9> (1872) Embraced by Catherine Esposito. Bishop of Atlanta since 1999.

[*NoP,p42]

Sire: Catherine Esposito

Nature: Architect

Demeanour: Monster

Generation: 9th

Embrace: 1872

Apparent Age: late 30s

Mohammed al-Muthlim <9> (1963) Embraced by Tarantine. Sire of Henry Taylor and Francesca. Bishop of Los Angeles. Leader of the "Crypt's Sons" gang. [LAbN,p95]

Ermenegildo the Rake <9> Sire of Percival. [tRS,p97]

Molita <9> Sire of Cameron. [CbN2]

Masera <9> Sire of Brenda. [VoN]

Consuela Maria Martinez, Pack Leader of Killing Spree <9> [SFbN,p112]

Brenda (The Raven) <10> (1122) Embraced by Masera. Hails from Latin parents who settled in Levant shortly following the first crusade. Grew up more Arab than European. Her capacity to accept both sides of her heritage is the reason for her Embrace. This attitude earned her a place as Ambassador in the Islamic courts. When the Kingdom of Jerusalem dissolved, she began to call herself Ashirra. [*VoN,p210]

Sire: Masera

Nature: Autocrat

Demeanour: Defender

Generation: 10th

Embrace: 1122

Apparent Age: early 30s

Giacomo Guicciardini, Magister Envoy <10> (1147) Embraced by Enrico Guicciardini. [*HoT,p94,95]

Sire: Enrico Guicciardini

Nature: Rogue

Demeanour: Survivor

Generation: 10th

Embrace: 1147

Apparent Age: early 20s

Vicente de Cardona, the Upright Man of Lisbon <10> (1182) Embraced by Hector de Oviedo. Sire of Rodrigo Taco. Becomes unwitting slave to the Baali pretending to be a childe of a Lasombra, Muhammad ibn Farouk. His childe Rodrigo Toca notices this and asks the Amici Noctis to commit Diablerie on Vicente in the latter half of the thirteenth century and takes his place in Portugal. [*IbN,p113]

Sire: Hector de Oviedo

Nature: Rogue

Demeanour: Gallant

Generation: 10th

Embrace: 1182

Apparent Age: 35

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 4, Appearance 1

Mental: Perception 4, Intelligence 2, Wits 3

Talents: Acting 2, Alertness 4, Brawl 2, Dodge 2, Intimidation 3, Larceny 2, Leadership 2, Subterfuge 4

Skills: Etiquette 3, Melee 3, Ride 4, Stealth 2, Survival 2

Knowledges: Academics 2, Investigation 4, Law 3, Linguistics 3, Medicine 1, Occult 1, Politics 5, Seneschal 4

Disciplines: Dominate 3, Obtenebration 2, Potence 2

Backgrounds: Contacts 5, Herd 3, Resources 4, Retainers 3

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Humanity 5

Willpower: 6

Demba Makemba Adoula, "Conrad" <10> (1860s) Embraced by Elias Bruylant. [*CbR-La,p98,99]

Sire: Elias Bruylant

Nature: Visionary

Demeanour: Architect

Generation: 10th

Embrace: 1860s

Apparent Age: unknown

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 3, Dodge 1, Empathy 2, Expression 2, Intimidation 3, Leadership 3, Subterfuge 2

Skills: Animal Ken 1, Crafts 2, Etiquette 1, Firearms 3, Stealth 3, Survival 3

Knowledges: Linguistics 3, Medicine 1, Occult 2, Sabbat Lore 2

Disciplines: Dominate 2, Obfuscate 3, Obtenebration 5, Potence 1

Backgrounds: none

Virtues: Conviction 3, Self-Control 3, Courage 5

Morality: Path of Night (Cold Path) 6

Willpower: 7

Notes: Demba can speak Belgian, English and French

Randel (The Cowardly Leader) <10> (1935) Embraced by Salondra. Was a quite content man during his mortal days. Antitribe. [*DA&BH,p33-34]

Sire: Salondra

Nature: Architect

Demeanour: Judge

Generation: 10th

Embrace: 1935

Apparent Age: Early 40s

Physical: Strength 2, Dexterity 1, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Alertness 2, Brawl 1, Dodge 2, Leadership 3, Masquerade 3, Subterfuge 1

Skills: Drive 2, Etiquette 2, Firearms 2, Melee 2, Repair 2, Security 1, Stealth 1

Knowledges: Bureaucracy 4, Camarilla Lore 2, Computer 3, Finance 2, Investigation 3, Law 2, Military Science 3, Politics 2

Disciplines: Auspex 2, Dominate 2, Fortitude 3, Obtenebration 2, Potence 1, Presence 1

Backgrounds: Allies 3, Resources 2, Status 1

Virtues: Conscience 5, Self-Control 4, Courage 2

Morality: Humanity 1

Willpower: 5

Notes: Randel can eat food and drink water

Leila Monroe, Sabbat Crusader <10> (1942) Embraced The Caballero. Priscus. [PGS] [*CotN,p26]

Sire: The Caballero

Nature: Bravo

Demeanour: Fanatic

Generation: 10th

Embrace: 1942

Apparent Age: late 20s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 5

Mental: Perception 3, Intelligence 4, Wits 2

Talents: Alertness 2, Brawl 3, Dodge 2, Grace 1, Intimidation 3, Leadership 2, Streetwise 3, Subterfuge 3

Skills: Etiquette 2, Firearms 2, Performance 4, Security 3, Stealth 2

Knowledges: Academics 1, Bureaucracy 3, Finance 1, Law 3, Linguistics 1, Politics 3

Disciplines: Dominate 3, Obtenebration 2, Potence 2, Presence 2

Backgrounds: Allies 2, Contacts 3, Fame 1, Influence (movies) 3, Resources 3

Virtues: Conviction 4, Instinct 2, Courage 5

Morality: Path of Power and the Inner Voice 6

Derangements: Megalomania

Willpower: 5

Notes: Leila can speak Spanish

Henry Taylor - Slash <10> (1978) Embraced by Mohammed Al-Muthlim. [LAbN,p117]

Hester Reed <10> (1981) Embraced by Anthony Ruiz. Ductus of the Love's Easy Tears Pack. Experienced terrible loses in the 6 day of battle with the Camarilla over New York. Fought against the Nosferatu Justicar Cock Robin. Fought along the side of Polonia who placed the Archon Federico di Padua in torpor. Stays in New York updating Polonia with information. [*NYbN,p98,99]

Sire: Anthony Ruiz

Nature: Curmudgeon

Demeanour: Perfectionist

Generation: 10th

Embrace: 1981

Apparent Age: mid-20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 4

Talents: Brawl 4, Dodge 3, Interrogation 3, Intimidation 3, Leadership 2, Scrounging 1, Streetwise 2

Skills: Drive 2, Firearms 2, Fire Dancing 1, Melee 2, Survival 2

Knowledges: Investigation 2, Law 1, Medicine 1, Politics 1

Disciplines: Dominate 1, Obtenebration 1, Potence 3

Backgrounds: Contacts 4, Sabbat Status 2

Virtues: Conviction 3, Instinct 3, Courage 3

Morality: Path of Night 5

Willpower: 5

Cameron <10> (1984) Embraced by Molita. Sabbat Priest. [CbN2,p139]

Tabitha Fisk <10> [UBRM,p88]

Lucy Markowitz <10> Born in NYC and married young. When her husband moved out west, she loyally went with him. 2 weeks later, Comanches killed her husband and daughter and took her as a slave. She was sold to the Apache were she was able to run away. It was then that the Sabbat picked her up. Dresses like a man, but her female figure stands out just the same. Member of the Boot Hill Gang. [TTM,p87]

Dinero <10> Sabbat, member of Fairuza's pack in Atlanta. [TC4,p56,85]

Carlos Griffouliere <10> [SFbN,p113]

Tariq ibn Ziyad, Would-Be Conqueror <11> (1102) Embraced by Yehuda ibn Negrella. Claims to be the Tariq who first conquered in the name of Musa and Islam. [*IbN,p118]

Sire: Yehuda ibn Negrella

Nature: Fanatic

Demeanour: Fanatic

Generation: 11th

Embrace: 1102

Apparent Age: mid-40s

Rafiq ibn Haroun, the Patient One <11> (1109) Rafiq claims the city he lived in as a mortal, Lucena is his. He does not permit any Cainite to enter the city without first asking, those who do not are often found as dust before the city's gate.

[*IbN,p111]

Sire: unknown

Nature: Caretaker

Demeanour: Survivor

Generation: 11th

Embrace: 1109

Apparent Age: early 60s

Physical: Strength 5, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 1, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Alertness 3, Brawl 4, Dodge 2, Intimidation 3

Skills: Archery 4, Etiquette 1, Melee 4, Ride 3, Stealth 2

Knowledges: Law 3, Linguistics 2, Occult 3, Politics 1, Sene-schal 1

Disciplines: Dominate 2, Fortitude 2, Obtenebration 4, Potence 3

Backgrounds: Allies1, Contacts 2, Mentor 3, Resources 1, Status 2

Virtues: Conscience 5, Self-Control 2, Courage 5

Morality: Humanity 7

Willpower: 9

Rodrigo Toca, the Model Childe <11> (1184) Embraced by Vicente de Cardona. The perfect Lasombra Lasombra's.

[*IbN,p117]

Sire: Vicente de Cardona

Nature: Tyrant

Demeanour: Survivor

Generation: 11th

Embrace: 1184

Apparent Age: 31

Lin Baloh, the Bloodthirsty Prophet <11> (19th century) [*CbR-La,p99,100]

Sire: Unknown
Nature: Competitor
Demeanour: Guru
Generation: 11th
Embrace: 19th century
Apparent Age: unknown
Physical: Strength 4, Dexterity 3, Stamina 4
Social: Charisma 3, Manipulation 4, Appearance 2
Mental: Perception 3, Intelligence 3, Wits 3
Talents: Alertness 3, Athletics 4, Brawl 3, Dodge 3, Expression 3, Intimidation 4, Leadership 4, Streetwise 3, Subterfuge 2
Skills: Drive 2, Firearms 3, Security 3, Stealth 3
Knowledges: Finance 1, Investigation 3, Linguistics 3
Disciplines: Animalism 1, Celerity 2, Dominate 4, Fortitude 2, Obtenebration 3, Potence 3
Backgrounds: Contacts 3
Virtues: Conscience 2, Self-Control 3, Courage 5
Morality: Humanity 3 (preparing to adopt Path of Night)
Willpower: 8
Notes: Lin can speak English, Japanese and Vietnamese

Richard B. Weinstein, Ductus <11> (1954) Probably Embraced by Almira Veracruz. Sire of Geoffrey Armor and Katherine Schmidt. Ductus of the Black Eagles. [*CbR-La,p92,93]
Sire: probably Almira Veracruz, then Bishop of Oakland
Nature: Director
Demeanour: Judge
Generation: 11th
Embrace: 1954
Apparent Age: mid-30s
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 2, Manipulation 3, Appearance 2
Mental: Perception 2, Intelligence 4, Wits 4
Talents: Alertness 3, Dodge 1, Leadership 3, Subterfuge 3
Skills: Drive 1, Firearms 2, Security 4, Stealth 2
Knowledges: Academics 2, Computer 2, Finance 4, Investigation 2, Law 2, Occult (Abyss) 3, Sabbat Lore 3, Science 3
Disciplines: Celerity 1, Dominate 4, Obtenebration 2
Backgrounds: Contacts 3, Resources 2
Virtues: Conscience 3, Self-Control 3, Courage 4
Morality: Humanity 5
Willpower: 7

Caridad de Flores, The Flower of Night <11> (1935) Embraced by Donna Feria. Member of the Black Hand. [*MCbN,p57,58]
Sire: Donna Feria
Nature: Enigma
Demeanour: Bon Vivant
Generation: 11th
Embrace: 1935
Apparent Age: early 30s
Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 3, Manipulation 4, Appearance 4
Mental: Perception 2, Intelligence 3, Wits 3
Talents: Intimidation 4, Leadership 3, Streetwise 2, Subterfuge 4
Skills: Etiquette 3, Melee 1, Performance 3, Professional Skill (gardening) 4, Security 1, Vamp 4
Knowledges: Academics 1, Black Hand Lore 2, Linguistics 2, Medicine 1, Occult 4, Science 3
Disciplines: Dominate 4, Obtenebration 3, Presence 1

Backgrounds: Black Hand Membership 2, Herd 3, Resources 2, Rituals 3, Sabbat Status 2
Virtues: Conviction 4, Instinct 3, Courage 3
Morality: Path of Cathari 5
Willpower: 6

Angelica Shawn <12-11> (1962) Embraced by Warrior. Transgendered him to her. [*CbR-La,p94,95]
Sire: Warrior
Nature: Visionary
Demeanour: Competitor
Generation: 11th (originally 12th)
Embrace: 1962
Apparent Age: 30
Physical: Strength 3, Dexterity 4, Stamina 3
Social: Charisma 3, Manipulation 3, Appearance 3
Mental: Perception 3, Intelligence 4, Wits 4
Talents: Alertness 2, Athletics 4, Brawl 3, Dodge 3, Empathy 2, Expression 3, Intimidation 3, Streetwise 2, Subterfuge 2
Skills: Animal Ken 1, Etiquette 2, Firearms 2, Performance 1, Security 2
Knowledges: Academics 3, Law 3, Linguistics 1, Occult 2, Science 4
Disciplines: Dominate 3, Obtenebration 3, Potence 2
Backgrounds: none
Virtues: Conviction 4, Instinct 2, Courage 4
Morality: Path of Night 4
Willpower: 8
Notes: Angelica can speak Spanish

Marcus Williams, The Businessman. <11> (1970) Embraced by Jose Chavez. Embraced because of his millionaire status in El Paso and it was then taken from him by his sire. He formed a pack to fight the Camarilla financially. He was funding the Sabbat with their reconnaissance of Savannah and the impending Crusade planned against the last Camarilla city in Georgia. He has other Cainites in his pack; Andreas- Fellow Lasombra packs Priest and has contacts in organized crime, Rachel-Jewish Tzimisce with contacts among jewelers and bankers and Patrick-Brujah antitribe who serves as muscle and bodyguard. The pack wields a great deal of business influence in the US and Mexico. [*VC,p128]
Sire: Jose Chavez
Nature: Autocrat
Demeanour: Competitor
Generation: 11th
Embrace: 1970
Apparent Age: Mid-40s
Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 3, Manipulation (Smooth) 4, Appearance 1
Mental: Perception 3, Intelligence 3, Wits (Level Headed) 4
Talents: Alertness 1, Dodge 1, Empathy 3, Intimidation 3, Leadership 3, Streetwise 1, Subterfuge 3, Style 3
Skills: Drive 1, Etiquette (Corporate) 5, Firearms 2, Security 1
Knowledges: Computer 2, Finance (Financial Combat) 4, Investigation 2, Law 2, Linguistics 2, Politics 2, Science 1
Disciplines: Dominate 3, Potence 1, Presence 2
Backgrounds: Allies 3, Alternate Identity 1, Contacts 5, Resources 4, Status 1
Virtues: Conviction 4, Instincts 5, Courage 2
Morality: Power of the Inner Voice 6
Willpower: 7

Notes: Marcus can speak English and French

Kandy Kaine <11> (1989) Embraced by Paulette Strohmer. Ductus of the Number-One Heartthrob Pack. The Packs haven is behind Twilo nightclub on the West Side of Manhattan. The Pack serves as a quiet spy for Polonia. [*NYbN,p102,103]
Sire: Paulette Strohmer
Nature: Masochist
Demeanour: Deviant
Generation: 11th
Embrace: 1989
Apparent Age: mid-20s
Physical: Strength 2, Dexterity 4, Stamina 3
Social: Charisma 3, Manipulation 3, Appearance 4
Mental: Perception 2, Intelligence 2, Wits 2
Talents: Alertness 1, Brawl 2, Dodge 2, Empathy 1, Expression 1, Intimidation 2, Leadership 1, Streetwise 4, Style 4, Subterfuge 3
Skills: Drive 1, Firearms 1, Melee 1, Performance 3, Security 1
Knowledges: Investigation 2, Law 1, Linguistics 1, Occult 3
Disciplines: Dominate 2, Obtenebation 1, Potence 1
Backgrounds: Contacts 4, Fame 1, Herd 4, Resources 2, Rituals 2, Sabbat Status 1
Virtues: Conviction 2, Instinct 2, Courage 3
Morality: Path of Cathari 4
Willpower: 4

Pamela Ford <11> Sabbat. Member of the Ravens - a founded Coven. [*SHS,p95]
Sire: unknown
Nature: Director
Demeanour: Architect
Generation: 11th
Embrace: unknown
Apparent Age: 25
Physical: Strength 2, Dexterity 2, Stamina 3
Social: Charisma 4, Manipulation 4, Appearance 4
Mental: Perception 4, Intelligence 4, Wits 3
Talents: Athletics 2, Diplomacy 3, Empathy 2, Intimidation 2, Intrigue 3, Sense Deception 2, Subterfuge 2
Skills: Dancing 2, Etiquette 2, Firearms 2, Melee 2, Parachuting 2
Knowledges: Area Knowledge 2, Camarilla Lore 2, City Secrets 3, Computer Use 3, Finance 4, Law 1, Linguistics 1, Sabbat Lore 3
Disciplines: Dark Thaumaturgy 1, Dominate 2, Obtenebation 3, Potence 1, Presence 1
Dark Thaumaturgical Paths: Path of Secret Knowledge 1
Backgrounds: Allies 3, Contacts 2, Herd 2, Pack Recognition 1, Resources 4
Virtues: Callousness 3, Instincts 3, Morale 3
Morality: Path of Evil Revelations 3
Willpower: 7

5-0 a.k.a. Trey Naylor <11> Ductus of The Lawdogs pack. [NoP]

Geoffrey Armor, Priest <12> (1985) Embraced by Richard Weinstein. Priest of the Black Eagles. [*CbR-La,p93,94]
Sire: Richard Weinstein
Nature: Thrill-Seeker

Demeanour: Thrill-Seeker
Generation: 12th
Embrace: 1985
Apparent Age: late teens
Physical: Strength 2, Dexterity 4, Stamina 2
Social: Charisma 2, Manipulation 4, Appearance 2
Mental: Perception 3, Intelligence 4, Wits 3
Talents: Alertness 3, Leadership 2, Streetwise 3, Subterfuge 4
Skills: Firearms 3, Security 4
Knowledges: Computer 4, Investigation 4, Occult (Abyss) 4, Science 1
Disciplines: Dominate 1, Obfuscate 1, Obtenebation 2, Potence 1
Backgrounds: none
Virtues: Conscience 1, Self-Control 3, Courage 4
Morality: Humanity 4
Willpower: 6

Clova Haines, the Capitalist of Caine <12> (1994) Embraced by Hector Wilson. [*MCbN,p58,59]
Sire: Hector Wilson
Nature: Architect
Demeanour: Capitalist
Generation: 12th
Embrace: 1994
Apparent Age: 28
Physical: Strength 2, Dexterity 3, Stamina 2
Social: Charisma 2, Manipulation 3, Appearance 3
Mental: Perception 3, Intelligence 4, Wits 3
Talents: Dodge 2, Empathy 1, Expression 1, Leadership 1, Streetwise 2, Subterfuge 3
Skills: Drive 1, Etiquette 2, Firearms 1, Fire Dancing 1
Knowledges: Academics 3, Computer 3, Finance 4, Law 2, Linguistics 1, Politics 1
Disciplines: Dominate 2, Obtenebation 1, Potence 1
Backgrounds: Resources 2, Retainers 2
Virtues: Conscience 3, Self-Control 3, Courage 3
Morality: Humanity 5
Willpower: 4

Katherine Schmidt <12> (1997) Embraced by Richard Weinstein. [*CbR-La,p96]
Sire: Richard Weinstein
Nature: Perfectionist
Demeanour: Conformist
Generation: 12th
Embrace: 1997
Apparent Age: late 30s
Physical: Strength 2, Dexterity 3, Stamina 1
Social: Charisma 4, Manipulation 4, Appearance 2
Mental: Perception 3, Intelligence 3, Wits 2
Talents: Alertness 2, Dodge 1, Expression 4
Skills: Crafts 3, Drive 1, Etiquette 1, Firearms 1, Performance 3
Knowledges: Academics 2, Computer 1, Law 2, Linguistics 2, Occult 2, Science 4 (Geology)
Disciplines: Dominate 2, Obtenebation 1, Potence 1
Backgrounds: none
Virtues: Conscience 3, Self-Control 3, Courage 3
Morality: Humanity 4
Willpower: 5
Notes: Katherine can speak French and German

Dino Cerutti <12> (1999) Embraced by Demetrius Banks. Sire of Vince Cerutti. Member of the Midnighters coterie. Feels no ties to the Sabbat. [*NYbN,p93,94]

Sire: Demetrius Banks

Nature: Conformist

Demeanour: Traditionalist

Generation: 12th

Embrace: 1999

Apparent Age: early 20s

Physical: Strength 3, Dexterity 2, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 1

Mental: Perception 4, Intelligence 3, Wits 2

Talents: Brawl 1, Dodge 2, Empathy 1, Expression 1, Intimidation 1, Leadership 1, Streetwise 2

Skills: Crafts (engine repair) 4, Drive 2, Firearms 1, Security 2

Knowledges: Academics 1, Area Knowledge (Astoria, Manhattan) 2, Investigation 1, Law 1, Linguistics 1, Science 3

Disciplines: Dominate 2, Potence 2

Backgrounds: Allies 1, Contacts 4, Herd 1, Resources 2

Virtues: Conscience 2, Self-Control 4, Courage 2

Morality: Humanity 7

Willpower: 4

Captain Isidro de Saldanha, Bishop with a Badge <13> (1906) Embraced by Don Vicente Ortiz y Peralta.

[*MCbN,p56,57]

Sire: Don Vicente Ortiz y Peralta

Nature: Autocrat

Demeanour: Soldier

Generation: 13th

Embrace: 1906

Apparent Age: late 30s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Alertness 1, Brawl 3, Intimidation 3, Leadership 3, Streetwise 2, Subterfuge 3

Skills: Etiquette 1, Firearms 3, Security 1

Knowledges: Area Knowledge (Mexico City) 2, Investigation 3, Law 3, Politics 1, Underworld Lore 2

Disciplines: Auspex 2, Dominate 3, Potence 3, Protean 2

Backgrounds: Contacts 5, Influence 2, Sabbat Status 2

Virtues: Conscience 3, Self-Control 2, Courage 3

Morality: Humanity 4

Willpower: 4

Vince Cerutti <13> (1999) Embraced by Dino Cerutti. Member of the Midnighters coterie. Embraced by his brother. Hides his anarch connections from the other members in the Midnighters coterie.[*NYbN,p94,95]

Sire: Dion Cerutti

Nature: Autocrat

Demeanour: Competitor

Generation: 13th

Embrace: 1999

Apparent Age: late teens

Physical: Strength 4, Dexterity 2, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Alertness 1, Athletics 2, Brawl 2, Dodge 1, Intimidation 2, Streetwise 2, Subterfuge 1

Skills: Animal Ken 1, Crafts 2, Drive 4, Firearms 1, Stealth 2

Knowledges: Academics 1, Law 1, Occult 1, Politics 1, Science 1

Disciplines: Dominate 1, Obtenebration 2, Potence 1

Backgrounds: Allies 2, Contacts 1, Herd 1, Mentor 1, Resources 1, Retainers 1

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 5

Willpower: 5

Elieser de Polanco <?> Quiet rival of Tercio Bravo. Appreciate the art and music of the Moors. [AK,p123]

Donna Beatrice <?> Sire of Don Medina Sidonia. Member of the Friends of the night. [Cb-La]

Oliver Young <?> Member of the Inconnu, formerly of the Sabbat. [SHS]

Lord Marcus <?> Developed the Path of Power and Inner Voice. [PGS]

Julia <?> Antitribe [WoD2]

Camille <?> Archbishop of Brisbane since 1912. [WoD2] [RaAu]

Vizier Suliman <?> Advisor to Shaykhe Muhammad of the Eastern Province. Antitribe [WoD2]

Don Medina Sidonia <?> (1588) Embraced by Donna Beatrice. Embraced under the rule of Phillip II of Spain after the need of the Invincible Armada. Sidonia is a grand master of strategy. [Cb-La] [EV,p151] [ToJ:G,p172]

Anders Waldegren <?> Bishop of Long Island. [Pariah]

Ruiz <?> Pack Ductus. Loss in Monomacy with Fairuza. [TC4,p85]

Paulo <?> Priest. [SHS]

Gisele Hemmet <?> Baron Samedi's rival. [BM]

Lutz Persson <?> Contested Bishop of Oslo. [GttS]

Archon-Captain Kleist <?> Agent of both the Brujah and Gangrel Justicars. Antitribe [BDT]

Banjoko (Francisco Ruiz) <?> Acting Seraph of the Black Hand. His sire is from Montano's line. Banjoko does not mention that. He is looking for unification regarding adverting Gehenna. He has been successful with speaking with the Lasombra Sabbat Inquisitors. [CC,p46]

LHIANNAN

bloodline of pagan vampires in Eastern Europe

Magda <5> "The Witch of Connacht" [DAE]

MALKAVIAN

Malkav / Mekhet <3> Embraced by Enoch. Sire of Lamdiel, The Plague-Bride, Nissiku, Panehesy and The Eater. He is said to be the second-oldest antediluvian, twin to Arikel. The Malkavians also consider that Saulot and Set are brothers to Malkav (CbR-Ma). When the Second City fell, Malkav and his coterie fled to the city of Petra. The eldest childer of Malkav were all destroyed. His new childer numbered 8, 12, 20, or 36. The book says that Malkav keeps count of his childer, and that none must be destroyed "for numbers are sacred." It is said that Malkav was "more than a man in life" ; certain manuscripts describe him as an angel or a messenger. Malkav might have given his third eye to Saulot. The Ventrue name him Mekhet and say he was banished from the Second City by their Antediluvian. Resides in Arcadia per Fountains of Bright Crimson. Thought to be the Aralu named Ninmug or Al-Mahri in Enoch of the Shadowlands. Per Gehenna he is the Malkavian Madness Network. Details from Nightshade: He takes the form of a dozen little girls that look identical. The group of girls are destroyed by Set and then he takes control of a Malkavian at Gehenna. Dies at Gehenna with 5 other Antediluvians when the child Saulot atones for the sins of Cainites. Details from The Crucible of G-d: Malkav takes control of his clan through the Madness Network or Dementation. Not only does the Antediluvian have most Malkavians under his whim but several mortals. He connects them all together through hive mentality. No one knows what destroys the Antediluvian. [Cb-Ma,p17-18] [Cb-To] [CF] [Tb-CG] [JbN] [GFA] [CbR-Ve,p13] [FBC] [EV,p110] [PGLC] [LotH,p71] [ToJ,p18]

Elimelech the Twice Damned <2-5> Former Seraph of the Black Hand. Became a Seraph after killing Corvus in legitimate Monomancy during the second Sabbat Civil War. [*CotN,p14] [CC,p21] (Biblical character, book of Ruth)

Sire: unknown

Nature: Monster

Demeanour: Masochist

Generation: unknown, but attributed to any from the 2nd through 5th Generations

Embrace: Ruth 1:3

Apparent Age: Indeterminate. Although the Seraph could not have been a night past 30 or 35 years of age at the hour of his rebirth, his weathered, age-streaked features are those of a man in his 50s

Physical: Strength 4, Dexterity 3, Stamina 7

Social: Charisma 4, Manipulation 5, Appearance 3

Mental: Perception 8, Intelligence 9, Wits 5

Talents: Alertness 6, Athletics 2, Brawl 3, Dodge 4, Empathy 5, Expression (prayer) 4, Intimidation 3, Leadership 4, Streetwise 2, Subterfuge 4

Skills: Animal Ken 2, Etiquette 2, Herbalism 4, Melee 2, Per-

formance 5, Ride 1, Stealth 3, Survival 4

Knowledges: Academics 4, Hearth Wisdom 6, History 9, Investigation 5, Law 1, Linguistics 8, Medicine 2, Occult 4, Science (agriculture) 5

Disciplines: Animalism 2, Auspex 8, Celerity 2, Dementation 9, Dominate 7, Fortitude 9, Necromancy 1, Obfuscate 7, Potence 3, Presence 1, Protean 3

Necromantic Paths: Sepulchre Path 1

Backgrounds: Allies 6, Black Hand Membership 5, Sabbat Status 8

Virtues: Conscience 2, Self-Control 1, Courage 2

Morality: Humanity 1

Willpower: 10

Notes: Elimelech can speak a millennia of living and dead tongues

Abd Ar-Rahman <4> (-750) Sire of Jacob [EV,p23]

Dimitri <8-4> (□650) Sire of Killikillarven. He Diablerized Rama. [SC,p56]

Lamdiel <4> Embraced by Malkav. Sire of Addemar. [GFA] [CbR-Ma]

The Plague-Bride <4> Embraced by Malkav. One of three of the Coronati. [CbR-Ma] [PGLC]

Nissiku <4> Embraced by Malkav. The name means "The Clever Prince". He may have assumed one or all of the following identities: Iktomi, Malk Content, Devil Hanse, the Babylonian, Fool-Eater, Old Man Hate. Also known to the clan as "The Clever" one of three of the Coronati. [Cb-Ma] [CbR-Ma] [PGLC]

The Eater <4> Embraced by Malkav. Legend says he knew the secret to eat names. He would eat the name of the person and that person would die. He would then absorb that person's knowledges and identity into himself. Might be referred to as the Nameless One in (PGLC.) One of three of the Coronati. [Cb-Ma] [CbR-Ma] [PGLC]

Panehesy <4> Embraced by Malkav. Sire of Pashedu of Thebes. [LotH,p71]

Lerterimas <4> Embraced by Malkav. Sire of Louhi. [WoD1,p56] [EV,p106] [ToJ:G,p33]

Brahina <4> Sire of Unmada. [TC2,p93]

Necross <5> (-320) The only Malkavian in Vancouver and leader of the Nosferatu. Founded the Great Library. [DAV,p92] [EV,p117]

Louhi <5> (-200) Embraced by Lerterimas. Sire of Santaleous. Rumoured to have created a ritual to blot out the sun. Details from The Crucible of G-d: She has been bound to Lasombra for thousands of years. The Lasombra Antediluvian takes counsel with Louhi. [*WoD1,p56,48] [WoD2] [EV,p108] [ToJ:G,p33,197] (Finnish Legend)

Sire: Lerterimas

Nature: Deviant

Demeanour: Plotter

Generation: 5th
Embrace: 200 BC
Apparent Age: 90s
Physical: Strength 4, Dexterity 3, Stamina 7
Social: Charisma 4, Manipulation 7, Appearance 1
Mental: Perception 8, Intelligence 8, Wits 7
Talents: Alertness 7, Leadership 6, Subterfuge 6
Skills: Etiquette 1, Melee 4
Knowledges: Alchemy 8, Linguistics 4, Occult 8, Spirit Lore 8
Disciplines: Animalism 6, Auspex 8, Dominate 7, Fortitude 4, Obfuscate 6, Protean 5, Thaumaturgy 8
Backgrounds: Retainers 5, Fame 1
Virtues: Conscience 0, Self-Control 4, Courage 1
Morality: Humanity 0
Willpower: 9

Unmada <5> (369) Embraced by Brahina. Sire of Vasantasena. This Indian Brahmin brought the Malkavians into the Camarilla. He gathered with five other Methuselahs and removed Dementation from the Camarilla Malkavians at the Convention of Thorns. [CotI,p29] [Cb-Ma,p18] [*TC2,p93] [CbR-Ma] [EV,p178] [PGLC]
Sire: Brahina
Nature: Caretaker
Demeanour: Judge
Generation: 5th
Embrace: 369
Apparent Age: mid 70s

Jacob - Esau, My Brother, My Enemy, Myself <6-5> (750) Embraced by Abd ar-Rahman. Sire of Jason. Has an alternate identity which he believes is also a child of his sire named Esau. Thinks he is the biblical Jacob as well as his brother and arch-enemy Esau. Jacob created the Esau personality when he was Embraced. Esau denies the Jihad existence to stress the profanity of undead existence. [MibN,p41] [EV,p69,95]

Harold Zettler <5> (17th century) Director of Pentex. Antitribe [BoW,p31]

Achadramenos <5> former Malkavian Primogen in London. Destroyed there by Amaranth in 1930. [EV,p12]

The Ankou <5> He is a legend among Malkavians and a sort of equivalent to the Nictuku. [CbR-Ma]

Abd-Ar-Rahman <5> Sire of Jacob - Esau. [MibN]

Pashedu of Thebes <5> Embraced by Panehesy. Sire of Demetrius. [LotH,p71]

Nero <5> Sire of White Lily. Antitribe [MC]

Marcus <5> Sire of Octavio. [TbN,p80] [TC3]

Demtius <5> Sire of Gregorius Dimities. Inconnu. [CobN,p99]

Tryphosa <5> Sire of Rodolfo. A Seeress. She gathered with five other Methuselahs and removed Dementation from the Camarilla Malkavians. [CbR-Ma] [MCbN,p77]

Addemar <5> Embraced by Lamdiel. Sire of Trimeggian. He

gathered with five other Methuselahs and removed Dementation from the Camarilla Malkavians. [GFA] [CbR-Ma]

Antoine Le Fanu <5> Sire of Father Iago and William Biltmore. Allied with Dark Selina, tried to fight Charlemagne and christianism. Think their failure is her fault. Monitoring the ever-increasing Kuei-jin influx on the U.S. West Coast. [DC,p29,32] [NObN,p58] [LabN,p102] [EV,p106]

Mellandis <5> Sire of Camilla Banes. [TC2,p92]

Demetrius of Antioch, the Golcondite <6> (-320) Embraced by Pashedu of Thebes. Looked into many cults til he met Saulot and was told about Golconda. Demetrius called Saulot the Angel of Enlightenment. Traveled with Mahtiel to Hunedoara to continue his journey of walking the unmapped road. He believes he has achieved Golconda when in fact he has not. He claims not to feed but others have witnessed his feedings telling them they hallucinated the whole thing. He makes a pamphlet called Traveling the Unmapped Road that has been translated in several languages and spread them around the world by other Malkavians. If someone gets close to Golconda he subconsciously leads them down the wrong path not wanting them to achieve it since he did not. One of Twelve in Hunedoara. [*LotH,p71]

Sire: Pashedu of Thebes

Nature: Caretaker

Demeanour: Guru

Generation: 6th

Embrace: Circa 320 B.C.

Apparent Age: late 60s

Physical: Strength 6, Dexterity 6, Stamina 4

Social: Charisma 7, Manipulation 7, Appearance 2

Mental: Perception 7, Intelligence 7, Wits 6

Talents: Alertness 6, Brawl 2, Diplomacy 4, Dodge 4, Empathy 7, Expression 7, Leadership 5, Subterfuge 6

Skills: Crafts (Scribe) 5, Etiquette 3, Meditation 7, Melee 2, Performance (Acting) 4, Ride 2, Stealth 1, Survival 3

Knowledges: Academics 6, Clan Knowledge (Malkavian) 4, Clan Knowledge (Salubri) 2, Cryptography 3, Enigmas 6, Expert Knowledge (Theology) 4, Finance 1, Investigation 3, Law 2, Linguistics 7, Occult 3, Politics 1, Research 4, Science 2

Disciplines: Animalism 5, Auspex 5, Celerity 2, Dementation 7, Dominate 3, Fortitude 7, Obfuscate 6, Presence 4

Backgrounds: Allies 4, Contacts 4, Retainers 2

Virtues: Conscience 5, Self-Control 4, Courage 4

Morality: Humanity 8

Willpower: 8

Notes: Demetrius can speak Greek, Latin, Romanian, Arabic, Hebrew, Enochian - or so he thinks - and others as needed. He can have 26 more Ability dots and 7 more Discipline dots. His Advanced Disciplines for Dementation are Enigmatic Text and Psychic Double combo discipline. Demetrius made a deal with Nikanuuranu that reinforces his delusion of Golconda and has all but suppressed his beast.

Octavio, Herald of the Demon <6> (134) Embraced by Marcus. Embraced in Aquincum, Hungary. The Voice of Kupala. Diablerized by Anatole in 1710. [*TbN,p79] [TC1,p81] [TC3,p87]

Sire: Marcus

Nature: Prophet

Demeanour: Prophet
Generation: 6th
Embrace: 134
Apparent Age: 30s
Physical: Strength 4, Dexterity 3, Stamina 4
Social: Charisma 4, Manipulation 3, Appearance 3
Mental: Perception 5, Intelligence 3, Wits 4
Talents: Acting 2, Alertness 3, Athletics 2, Brawl 3, Dodge 2, Empathy 3, Intimidation 3, Leadership 3, Subterfuge 2
Skills: Animal Ken 2, Herbalism 2, Melee 3, Stealth 2, Survival 2, Torture 3
Knowledges: Hearth Wisdom 4, Linguistics 2, Occult 4, Philosophy 2, Politics 1
Disciplines: Auspex 6, Dementation 6, Fortitude 3, Obfuscate 2, Potence 3, Presence 5
Backgrounds: Herd 3, Influence 3, Retainers 1
Virtues: Conviction 3, Instinct 2, Courage 5
Morality: Devil 8
Willpower: 7
Notes: Octavio can speak Latin and Hungarian

Gregorius Dimitis, Muse of Performance <6> (367) Embraced by Demtius. Embraced in Rome. He ensnared Michael in a Web of Madness. Killed in 1204 by the Inconnu. [*CobN,p99] [BC,p87]
Sire: Demtius
Nature: Monster
Demeanour: Celebrant
Generation: 6th
Embrace: A.D. 367
Apparent Age: late 40s
Physical: Strength 2, Dexterity 4, Stamina 5
Social: Charisma 5, Manipulation 6, Appearance 5
Mental: Perception 5, Intelligence 5, Wits 3
Talents: Acting 5, Alertness 4, Artistic Expression 5, Brawl 3, Dodge 2, Empathy 5, Intimidation 5, Larceny 3, Subterfuge 4
Skills: Crafts 3, Etiquette 5, Herbalism 3, Music 4, Stealth 3
Knowledges: Academics 3, Investigation 3, Linguistics 4, Occult 4, Politics 4
Disciplines: Auspex 4, Dementation 6, Dominate 3, Presence 3, Obfuscate 3
Backgrounds: Allies (Inconnu) 2, Herd 2, Resources 2, Retainers (other Malkavians) 3, Status 5
Virtues: Conviction 5, Instinct 3, Courage 3
Morality: Road of Typhon (equivalent) 6
Willpower: 7

Rodolfo, Witness to the End Times, Bishop <6> (150) Embraced by Tryphosa. During the Anarch Revolt, he flitted from identity to identity, shaping some of the chaos by simply observing most of it. He was Stephen of Kent, who rode with Brujah Tyler into the Castle of Hardestadt. He was Melchis of Crete, an attendant to the Methuselah Unmada attended the Convention of Thorns. Foresees his own Diablerie perhaps at the hand of Eliza Villanova. Antitribe [*MCbN,p77,78]
Sire: Tryphosa
Nature: Guru
Demeanour: Deviant
Generation: 6th
Embrace: circa AD 150

Roque of Pamplona, Prince of the Mad <7-6> (743) Embraced by Taurus. Prince of Pamplona for centuries, Roque is extremely well balanced for a Madman. Uses Toreador knights as way to make it easier for High Clan Princes to deal with this Low Clan Prince. Things change in 1230... Regardless, French Cainites seek to unseat him as more of their kind appear in Navarre. [VoN] [*IbN,p120] [DAE]
Sire: Taurus
Nature: Autocrat
Demeanour: Judge
Generation: 7th
Embrace: 743
Apparent Age: mid-30s

Vasantasena <6> (□1000) Embraced by Unmada. Traveled with her sire visiting many Lasombra demesne's in 1230. She became the first Malkavian antitribe at the Convention of Thorns (1493). She foresees the return of the Antediluvians. [CotL,p29] [Cb-Ma,p19,62] [TC2,p93] [CbR-Ma] [EV,p181] [PGLC]

Camilla Banes <6> (1063) Embraced by Mellandis. Attended the Convention of Thorns. Inner Circle Member. One of the founders of the Camarilla and first Malkavian Justicar til 1504. [*GC1,p59] [GC2,p18] [GC3,p16] [GttC] [TC2,p92] [EV,p29] [A&T,p34]
Sire: Mellandis
Nature: Caretaker/Tyrant
Demeanour: Tyrant/Caretaker
Generation: 6th
Embrace: 1063 (born 1029)
Apparent Age: Mid 30s
Physical: Strength 2, Dexterity 5, Stamina 4
Social: Charisma 3, Manipulation 6, Appearance 4
Mental: Perception 5, Intelligence 4, Wits 5
Talents: Acting 4, Alertness 3, Brawl 1, Dodge 7, Intimidation 4, Intrigue 4, Mimicry 5, Subterfuge 4, Ventriloquism 4
Skills: Animal Ken 2, Debate 2, Dancing 3, Etiquette 4, Melee 2, Ride 3, Sleight of Hand 4, Stealth 5
Knowledges: Alchemy 3, Occult 4, Faerie Lore 3, Kindred Lore 6, Literature 4, Naturalism 3, Toxicology 5
Disciplines: Auspex 7, Celerity 3, Dominate 5, Fortitude 3, Obfuscate 6, Presence 4, Protean 3
Backgrounds: Allies 3, Contacts 3, Elder Status 3, Herd 5, Retainers 3, Status 3
Virtues: Conscience 3, Self-Control 1, Courage 5
Morality: Humanity 4
Willpower: 7

Father Iago - Lazarus <6> (1077) Embraced by Le Fanu. Spent his life as personal priest to an Italian Countess. After the embrace he went gradually insane, and changed his name to Lazarus. He now travels America and gives heretic sermons. [NObN,p58] [EV,p71]

Lady Theophana <6> (1173) Sire of Erianthe. Member of the Isaac Conspiracy [WoD2] [*GC1,p46]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 6th
Embrace: 1173 (born 157)

Apparent Age: Mid-teens

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 5, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Acting 2, Alertness 3, Brawl 3, Dodge 4, Empathy 5, Mimicry 5, Poetic Expression 2, Subterfuge 4

Skills: Dancing 3, Debate 3, Etiquette 5, Herbalism 3, Melee 2, Stealth 4

Knowledges: Art History 4, Kindred Lore 2, Literature 4, Theology 3

Disciplines: Auspex 6, Dementation 5, Dominate 2, Obfuscate 3

Backgrounds: Contacts 5, Elder Status 1, Resources 3

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 3

Derangements: Obsession (insanity), among others

Willpower: 7

Anatole, Holy Harbinger <10-6> (1193) Embraced by Pierre l'Imbecile. Malkavian prophet of the Camarilla. Protected by Lucita. Enemy of Vykos. Diablerist. After Anatole's Diablerie of Octavio he believes the demon Kupala now speaks through him. Died in 1999. [TbN,p80] [TC1,p82] [TC2,p93] [TC3,p88] [*TC4,p88] [CbR-Ma,p99] [EV,p19]

Sire: Pierre l'Imbecile

Nature: Visionary

Demeanor: Penitent

Generation: 6th (due to his Diablerie of Octavio)

Embrace: 1193

Apparent Age: early 20s

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 2, Appearance 2

Mental: Perception 6, Intelligence 2, Wits 4

Talents: Alertness 3, Brawl 2, Dodge 3, Empathy 4, Expression 4, Intimidation 3, Leadership 2, Subterfuge 3

Skills: Animal Ken 2, Archery 2, Crafts 3, Drive 1, Etiquette 1, Melee 3, Ride 1, Stealth 3, Survival 4

Knowledges: Academics 3, Computer 2, Enigmas 4, Investigation 2, Law 1, Linguistics 3, Occult 4, Theology 2

Disciplines: Animalism 1, Auspex 5, Celerity 2, Dementation 6, Dominate 4, Fortitude 4, Obfuscate 6, Potence 2

Backgrounds: Herd 3, Retainers 4

Virtues: Conscience 3, Self-Control 2, Courage 5

Morality: Road of Heaven 5

Willpower: 6

True Faith: 1

Notes: Anatole can speak English, German, Romanian and Spanish

Lord Theron <6> (1490) Antitribe [*GC2,p65]

Sire: unknown

Nature: unknown

Demeanor: unknown

Generation: 6th

Embrace: 1490

Apparent Age: Early to mid-30s

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 4, Alertness 3, Brawl 3, Carousing 3, Dodge 4, Intimidation 3, Mimicry 3, Streetwise 4, Subterfuge 4, Ventrilo-

quism 2

Skills: Etiquette 2, Fire Eating 3, Music 3, Sleight of Hand 4, Stealth 2

Knowledges: Faerie Lore 3, Investigation 2, Linguistics 2, Occult 4, Psychology 3, Spirit Lore 2

Disciplines: Auspex 4, Dementation 4, Obfuscate 4

Derangements: Schizophrenia

Backgrounds: Status 3

Virtues: Callousness 4, Instincts 3, Morale 3

Morality: none

Willpower: 7

Abraham Mellon, Demented Mentor <6> (1583) Embraced by Dositheus. Diablerized his sire. Has taken on the persona of Dr John Dee and Aleister Crowley. Believes the Bainbridge's chantry would be an acceptable sacrifice for his ritual to enable him to become an astral entity merging with infinity.

[*LbN,p81-84]

Sire: Dositheus

Nature: Loner

Demeanor: Pedagogue

Generation: 6th

Embrace: 1583

Apparent Age: early 70s

Physical: Strength 1, Dexterity 1, Stamina 4

Social: Charisma 3, Manipulation 5, Appearance 2

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Alertness 4, Empathy 4, Expression 3, Intimidation 5, Subterfuge 5

Skills: Crafts 2, Stealth 2

Knowledges: Academics 5, Linguistics 5, Occult 5, Theology 5

Disciplines: Auspex 5, Dominate 4, Obfuscate 3, Protean 3, Thaumaturgy 5

Thaumaturgical Paths: Hands of Destruction 3, Lure of Flames 3, Movement of the Mind 4, Path of Blood 5

Backgrounds: Resources 5

Virtues: Conviction 4, Instinct 3, Courage 4

Morality: Power of the Inner Voice 6

Willpower: 9

William Biltmore <6> (1642) Embraced by Le Fanu.

[DC,p32,46] [EV,p33]

Aunt Bedelia <6> (1760) [Necropolis Atlanta]

Sire: Alabaster

Nature: Caregiver

Demeanor: Curmudgeon

Generation: 6th

Embrace: 1760

Apparent Age: 80s

Physical: Strength 4, Dexterity 2, Stamina 1

Social: Charisma 2, Manipulation 5, Appearance 1

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Acting 4, Brawl 2, Empathy 4, Leadership 4, Subterfuge 4

Skills: Etiquette 4, Music 2, Melee 3, Repair 1

Knowledges: Investigation 2, Politics 1, Law 1, Linguistics 1

Disciplines: Auspex 5, Celerity 1, Dominate 4, Obfuscate 3, Presence 4, Potence 1

Backgrounds: Herd 3, Status 5

Virtues: Conscience 2, Self-Control 4, Courage 5

Morality: Humanity 4

Willpower: 8

While Lily <6> (1776) Embraced by Nero. Antitribe
[MC,p116]

Jason <6> (1903) Embraced by Jacob. [EV,p98]

Aleister Crowley "The Great Beast" <7-6> (1930) Embraced by Achadramenos. Sire of Henry Jekyll/Edward Hyde. Embraced by a pawn of Mithras and convinced that he was a Kindred of Clan Tremere in a political manoeuvre to discredit the Warlocks. He Diablerized his sire. [*WoD1,p37] [WoD2] [BbN,p49] [LbN,p83] (Occultist)

Sire: Achadramenos

Nature: Rebel

Demeanour: Deviant

Generation: 6th

Embrace: 1930

Apparent Age: 50s

Physical: Strength 6, Dexterity 3, Stamina 3

Social: Charisma 5, Manipulation 7, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 6

Talents: Acting 3, Athletics 3, Alertness 4, Intimidation 6, Intrigue 3, Leadership 5, Seduction 4, Subterfuge 4

Skills: Drive 2, Debate 3, Fast Talk 4, Herbalism 2, Meditation 3, Research 3, Stealth 4

Knowledges: Astrology 4, City Secrets (London) 3, Investigation 2, Kindred Lore 6, Law 2, Linguistics 3, Magus Lore 5, Occult 7, Spirit Lore 5, Theology 4

Disciplines: Auspex 3, Obfuscate 2, Dominate 5, Presence 6, Thaumaturgy 4

Thaumaturgical Paths: Path of Blood 4, Path of Conjuring 2, Path of Fire 4, Spirit Thaumaturgy 4

Backgrounds: Allies 2, Contacts 2, Fame 3, Herd 3, Resources 4, Retainers 2, Status 3

Virtues: Conscience 2, Self-Control 1, Courage 4

Morality: Humanity 2

Willpower: 10

Derangements: Blood Frenzy, Arrogance, Vengeance, Power Mad

Achadramenos <6> Sire of Crowley. Pawn of Mithras. Crowley Diablerized him. [WoD1,p37]

Lasker <6> Sire of Maureen O'Leary. [CbN1] [CbN2,p93]

Trimeggian <6> Embraced by Addemar. Sire of Dr. Douglas Netchurch. [GFA] [CbR-Ma]

Santaleous <6> Embraced by Louhi. Sire of Alexander Vasyliievik. [ToJ:G,p33]

Catherine <7> (1122) Apart of the Foundlings. Plays the daughter of the group. [*GC2,p85]

Sire: unknown

Nature: Conniver

Demeanour: Childe

Generation: 7th

Embrace: 1122 (born 1114)

Apparent Age:

Physical: Strength 1, Dexterity 5, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 3, Alertness 3, Dodge 3, Empathy 2, Leadership 2, Streetwise 3, Subterfuge 4

Skills: Etiquette 1, Melee 2, Music 2, Stealth 4

Knowledges: Finance 2, Investigation 3, Law 2, Linguistics 2, Occult 3

Disciplines: Animalism 1, Auspex 3, Celerity 1, Dominate 4, Obfuscate 3

Backgrounds: Allies 2, Contacts 5, Resources 2

Virtues: Conscience 1, Self-Control 3, Courage 3

Morality: Humanity 2

Willpower: 6

Freia <7> (1355) Embraced by The Sculptor. Antitribe
[*GC2,p88]

Sire: The Sculptor

Nature: Deviant

Demeanour: Child

Generation: 7th

Embrace: 1355 (born 1340)

Apparent Age: 16

Physical: Strength 3, Dexterity 6, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 5

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Alertness 4, Athletics 5, Brawl 5, Dodge 4, Intimidation 4, Streetwise 3, Subterfuge 3

Skills: Animal Ken 3, Etiquette 3, Firearms 4, Melee 4, Security 2, Stealth 6, Survival 3, Track 4

Knowledges: Finance 2, Investigation 3, Linguistics 3

Disciplines: Animalism 1, Auspex 4, Celerity 2, Dominate 3, Obfuscate 5, Protean 2

Backgrounds: Herd 3, Resources 4

Virtues: Callousness 3, Instinct 2, Morale 4

Morality: Path of Death and the Soul 5

Willpower: 8

Frigga <7> (1355) Embraced by the Sculptor. Antitribe
[*GC2,p88]

Sire: The Sculptor

Nature: Deviant

Demeanour: Child

Generation: 7th

Embrace: 1355 (born 1340)

Apparent Age: 16

Physical: Strength 3, Dexterity 6, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 5

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Alertness 4, Athletics 5, Brawl 5, Dodge 4, Intimidation 4, Streetwise 3, Subterfuge 3

Skills: Animal Ken 3, Etiquette 3, Firearms 4, Melee 4, Security 2, Stealth 6, Survival 3, Track 4

Knowledges: Finance 2, Investigation 3, Linguistics 3

Disciplines: Animalism 1, Auspex 4, Celerity 2, Dominate 3, Obfuscate 5, Protean 2

Backgrounds: Herd 3, Resources 4

Virtues: Callousness 3, Instinct 2, Morale 4

Morality: Path of Death and the Soul 5

Willpower: 8

Bufo, the Toad <7> (1406) Held capture in Hunedoara and tortured by the Tremere when they were in control of the castle.

He was blood bound to Danika when she wrestled control of the castle from the Tremere's hands. He prefers to sleep in the flooded part of Hunedoara. [*LotH,p74]

Sire: Unknown

Nature: Survivor

Demeanour: Monster

Generation: 7th

Embrace: 1406

Apparent Age: Indeterminate

Physical: Strength 5, Dexterity 6, Stamina 6

Social: Charisma 2, Manipulation 3, Appearance 0

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Alertness 3, Athletics 6, Brawl 5, Dodge 4, Empathy 2, Expression 1, Intimidation 3, Search 1, Subterfuge 4

Skills: Animal Ken 4, Etiquette 2, Performance (Acting) 5, Stealth 6, Survival 4

Knowledges: Academics 2, Expert Knowledge (Theology) 1, Investigation 2, Linguistics 3

Disciplines: Animalism 6, Celerity 2, Dominate 1, Fortitude 4, Obfuscate 6, Potence 5

Backgrounds: Are you kidding?

Virtues: Conviction 2, Instinct 4, Courage 3

Morality: Road of the Beast 3

Willpower: 6

Notes: Bufo can speak German, Romanian, Latin and snatches of a few other languages commonly spoken by the other eleven. His Advanced Discipline for Animalism is Beast Walk. Bufo made a deal with Nikanuuranu that allows his voyeuristic side to peek into the dreams, desires and visions of his fellows in the Twelve. He has become addicted to these glimpses.

Bryan <7> (1424) Sire of Bronwyn. [CbN2,p100-101]

Maureen O'Leary <7> (1842) Embraced by Lasker. Sire of Son, Paula Smith and Ben Smith. [CbN1,p88] [CbN2,p92-93]

J. Benison Hodge <7> (1866) Embraced by Aunt Bedelia. Sire of Roger Greene. Former Prince of Atlanta. Usually called Benison. His wife Eleanor is a Ventrue. Diablerized by Anatole in 1999. [TC4] [Necropolis: Atlanta]

Sire: Bedelia

Nature: Cavalier

Demeanor: Director

Generation: 7th

Embrace: 1866

Apparent Age: early 36

Physical: Strength 6, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 4, Athletics 3, Brawl 3, Dodge 4, Empathy 3, Intimidation 4, Leadership 5, Subterfuge 1

Skills: Animal Ken 1, Drive 2, Etiquette 3, Firearms 2, Melee 6, Music 1, Stealth 5

Knowledges: Atlant Area Knowledge 4, Bureaucracy 1, Computer 1, Finance 4, Investigation 2, Law 4, Linguistics 2, Occult 3, Politics 4, Spirit Lore 3, Science 2

Disciplines: Animalism 1, Auspex 4, Celerity 3, Dominate 6, Fortitude 3, Obfuscate 4, Potence 3, Fortitude 3, Proten 3, Presence 3

Backgrounds: Herd 3, Retainers 4, Resources 3, Status 5, Influence 5

Virtues: Conscience 4, Self-Control 5, Courage 5

Morality: Humanity 6

Willpower: 9

Dr. Douglas Netchurch <7> (1915) Embraced by Trimeggian. Sire of Dr. Nancy Reage. Probably the most prominent Kindred Scientist. In the final nights he operates a covert facility in the Raleigh-Durham Research Triangle area. Went to Cairo in 2004 met Waulkeen and Assad Salhoum. His presence was requested by a pregnant Thin Blood. He met Afifa in church of Abu Serga. Details from Crucible of G-d: Netchurch is attacked by Malkav who has taken possession of Nancy Reage's body. He survives. [GFA] [ToTB] [NoP] [CbR-Ma,p97] [*ToJ:G,p6]

Sire: Trimeggian

Nature: Visionary

Demeanor: Director

Generation: 7th

Embrace: 1915

Apparent Age: 30s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Alertness 5, Dodge 2, Empathy 2, Expression 2, Intimidation 4 (bloodless stare), Leadership 2, Subterfuge 3

Skills: Drive 1, Etiquette 2, Firearms 1, Security 2, Stealth 2

Knowledges: Academics 4, Computer 1, Investigation 4, Law 2, Linguistics 4, Medicine 5 (Kindred/ghoul pathology), Science 5 (Vitae hematology)

Disciplines: Auspex 4, Celerity 2, Dementation 1, Dominate 4, Fortitude 1, Obfuscate 3, Potence 1, Presence 1, Protean 1, Vicissitude 1

Backgrounds: Allies 1 (Dr. Reage), Contacts 3, Herd 3 (orderlies/test subjects), Mentor 4,

Resources 3, Retainers 2, Status 2

Virtues: Compassion 2, Self-Control 5, Courage 4

Morality: Humanity 6

Derangements: Obsessive/Compulsive

Willpower: 9

Notes: Dr Netchurch can speak French, German, Greek, Italian, Latin and Spanish. Netchurch's studies have exposed him to a great many bloodlines, and he has learned the basics of several "semi-intuitive" Disciplines in the course of his experiments. Storytellers might want to grant him a dot in any other semi-physical Discipline that he is currently studying; however, Netchurch classifies Thaumaturgy and similarly "occult" Disciplines as "mystic" in nature, and has neither inclination nor talent to unravel such.

Johann Weltmann <7> (1960) [CbN1,p94]

Oswald Hyde - White - Ozy <8-7> (1965) Embraced by Jekyll/Hyde. He Diablerized his own sire. [BbN,p49]

Gari, Mad Prince of Zara <7> Unaware of his past. His first memory is Diablerizing a Frankish Cainite in the fall of 1162. He is surprised to discover he was often fluent in the local languages of the regions through which he traveled. Gari is killed by Gauthier's hunt for the darkness in 1203 [*BC,p86]

Sire: unknown

Nature: Survivor

Demeanor: Tyrant

Generation: 7th

Embrace: unknown

Apparent Age: mid-30s
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 4, Manipulation 4, Appearance 2
Mental: Perception 4, Intelligence 3, Wits 3
Talents: Acting 4, Alertness 2, Brawl 4, Dodge 3, Empathy 2, Intimidation 3, Leadership 4, Subterfuge 3
Skills: Etiquette 3, Ride 1, Stealth 2, Survival 1
Knowledges: Law 3, Linguistics 5, Politics 4, Seneschal 1
Disciplines: Auspex 4, Dementation 4, Obfuscate 3
Backgrounds: Contacts 1, Resources 3, Herd 5, Influence 1, Retainers 5
Virtues: Conscience 2, Self-Control 3, Courage 3
Morality: Humanity 5
Derangements: Amnesia (minor if he drinks vampiric blood, loses his entire memory if he commits Diablerie), Paranoia
Willpower: 5

Alex Silverson, Prince of Birmingham <7> Prince of Birmingham, Alabama. [*SHS,p118]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 7th
Embrace: unknown
Apparent Age: 50s
Physical: Strength 5, Dexterity 2, Stamina 4
Social: Charisma 6, Manipulation 5, Appearance 4
Mental: Perception 4, Intelligence 5, Wits 5
Talents: Acting 6, Brawl 4, Diplomacy 4, Empathy 4, Game Playing 5, Intimidation 5, Intrigue 4, Leadership 5, Sense Deception 3, Streetwise 2, Subterfuge 4
Skills: Etiquette 5, Firearms 1, Melee 3, Security 2, Stealth 6
Knowledges: Area Knowledge 5, Bureaucracy 2, Camarilla Lore 3, City Secrets 3, History 3, Law 3, Linguistics 3, Lupine Lore 2, Occult 3, Science 2, Sewer Lore 1
Disciplines: Auspex 4, Celerity 2, Dominate 5, Fortitude 3, Obfuscate 5, Potence 2, Retainers 5
Backgrounds: Allies 5, Camarilla Status 5, Contacts 5, Herd 5, Influence 3, Resources 5, Retainers 5
Virtues: Conscience 4, Self-Control 5, Courage 5
Morality: Humanity 7
Willpower: 9

Alexander Vasyliievik <7> Embraced by Santaleous. Sire of Osric Vladislav. [ToJ:G,p33]

Erianthe <7> Embraced by Theophania. Oracle of Knossos, prefers old books or rare vitae for payment, guarded by Argus Theophilides and three Black Furies. [WoD2] [EV,p69]

Lutz Von Hohenzollern <7> Sire of Maris Streck. [CotN,p43]

Lyra <7> Sire of Alessio Rinaldi. [CbR-Ma]

Restewin <7> Sire of Uriah Travers. Killed by Black Spiral Dancers in 1809. [NOBN,p59]

Mahfuz <7> Sire of Alam. [VoN]

Yislei <7> Sire of Adrojai. [TbN,p83]

Seren of Gloucester <7> Malkavian Baroness of Gloucester

[DAE] [PGHC,p68]

Effie Feng <7> [DC,p50]

Jason, the World's Voice <7> [MibN,p39]

Al-Hakim, the Lizard <9-8> (1021) Embraced by Hassan abu Khalid. Diablerized his sire. Thinks he is Allah. After several centuries of believing he is Allah he believes he can command the sun to not burn him. He dies with few of his followers when they try to prove it. [*JbN,p85]

Sire: Hassan abu Khalid

Nature: Autocrat

Demeanour: Judge

Generation: 8th

Embrace: 1021

Apparent Age: early 50s

Physical: Strength 2, Dexterity 3, Stamina 4 (Oblivious)

Social: Charisma 4 (Commanding), Manipulation 5 (Persuasive), Appearance 2

Mental: Perception 2, Intelligence 3, Wits 3

Talents: Alertness 2, Brawl 2, Intimidation 3, Leadership 4 (Compelling), Subterfuge 3

Skills: Etiquette 2, Melee 1, Stealth 1, Survival 2

Knowledges: Law 1, Linguistics 2, Occult 2, Politics 3

Disciplines: Auspex 2, Dementation 4, Dominate 2, Obfuscate 2, Presence 2

Backgrounds: Contacts 2, Retainers 3

Virtues: Conscience 3, Self-Control 2, Courage 2

Morality: Road of Heaven 8

Willpower: 4

Alam, Prophet of Samarkand <8> (1091) Embraced by Mahfuz. Consumed by visions granted by the djinn in his blood. Regains his senses every six or seven days, when his vampiric hunger strikes. [*VoN,p94]

Sire: Mahfuz

Nature: Defender

Demeanour: Loner

Generation: 8th

Embrace: 1091

Apparent Age: indeterminate

Adrojai, High Priest of Kretuva <8> (1130) Embraced by Yislei. High Priest of Kretuva. [*TbN,p82]

Sire: Yislei

Nature: Jester

Demeanour: Celebrant

Generation: 8th

Embrace: 1130

Apparent Age: 16

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 2, Alertness 2, Brawl 2, Dodge 3, Subterfuge 4, Leadership 1

Skills: Etiquette (Fae) 3, Stealth 2

Knowledges: Investigation 2, Law (Lithuanian Cainites) 3, Occult 4

Disciplines: Auspex 3, Dementation 3, Dominate 2, Obfuscate 3

Backgrounds: Herd 4, Resources 1, Status (High Priest) 4

Virtues: Conviction 3, Self-Control 3, Courage 3

Morality: Paradox 7

Willpower: 7

Bronwyn <8> (1452) Embraced by Bryan. Sire of Corbin.
[CbN2,p97]

Doctor Timothy, Vigilant Paranoid <8> (1576) Embraced by Father Clarence. Runs an asylum and knows the effects of Dementia believing should this madness effect the city it will degenerate into chaos. [*LbN,p84,85]

Sire: Father Clarence

Nature: Sadist

Demeanour: Caregiver

Generation: 8th

Embrace: 1576

Apparent Age: 60

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 5, Appearance 3

Mental: Perception 4, Intelligence 5, Wits 4

Talents: Alertness 4, Dodge 3, Empathy 3, Expression 3, Intimidation 5, Subterfuge 4

Skills: Etiquette 3, Security 3

Knowledges: Academics 2, Investigation 2, Law 2, Linguistics 2, Medicine (psychoanalysis) 5, Occult 3, Psychology 3, Science (chemistry) 5

Disciplines: Auspex 4, Dominate 5, Fortitude 2, Obfuscate 4

Backgrounds: Herd 5, Resources 3, Retainer 5

Virtues: Conscience 5, Self-Control 4, Courage 2

Morality: Humanity 5

Willpower: 7

Notes: Timothy has a captured Malkavian antitribe in his asylum. A rigid mental block prevents him from ever recognizing that the creature he has tortured, blood bound and imprisoned is indeed his sire.

Maris Streck, Malkavian Justicar <8> (1762) Embraced by Lutz Von Hohenzollern. Malkavian Justicar elected in 1998. One of Maris alias is Thomas Plischke. [*CotN,p43] [GtC] [EV,p155]

Sire: Lutz von Hohenzollern

Nature: Traditionalist

Demeanour: Judge

Generation: 8th

Embrace: 1762

Apparent Age: mid-20s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 5, Manipulation 4, Appearance 2

Mental: Perception 5, Intelligence 4, Wits 4

Talents: Alertness 5, Brawl 3, Dodge 4, Empathy 3, Expression 4, Intimidation 4, Leadership 5, Streetwise 3, Subterfuge 4

Skills: Animal Ken 2, Crafts 2, Etiquette 5, Security 4, Stealth 5, Survival 3

Knowledges: Academics 3, Computer 1, Finance 3, Investigation 5, Law 5, Linguistics 3, Medicine 1, Occult 3, Politics 4

Disciplines: Animalism 2, Auspex 5, Dominate 4, Obfuscate 5

Backgrounds: Contacts 4, Herd 4, Influence 3, Resources 3, Retainers 3, Status 5

Virtues: Conscience 5, Self-Control 5, Courage 3

Morality: Humanity 6

Derangements: Prey exclusion: "the innocent," Megalomania, Hallucinations (Maris sometimes perceives reality different

from what it is, whether seeing objects that aren't really there or remembering events that never happened.)

Willpower: 8

Notes: Maris never "caught" Dementia as it swept over the Malkavians; her clan Disciplines are still Auspex, Dominate and Obfuscate.

Alessio Rinaldi, The Peacock Prince <8> (1788) Embraced by Lyra. Prince of Ravenna. [*CbR-Ma,p96]

Sire: Lyra

Nature: Conniver/Autocrat

Demeanour: Conformist/Bon Vivant

Generation: 8th

Embrace: 1788

Apparent Age: early 20s

Physical: Strength 4, Dexterity 4/5, Stamina 4

Social: Charisma 2/5, Manipulation 4/5, Appearance 5

Mental: Perception 4, Intelligence 3/4, Wits 2/5

Talents: Alertness 3, Athletics 2/4, Dodge 2/5, Empathy 4/1, Expression 1/3, Intimidation 1/4, Leadership 3/5, Malkavian Time 2, Subterfuge 4

Skills: Drive 1, Etiquette 3/5, Melee 2/5, Performance 1/4, Stealth 3

Knowledges: Academics 4, Finance 2, Law 2, Linguistics 3, Politics 2/4, Science 2

Disciplines: Auspex 3, Celerity 4, Dementia 1, Obfuscate 2, Presence 2/4

Backgrounds: Allies 4, Contacts 5, Resources 4, Retainers 1, Status 5

Virtues: Conscience 3/1/, Self-Control 2/4, Courage 2/5

Morality: Humanity 7/Humanity 4

Derangements: Multiple Personalities, Power-Object Fixation

Willpower: 4/9

Notes: Alessio can speak English, Latin, French and Greek. The information given after the slashes represent the Peacock's Traits. Obviously, Alessio's derangement has made his perceived dependence on the mask all too real.

Uriah Travers <8> (1809) [NOBn,p59]

Quentin King III, Prince of Boston <9-8> (1811) Embraced by Nathan Skarvan. He Diablerized his own sire. [DC,p47-48] [*GC-IV,p123,124] [EV,p103]

Sire: Nathan Skarvan

Nature: Conniver

Demeanour: Judge

Generation: 8th (through Diablerie)

Embrace: 1811

Apparent Age: mid 30s

Physical: Strength 4, Dexterity 3, Stamina 2

Social: Charisma 5, Manipulation 5, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Brawl 3, Dodge 3, Expression 2, Intrigue 4, Leadership 4, Masquerade 4, Subterfuge 3

Skills: Etiquette 4, Firearms 3, Performance 4, Stealth 2

Knowledges: Academics 2, Area Knowledge (Boston) 5, Bureaucracy 3, Expert Knowledge: Criminology 3, Investigation 4, Law 3, Politics 3

Disciplines: Auspex 4, Celerity 1, Dominate 5, Fortitude 2, Obfuscate 3, Potence 1, Presence 3

Backgrounds: Allies 5, Herd 3, Influence 3, Resources 5, Retainers 3, Status 5

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Humanity 4

Derangements: Delusion, Schizophrenia

Willpower: 7

Nazrudin the Enlightened <8> (1873) Nazrudin receives visions from the Messenger of Allah - the Archangel Gabriel while he sleeps. Nazrudin has been made the pawn of Al-Ussa, an ancient Malkavian Methuselah who was worshiped as a pagan goddess in the lands of Arabia before the rise of Islam. She wants Nazrudin to weaken the Islam belief enough to free her from her tortured sleep beneath the holy city Mecca. Member of the Free Cairo khitta. [*CabN, p82,33]

Sire: Unknown

Nature: Autocrat

Demeanour: Pedagogue

Generation: 8th

Embrace: 1873

Apparent Age: late 60s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 5, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 4, Athletics 2, Brawl 2, Dodge 3, Empathy 3, Streetwise 4, Subterfuge 5

Skills: Animal Ken 3, Crafts 3, Etiquette 4, Melee 2, Performance 4, Professional Skill (agriculture) 3, Stealth 3, Survival 3

Knowledges: Area Knowledge 5, Bureaucracy 3, History 4, Investigation 3, Law 2, Linguistics 4, Occult 3, Politics 2

Disciplines: Animalism 2, Auspex 4, Dementation 4, Fortitude 2, Obfuscate 5, Presence 3

Backgrounds: Contacts 2, Herd 3, Influence 3, Retainers (ghuls) 2, Status 4

Virtues: Conscience 2, Self-Control 4, Courage 3

Morality: Humanity 5

Willpower: 5

Jason Newberry - Son <8> (1893) Embraced by Maureen O'Leary. Sire of Raymond. Falcon and Lateland. [CbN1,p90] [UBRM] [CbN2,p93]

Hermann Goring, Whispers in the Night <8> (1946) Embraced by Malkavian Coterie. Primogen of Berlin. [BbN,p50]

Paula Smith <8> (1970) Embraced by Maureen O'Leary. Killed in a Under a Blood Red Moon in 1993. [CbN1,p91] [UBRM]

Ben Smith <8> (1980) Embraced by Maureen O'Leary. Killed in a Under a Blood Red Moon in 1993. [CbN1,p92] [UBRM]

Jack <8> [*CbR-Ma,p92-93]

Sire: unknown

Nature: Rogue

Demeanour: Conformist

Generation: 8th

Embrace: Unknown; presumably within the last 15 years

Apparent Age: 18

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 2, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 1, Athletics 2, Dodge 1, Expression 2, Malkavian Time 4, Streetwise 3, Subterfuge 3

Skills: Crafts 4 (electronics), Drive 3, Firearms 3, Melee 1, Performance 2, Security 4, Stealth 1

Knowledges: Academics 2, Computer 2, Investigation 2, Medicine 1, Politics 2, Science 3

Disciplines: Auspex 3, Dementation 2, Obfuscate 2

Backgrounds: Contacts 2, Resources 1

Virtues: Conscience 1, Self-Control 4, Courage 4

Morality: Humanity 5

Derangements: Fugue

Willpower: 6

Gunner <8> Member of the Deathbringers Sabbat nomad pack. Antitribe [*SHS]

Sire: unknown

Nature: Cavalier

Demeanour: Sycophant

Generation: 8th

Embrace: unknown

Apparent Age: unknown

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Alertness 3, Athletics 3, Brawl 5, Dodge 3, Intimidation 4, Intrigue 2, Streetwise 3, Subterfuge 2

Skills: Acrobatic 2, Blind Fighting 3, Demolitions 2, drive 2, Etiquette, Fast Draw 2, Firearms 5, Interrogation 2, Melee 5, Security 5, Stealth 3

Knowledges: Area Knowledge 2, Bureaucracy 1, Camarilla Lore 2, City Secrets 3, Investigation 2, Sabbat Lore 3, Sewer Lore 2

Disciplines: Auspex 1, Celerity 4, Dementation 4, Fortitude 4, Obfuscate 2, Obtenebration 1, Potence 2, Protean 2, Quietus Vicissitude 2

Backgrounds: Resources 2, Sabbat Status 3

Virtues: Callousness 5, Instincts 4, Morale 5

Morality: Path of Honour 9

Willpower: 8

Hassan abu Khalid <8> Sire of Al-Hakim. Diablerized by Al-Hakim. [JbN,p86]

Osric Vladislav <8> Embraced by Alexander Vasyliievik. Details from Nightshade: Wrote a letter to CNN telling them of the vampire apocalypse, Gehenna. [ToJ:G,p33]

Baldric the Dogsboddy <8> Sire of Lord Adolph Nonesuch. [TC4,p32]

Nathan Skarvan <8> Sire of the Six Knights (Sir Cum Laude, Sir Paxis, Sir Sine Qua Non, Sir Pro Bono, Sir Sine Die, Sir Probus) and Quentin King. He committed suicide letting King Diablerize him in 1811. [DC,p47-49] [EV,p152]

Rufino Olevarez <8> Sire of Emmanuel Moncrief. [CbR-Ma]

Dr. Harry Hirsch <8> Sire of Scott Levin. [DCbN]

Morel <8> Sire of Antoine. Dead. [BHDB]

Charity Caize <8> Archon of Karl Schrekt, Tremere Justicar. [BbN,p109]

Uncle George <8> Antitribe. [UBRM,p89]

Dr. Nancy Reage <8> Embraced by Dr. Douglas Netchurch. Was its ghoulish assistant. Details from The Crucible of G-d: Possessed by Malkav and attacks Dr Netchurch with 60 bacchantes. [CbR-Ma] [ToTB] [ToJ:G,p194]

Constantine the Wise <8> [RotB,p94]

Michael <8> [VtM1,p218]

Seren, Baroness of Gloucester <9> (1063) Embraced by Rhys the Rhymer. Was given Baroness status after providing information to Mithras that helped defeat the Triumvirate. Also blood bound to Mithras. She suffers from period of frantic activity, where she is suspicious of everyone around her, to bouts of melancholy, where she may sleep for a week of more without rising. [*PGLC]

Sire: Rhys the Rhymer

Generation: 9th

Embrace: AD 1063

Apparent Age: late 60s

Morality: Road of Kings

Killikillarven, Bishop <9> (1145) Embraced by Dimitri. He developed the path Spirit Thaumaturgy. [SC,p64]

Jeanette d'Avignon <9> (1147) Prophetess and protector of children. Varsik and Paliuro plotted her Final Death to make it look like Boniface killed. [*JbN,p87]

Sire: unknown

Nature: Child (child) / Survivor (adult)

Demeanour: Celebrant (child) / Defender (adult)

Generation: 9th

Embrace: 1147

Apparent Age: early 20s

Physical: Strength 1, Dexterity 2, Stamina 2

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 4, Intelligence 2, Wits 2

Talents: Acting 4 (Mimicry), Alertness 2, Athletics 2, Dodge 2, Intimidation 2, Larceny 2, Subterfuge 3

Skills: Music 2, Stealth 4 (Shadows)

Knowledges: Hearth Wisdom 2, Linguistics 2, Occult 4 (Mystical Powers)

Disciplines: Auspex 2, Dementation 4, Obfuscate 2

Backgrounds: Contacts 2, Generation 3, Resources 3

Virtues: Conscience 2, Self-Control 2, Courage 4

Morality: Road of Humanity 6

Willpower: 5

Qasim ibn Dabir al-Hakim, He Who Sees <9> (1155) Embraced by Dabir. The gift of Marid turned his visions enabling him to see the darker things. [*IbN,p119]

Sire: Dabir

Nature: Penitent

Demeanour: Penitent

Generation: 9th

Embrace: 1155

Apparent Age: early teens

Physical: Strength 4, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 2, Appearance 2

Mental: Perception 4, Intelligence 2, Wits 4

Talents: Alertness 2, Athletics 2, Brawl 4, Dodge 4, Intimidation 3, Larceny 2, Leadership 3

Skills: Melee 4, Stealth 3, Survival 3

Knowledges: Academics 1, Hearth Wisdom 3, Linguistics 2, Occult 1

Disciplines: Auspex 2, Dementation 4, Fortitude 2, Obfuscate 3

Backgrounds: Allies 2, Herd 3

Virtues: Conscience 4, Self-Control 2, Courage 3

Morality: Heaven 5

Willpower: 6

Tony <9> (1228) [AH,p50]

Corbin <9> (1457) Embraced by Bronwyn. [CbN2,p99]

Ruth McGinley, the Vagabond Primogen <9> (1769) Embraced by Billy Dexler. [*CotN,p64]

Sire: Billy Dexler

Nature: Survivor

Demeanour: Bravo

Generation: 9th

Embrace: 1769

Apparent Age: late 20s

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 2, Wits 4

Talents: Alertness 3, Athletics 1, Brawl 3, Dodge 2, Empathy 2, Hagging 2, Intimidation 3, Leadership 2, Scrounging 1, Streetwise 2, Subterfuge 2

Skills: Animal Ken 3, Etiquette 2, Firearms 4, Melee 1, Repair 2, Ride 3, Stealth 2, Survival 3

Knowledges: Academics 1, Bureaucracy 2, Camarilla Lore 3, Finance 1, Investigation 1, Linguistics 2, Medicine 2, Occult 2, Politics 2

Disciplines: Auspex 3, Celerity 3, Dementation 3, Dominate 1, Fortitude 1, Obfuscate 2

Backgrounds: Herd 2, Status 3

Virtues: Conscience 3, Self-Control 2, Courage 4

Morality: Humanity 5

Derangements: Hysteria, Paranoia, Obsession (Ruth never spends two nights in a row at the same haven. She believes her foes could easily destroy her during the daylight if they could track her patterns)

Willpower: 7

Notes: Ruth can speak English and Spanish

Juliet Parr, Sheriff of North London <9> (1782) Embraced by Gregory of Gloucester. She was a favourite of the Baroness Seren who according to London by Night is the sire of Oliver on page 49 but the bio on page 87 says differently, author mistake? Or same person. [*LbN,p85-87]

Sire: Gregory of Gloucester

Nature: Fanatic

Demeanour: Loner

Generation: 9th

Embrace: 1782

Apparent Age: late teens

Physical: Strength 3, Dexterity 4, Stamina 2

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 2

Talents: Alertness 3, Brawl 3, Dodge 4, Streetwise 5, Subter-

fuge 2

Skills: Firearms 2, Melee 3, Performance 2, Stealth 3, Survival 2

Knowledges: Area Knowledge (London) 3, Bureaucracy 2, Camarilla Lore 4, City Secrets (London) 3, Investigation 4, Law 3, Occult 3, Politics 1, Science 1

Disciplines: Auspex 2, Celerity 1, Dominate 4, Obfuscate 2, Potence 1

Backgrounds: Allies 1, Contacts 2, Herd 1, Status 3

Virtues: Conscience 4, Self-Control 4, Courage 2

Morality: Humanity 6

Willpower: 6

Sir Cum Laude <9> (1810) Embraced by Nathan Skarvan. One of the Six Knights. [DCbN] [*GC-IV,p124] [EV,p152]

Sire: Nathan Skarvan

Nature: Varies

Demeanour: Judge

Generation: 9th

Embrace: 1810

Apparent Age: varied (20s and 30s, but one is 13)

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, brawl 3, Dodge 3, Empathy 4, Expression 1, Subterfuge 2

Skills: Etiquette 4, Melee 4, Survival 2

Knowledges: Academics (variable), Area Knowledge (Boston or own City) 4, Politics 1

Disciplines: Auspex 4, Dominate 3, Obfuscate 4

Backgrounds: Allies 5, Herd 2, Influence 2, Resources 3, Retainers 3, Status 5

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 6

Derangements: Delusion and take your pick

Willpower: 6

Notes: The Six possess a sort of innate magical ability. It allows them mentally Dominate other creatures. They must concentrate; it takes a couple of minutes and is very hard on them. At least one of them must be able to see the target at all times, and all of the knights must be in agreement as to what they want the target to do. Each Knight contributes as many points of temporary Willpower as he wants, and each point equals one die in the pool. The Six roll against the target's Willpower, and must accumulate 10 successes. If successful, they can command anyone, even vampires of lover generation. If a botch occurs, all accumulate successes are lost and the Six must start again from scratch; the difficulty of this repeated attempt is one higher. The Storyteller should keep in mind that the loss of so many points of Willpower at one is not a trivial thing.

Sir Praxis <9> (1810) Embraced by Nathan Skarvan. One of the Six Knights. [DCbN]

[*GC-IV,p124] [EV,p152]

Sire: Nathan Skarvan

Nature: Varies

Demeanour: Judge

Generation: 9th

Embrace: 1810

Apparent Age: varied (20s and 30s, but one is 13)

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, brawl 3, Dodge 3, Empathy 4, Expression 1, Subterfuge 2

Skills: Etiquette 4, Melee 4, Survival 2

Knowledges: Academics (variable), Area Knowledge (Boston or own City) 4, Politics 1

Disciplines: Auspex 4, Dominate 3, Obfuscate 4

Backgrounds: Allies 5, Herd 2, Influence 2, Resources 3, Retainers 3, Status 5

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 6

Derangements: Delusion and take your pick

Willpower: 6

Notes: The Six possess a sort of innate magical ability. It allows them mentally Dominate other creatures. They must concentrate; it takes a couple of minutes and is very hard on them. At least one of them must be able to see the target at all times, and all of the knights must be in agreement as to what they want the target to do. Each Knight contributes as many points of temporary Willpower as he wants, and each point equals one die in the pool. The Six roll against the target's Willpower, and must accumulate 10 successes. If successful, they can command anyone, even vampires of lover generation. If a botch occurs, all accumulate successes are lost and the Six must start again from scratch; the difficulty of this repeated attempt is one higher. The Storyteller should keep in mind that the loss of so many points of Willpower at one is not a trivial thing.

Sir Pro Bono <9> (1810) Embraced by Nathan Skarvan. One of the Six Knights. [DCbN] [*GC-IV,p124] [EV,p152]

Sire: Nathan Skarvan

Nature: Varies

Demeanour: Judge

Generation: 9th

Embrace: 1810

Apparent Age: varied (20s and 30s, but one is 13)

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, brawl 3, Dodge 3, Empathy 4, Expression 1, Subterfuge 2

Skills: Etiquette 4, Melee 4, Survival 2

Knowledges: Academics (variable), Area Knowledge (Boston or own City) 4, Politics 1

Disciplines: Auspex 4, Dominate 3, Obfuscate 4

Backgrounds: Allies 5, Herd 2, Influence 2, Resources 3, Retainers 3, Status 5

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 6

Derangements: Delusion and take your pick

Willpower: 6

Notes: The Six possess a sort of innate magical ability. It allows them mentally Dominate other creatures. They must concentrate; it takes a couple of minutes and is very hard on them. At least one of them must be able to see the target at all times, and all of the knights must be in agreement as to what they want the target to do. Each Knight contributes as many points of temporary Willpower as he wants, and each point equals one die in the pool. The Six roll against the target's Willpower, and must accumulate 10 successes. If successful, they can command anyone, even vampires of lover generation. If a botch occurs, all accumulate successes are lost and the Six must start again

from scratch; the difficulty of this repeated attempt is one higher. The Storyteller should keep in mind that the loss of so many points of Willpower at one is not a trivial thing.

Sir Probus <9> (1810) Embraced by Nathan Skarvan. One of the Six Knights. [DCbN]

[*GC-IV,p124] [EV,p152]

Sire: Nathan Skarvan

Nature: Varies

Demeanour: Judge

Generation: 9th

Embrace: 1810

Apparent Age: varied (20s and 30s, but one is 13)

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, brawl 3, Dodge 3, Empathy 4, Expression 1, Subterfuge 2

Skills: Etiquette 4, Melee 4, Survival 2

Knowledges: Academics (variable), Area Knowledge (Boston or own City) 4, Politics 1

Disciplines: Auspex 4, Dominate 3, Obfuscate 4

Backgrounds: Allies 5, Herd 2, Influence 2, Resources 3, Retainers 3, Status 5

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 6

Derangements: Delusion and take your pick

Willpower: 6

Notes: The Six possess a sort of innate magical ability. IT allows them mentally Dominate other creatures. They must concentrate; it takes a couple of minutes and is very hard on them. At least one of them must be able to see the target at all times, and all of the knights must be in agreement as to what they want the target to do. Each Knight contributes as many points of temporary Willpower as he wants, and each point equals one die in the pool. The Six roll against the target's Willpower, and must accumulate 10 successes. If successful, they can command anyone, even vampires of lover generation. If a botch occurs, all accumulate successes are lost and the Six must start again from scratch; the difficulty of this repeated attempt is one higher. The Storyteller should keep in mind that the loss of so many points of Willpower at one is not a trivial thing.

Sir Sine Die <9> (1810) Embraced by Nathan Skarvan. One of the Six Knights. [DCbN]

[GC-IV,p124] [EV,p152]

Sire: Nathan Skarvan

Nature: Varies

Demeanour: Judge

Generation: 9th

Embrace: 1810

Apparent Age: varied (20s and 30s, but one is 13)

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, brawl 3, Dodge 3, Empathy 4, Expression 1, Subterfuge 2

Skills: Etiquette 4, Melee 4, Survival 2

Knowledges: Academics (variable), Area Knowledge (Boston or own City) 4, Politics 1

Disciplines: Auspex 4, Dominate 3, Obfuscate 4

Backgrounds: Allies 5, Herd 2, Influence 2, Resources 3, Re-

tainers 3, Status 5

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 6

Derangements: Delusion and take your pick

Willpower: 6

Notes: The Six possess a sort of innate magical ability. IT allows them mentally Dominate other creatures. They must concentrate; it takes a couple of minutes and is very hard on them. At least one of them must be able to see the target at all times, and all of the knights must be in agreement as to what they want the target to do. Each Knight contributes as many points of temporary Willpower as he wants, and each point equals one die in the pool. The Six roll against the target's Willpower, and must accumulate 10 successes. If successful, they can command anyone, even vampires of lover generation. If a botch occurs, all accumulate successes are lost and the Six must start again from scratch; the difficulty of this repeated attempt is one higher. The Storyteller should keep in mind that the loss of so many points of Willpower at one is not a trivial thing.

Sir Sine Qua Non <9> (1810) Embraced by Nathan Skarvan. One of the Six Knights. [DCbN]

[*GC-IV,p124] [EV,p152]

Sire: Nathan Skarvan

Nature: Varies

Demeanour: Judge

Generation: 9th

Embrace: 1810

Apparent Age: varied (20s and 30s, but one is 13)

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, brawl 3, Dodge 3, Empathy 4, Expression 1, Subterfuge 2

Skills: Etiquette 4, Melee 4, Survival 2

Knowledges: Academics (variable), Area Knowledge (Boston or own City) 4, Politics 1

Disciplines: Auspex 4, Dominate 3, Obfuscate 4

Backgrounds: Allies 5, Herd 2, Influence 2, Resources 3, Retainers 3, Status 5

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 6

Derangements: Delusion and take your pick

Willpower: 6

Notes: The Six possess a sort of innate magical ability. IT allows them mentally Dominate other creatures. They must concentrate; it takes a couple of minutes and is very hard on them. At least one of them must be able to see the target at all times, and all of the knights must be in agreement as to what they want the target to do. Each Knight contributes as many points of temporary Willpower as he wants, and each point equals one die in the pool. The Six roll against the target's Willpower, and must accumulate 10 successes. If successful, they can command anyone, even vampires of lover generation. If a botch occurs, all accumulate successes are lost and the Six must start again from scratch; the difficulty of this repeated attempt is one higher. The Storyteller should keep in mind that the loss of so many points of Willpower at one is not a trivial thing.

Emmanuel Moncrief <9> (1830) Embraced by Rufino Olevarez. Sire of Faye Sharpless.

[*CbR-Ma,p88,89]

Sire: Rufino Olevarez
Nature: Bravo
Demeanour: Trickster
Generation: 9th
Embrace: 1830
Apparent Age: Mid to late 30s
Physical: Strength 3, Dexterity 4, Stamina 4
Social: Charisma 3, Manipulation 5, Appearance 3
Mental: Perception 4, Intelligence 4, Wits 4
Talents: Alertness 3, Athletics 1, Brawl 1, Dodge 3, Empathy 4, Expression 5, Intimidation 4, Leadership 3, Malkavian Time 5, Streetwise 2, Subterfuge 4
Skills: Crafts 3, Etiquette 3, Firearms 3, Melee 2, Performance 4, Security 1, Stealth 4
Knowledges: Academics 4, Finance 3, Investigation 3, Law 3, Linguistics 5, Medicine 4, Occult 2, Politics 3, Science 2
Disciplines: Auspex 3, Celerity 1, Dementation 3, Obfuscate 4, Presence 2
Backgrounds: Allies 2, Contacts 4, Influence 1, Resources 3, Status 3
Virtues: Conscience 3, Self-Control 4, Courage 3
Morality: Humanity 6
Derangements: Schizophrenia (hallucinations), Fugue
Willpower: 7
Notes: Emmanuel can speak, English, French, German, Italian, among others

Lord Adolph Nonesuch <9> (1872) Embraced by Baldric the Dogsbody. Colleague to Doctor Freud in 1897. [TC4,p32]

Scott Levin <9> (1881) Embraced by Dr. Harry Hirsch. Sire of Cassie - Olivia Debray. [*DCbN,p53]
Sire: Dr. Harry Hirsch
Nature: Plotter
Demeanour: Confidant
Generation: 9th
Embrace: 1881
Apparent Age: 34
Physical: Strength 1, Dexterity 1, Stamina 5
Social: Charisma 5, Manipulation 2, Appearance 2
Mental: Perception 4, Intelligence 4, Wits 4
Talents: Acting 5, Alertness 2, Empathy 3, Leadership 2, Subterfuge 3
Skills: Drive 1, Etiquette 1, Firearms 1, Repair 5, Security 4, Stealth 4
Knowledges: Bureaucracy 3, Computer 4, Finance 2, Investigation 4, Law 2, Linguistics 1, Medicine 3, Occult 3, Politics 3, Science 5
Disciplines: Auspex 5, Dominate 4, Fortitude 1, Obfuscate 4
Backgrounds: Contacts 5, Influence 4, Retainers 2, Status 4
Virtues: Conscience 5, Self-Control 5, Courage 4
Morality: Humanity 7
Willpower: 8

Antoine, the Lost <9> (1892) Embraced by Morel. [*BHDB,p33]
Sire: Morel
Nature: Rebel
Demeanour: Loner
Generation: 9th
Embrace: 1892
Apparent Age: 16

Physical: Strength 3, Dexterity 4, Stamina 2
Social: Charisma 1, Manipulation 2, Appearance 2
Mental: Perception 3, Intelligence 2, Wits 3
Talents: Alertness 2, Brawl 3, Dodge 5, Streetwise 3
Skills: Demolitions 2, Firearms 2, Melee 4, Stealth 3
Knowledges: Computer 2, Linguistics 4
Disciplines: Auspex 2, Celerity 2, Dominate 2, Obfuscate 4
Backgrounds: Contacts 2
Virtues: Conscience 2, Self-Control 1, Courage 3
Morality: Humanity 3
Willpower: 6

Carter Vanderweyden <?-9> (1951) Embraced by Julius Abrogard. Wants to be New Yorks next Prince. [*NYbN,p69,71]

Sire: Julius Abrogard
Nature: Autocrat
Demeanour: Director
Generation: 9th (black veins in his aura indicate Diablerie, though he maintains that it happened during the battle proper, and was sanctioned in the field)
Embrace: 1951
Apparent Age: early 30s
Physical: Strength 3, Dexterity 2, Stamina 2
Social: Charisma 4, Manipulation 4, Appearance 4
Mental: Perception 4, Intelligence 4, Wits 2
Talents: Diplomacy 2, Empathy 4, Expression 4, Grace 3, Intimidation 1, Intuition 2, Leadership 3, Masquerade 1, Subterfuge 3
Skills: Crafts 1, Drive 2, Etiquette 2, Performance 4
Knowledges: Academics 3, Bureaucracy 2, Camarilla Lore 2, Computer 2, Finance 3, Investigation 2, Law (civil, Kindred Traditions) 5, Linguistics 3, Politics 4, Research 2
Disciplines: Auspex 3, Dementation 2, Dominate 2, Obfuscate 1, Serpents 1
Backgrounds: Allies 3, Fame 1, herd 2, Influence 1, Resources 4, Retainers 1
Virtues: Conscience 4, Self-Control 4, Courage 3
Morality: Humanity 7
Derangements: Fugue
Willpower: 7
Notes: Carter can speak, Dutch, French, Latin and Spanish

Michael <9> (1970) [*VtM2,p249]

Sire: unknown
Nature: Child
Demeanour: Child
Generation: 9th
Embrace: unknown, presumably within the last 20 years
Apparent Age: late teens
Physical: Strength 5, Dexterity 1, Stamina 4
Social: Charisma 3, Manipulation 1, Appearance 2
Mental: Perception 4, Intelligence 1, Wits 3
Talents: Alertness 5, Brawl 3, Dodge 1, Empathy 2, Intimidation 1, Streetwise 1
Skills: Animal ken 1, Melee 2, Stealth 3, Survival 1
Knowledges: Medicine 1, Occult 1
Disciplines: Auspex 1, Fortitude 1, Obfuscate 2
Backgrounds: Herd 1, Mentor 1
Virtues: Conscience 5, Self-Control 3, Courage 5
Morality: Humanity 10
Willpower: 10

Raymond Falcon - Evan Klein <9> (1980) Embraced by Jason Newberry - Son. Personalities: Evan Klein (F), Dirk MacGriff (M), Bruce Holmes (M), Laurence Pierce (F), Baron Wittger (M) [CbN1,p93] [CbN2,p94]

Brother Bernardus <9> A poor confused man. He is destroyed by Ravnos who are tired of his tricks. [*JbN,p86] [FBC,p10]

Sire: unknown

Nature: Penitent

Demeanour: Fanatic

Generation: 9th

Embrace: unknown

Apparent Age: mid-40s

Physical: Strength 4 (Broad Shoulders), Dexterity 1, Stamina 4 (Tireless)

Social: Charisma 4 (0 when raving), Manipulation 2, Appearance 1

Mental: Perception 2, Intelligence 3, Wits 1

Talents: Brawl 4 (Grappling), Empathy 2, Intimidation 1

Skills: Animal Ken 2, Crafts 1, Herbalism 2

Knowledges: Academics 2, Linguistics 1, Occult 2, Politics 1, Theology 2

Disciplines: Animalism 2, Auspex 4, Dementation 4, Fortitude 2, Obfuscate 2, Potence 2

Backgrounds: Allies 2, Herd 2, Retainers 2

Virtues: Conscience 4, Self-Control 1, Courage 3

Morality: Road of Heaven 9

Willpower: 2

Pierre l'Imbecile <9> Sire of Anatole. [TbN,p81] [TC3]

Raleigh <9> Sire of Horace Turnbull. [CbN1]

Julius Abrogard <9> Sire of Dawn Nakada. [CbR-Ma]

Thaddeus <9> Sire of Persia. [BbN]

Licero <9> Sire of Fabrizia Conteraz. [CbR-Ma]

Walter / Apache Jones <9> Born in Ireland, Walter gambled and did bare-fisted boxing in his spare time. He was Embraced after defeating a considerably more formidable opponent. He is a huge man who used to answer to Walter, but has become Apache Jones. He wears "injun" clothes and speaks much the same way despite being a white man. Member of the Boot Hill Gang. [TTM,p86]

Lateland <9> Embraced by Son. Sire of MonCheri. Killed in a Under a Blood Red Moon in 1993. [CbN1] [UBRM]

Jack Knife <9> Member of the Sabbat nomadic pack the "Crypt-Ticks". Sabbat priest. Antitribe [SHS]

Genevra <9> Sire of Assad Salhoum. [CabN,p85]

Rebecca Belmont <9> Sire of Eliza Villanova. [MCbN,p79]

Aratz Labarde, Madman of Marrakish <10> (1134) Unsure of how he wound up in Marrakish. Entirely unused to the company of other Cainites. Was tutored by a mentor at some point in the past, also has a familiarity with Kindred history. Scents the wind for the airborne tang of ancient vitae. [*VoN,p95]

Sire: unknown

Nature: Monster

Demeanour: Rebel

Generation: 10th

Embrace: 1134

Apparent Age: early 20s

Andreas Andreason, Lord of Waiting <10> (1139) Embraced by William Weaver. Walker on the Road of Kings. He wishes for a return to older ways. [*SoW,p109]

Sire: William Weaver

Nature: Barbarian

Demeanour: Autocrat

Generation: 10th

Embrace: AD 1139

Apparent Age: Late 20s

Horace Turnbull <10> (1758) Embraced by Raleigh. Killed in a Under a Blood Red Moon in 1993. [AA,p17] [CbN1,p94]

Sir Doctor Jebediah Aaron Cotton / Jerry Aaron <10>

(1769) This Malkavian has two personalities who are at conflict with each other. They are unable to tap into the others abilities. [*VVAC,p71-73]

Sire: unknown

Nature: Visionary (Rogue)

Demeanour: Conformist (Monster)

Generation: 10th

Embrace: 1769

Apparent Age: Early 30s

Physical: Strength 5, Dexterity 4, Stamina 5

Social: Charisma 4 (2 as Jerry), Manipulation 3, Appearance 3

Mental: Perception 4, Intelligence 5 (2 as Jerry), Wits 5

Talents: Alertness 3, Brawl 5 (as Jerry), Dodge 4, Empathy 1,

Intimidation 4 (as Jerry), Streetwise 4 (as Jerry), Subterfuge 2

Skills: Etiquette 4 (as Sir Jebediah), Firearms 2, Melee 4 (as Jerry), Security 1, Stealth 2

Knowledges: Academics 3 (as Jebediah), Area Knowledge (London) 3, Finance 4 (as Sir Jebediah), Linguistics 3 (as Sir Jebediah) Medicine 5 (as Sir Jebediah), Politics 3 (as Sir Jebediah), Science (Chemistry) 4 (as Sir Jebediah)

Disciplines: Auspex 2, Dominate 1, Obfuscate 3, Potence 2, Fortitude 1

Backgrounds: Contacts 3, Fame 2, (as Sir Jebediah), Influence 2 (as Sir Jebediah), Resources 5, Retainers 5, Status 2

Virtues: Conscience 1, Self-Control 4, Courage 3

Morality: Humanity 3

Derangements: Multiple Personalities, Paranoia (as Sir Jebediah), Obsession (as Jerry)

Willpower: 5

Notes: Sir Jebediah can speak French, German, Latin and Russian.

Adelaide Davis, the Curse of Snug Harbour <10> (1867)

Embraced by Loretta Millhaven. [*NYbN,p71,72]

Sire: Loretta Millhaven

Nature: Conformist

Demeanour: Celebrant

Generation: 10th

Embrace: 1867

Apparent Age: an unkempt late 20s

Physical: Strength 3, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 2
Mental: Perception 4, Intelligence 2, Wits 3
Talents: Brawl 2, Empathy 4, Subterfuge 4
Skills: Animal Ken 1, Crafts 3, Etiquette 2, Performance 2, Stealth 1
Knowledges: Academics 1, Finance 2, Investigation 1, Law 1, Linguistics 1, Medicine 3, Politics 1
Disciplines: Auspex 2, Dementation 2, Dominate 1, Obfuscate 2
Backgrounds: Contacts 1, Fame 1, Herd 1, Resources 4
Virtues: Conscience 1, Self-Control 1, Courage 3
Morality: Humanity 4
Derangements: Manic-depression, sanguinary animism
Willpower: 4

Notes: Adelaide has blood bound a number of Anarchs to her, as they believe the Lunatic to be a harmless, well, lunatic, and they savour the rich taste of Kindred vitae. While she has no real influence among the Anarchs, many of them might well find themselves rushing to her aid, should any trouble befall her.

Faye Sharpless <10> (1900) Embraced by Emmanuel Moncrief. [*CbR-Ma,p89-90]

Sire: Emmanuel Moncrief

Nature: Monster

Demeanour: Child

Generation: 10th

Embrace: 1900

Apparent Age: 12 or 13

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 2, Dodge 4, Expression 3, Intimidation 4, Malkavian Time 4, Streetwise 2, Subterfuge 3

Skills: Crafts 2, Etiquette 2, Firearms 3, Melee 4 (knife), Performance 3, Security 2, Stealth 2, Stealth 5, Survival 3

Knowledges: Academics 1, Investigation 3, Law 1, Linguistics 1, Medicine 2, Occult 1, Science 1

Disciplines: Auspex 3, Celerity 2, Dementation 3, Fortitude 1, Potence 1, Obfuscate 4

Backgrounds: Generation 3, Herd 1, Mentor 3, Status 2

Virtues: Conscience 1, Self-Control 3, Courage 5

Morality: Humanity 4

Derangements: Desensitization

Willpower: 8

Notes: Faye can speak French

Eliza Villanova, the Searcher <10> (1912) Embraced by Rebecca Belmont. Nominal student of Bishop Rodolfo. Antitribe [*MCbN,p78,79]

Sire: Rebecca Belmont

Nature: Survivor

Demeanour: Perfectionist

Generation: 10th

Embrace: 1912

Apparent Age: early 20s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 2, Brawl 3, Dodge 2, Empathy 2

Skills: Drive 2, Etiquette 2, Firearms 1, Stealth 2, Survival 2

Knowledges: Academics 3, Finance 1, Investigation 3, Linguis-

tics 3, Occult 3

Disciplines: Auspex 3, Dominate 3, Dementation 4

Backgrounds: Mentor 4, Rituals 1

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 4

Willpower: 6

Cassie / Olivia Debray <10> (1929) Embraced by Scott Levin. [*DCbN,p54]

Sire: Scott Levin

Nature: Varies, but usually Child (Cassie), Plotter (Casandra), Martyr (Olivia)

Demeanour: Varies

Generation: 10th

Embrace: 1929

Apparent Age: 20

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 3

Talents: Acting 3, Alertness 5, Dodge 1, Empathy 5, Intimidation 2, Subterfuge 2

Skills: Animal Ken 2, Drive 1, Etiquette 3, Firearms 1, Obfuscate 3, Presence 3

Knowledges: Medicine 2, Occult 3, Politics 1

Disciplines: Auspex 5, Celerity 1, Dominate 3, Fortitude 1, Obfuscate 3, Presence 3

Backgrounds: Allies 2, Influence 3, Mentor 3, Resources 5, Status 3

Virtues: Conscience 5, Self-Control 5, Courage 2

Morality: Humanity 8

Willpower: 5

Dawn Nakada, Archon <10> (1943) Embraced by Julius Abrogard. Archon. [*CbR-Ma]

Sire: Julius Abrogard

Nature: Conniver

Demeanour: Thrill-Seeker

Generation: 10th

Embrace: 1943

Apparent Age: 14

Physical: Strength 2, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 5, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 3

Talents: Alertness 3, Dodge 3, Empathy 2, Intimidation 2, Streetwise 4, Subterfuge 5

Skills: Drive 2, Etiquette 3, Firearms 2, Melee 1, Stealth 4

Knowledges: Academics 2, Investigation 5, Law 3, Linguistics 3, Medicine 1, Occult 1, Politics 4, Science 1

Disciplines: Auspex 4, Dementation 3, Dominate 2, Obfuscate 4

Backgrounds: Allies 2, Contacts 4, Mentor 5 (Maris Streck), Resources 3, Retainers 2, Status 4

Virtues: Conscience 4, Self-Control 5, Courage 3

Morality: Humanity 6

Derangements: Disassociative Blood-Spending

Willpower: 7

Notes: Dawn can speak Cantonese, Japanese, English, German and Spanish

Sheaffer <10> (1944) [ADM,p30] [DA&BH,p30]

Sire: unknown

Nature: Loner

Demeanour: Pedagogue
Generation: 10th
Embrace: 1944
Apparent Age: mid 30s

Persia, the Beautiful Statue <10> (1944) Embraced by Thaddeus. [BbN,p50]

Assad Salhoum, the Sentinel <10> (1957) Embraced by Geneva. Assad perceives the Malkavian cabal as a group of angels. Assad monitors the activities of the Kindred in Cairo, watching them for signs of treachery from the Sabbat. Assad also updates his Camarilla superiors by feeding information about the city to an Archon in the Sinai, Malak el-Lail "Angel of Light". Member of the Free Cairo khitta. Met Dr Netchurch when he arrived in a crate in Cairo. [*CabN,p84,85] [ToJ:G,p6]

Sire: Geneva

Nature: Caregiver

Demeanour: Loner

Generation: 10th

Embrace: 1957

Apparent Age: 20

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 2, Athletics 2, Brawl 3, Dodge 3, Empathy 3, Streetwise 4, Subterfuge 4

Skills: Animal Ken 1, Drive 3, Etiquette 3, Firearms 3, Performance 2, Stealth 4, Survival 4

Knowledges: Academics 3, Area Knowledge (Cairo) 4, Bureaucracy 4, Computer 2, History 3, Investigation 5, Law 1, Linguistics 2, Occult 3, Politics 2

Disciplines: Auspex 2, Celerity 1, Dementation 3, Dominate 3, Obfuscate 2

Backgrounds: Allies 2, Contacts 4, Resources 2

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 6

Fabrizia Conteraz, Conquistadora <10> (1984) Embraced by Licero Blanco. New Archbishop of Miami. Antitribe [*CotN,p28] [GttS] [CbR-Ma,p99]

Sire: Licero Blanco

Nature: Perfectionist

Demeanour: Director

Generation: 10th

Embrace: 1984

Apparent Age: late 20s

Physical: Strength 3, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 2

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Alertness 3, Brawl 2, Expression 2, Intimidation 1, Leadership 5, Subterfuge 3

Skills: Drive 2, Etiquette 3, Firearms 3, Fire Dancing 2, Security 3, Stealth 2, Survival 2, Vamp 3

Knowledges: Academics 1, Computer 2, Expert Knowledge: Strategy 3, Investigation 2, Linguistics 2, Occult 3, Politics 4, Sabbat Lore 3

Disciplines: Dementation 3, Fortitude 1, Potence 2

Backgrounds: Allies 4, Contacts 3, Influence 2, Resources 2, Sabbat Status 1

Virtues: Conscience 2, Self-Control 0, Courage 4

Morality: Humanity 2

Derangements: Obsessive/Compulsive (avenge Licero's fall)

Willpower: 4

Notes: Fabrizia can speak English and Latin

Count Rigatoni <10> Sire of Bela. [LAbN]

Mary Blake - Mad Chainsaw Momma <10> Sire of Beauregard. [BbN]

Preacher <10> Sire of Skin. [NoP]

MonCheri <10> Embraced by Lateland. Sire of Milo. Killed in a Under a Blood Red Moon in 1993. [CbN1] [UBRM]

Colette <10> Vampire of Cleveland, Ohio. [BN,p5]

Al-Basnyn Abyad <10> Sire of Aziz, Prince of Riddles. Saved Aziz by embracing him. [CabN,p83,84]

Jason Dodgerson <10> [AH,p42]

Wiftet the Simple, the Fool of Magdeburg <11> (1185) Embraced by Sister Irmingarda. A jester in Lord Jurgen's court. Wiftet does not remember anything from one night to the next. He tells the same joke and is surprised when his audience tells him the punch line of a joke they have heard a hundred times before. He has unfailingly tripped on the same step now every night for six years. He does not remember his mortal life.

[*PGLC]

Sire: Sister Irmingarda

Generation: 11th

Embrace: AD 1185

Apparent Age: early 30s

Morality: Road of Humanity

Aziz, Prince of Riddles <11> (1799) Embraced by Al-Basnyn Abyad. Felt he was saved twice once by his Embrace in the 18th century and the second time the Embrace was also the thing that finally returned Aziz to himself. Through his sire's vitae, a small portion of the essence of an ancient and mighty djinn had filtered into him, focusing his thoughts as never before and illuminating for Aziz the path he must forever walk. Member of the Free Cairo khitta. [*CabN,p83,84]

Sire: Al-Basnyn Abyad

Nature: Visionary

Demeanour: Trickster

Generation: 11th

Embrace: 1799

Apparent Age: late teens

Physical: Strength 2, Dexterity 5, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Alertness 5, Athletics 2, Brawl 2, Dodge 3, Empathy 3, Streetwise 3, Survival 3

Skills: Animal Ken 4, Etiquette 4, Melee 2, Performance 4, Stealth 3, Survival 3

Knowledges: Area Knowledge (Cairo) 5, Bureaucracy 3, Enigmas 3, Investigation 3, Law 2, Linguistics 4, Occult 3, Politics 2

Disciplines: Animalism 3, Auspex 7, Celerity 2, Dominate 3, Obfuscate 5, Presence 3

Backgrounds: Allies 5 (homeless and beggars), Contacts 3, Status 1

Virtues: Conscience 5, Self-Control 5, Courage 3

Morality: Humanity 10

Willpower: 7

Notes: No Kindred has been able to explain why Aziz has been able to master the Discipline Auspex so thoroughly, while his generation should limit him to much less ability with it. To Aziz, the answer is simple: It is the blood of the djinn that grants him such estimable prowess. In truth, Aziz has achieved the exalted state of Golconda. Storytellers who do not want Aziz to have any enigmatic qualities outside his personality, of who eschew Golconda in their stories, should reduce his Auspex Trait to 5.

General Perfidio Dios, the Mock <11> (1900) Embraced by Diego Diego. Antitribe [*MCbN,p79,80]

Sire: Diego Diego

Nature: Architect

Demeanour: Trickster

Generation: 1900

Embrace: 11th

Apparent Age: late 20s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Empathy 2, Expression 2, Instruction 2, Leadership 1, Streetwise 2, Subterfuge 3

Skills: Firearms 1, Performance 3, Professional Skill (comedy) 2, Stealth 1

Knowledges: Academics 2, Economics 2, Expert Knowledge (conspiracy theory) 3, Law 2, Occult 1, Politics 4, Sabbat Lore 3

Disciplines: Auspex 4, Dementation 3, Obfuscate 3

Backgrounds: Influence 2, Resources 3, Sabbat Status 3

Virtues: Conscience 2, Self-Control 2, Courage 4

Morality: Humanity 2

Willpower: 4

Bela <11> (1956) Embraced by Count Rigatoni. [LAbN,p79]

Beaugard Kruller / Heckler <11> (1962) Embraced by Mary Blake. Sire of BloodFeud Antitribe [BbN,p66]

Dr. Stephen Norton <11> (1965) Embraced by Jasper Creed [*DCbN,p56]

Sire: Jasper Creed

Nature: Perfectionist

Demeanour: Thrill-Seeker

Generation: 11th

Embrace: 1965

Apparent Age: 33

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 5, Intelligence 5, Wits 5

Talents: Alertness 4, Athletics 4, Dodge 1

Skills: Animal Ken 2, Drive 4, Etiquette 2, Firearms 3, Melee 2, Repair 2, Security 5, Stealth 5

Knowledges: Bureaucracy 2, Computer 4, Investigation 2, Medicine 3, Occult 2, Science 4

Disciplines: Animalism 1, Auspex 2, Celerity 1, Obfuscate 4

Backgrounds: Allies 2, Contacts 2, Mentor 4, Retainers 1, Re-

sources 5

Virtues: Conscience 5, Self-Control 4, Courage 5

Morality: Humanity 7

Willpower: 8

Skin, the Tempest <11> (1965) Embraced by Preacher. Former member of Les Miserables Pack. Honorary member of the Librarians pack. Antitribe [MobN,p112] [*NoP,p156]

Sire: Preacher

Nature: Survivor

Demeanour: Caregiver

Generation: 11th

Embrace: 1965

Apparent Age: unknown

Derangements: Hypochondria

Milo <11> (1977) Embraced by Mon Cheri. [CbN1] [UBRM] [CbN2]

Razor <11> (1980) Embraced by Rolf Trask [*DCbN,p55]

Sire: Rolf Trask

Nature: Deviant

Demeanour: Rebel

Generation: 11th

Embrace: 1980

Apparent Age: 25

Physical: Strength 2, Dexterity 5, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Acting 5, Alertness 4, Athletics 2, Brawl 3, Dodge 4, Empathy 2, Intimidation 3, Leadership 1, Streetwise 3, Subterfuge 4

Skills: Drive 3, Firearms 3, Melee 4, Security 3, Stealth 5, Survival 1

Knowledges: Bureaucracy 3, Computer 3, Investigation 4, Law 2, Linguistics 1, Medicine 1, Occult 1

Disciplines: Auspex 3, Celerity 1, Dominate 4, Obfuscate 5

Backgrounds: Allies 1, Contacts 5, Status 2

Virtues: Conscience 3, Self-Control 4, Courage 5

Morality: Humanity 3

Willpower: 10

Kalila, the Firebug <11> (1987) [BHDB,p36] [*BA&BH,p36]

Sire: unknown

Nature: Child

Demeanour: Survivor

Generation: 11th

Embrace: 1987

Apparent Age: Late teens

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Acting 1, Alertness 3, Brawl 2, Streetwise 1, Subterfuge 2

Skills: Arson 4, Drive 2, Firearms 2, Security 2

Knowledges: Linguistics 1

Disciplines: Auspex 1, Obfuscate 4

Backgrounds: none

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 5

Willpower: 4

Mourning Ivan <11> Sire of Lizzi. [CbR-Ma]

Midget <11> Infernalist. Zarnovich's Circus Pack. Antitribe [MobN,p110] [NoP]

Tamika Tanaka <11> [MC,p33]

Dr. Jeffrey Granger <12> (1970) Embraced by Stephen Norton [*DCbN,p58]

Sire: Stephen Norton

Nature: Masochist

Demeanour: Caregiver

Generation: 12th

Embrace: 1970

Apparent Age: 34

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Acting 4, Alertness 3, Empathy 5, Intimidation 3, Leadership 3, Subterfuge 3

Skills: Animal Ken 1, Drive 2, Etiquette 2, Security 1, Stealth 1

Knowledges: Bureaucracy 4, Computer 1, Finance 1, Law 1, Medicine 4, Politics 1, Science 4

Disciplines: Auspex 3, Dominate 5, Obfuscate 3

Backgrounds: Contacts 1, Fame 1, Herd 5, Influence 1, Retainers 3

Virtues: Conscience 4, Self-Control 5, Courage 3

Morality: Humanity 7

Willpower: 5

Lizzie / Elizabeth Ann Morrow <12> (1970) Embraced by Mourning Ivan. Sire of Garcia. [*CbR-Ma,p90]

Sire: Mourning Ivan

Nature: Conformist

Demeanour: Celebrant/Martyr

Generation: 12th

Embrace: 1970

Apparent Age: Anywhere from a mature 14 to a youthful 35

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 5, Appearance 4

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 1, Dodge 2, Empathy 3, Expression 3, Intimidation 1, Malkavian Time 3, Streetwise 3, Subterfuge 4

Skills: Drive 1, Etiquette 2, Firearms 1, Performance 4, Stealth 4

Knowledges: Academics 2, Computer 1, Linguistics 2, Politics 2, Science 1

Disciplines: Auspex 1, Dementation 2, Dominate 3, Obfuscate 1

Backgrounds: Allies 2, Contacts 4, Herd 3, Resources 2

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 7

Derangements: Manic-Depression

Willpower: 6

Notes: Lizzie can speak French and Spanish

BloodFeud <12> (1993) Embraced by Heckler. Antitribe [BbN,p69]

David Morgan, the Scourge <12> (1997) Embraced by Ramie Ramiro. [*NYbN,p68,69]

Sire: Ramie Ramiro

Nature: Martyr

Demeanour: Traditionalist

Generation: 12th

Embrace: 1997

Apparent Age: mid-20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 2, Intelligence 2, Wits 2

Talents: Alertness 2, Athletics 2, Brawl 3, Dodge 2, Empathy 1, Intimidation 2, Streetwise 2, Subterfuge 1

Skills: Animal Ken 1, Drive 3, Firearms 2, Melee 3, Security 2, Stealth 2, Survival 1

Knowledges: Academics 1, Computer 1, Investigation 3, Politics 2

Disciplines: Auspex 2, Celerity 1, Obfuscate 1, Potence 2

Backgrounds: Mentor 1, Resources 2, Status 2

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Humanity 6

Derangements: Antisocial, must spend a Willpower point to make a Conscience roll.

Willpower: 5

Note: David possesses an antique pocket watch given to him by Aisling Sturbridge to help him in his duties as scourge. A film of blood washes over the inside face of the pocket watch when the bearer opens it in the presence of a thin-blooded vampire. This artifact is effective if the user is within a few yards of the Kindred in question. The pocket watch does not accurately tell time and forever reads 1:11, even if wound.

Dirty Ben <12> Sire of Cassandra Langely. [NoP]

Theo <12> Antitribe [RoP]

Mad Mary <12> Antitribe [CF,p60]

Langley, the Waif / Cassandra Langely <13> (1997) Embraced by Dirty Ben. [*NoP,p124]

Sire: Dirty Ben

Nature: Rogue

Demeanour: Child

Generation: 13th

Embrace: 1997

Apparent Age: late teens

Garcia / Eduardo Anenio Garcia <13> (1997) Embraced by Lizzie. [*CbR-Ma,p93,94]

Sire: Lizzie

Nature: Visionary

Demeanour: Fanatic

Generation: 13th

Embrace: 1997

Apparent Age: 20

Physical: Strength 3, Dexterity 2, Stamina 3

Social: Charisma 1, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 2, Wits 4

Talents: Alertness 2, Athletics 1, Brawl 1, Empathy 1, Expression 4, Malkavian Time 5, Streetwise 1

Skills: Animal Ken 2, Crafts 2, Drive 2, Firearms 1, Stealth 2

Knowledges: Academics 1, Computer 1, Linguistics 1, Medicine 2, Politics 1, Science 2

Disciplines: Auspex 4, Obfuscate 1

Backgrounds: Allies 1, contacts 2, Resources 1, Status 2

Virtues: Conscience 4, Self-Control 4, Courage 2

Morality: Humanity 8

Derangements: Memory Lapses

Willpower: 6

Notes: Garcia can speak Spanish

Rex <13> [DAV,p93]

The Dionysian <?> Sire of Darian Streck. He steps in and out Arcadia. He seems to be keenly interested in Malkavian illumination. He gathered with five other Methuselahs and removed Dementation from the Camarilla Malkavians. [Cb-Ma,p59] [CbR-Ma] [EV,p64]

Brude <?> He gathered with five other Methuselahs and removed Dementation from the Camarilla Malkavians. [CbR-Ma]

The Black Hag <?> A Seeress. She gathered with five other Methuselahs and removed Dementation from the Camarilla Malkavians. [CbR-Ma]

Alchias <?> Prince of Syracuse in 265 BC. Sunk into torpor after the Third Punic War and was never heard of again. [CbR-Ve,p18]

Sphinx <?> The creature who presented the riddle of god and mad to Oedipus. [CBM]

Andre Milano <?> Sire of Alicia Barrows. Killed by Alicia. [CF]

Alicia Barrows <?> (1401) Embraced by Andre Milano. Archbishop. [CF,p58-59]

Al-Ussa <?> In torpor under Mecca. Worshipped as an idol before the days of the Prophet. She is believed to be one of the 360 g-ds that was worshiped in pre-Islam Arabia. One of the three sisters the Daughters of the Sun worship. [WoD2] [VoN] [CabN] [SoG,p100]

Aristotle de Laurent <?> Adopted Sire of Beckett. One of the Mnemosyne, who recently published the Elohim Fragment of the Book of Nod. A co-author of the Encyclopaedia Vampyrica. [BoN] [TC3] [NoP] [EV,p202] [CC,p46]

Crazy Jane <?> (17th century) Embraced by Mad Tom. Probably killed her sire. [Cb-Ma,p1□,63] [EV,p55]

Adam <?> Embraced by Madame La Veel. Appeared in Las Vegas claiming his name was "Tom Cruise". Antitribe [Cb-Ma] [GttC] [GttS]

Marge Kahn <?> Follow the Path of Evil Revelations. Member of the Black and True Hand. Antitribe [DSotBH] [EV,p101]

Jharkav <?> [BoN]

Mad Tom <?> Sire of Crazy Jane. [Cb-Ma,p63] [EV,p109]

Agaricus <?> Prince of Hobart, Tasmania since its foundation in 1804. [WoD2] [EV,p12]

Bloody Mary <?> Elder of San Francisco. [Pariah]

Madame La Veel <?> Sire of Adam. [Cb-Ma]

Genevieve de Limoge <?> Elder daughter of Malkav's line. She was harassed by the demon Elmolech, but the Clan came to her aid and drove the demon insane. [CbR-Ma]

Rasputin <?> The Mad Monk of Russia. [Cb-Ma]

Gordon Smith <?> [Cb-Ma]

O'Grady <?> [AC,p43]

Playboy <?> Antitribe [NoP]

Jackie <?> Antitribe [PG2,p131]

Gerald <?> He lives in Hong Kong. [WoD1,p90]

Sabado <?> [Cb-Ve]

Samir <?> [WoD2]

Damon <?> [GttC]

Joey Two-Cuts <?> Antitribe [GttS]

Pitch Bend <?> [GttS]

Lucia d'Avilla <?> [GttS]

Dev/Null <?> [VtMR]

Daniel <?> [CbR-Ma]

Daguienne <?> Sire of Pelinka. [CbR-Ma]

Pelinka <?> Embraced by Daguienne. He drew the heraldic shields for each of the clans. The representatives for each clan were delighted, except Rafael de Corazon, who didn't like the idea of having the Toreador coat-of-arms drawn by a Malkavian. These symbols, which fell out of use after the Convention of Thorns they are the shields you can see in the Dark Ages books. [CbR-Ma]

Becker <?> [CbR-Ma]

Drew <?> [CbR-Ma]

Ringall <?> [CbR-Ma]

Fitzgerald <?> [CbR-Ma]

Pearl <?> [CbR-Ma]

Canterer <?> [CbR-Ma]

Drozodny <?> Pack priest. Antitribe [CbR-Ma]

Marleybone <?> [CbR-Ma]

Mantius <?> [CbR-Ma]

Angheliki <?> [CbR-Ma]

Pack <?> [CbR-Ma]

Midian <?> Prince of Hamburg in 1230. He has Diablerized visitors to his city. He hallucinate that his victims have become apart of his court. He has stopped Diablerizing claiming that his court is full. [PGHC,p224]

Lethe <?> Elected Malkavian Justicar in 1504. [A&T,p34]

Matthew Dresden <?> Malkavian Justicar til 1959 unknown when he was elected. [A&T]

NOSFERATU

Nosferatu / Absimiliard <3> Embraced by Zillah. Sire of Yima, Vasilisa, Abraxes, Nuckalavee, Gorgo, Echidna, Azazel, Melachote, The Matriarch, Gayomart, Illuyankas and Baba Yaga. He was said to be extremely beautiful; cursed by Caine (CbR-Tz says it was by Tzimisce) because he tried to Diablerized his sire or defaced a statue of the first murderer. Former lover of Arikel and still alive somewhere under a mountain range in Eastern Europe. (TC4) explains that "The web's true master, the Nosferatu Antediluvian who inspired Zelios to construct the geomantic structure hundreds of years ago, finally seek to use it to destroy the Toreador Antediluvian." He recently awakened Vasilisa to send her to kill Baba Yaga. Thought to be the Aralu named Al-Mahri or Ninmug in Enoch of the Shadowlands. Fled from human contact either at the bottom of the sea or Antarctica where he sits rotting, but ultimately unable to end his own unlife because he hasn't the willpower. Another theory per Gehenna is that Absimiliard is not the actual Antediluvian and that the Antediluvian made the world forget he ever existed with the mastery of Obfuscate. Details from Nightshade Dies at Gehenna with 5 other Antediluvians when the child Saulot atones for the sins of Cainites. Details from The Crucible of G-d: Absimiliard assaults the earth with creatures he created eons ago. He is Diablerized by an Antediluvian known as the Shaper, she calls herself "Sarah." [Cb-No,p13-16] [WoD1,p57] [CotI,p55] [VtM1] [DSotBH] [TC4] [NoP] [CbR-Tz] [LS4] [EV,p12] [PGLC] [ToJ:G,p18]

Baba Yaga, the Little Mother <4> (-5000) Embraced by Absimiliard. Sire of Gutka, Melitta Wallenberg and Sergei Voshkov. Rage across Russia says Baba Yaga was a priestess for her people who tried to fight the Nosferatu antediluvian, who had come to predate on them. She used her magic to drive him off, which seemed to work, but He returned later. Impressed with her talent, he Embraced her. She had the option, being a spiritually aware sort of girl, of dying, and not becoming a vampire, but elected to allow the change in order to finally defeat him. As he gloated over her, she cast a terrible spell to save her people, and summoned up several Wyrms-dragons. He easily fooled

them into chasing after illusions, but she had one last spell, although it would mean her soul. In her hatred (and possibly partly for her love for her people), she cast it, summoning up a REALLY big twisty-nasty and promised to serve him eternally if he would rid the land of Nosferatu. The big Nasty and Nosferatu had a ruck, and Baba Yaga never saw the outcome, but later the summoned Twisty returned and demanded his promise be fulfilled. Maybe the Twisty was really an obfuscated Nosferatu antediluvian, punishing her.... Anyway, she was now doomed, twisted by hatred, cut off from the life flow of her motherland and people, and more bitter because of it. She's still pretty possessive about it though, but in a selfish way. She awoke from torpor in 1990 in Russia. Her death at the hands of Vasilisa is described in (NoP.) (TCIV) Baba Yaga is rumoured to be killed by Karsh or Jalan-Aajav. [*WoD1,p57] [RaR,p90] [NoP,p100] [CotI,p55] [TbN,p87] [CbR-No] [TCIV,p119] [PGLC] (Russian Legend)

Sire: Absimiliard

Nature: Fanatic

Demeanour: Monster

Generation: 4th

Embrace: 5000 BC

Apparent Age: indeterminate

Physical: Strength 8, Dexterity 6, Stamina 9

Social: Charisma 6, Manipulation 6, Appearance 0

Mental: Perception 7, Intelligence 9, Wits 7

Talents: Alertness 4, Brawl 7, Intimidation 8, Subterfuge 5

Skills: Animal Ken 4, Etiquette 6, Pilot 7 (mortar & pestle), Stealth 4, Survival 6

Knowledges: Alchemy 8, Area Knowledge (Russia) 9, Investigation 3, Linguistics 3, Medicine 2, Occult 9

Disciplines: Animalism 7, Auspex 7, Celerity 3, Dominate 8, Fortitude 8, Obfuscate 7, Potence 7, Presence 8, Thaumaturgy 9

Backgrounds: Status 7, Fame 3 (legends), Retainers 3, (cat, mouse and something else), Resources 4

Virtues: Conscience 0, Self-Control 2, Courage 4

Morality: Humanity 0

Derangements: Delusions (?) of grandeur

Willpower: 10

Vasilisa, the Nictuku <4> Embraced by Absimiliard. Nictuku. A young child who was slated for execution by his village for killing his family and several other villagers. Absimiliard was impressed by the boy's ruthlessness and Embraced him. It usually takes the form of Vasilisa (a small girl), Koshchei the Deathless, Baba Yaga, Anastasia, et cetera, to hunt its prey. It doesn't have a name it remembers; over twice the age of Baba Yaga. Awakened recently and killed Baba Yaga in 1999. Vasilisa is said to be twice as olde as Baba Yaga estimating it's Embrace around -10,000 BC. [NoP,p101]

Sire: Absimiliard

Nature: Unknowable

Demeanour: varies, Child in the Grandmother's House story

Generation: 4th

Embrace: unknown

Apparent Age: indeterminate; occasionally appears as a child

Yima <4> Embraced by Absimiliard. Yima was said to have been Embraced long before Caine's curse on the clan. It's generally accepted that Yima saw the coming flood and (in a fashion similar to Noah) took each of his best in pairs and retreated to

his subterranean sanctuary. There is a great debate as to whether or not Yima was struck with the curse. Some say he was because he inadvertently broke the law forbidding him to take disfigured things with him. Those who think he was not affected do so because they believe Caine favored him and thus took pity on him. Meaning that there is the possibility of a Nosferatu Methuselah untouched by the curse. In essence, Yima is to the Nosferatu what the Grail is to Christian Knights. In a letter written on 10/31/00, Calebros expressed his belief that the Yima is just "another story of the Nictuku" saying that what else would a flawless ancestor do but destroy his vile cousins. [LS4] [PGLC]

Abraxes, Lord of Mists <4> Embraced by Absimiliard. Nictuku. [Cb-No,p17] [EV,p12] (Greek Legend)

Nuckalavee, the Skinless <4> Embraced by Absimiliard. Nictuku. The Nuckalavee is the most horrible of all the Scottish elves. He lives mainly in the sea, but was also held responsible for ruined crops, epidemics, and drought. His breath could wilt the crops and sicken the livestock. He looks like a horse whose legs are part fin; he has an enormous snout-like mouth, and a single, fiery eye. His arms reach to the ground, his body is distorted and his huge head sways on a small neck, as if it is to weak to hold the head. The most gruesome about his appearance is the fact that he has no skin. Black blood courses through yellow veins and the pale sinews and powerful muscles are clear to see. He has an aversion of running water and those who are chased by him have only to cross a stream to get rid of him. [Cb-No,p17] [EV,p122] (Scottish Legend)

Gorgo, She who Screams in Darkness <4> Embraced by Absimiliard. Nictuku. Has arisen, so say the Nosferatu in the Amazonian Jungle. [Cb-No,p17] [WoD2] [EV,p83] (South American Legend)

Echidna, The Mother of Foulness <4> Embraced by Absimiliard. Nictuku. [Cb-No,p17] [EV,p67]

Azazel, The Abomination <4> Embraced by Absimiliard. Nictuku. (Hebrew Yom Kippur Demon) [Cb-No,p17] [EV,p26]

Melchoate <4> Embraced by Absimiliard. Sire of Androvikus. [LS4] [PGLC]

Gayomart <4> Embraced by Absimiliard. [PGLC]

Illuyankas <4> Embraced by Absimiliard. [PGLC]

Gutka, Salt Queen <5> (-2000) Embraced by Baba Yaga. Embraced underneath what will become Krakow. Lives in the salt mines. Fell into torpor in the end of the 16th century; arose in 1997. [*TbN,p87] [NoP,p101]

Sire: Baba Yaga

Nature: Survivor

Demeanour: Rogue *Survivor

Generation: 5th

Embrace: 2000 BC

Apparent Age: indeterminate

Physical: Strength 6, Dexterity 3, Stamina 8

Social: Charisma 2, Manipulation 5, Appearance 0

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 5, Brawl 6, Dodge 4, Intimidation 6, Leadership 1

Skills: Animal Ken 3, Etiquette 1, Herbalism 3, Melee 5, Stealth 4, Survival 4

Knowledges: Hearth Wisdom 3, History (Poland) 4, Investigation 2, Linguistics 1, Medicine 2, Occult 4

Disciplines: Animalism 5, Celerity 3, Dominate 4, Fortitude 3, Obfuscate 6, Potence 6, Protean 2

Backgrounds: Herd 5

Virtues: Conscience 0, Self-Control 4, Courage 5

Morality: Humanity 1

Willpower: 9

Notes: Gutka can speak Slavonic.

Tarique al-Hajji <5> (807) Sire of Vizier Mazed ibn Tarique. A Spanish Kindred converted to Islam, ruler of Mecca and Medina. Leader of the Bay't Mutasharid in the Ashirra sect. The Hajj Nosferatu take their name from him. He says nothing of his sire. [*WoD2,p94-96] [VoN]

Sire: unknown

Nature: Architect

Demeanour: Visionary

Generation: 5th

Embrace: 807

Apparent Age: Late 30s

Physical: Strength 5, Dexterity 3, Stamina 6

Social: Charisma 7, Manipulation 5, Appearance 0

Mental: Perception 8, Intelligence 5, Wits 4

Talents: Acting 3, Alertness 5, Dodge 4, Empathy 7, Intimidation 7, Leadership 6, Subterfuge 6

Skills: Animal Ken 3, Etiquette 4, Melee 7, Music (leading the Salah) 5, Stealth 6, Survival 6

Knowledges: Law (Islamic) 5, Linguistics 6, Occult 5, Theology 8

Disciplines: Animalism 2, Auspex 5, Celerity 3, Fortitude 4, Obfuscate 6, Potence 5, Presence 5, Protean 2, Sahr 5

Sahr Paths: Hidae Imam 5

Backgrounds: Allies 5, Contacts 4, Herd 5, Influence 4, Retainers 3, Status 5

Virtues: Conscience 5, Self-Control 5, Courage 4

Morality: Humanity 10

Willpower: 9

Melitta Wallenberg <5> (~1000) Embraced by Baba Yaga. Sire of Ellison Humboldt. Ellison's lover. She lies in torpor under Berlin. [BbN,p52,84]

Sergei Voshkov, the Eyes of the Crone <5> (1991) Embraced by Baba Yaga. [RaR,p96] [Cb-No,p65] [*NoP,p103] [EV,p190]

Sire: Baba Yaga

Nature: Fanatic

Demeanour: Autist

Generation: 5th

Embrace: 1991

Apparent Age: late 60s

Physical: Strength 5, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 5, Appearance 0

Mental: Perception 5, Intelligence 4, Wits 6

Talents: Alertness 5, Athletics 3, Brawl 4, Dodge 4, Intimidation 6, Leadership 5, Subterfuge 5

Skills: Animal Ken 1, Drive 4, Etiquette 3, Firearms 5, Melee 3, Security 5, Stealth 5, Survival 3,

Knowledges: Bureaucracy 3, Investigation 6, Linguistics 5, Occult 1, Politics 5

Disciplines: Obfuscate 7, Potence 4, Dominate 4, Fortitude 2, Auspex 4, Celerity 1, Thaumaturgy 1, Animalism 4, Protean 2

Virtues: Conscience 0, Self-Control 5, Courage 5

Humanity: 1

Willpower: 10

Androvikus <5> Embraced by Melachoate. Sire of Rasalon. Dwelled in Herodium (a keep of some kind or other). Was dying in LS4. [LS4]

Trajan <5> Sire of Powell. He manipulated ancient Rome, until ousted by the Ventrue. Self induced torpor from then until 12th century. Note that the Spanish Trajan was emperor of Rome from 97 to 117. [DC,p29,32] [LAbN,p102] [EV,p167]

Cristo <5> Sire of Petrodon. [AC,p85]

Alexius <5> Embraced by same as Tarique. Sire of Khalid. Byzantine, he is a former prelate of the Eastern Orthodox Church. [WoD2] [CbN1] [CbN2,p104]

Hauzal <5> Sire of Dondinni. [CotN]

Kothar <6> (before 1000 BC) Sire of Ephraim. Leader of the Nosferatu network in Jerusalem. He falls into Torpor during the 14th century when the Black Death sweeps through the middle east. His followers visit him and when he returns they know they will have to sacrifice some of their group to him.

[*JbN,p89] [EV,p104]

Sire: unknown

Nature: Fanatic

Demeanour: Caretaker

Generation: 6th

Embrace: before 1000 BC

Apparent Age: Ancient

Physical: Strength 4 (Gnarled), Dexterity 3, Stamina 5 (Determined)

Social: Charisma 3, Manipulation 5 (Evangelistic)

Mental: Perception 5 (Watchful), Intelligence 4 (Knowledgeable), Wits 3

Talents: Acting 5 (Feign Weakness), Alertness 5 (Ambushes), Athletics 1, Brawl 3, Dodge 3, Empathy 5 (Afflicted), Intimidation 3, Larceny, Leadership 5 (Inspirational), Subterfuge 5 (Find Weakness)

Skills: Animal Ken 4 (Vermin), Crafts 3, Herbalism 3, Stealth 5 (Shadows), Survival 5 (Wilderness)

Knowledges: Hearth Wisdom 4 (Jewish), Investigation 5 (Web of Contacts), Linguistics 3, Occult 3, Politics 4 (City)

Disciplines: Animalism 6, Auspex 3, Celerity 4, Dominate 4, Fortitude 5, Mortis 2, Obfuscate 6, Potence 6, Presence 3, Protean 3

Backgrounds: Allies 3, Contacts 5, Herd 4, Resources 2, Retainers 5

Virtues: Conscience 4, Self-Control 4, Courage 3

Morality: Road of Heaven 8

Willpower: 8

Thaddeus <6> (22) [AH,p39]

Aine "Black Annis" / "Gentle Annie" Mecha, the Destroyer <7-6> (47) Embraced by Bhallaire. She Diablerized her own sire. [*WoD1,p30] (Scottish legend)

Sire: Bhallaire

Nature: Fanatic

Demeanour: Deviant

Generation: 6th

Embrace: AD 47

Apparent Age: indeterminate

Physical: Strength 7, Dexterity 5, Stamina 5

Social: Charisma 2, Manipulation 1, Appearance 0

Mental: Perception 3, Intelligence 1, Wits 2

Talents: Alertness 7, Brawl 7, Dodge 6, Investigation 4

Skills: Animal Ken 1, Melee 6, Stealth 6, Survival 3

Knowledges: none

Disciplines: Animalism 2, Obfuscate 6, Potence 4, Protean 3

Backgrounds: none

Virtues: Conscience 1, Self-Control 1, Courage 5

Morality: Humanity 0

Willpower: 6

Derangements: Vengeance, Delusion of Grandeurs (divine Avatar), Arrogance, Obsession (killing)

Volker <6> (689) Volker was sent as a spy into Paris in 19th century. [EV,p188]

Josef von Bauren <6> (1006) Attended the Convention of Thorns. Inner Circle Member. One of the founders of the Camarilla and first Nosferatu Justicar til 1504. Wears monk robes. Native of Munich, Germany. Adopted Federico DiPadua. [*GC1,p59] [GC2,p19] [GttC] [TC2,p94] [EV,p189] [A&T,p34]

Sire: unknown

Nature: Judge

Demeanour: Autocrat

Generation: 6th

Embrace: 1006 (born 943)

Apparent Age: Early 60s

Physical: Strength 5, Dexterity 4, Stamina 5

Social: Charisma 3, Manipulation 5, Appearance 0

Mental: Perception 6, Intelligence 3, Wits 4

Talents: Alertness 5, Brawl 3, Diplomacy 5, Empathy 4, Leadership 3, Streetwise 6, Subterfuge 5

Skills: Animal Ken 5, Blind Fighting 5, Debate 3, Meditation 4, Melee 4, Stealth 7

Knowledges: Kindred Lore 5, Linguistics 4, Occult 4, Sewer Lore 5

Disciplines: Animalism 4, Celerity 3, Dominate 3, Fortitude 5, Obfuscate 8, Potence 5

Backgrounds: Allies 5, Contacts 6, Elder Status 4, Influence 5, Resources 4

Virtues: Conscience 2, Self-Control 5, Courage 3

Morality: Humanity 3

Willpower: 8

Matron Violetta <6> (1078) Member of the Isaac Conspiracy [*GC1,p45]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1078 (born ?)

Apparent Age: 70 or older

Physical: Strength 6, Dexterity 3, Stamina 5

Social: Charisma 3, Manipulation 4, Appearance 0

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Alertness 3, Brawl 4, Dodge 4, Intimidation 3, Streetwise 4, Subterfuge 4

Skills: Blind Fighting 2, Etiquette 4, Melee 4, Stealth 7, Traps 5

Knowledges: City Secrets (Vienna) 4, Kindred Lore 3, Sewer Lore 5

Disciplines: Animalism 2, Dominate 2, Obfuscate 6, Potence 2, Thaumaturgy 4

Thaumaturgical Paths: Path of Corruption 4

Backgrounds: Allies 5, Contacts 5, Elder Status 1, Influence 4, Resources 3

Virtues: Conscience 1, Self-Control 5, Courage 4

Morality: Humanity 4

Willpower: 8

Dondinni, Monitor of Genoa <6> (1132) Embraced by Hauzal. Inconnu. Considered to be an expert on new bloodlines. He is particularly worried about the Daughters of Cacophony.

[PG2,p131] [*CotN,p100] [GttC] [GttS]

Sire: Hauzal

Nature: Visionary

Demeanour: Survivor

Generation: 6th

Embrace: 1132

Apparent Age: varies

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 0

Mental: Perception 5, Intelligence 4, Wits 3

Talents: Alertness 4, Athletics 3, Brawl 3, Dodge 5, Empathy 4, Interrogation 3, Intrigue 4, Leadership 2, Scrounging 4, Search 4, Streetwise 5, Subterfuge 5

Skills: Animal Ken 4, Firearms 2, Melee (staff) 4, Security 3, Stealth 5, Survival 3

Knowledges: Academics 1, Area Knowledge (Genoa) 5, Bureaucracy 3, Camarilla Lore 3, City Secrets (Genoa) 4, Expert

Knowledge: Inconnu Lore 3, Investigation 5, Linguistics 2, Occult 4, Politics 5, Research 4, Sabbat Lore 3

Disciplines: Animalism 4, Auspex 3, Celerity 2, Dominate 2, Fortitude 3, Obfuscate 7, Potence 6, Protean 4, Vicissitude 3

Backgrounds: Allies 4, Contacts 5, Herd 2, Mentor 3, Resources 2, Retainers 2

Virtues: Conscience 3, Self-Control 4, Courage 5

Morality: Humanity 9

Derangements: Phobia: fire (Dondinni fears fire more than the average Kindred; his difficulty for Rotschreck rolls is always 10)

Willpower: 7

Notes: Dondinni can speak French and Latin

Khalid al-Rashid <6> (1191) Embraced by Alexius. Sire of Peter Walenski and Tammy Walenski. He arrived in Chicago in 1871. Primogen. [CbN1,p96] [CbN2,p103-104] [PG2,p121] [WoD2] [EV,p17]

Subitai <6> (13th century) He was Embraced in Poland. He is in Hong Kong Primogen. [WoD1,p95] (Mongol leader under Genghis Khan)

Alonso Cristo Petrodon de Seville aka. Petrodon <6> (1348) Embraced by Cristo. Sire of Julio Martinez and Cock Robin. He was made an Archon by Justicar Castillo. Nosferatu Justicar elected in 1985 and held the seat til his assassination in 1997 in Chicago. He is the only Justicar to live in the US and stays mainly in Seattle. [AC,p16,85] [CotN,p46] [GttC] [EV,p132] [GttA]

Mateusz Gryzbowsky <6> (1397) Antitribe [*GC2,p64]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1397

Apparent Age: Early 30s (??)

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 2, Manipulation 2, Appearance 0

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 3, Dodge 4, Hagglng 2, Scrounging 4, Sense Deception 2, Streetwise 2, Subterfuge 3

Skills: Animal Ken 3, Melee 2, Security 2, Stealth 2, Survival 2

Knowledges: Astronomy 2, City Secrets (Krakow) 3, Clan Lore (Nosferatu) 4, Investigation 3, Linguistics 4, Mathematics 2, Medicine 2, Metallurgy 3, Occult 3, Science 3, Sewer Lore 3

Disciplines: Animalism 5, Obfuscate 5, Potence 6

Backgrounds: Contacts 5, Influence 3, Morale 5

Virtues: Callousness 3, Instincts 3, Morale 5

Morality: none

Willpower: 7

Julio Martinez <7-6> (1437) Embraced by Petrodon. Antitribe. [CF,p70]

Ellison Humboldt, the Truth in the Walls <6> (1532) Embraced by Melitta Wallenberg. [BbN,p16,52]

Sabanu <6> Sire of Rabbat. He is a servitor of Baba Yaga. [KMW,p24]

Boronisk <6> Sire of Parovich. [MibN]

Marienna <6> Sire of Federico DiPadua. Cruel and whimsical. [TC2,p97]

Powell <6> Embraced by Trajan. Sire of Warwick. [DC,p52]

Ja'far al-Medinat <6> Sire of ibn Ja'far. [CabN,p102]

Bhallaire <6> Sire of Aine. He was Diablerized by Aine around 50bc. [WoD1,p30]

Rasalon <6> Embraced by Androvikus. Sire of Sradish. Traveled around much of Europe and kept a journal on all of his discoveries. Told people that his sire was a childe of the Matriarch so that they would not know he was of a Nictuku line. Said he was Nictuku in lineage only, that he was not a monster. [LS4]

Vasilli the Penitent Dog <6> Sire of Maleki. Embrace Maleki by an order of Magnus. [CobN,p100]

Hannibal <6> Sire of Zelios. [TbN,p85] [TC2] [TC3]

Yehuda <6> Sire of Josef Zvi. [TbN,p86]

Fra'Gerard <6> Sire of Fra'Raymond. [CobN,p101]

Vizier Mazen ibn Tarique <6> Embraced by Tarique al-Hajji. First child of Tarique. [WoD2] [VoN]

Ephraim <7> (-722) Embraced by Kothar. Sire of Hannah. Nosferatu infiltrator. He watches over Kothar's slumbering form. Is known as Ephraim Goldstein in the 20th century. [*JbN,p91] [EV,p68]

Sire: Kothar

Nature: Martyr

Demeanour: Celebrant

Generation: 7th

Embrace: 722 BC

Apparent Age: late 40s

Physical: Strength 2, Dexterity 3, Stamina 5 (Tough)

Social: Charisma 5 (Charming), Manipulation 5 (Smooth)

Mental: Perception 5 (Attentive), Intelligence 4 (Sharp Memory), Wits 3

Talents: Acting 4 (Character Acting), Alertness 3, Brawl 2, Dodge 3, Empathy 2, Subterfuge 4

Skills: Crafts 3 (Tailor), Etiquette 3, Stealth 3

Knowledges: Investigation 2, Law 2, Linguistics 3, Politics 2

Disciplines: Animalism 3, Auspex 4, Celerity 3, Dominate 4, Fortitude 6, Obfuscate 3, Obtenebration 2, Potence 4, Protean 3, Quietus 1

Backgrounds: Allies, Contacts 2, Resources 2

Virtues: Conscience 3, Self-Control 3, Courage 2

Morality: Road of Heaven 7

Willpower: 6

Madame Cloaca <7> (356) [*GC2,p32]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 7th

Embrace: 356 (born 321)

Apparent Age: Indeterminable

Physical: Strength 3, Dexterity 2, Stamina 5

Social: Charisma 2, Manipulation 5, Appearance 0

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Acting 3, Alertness 4, Brawl 2, Dodge 4, Empathy 3, Streetwise 3, Subterfuge 3

Skills: Animal Ken 3, Stealth 5

Knowledges: History 3, Kindred Lore 3, Linguistics 3, Sewer Lore 3

Disciplines: Animalism 3, Auspex 3, Dominate 3, Obfuscate 4, Potence 3

Backgrounds: Allies 2, Contacts 3, Herd 1, Resources 4

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Humanity 5

Willpower: 8

Malachite / Maleki, Broken Rock of Constantinople <7>

(842) Embraced by Vasilli the Penitent Dog. Sire of The Three.

Embraced in Constantinople. He was in Damascus hunting Baali. In 1230 he is traveling with Markus Musa Giovanni

looking to destroy the Sargon Codex. Member of The Michaelites. [CobN,p100] [*BC,p87] [EV,p109] [PGLC] [PGHC,p141]

Sire: Vasilli the Penitent Dog

Nature: Defender

Demeanour: Judge

Generation: 7th

Embrace: A.D. 842

Apparent Age: indeterminate

Physical: Strength 3, Dexterity 5, Stamina 6

Social: Charisma 4, Manipulation 2, Appearance 0

Mental: Perception 6, Intelligence 5, Wits 4

Talents: Alertness 4, Dodge 3, Empathy 5, Intimidation 2, Leadership 2, Subterfuge 3

Skills: Animal Ken 1, Crafts 2, Etiquette 3, Melee 3, Music 2, Stealth 4, Survival 3

Knowledges: Academics 4, Law 2, Linguistics 4, Occult 4, Politics 3

Disciplines: Animalism 1, Auspex 1, Celerity 2, Fortitude 2, Obfuscate 4, Potence 4, Presence 1, Protean 2

Backgrounds: Allies 2, Contacts 4, Herd 1, Resources 2, Status 4

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Road of Chivalry 7

Willpower: 8

Zelios, Master Mason <7> (1020) Embraced by Hannibal. Sire of Marusca. Constructed the geomantic Web hundreds of years ago, inspired by the Nosferatu Antediluvian... Zelios looks almost completely normal... except that he appears to be carved from stone. Zelios goes to the New World and becomes a Primogen of a city. Died in 1999. [*TbN,p83] [TC1,p83]

[TC2,p95] [TC3,p88] [TC4,p89] [CbR-Tz] [EV,p196]

Sire: Hannibal

Nature: Architect

Demeanour: Pedagogue

Generation: 7th

Embrace: 1020

Apparent Age: early 30s

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 0

Mental: Perception 5, Intelligence 4, Wits 3

Talents: Alertness 4, Dodge 2, Leadership 3, Subterfuge 3

Skills: Crafts (Architecture) 6, Stealth 3

Knowledges: Academics 3, Occult (Ley Lines and Geomancy, Intuitive) 4, Science (Engineering) 4

Disciplines: Animalism 1, Auspex 3, Dominate 4, Obfuscate 3, Potence 3

Backgrounds: Allies 3, Contacts 3, Resources 3, Status (Fame) 4

Virtues: Conscience 2, Self-Control 5, Courage 3

Morality: Humanity 6

Willpower: 6

Fra' Raymond, Leper Knight of St. Lazarus <7> (1158) Embraced by Fra' Gerard. Arrives in 1186 in Constantinople with his brood from the Crusader States. They are hidden by the malachite Nosferatu. He is a Leper Knight of St. Lazarus. [*CobN,p101] [LS4]

Sire: Fra' Gerard

Nature: Defender

Demeanour: Caretaker

Generation: 8th

Embrace: A.D. 1158

Apparent Age: early 60s

Josef Zvi <7> (1160) Embraced by Yehuda. Usurped Princesdom of Prague from Rudolf Brandl. Defender of the Ghetto of Prague. Thrall of Tzimisce Elder Shaagra. [*TbN,p85] [TC2] [PGLC] [PGHC,p70]

Sire: Yehuda

Nature: Defender

Demeanour: Judge

Generation: 7th

Embrace: 1160

Apparent Age: 18

Physical: Strength 5, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 0

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Alertness 3, Athletics 1, Brawl 4, Dodge 1, Empathy 2, Intimidation 2, Larceny 1, Subterfuge 1

Skills: Animal Ken 2, Crafts 2, Etiquette 1, Herbalism 1, Melee 3, Stealth 3

Knowledges: Academics 4, Investigation 2, Law 1, Linguistics 2, Medicine 1, Occult 2

Disciplines: Animalism 2, Obfuscate 3, Potence 3

Backgrounds: Contacts 3, Resources 1, Status 3

Virtues: Conscience 3, Self-Control 1, Courage 4

Morality: Humanity 5

Willpower: 5

Notes: Josef can speak Greek and Hebrew

Ibn Ja'far, the Golden Son of Cairo <7> (1193) Embraced by Ja'far al-Medinat. Sire of Shahid. Once a leprous boy gifted by a dying saint a golden coin. Now a Hajj without the holy coin and faith has grown stale in his place. Councilor and Leader of the Hajj in Cairo. Member of the Banual-Hajj khitta. [*CabN,p101-103]

Sire: Ja'far al-Medinat

Nature: Penitent

Demeanour: Fanatic

Generation: 7th

Embrace: 1193

Apparent Age: a child, no older than 12

Physical: Strength 3, Dexterity 3, Stamina 6

Social: Charisma 5, Manipulation 3, Appearance 0

Mental: Perception 4, Intelligence 5, Wits 4

Talents: Alertness 4, Brawl 4, Dodge 3, Empathy 4, Expression 3, Intimidation 3, Leadership 5, Streetwise 5, Subterfuge 3

Skills: Animal Ken 4, Etiquette 3, Melee 5, Stealth 4, Survival 5

Knowledges: Academics (theology) 4, Area Knowledge (Cairo) 5, Area Knowledge (Damascus) 3, Bureaucracy 1, Investigation 4, Law 5, Linguistics 4, Medicine 2, Occult 5, Politics 4, Science 3

Disciplines: Animalism 5, Auspex 3, Celerity 2, Fortitude 4, Obfuscate 4, Potence 5, Presence 1, Dur-An-Ki (Mesopotamian Blood Magic) 5

Sorcerous Paths: Life's Water 5, Covenant of Nergal 4, Suleiman's Laws 2

Backgrounds: Allies 5, Contacts 5, Influence 3, Retainers 4, Status 5

Virtues: Conscience 3, Self-Control 5, Courage 5

Morality: Humanity 7

Willpower: 6

True Faith: 0 (formerly 5)

Rabbat <7> (13th century) Embraced by Sabanu. Sire of Augusti. She is the 12th of the Red List. [*KMW,p21-24] [EV,p138]

Sire: Sabanu, servitor of Baba Yaga

Nature: Sycophant

Demeanour: Poltroon

Generation: 7th

Embrace: 13th century

Apparent Age: Late 70s

Physical: Strength 4, Dexterity 5, Stamina 5

Social: Charisma 2, Manipulation 4, Appearance 0

Mental: Perception 5, Intelligence 2, Wits 4

Talents: Alertness 5, Dodge 4, Empathy 3, Scrounging 5, Streetwise 4

Skills: Animal Ken 4, Disguise 3, Drive 3, Mechanic 4, Repair 3, Stealth 4

Knowledges: Geography 3, History 3, Kindred Lore 2, Linguistics 4, Medicine 2, Naturalist 2, Sewer Lore 5

Disciplines: Animalism 5, Auspex 1, Celerity 2, Dominate 2, Fortitude 6, Obfuscate 5, Potence 4, Protean 2

Backgrounds: None

Virtues: Conscience 1, Self-Control 4, Courage 3

Morality: Humanity 2

Willpower: 7

Alexander Danov <7> (□1400) He picked the name □Danov' in Russia during the mid-to-late 19th century. [VtM1,p220] [*VtM2,p250-251]

Sire: unknown

Nature: Judge

Demeanour: Architect

Generation: 7th

Embrace: before 1400(?)

Apparent Age: early 30s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 0

Mental: Perception 4, Intelligence 5, Wits 4

Talents: Acting 3, Alertness 5, Athletics 2, Brawl 2, Dodge 3, Empathy 1, Leadership 2

Skills: Animal Ken 3, Drive 1, Etiquette 2, Firearms 2, Music 3, Stealth 4, Survival 4

Knowledges: Bureaucracy 1, Computer 4, Law 1, Linguistics 3, Medicine 1, Occult 3, Politics 1, Science 2

Disciplines: Animalism 4, Auspex 2, Obfuscate 3, Potence 3

Backgrounds: Resources 4, Retainers 1, Status 2

Virtues: Conscience 4, Self-Control 3, Courage 4

Morality: Humanity 9

Willpower: 7

Federico DiPadua, the Right Hand of the Camarilla <7>

(1444) Embraced by Marienna. Attended the Convention of Thorns. Archon. Sent into torpor by Cardinal Polonia at the Battle of New York, 2000. [*CotN,p53] [TC2,p93] [NoP]

Sire: Marienna ("adopted" by Josef von Bauren)

Nature: Judge

Demeanour: Architect

Generation: 7th

Embrace: 1444

Apparent Age: difficult to determine; sometimes appears as mid-30s

Physical: Strength 4, Dexterity 4, Stamina 6
Social: Charisma 3, Manipulation 3, Appearance 0
Mental: Perception 5, Intelligence 3, Wits 4
Talents: Alertness 4, Athletics 5, Brawl 5, Dodge 3, Intimidation 4, Leadership 3, Subterfuge 4
Skills: Archery 3, Melee 5, Ride 4, Stealth 5, Survival 4
Knowledges: Academics 2, Finance 2, Investigation 4, Linguistics 3, Occult 4, Politics 7
Disciplines: Animalism 3, Auspex 4, Celerity 1, Fortitude 2, Obfuscate 6, Potence 5
Backgrounds: Contacts 4, Mentor 4, Resources 4, Retainers 4
Virtues: Conscience 3, Self-Control 3, Courage 4
Morality: Humanity 6
Willpower: 6
Notes: Federico can speak English, French, Hungarian and Russian

Parovich, the Enemy Within <7> (1467) Embraced by Boronisk. Sire of Kristian, Anastasia and Raul. Nosferatu Primogen in Milwaukee, leader of a Sabbat assault in 1993. Antitribe [MibN,p43] [EV,p125]

Warwick <7> (1584) Embraced by Powell. Sire of Lawrence Meeks and Kurt Densch. [DC,p32,52] [NOBn,p61]

Cock Robin, Nosferatu Justicar <7> (1757) Embraced by Petrodon. Nosferatu Justicar elected in 1998. [*CotN,p45] [GttC] [EV,p53]
Sire: Alonso Cristo Petrodon de Seville
Nature: Architect
Demeanour: Conformist
Generation: 7th
Embrace: 1757
Apparent Age: indeterminate
Physical: Strength 6, Dexterity 2, Stamina 5
Social: Charisma 3, Manipulation 2, Appearance 0
Mental: Perception 3, Intelligence 4, Wits 6
Talents: Alertness 4, Athletics 2, Brawl 3, Dodge 2, Empathy 1, Intimidation 1, Leadership 1, Scrounging 3, Streetwise 3, Subterfuge 2
Skills: Animal Ken 2, Crafts (jewelry/silversmith) 3, Demolitions 2, Etiquette 1, Firearms 2, Melee 3, Performance (woodwinds) 3, Stealth 4, Survival 3, Traps 3
Knowledges: Academics 2, Camarilla Lore 5, Clan Knowledge (Nosferatu) 4, Computer 2, Investigation 5, Linguistics 1, Medicine 1, Occult 2, Sabbat Lore 3, Science (metallurgy) 4, Sewer Lore 5
Disciplines: Animalism 6, Auspex 2, Fortitude 3, Obfuscate 5, Potence 2
Backgrounds: Herd (vermin) 6, Mentor (Inner Circle) 6, Resources 4, Retainers (spy network) 5, Status 5
Virtues: Conscience 2, Self-Control 3, Courage 5
Morality: Humanity 5
Willpower: 7

Meyer Amschel Rothschild <7> (1812) One of the most influential Kindred in Frankfurt.[EV,p143]

Kurt Densch <8-7> (1913) Embraced by Warwick. [DC,p54]

Christianus Lionel, the Mad Chronciler <7> (1915) Librari-

ans Pack. Antitribe [MobN,p94] [*NoP,p155]

Sire: unknown

Nature: Visionary

Demeanour: Curmudgeon

Generation: 7th

Embrace: 1915

Apparent Age: indeterminate

Peter Walenski <7> (1950) Embraced by Khalid. Died in 1993. [CbN1,p99]

Tammy Walenski <7> (1950) Embraced by Khalid. [CbN1,p99] [CbN2,p105]

Elmer Polanski <7> (1957) Vampire of Cleveland, Ohio. [BN,p5]

Tommy <?-7> Sire of Cedrick Calhoun. He was a Diablerist and killed a Malkavian. Dead. [CbN2,p108]

Jacob Durgal <7> Sire of Alberich. [DAV]

Virginia <7> Sire of Nathaniel Bordruff. She is an old Nosferatu. [CbN2,p106]

Francis Broderick <7> Sire of Nathan - Arlen. [DCbN]

Petra <7> Sire of Jara Drory. [DC,p54]

Ghanat <7> Sire of Echo. [KMW,p97]

Umm al-Mawt <7> Sire of Shagaret al-Durr. [CabN,p105]

Gerhardt the Lizard <7> Sire of Teresita. Destroyed by Teresita and a pack of Sabbat. [MCbN,p81]

Mihail of Sinaia <7> Servitor of the Clan Founder. [TC4,p73]

Yacoub <7> Sire of Moussa ibn Yacoub. [VoN,p211]

Sradish <7> Embraced by Rasalon. [LS4]

Shutatarra <7> Sire of Samsi. His new childer adopted Assyrian names in his desire to replace his childer lost to the crusades. [VoN]

Absalon <7> Previously exerted influence over the Archbishop of Lund, now a contender for princedom of Copenhagen. Designer of the Treaty of Arkona. [DAE]

Elzbieta Jurofsky <7> [CbN1,p98]

Kokopell Mana the Kachina, Nosferatu Primogen <7> [SFbN,p106]

Jurgis Rudkus <7> [CbN,p98]

Moussa ibn Yacoub <8> (93) Embraced by Yacoub. Has always known Damascus as his home, from his mortal years, past his embrace and straight into vampirism. Earned the Nosferatu's

attention because of his Roman Clientele and the secrets they shared with him. Came to lead the Damascus Nosferatu after the Baali destroyed his sire. The Baali's destruction is his personal vendetta, and it's one he is unwilling to share.

[*VoN,p211]

Sire: Yacoub

Nature: Survivor

Demeanour: Innovator

Generation: 8th

Embrace: 93

Apparent Age: unknown

Hamad al-Badajoz, the Engineer <8> (934) Embraced by Saleh. Was going to die from a collapsed tunnel under Cordoba but was Embraced to keep the knowledge of building and construction. [*IbN,p122]

Sire: Saleh

Nature: Loner

Demeanour: Innovator

Generation: 8th

Embrace: 934

Apparent Age: mid-40s

Physical: Strength 5, Dexterity 2, Stamina 3

Social: Charisma 1, Manipulation 2, Appearance 0

Mental: Perception 3, Intelligence 3, Wits 2

Talents: Alertness 4, Brawl 3, Dodge 3, Subterfuge 2

Skills: Crafts 5, Stealth 2, Survival 3

Knowledges: Academics 3, Hearth Wisdom 1, Linguistics 3, Science 4, Seneschal 1

Disciplines: Animalism 1, Auspex 2, Fortitude 3, Obfuscate 4, Potence 5

Backgrounds: Contacts 4, Herd 3, Status 2

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 5

Willpower: 6

Nicolo, Wretch of Venice <8> (1002) Embraced by Maria. Leader of Venice's beleaguered Nosferatu. [*BC,p88]

Sire: Maria

Nature: Rebel

Demeanour: Penitent

Generation: 8th

Embrace: 1002

Apparent Age: mid-40s

The Three <8> (1096) Embraced by Malachite. They have a mental link between them. [*CobN,p101]

Sire: Malachite

Nature: Loner

Demeanour: Survivor

Generation: 8th

Embrace: A.D. 1096

Apparent Age: late childhood

Marusca, Wild Woman of Hermanstadt <8> (1110) Embraced by Zeliros. Sire of Ruxandra. Prince of Hermanstadt, Transylvania around 1200. [*TbN,p88] [TC2] [TC3]

Sire: Zeliros

Nature: Survivor

Demeanour: Autocrat

Generation: 8th

Embrace: 1110

Apparent Age: late 20s

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 0

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 3, Athletics 3, Brawl 3, Dodge 2, Leadership 3

Skills: Animal Ken 5, Herbalism 4, Stealth 4, Survival 4

Knowledges: Hearth Wisdom 3, Investigation 3, Linguistics 2, Medicine 4, Seneschal 3

Disciplines: Animalism 4, Auspex 4, Obfuscate 3, Protean 5

Backgrounds: Contacts 3, Resources 3, Status 2

Virtues: Conviction 3, Instinct 4, Courage 4

Morality: Beast 8

Willpower: 8

Samsi, Leper of Aleppo <8> (1155) Embraced by Shutatarra. A native of Aleppo, she and her sire's other childer adopted Assyrian names in his desire to replace his childer lost to the crusades. Her conversion to Islam seems completely natural to her, despite knowing of her sire's obsession with his historical roots. [*VoN,p98]

Sire: Shutatarra

Nature: Jester (Fanatic)

Demeanour: Caretaker

Generation: 8th

Embrace: 1155

Apparent Age: indeterminate

Ruxandra / Alexander, Ruler from the Shadows <9-8>

(1175) Embraced by Marusca. Object of Nova Arpad's Blood Hunt, change to Alexander the blood hunt was issued. Primo-gen of Vienna in 1897. [*TbN,p90] [TC2,p94] [TC3] [TC4,p33]

Sire: Marusca

Nature: Celebrant

Demeanour: Autocrat

Generation: 8th

Embrace: 1175

Apparent Age: 17

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 0

Mental: Perception 5, Intelligence 4, Wits 3

Talents: Acting 5, Alertness 4, Athletics 2, Brawl 2, Dodge 3, Larceny 3, Subterfuge 3

Skills: Herbalism 2, Melee 3, Stealth 3, Survival 2

Knowledges: Hearth Wisdom 2, Investigation 3, Occult 2

Disciplines: Animalism 1, Auspex 2, Obfuscate 3

Backgrounds: Contacts 2, Herd 2, Influence 3, Mentor 3, Resources 3, Status 1

Virtues: Conscience 3, Self-Control 2, Courage 4

Morality: Humanity 4

Willpower: 8

Hannah <8> (1180) Embraced by Ephraim. Roam the city of Jerusalem. Reached Golconda in the Far East and never returned. [*JbN,p92] [EV,p87]

Sire: Ephraim

Nature: Loner

Demeanour: Judge

Generation: 8th

Embrace: 1180

Apparent Age: mid-teens

Physical: Strength 2, Dexterity 1, Stamina 3
Social: Charisma 2, Manipulation 2, Appearance 0
Mental: Perception 4 (Attentive), Intelligence 2, Wits 2
Talents: Alertness 3, Brawl 2, Dodge 2, Empathy 3, Search 3, Subterfuge 3
Skills: Stealth 3
Knowledges: Hearth Wisdom 2, Linguistics 2
Disciplines: Animalism 2, Obfuscate 4, Potence 3
Backgrounds: Contacts 2, Status 1
Virtues: Conscience 3, Self-Control 3, Courage 2
Morality: Road of Heaven 5
Willpower: 4

Shagaret al-Durr, the Tree of Pearls <8> (1257) Embraced by Umm al-Mawt. Sire of Petra. Shagaret is believed to be the leader of the Gehenna cult known as Allah Walid, she is not. She is a founding member though. Shape shifters that have moved into Cairo recently admire Shagaret as some kind of kindred spirit. Member of the Banual-Hajj khitta.

[*CabN,p104,105]

Sire: Umm al-Mawt
Nature: Architect
Demeanour: Caregiver
Generation: 8th
Embrace: 1257

Apparent Age: indeterminate

Physical: Strength 3, Dexterity 3, Stamina 4
Social: Charisma 4, Manipulation 5, Appearance 0
Mental: Perception 4, Intelligence 4, Wits 3
Talents: Alertness 4, Athletics 2, Brawl 2, Dodge 3, Empathy 4, Expression 2, Intimidation 3, Leadership 4, Streetwise 1, Subterfuge 4
Skills: Animal Ken 3, Crafts 2, Etiquette 4, Melee 3, Stealth 4, Survival 4
Knowledges: Academics 4, Area Knowledge 1, History 4, Investigation 3, Law 1, Linguistics 3, Medicine 1, Occult 4, Politics 4
Disciplines: Animalism 4, Auspex 3, Dominate 4, Fortitude 3, Obfuscate 4, Potence 3, Presence 5
Backgrounds: Allies 4, Contacts 4, Influence 2, Resources 3, **Retainers** (ghuls) 4, Status 3
Virtues: Conscience 2, Self-Control 5, Courage 4
Morality: Humanity 5
Willpower: 7

Augustin <8> (1449) Embraced by Rabbat. Sire of Calebros and Radcliffe with Teeth. Represents his clan in Vienna's secret council. [EV,p25]

Alberich <8> (1481) Embraced by Jacob Durgal. [DAV,p94]

Ingram Fizer <8> (1593) Embraced by Neville of Kent. Black Hand Dominion and Shakar. Codename Falstaff. Antitribe [CC,p96-97]

Sire: Neville of Kent
Nature: Conniver
Demeanour: Architect
Generation: 8th
Embrace: 1593

Apparent Age: indeterminate

Physical: Strength 3, Dexterity 5, Stamina 4
Social: Charisma 2, Manipulation 4, Appearance 0

Mental: Perception 5, Intelligence 3, Wits 4
Talents: Alertness 4, Athletics 2, Brawl 4, Dodge 5, Expression 2, Intimidation 3, Streetwise 5, Subterfuge 5
Skills: Animal Ken 3, Art of Memory 5, Crafts (wheelwright) 1, Firearms 3, Melee 4, Security 4, Stealth 5, Survival 2
Knowledges: Academics 2, Black Hand Lore 4, Computer 3, Investigation 5, Linguistics 3, Occult 2, Politics 3
Disciplines: Animalism 3, Auspex 4, Obfuscate 5, Potence 3, Quietus 1
Backgrounds: Allies 2, Black Hand Membership 5, Contacts 5, **Influence** 2, Resources 3, Retainers 2, Sabbath Status 3
Virtues: Conviction 2, Instinct 4, Courage 3
Morality: Path of Caine 3
Willpower: 6

Teresita, Godmother of the Damned <8> (1672) Embraced by Gerhardt the Lizard. Dominion of the Black Hand. When there is no Seraphs in Mexico City, Teresita is the city's ranking member of the Black Hand. Wishes to be named the Seraph to replace the abandoned seat created by Izhim ur-Baal. Teresita has been promoted to be an acting Seraph of the Black Hand. Antitribe [*MCbN,p81,82] [CC,p46]

Sire: Gerhardt the Lizard
Nature: Creep Show
Demeanour: Caretaker
Generation: 8th

Embrace: 1672

Apparent Age: unpleasantly indeterminate
Physical: Strength 3, Dexterity 3, Stamina 4
Social: Charisma 3, Manipulation 4, Appearance 0
Mental: Perception 3, Intelligence 5, Wits 5
Talents: Brawl 3, Empathy 2, Instruction 3, Intimidation 3, Leadership 2, Streetwise 2, Subterfuge 4
Skills: Animal Ken 3, Etiquette 2, Security 4, Stealth 3, Survival 3
Knowledges: Black Hand Lore 4, Camarilla Lore 2, Computer 1, Investigation 2, Linguistics 1, Sabbath Lore 4
Disciplines: Animalism 4, Auspex 3, Fortitude 2, Obfuscate 4, Potence 4, Presence 2
Backgrounds: Alternate Identity 2, Black Hand Membership 3, Rituals 2
Virtues: Conviction 3, Instinct 2, Courage 3
Morality: Path of Power and the Inner Voice 5
Willpower: 6

Notes: Teresita can speak French

Nathan - Arlen <8> (1697) Embraced by Francis Broderick. Sire of Amos. [*DCbN,p60]

Sire: Francis Broderick
Nature: Poltroon
Demeanour: Autist

Generation: 8th
Embrace: 1697

Apparent Age: Indeterminate

Physical: Strength 4, Dexterity 2, Stamina 4
Social: Charisma 3, Manipulation 2, Appearance 0
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Acting 4, Alertness 4, Brawl 3, Dodge 2, Empathy 4, Intimidation 2, Leadership 2, **Streetwise** 2, Subterfuge 4
Skills: Animal Ken 4, Melee 2, Music 1, Repair 1, Stealth 5, Survival 4

Knowledges: Computer 2, Investigation 3, Law 2, Linguistics 3, Medicine 2, Occult 4, Politics3

Disciplines: Animalism 5, Auspex 4, Dominate 1, Obfuscate 5, Potence 3, Protean 2

Backgrounds: Allies 3, Contacts 2, Herd 5, Influence 1, Status 3

Virtues: Conscience 5, Self-Control 5, Courage 3

Morality: Humanity 6

Willpower: 7

Shahid, Keeper of the Word <8> (1737) Embraced by Ibn Ja'far. Listens to his mentor pray every night. Has fallen in love with his sire's greatest rival's childe Petra. Member of the Banual Hajj khitta. He spoked with Petra outside of the church of Abu Serga arguing to let Dr Netchurch inside [*CabN,p103,104] [ToJ:G,p7]

Sire: Ibn Ja'far

Nature: Masochist

Demeanour: Penitent

Generation: 8th

Embrace: 1737

Apparent Age: early 20s

Physical: Strength 4, Dexterity 2, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 0

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 3, Athletics 2, Brawl 3, Dodge 3, Empathy 5, Expression 3, Streetwise 4, Subterfuge 2

Skills: Animal Ken 3, Crafts 3, Etiquette 1, Melee 2, Stealth 3, Survival 4

Knowledges: Academics 1, Area Knowledge 5, Expert Knowledge (theology) 3, Investigation 3, Law 1, Linguistics 2, Medicine 3, Occult 4

Disciplines: Animalism 3, Fortitude 3, Obfuscate 4, Potence 4, Protean 1

Backgrounds: Allies 4, Contacts 3, Mentor 4

Virtues: Conscience 5, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 6

Lawrence Meeks <8> (1769) Embraced by Warwick. Sire of Avery, Roger and Martin. [NObN,p61]

Jara Drory <8> (1801) Embraced by Petra. [DC,p54]

Echo <8> (1875) Embraced by Ghanat. Sire of Hut and Thackery. She is an Alastor. [KMW,p97]

Clive Cooper <8> (1884) [HK,p84]

Cedrick Calhoun <8> (1925) Embraced by Tommy. [CbN2,p107]

Nathaniel Bordruff <8> (1926) Embraced by Virginia. Sire of Elucid. Vampire hunter. [CbN1,p101] [CbN2,p105]

Kristian, Leader of Childer <8> (1985) Embraced by Parovich. Sire of Mort Sheaffer. [MibN,p45]

Anastasia, the Beauty Within <8> (1989) Embraced by Parovich. [MibN,p44]

Raul - Blood Doll <8> (1990) Embraced by Parovich. [MibN,p46]

Icarus, the Manchurian Candidate <?-8> Committed several Diablerie on Camarilla Kindred. Through Dominate became a spy for the Sabbat. His real name is either Douglas Portillo or Vicente Lozillon. Antitribe [*MCbN,p82,83]

Sire: Unknown

Nature: Survivor

Demeanour: Enigma

Generation: 8th (apparently through Diablerie)

Embrace: Unknown

Apparent Age: indeterminate

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 0

Mental: Perception 4, Intelligence 4, Wits 5

Talents: Alertness 2, Brawl 4, Dodge 3, Empathy 2, Panhandling 1, Streetwise 1, Subterfuge 4

Skills: Animal Ken 2, Firearms 2, Fire Dancing 1, Melee 2, Performance 2, Security 1, Stealth 4, Survival 3

Knowledges: Black Hand Lore 2, Camarilla Lore 1, Computer 2, Investigation 1, Occult 1, Sabbat Lore 1

Disciplines: Animalism 2, Fortitude 3, Obfuscate 5, Potence 4, Protean 2

Backgrounds: Alternate Identity 1, Contacts 1

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 6

Willpower: 4

Don Armando de Madrid <8> Sire of Alonzo Guillen. [LAbN]

Darvlanov <8> Sire of Raputin. [BbN,p52]

Oliver the Black <8> Sire of Montrose. [NoP]

Tomlynn Sinclair - Tom <8> Archon of Karl Schrekt, Tremere Justicar. [BbN,p109]

Radcliffe With Teeth <8> Sire of Gerard Rafin. Deceased. [NYbN,p74]

Gaius Orsini <8> Prince of Orvieto in early 13th century. Installed by Constantius, the Prince of Rome, after the death of Marcos. [TP,p139]

Genevieve "Ragged Jenny" de London <8> Criminal mastermind of London and Promethean. [DAE]

Tub of Flesh <8> [MC,p32]

Lukas, Abbot of Totten <9> (1121) Embraced by Sigmund the Leper. Made a pact with a demon to have his appearance look like his mortal self in exchange for a 100 innocent souls for the next 100 years (1215), looks like he will not complete the pact. [*AC-DA,p68]

Sire: Sigmund the Leper

Nature: Monster

Demeanour: Child (sometimes Penitent)

Generation: 9th

Embrace: 1121

Apparent Age: mid-teens

Nicodemus <9> (1122) Embraced by Henri. Cult member of the Masons of Marseilles.

[*AC-DA,p49]

Sire: Henri

Nature: Loner

Demeanour: Innovator

Generation: 9th

Embrace: 1122

Apparent Age: 40 or more

Harold Tanner, "Holborn Harry" the archivist <9> (1348)

Embraced by Richard de Worde. Was Embraced during the Black Death plague of 1348. Sire died in 1356. [*LbN,p89,90]

Sire: Richard de Worde

Nature: Traditionalist

Demeanour: Director

Generation: 9th

Embrace: 1348

Apparent Age: Indeterminate

Physical: Strength 4, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 4, Appearance 0

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Alertness 2, Dodge 3, Empathy 2, Streetwise 3, Subterfuge 2

Skills: Animal Ken 2, Stealth 3, Survival 3

Knowledges: Area Knowledge (London) 5, Camarilla Lore 3, City Secrets (London) 4, Investigation 5, Law 4, Medicine 3, Occult 3, Politics 3, Science 3

Disciplines: Animalism 3, Auspex 4, Celerity 3, Obfuscate 4, Potence 2

Backgrounds: Contacts 4, Influence 1, Status 1

Virtues: Conscience 2, Self-Control 5, Courage 3

Morality: Humanity 5

Willpower: 7

Note: Harold pretends to be pained by the holiness of Westminster Abbey and St. Paul's Cathedral but he is immune to the Faith effects associated with churches.

Calebros, the Erstwhile Prince <9> (1780) Embraced by Augustin. Prince pro tem of New York City in 1999 for one year.

Becomes a friend of Ramona. He's the Nosferatu with the old typewriter and an aversion to electric lighting. Details from Nightshade: Goes to London to help Jan Pieterzoon and several Kindred in creating the Convention of Fire. [NybN,p72]

[VC,p67] [*ToJ:G,p237]

Sire: Augustine

Nature: Martyr (sometimes Penitent)

Demeanour: Director

Generation: 9th

Embrace: 1780

Apparent Age: indeterminate

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 5, Appearance 0

Mental: Perception 5, Intelligence 5, Wits 4

Talents: Alertness 4, Brawl 4, Intimidation 3, Leadership 3, Streetwise 5, Subterfuge 4

Skills: Animal Ken 3, Crafts 1, Drive 2, Melee 1, Performance 2, Security 2, Stealth 4, Survival3

Knowledges: Academics 4, Camarilla Lore 2, Computer 1, Finance 3, Investigation 5, Linguistics 3, Occult 3, Politics 4,

Sabbat Lore 1, Science 2, Sewer Lore 3

Disciplines: Animalism 3, Auspex 1, Celerity 1, Fortitude 2, Obfuscate 5, Potence 3, Protean 2

Backgrounds: Clan Prestige 2, Contacts 5, Herd 3, Influence 3, Mentor 5, Resources 4, Status 4

Virtues: Conscience 2, Self-Control 3, Courage 2

Morality: Humanity 5

Willpower: 7

Notes: Calebros can speak Greek, Latin, Russian and Spanish.

Petra, Matron of Abu Serga <9> (1800) Embraced by Shagaret al-Durr. Petra has met a thinblood that is pregnant and is not affected by Petra's faith. Petra believes this is a sign from G-d and pledges her protection of the extraordinary young girl and her unborn child. Her form is unique, the clan disformity manifested itself as what appears to be divine stigmata. Blood runs from Petra's eyes when not Obfuscated. Member of the Banu Ahl ar-Raya khitta. Protested to Dr Netchurch being at the church of Abu Serga when he went to Cairo. [*CabN,p115,116] [ToJ:G,p7]

Sire: Shagaret al-Durr

Nature: Caregiver

Demeanour: Martyr

Generation: 9th

Embrace: 1800

Apparent Age: late 20s

Physical: Strength 2, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 2, Appearance 0

Mental: Perception 5, Intelligence 3, Wits 3

Talents: Alertness 4, Athletics 3, Brawl 2, Dodge 3, Empathy 5, Expression 3, Streetwise 3, Subterfuge 2

Skills: Animal Ken 4, Etiquette 3, Melee 2, Stealth 2, Survival 3

Knowledges: Academics 1, Area Knowledge 3, Investigation 4, Linguistics 3, Medicine 4, Occult 3

Disciplines: Animalism 4, Auspex 2, Fortitude 1, Obfuscate 5, Potence 2

Backgrounds: Allies 3, Contacts 2, Influence 3, Retainers 2

Virtues: Conscience 5, Self-Control 4, Courage 4

Morality: Humanity 9

Willpower: 8

True Faith: 3

Rathe Haversham, "Prince Fagin" <9> (1801) Embraced by Blind Peter. His Embrace was from a wager between two Kindred about how he would react if he lost his mortal ties.

[*LbN,p87-89]

Sire: Blind Peter

Nature: Penitent

Demeanour: Architect

Generation: 9th

Embrace: 1801

Apparent Age: extremely advanced

Physical: Strength 4, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 0

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 3, Empathy 3, Leadership 3, Streetwise 5, Subterfuge 4

Skills: Etiquette 3, Security 3, Survival 3

Knowledges: Academics 1, Finance 4, Law 3, Politics 2

Disciplines: Auspex 3, Dominate 4, Obfuscate 3, Potence 2

Backgrounds: Herd 5, Influence (underworld) 4, Mentor 1,

Resources 0 (3 as "Prince Fagin," though obtaining these resources may take some time, as they come mostly from ill-gotten goods that must be fenced.)

Virtues: Conscience 1, Self-Control 3, Courage 1

Morality: Humanity 5

Willpower: 6

Alonzo Guillen <9> (1832) Embraced by Don Armando de Madrid. [LAbN,p80]

Montrose, a.k.a. Geoffrey Alan Montrose, the Prince's Talon <9> (1843) Embraced by Oliver the Black. Prince of Las Vegas' chief confidant and enforcer. [*NoP,p122] [GttC] [BM]

Sire: Oliver the Black

Nature: Conformist

Demeanour: Traditionalist

Generation: 9th

Embrace: 1843

Apparent Age: early 40s

Avery <9> (1851) Embraced by Lawrence Meeks. [NObN,p62]

Violet Mary, the Invisible Harpy <9> (1854) Embraced by Alexander. [*LbN,p90-92]

Sire: Alexander

Nature: Architect

Demeanour: Martyr

Generation: 9th

Embrace: 1854

Apparent Age: indiscernible

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 0

Mental: Perception 2, Intelligence 3, Wits 3

Talents: Alertness 3, Dodge 2, Empathy 3, Expression 2, Subterfuge 3

Skills: Etiquette 5, Performance 1, Stealth 4, Survival 2

Knowledges: Investigation 2, Linguistics 2, Politics 4

Disciplines: Auspex 2, Obfuscate 4, Protean 3

Backgrounds: Influence 3, Resources 3, Retainers 5

Virtues: Conscience 3, Self-Control 3, Courage 23

Morality: Humanity 5

Willpower: 5

Roger <9> (1865) Embraced by Lawrence Meeks. [NObN,p63]

Martin <9> (1871) Embraced by Lawrence Meeks. [NObN,064]

The Mouse, Information Broker <9> (1875) Embraced by Harold Tanner. Has gathered some information about certain vampires going missing and some gathering between Mages and Kindred. [*tRS,p102]

Sire: Harold Tanner

Nature: Survivor

Demeanour: Conniver

Generation: 9th

Embrace: 1875

Apparent Age: Early 40s

Gerard Rafin, aka Uncle Smelly <9> (1905) Embraced by Radcliffe With Teeth. Obsessed with technology and legends of the Nictuku. Root administrator of the SchreckNET. [WoD2]

[NoP] [*NYbN,p74] [EV,p178]

Sire: Radcliffe With Teeth

Nature: Pedagogue

Demeanour: Fanatic

Generation: 9th

Embrace: 1905

Apparent Age: indeterminate, though gray hair suggests middle age at least

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 2, Manipulation 3, Appearance 0

Mental: Perception 3, Intelligence 5, Wits 2

Talents: Brawl 4, Dodge 4, Intimidation 2, Leadership 2, Streetwise 2, Subterfuge 2

Skills: Animal Ken 2, Crafts (repair) 4, Drive 1, Firearms 2, Melee 4, Security 4, Stealth 3, Survival 2

Knowledges: Academics 1, Area Knowledge (Manhattan, Lower East Side) 4, Camarilla Lore 2, City Secrets 1, Computer 5, Computer Hacking 4, Enigmas 1, Investigation 2, Linguistics 2, Occult 3, Politics 2, Research 4, Sabbat Lore 2, Science 2, Sewer Lore 4

Disciplines: Animalism 2, Fortitude 3, Obfuscate 4, Potence 4

Backgrounds: Contacts 5, Resources 4, Status 2

Virtues: Conscience 4, Self-Control 4, Courage 4

Morality: Humanity 6

Willpower: 5

Notes: Gerard can speak English and Spanish

Rasputin, the Unstoppable Fury <9> (1917) Embraced by Darvianov. Sire of Amelia. [BbN,p52]

Amos <9> (1929) Embraced by Nathan - Arlen. Sire of George Lawrence. [*DCbN,p61]

Sire: Nathan

Nature: Judge

Demeanour: Caregiver

Generation: 9th

Embrace: 1929

Apparent Age: 38

Physical: Strength 3, Dexterity 3, Stamina 5

Social: Charisma 3, Manipulation 3, Appearance 0

Mental: Perception 4, Intelligence 1, Wits 3

Talents: Acting 2, Alertness 4, Athletics 1, Brawl 3, Dodge 1, Empathy 4, Intimidation 3, Leadership 1, Streetwise 5, Subterfuge 3

Skills: Animal Ken 2, Drive 2, Melee 2, Music 2, Security 2, Stealth 4, Survival 2

Knowledges: Bureaucracy 2, Investigation 2, Law 2, Linguistics 1, Medicine 1, Occult 1, Politics 3

Disciplines: Animalism 3, Fortitude 2, Obfuscate 4, Potence 5

Backgrounds: Allies 5, Contacts 2, Retainers 5, Status 3

Virtues: Conscience 5, Self-Control 4, Courage 4

Morality: Humanity 8

Willpower: 6

Cicatriz, Bishop of Tijuana <9> (1944) Embraced by Humo. Has some information about Gehenna and the Time of Thin Blood that makes him very interesting in California. Antitribe [*CotN,p31] [GttS]

Sire: Humo

Nature: Survivor

Demeanour: Sadist

Generation: 9th

Embrace: 1944

Apparent Age: indeterminate

Physical: Strength 2, Dexterity 2, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 0

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Athletics 3, Brawl 3, Dodge 4, Intimidation 3, Subterfuge 4

Skills: Animal Ken 1, Crafts 2, Drive 1, Firearms 2, Melee 2, Stealth 2 Survival 5

Knowledges: Academics 1, Investigation 4, Linguistics 2, Occult 5, Politics 3, Science 1

Disciplines: Animalism 3, Fortitude 1, Necromancy 1, Obfuscate 2, Potence 3

Necromantic Paths: Sepulchre Path 1

Backgrounds: Contacts 3, Influence 1, Resources 2, Rituals 4, Sabbat Status 3

Virtues: Conviction 3, Instinct 4, Courage 4

Morality: Path of Caine 6

Derangements: Gluttony

Willpower: 7

Notes: Cicatriz can speak English and Mayan

Tommy Walker "Euclid" <9> (1964) [CbN1,p104]

Hut <9> (~1980) Embraced by Echo. He is an Alastor. [KMW,p99]

Thackery <9> (1984) Embraced by Echo. He is an alastor. [KMW,p99]

Roach <9> Member of the Deathbringers Sabbat nomad pack. Antitribe [*SHS]

Sire: unknown

Nature: Cavalier

Demeanour: Sycophant

Generation: 7th

Embrace: unknown

Apparent Age: unknown

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Alertness 3, Athletics 3, Brawl 5, Dodge 3, Intimidation 4, Intrigue 2, Streetwise 3, Subterfuge 2

Skills: Acrobatic 2, Blind Fighting 3, Demolitions 2, drive 2, Etiquette, Fast Draw 2, Firearms 5, Interrogation 2, Melee 5, Security 5, Stealth 3

Knowledges: Area Knowledge 2, Bureaucracy 1, Camarilla Lore 2, City Secrets 3, Investigation 2, Sabbat Lore 3, Sewer Lore 2

Disciplines: Animalism 4, Auspex 1, Celerity 4, Fortitude 4, Obfuscate 2, Obtenebration 1, Potence 2, Protean 2, Quietus 1 Vicissitude 2

Backgrounds: Resources 2, Sabbat Status 3

Virtues: Callousness 5, Instincts 4, Morale 5

Morality: Path of Honour 9

Willpower: 8

Radcliffe Without Teeth <9> Embraced by Augustin. Sire of Gemini. [NYbN,p76] [VC,p67]

Raid <9> Sire of Nahd ibn Raid. [VoN,p97]

Elucid <9> Embraced by Nathaniel Bordruff. Died in 1993. [CbN2]

Indigo <9> Sire of Frank Litzpar. [BbN]

Quetzal <9> Sire of Tock. [NoP]

Demetri <9> [MibN,p115]

Cristina, the Scholar In The Hills <10> (849) Embraced by Domenec. Works with some Assamite Sorcerers to keep texts safe. During the WW II she is falls to a band of Assamites who mistakenly blame her for the loss of Moorish occult texts.

[*IbN,p121]

Sire: Domenec

Nature: Caretaker

Demeanour: Survivor

Generation: 10th

Embrace: 849

Apparent Age: indeterminate

Physical: Strength 5, Dexterity 3, Stamina 5

Social: Charisma 3, Manipulation 4, Appearance 0

Mental: Perception 5, Intelligence 3, Wits 4

Talents: Alertness 4, Athletics 2, Brawl 4, Dodge 4, Larceny 5, Leadership 3, Subterfuge 5

Skills: Animal Ken 5, Crafts 3, Stealth 5, Survival 5

Knowledges: Hearth Wisdom 5, Linguistics 3, Occult 2

Disciplines: Animalism 5, Auspex 2, Fortitude 3, Obfuscate 5, Potence 3, Presence 1

Backgrounds: Allies 3, Contacts 3, Resources 1, Status 2

Virtues: Conscience 2, Self-Control 5, Courage 4

Morality: Humanity 6

Willpower: 9

Nahd ibn Raid, Immortal 'Udul <10> (896) Embraced by Raid. Was a well respected man, with many children by several wives. Was struck down with illness in his forties. Still he wasn't convinced that he had accounted for his soul. On his deathbed he cried out for another chance, his sire answered that call. [*VoN,p97]

Sire: Raid

Nature: Judge

Demeanour: Penitent

Generation: 10th

Embrace: 896

Apparent Age: early 40's

Paulov Rasporavitch <10> (1905) Sire of Rolf. [SC]

Amelia, the Blood Red Tears <10> (1918) Embraced by Rasputin. Sire of Wolfgang. [BbN,p53]

Tock, the Dealer <10> (1942) Embraced by Quetzal. Antitribe. [*NoP,p46]

Sire: Quetzal

Nature: Conniver

Demeanour: Gallant

Generation: 10th

Embrace: 1942

Apparent Age: late 30s

Gemini <10> (1964) Embraced by Radcliffe Without Teeth. Embraced as antitribe but now is Camarilla. [*NYbN,p75,76]

Sire: Radcliffe Without Teeth

Nature: Deviant

Demeanour: Curmudgeon

Generation: 10th

Embrace: 1964

Apparent Age: impossible to tell

Physical: Strength 2, Dexterity 4, Stamina 4

Social: Charisma 1, Manipulation 2, Appearance 0

Mental: Perception 4, Intelligence 2, Wits 4

Talents: Alertness 2, Brawl 1, Dodge 3, Intimidation 1, Intrigue 2, Scrounging 3, Search 3, Streetwise 2

Skills: Animal Ken 1, Firearms 1, Performance 1, Security 4, Stealth 5, Survival 4

Knowledges: Area Knowledge (Manhattan, Queens, Bronx, Brooklyn) 4, City Secrets 2, Computer 2, Investigation 3, Occult 2, Politics 2, Sewer Lore 2

Disciplines: Potence 1, Obfuscate 5, Obtenebration 1

Backgrounds: Clan Prestige 1

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 5

Willpower: 4

George Lawrence <10> (1985) Embraced by Amos. Sire of Glenn Courier. [*DCbN,p62]

Sire: Amos

Nature: Architect

Demeanour: Judge

Generation: 10th

Embrace: 1985

Apparent Age: 35

Physical: Strength 3, Dexterity 2, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 0

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Acting 3, Alertness 4, Athletics 1, Brawl 2, Dodge 2, Empathy 3, Intimidation 2, Leadership 3, Streetwise 3, Subterfuge 1

Skills: Animal Ken 3, Firearms 1, Melee 2, Stealth 3, Survival 1

Knowledges: Bureaucracy 2, Computer 1, Linguistics 1, Politics 3, Science 3

Disciplines: Animalism 2, Auspex 2, Obfuscate 3, Potence 1

Backgrounds: Allies 3, Herd 4, Influence 2, Retainers 3, Status 3

Virtues: Conscience 4, Self-Control 4, Courage 5

Morality: Humanity 6

Willpower: 7

Toby <10> (1988) Embraced by Oswald [*DCbN,p63]

Sire: Oswald

Nature: Praise-Seeker

Demeanour: Perfectionist

Generation: 10th

Embrace: 1988

Apparent Age: 20

Physical: Strength 2, Dexterity 1, Stamina 1

Social: Charisma 1, Manipulation 2, Appearance 0

Mental: Perception 5, Intelligence 5, Wits 5

Talents: Alertness 4, Streetwise 1, Subterfuge 1

Skills: Drive 1, Repair 4, Security 5, Stealth 2

Knowledges: Bureaucracy 1, Computer 5, Finance 2, Investiga-

tion 5, Law 1, Linguistics 1, Politics 3, Science 3

Disciplines: Obfuscate 1, Potence 1

Backgrounds: Allies 2, Mentor 3, Resources 2, Status 1

Virtues: Conscience 4, Self-Control 2, Courage 3

Morality: Humanity 8

Willpower: 6

Frank Litzpar <10> (1992) Embraced by Indigo. Antitribe. [BbN,p68]

Skulk <10> Antitribe. [RoP]

Samuel <10> [VtMR]

Jean de Lyon <10> Sire of Rannulf. [FBC,p14]

Raphael Catarari <10> Shepherds of Caine Pack. Antitribe [MobN,p87] [NoP]

Akuji, the Tale-Weaver <11> (1002) Embraced by Kristoff. From North African Deserts. Lord Jurgen reminds her of her murdered lover Seje. [*UtBC,p87]

Sire: Kristoff

Nature: Defender

Demeanour: Autocrat

Generation: 11th

Embrace: 1002

Apparent Age: mid-30s

Hrothulf, Lord of Wolves <11> (1154) Embraced by Karl Reglav. Member of the Carnival Moriendi. Ringmaster of the animals. [*AC-DA,p63]

Sire: Karl Reglav

Nature: Penitent

Demeanour: Monster

Generation: 11th

Embrace: 1154

Apparent Age: a haggard mid-30s

Rannulf <11> (1181) Embraced by Jean de Lyon. Guide to the catacombs of Jerusalem. [*FBC,p14]

Sire: Jean de Lyon

Nature: Rebel

Demeanour: Survivor

Generation: 11th

Embrace: 1181

Apparent Age: unknown

Physical: Strength 2, Dexterity 4 (Slippery), Stamina 2

Social: Charisma 2, Manipulation 4 (Smooth), Appearance 0

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Acting 1, Alertness 2, Athletics 1, Brawl 1, Dodge 3, Larceny 3, Subterfuge 4 (Fast-Talk)

Skills: Animal Ken 2, Crafts 1, Etiquette 1, Herbalism 1, Stealth 4 (Vanish), Survival 1

Knowledges: Investigation 2, Linguistics 3, Politics 1, Sene-schal 1

Disciplines: Allies 2, Contacts 4, Herd 1

Backgrounds: Animalism 2, Obfuscate 3, Potence 2

Virtues: Conscience 2, Self-Control 5, Courage 3

Morality: Road of Humanity 7

Willpower: 7

Rolf <11> (1944) Embraced by Paulov Rasporavitch. Sire of Darva Felispa. [SC]

Gleen Courier <11> (1988) Embraced by George Lawrence. [*DCbN,p62]

Sire: George Lawrence

Nature: Jester

Demeanour: Deviant

Generation: 11th

Embrace: 1988

Apparent Age: 27

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 0

Mental: Perception 4, Intelligence 2, Wits 4

Talents: Acting 2, Alertness 3, Athletics 3, Brawl 2, Dodge 1, Intimidation 5, Streetwise 3, Subterfuge 1

Skills: Animal Ken 2, Drive 1, Firearms 1, Melee 4, Repair 2, Security 1, Stealth 3, Survival 3

Knowledges: Investigation 3, Law 3, Medicine 2, Occult 2

Disciplines: Animalism 1, Fortitude 1, Obfuscate 1, Potence 2

Backgrounds: Allies 2, Mentor 3, Status 2

Virtues: Conscience 2, Self-Control 4, Courage 5

Morality: Humanity 1

Willpower: 7

Wolfgang, the Maddening Laughter <11> (1990) Embraced by Amelia. Antitribe [BbN,p54]

Malloc <11> (1998) Embraced by Estaban Vasquez. Claims to be an Anarch who has managed to uncover evidence that a faction of the Camarilla wants to ally with the Cathayans and destroy the Anarch Free States. Antitribe [*GttA,p122]

Sire: Estaban Vasquez

Nature: Rogue

Demeanour: Conformist

Generation: 11th

Embrace: 1998

Apparent Age: debatably late twenties

Vilich, Leper Martyr <12> (1193) Embraced by Tybald. [*HoT,p103]

Sire: Tybald

Nature: Loner

Demeanour: Penitent

Generation: 12th

Embrace: 1193

Apparent Age: unknown

Savaric, the Knight of the Doleful Countenance <12> Knight of the Doleful Countenance. [AK,p120]

Elias the Whale <12> The Wretched Pack. Antitribe [MobN,p107]

Fexia <12> Talons pack. Antitribe [NoP]

Gary <12> Sire of Walker Grimes. [HH]

El Diablo Verde <13> (1993) Embraced El Tiburon. [*CotN]

Sire: El Tiburon

Nature: Competitor

Demeanour: Gallant

Generation: 13th

Embrace: 1993

Apparent Age: early 20s, when distinguishable

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 5, Manipulation 2, Appearance 0 (3 in mask)

Mental: Perception 2, Intelligence 2, Wits 2

Talents: Alertness 1, Athletics 5, Brawl 5, Dodge 4, Expression 2, Intimidation 5, Leadership 4, Streetwise 2

Skills: Drive 1, Melee 4, Performance (getting pops) 4, Stealth 1

Knowledges: Finance 1, Linguistics 1, Medicine 1, Occult 1, Politics 1, Wrestling Lore 4

Disciplines: Celerity 5, Fortitude 5, Potence 5, Presence 3

Backgrounds: Allies 5, Fame 4, Herd 4, Retainers 5, Resources 5, Status 1

Virtues: Conscience 4, Self-Control 2, Courage 5

Morality: Humanity 6

Willpower: 10

Notes: El can speak English

Krid <13> (1999) Embraced by Hunchback Mulligan.

[*NYbN,p76,77]

Sire: Hunchback Mulligan

Nature: Competitor

Demeanour: Architect

Generation: 13th

Embrace: 1999

Apparent Age: arguably late 20s to early 30s

Physical: Strength 4, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 2, Appearance 0

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Brawl 2, Empathy 2, Expression 2, Streetwise 3, Subterfuge 3

Skills: Animal Ken 2, Drive 3, Etiquette 2, Performance 1, Stealth 2

Knowledges: Academics 1, Area Knowledge 1, Computer 1, Occult 1, Politics 3

Disciplines: Animalism 1, Auspex 1, Obfuscate 1, Potence 1

Backgrounds: Resources 2

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 4

Mole <13> Fairuza's Pack. Dead in 1998. Antitribe [TC4,p85]

Anna Magdalena, Castillo <7> Nosferatu Justicar during 19th century. Petrodon was an archon of his. [EEW]

Guy Buchain <?> Betrayed his Parisian kinsmen to Lord Navarre by reporting on the clan's attempts to influence Notre Dame's Cathedral construction. Mnemach saw through his deception and he was later executed. Dead [LS4]

Dame Mnemach <?> Skin like thin fabric betraying a web of veins and vessels just beneath the flesh. Saw through Guy Buchain's deception. [LS4]

Okulos <?> Friend of Beckett; trapped in Kaymakli by Echrizo's curse. Details from Nightshade: He was found by Augustus Giovanni when the Antediluvian went into the city to find the necessary pieces for Apotheosis. He was taken prisoner and victim of the Antediluvian's vile temper and rage. Informs

the group of Nephtali that he has found a ritual that if it is read at the location of the lost city, that city will appear from the sands in its original state. This ritual refers to the Second City which is outside of Tanis in the sands of Egypt. [NoP] [ToJ:G,p151]

Cassius <?> Lord of the Catacombs of Rome and one of the oldest Inconnu still living. When his Clan was battling the Giovanni during the 1500's, he learned a great deal of that Clan, and only doubts regarding his objectivity prevented him from being named their Monitor. He is currently hidden near Hong Kong, waiting for the return of the Eastern Kindred there. [WoD1,p98]

Blake <?> The oldest Nosferatu known to be in the British Isles is said to have gone into Torpor to ride out the times. [WoD1,p27]

Zacchaeus <?> A powerful Nosferatu information broker. Who used the catacombs and sewers of Rome. In 1197 he purportedly kept an eye on the Cainite Heresy, with an aim to assembling knowledge that can be used against it. [CH,p76]

Wid <?> Prince of Wollongong (Australia). [WoD2]

Osric <?> Sire of Prudence Stone. He was one of the first colonist to set foot on Vinland. [Cb-No,p66-67]

Cranston <?> Prince of Ottawa. [MobN]

Prudence Stone <?> (18th century) Embraced by Osric. [Cb-No,p66] [DC,p18] [EV,p154]

Horace Slater <?> Sire of Philistine. Lorekeeper of Chatamauga Warren. [Cb-No]

Carlos <?> Elder in Spain. [BoN]

Argus Theophilides <?> Is in love with Erianthe. [WoD2]

Foureyes <?> [NoP]

Sunset <?> Anarch. [NoP]

Jameson <?> [Cb-No]

Chen <?> [WoD1]

Xerxes <?> [Cb-No]

Bat Child <?> [Cb-No]

Pusfinger <?> [Cb-No]

Llewellyn <?> [AC,p43]

Pagi <?> Nosferatu jetsetter. [PG2,p131] [GttS]

Mort <?> Agent provocateur. [GttC]

Peter the Cockroach <?> [GttS]

Bruno, aka Lord Gustaphe Brunelle <?> Killed by a Sabbat pack. [GttS]

Gabrial <?> [PG2]

Vaclav Petalengro <?> Sheriff and scourge of Vienna in 1897. [TC4]

Othelius <?> [VtMR]

Anachriss <?> Elected Nosferatu Justicar in 1504. Alastor. [A&T,p34]

PANDER

created by a Caitiff Named Joseph Pander who joined the Sabbat

Matthew Romans <6> Details from Fair is Foul: Pretending to be a Keeper of 8th gen at the House of Shadows. For years he has acted as an infiltrator for both Sabbat and Camarilla destroying both sects so he can create a new sect with himself at the head. Lasombra has made a deal with him he allows the Ancient to take possession of his body and he gets control of the physical world once it gains dominion of the Abyss. [ToJ:G,p115]

Alfred Benezri, Archbishop of Montreal <8> (1769) Embraced by Moraye the Syrian. [MobN,p85] [*NoP,p156] [EV,p32]

Sire: Moraye the Syrian

Nature: Autocrat

Demeanour: Judge

Generation: 8th

Embrace: 1769

Apparent Age: mid-30s

Jaggedy Andy, Filth Angel <10> (2001) Asked to be dropped off at some club to watch "some Mexican whores dance" with his friends. Feo Ramos said "Si, Senor" and brought him to a Sabbat haven. Who then captured Andy and his friends. Archbishop Sascha Vykos was in town and the Sabbat held a party with the group that was dropped off. Andy spit in Sascha's face. Sascha waved his hand over Andy's face burying his mouth, eyes, ears and nose behind a shield of skull-bone and flesh. Andy was suffocating to death when Sascha told the closest Cainite to Embrace him. Every morning Andy must break open holes for his mouth and eyes through the bone face plate that regenerates every morning. Member of the Filth Angel's Pack. [*MCbN,p84,85]

Sire: Unknown

Nature: Bravo

Demeanour: Conformist (recent change)

Generation: 10th

Embrace: 2001

Apparent Age: early 20s

Physical: Strength 4, Dexterity 2, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 0

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Alertness 1, Athletics 3, Brawl 2, Dodge 1, Intimidation 3

Skills: Crafts 2, Drive 2, Survival 2

Knowledges: Academics 1, Law 2

Disciplines: Celerity 1, Fortitude 1, Potence 2

Backgrounds: None

Virtues: Conscience 2, Self-Control 2, Courage 2

Morality: Humanity 5

Willpower: 3

Notes: Because Andy deliberately hurts himself every evening to see, hear and feed, he suffers one level of lethal damage automatically. Should he heal that damage by expending blood, the bone and caul return, as it does anyway every dusk. Should

he attempt to soak the damage, he cannot break through the bone.

Caroline Bishops <11> [MobN,p97]

Feo Ramos, the Cainite Cabbie <13> (1977) Runs a Cabbie business dropping off polite people where they want to go and rude people at Sabbat Havens. [*MCbN,p83,84]

Sire: Don't Know, don't care

Nature: Conniver

Demeanour: Capitalist

Generation: 13th

Embrace: 1977

Apparent Age: late teens

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 2, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Dodge 3, Empathy 4, Hobby Talent (pop culture) 3, Streetwise 3, Subterfuge 4

Skills: Etiquette 3, Firearms 1, Melee 1, Stealth 1

Knowledges: Investigation 2, Area Knowledge (Mexico City) 4, City Secrets (Mexico City) 4, Linguistics 1

Disciplines: Auspex 4, Celerity 1

Backgrounds: Contacts 5, Resources 1

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Humanity 5

Willpower: 3

Margarite <13> [CbN2,p142]

RAVNOS

Ravnos / Zapathasura / Ravanna / Dracian / Churka <3> Embraced by Irad. Sire of Black Mother, Rakshasa, Chandraputo, Ravana and Ramessu. The Ravnos Ante is said to have sired 5 times in the first century or two of his unlife. The speaker said that there may be more, but that they doubted it because all of the lineages that they were able to recover traced their roots back to those five. Attacked in Bangladesh by the three Kuei-jin Bodhisattva, that died when Technomages executed Project Ragnarok, dropping special neutron bombs designed to destroy Supernaturals. Weather conditions dissipating allowed the Technomages to focus the suns rays from four satellites which reflected the rays to destroy the Antediluvian. This occurred during the Week of Nightmares in mid July of 1999. Instantly after the death of Ravnos the entire clan attacked each other, diminishing them to less than a 100 three nights later. [ToTB] [LS3] [CbR-Ma] [CBR-R] [EV,p139] [PGLC] [ToJ:G,p18]

Black Mother / Marizhashti Kali <4> Embraced by Zapathasura. Sire of Phaedyne and Sybarites' founder Brahman. Diablerized by the Sybarites' founder. She was often mistaken for Kali, the Hindu goddess of death destruction and the end of the world. She was a renowned Prophetess and was famous for her ability to perceive all layers of reality. She later abandoned Zapathasura and his war so he in turn had her name stricken from all recordings. The Brahman, Phuri Dae, Phaedymite, Sybarite, and Yoyari jatis are all descended from her. After Black Mother abandoned Zapathasura, she took the name Marizhashti Kali "The Ghost" and waited for the arrival of Alexander the Great in India. Upon Alexander's arrival with his armies, Marizhashti (a.k.a. Black Mother) Embraced one of his soldiers and told the child to "Go West", in which the soldier did and Marizhashti followed him to Europe and eventually settled in Gaul. It turned out that the soldier was actually not a man at all, it was a woman masquerading as a soldier. The woman's name was Phaedyne (later the founder of the Phaedymites) and she eventually (after creating her line and all) settled in Gaul with her sire and began looking out for her. Marizhashti developed her power base in Gaul and after the Romans conquered Gaul needed a way to ensure the continued existence of her control over the mortal affairs in her city. She Embraced a man (who has been said to be everyone from Julius Ceaser - which according to CB Ventrue revised was NEVER a vampire - to Romulus himself) who was a high member of Caligula's Rome and may have been a confidant of the Emperor. This man created Progeny and the line became the Sybarites (this took a few decades). It was then that Chandraputo deliberately let his teachings filter into Gaul through the Kshatriyas jati (his decedents) in an attempt to bring some of the "rogue lineages" back into the fold. The Sybarites took the teachings of the Kshatriyas and perverted them (which basically ended up being do whatever you want road). The founder (childe of Marizhashti/Black Mother) began his belief that Diablerie was a good thing and set out to do so to his sire. Phaedyne (and a number of the Phaedymites) who had also settled in Gaul pro-

tected Marizhashti against her "brother" and his line. obviously she failed because he ended up getting to Marizhashti and Diablerizing her. [CbR-Ra]

Rakshasa <4> Embraced by Zapathasura. He was said to have unmatched skill at deception. He was Zapathasura's scout for a time. But eventually disagreed with his sire's war and told him so. The two fought and Rakshasa barely escaped. He left and wound up turning into Zapathasura's 2nd greatest enemy (behind Ennoia). After leaving, he allegedly went west to Africa siring many childer as he went (never staying more than a decade with any one of them). The book says (CbR-Ra) that at least 4 North African lineages claim decent from a trickster figure with no name or home. He warned them to prepare for the awakening of his father. The last evidence of his presence in Africa is at least 3000 years old. [CbR-Ra]

Chandraputra <4> Embraced by Zapathasura. He was known as The General. He was the one who would lead the Ravnos into battle. He would coordinate his strategies with the Black Mother and was the only one of the five childer to stay loyal to his sire. He may have ruled over the mortal city-nation of Harappa until it went to was against the inhabitants of Mo-henjo-Daro. The Kshatriyas jati claims decent from The General. [CbR-Ra]

Ravana <4> Embraced by Zapathasura. He was said to have bargained with true demons for power greater than Zapathasura could ever give him. He allegedly vanished from the world after making the deal. He later lead hundreds of asuratizayya to their death promising them glory and power. One account says he came to Zapathasura and offered him power beyond that which gods would give. He claimed he could walk in the sun and enjoy mortal delights. Zapathasura struck him, only to hit nothing. Ravana's laughter faded and Zapathasura pondered the meaning of the offer. Shortly after that Zapathasura fell into his first prolonged torpor. [CbR-Ra] [PGLC]

Ramessu <4> Embraced by Zapathasura. Sired the Vaisyas jati. The alexandrite jati also claims origin from him. He Embraced solely from the merchant class. He also (in time) tired of fighting and eventually headed west and sired a line that knew nothing of Zapathasura. After his arrival in Egypt he took a large section from the Setite territory when they tried to cast him out. He was able to do this because the Setites were fighting with the local lupines at the time and didn't have the resources to fight both. He later created an "authentic" Egyptian court that lasted into the renaissance, (even though he went into "bouts of torpor"). [CbR-Ra]

Smenkhara <4> Sire of Ankla Hotep. [BbN,p120]

Rodina <4> Sire of Durga Syn. [CotI] [EV,p142]
Notes: See Durga Syn in the sixth generation category for details on her from this sire.

Sybarites' founder <5-4> Embraced by Black Mother/ Marizhashti Kali. Sire of Karmenita Yoyari. Diablerized his sire. Was a high member of Caligula's rome and may have been a confidant of the Emperor. Created Progeny and the line be-

came the Sybarites (this took a few decades). It was then that Chandraputo deliberately let his teachings filter into Gaul through the Kshatriyas jati (his decedents) in an attempt to bring some of the "rogue lineages" back into the fold. The Sybarites took the teachings of the Kshatriyas and perverted them (which basically ended up being do whatever you want road). The founder (childe of Marizhashti/Black Mother) began his belief that Diablerie was a good thing and set out to do so to his sire. [CbR-Ra]

Ankla Hotep <5> (-1727) Embraced by Smenkbara. He was on the Lusitania when it sank in 1915. He pretended to be Caine and created a group called the Get of Caine in 1993. Details from Nightshade: The group is now known as the Cult of Caine. He is in Jonkoping, Sweden under the invitation of a Malkavian Prince named Roos. Ankla tells a group of Kindred several cryptic things about Antediluvians rising, the Second City, a Dragon, natural disasters, one more light must shine before darkness comes and a temple where an ancient is trapped inside. [BbN,p16,101,120] [ToJ:G,p139]

Esmeralda <5> (-1200) The stereotypical Gypsy beauty. [Cb-Ra]

Phaedyme <5> (-323) Embraced by Black Mother. Sire of Marcia Felicia Licinia. Was a woman masquerading as a soldier of Alexander the Great. [CbR-Ra]

Bashir <5> Sire of Varsik and Sallam. Embraced 7 childe, only 2 remain in 1197. [JbN,p94] [PGLC]

Dimitri <5> Sire of Alexis. [KMW,p59]

Vladovos <5> Sire of Durga Syn. [TC2,p95] [NoP]

Varsik <6> (610) Embraced by Bashir. Sire of Aram Hovannes, Etienne de Fauberge and Yasmina. Merchant diplomat and ally of the prince. He begins to ask too many questions about Methuselah's and he betrays the Bashirites who kill him. Dead [*JbN,p94] [LS4] [PGLC]

Sire: Bashir

Nature: Jester

Demeanour: Gallant

Generation: 6th

Embrace: 610 AD

Apparent Age: mid-40s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 5 (Charming), Manipulation 6 (Persuasive), Appearance 3

Mental: Perception 3, Intelligence 4 (Sharp Memory), Wits 4 (Clever)

Talents: Acting 3, Artistic Expression 3, Athletics 3, Brawl 2, Larceny 3, Subterfuge 4 (Fast Talk)

Skills: Animal Ken 2, Crafts 4 (Organization), Melee 4 (Clubs), Music 3, Ride 2

Knowledges: Academics 4, Investigation 3, Linguistics 5 (Merchant), Occult 2, Politics 4 (City), Theology 2

Disciplines: Auspex 3, Chimerstry 7, Dominate 4, Fortitude 3, Presence 4

Backgrounds: Allies 2, Contacts 5, Herd 4, Influence 2, Mentor 4, Resources 4, Retainers 3

Virtues: Conviction 4, Self-Control 3, Courage 3

Morality: Road of Paradox 6

Willpower: 8

Gabrin <6> (1195) Member of the Isaac Conspiracy. [*GC1,p49]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1195 (born 1167)

Apparent Age: Late 20s

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 5, Manipulation 5, Appearance 4

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Acting 3, Alertness 4, Brawl 3, Dodge 3, Leadership 2, Streetwise 5, Subterfuge 3, Throwing 6

Skills: Animal Ken 2, Dancing 3, Etiquette 2, Fast-Talk 6, Gambling 3, Melee 2, Sleight of Hand 3, Stealth 5

Knowledges: Gypsy Lore 4, Kindred Lore 2

Disciplines: Animalism 4, Chimerstry 5, Dominate 3, Fortitude 2

Backgrounds: Contacts 4, Herd 3, Resources 3, Retainers 5

Virtues: Conscience 4, Self-Control 5, Courage 5

Morality: Humanity 7

Willpower: 7

Alexis Sorokin / Danya <6> (18th century) Embraced by Dimitri. She is the 6th of the Red List.

[*KMW,p57-61] [EV,p153]

Sire: Dimitri

Nature: Gallant

Demeanour: Jester

Generation: 6th

Embrace: 18th century

Apparent Age: 21

Physical: Strength 5, Dexterity 7, Stamina 5

Social: Charisma 7, Manipulation 7, Appearance 6

Mental: Perception 6, Intelligence 6, Wits 6

Talents: Acting 4, Alertness 4, Athletics 3, Brawl 2, Dodge 3, Empathy 2, Intrigue 2, Leadership 2, Mimicry 4, Scan 3, Search 3, Streetwise 5

Skills: Acrobatic 6, Body Alteration 5, Bribery 4, Climbing 4, Carousing 3, Dancing 2, Disguise 7, Drive 2, Etiquette 5, Escapology 6, Fast-Talk 5, Forgery 3, Firearms 2, Gambling 3, Lock Picking 6, Masquerade 3, Performance 5, Pickpocketing 1, Police Procedure 4, Security 5

Knowledges: Art History 3, Computer 6, Criminology 5, Cryptography 4, Electronics 4, Forensics 4, Law 2, Linguistics 4, Metallurgy 2, Theatre 3

Disciplines: Auspex 4, Celerity 5, Chimerstry 6, Dominate 3, Fortitude 2, Obfuscate 6, Presence 3, Protean 5, Quietus 1, Vicissitude 2

Backgrounds: Allies 4, Contacts 7, Resources 6

Virtues: Conscience 3, Self-Control 5, Courage 4

Morality: Humanity 6

Willpower: 8

Durga Syn (Synovea), Rival to the Hag <6> Embraced by Vladovos. Sire of Zlatos. Counselor to Dracula. Attended the Convention of Thorns. Survived the Week of Nightmares.

[CotI,p55] [WoD2] [RaR,p100] [*GC1,p23] [TC2,p95]
[*NoP,p103] [EV,p156]

Sire: Vladovos

Nature: Caregiver

Demeanour: Survivor

Generation: 6th

Embrace: unknown

Apparent Age: varies

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 1

Mental: Perception 4, Intelligence 5, Wits 6

Talents: Alertness 3, Brawl 2, Dodge 3, Fortune Telling 4, Instruction 3, Leadership 3, Sense Deception 5, Subterfuge 4

Skills: Cooking 3, Debate 4, Disguise 3, Herbalism 6, Lip-Reading 3, Meditation 3, Melee 2, Ride 2, Sleight of Hand 7, Stealth 6

Knowledges: Astrology 4, Faerie Lore 5, Gypsy Lore 5, Kindred Lore 6, Lupine 4, Naturalist 3, Spirit Lore 4

Disciplines: Animalism 2, Auspex 3, Chimerstry 5, Dominate 3, Fortitude 2, Necromancy 2, Obfuscate 4, Presence 2, Thaumaturgy 6

Thaumaturgical Paths: Weather Control 5, Lure of Flames 3, Elemental Mastery 2

Backgrounds: Allies 6, Contacts 5, Elder Status 3, Influence 2, Status 3

Virtues: Conscience 5, Self-Control 4, Courage 4

Morality: Humanity 8

Willpower: 9

Notes: In (NoP) it says that the traits for Durga Syn can be found in (GCI) and (RaR.) Both of which have different Generation 5th & 7th and Embrace Dates 932 & 923 respectively. Also that Durga was Embraced by Rodina. She is also an Aurtarkis in (GCI) and rumoured to be a former pupil of Baba Yaga. Her quote in (RaR) is: "Look past illusion. There you will find truth." Fitting for someone that used Chimerstry a lot to cover the deformity of Baba Yaga's curse. Durga's traits were also different in (RaR) and (GCI.) So the traits that were taken from (GCI) instead of (RaR) though (NoP) suggests to look in either book for her traits. In (RaR) Durga's sire listed as unknown, (GCI) there is no listing.

Irendo Torenu <6> Sire of Izydor Torenu. [TbN,p95]

Sallam <6> Embraced by Bashir. Sire of Es'kut. [VoN]

Es'kut the Silent <7> (478) Embraced by Sallam. A murderer and thief in his mortal days now he follows the word of G-d and serves the Christians of Damascus. He has seen a vision of the coming apocalypse at the hands of Cainite elders. [*VoN,p207]

Caste: Bashirite

Sire: Sallam

Nature: Penitent

Demeanour: Autocrat

Generation: 7th

Embrace: 478

Apparent Age: late teens

Aram Hovannes, Devil of Armenia <7> (1000) Embraced by Varsik. Serves as his sires right-hand man. He hides his true intentions and waits for the right moment to strike and claim the power he deserves. Bashirite Ravnos. [*UtBC,p88]

Sire: Varsik

Nature: Rogue

Demeanour: Penitent

Generation: 7th

Embrace: 1000

Apparent Age: mid-40s

Etienne de Fauberge, Prince of Dirt <7> (1099) Embraced by Varsik. Instructed by his sire to obtain the piece of the True Cross that kept Cainites from entering Acre for a millennium. Prince of Acre and until the Diet of Olives, a willing vassal of Teutonic Ventrue, Lord Jurgen. Bashirite Ravnos. He becomes the Prince of a modern city of Isreal named Akko and is disguised as a pious Muslim beggar. [*UtBC,p88] [DAE] [PGLC] [PGHC,p74]

Sire: Varsik

Nature: Penitent

Demeanour: Celebrant

Generation: 7th

Embrace: 1099

Apparent Age: late 20s

Physical: Strength 3, Dexterity 2, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, Brawl 1, Dodge 3, Empathy 4, Intimidation 1, Larceny 1, Leadership 2, Subterfuge 3

Skills: Animal Ken 2, Etiquette 3, Melee 3, Ride 3, Stealth 2, Survival 2

Knowledges: Academics 3, Law 1, Linguistics 3, Occult 2, Politics 3, Seneschal 3, Theology 2

Disciplines: Animalism 2, Chimerstry 2, Fortitude 5

Backgrounds: Allies 2, Contacts 4, Influence 3, Resources 4, Status 3

Virtues: Conscience 6, Self-Control 4, Courage 4

Morality: Heaven 6

Willpower: 7

Yasmina <7> (1143) Embraced by Varsik. When Varsik falls she will too. Dead [*JbN,p95]

Sire: Varsik

Nature: Jester

Demeanour: Child

Generation: 7th

Embrace: 1143

Apparent Age: not yet 10

Physical: Strength 1, Dexterity 4 (Light Touch), Stamina 1

Social: Charisma 4 (Outgoing), Manipulation 4 (Persuasive), Appearance 3

Mental: Perception 3, Intelligence 1, Wits 1

Talents: Acting 4 (Pretend), Alertness 2, Empathy 2, Larceny 4 (Rumour Mill), Subterfuge 1

Skills: Animal Ken 2, Etiquette 2, Ride 1, Stealth 4 (Hide)

Knowledges: Hearth Wisdom 2, Investigation 2, Linguistics 2

Disciplines: Animalism 1, Chimerstry 2, Fortitude 2

Backgrounds: Allies 1, Contacts 2, Mentor 2

Virtues: Conviction 2, Self-Control 3, Courage 3

Morality: Road of Paradox 6

Willpower: 5

Izydor Torenu, King of Thieves <7> (1145) Embraced by Irendo. Sire of Delizbieta. Jumps to his death into a bonfire in Samhain. [*TbN,p94]

Sire: Irendo

Nature: Rogue
Demeanour: Jester
Generation: 7th
Embrace: 1145
Apparent Age: 20
Physical: Strength 3, Dexterity 4, Stamina 2
Social: Charisma 4, Manipulation 5, Appearance 4
Mental: Perception 3, Intelligence 3, Wits 5
Talents: Acting 2, Alertness 3, Athletics 2, Brawl 3, Dodge 2, Empathy 1, Guile 3, Larceny 5, Subterfuge 2
Skills: Animal Ken 2, Etiquette 1, Herbalism 1, Melee 3, Music 2, Ride 2, Stealth 4, Survival 1
Knowledges: Hearth Wisdom 2, Investigation 1, Linguistics 2, Navigation 2, Occult 1
Disciplines: Animalism 2, Celerity 2, Chimerstry 4, Fortitude 2
Backgrounds: Allies 3, Contacts 2, Mentor 3, Resources 2
Virtues: Conviction 2, Self-Control 3, Courage 4
Morality: Paradox 6
Willpower: 6
Notes: Izydor can speak Greek and Hungarian

Anasztaz Torenu, the Pheonix <7> (1172) Embraced by Irendo [*TC1,p84]
Sire: Irendo
Nature: Rogue
Demeanour: Jester
Generation: 7th
Embrace: 1172
Apparent Age: 20

Zlatos, the Protector <7> (1752) Embraced by Durga Syn. Survived the Week of Nightmares. [*NoP,p103]
Sire: Durga Syn
Nature: Caregiver
Demeanour: Survivor
Generation: 7th
Embrace: 1752
Apparent Age: early 30s

Vassily Taltos, Instrument of Revenge <8> (1145) Embraced by Senser. Sire of Vladislav Taltos. Diplomatic Advisor and Spy master. Vassily eyes were torn out by Yorak and replaced with a pair that Yorak can now see through anytime he wishes. He tricks Dominic the Brute into a trap, being stuck in the Cathedral of Flesh. [*TbN,p93] [TC2] [TC3] [DAE,p132]
Sire: Senser
Nature: Fanatic
Demeanour: Innovator
Generation: 8th
Embrace: 1145
Apparent Age: late 20s
Physical: Strength 2, Dexterity 4, Stamina 3
Social: Charisma 4, Manipulation 4, Appearance 3
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Acting 3, Alertness 3, Brawl 1, Dodge 1, Empathy 2, Larceny 4, Leadership 2, Subterfuge 3
Skills: Etiquette 3, Melee 3, Stealth 3
Knowledges: Linguistics 3, Medicine 2, Occult 2, Politics 3
Disciplines: Auspex 2, Celerity 2, Chimerstry 3, Dominate 3, Fortitude 3, Obfuscate 3
Backgrounds: Allies 4, Contacts 5, Mentor 3, Resources 3
Virtues: Conscience 3, Self-Control 2, Courage 2

Morality: Humanity 7
Willpower: 7

Delizbieta of the Dark Eyes <8> (1302) Embraced by Izydor Torenu. [*TC1,p84] [CbR-Ma]
Sire: Izydor Torenu
Nature: Defender
Demeanour: Defender
Generation: 8th
Embrace: 1302
Apparent Age: 20

Natalia <8> (1703) Friend and old lover of Ankla Hotep. [BbN,p101]

Tatiana Stepanova, Alastor <8> (1764) Embraced by Vasiliy Vasilevich. Helped Lucinde when she was an Archon. Made aware of the plot to destroy Petrodon but was too late to help. She was offered to be an Archon for Lucinde. Helped to capture Genina, a Samedi on the Red List. Antitribe [*CbR-Ra,p93,95]
Sire: Vasiliy Vasilevich
Nature: Survivor
Demeanour: Judge
Generation: 8th
Embrace: 1764
Apparent Age: 22
Physical: Strength 3, Dexterity 3, Stamina 3
Social: Charisma 2, Manipulation 5, Appearance 5
Mental: Perception 5, Intelligence 4, Wits 5
Talents: Alertness 3, Athletics 2, Brawl 2, Dodge 3, Empathy 3, Intimidation 4, Leadership 4, Subterfuge 5
Skills: Animal Ken 3, Drive 1, Etiquette 3, Melee 3, Stealth 3, Survival 3
Knowledges: Academics 2, Investigation 5, Law (Camarilla) 3, Linguistics 2, Occult (Vampire Clans) 4, Politics 3
Disciplines: Animalism 2, Celerity 2, Chimerstry 5, Fortitude 2, Obfuscate 3, Potence 2, Presence 4
Backgrounds: Allies 4, Contacts 5, Resources 4, Retainers 2, Status 4
Virtues: Conscience 2, Self-Control 5, Courage 3
Morality: Humanity 5
Crime: Infiltration. Tatiana uses her skills at disguise and deception to assume other identities and claim membership in other clans. She won't try to impersonate a Tremere or a Ventrue, but no other clan is off-limits
Willpower: 8

Shejana <9> (1944) Embraced by Vladislav. [CbN2,p149]

Paul Forrest, False Prophet of Paradox <9> (1997) Embraced by Ganesh. Possessed by the Ravnos Antediluvian to witness everything during the Week of Nightmares. The Antediluvian seared onto his spirit a Saddhu choosing Forrest to be voice of the lost and forgotten following of the true Path of Illusory Truth. [*CB,p117]
Sire: Ganesh
Nature: Monster
Demeanour: Rogue
Generation: 9th
Embrace: 1997
Apparent Age: 23

Morality: Path of Paradox 6

Willpower: 4

Icarus The Fool <8> Sire of Gregory. Alexandrian Ravnos. [CobN,p102]

Jayakumar <8> Sire of Dr. Lawrence Mayhew and Anjelika Underwood. Brahman jati. [CbR-Ra,p91]

Vladislav <8> Sire of Shejana. [CbN2]

Gregory <9> (626) Embraced by Icarus The Fool. Akoimetia monk, Embraced by an Alexandrian Ravnos, adopted by the Antonian Ventrue of Constantinople. He sponsor a young Mage girl named Zoe. [*CobN,p102]

Sire: Icarus the Fool

Nature: Caretaker

Demeanour: Loner

Generation: 9th

Embrace: A.D. 626

Apparent Age: early 30s

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 1

Mental: Perception 4, Intelligence 4, Wits 6

Talents: Acting 3, Alertness 4, Athletics 2, Empathy 5, Larceny 3

Skills: Animal Ken 4, Crafts (metal work) 7, Music 3, Survival 1

Knowledges: Academics 5, Hearth Wisdom 3, Investigation 3, Linguistics 5, Medicine 3, Occult 6, Science 5

Disciplines: Animalism 3, Auspex 5, Chimerstry 5, Fortitude 2

Backgrounds: Allies (Constantine) 5, Resources 3

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Road of Humanity 6

Willpower: 6

Marta, Charlatan Spy <9> (1175) Embraced by Vassily Taltos. [*HoT,p103]

Sire: Vassily Taltos

Nature: Survivor

Demeanour: Rogue

Generation: 9th

Embrace: 1175

Apparent Age: early 20s

Vladislav Taltos, Instrument of Revenge <9> (1362) Embraced by Vassily Taltos. [TC2] [TC3] [*TC4,p90]

Sire: Vassily Taltos

Nature: Rogue

Demeanour: Conniver

Generation: 9th

Embrace: 1362

Apparent Age: 23

Callirus, the Jackdaw King <9> (1632) Embraced by Magdra. [*CotN,p84]

Sire: Magdra

Nature: Gallant

Demeanour: Critic

Generation: 9th

Embrace: 1632

Apparent Age: late 20s

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 5, Manipulation 4, Appearance 4

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 3, Dodge 4, Fortune-telling 3, Leadership 5, Masquerade 5, Scrounging 4, Seduction 5, Streetwise 4, Subterfuge 5

Skills: Animal Ken 3, Disguise 5, Drive 3, Firearms 4, Performance 5, Sleight of Hand 6, Stealth 3

Knowledges: Academics 2, Enigmas 3, Linguistics 5

Disciplines: Animalism 4, Auspex 2, Chimerstry 5, Fortitude 5, Presence 1

Backgrounds: Allies 5, Contacts 5, Influence 5, Resources 5

Virtues: Conscience 4, Self-Control 4, Courage 4

Morality: Humanity 6

Willpower: 7

Notes: Callirus can speak English, French, German, Italian, Spanish and a host of others

Khalil Ravana <11-9> (1878) Addicted to Diablerie. [*CbR-Ra,p97,98]

Sire: Unknown

Nature: Bravo

Demeanour: Autocrat

Generation: 9th (presumed Embraced at 11th Generation)

Embrace: 1878

Apparent Age: late 20s

Physical: Strength 2, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 4, Intelligence 2, Wits 4

Talents: Alertness 3, Brawl 1, Dodge 3, Empathy 2, Intimidation 2, Streetwise 5, Subterfuge 3

Skills: Animal Ken 2, Drive 1, Performance 4, Security 3, Stealth 4, Survival 5

Knowledges: Investigation 3, Law 2, Linguistics 2, Occult 2

Disciplines: Animalism 2, Auspex 1, Chimerstry 4, Dominate 1, Fortitude 4, Obfuscate 1

Backgrounds: Contacts 4, Fame 1, Resources 3

Virtues: Conscience 2, Self-Control 3, Courage 2

Morality: Humanity 4

Crime: Addicted to Diablerie

Willpower: 9

Dr. Lawrence Mayhew, the Leader <9> (1879) Embraced by Jayakumar. Brahmin jati. Leader of the Grave Robbers. [*CbR-Ra,p88,89]

Sire: Jayakumar

Nature: Architect

Demeanour: Director

Generation: 9th

Embrace: 1879

Apparent Age: 34

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 1, Dodge 2, Empathy 1, Expression 4, Intimidation 2, Leadership 3

Skills: Animal Ken 2, Drive 2, Etiquette 3, Firearms 2, Survival 3

Knowledges: Academics 5, Computer 1, Investigation 4, Lin-

guistics 2, Occult 4, Politics 3

Disciplines: Animalism 2, Auspex 4, Chimerstry 3, Dominate 2, Fortitude 3

Backgrounds: Contacts 5, Influence 1, Resources 5, Retainers 2, Status 2

Virtues: Conscience 3, Self-Control 5, Courage 3

Morality: Humanity 7

Crime: Lawrence likes to steal other peoples work and say it is his own, Plagiarism

Willpower: 7

Ghivran Dalaal, the Dead God <9> (1905) Embraced by Markus Kozier. Sire of Sennuwy. [*CotN,p85] [NoP,p41]

Sire: Markus Kozier

Nature: Deviant

Demeanour: Fanatic

Generation: 9th

Embrace: 1905

Apparent Age: late teens

Physical: Strength 4, Dexterity 3, Stamina 3

Social: Charisma 5, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Brawl 2, Empathy 4, Expression 3, Interrogation 3, Intimidation 3, Leadership 5, Subterfuge 3

Skills: Etiquette 2, Performance 3, Survival 2

Knowledges: Academics 1, Law 2, Occult 2

Disciplines: Animalism 2, Auspex 2, Chimerstry 2, Fortitude 3

Backgrounds: Fame 2, herd 5, Resources 3, Retainers 4

Virtues: Conviction 0, Self-Control 1, Courage 3

Morality: Humanity 2

Willpower: 4

Anjalika Underwood <9> (1975) Embraced by Jayakumar. Member of the Grave Robbers.

[*CbR-Ra,p91,93]

Sire: Jayakumar

Nature: Pedagogue

Demeanour: Penitent

Generation: 9th

Embrace: 1975

Apparent Age: 24

Physical: Strength 3, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Brawl 1, Dodge 1, Empathy 2, Expression 4, Subterfuge 2

Skills: Animal Ken 4, Drive 1, Etiquette 3

Knowledges: Academics 5, Computer 1, Investigation 2, Linguistics 3, Occult 3

Disciplines: Animalism 5, Auspex 1, Chimerstry 2

Backgrounds: Mentor 2, Resources 1, Retainers 1

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Humanity 7

Crime: To draw attention from your faults, you point out and exaggerate flaws you see in others

Willpower: 6

Thakkur <9> Sire of Harvinder al-Cambay. [VoN]

Jacopo <9> Sire of Irena. [LAbN]

Harvinder al-Cambay, Slave Trader <10> (1002) Embraced

by Thakkur. Reluctant about being a slaver because he yearns to travel. Chains of his wealth keep him stationary. Took to wearing the desert wardrobe to reassure those put off by his foreign features. [*VoN,p95]

Sire: Thakkur

Nature: Innovator

Demeanour: Gallant

Generation: 1002

Embrace: 10th

Apparent Age: early 30s

Silas the Juggler, Courtly Entertainer <10> (1108) Embraced by Tropaz. The Inquisition catches up with him in 1240s, and he meets his doom the next dawn. [*UtBC,p90]

Sire: Tropaz

Nature: Gallant

Demeanour: Jester

Generation: 10th

Embrace: 1108

Apparent Age: early 20s

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 3, Athletics 4, Brawl 2, Dodge 4, Larceny 4, Subterfuge 3

Skills: Animal Ken 3, Crafts 2, Melee 2, Performance 3, Ride 1, Stealth 4, Survival 3

Knowledges: Hearth Wisdom 2, Investigation 3, Linguistics 2

Disciplines: Animalism 3, Celerity 1, Chimerstry 4, Fortitude 2

Backgrounds: Contacts 4, Herd 2, Mentor 3, Resources 1, Retainers 2

Virtues: Conviction 3, Self-Control 2, Courage 3

Morality: Paradox 5

Willpower: 4

Ori, Master of Flies <10> (1182) Embraced by Egrotatio the Wanderer. Member of the Carnival Moriendi. Likes to summon flies, bees, wasps, beckoning them in the thousands upon thousands.

[*AC-DA,p64]

Sire: Egrotatio the Wanderer

Nature: Child

Demeanour: Gallant

Generation: 10th

Embrace: 1182

Apparent Age: mid-teens

Zoe, acolyte of Anatole the Prophet <10> (1204) Embraced by Gregory the Wonder Maker. Walker of the Road of Heaven. Journeys with Anatole. [*PGLC]

Sire: Gregory the Wonder Maker

Generation: 10th

Embrace: AD 1204

Apparent Age: mid-teens

Dhita Choudhair, Mystery from the East <10> (1849) Embraced by Debtosh. Embraced after a Kuei-jin attacked her and her soon-to-be sire in Delhi. Chandalas jati. [*LbN,p92,93]

Sire: Debtosh

Nature: Rebel

Demeanour: Conformist

Generation: 10th

Embrace: 1849
Apparent Age: late teens
Physical: Strength 2, Dexterity 4, Stamina 2
Social: Charisma 4, Manipulation 4, Appearance 4
Mental: Perception 3, Intelligence 3, Wits 3
Talents: Alertness 3, Brawl 1, Dodge 2, Empathy 3, Expression 1
Skills: Etiquette 2, Performance 2, Stealth 3, Survival 2
Knowledges: Investigation 2, Linguistics 1, Politics 3
Disciplines: Animalism 2, Auspex 2, Chimerstry 3
Backgrounds: Contacts 2, Status 1
Virtues: Conscience 2, Self-Control 3, Courage 3
Morality: Humanity 6
Willpower: 6

Sennuw, the Promoter <10> (1891) Embraced by Ghivran Dalaal. Succubus Club promoter. Survived the Week of Nightmares. [*NoP,p41]
Sire: Ghivran Dalaal
Nature: Loner
Demeanour: Thrill-seeker
Generation: 10th
Embrace: 1891
Apparent Age: early 20s

Anka, Priestess of Thorns <10> (1916) Embraced by Yalonda. Antitribe [*CotN,p35]
Sire: Yalonda
Nature: Architect
Demeanour: Celebrant
Generation: 10th
Embrace: 1916
Apparent Age: mid-teens
Physical: Strength 2, Dexterity 3, Stamina 5
Social: Charisma 4, Manipulation 4, Appearance 3
Mental: Perception 2, Intelligence 3, Wits 2
Talents: Alertness 2, Brawl 1, Dodge 4, Intimidation 2, Streetwise 4, Subterfuge 3
Skills: Acrobatics 3, Firearms 1, Melee 2, Performance 4, Security 2, Stealth 2, Survival 4, Vamp 4
Knowledges: Finance 2, Law 2, Linguistics 2, Occult 1
Disciplines: Animalism 3, Chimerstry 3, Protean 3
Backgrounds: Allies 2, Resources 3
Virtues: Conscience 2, Self-Control 2, Courage 4
Morality: Humanity 4
Derangements: Nymphomania
Willpower: 6

Johann Matheson, Faithful Student <10> (1971) Embraced by Dr. Lawrence Mayhew. Sire of Marion French and Gwendolyn Brand. Brahman jati. Member of the Grave Robbers. [CbR-Ra,p90]
Sire: Dr. Lawrence Mayhew
Nature: Thrill-Seeker
Demeanour: Rebel
Generation: 10th
Embrace: 1971
Apparent Age: Early 20s
Physical: Strength 3, Dexterity 3, Stamina 3
Social: Charisma 2, Manipulation 3, Appearance 2
Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 2, Dodge 2, Expression 3, Leadership 1, Streetwise 2, Subterfuge 2
Skills: Animal Ken 2, Drive 2, Firearms 1
Knowledges: Academics 4, Computer 2, Investigation 3, Linguistics 3, Occult 4
Disciplines: Animalism 3, Auspex 2, Chimerstry 3
Backgrounds: Contacts 4, Herd 2, Influence 1, Mentor 2, Resources 4, Retainers 1
Virtues: Conscience 2, Self-Control 2, Courage 3
Morality: Humanity 5
Crime: Drugs, gets ghoul high on drugs and feeds on them
Willpower: 7

Irena <10> (1946) Embraced by Jacopo. [LABN,p97]

Sanjay Chakrabarti, Renegade Kshatriyas <11-10> (1958) Embraced by Vivek Lalji. Diablerized his sire. [*CbR-Ra,p95,96]
Sire: Vivek Lalji
Nature: Monster
Demeanour: Deviant
Generation: 10th
Embrace: 1958
Apparent Age: 17
Physical: Strength 3, Dexterity 3, Stamina 3
Social: Charisma 3, Manipulation 2, Appearance 3
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Alertness 2, Brawl 3, Dodge 3, Leadership 1, Streetwise 4, Subterfuge 2
Skills: Animal Ken 2, Drive 3, Etiquette 1, Firearms 2, Melee 2
Knowledges: Investigation 1, Linguistics 1, Politics 2
Disciplines: Animalism 1, Chimerstry 3, Fortitude 2
Backgrounds: Contacts 2, Fame 1, herd 3, Influence 1, Resources 3, Retainers 1, Status 1
Virtues: Conscience 1, Self-Control 2, Courage 2
Morality: Humanity 4
Crime: Committing Diablerie
Willpower: 5

Brian Thompson <10> (1997) Embraced by Papa Legba. [*CbR-Ra,p96,97]
Sire: Papa Legba
Nature: Bon Vivant
Demeanour: Gallant
Generation: 10th
Embrace: 1997
Apparent Age:
Physical: Strength 4, Dexterity 3, Stamina 2
Social: Charisma 3, Manipulation 3, Appearance 2
Mental: Perception 2, Intelligence 2, Wits 3
Talents: Athletics 1, Brawl 2, Dodge 1, Empathy 2, Streetwise 2
Skills: Animal Ken 2, Drive 2, Performance (Blues) 4, Survival 1
Knowledges: Academics 1, Computer 2
Disciplines: Animalism 2, Chimerstry 1, Fortitude 2
Backgrounds: Contacts 3, Fame 3, Herd 3, Resources 2
Virtues: Conscience 3, Self-Control 2, Courage 3
Morality: Humanity 6
Crime: Betraying Trust
Willpower: 6

Cairo the lost Knight <10> Ex-Inquisitor. Les Orphelins Pack. Accused of infernalism by Mercy. Antitribe [MobN,p104] [NoP]

Gharston Roland, the Wanderer <10> Lost Angels Pack. Survived the Week of Nightmares. Antitribe [MobN,p75] [NoP]

Jose Sadillo <10> Member of the Sabbat nomadic pack the "Crypt-Ticks". Antitribe [SHS]

Sasha <10> Sire of Devyn. [KMW]

Vivek Lalji <10> Sire of Sanjay Chakrabarti. Diablerized by his childer. [CbR-Ra,p96]

Marion French, Dacoit <11> (1987) Embraced by Johann Matheson. Member of the Grave Robbers. [*CbR-Ra,p90]

Sire: Johann Matheson

Nature: Survivor

Demeanour: Gallant

Generation: 11th

Embrace: 1987

Apparent Age: Late 20s

Physical: Strength 4, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 2, Intelligence 3, Wits 4

Talents: Alertness 3, Brawl 4, Dodge 3, Expression 3, Intimidation 2, Streetwise 2

Skills: Animal Ken 2, Drive 2, Etiquette 1, Firearms 2, Melee 2, Stealth 2

Knowledges: Academics 3, Computer 1, Linguistics 1

Disciplines: Animalism 2, Auspex 1, Chimerstry 3

Backgrounds: Contacts 2, Resources 3

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: Humanity 5

Crime: Marion has taken up mugging and other unsavory habits to supplement her resources

Willpower: 7

Devyn <11> (1988) Embraced by Sasha. He is an Alastor. Antitribe [KMW,p99]

Gwendolyn Brand, the Visionary <11> (1999) Embraced by Johann Matheson. Brahman jati. Member of the Grave Robbers. Suspects whatever is left of Zapathasura's spirit has entered her body.

[*CbR-Ra,p89,90]

Sire: Johann Matheson

Nature: Rogue

Demeanour: Curmudgeon

Generation: 11th

Embrace: 1999

Apparent Age: 28

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 5, Wits 4

Talents: Alertness 2, Empathy 2, Expression 3, Intimidation 3

Skills: Firearms 1, Survival 3

Knowledges: Academics (Archeology) 4, Computer 2, Investigation 3, Linguistics 4, Occult 3, Science 2

Disciplines: Auspex 3, Chimerstry 1

Backgrounds: Contacts 3, Mentor 1, Resources 3

Virtues: Conscience 2, Self-Control 5, Courage 3

Morality: Humanity 7

Crime: Gwendolyn steals. She's not a kleptomaniac she only takes valuable things

Willpower: 8

Jack Zukowski <11> Sire of Zip. [NoP]

Jack Hooker <11> Antitribe. [UBRM]

Adri the Seeker <13> (1980) Embraced by Uthra Suri. During the Week of Nightmares, Adri received a lot of visions instead of frenzy. One was of a Crane, Tiger and Dragon fighting a void figure of a man. Another vision was of a town infested with rats and it's people with open sores. When he would wake he would be miles away from where he went to sleep. He arrived in Cairo and have not received any visions since. Claims to be a member of the clanless, Waulkeen knows differently. Member of the Banu Zamalek khitta. [*CabN,p124,125]

Sire: Uthra Suri

Nature: Loner

Demeanour: Visionary

Generation: 13th

Embrace: 1980

Apparent Age: late 20s

Physical: Strength 2, Dexterity 2, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Alertness 2, Brawl 2, Dodge 3, Empathy 2, Streetwise 2, Subterfuge 1

Skills: Animal Ken 2, Crafts (repair) 4, Drive 2, Etiquette 1, Firearms 2, Melee 1, Security 1, Stealth 1, Survival 2

Knowledges: Area Knowledge 1, Computer 2, Linguistics 2, Occult 1, Politics 1

Disciplines: Animalism 1, Chimerstry 1, Fortitude 2, Obfuscate 1

Backgrounds: Contacts 2

Virtues: Conscience 4, Self-Control 3, Courage 4

Morality: Humanity 7

Willpower: 4

Zip, Dead Man Walking / Kevin Thomas <12> (1995) Embraced by Jack Zukowski. Survived the Week of Nightmares. [*NoP,p124]

Sire: Jack Zukowski

Nature: Gallant

Demeanour: Thrill Seeker

Generation: 12th

Embrace: 1995

Apparent Age: early 20s

Uthra Suri <12> Sire of Adri. [CabN,p125]

Josefa, Voice of Apocalypse <14-13> (1974) Embraced by Luisa Montoya. Priest of the Little Sisters of Zillah Pack. Antitribe [*MCbN,p79-81]

Sire: Luisa Montoya

Nature: Fanatic

Demeanour: Fanatic

Generation: 13th

Embrace: 1974

Apparent Age: 46

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 5, Manipulation 3, Appearance 2

Mental: Perception 2, Intelligence 2, Wits 2

Talents: Brawl 1, Dodge 2, Expression 2, Intimidation 2, Leadership 3, Streetwise 3

Skills: Animal Ken 1, Etiquette 2, Fire Dancing 4, Melee 2

Knowledges: Academics 1, Law 2, Linguistics 2, Occult 1, Sabbat Lore 2

Disciplines: Chimerstry 2, Fortitude 2, Presence 1

Backgrounds: Mentor 4, Rituals 2, Sabbat Status 1

Virtues: Conviction 4, Instinct 2, Courage 5

Morality: Path of Caine 3

Willpower: 5

Notes: Josefa does not fear fire as much as other Cainites do. In her nightmare frenzy she saw angels of God's wraith walk the earth as pillars of fire, the sun multiplied in the heavens. A mere bonfire is nothing: She receives two extra dice for rolls to resist Rotschreck, on top of her high Courage and Fire Dancing Traits. Josefa can speak Latin and Zapotec.

Veistgeir <?> He is the main philosopher of the Sabbat. Anti-tribe [PGS,p30]

Aleksandr <?> [GttS]

Zander <?> [GttS]

Raj <?> [STHBR] [GttS]

Amril Donescu <?> [Pariah]

Bozzi <?> [AC,p43]

SALUBRI

Saulot / Zao-lat / Ashur <3> Sire of Rayzeel, Samiel, Yakov, Nergal, Shaitan, Moloch, Mokur and Nahum ben Enosh. Also know as The Dragon or The Warlord. Saulot is said to be the first child of the oldest 2nd gen, though not the first Antediluvian. The Malkavians consider that Saulot and Set are brothers to Malkav and that the third eye was given to Saulot by Malkav (CbR-Ma). A long time ago he went to the east and achieved Golconda and lost it. The Baali are the result of one of his attempts to create a bloodline that went wrong. The Wu-Zao are the last vestiges of another of his broods. The warrior and the healer Salubri were his first progeny. The Warrior caste was destroyed and the Healer caste almost destroyed after his Diablerie in 1133. He set up his own Diablerie. In 1998 (TC4 and NoP), Saulot has won and taken control of Tremere's body after quite a struggle, then broke the wards set to hold him and is free again. Saulot visited the Twelve Inconnu of Hunedoara wondering if they would be able to free themselves from their ritual to the daemon Nikanuuranu or they would suffer Final Death at each others hand triggered from the centuries of "cabin fever." Details from Fair is Foul: Saulot wishes to recruit a group of Kindred in helping to stop Lilith and her Apostates in destroying Caine. Details from Nightshade Tremere's body that Saulot currently occupies is a perfect vessel for the return of the Eldest which destroys Saulot during the Week of Revelation. Saulot was expelled from Tremere's body and he found a new body. Six year old boy was a clone created at Virolax Genetics Research Facility in Sidney, Australia. He is taken to Gehenna in the Valley of Hinnom by a group from Nephtali where he speaks with Set and is forced to drink a vial found on a statue in the Second City. He sacrifices himself to the messenger of the One Above. Which results in the deaths of the 6 remaining Antediluvians and the preceding death of all vampires. Details from The Crucible of G-d: Saulot approaches a group of Kindred that witnessed the failure of a ritual Tremere was developing when Tzimisce took over his body. He asks the group to pray to the One Above to cleanse this world of the curse of vampirism. He let's Tzimisce take control of his body and it Diablerizes the group of Kindred which prayers are answered destroying every Cainite and turning the group into mortals. [Cb-Sa] [CotI,p51] [TC4] [NoP] [CbR-Ma] [EV,p148] [LotH] [ToJ:G,p18,132]

Nahum ben Enosh <4> (216) Embraced by Saulot. Scholar of considerable repute. Enters Torpor after leaving Jerusalem and disappears from history. [*JbN,p98]

Caste: Healer

Sire: Saulot

Nature: Judge

Demeanour: Caretaker

Generation: 4th

Embrace: 216 AD

Apparent Age: mid-60s

Physical: Strength 1, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 4 (Attentive), Intelligence 5 (Clear Thinker), Wits 4 (Clever)

Talents: Alertness 3, Empathy 4 (Truths), Leadership 3, Sub-

terfuge 2

Skills: Crafts 3, Etiquette 3, Herbalism 4 (Medicinal), Stealth 2, Survival 3

Knowledges: Academics 4 (Demonology), Hearth Wisdom 4 (Jewish), Linguistics 3, Medicine (Diagnosis), Occult 5 (Demons)

Disciplines: Auspex 6, Fortitude 3, Obfuscate 6, Presence 4, Potence 2, Valeren 8 (both paths)

Backgrounds: Allies 2, Contacts 2, Status 3, Conscience 4, Self-Control 5, Courage 7

Virtues: Road of Chivalry 10

Morality: 9

Willpower:

Rayzeel <4> Embraced by Saulot. Love of Saulot, sister of Samiel. Skilled at song. [Cb-Sa,p64]

Samiel <4> Embraced by Saulot. Sire of Ithuriel, Gabriel, Aariel, Uriel, Ezrael and Za'aphiel. Did not agree with his Sire in learning the new power he found in the East. He wanted to have a power that would root out evil and strike at it, he then created the Warrior Path of Valeren. First knight and founder of the Warrior bloodline. Wrote the Code of Samiel a.k.a. the Bleeding. Silas claims that Samiel slaughtered Tzimisce at the same time the Eldest ripped his head off. It is said that Samiel died at the battle of Chorazin. [Cb-Sa,p40] [CbR-Tz] [EV,p147] [LotH] [PGHC,p131]

Caste: Warrior

Hrorsh <4> Embraced by Saulot. Sire of Simeon. [Cb-Sa,p40]

Yakov <4> Embraced by Zao-lat. Sire of Javaniel. [TC2,p85]

Zao-zei <4> Embraced by Zao-lat. Wu Zao. Warrior and thief, steals occult secrets for her brother Zao-xue to decipher. Rescued him from the Wan Kuei and the two vanish into obscurity. [WfE]

Zao-xue <4> Embraced by Zao-lat. Wu Zao. Monk and scholar, rescued from the Wan Kuei by his sister. [WfE]

Mokur <4> Embraced by Saulot. He was a man from Asia that Saulot Embraced into the Salubri clan. He held a school for those seeking Golconda. One of his tactics is to sculpture clay and use it in his teachings as how to achieve the most exalted state. Mokur's rival in teaching Golconda was the Ventrue Dur-An-Ki Thaumaturgist Cret. Anyone who asked Mokur who knew more about Golconda him or Cret he would just smile. Mokur use to have a school in Tuscany before he accepted Danika Ruthvens' invitation to come to her castle Hundedoara so he can teach others to achieve Golconda there. Mokur left Hundedoara one evening and met Etrius an hour outside of the castle where Mokur simply asked to see his sire and did not resist being staked. He was Diablerized by Etrius. [LotH]

Ithuriel <5> Embraced by Samiel. Sire of Hillel. Dead. [Cb-Sa,p40]

Gabriel <5> Embraced by Samiel. [Cb-Sa,p40]

Aariel <5> Embraced by Samiel. Sire of Dokiel. [Cb-Sa,p16-

17]

Uriel <5> Embraced by Samiel. Found the Warrior's Code of Samiel. [Cb-Sa,p16]

Ezrael <5> Embraced by Samiel. Sire of Rothriel and Mahtiel. [Cb-Sa,p16] [LotH,p16]

Za'aphiel <5> Embraced by Samiel. [Cb-Sa,p16]

Simeon <5> Embraced by Hrorsh. Sire of Generys. [Cb-Sa,p40]

Javaniel <5> Embraced by Yakov. Second Bone Dragon. [TC2,p85]

Qawiyya el-Ghaduba <5> Architect of the Diet of Olives and the true power behind the throne in the Kingdom of Jerusalem. She destroyed all the Cainites except a single Gargoyle of the Jerusalem chantry in one night. [DAE] [PGHC,p74]

Caste: Warrior

Mahtiel, the Sleeper <6> (3rd century) Embraced by Ezrael. Took part in the Bleeding. A Salubri Warrior who was involved and in love with the Salubri Warrior Rothriel. They held different opinions about how to handle what the Tremere were doing to their clan, she wanted to continue to fight he felt differently against it. They went separate ways. Mahtiel felt Rothriel in great pain and Final Death with the breaking of each others blood bond and rode as fast as she could to try and stop it. She traveled with a Malkavian named Demetrius who felt he knew a little more then some others about Golconda and they traveled to Hundedoara to be in Mokur's Golconda school. Mahtiel is one of the twelve Inconnu of Hundedoara that made a pact with the daemon Nikanuuranu. She spends 364 days out of the year in Torpor dreaming of her love only waking for the ritual to be recast year after year. [*LotH,p76]

Sire: Ezrael

Caste: Warrior

Nature: Defender

Demeanour: Rebel

Generation: 6th

Embrace: 3rd century A.D.

Apparent Age: Early 30s

Physical: Strength 7, Dexterity 5, Stamina 7

Social: Charisma 6, Manipulation 3, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 6

Talents: Alertness 7, Athletics 5, Brawl 6, Dodge 5, Empathy 3, Expression 2, Intimidation 5, Leadership 4, Search 3, Subterfuge 2, Torture 2

Skills: Animal Ken 2, Archery 4, Crafts (Farmer) 1, Crafts (Blacksmith) 2, Etiquette 1, Hunting 5, Meditation 3, Melee 6, Ride 5, Stealth 3, Survival 4

Knowledges: Academics 3, Camarilla Lore 2, Clan Knowledge (Salubri) 4, Clan Knowledge (Tremere) 3, Enigmas 2, Expert Knowledge (Tactics) 4, History 4, Investigation 4, Linguistics 4, Medicine 1, Occult 1

Disciplines: Auspex 5, Celerity 6, Dominate 3, Fortitude 6, Obfuscate 4, Potence 6, Presence 5, Valeren 6

Backgrounds: none

Virtues: Conscience 3, Self-Control 2, Courage 4

Morality: Road of Kings 6

Willpower: 5

Notes: Mahtiel can speak Greek, Harappan, Hebrew, Latin, Romanian, others as desired. In her spirit-form, Mahtiel is vulnerable to certain kinds of binding spells. Necromancy will not affect her because she's not actually a ghost, but sufficiently powerful Spirit Thaumaturgy may (as the Storyteller decides). Any such effect will be temporary, as Mahtiel will call upon Nikanuuranu for aid if trapped past dawn (Hunedoara time), and since Nikanuuranu is bound to protect her, it will respond immediately and sever the bonds holding her. Mahtiel's Advanced Discipline for Valeren is Dream Combat and Psychic Double combo discipline. Mahtiel made a deal with Nikanuuranu to have Rothriel back. She spends her night dreaming about him.

Hillel <6> Embraced by Ithuriel. Sire of Gabriel. [Cb-Sa,p40]

Generys <6> Embraced by Simeon. Sire of Matthias. [Cb-Sa,p40]

Dokiel <6> Embraced by Aariel. Sire of Kadiel. [Cb-Sa,p15]

Orpheus <6> Sire of Achmet the Dreamer. [CobN,p116]

Rothriel <6> Embraced by Ezrael. Took part in the Bleeding. A Salubri Warrior who was romantically involved with Mahtiel they were blood bound to each other. They split their separate ways with different view points on how to handle the Tremere situation the Diablerie of Saulot and Salubri. Rothriel met Danika Ruthven in Europe and was reluctant to travel with her at first but they became good friends. Rothriel informed Danika of Golconda and guided her down the path. Danika convinced Rothriel to help her fight a group of Tremere who inhabited her castle Hunedoara. Rothriel died on the bridge taking out several Gargoyles attempting to tear him apart limb from limb and their Tremere master before he suffered Final Death. There is a shrine of him on the end of the bridge where he died. Mahtiel travels to it a lot in spirit-form when she is in Torpor. [LoTH]
Caste: Warrior

Achmet the Dreamer, Salubri Prophet <7> (813) Embraced by Orpheus. Sire of Aisha bint Wahiba. Arrives in Constantinople in 1140. Diablerized by Theresa in 1198. [*CobN,p116]
Sire: Orpheus
Nature: Caretaker
Demeanour: Caretaker
Generation: 7th
Embrace: A.D. 813
Apparent Age: early 40s

Gabriel <7> Embraced by Hillel. Sire of Althea of Phillipus. [Cb-Sa,p40]

Matthias of Bath <7> Embraced by Generys. [Cb-Sa,p40,64]

Kadiel <7> Embraced by Dokiel. [Cb-Sa,p15]

Adonai <?-7> Salubri antitribe Founder. He Diablerized his sire, making him at least 8th Generation. Since joining the Sabbat he has lowered his Generation to 7th. [GtS] [EV,p12]

Aisha bint Wahiba, the Nurse <8> (1024) Embraced by Achmet the Dreamer. Nurse of in a Muslim hospital. Attacked by 3 Tremere in 1197. She falls to the Tremere in 1216. [*JbN,p97] [FBC,p11]

Sire: Achmet the Dreamer

Nature: Caretaker

Demeanour: Celebrant

Generation: 8th

Embrace: 1024

Apparent Age: late 20s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 2, Manipulation 1, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Alertness 2, Dodge 2, Empathy 2, Leadership 1, Subterfuge 2

Skills: Crafts 2, Etiquette 1, Herbalism 4 (Medicinal), Ride 2, Stealth 2, Survival 3

Knowledges: Academics 1, Hearth Wisdom 3, Investigation 2, Linguistics 2, Medicine 4 (Disease), Occult 4 (Ancient Wisdom), Politics 2

Disciplines: Auspex 3, Fortitude 3, Obtenebration 2, Valeren 4

Backgrounds: Allies 3, Contacts 3, Status 3

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Road of Chivalry 9

Willpower: 6

Althea of Phillipus <8> Embraced by Gabriel. Sire of Yael. [Cb-Sa,p40]

Yael <9> (□ -200) Embraced by Althea of Phillipus. Warrior and companion of Matthias. [Cb-Sa,p40,64]
Caste: Warrior

Bahjat, Refugee of Aden <9> (1165) Remembers little about his sire or about life before embrace. Thinks that his sire gave her blood to him to attempt to cure some ailment affecting his memory. Not long after his embrace she was destroyed and he was forced on the run. [*VoN,p91]

Sire: unknown

Nature: Penitent

Demeanour: Loner

Generation: 8th

Embrace: 1165

Apparent Age: late teens

Thomas the Angry <10> Sire of Kervos. Antitribe [NoP]

Kervos, the Lieutenant <11> (1994) Embraced by Thomas the Angry. Knight Inquisitor of the Sabbat; Talons pack. Antitribe [*NoP,p157]

Sire: Thomas the Angry

Nature: Deviant

Demeanour: Monster

Generation: 10th

Embrace: 1899

Apparent Age: early 20s

Akhraziel <?> Sire of Nuriel. [Cb-Sa,p15]

Karesh <?> Corrupted by the Baali. [TC2,p84]

Vekis <?> Died in torment. [TC2,p84]

Madiel <?> Death by Diablerie. [TC2,p84]

Nuriel <?> Embraced by Akhraziel. [Cb-Sa,p15,65]

Ahab the Traitor <?> Turned Baali, he betrayed the coterie of Warriors. Survived the Baali Wars. [Cb-Sa,p66]

Aksinya <?> She resides in Scandinavia where she has destroyed Baali and Followers of Jormungandr (Scandinavian Setites) to protect the mortals. She has also earned the undying enmity of many prominent Cainites, including Hardestadt the Elder. She is very olde and exceptionally skilled in Auspex.
Caste: Healer

Matthew of the Holy Isle <?> One night he descended upon a Baali lair and he alone emerged. He has stopped fighting since that night. He traveled to Lindisfarne, England where he resides in 1230. While he might have quit the fight the Tremere found that he still is a warrior to be reckoned with. [PGHC,p135]
Caste: Warrior

Rashiel <?> Spoke with Count Radu in regards of a new enemy they have in common and offered his service in battle. [PGHC,p131]
Caste: Warrior

Baradiel <?> Sire of Scatha-Columbkille. [Cb-Sa,p15]

Scatha-Columbkille <?> (700) Embraced by Baradiel. [Cb-Sa,p15]
Caste: Warrior

Israel <?> Sire of Nathaniel. [Cb-Sa,p19]

Nathaniel <?> Embraced by Israel. [Cb-Sa,p19]

Hershel <?> German blood. [Cb-Sa,p20]

Oreniel al-Noor <?> Dwell in Persia. [Cb-Sa,p20]

Genevieve <?> (900) [Cb-Sa,p21]
Caste: Healer

Marius <?> [Cb-Sa,p27]

Amphiloctes <?> [Cb-Sa,p27]

Wenceslaus <?> Sire of Pazia. [Cb-Sa,p28]

Pazia <?> (Empress Theodosia Reign) Embraced by Wenceslaus. [Cb-Sa,p28]
Caste: Watcher

Gennadios <?> [Cb-Sa,p32]
Caste: Healer

Jack-o-Daws <?> English rogue. [Cb-Sa,p65]

Azrael <?> Paladin. Antitribe [GttS]

Silas <?> Historian. He claims that the "great war" of the Salu-

bri was not against he Baali, but instead against the Tzimisce who allied themselves with Kupala. Antitribe [CbR-Tz]

SAMEDI

Baron Samedi <5> Sire of Morlock, Genina, Jorge de La Muerte, Reg Driscoll and Jack Dawson. He was taken by the Setites with his sister Brigitte to Haiti. Augustus Giovanni and the Baron hate each other ever since their meeting in Venice in the 19th century. Certain Samedi believe he is an Antediluvian himself who has taken the identity of an Haitian death spirit. [KMW,p28] [PG2] [Cb-Gi] [BM] [EV,p30] (Voodoo Loa)

Jorge De La Muerte <6> (1732) Embraced by Baron Samedi. [CF,p56]

Genina <6> (17th century) Embraced by The Baron. She Diablerized many times. She was the 11th of the Red List. She was staked and captured by Lucinde then given to the Inner Circle. [*KMW,p27-31] [GttC]

Sire: The Baron

Nature: Rebel

Demeanour: Child

Generation: 6th

Embrace: 17th century

Apparent Age: 9

Physical: Strength 2, Dexterity 7, Stamina 4

Social: Charisma 3, Manipulation 6, Appearance 0

Mental: Perception 5, Intelligence 6, Wits 7

Talents: Acting 5, Alertness 2, Artistic Expression 3, Brawl 4, Dodge 4, Empathy 4, Intimidation 4, Leadership 2, Poetry 3, Seduction 4, Streetwise 2

Skills: Animal Ken 1, Dancing 2, Disguise 2, Escapology 5, Fast-Talk 6, Performance 5, Stealth 5, Torture 6

Knowledges: Linguistics 3, Children's Literature 5, Occult 2, Psychology 3, Spirit Lore 2, Theology 1

Disciplines: Auspex 4, Celerity 4, Chimerstry 7, Dominate 3, Fortitude 3, Necromancy 2, Obfuscate 4, Potence 3, Presence 1, Protean 3, Thanatosis 6

Backgrounds: Herd 3, Retainers 5

Virtues: Conscience 0, Self-Control 5, Courage 4

Morality: Humanity 1

Willpower: 8

Morlock <6> Embraced by Baron Samedi. Sire of Baroque. Torn to shreds by Baroque. [MC]

Reg Driscoll, aka Old Man Driscoll <6> Embraced by Baron Samedi. One of the only four Kindred in Kingston, Ontario; "remarkably handsome -- for a Samedi". [WoD2,p16]

Jack Dawson <6> Embraced by Baron Samedi. Half black, half Mexican. Fell in love with the neighbor's daughter and being what he was the father had him murdered. But Jack didn't die so easily. So they left him for the crows. Later found and Embraced by the Baron. member of the Boot Hill Gang. [TTM,p85]

Baroque <7> (1725) Embraced by Morlock. Real name is Shih Hsu. Tore his sire to shreds. [MC,p58]

George Frederick <8> Sire of Lithrac. [CotN]

Lithrac, the Aligned Independent <9> (1950) Embraced by George Frederick. Archon of Cock Robin, Nosferatu Justicar. [*CotN,p54] [NoP]

Sire: George Frederick

Nature: Loner

Demeanour: Curmudgeon

Generation: 9th

Embrace: 1950

Apparent Age: indeterminate

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 0

Mental: Perception 5, Intelligence 3, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 2, Dodge 2, Intimidation 1, Leadership 1, Streetwise 2, Subterfuge 4

Skills: Drive 2, Etiquette 1, Firearms 3, Melee 1, Security 4, Stealth 5, Survival 1

Knowledges: Academics 2, Bureaucracy 2, Camarilla Lore 4, Computer 1, Expert Knowledge: Criminology 2, Expert Knowledge: Toxicology 4, Investigation 4, Law 1, Medicine 4, Occult 1, Politics 2, Sabbat Lore 2, Science 3

Disciplines: Celerity 1, Fortitude 2, Obfuscate 4, Thanatosis 3

Backgrounds: Contacts (Clan Nosferatu) 3, Mentor 3, Resources 2, Status 4

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 7



SERPENTS OF THE LIGHT

Followers of Set that have joined the Sabbat

Sangris, the Serpent <8> Sire of Ezekiel. Infernalist. Archbishop of Montreal before thaumaturgically switching bodies with DeSoto in 1992 and being burned for infernalism. [MobN,p82] [NoP] [EV,p147]

Ezekiel <9-8> Embraced by Sangris. One of the three Bishops of Montreal. Ductus of the 25:17 Pack. Black Hand Member. [MobN,p100] [NoP] [EV,p70]

Abbie Norberg, Failed Templar <9> (1927) Embraced by Missy Shillingford. Blind guard of Melinda Galbraith was shunned by the regent during the 2001 Palla Granda, the same night that Melinda Galbraith was assassinated by unknown enemies and when a young Tzimisce took her place. [*MCbN,p87,88]

Sire: Missy Shillingford

Nature: Perfectionist

Demeanour: Soldier

Generation: 9th

Embrace: 1927

Apparent Age: early 30s

Physical: Strength 2, Dexterity 4, Stamina 2

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 5, Intelligence 2, Wits 3

Talents: Alertness 4, Athletics 3, Brawl 3, Dodge 3, Empathy 3, Streetwise 3

Skills: Drive 1, Etiquette 1, Firearms 1, Melee 4, Vamp 1

Knowledges: Linguistics 3, Occult 2, Setite Lore 1, Sabbat Lore 1

Disciplines: Auspex 3, Obfuscate 2, Serpentsis 3

Backgrounds: Sabbat Status 2

Virtues: Conscience 2, Self-Control 2, Courage 4

Morality: Path of Honourable Accord 3 and dropping

Willpower: 4

Notes: Abbie can speak Creole, English and French and can read Braille

Black Lotus <10> Member of the Widows Pack. [MobN,p79] [NoP]

Cao Nguyen <12> Lawdogs Pack. [NoP]

Legba <?> Ghede's worst enemy. [Cb-Fo,p64]

TOREADOR

Ishtar / Arikel <3> Embraced by Enoch. Sire of Tammuz, Amarantha, Mi-ka-il, Iontius and Amphion. The oldest antediluvian. Twin of Malkav. Revised Toreador and Ventrue Clanbooks suggests that Ishtar was not the toreador progenitor, and that she was killed by the Nosferatu and Setite Antediluvians, who cut out and ate her heart. Yet she awoke from torpor around 260 BC and advised Prince Alchias of Syracuse. Katherine of Montpelier insists that Ishtar is the Toreador Antediluvian, a bull-fighter. Fought with the Gangrel Antediluvian and took shelter with King Minos, siring his son, who fell to the beast and became the 'Minotaur' of mythology. Thought to be the Aralu named Loz in Enoch of the Shadowlands. Thought to be male instead of female. Details from Nightshade: Toreador is the apex of beauty, so beautiful even that it is impossible to tell its gender. Dies at Gehenna with 5 other Antediluvians when the child Saulot atones for the sins of Cainites. [Cb-To] [CbR-To] [CbR-Ve,p13] [CbR-As] [EV,p161] [PGHC,p39] (Babylonian Goddess) [ToJ:G,p18]

Mi-ka-il / Beshter / Michael, Father of Constantinople <4> (22nd century BC) Embraced by Ishtar. Sire of Petronius, Anthemios of Tralles, Pakourianis the Dove, Paul Bathalos and Matriarch Salianna. Embraced in Ebla and named Mi-ka-il. Takes residence in Rome in -548 and named Beshter. Around 58, Beshter and Antonius become lovers in Rome. Converts to Christianity in 85 and is Baptized Michael. Encounters Dracon in Greece (152) and they became lovers. Around 312, the three Methuselahs Beshter, Antonius and Dracon become a vampiric Triumvirate, that will rule Constantinople. Michael rules the city alone from 842 until its destruction. Had delusions of divinity. Instilled in Vykos the need to continue his quest for building Heaven on Earth. Mary the Black Diablerized him in 1204. [*CobN,p104] [TC2] [CbR-Tz] [BC,p88] [EV,p113] [PGHC,p73](Persian deity/Archangel)

Sire: Ishtar

Nature: Innovator

Demeanour: Judge

Generation: 4th

Embrace: 22nd century B.C.

Apparent Age: early 20s

Physical: Strength 6, Dexterity 8, Stamina 7

Social: Charisma 9, Manipulation 8, Appearance 9

Mental: Perception 8, Intelligence 7, Wits 8

Talents: Acting 3, Alertness 7, Brawl 6, Dodge 7, Empathy 9, Intimidation 7, Leadership 8, Subterfuge 6

Skills: Animal Ken 4, Crafts 9, Etiquette 5, Melee 7

Knowledges: Hearth Wisdom 7, Linguistics 8, Occult 4

Disciplines: Animalism 4, Auspex 8, Celerity 6, Chimerstry 6, Dominate 7, Fortitude 3, Potence 6, Presence 9

Backgrounds: Allies 5, Herd 5, Influence (Guilds) 3, Resources 5, Retainers (Scholai Ghoul Guards) 5, Status 6

Virtues: Conscience 4, Self-Control 5, Courage 9

Morality: Road of Chivalry 9

Willpower: 10

Helena "Portia" <5-4> (-1207) Embraced by Minos. Sire of

Eletria, Melinda Galbraith, Maria and Francois Villon. She Diablerized her own sire. Awoke in 1990 in Chicago, known as Portia (CbN). Sent back to torpor by Daughters of Cacophony in 2000 (NoP). [CbN1,p104] [*CbN2,p111] [NoP,p44] (Greek history/legend)

Sire: Minos

Nature: Plotter

Demeanor: Bon Vivant

Generation: 4th

Embrace: 1207 B.C. (born 1233 B.C.)

Apparent Age: Mid-20s

Physical: Strength 7, Dexterity 8, Stamina 6

Social: Charisma 8, Manipulation 8, Appearance 8

Mental: Perception 7, Intelligence 6, Wits 6

Talents: Acting 6, Alertness 6, Brawl 7, Dodge 7, Empathy 3, Intimidation 5, Leadership 5, Seduction 6, Subterfuge 6

Skills: Etiquette 8, Firearms 2, Melee 5, Music 4, Stealth 3, Survival 3

Knowledges: History 5, Linguistics 5, Occult 5

Disciplines: Animalism 1, Auspex 7, Celerity 5, Dominate 8, Fortitude 5, Obfuscate 5, Potence 4, Presence 5, Thaumaturgy 4

Thaumaturgical Paths: Movement of the Mind 3, Elemental Mastery 3

Backgrounds: Contacts 8, Influence 4, Resources 4, Retainers 8, Status 6

Virtues: Conscience 0, Self-Control 5, Courage 5

Humanity: 3

Willpower: 10

Notes: Helena's first extra level in Auspex allows her to gain mystic perspective over a vast area as though she were looking down from high in the air. Her second level allows her to discover the location of anyone she knows (roll a number of dice equal to her Perception; difficulty is 5 plus the target's Obfuscate [maximum 10]). Her additional levels of Dominate allow her: to use Dominate without eye contact as long as she knows her victim's location; to block other people's Dominate attempts against her victims (add three to their Willpower for the purpose of resisting new Dominate attempts until they have completed what Helena wants of them - sometimes this is never); and to Dominate a number of people (for every extra success she scores over the needed amount, she can roll that many dice to Dominate another person).

Tammuz <4> Embraced by Ishtar. He sacrificed himself to protect his beloved from her enemies. [PGHC,p39]

Amphion <4> Embraced by Ishtar. A Greek musician. [PGHC,p40]

Amarantha <4> Embraced by Arikel. The first known victim of Diablerie. Mistakenly Diablerized by an Assamite judge while he was administering punishment to her. [CbR-As]

Minos <4> Embraced by Arikel. Sire of Helena. Helena Diablerized him in -1200. [CbN1] [CbN2,p111]

Iontius aka. Derrick Zeel <4> Embraced by Arikel. Sire of Ishaq ibn Ibrahim. Greece. He is a porn star. He owns the video production company that makes his films. Zeel is a major figure in the slave trade, and some claim he has cults dedicated to him in every corner of the world. Iontius somehow gained the abil-

ity to feed off his victims through sex rather than by normal vampiric means. Demonic Investment. A co-author of the Encyclopaedia Vampyrica. [Cb-To] [EEW] [EV,p200]

Sir Matthew Lubbock <4> Sire of Christopher Houghton. He awakened from torpor around 1650, left to Boston after the defeat of Bonnie Prince Charlie, threw Christopher away from his home in the late 1820s. [LAbN,p83]

Alexandria / Callisti y Castillo aka. Red Ludwing <4> Sire of Rafael de Corazon. Alexandria traveled to the New World with Francisco Pizarro's expedition. She is known to have feuded with Helena, who came to the New World around the same time. Some older Toreador claim Alexandria is actually Callisti y Castillo. Prince of Buenos Aires in 1889. She is the owner of one of the largest private collections of museum-quality works. [Cb-To] [CotI] [GttC] [EV,p195]

Calida <5> (-260) She found Golconda. [EV,p41]

Eletria <5> (-86) Embraced by Helena. Born in Sparta. She is a friend of Datura. She rules Veracruz with him. [CbN2,p113]

Petronius the Arbiter <5> (65) Embraced by Michael. Roman satirist. Leader of the Michaelite family in Constantinople. [*CobN,p105]

Sire: Michael

Nature: Celebrant

Demeanour: Loner

Generation: 5th

Embrace: A.D. 65

Apparent Age: early 30s

Clida <5> (284) Only Helena's beauty surpasses her. Found Golconda. [EV,p42]

Anthemios of Tralles <5> (537) Embraced by Michael. Muse of architecture in Constantinople. [*CobN,p105]

Sire: Michael

Nature: Fanatic

Demeanour: Autocrat

Generation: 5th

Embrace: A.D. 537

Apparent Age: late 30s

Pakourianis the Dove <5> (567) Embraced by Michael. Muse of Paintings in Constantinople. [*CobN,p105]

Sire: Michael

Nature: Child

Demeanour: Fanatic

Generation: 5th

Embrace: A.D. 567

Apparent Age: early 20s

Paul Bathalos <5> (750) Embraced by Michael. Muse of Sculpture in Constantinople. [*CobN,p106]

Sire: Michael

Nature: Fanatic

Demeanour: Penitent

Generation: 5th

Embrace: A.D. 750

Apparent Age: late 20s

Melinda Galbraith <5> (1143) Embraced by Helena. Sire of Rosa Martinez. Regent of the Sabbat in 1995. She was a ruthless manipulator who used assassination and blackmail to gain control of the sect; however, she has proven time and time again to be an outstanding leader. Ruling from Mexico City. However, Melinda had disappeared following a major unexplained disaster in the region which had killed thousands. Melinda appeared in Washington DC months later. She was murdered on the evening of Palla Grande in 2001. The bloodline Tlacique is the main suspect. Antitribe. [PGS,p19] [SHS,p35] [CF,p54] [NoP] [CbR-Tz] [MCbN] [EV,p77] [CC]

Rafael de Corazon / Raphael de Corazon <5> (1182 or 1389) Embraced by Callisti. Sire of Eric Baring-Gould. Attended the Convention of Thorns. Inner Circle Member. One of the Founders of the Camarilla and first Toreador Justicar til 1504. Made his famous speech of the Fifth Rule of the Code of Caine in 1450, which led to the Masquerade. Prince of Paris from □1400 until the end of the 16th century. Lead the Giovanni negotiations in 1528. Embraced in 1182 according to CotI and in 1389 according to TbN and TC2. [CotI,p35] [*GC1,p59] [GC2,p19] [GttC] [TC2,p96] [EV,p61] [LbN,p94] [A&T,p34]

Sire: Callisti

Nature: Survivor

Demeanour: Gallant

Generation: 5th

Embrace: 1182 or 1389

Apparent Age: Late 20s

Physical: Strength 4, Dexterity 4, Stamina 3

Social: Charisma 6, Manipulation 5, Appearance 7

Mental: Perception 5, Intelligence 5, Wits 5

Talents: Acting 5, Alertness 3, Brawl 2, Diplomacy 4, Dodge 4, Intrigue 5, Public Speaking 5, Seduction 5, Style 7, Subterfuge 4

Skills: Dancing 5, Etiquette 5, Fast-Talk 4, Melee 4, Singing 7, Stealth 4

Knowledges: Art History 7, Kindred Lore 4, Linguistics 5, Literature 4, Occult 5, Politics 3, Theology 3

Disciplines: Auspex 4, Celerity 4, Dominate 3, Obfuscate 3, Presence 7

Backgrounds: Allies 4, Contacts 3, Elder Status 4, herd 4, Influence 6, Resources 5, Retainers 5, Status 4

Virtues: Conscience 1, Self-Control 5, Courage 2

Morality: Humanity 5

Willpower: 9

Francois Villon, Prince of Paris <5> (1230) Embraced by Helena. Sire of Violetta and Calabris. He has been the Prince of Paris since around the end of 16th century. TC3 implies that he borrowed the name about a century after the poet's death. [*WoD1,p57] [PG2,p133] [GC2] [TC3,p89] [MC] [EV,p183]

Sire: Helena

Nature: Bravo

Demeanour: Gallant

Generation: 5th

Embrace: 1230

Apparent Age: late 30s

Physical: Strength 4, Dexterity 7, Stamina 6

Social: Charisma 8, Manipulation 8, Appearance 7

Mental: Perception 4, Intelligence 5, Wits 7

Talents: Brawl 6, Intimidation 4, Singing 7, Streetwise 7, Subterfuge 8

Skills: Etiquette 7, Melee 6, Music 8, Stealth 5

Knowledges: Art History 7, French History 6, Linguistics 6, Occult 3

Disciplines: Auspex 7, Celerity 6, Chimerstry 3, Fortitude 3, Obfuscate 3, Presence 7

Backgrounds: Allies 5, Contacts 5, Herd 4, Influence 3, Status 7, Resources 5, Retainers 5

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Humanity 6

Willpower: 8

Notes: Francois can speak many languages not that you would deign to speak a lesser tongue then the one you helped create □

Christopher Houghton <5> (1682) Embraced by Sir Matthew Lubbock. Sire of Joaquin Murietta and Don Sebastian. [LAbN,p20-21,84]

Enimachia <5> Sire of Darshuf. Her origin is Constantinople. Fled to Europe and vanished after the rise of Islam. [VoN,p207]

Masser <5> Sire of Barqat. [VoN,p208]

Maria <5> Embraced by Helena. Sire of Annabelle Triabel. She was killed by Helena when she awaked from torpor around 1980. [CbN1] [CbN2,p112]

Baron Philippe Volgirre <5> Sire of Madame Guil. He was burned in his castle in 1579 before he could blood bond her. [BHDB,p10] [NoP] [EV,p188]

Ishaq ibn Ibrahim <5> Embraced by Iontius. Sire of Redondo de Vasquez. [EEW]

Endymion <5> Sire of Oscar Wilde. [WoD1,p133] (Greek mythological character)

Andrew of Normandy <5> Grand Master of the Sable Rose. Bishop of Nod for the Holy Land, Scotland and Northen France. Antitribe [CH,p58]

Etienne of Poitou <5> King of the Court of Love in Poitou, based in Poitiers. A diplomatic courtier with as many ties to English Cainites as to the French. Accuses Esclarmonde the Black off treason and conspiring with the Lasombra of Aragon during the Albigensian Crusade. [DAVa,p56] [DAE] [PGHC,p39]

Matriarch Salianna <5> Embraced by Micheal. Sire of Helene la Juste. Matriarch of the Courts of Love, based in Paris. Ally to Mithras of London and Hardestadt of the Fiefs of the Black Cross. Supporter of Geoffrey, currently ruler of the Toreador-Ventruue Grand Court in Paris. [DAVa,p56] [DAE] [PGHC,p43,226]

Sophoniba, Sultan of Tunis <6> (7th century BC) Embraced in the heyday of Phoenician culture along the Mediterranean. Her family were among the honored craftspeople who produced the rich dyes that gave the Phoenicians their fame. Her sire wished the secret of their production. Sophoniba resisted him. Eventually she overcame her arrogant sire and took his blood.

She still remembers the arts of dyeing and weaving.

[*VoN,p103]

Sire: unknown

Nature: Tyrant

Demeanour: Celebrant

Generation: 6th

Embrace: 7th century BC

Apparent Age: early 20s

Darshuf, Sultan of Damascus <6> (478) Embraced by Enimachia. Sire of Mannal and Muhandis. He can traced his lineage back to Constantinople. When Islam emerged as the tribal religion of the south, Darshuf used the opportunity to unseat his sire from preeminence accusing her of serving Constantinople at the expense of Damascus. Enimachia returned to Constantinople and tried to gather support, but was ignored. She fled to Europe and vanished. Ruling Ray'een al-Fen in Damascus is corrupted and used by the Baali Annazir. Trying to keep his childe Mannal from being corrupted, he knows there is no salvation for him. Works for the Baali of Damascus. [*VoN,p207]

[CabN,p133]

Sire: Enimachia

Nature: Monster

Demeanour: Innovator

Generation: 6th

Embrace: 478

Apparent Age: early 30s

Barqat, Mouthpiece of Darshuf <6> (689) Embraced by Masser. An accomplished wood worker before his embrace. Has displayed a knack for words and solid advice since then. This quickly earned him a place by Darshuf's side. Descended straight into Annazir's clutches. Became more corrupt than Darshuf. [*VoN,p208]

Sire: Masser

Nature: Survivor

Demeanour: Jester

Generation: 6th

Embrace: 689

Apparent Age: late 20s

Helene La Juste <6> (957) Embraced by Salianna. Walker on the Road of Kings. Queen of the Court of Love in Champagne, based in Troyes. A supporter of troubadours, poets and writers [DAVa,p56] [DAE] [*PGHC,p226]

Sire: Salianna

Generation: 6th

Embrace: AD 957

Apparent Age: late teens

Sire Wenceslas <6> (1032) Member of the Isaac Conspiracy [*GC1,p46]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1032 (born 962)

Apparent Age: Early 60s

Physical: Strength 4, Dexterity 3, Stamina 6

Social: Charisma 5, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 4, Alertness 3, Artistic Expression 4, Brawl 3,

Dodge 4, Style 3, Subterfuge 4
Skills: Dancing 5, Debate 4, Etiquette 5, Falconry5, Melee 3, Music 6, Ride 2, Stealth 4
Knowledges: Architecture 4, Art History 5, Kindred Lore 2, Literature 5
Disciplines: Auspex 3, Celerity 2, Dominate 2, Fortitude 1, Presence 6
Backgrounds: Contacts 4, Elder Status 1, Resources 5, Retainers 6
Virtues: Conscience 1, Self-Control 5, Courage 4
Morality: Humanity 4
Derangements: Pedophilia
Willpower: 8

Elsh / Zaar-Heyan <6> (1079) Architect for the worship place of Jerusalem. He dies when his ghouls become tired of him not doing anything and drink him dry. Dead [*JbN,p102]
Sire: unknown
Nature: Innovator
Demeanour: Autocrat
Generation: 6th
Embrace: 1079 BC
Apparent Age: mid-40s
Physical: Strength 5 (Strong Hands), Dexterity 5 (Nimble Fingers), Stamina 5 (Determined)
Social: Charisma 5 (Inspiring), Manipulation 5 (Cajole), Appearance 3
Mental: Perception 5 (Keen Eyed), Intelligence 6 (Creative), Wits 2
Talents: Acting 2, Alertness 3, Brawl 2, Dodge 2, Intimidation 3, Leadership 4 (Building Projects), Sculpture 6 (Religious Motifs)
Skills: Crafts 6 (Architecture), Etiquette 4 (Religious), Herbalism 2, Melee 2, Ride 3, Stealth 3, Survival 2
Knowledges: Academics 6 (Mathematics), Investigation 3, Law 2, Linguistics 2, Medicine 2, Occult 3, Politics 4 (Religious), Science 5 (Engineering)
Disciplines: Auspex 6, Celerity 4, Dominate 5, Fortitude 6, Obfuscate 5, Potence 5, Presence 6
Backgrounds: Herd 5, Influence 3, Resources 3, Retainers 4
Virtues: Conscience 5, Self-Control 3, Courage 5
Morality: Road of Humanity 7
Willpower: 7

Violetta, Camarilla Justicar of Paris <6> (1250) Embraced by Francois Villon. Was a female actor. Love affair with Villon before her embrace. Elected Justicar in 1666. [*GC2,p80] [GC3,p16]
Sire: Francois Villon
Nature: Architect
Demeanour: Bon Vivant
Generation: 6th
Embrace: A.D. 1250 (born 1231)
Apparent Age: 19
Physical: Strength 3, Dexterity 6, Stamina 5
Social: Charisma 6, Manipulation 6, Appearance 7
Mental: Perception 5, Intelligence 5, Wits 6
Talents: Acting 5, Alertness 5, Athletics 2, Brawl 2, Dodge 5, Empathy 6, Intimidation 5, Leadership 5, Streetwise 4, Subterfuge 5
Skills: Animal Ken 2, Etiquette 5, Firearms 3, Melee 2, Music

5, Security 5, Stealth 5, Survival2
Knowledges: Bureaucracy 4, Faerie Lore 4, Finance 4, Investigation 6, Law 3, Linguistics 4, Medicine 2, Occult 4, Politics 5
Disciplines: Auspex 4, Celerity 4, Chimerstry 5, Dominate 5, Fortitude 5, Mytherceria 2, Obfuscate 4, Potence 2, Presence 7
Backgrounds: Allies 5, Contacts 6, Fame 2, Herd 5, Influence 4, Resources 5, Retainers 5, Status 6
Virtues: Conscience 4, Self-Control 5, Courage 5
Morality: Humanity 8
Willpower: 9

Lady Melisande <6> (1506) Antitribe [*GC2,p64]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 6th
Embrace: 1506
Apparent Age: Mid-20s
Physical: Strength 1, Dexterity 4, Stamina 2
Social: Charisma 4, Manipulation 4, Appearance 4
Mental: Perception 3, Intelligence 2, Wits 3
Talents: Acting 3, Alertness 1, Carousing 3, Dodge 4, Empathy 2, Intrigue 5, Masquerade 2, Seduction 5, Sense Deception 3, Style 4, Subterfuge 3
Skills: Dancing 2, Etiquette 5, Music 4, Ride 3, Singing 3, Stealth 1, Torture 1
Knowledges: Area Knowledge (French and English courts) 4, Art History 3, Linguistics 3
Disciplines: Auspex 4, Contacts 3, Fame 1, Herd 2, Resources 4, Status 3
Backgrounds: Allies 4, Contacts 3, Fame 1, Herd 2, Resources 4, Status 3
Virtues: Callousness 3, Instincts 2, Morale 2
Morality: none
Willpower: 6

Madame Guil, Toreador Justicar <6> (1579) Embraced by Baron Philippe Vollgirre. Sire of Countess d'Adhemar and Michael Unther. Toreador Justicar from 1889 to 1903 and re-elected in 1985 to present. [BHDB,p10] [KMW,p64] [*CotN,p46] [GttC] [NoP,p80] [EV,p84]
Sire: Baron Philippe Vollgirre
Nature: Monster
Demeanour: Bravo
Generation: 6th
Embrace: 1579
Apparent Age: 16
Physical: Strength 5, Dexterity 7, Stamina 6
Social: Charisma 5, Manipulation 7, Appearance 6
Mental: Perception 5, Intelligence 4, Wits 5
Talents: Alertness 4, Brawl 5, Dodge 4, Empathy 2, Expression 2, Grace 5, Intimidation 7, Leadership 4, Style 4, Subterfuge 4
Skills: Etiquette 4, Firearms 4, Melee 5 (fencing), Performance 4, Stealth 2
Knowledges: Academics 1, Camarilla Lore 5, Investigation 6, Law 4, Linguistics 6, Occult 3, Politics 5, Sabbat Lore 5
Disciplines: Auspex 6, Celerity 5, Fortitude 4, Potence 4, Presence 7, Protean 2, Serpentinis 3, Thaumaturgy 3
Thaumaturgical Paths: Path of Blood 3, Spirit Manipulation 1
Backgrounds: Allies 3, Contacts 7, Herd 3, Influence 6, Resources 6, Retainers 7, Status 7
Virtues: Conscience 1, Self-Control 3, Courage 5

Morality: Humanity 2
Derangements: Megalomania
Willpower: 8

Calabris <6> (1595) Embraced by Francois Villon. Sire of Rati. Apparently this guy was tossed out for being stuck up. Wound up in the Midnight Circus. [MC,p59]

Annabelle Triabell <6> (1722) Embraced by Maria. Sire of Accou, Elsa Linden, Modius, Tarmonay, Sharon Payne, Sophia Ayes, Bret Stryker and Deacon. Primogen of Chicago. [VtM,p251] [*VtM2,p262-263] [CbN1,p106] [CbN2,p112] [DC,p56] [EV,p174]

Sire: Maria

Nature: Bon Vivant

Demeanour: Bon Vivant

Generation: 6th

Embrace: 1722

Apparent Age: early 30s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Acting 3, Alertness 3, Athletics 1, Brawl 1, Dodge 2, Empathy 4, Leadership 2, Streetwise 1, Subterfuge 4

Skills: Drive 1, Etiquette 4, Firearms 1, Melee 1, Music 2, Survival 1

Knowledges: Bureaucracy 3, Finance 2, Law 2, Linguistics 5, Medicine 1, Occult 4, Politics 2

Disciplines: Auspex 4, Celerity 3, Dominate 2, Fortitude 1, Presence 4

Backgrounds: Fame 4, Influence 2, Resources 4, Retainers 2

Virtues: Conscience, Self-Control 3, Courage 3

Morality: Humanity 7

Willpower: 7

Joaquin Murietta <6> (1853) Embraced by Christopher Houghton. [LAbN,p20,85]

Eric Baring-Gould, Impassioned Solicitor <6> (1880) Embraced by Raphael de Corazon. Primogen of London. [*LbN,p94,95]

Sire: Raphael de Corazon

Nature: Autocrat

Demeanour: Gallant

Generation: 6th

Embrace: 1880

Apparent Age: mid-20s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 4, Appearance 4

Mental: Perception 2, Intelligence 3, Wits 5

Talents: Alertness 2, Empathy 2, Expression 4, Intimidation 1

Skills: Etiquette 4, Firearms 2, Performance 3

Knowledges: Academics 2, Investigation 2, Law 4, Politics 3

Disciplines: Auspex 2, Dominate 5, Presence 5

Backgrounds: Influence 2, Mentor 5, Resources 3, Retainer 4

Virtues: Conscience 4, Self-Control 2, Courage 3

Morality: Humanity 7

Willpower: 6

Paladin Rosa Martinez <6> (1880) Embraced by Melinda Galbraith. Antitribe [CF,p70]

Oscar Wilde "Sebastian Melmoth" <6> (1900) Embraced by Endymion. He is owner of the Vampire Club in San Francisco. [*WoD1,p133] (Poet)

Sire: Endymion

Nature: Visionary

Demeanour: Bon Vivant

Generation: 6th

Embrace: 1900

Apparent Age: mid-40s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 5, Manipulation 6, Appearance 3

Mental: Perception 5, Intelligence 6, Wits 7

Talents: Alertness 4, Empathy 4, Intimidation 2, Leadership 4, Subterfuge 4, Diplomacy 3, Intrigue 4, Poetic Expression 5, Seduction 4, Sense Deception 3

Skills: Etiquette 4, Bribery 3, Carousing 4, Debate 4, Fast Talk 2, Game Playing 3, Journalism 3, Meditation 2, Public Speaking 4, Writing 5

Knowledges: Area Knowledge (San Francisco) 4, Area Knowledge (London) 2, Area Knowledge (Paris) 2, Art History 3, Bureaucracy 2, Finance 1, Law 2, Occult 3, Politics 2, Faerie Lore 2, History 3, Kindred Lore 4, City Secrets (San Francisco) 4, Literature 5, Lupine Lore 1, Magus Lore 3, Theology 3

Disciplines: Auspex 5, Celerity 2, Dominate 4, Presence 6

Backgrounds: Allies 6, Contacts 6, Status 4, Clan Prestige 5

Virtues: Conscience 4, Self-Control 2, Courage 5

Morality: Humanity 7

Willpower: 6

Theophano <6> Sire of Katherine of Montpellier. [CbR-To,p96] [PGHC,p41]

Herodian <6> Sire of Father Samuel. [TC2,p96]

Bernard <6> Sire of Chevalier d'Eglantine. [TC3]

Count Dravik <6> Sire of Jean-Marc d'Harfleur. Sadistic. [TC2,p95]

Elonzo <6> Sire of Masdela. [BHDB,p14]

Pascoe <6> Sire of Lianna. [WoD1,p38]

Redondo de Vasquez <6> Embraced by Ishaq ibn Ibrahim. [EEW] [EV,p61]

Baron Tomas Essex <6> He is a Hong Kong Primogen. [WoD1,p97]

Oliver <6> Sire of Arianne. In torpor in Paris. [TbN,p95] [TC2]

Margaret d'Hautmont <7-6> Sire of Anthony Sebastian Sands and Vidal Jarbeaux. She might have committed Diablerie, since Anthony is 8th and Vidal 7th. But Vidal might be the Diablerist. [NoP]

Queen Esclarmonde the Black, Queen of Toulouse <7> (729) Embraced by Michel d'Armand. Walker on the Road of Kings. Queen of the Court of Love in Toulouse, based in Pyrenees. Prince of Foix in 1230. Cathar supporter. Currently besieged by crusaders and suspected of rebellion by Matriarch

Salianna. Accused by Etienne of treason and conspiring with the Lasombra of Aragon.

[*DAE,p54] [RP] [PGHC,p42]

Sire: Michel d'Armand

Nature: Survivor

Demeanour: Defender

Generation: 7th

Embrace: AD 729

Apparent Age: early 40s

Melusine d'Anjou, Queen of Winchester <7> (865) Embraced by Charles of Poitiers. Walker on the Road of Kings.

Mithras's main rival. [*DAE,p29] [PGHC,p68]

Sire: Charles of Poitiers.

Nature: Survivor

Demeanour: Caretaker

Generation: 7th

Embrace: 865

Apparent Age: mid 20s

Mannal, Rebel Child <7> (878) Embraced by Darshuf. Remembers Darshuf fondly when he became patron of her family. Upon her embrace, he became even more of a father to her.

Attempted to rid Damascus of the suspected Baali but instead directed the Banu Haqim's (Assamite's) wrath against her sire.

[*VoN,p208]

Sire: Darshuf

Nature: Caretaker

Demeanour: Defender

Generation: 7th

Embrace: 878

Apparent Age: early 20s

Muhandis, Architect of Faith <7> (1058) Embraced by Sultan Darshuf. Responsible for unearthing several remaining Baali, as well as one of their unholy, subterranean organ pits. Believes

behind every vampire's actions lay the machinations of the Baali and their daemonic overlords. Member of the Banual-Giza. [*CabN,p132,133]

Sire: Sultan Darshuf

Nature: Visionary

Demeanour: Judge

Generation: 7th

Embrace: 1058

Apparent Age: late 30s

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 3, Manipulation 5, Appearance 4

Mental: Perception 6, Intelligence 5, Wits 5

Talents: Alertness 6, Athletics 4, Brawl 5, Dodge 5, Empathy 5, Expression 5, Intimidation 5, Streetwise 3, Subterfuge 4

Skills: Animal Ken 2, Etiquette 3, Melee 6, Stealth 4, Survival 5

Knowledges: Academics (theology) 4, Area Knowledge 4, City Secrets 4, Expert Knowledge (architecture) 6, Investigation 5, Linguistics 4, Occult 5, Science 3

Disciplines: Auspex 6, Celerity 5, Chimerstry 3, Fortitude 4, Obfuscate 3, Potence 4, Presence 5, Quietus 4

Backgrounds: Allies 4, Contacts 4, Herd 3, Influence 3, Resources 4, Retainers 3

Virtues: Conviction 3, Self-Control 5, Courage 4

Morality: Tariq el-Alaam (Path of Paradox) 7

Willpower: 8

Edward Williams, Prince of Denver <7> (1075) Sire of Duke, Leslie Boothe and Karen Mauve. [AH,p43]

Ariane, Political Chameleon <7> (1120) Embraced by Oliver. Political Chameleon. Instigator of Tragic Romance. Becomes one of the first Toreador Antitribe. [TbN,p67,95]

[*TC2,p96] [TC3]

Sire: Oliver

Nature: Loner

Demeanour: Romantic

Generation: 7th

Embrace: 1120

Apparent Age: early 20s

Physical: Strength 2, Dexterity 2, Stamina 4

Social: Charisma 4, Manipulation 4, Appearance 5

Mental: Perception 3, Intelligence 5, Wits 4

Talents: Acting 4, Alertness 4, Dodge 3, Empathy 2, Intimidation 2, Larceny 2, Subterfuge 5

Skills: Crafts 3, Etiquette 3, Herbalism 3, Melee 2, Stealth 3

Knowledges: Academics 2, Investigation 3, Medicine 2, Politics 2

Disciplines: Auspex 2, Celerity 2, Dominate 4, Presence 4

Backgrounds: Contacts 2, Influence 3, Resources 4, Status 2

Virtues: Conscience 1, Self-Control 2, Courage 4

Morality: Humanity 3

Willpower: 8

Katherine of Montpellier, the Muse <7> (1142) Embraced by Theophano. Loremaster and inspiration for many great artists such as Dante Alighieri. Recently arose from torpor in 2000.

[*CbR-To,p96-98] [PGHC,p38]

Sire: Theophano

Nature: Architect

Demeanour: alternates between Caregiver and Pedagogue

Generation: 7th

Embrace: 1142

Apparent Age: late 20s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 5, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 1, Athletics 1, Brawl 3, Dodge 2, Empathy 2, Expression 2, Intimidation 4, Leadership 2, Subterfuge 3

Skills: Animal Ken 2, Crafts 4, Etiquette 1, Melee 2, Performance 3, Stealth 2

Knowledges: Academics 3 (0 for anything past A.D. 1300, though she can read), Linguistics 3, Occult 1, Politics 3

Disciplines: Auspex 4, Celerity 2, Dominate 3, Presence 5, Serpents 2

Backgrounds: Herd 3, Mentor 2, Resources 2, Retainers 1

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 6

Willpower: 6

Notes: Katherine can speak English, German, Italian and Romanian

Father Samuel <7> (1333) Embraced by Herodian. Host of the Convention of Thorns in 1493. Died in the 1500s [*TC2,p96]

Sire: Herodian

Nature: Caretaker

Demeanour: Autocrat

Generation: 7th

Embrace: 1333

Apparent Age: mid 40s

Father Jean-Marc d'Harfleur <7> (1444) Embraced by Count Dravik. Attended the Convention of Thorns. Archon of Rafael de Corazon. [*TC2,p95]

Sire: Count Dravik

Nature: Penitent

Demeanour: Judge

Generation: 7th

Embrace: 1444

Apparent Age: early 20s

Chevalier d'Eglantine, The Sheriff <7> (1454) Embraced by Bernard. [*TC3,p89]

Sire: Bernard

Nature: Gallant

Demeanour: Defender

Generation: 7th

Embrace: 1454

Apparent Age: early 30s

Venere Carboni, the Daemon Maestro <7> (1530s) Embraced by Malabranca. Venere regards himself as Melinda Galbraith's natural successor as regent. Antitribe [*MCbN,p88] [CC,p46]

Sire: Malabranca

Nature: Monster

Demeanour: Gallant

Generation: 7th

Embrace: 1530s

Apparent Age: mid-20s

Masdela <7> (1543) Embraced by Elonzo. Originally a young Italian smith Embraced for his strength. [*BHDB,p14] [DA&BH,p14maube kar]

Sire: Elonzo

Nature: Praise-Seeker

Demeanour: Cavalier

Generation: 7th

Embrace: 1543

Apparent Age: Early 30s

Physical: Strength 6, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 4

Mental: Perception 4, Intelligence 2, Wits 3

Talents: Acting 2, Athletics 2, Brawl 5, Intimidation 3

Skills: Animal Ken 2, Blacksmithing 3, Firearms 1, Melee 3

Knowledges: Metallurgy 1, Politics 1

Disciplines: Auspex 1, Celerity 1, Fortitude 1, Potence 4, Presence 1

Backgrounds: Mentor 6, Resources 2

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 6

Willpower: 7

Philippe de Marseilles, Desperate Penitent <7> (1620) Embraced by Remiliard le Blanche. He has been walking the unmapped road for 300 years. Primogen of Marseilles. Member of the Red Sign conspiracy. [*tRS,p101]

Sire: Remiliard le Blanche

Nature: Penitent

Demeanour: Visionary

Generation: 7th

Embrace: 1620

Apparent Age: Early 30s

Lianna - Leanan <7> (1645) Embraced by Pascoe. [*WoD1,p38]

Sire: Pascoe

Nature: Bon Vivant

Demeanour: Gallant

Generation: 7th

Embrace: 1645

Apparent Age: early 20s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 5, Manipulation 4, Appearance 6

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Artistic Expression 2, Empathy 5, Poetic Expression 2, Seduction 6, Singing 2

Skills: Carousing 6, Drive 2, Etiquette 5, Masquerade 4, Music 2, Meditation 2, Style 6

Knowledges: Art History 3, City Secrets (London) 3, Kindred Lore 3, Linguistics 2, Literature 3

Disciplines: Auspex 3, Celerity 2, Chimerstry 3, Dominate 2, Fortitude 1, Presence 4

Backgrounds: Allies 2, Herd 2, Resources 4

Virtues: Conscience 3, Self-Control 4, Courage 2

Morality: Humanity 7

Willpower: 5

Derangements: Obsession (partying, seducing artists)

Simone Montpierre <7> (1650) [EV,p116]

Rati <7> (1725) Embraced by Calabris. A small dark woman of Indian descent. [MC,p42]

Vidal Jarbeaux, Chief Archon and Diplomat <7> (1768)

Embraced by Baroness Margaret d'Hautmont. Sire of Christianne Foy. Chief Archon; master of disguise and the first Kindred to disguise himself as Rasputin, beginning a legend that spun far out of his control. Rasputin may have never existed, and his identity is used by Justicars and Archons for their dirty work. [*CotN,p55] [NoP,p81] [EV,p139]

Sire: Baroness Margaret d'Hautmont

Nature: Gallant

Demeanour: Bon Vivant

Generation: 7th

Embrace: 1768

Apparent Age: early 20s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 5

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Alertness 4, Athletics 3, Brawl 3, Diplomacy 5, Dodge 4, Empathy 4, Grace 4, Hagglng 4, Interrogation 3, Intimidation 3, Intrigue 4, Masquerade 2, Mimicry 4, Search 2, Street-wise 2, Style 4, Subterfuge 4

Skills: Disguise 4, Drive 3, Etiquette 5, Firearms 4, Lip Reading 2, Melee (sword-cane) 4, Sleight of Hand 4, Stealth 3

Knowledges: Academics 2, Bureaucracy 5, Camarilla Lore 3, Computer 2, Finance 2, History 2, Investigation 2, Law 3, Linguistics 5, Medicine 1, Occult 3, Politics 3, Sabbat Lore 2

Disciplines: Auspex 3, Celerity 3, Fortitude 2, Obfuscate 3, Potence 2, Presence 5

Backgrounds: Contacts 5, Herd 4, Resources 3, Retainers 1

Virtues: Conscience 4, Self-Control 3, Courage 5

Morality: Humanity 5
Willpower: 8

Elsa Linden / Roger Drake <7> (1791) Embraced by Annabelle Triabell. [DC,p56] [*GC4,p125-126]

Sire: Annabelle Triabell

Nature: Gallant

Demeanour: Bon Vivant

Generation: 7th

Embrace: 1791

Apparent Age: 24

Physical: Strength 2, Dexterity 5, Stamina 4

Social: Charisma 4, Manipulation 5, Appearance 6

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Acting 2, Alertness 1, Artistic Expression 5, Diplomacy 3, Dodge 2, Empathy 3, Intrigue 4, Leadership 4, Seduction 3, Singing 3, Subterfuge 2

Skills: Dancing 2, Drive 1, Etiquette 4, Firearms 1, Masquerade 3, Music 6, Style 3

Knowledges: Art History 1, Kindred Lore 2, Linguistics 3, Literature 1

Disciplines: Auspex 4, Celerity 3, Chimerstry 2, Dominate 4, Presence 6

Backgrounds: Fame 1 (under pseudonym Roger Drake), Herd 2, Resources 4, Status 5

Virtues: Conscience 3, Self-Control 2, Courage 4

Morality: Humanity 5

Willpower: 8

Michael Unther <7> (1802) Embraced by Madame Guil. First he was a bodyguard and then became Archon of his sire.

[*BHDB,p12] [DA&BH,p12]

Sire: Madame Guil

Nature: Judge

Demeanour: Perfectionist

Generation: 7th

Embrace: 1802

Apparent Age: 45

Physical: Strength 5, Dexterity 4, Stamina 6

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Alertness 2, Athletics 3, Brawl 5, Intimidation 5, Leadership 6, Sense Deception 5

Skills: Etiquette 4, Firearms 5, Melee 4, Music 2

Knowledges: Camarilla Lore 4, Investigation 5, Military Science 4, Politics 4, Sabbat Lore 1

Disciplines: Auspex 3, Celerity 5, Dominate 4, Fortitude 4, Potence 2, Presence 4

Backgrounds: Allies 1, Contacts 6, Herd 2, Influence 4, Mentor 5, Resources 4, Retainers 2, Status 4

Virtues: Conscience 2, Self-Control 5, Courage 5

Morality: Humanity 3

Willpower: 9

Notes: Michaels Toreador weakness is not per beauty but towards perfect order and precision

Modius <7> (1806) Embraced by Annabelle Triabell. Sire of Allicia. Prince of Gary. [VtM1,p215] [VtM2,p246]

Sire: Annabelle Triabell

Nature: Conniver

Demeanour: Cavalier

Generation: 7th

Embrace: 1806 (born 1765)

Apparent Age: early 40s

Don Sebastian <7> (1870) Embraced by Christopher Houghton (so he should be 6th gen). Sire of Victor Girard. He was the Prince of Los Angeles. Died Dec 23 1944. [LABN,p21,82] [GttC]

Leslie Taylor "Squizzy" <7> (1927) Prince of Melbourne. [WoD2,p157] [EV,p157]

Sharon Payne <7> (1929) Embraced by Annabelle. Sire of Michael Payne. Died in 1992. [CbN1,p110] [CbN2,p116]

Sophia Ayes <7> (1981) Embraced by Annabelle. Sire of Teri. Died in 1992. [CbN1,p108] [CbN2,p116]

Bret Stryker <7> (1983) Embraced by Annabelle. [CbN1,p109] [CbN2,p114]

Versancia <7> Sire of Audric St. Thierry. [TC3,p90]

Jacques <7> Sire of Anntoinette. He was killed by Witch-Hunters the night after the embrace of Anntoinette in 1943. [NOBN,p65] [BbN,p56]

Juliette Dulai <7> Sire of Ransom. [BHDB,p35]

Jean Florent <7> Sire of Leopold. [TC4,p26]

Countess d'Adhemar <7> Embraced by Madame Guil. She was a neonate in 1789. [KMW,p64]

Hausen <7> Sire of Lucina. [MibN,p47]

Dominic Atter <7> [GttC]

Lorena <7> Sire of Tex R. Cainen (Carson Longbaugh). She was an Anarch, hunted by the Prince of Los Angeles. [WoD1,p134]

Tarmonay <7> Embraced by Annabelle. Sire of McPhee. Dead [CbN1] [CbN2,p116]

Deacon <7> Embraced by Annabelle. [CbN1]

Dieter Kleist <7> Embraced by Maria y Aragon. Dieter is the chronicler of Vienna's most powerful Kindred, Etrius. [EV,p107]

Jacques the Fair <7> Sire of Masielle of Rochester. [RP]

Isouda de Blaise <7> Queen of Court of Love in Blois, based in Chartes. Justly proud of the recently completed Cathedral of Chartes, which she has sponsored from its earliest days. [DAVa,p56] [DAE] [PGHC,p38,225]

Ranulph Longsword <7> "Bishop" of Cahors and overseer of the Cainite Heresy in the Abgevin domains [DAE]

Enasius <7> Sire of Gallasyn. [CobN,p106]

Abd al-Haqq <7> Sire of Shamit ibn Yasir and Sakan. [VoN,p102]

Ranulph <7> Bishop of Nod for England, Gascony and Aquitaine. Antitribe [CH,p58]

Talios, The Black Patriarch <7> Sire of Remus. Involved in the Cainite Heresy. [CoW,p39]

Gallasyn, the First Fallen <8> (324) Embraced by Enasius. Gallasyn was the first of the Toreador to fall to the influence of the Setites of Constantinople. [*CobN,p106]

Sire: Enasius
Nature: Celebrant
Demeanour: Rogue
Generation: 8th
Embrace: A.D. 324
Apparent Age: late 20s

Mane Henriques, Sultan of Jaen <8> (615) Embraced by Volaginius Tatian. Dies to members of the Shadow Reconquista in 1226. [*IbN,p125]

Sire: Volaginius Tatian
Nature: Celebrant
Demeanour: Defender
Generation: 8th
Embrace: 615
Apparent Age: mid-30s
Physical: Strength 3, Dexterity 2, Stamina 2
Social: Charisma 2, Manipulation 2, Appearance 3
Mental: Perception 3, Intelligence 3, Wits 3
Talents: Alertness 3, Brawl 2, Empathy 1, Leadership 2
Skills: Crafts 5, Etiquette 3, Melee 2, Music 3, Ride 2
Knowledges: Academics 4, Linguistics 4, Politics 2
Disciplines: Auspex 5, Celerity 4, Dominate 2, Fortitude 4, Potence 2, Presence 5
Backgrounds: Allies 3, herd 4, Influence 4, Resources 4, Retainers 5
Virtues: Conscience 4, Self-Control 3, Courage 4
Morality: Humanity 6
Willpower: 7

Shamit ibn Yasir, Sultan of Aden <8> (749) Embraced by Abd al-Haqq. Took advantage of his sire's indisposition to make a place for himself. He has no disputes with his sire but centuries of servitude did chafe. [*VoN,p102]

Sire: Abd al-Haqq
Nature: Autocrat
Demeanour: Autocrat
Generation: 8th
Embrace: 794
Apparent Age: early 30s

Remus <8> (982) Embraced by Talios. Priest of the Cainite Heresy. Died in 1197. [CoW,p39]

Saint Regis, Prince of Marseilles <8> (1074) Embraced by Nathaniel. Walker on the Road of Heaven. Prince of Marseilles in 1230. A pious and Pragmatic ruler in the midst of a struggle between his own followers the Furores in the city, a group of Ravnos Sybarites and complex mortal politics. [*DAE,p55]
Sire: Nathaniel

Nature: Penitent
Demeanour: Penitent
Generation: 8th
Embrace: AD 1074
Apparent Age: mid 20s

Benedict al Musa <8> (1073) Embraced by Portia. Thrives on the frontier of the Reconquista. Stole many Islam artifacts until the 13th century. Benedict vanishes in the jungles of Peru in 1720 searching tombs. [*IbN,p123]

Sire: Portia
Nature: Monster
Demeanour: Rogue
Generation: 8th
Embrace: 1073
Apparent Age: mid-30s
Physical: Strength 2, Dexterity 3, Stamina 2
Social: Charisma 3, Manipulation 3, Appearance 2
Mental: Perception 4, Intelligence 3, Wits 3
Talents: Acting 3, Alertness 3, Brawl 2, Dodge 3, Larceny 5, Subterfuge 3
Skills: Melee 2, Ride 2, Stealth 4
Knowledges: Investigation 4, Law 1, Linguistics 3
Disciplines: Auspex 3, Celerity 3, Presence 3
Backgrounds: Allies 3, Contacts 5, Herd 4, Resources 4, Retainers 5, Status 1
Virtues: Conviction 2, Instinct 2, Courage 2
Morality: Devil 5
Willpower: 4

Maiselle of Rochester, Ambitious Ancilla <8> (1107) Embraced by Jacques the Fair. Walker on the Road of Kings. Sire of Catherine Maidstone. [*DAE]

Sire: Jacques the Fair
Nature: Autocrat
Demeanour: Defender
Generation: 8th
Embrace: 1107
Apparent Age: mid 20s

Jules de Toulouse <8> (1109) Embraced by Elena. Member of the Masons of Marseilles. Has become an emissary to the growing guilds of Masons and builders in and around France. [*AC-DA,p49]

Sire: Elena
Nature: Gallant
Demeanour: Celebrant
Generation: 8th
Embrace: 1109
Apparent Age: 30

Sakan, Orphan of San'a' <8> (1179) Embraced by Abd al-Haqq. Was the daughter of a desert tribe's chieftain about to be pressed into a loveless marriage when her sire picked her up on a whim. He fancied her and Embraced her. Has been largely left to her own devices. Knows the location of her sire, a fact that she feels compelled to keep secret. [*VoN,p102]

Sire: Abd al-Haqq
Nature: Defender
Demeanour: Child
Generation: 8th

Embrace: 1179

Apparent Age: mid-teens

Rosamund of Islington, Artisan Rose <8> (1189) Embraced by Isouda de Blaise. Walker on the road of Kings. Trying to seduce Lord Jurgen but feels she is being seduced by the Lord's ability to lead. [*UtBC,p91] [PGHC,p225]

Sire: Isouda de Blaise

Nature: Celebrant

Demeanour: Gallant

Generation: 8th

Embrace: AD 1189

Apparent Age: late teens

Audric St. Thierry, Master of the Game <8> (1221) Embraced by Versancia. Sire of L'Epuisette. [WoD2] [*TC3,p90]

Sire: Versancia

Nature: Architect

Demeanour: Celebrant

Generation: 8th

Embrace: 1221

Apparent Age: early 40s

Morgaine <8> (1649) Embraced by Jacques of New Orleans. [NOBN,p65]

Victoria Ash <8> (1820 or 1650) Embraced by Maximilian Former Primogen of Atlanta. (GC3) says 1820 but (CbR-To) and white-wolf.com says 1650 for her embrace. Killed Sebastian, Bishop of Atlanta in 1999. Was Antitribe. Member of the Camarilla in 2004. [*CbR-To,p93] [LbN,p96] [VC,p102]

Sire: Maximilian

Nature: Rogue

Demeanour: Bon Vivant

Generation: 8th

Embrace: 1650

Apparent Age: early 30s

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 5, Manipulation 5, Appearance 5

Mental: Perception 5, Intelligence 5, Wits 4

Talents: Alertness 3, Athletics 1, Dodge 5, Empathy 2, Expression 4, Grace 3, Intimidation 3, Intuition 1, Leadership 3, Style 4, Subterfuge 5

Skills: Drive 3, Etiquette 5, Performance 4, Stealth 2, Vamp 3

Knowledges: Academics 1, Camarilla Lore 3, Computer 2,

Finance 4, Investigation 4, Linguistics 3, Occult 4, Politics 4

Disciplines: Auspex 4, Celerity 4, Dominate 3, Fortitude 1, Presence 5

Backgrounds: Clan Prestige 2, Fame 3, Herd 5, Resources 4, Retainers 3, Status 3

Virtues: Conscience 1, Self-Control 5, Courage 3

Morality: Humanity 7

Willpower: 7

Sands / Anthony Sebastian Sands, the Architect of Popular Opinion <8> (1699) Embraced by Margaret d'Hautmont.

[*NoP,p123]

Sire: Margaret d'Hautmont

Nature: Director

Demeanour: Bon Vivant

Generation: 8th

Embrace: 1699

Apparent Age: late 30s

Ransom, the Old One <8> (1769) Embraced by Juliette Dulai. [BHDB] [*DA&BH,p35-36]

Sire: Juliette Dulai

Nature: Judge

Demeanour: Fanatic

Generation: 8th

Embrace: 1769

Apparent Age: Early 30s

Physical: Strength 3, Dexterity 5, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 4

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Acting 4, Alertness 2, Artistic Expression 3, Dodge 4, Intimidation 2, Leadership 2, Subterfuge 4

Skills: Dance 3, Etiquette 4, Firearms 4, Melee 5, Music 3, Stealth 1

Knowledges: Art Critic 5, Finance 3, Law 1, Linguistics 5, Politics 3

Disciplines: Auspex 3, Celerity 4, Dominate 3, Fortitude 2, Presence 4

Backgrounds: Resources 4, Retainers 1

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 6

Willpower: 7

Leopold <8> (1800) Embraced by Jean Florent. Prince of Vienna in 1897. [TC4,p26]

Andres LeCompte, Councilor and Lord <12-8> (1801) Andres Diablerized Banu Duval during the events of Black Saturday. Andres is having problems controlling the vitae that course through his veins. He is also plagued by dreams of thoughts and images he cannot place and often wakes up in a different room than the one in which he feel asleep. Andres has come to the conclusion that great power lies within Muhandis, a fellow Toreador he feels a powerful urge to put an end to the olde Toreador before this power awakens. Member of the Banu Duval khitta. [*CabN,p91,92]

Sire: Unknown

Nature: Deviant

Demeanour: Noble

Generation: 8th (raised from 12th through Diablerie)

Embrace: 1801

Apparent Age: late 20s

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 5

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 3, Athletics 3, Brawl 2, Dodge 4, Empathy 3, Intimidation 4, Leadership 3, Subterfuge 4

Skills: Animal Ken 2, Etiquette 5, Melee 2, Performance 4, Stealth 2, Survival 3, Vamp 4

Knowledges: Academics 3, Bureaucracy 4, Finance 4, Investigation 3, Law 4, Linguistics 3, Medicine 3, Politics 4

Disciplines: Auspex 4, Celerity 3, Dominate 2, Fortitude 2, Obfuscate 2, Potence, Presence 5

Backgrounds: Allies 2, Contacts 3, Influence 4, Resources 4, Retainers 5

Virtues: Conscience 2, Self-Control 2, Courage 4

Morality: Humanity 3

Willpower: 6

Duke <8> (1808) Embraced by Edward Williams. [AH,p41]

Lucina, Moral Hedonist <8> (1879) Embraced by Hausen. [MibN,p47]

Suzanne Kadim <8> (1910) Currently acts as a Sabbat spy since 1983. She is also a pawn of the Setites, though unaware of it. [*WoD2,p96]

Sire: unknown

Nature: Autocrat

Demeanour: Director

Generation: 8th

Embrace: 1910

Apparent Age: late 20s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 5, Appearance 5

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Acting 4, Alertness 1, Empathy 3, Intimidation 4,

Leadership 5, Subterfuge 4

Skills: Drive 2, Etiquette 4, Firearms 2, Music 5

Knowledge: Art History 4, Bureaucracy 2, Linguistics 2, Politics 5

Disciplines: Auspex 2, Celerity 3, Dominate 3, Obfuscate 1, Presence 4

Backgrounds: Allies 2, Contacts 3, Herd 2, Influence 4, Resources 4, Retainers 2

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Humanity 4, interested in Path of Cathari

Willpower: 7

Notes: Suzanne can speak English, Lebanese Arabic and French

Tex R. Cainen / Carson Longbaugh <8> (1916) Embraced by Lorena. Sire of Alice Babylon. [*WoD1,p134]

Sire: Lorena

Nature: Cavalier

Demeanour: Mediator

Generation: 8th

Embrace: 1916

Apparent Age: unknown

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 1, Alertness 3, Brawl 2, Dodge 3, Empathy 3,

Intimidation 2, Streetwise 2, Subterfuge 2, Diplomacy 3, Intrigue 2, Poetic Expression 3, Sense Deception 2, Singing 4

Skills: Etiquette 4, Firearms 1, Melee 2, Music 5, Bribery 3,

Dancing 3, Fast Talk 3, Gambling 3, Pickpocket 2

Knowledge: Accounting 3, Area Knowledge (San Francisco) 4,

Area Knowledge (Los Angeles) 3, Economics 2, History 2,

Kindred Lore 3, City Secrets (San Francisco) 3, Literature 2,

Magus Lore 2, Bureaucracy 3, Finance 3, Law 2, Occult 2,

Politics 3, Spirit Lore 1

Disciplines: Auspex 4, Celerity 2, Presence 5

Backgrounds: Allies 5, Contacts 5, Retainers 1

Virtues: Conscience 5, Self-Control 3, Courage 5

Morality: Humanity 8

Willpower: 5

Leslie Boothe <8> (1927) Embraced by Edward Williams. Sire of Leslie Wilkes. [AH,p44]

Michael Payne / Michael Paine <8> (1929) Embraced by Sharon Payne. Sire of Deforest. Destroyed by Lupines in 1993. [CbN,p110] [Cb-Br] [Cb-To]

Victor Girard <8> (1932) Embraced by Don Sebastian. [LAbN,p82]

Allicia <8> (1938) Embraced by Modius. [*VtM2,p247]

Sire: Modius

Nature: Martyr

Demeanour: Caregiver

Generation: 8th

Embrace: 1938

Apparent Age: late 20s

Physical: Strength 1, Dexterity 3, Stamina 2

Social: Charisma 2, Manipulation 1, Appearance 5

Mental: Perception 2, Intelligence 3, Wits 3

Talents: Acting 2, Alertness 1, Athletics 1, Brawl 1, Dodge 2,

Empathy 3, Streetwise 1

Skills: Animal Ken 3, Drive 2, Etiquette 2, Firearms 2, Melee 1,

Music 4, Stealth 2

Knowledge: Bureaucracy 1, Computer 1, Investigation 2, Law 1, Occult 3, Politics 1

Disciplines: Auspex 1, Celerity 1, Dominate 1, Obfuscate 1, Presence 3

Backgrounds: Herd 3, Mentor 3, Resources 2

Virtues: Conscience 5, Self-Control 2, Courage 2

Morality: Humanity 9

Willpower: 5

Anntoinette Larouche, She Who Watches <8> (1943) Embraced by Jacques. Sire of Hans Vroenik. Elder of Berlin. [BbN,p55] [EV,p105]

Karen Mauve <8> (1985) Embraced by Edward Williams. [AH,p43]

Archbishop Adrian <8> Prominent Vassal of Baronies of Avalon of Canterbury [DAVa,p55] [DAE]

Aelfred <8> Heretic "Deacon" of Norwich. [DAE]

Gerard le Vieux <8> Baron of Bordeaux [DAE]

Baron Gerard le Vieux <8> Prominent Vassal of Baronies of Avalon of Bordeaux [DAVa,p55]

Maria y Aragon " Empress of the Night" <8> Embraced by Dieter Kleist. Dominated the Kindred society of Habsburg like no other. Went underground on Oct 31 1917 and joined the Sabbat. [EV,p195]

Sevacora <8> Sire of Noel d'Artois. [TC3]

Genevieve Orseau <8> Sire of Maxime and Trevor. Genevieve controls one of the largest Toreador art schools in existence and has students around the world. Orseau is believed to be one of the few faerie changelings to survive the Embrace. [Cb-To] [EV,p124]

Natasha <8> Sire of Louis Detonas. [MibN]

Montague Lytton <8> Sire of Miranda. Prince of the Melbourne city since 1879. Diablerized by Squizzy Taylor in 1983. [WoD2] [RaAu]

Ambrose Bierce <8> Sire of Virgil. [WoD1]

McPhee <8> Embraced by Tarmonay. Died in 1993. [CbN2]

Teri <8> Embraced by Sophia. Died in 1993. [CbN2]

Yitzhak, Coven Priest <8> Sire of Sabrina. Shepherds of Caine Pack. Antitribe [MobN,p86] [NoP]

Catherine Maidstone, Young Bueaty <9> (1229) Embraced by Maiselle of Rochester. Walker on the Road of Humanity. [*RP]

Sire: Maiselle of Rochester

Nature: Caretaker

Demeanour: Penitent

Generation: 9th

Embrace: 1229

Apparent Age: Mid to late teens

Noel de Artois <9> (1436) Embraced by Sevacora. [*TC3,p89]

Sire: Sevacora

Nature: Innovator

Demeanour: Autocrat

Generation: 9th

Embrace: 1436

Apparent Age: 20s

Gwendolyn Fleming <9> (1758) [HK,p82]

Louis Detonas, Beauty in Death <9> (1793) Embraced by Natasha. [MibN,p49]

Qadir al-Asmai, the Sheriff <9> (1853) Embraced by Nasr Ramanathan. Sheriff of New York. Wants to be the new Prince of New York. [*NYbN,p77,78]

Sire: Nasr Ramanathan

Nature: Director

Demeanour: Judge

Generation: 9th

Embrace: 1853

Apparent Age: late 30s

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 2, Intelligence 4, Wits 4

Talents: Alertness 3, Athletics 4, Brawl 3, Dodge 5, Empathy 1, Expression 1, Grace 2, Interrogation 4, Intimidation 3, Intuition 2, Leadership 1, Search 2, Streetwise 2, Subterfuge 2

Skills: Camouflage 1, Drive 3, Etiquette 2, Firearms 2, Melee 4, Security 2, Stealth 2, Survival 3

Knowledges: Academics 3, Camarilla Lore 3, Finance 1, Investigation 4, Law 3, Linguistics 3, Medicine 1, Occult 1, Politics 2, Sabbat Lore 1, Science 1

Disciplines: Auspex 2, Celerity 3, Fortitude 3, Obfuscate 1, Necromancy 1, Presence 4

Necromantic Paths: Sepulchre Path 1

Backgrounds: Contacts 5, Herd 1, Resources 3, Status 5

Virtues: Conscience 4, Self-Control 4, Courage 5

Morality: Humanity 4

Willpower: 7

Notes: Qadir can speak Cantonese, English, Korean and Spanish

Miranda <9> (1875) Embraced by Montague Lytton. Prince of Adelaide. [WoD2]

Tamoszius Kuszlika "Nero" <9> (1885) Sire of Kathy Glens. Dies in 1993. [CbN1,p113] [CbN2,p114]

Virgil <9> (1890) Embraced by Ambrose Bierce. Sire of Corinda. He is Italian poet. He is the owner of the Café Prague in San Francisco. [WoD1,p132]

Hans Vroenik(BbN)/Zroenik (ToJ:G), Maestro <9> (1947) Embraced by Antoinette. Details from Nightshade: Turned the would-be site of an airport into the sanctuary for the Cult of Caine in suburb of Schonefeld. He informs a group of Kindred that Ankla Hotep is in Jonkoping, Sweden. He gives them a way to contact the Ravnos. [BbN,p56] [ToJ:G,p139]

Leslie Wilkes <9> (1972) Embraced by Leslie Boothe. [AH,p44]

Guss "Redbone" McCray <9> Member of the Dead Gypsies - a nomad pack. Antitribe [*SHS,p97]

Sire: unknown

Nature: Gallant

Demeanour: Avant-Garde

Generation: 9th

Embrace: unknown

Apparent Age: 38

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 5, Manipulation 3, Appearance 2

Mental: Perception 5, Intelligence 3, Wits 3

Talents: Alertness 1, Artistic Expression 5, Brawl 3, Dodge 1, Empathy 5, Fortune Telling 2, Panhandling 2, Scrounging 2, Singing 4, Streetwise 3

Skills: Carousing 2, Firearms 2, Herbalism 1, Mechanics 1, Melee 3, Music 5, Ride 1, Stealth 1

Knowledges: Camarilla Lore 2, Clan Lore 3, Lupine Lore 1, Sabbat Lore 2

Disciplines: Auspex 4, Celerity 3, Presence 4, Protean 3

Backgrounds: Allies 4, Contacts 4, Fame 1, Pack Recognition 4, Resources 2

Virtues: Callousness 4, Instincts 3, Morale 3

Morality: Path of Honourable Accord 9

Willpower: 8

Deforest <9> Embraced by Michael Payne. Died in 1993. [CbN2]

Sabrina <9> Embraced by Yitzhak. Shepherds of Caine Pack. Antitribe [MobN,p89] [NoP]

Juliette <9> Sire of Fahd al-Zawba'a. [CabN,p94]

Tamoszius Kuszleika <9> Sire of Yvette. [NYbN,p79]

Charlotte Hansard <9> Sire of Thomas Arturo. Deceased. [NYbN,p90]

Elizabeth Winslow <9> Sire of Alec Duchesne. [NoP,p47]

Cantara <9> Sire of Aighar akhu Quzman. [VoN]

Johann <9> Sire of Thomas de Lutrius. He is in torpor under Berlin [BbN,p34]

Alice Babylon <9> Embraced by Tex R. Cainen. [WoD1]

L'Epuisette <9> Embraced by Audric St. Thierry. Antitribe [WoD2]

Anne Hyatt <9> Sire of Chas Voyager. [DCbN,p65]

Guggenheim <9> Member of Fairuza's pack in Atlanta. Dies in 1998. Antitribe [TC4,p56,85]

Owl <9> Sire of Enver Frasher. [CbR-To,p94]

Dominique Santo Paulo <9> Sire of Mercy. [NoP,p157]

Edward Blount <9> Sire of Edith Blount and Enid Blount. [LAbN,p81]

Sondra <9> Sire of Barth. [MibN,p48]

Sir Aimeric de Cabaret <9> Grandchilde of Queen Esclarmonde the Black. Was captured and staked by Prince Eon de l'Etoile which made an agreement between the two Princes. [RP]

Aighar akhu Quzman, Poet of Cordoba <10> (1160) Embraced by Cantara. Was an angry young Kindred, a fact that he hid well in his songs and poems. Some of his best work came after trances caused by his bloods curse. Doesn't appreciate his current state. [*VoN,p101]

Sire: Cantara

Nature: Rebel

Demeanour: Jester

Generation: 10th

Embrace: 1160

Apparent Age: early 20s

Enver Frasher, the Wild Card <10> (1789) Embraced by Owl. Composer and madman, kills artists and steals their compositions to take credit for them. Killed the family of a Werewolf, prompting them to mistakenly attack the Sabbat in Mexico City. Killed over 20 people in 1948 and set it up so that a transient was charged and executed for the crime. [*CbR-To,p94-96]

Sire: Owl

Nature: Monster

Demeanour: Bon Vivant

Generation: 10th

Embrace: 1789

Apparent Age: late 20s

Physical: Strength 4, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Alertness 3, Athletics 2, Awareness 2, Brawl 3, Dodge 2, Empathy 2, Intuition 2, Streetwise 2, Style 2, Subterfuge 3

Skills: Drive 2, Firearms 3, Melee 4, Performance 3, Security 2,

Stealth 3, Survival 2, Vamp 4

Knowledges: Academics 2, Investigation, Linguistics 3, Occult 2, Politics 1

Disciplines: Auspex 1, Celerity 4, Potence 1, Presence 2 Pro-
tean 4

Backgrounds: Allies 4, Contacts 3, Resources 3, Status 3

Virtues: Conscience 1, Self-Control 4, Courage 4

Morality: Humanity 3

Derangements: Bulimia, Sanguinary Animism

Willpower: 9

Notes: Enver can speak, English, Hungarian, Polish and Spanish

Sir Henry Johnson <10> (1858) Killed in a Under a Blood Red Moon in 1993. [AA,p13] [CbN1,p111] [VtM2]

Yvette (Krupinski), the Hopeless <10> (1891) Embraced by Tamoszius Kuszleika. She was once Aimery's informant in 1889 New York. Yvette is the Kindred who rescued Ecaterina from the destruction during the chaos of the Black Hand's assassination attempt on her unlife. [*NYbN,p78,79] [VC,p67]

Sire: Tamoszius Kuszleika

Nature: Child

Demeanour: Loner

Generation: 10th

Embrace: 1891

Apparent Age: late teens

Physical: Strength 1, Dexterity 2, Stamina 2

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 2

Talents: Empathy 1, Expression 3, Streetwise 1, Subterfuge 1

Skills: Etiquette 1, Firearms 1, Performance (violin) 4, Survival (urban) 4

Knowledges: Investigation 2, Linguistics 1, Occult 2

Disciplines: Auspex 2, Celerity 2

Backgrounds: Fame 1, Resources 1, Status 1

Virtues: Conscience 2, Self-Control 1, Courage 2

Morality: Humanity 4

Derangements: Depression (as with manic-depression on p. 224 of Vampire: The Masquerade, but only the rules for the depressive state apply)

Willpower: 3

Notes: Yvette can speak Lithuanian

Mercy, Knight Inquisitor <10> (1899) Embraced by Dominique Santo Paulo. Knight Inquisitor of the Sabbat; leader of the Talons pack. Antitribe [*CotN,p17] [NoP,p157]

Sire: Dominique Santo Paulo

Nature: Deviant

Demeanour: Monster

Generation: 10th

Embrace: 1899

Apparent Age: early 20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Alertness 1, Athletics 3, Brawl 3, Dodge 2, Interrogation 5, Intimidation 4, Leadership 2, Streetwise 3, Subterfuge 2, Throwing 3

Skills: Animal Ken 2, Drive 2, Firearms 4, Melee 3, Security 2, Stealth 2, Survival 2

Knowledges: Area Knowledge (Mexico City) 5, Area Knowledge (Montreal) 2, Camarilla Lore 2, City Secrets (Montreal) 1, Linguistics 2, Medicine 2, Occult 3, Sabbat Lore 4
Disciplines: Auspex 3, Celerity 2, Dominate 3, Fortitude 2, Presence 2, Thaumaturgy 2
Thaumaturgical Paths: Path of Blood 3
Backgrounds: Mentor 2, Sabbat Status 3
Virtues: Conviction 4, Instinct 2, Courage 3
Morality: Path of Cathari 6
Willpower: 7
Notes: Mercy can speak English and Spanish

Cristos Mantigo <10> (1924) Member of the Ravens - a founded Coven. Antitribe [*SHS,p94]

Sire: unknown

Nature: Confidant

Demeanour: Autocrat

Generation: 10th

Embrace: 1924

Apparent Age: 31

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 5

Mental: Perception 3, Intelligence 4, Wits 5

Talents: Brawl 3, Instruction 3, Intimidation 2, Leadership 1,

Mimicry 3, Seduction 3, Streetwise 2, Subterfuge 2, Trick 2

Skills: Boat Handling 4, Firearms 3, Fire Eating 1, Fire Walking 3,

First Aid 2, Melee 2, Photography 5, Scuba 3, Style 2

Knowledges: Area Knowledge 2, Art History 2, Camarilla Lore 2,

City Secrets 1, Computer Use 2, Linguistics 4, Sabbat Lore 1

Disciplines: Auspex 2, Celerity 3, Dominate 4, Obfuscate 2,

Presence 2

Backgrounds: Allies 4, Contacts 2, Herd 5, Pack Recognition 2,

Resources 3

Virtues: Callousness 5, Instincts 4, Morale 2

Morality: Path of Harmony 5

Willpower: 7

Enid Blount <10> (1924) Embraced by Edward Blount. She is twin sister of Edith Blount. [LAbN,p81]

Barth, the DJ <10> (1934) Embraced by Sondra. [MibN,p48]

Alec Duchesne, the Middleman <10> (1939) Embraced by Elizabeth Winslow. [*NoP,p47]

Sire: Elizabeth Winslow

Nature: Child

Demeanour: Visionary

Generation: 10th

Embrace: 1939

Apparent Age: early 30s

Thomas de Lutrius, the Painter in Pain <10> (1947) Embraced by Johann. [BbN,p57]

Chas Voyager <10> (1952) Embraced by Anne Hyatt. Sire of Rachel Evans. [*DCbN,p65]

Sire: Anne Hyatt

Nature: Architect

Demeanour: Visionary

Generation: 10th

Embrace: 1952

Apparent Age: 19

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 5, Manipulation 4, Appearance 5

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Acting 4, Alertness 2, Brawl 3, Dodge 3, Empathy 5,

Intimidation 3, Leadership 2, Subterfuge 4

Skills: Drive 1, Etiquette 4, Firearms 1, Melee 1, Music 5, Repair 1, Stealth 1

Knowledges: Computer 1, Finance 1, Investigation 1, Linguistics 1, Occult 4, Politics 4

Disciplines: Auspex 3, Celerity 2, Presence 3

Backgrounds: Allies 4, Contacts 3, Influence 1, Mentor 5, Resources 4, Retainers 4, Status 4

Virtues: Conscience 4, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 8

Kathy Glens <10> (1971) Embraced by Tamoszius. [CbN1,p113] [CbN2,p114]

Thomas Arturo <10> (1978) Embraced by Charlotte Hansard. Creates havens for some Kindred. Harpy of New York. [*NYbN,p89-91]

Sire: Charlotte Hansard

Nature: Conniver (after Embrace - Perfectionist beforehand)

Demeanour: Visionary

Generation: 10th

Embrace: 1978

Apparent Age: mid-30s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Empathy 2, Expression 2, Grace 2, Hobby Talent

(interior design) 4, Leadership 1, Style 2, Subterfuge 4

Skills: Crafts 2, Demolitions 1, Drive 1, Etiquette 2, Firearms 1, Professional Skill (architecture) 4

Knowledges: Academics 3, Area Knowledge (Manhattan) 2, Bureaucracy 2, Computer 2, Finance 3, Law 1, Politics 2, Science 2

Disciplines: Auspex 2, Presence 3

Backgrounds: Fame 2, Herd 2, Influence 1, Resources 4, Status 2

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 7

Willpower: 4

Notes: Characters who have havens designed or decorated by Thomas Arturo may increase their Fame or Status (their choice) by one. Thomas also has Eugenio Estevez and Hellene Panhard one step away from full blood bond.

Fahd al-Zamba'a, the Whirlwind <10> (1991) Embraced by Juliette. Fahd delights in protecting innocent women from the dastardly deeds of those who would do them harm, and he has done so on numerous occasions since his Embrace. Member of the Banu Duval khitta. [*CabN,p92-94]

Sire: Juliette

Nature: Gallant

Demeanour: Caregiver

Generation: 10th

Embrace: 1991

Apparent Age: early 20s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 4
Mental: Perception 3, Intelligence 3, Wits 5
Talents: Alertness 3, Athletics 4, Brawl 2, Dodge 4, empathy 2, Intimidation 4, Streetwise 3, Subterfuge 3
Skills: Etiquette 4, Expression 3, Melee (tahteeb) 5, Stealth 3, Survival 3, Vamp 2
Knowledges: Area Knowledge 2, Law 1, Medicine 1, Occult 2
Disciplines: Celerity 3, Fortitude 1, Presence 2
Backgrounds: Allies 2, Contacts 1, Herd 3
Virtues: Conscience 2, Self-Control 2, Courage 5
Morality: Humanity 6
Willpower: 4

Thomas Jurras <10> Member of the gang "Night Crew." Anarch [*SHS,p118]
Sire: unknown
Nature: Rebel
Demeanour: Bravo
Generation: 10th
Embrace: unknown
Apparent Age: unknown
Physical: Strength 2, Dexterity 4, Stamina 3
Social: Charisma 2, Manipulation 2, Appearance 4
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Athletics 2, Brawl 3, Dodge 2, Intimidation 2, Streetwise 3, Subterfuge 2
Skills: Firearms 3, Fire Walking 1, Melee 2, Security 2, Stealth 2
Knowledges: Area Knowledge 2, Camarilla Lore 1, City Secrets 1, Computer 2, Sabbat Lore 1
Disciplines: Celerity 2, Fortitude 2, Potence 2
Backgrounds: Herd 2, Pack Recognition 1, Resources 1
Virtues: Callousness 2, Instincts 2, Morale 3
Morality: The Path of Cathari 3
Willpower: 6

Creamy Jade <10> Widows Pack. Chinese. Antitribe [MobN,p88] [NoP]

Torrence <10> Sire of Victoria Longwood. Killed in a Under a Blood Red Moon in 1993. [CbN1] [UBRM]

Burton Brooks <10> Vampire of Cleveland, Ohio. [BN,p3]

Tears, the Twisted Pierrot <10> Zarnovich's Circus Pack. Antitribe [MobN,p111]

Pat Pushnig <10> Sire of Julia Cammeron. [NObN,p67]

Edith Blount <10> Embraced by Edward Blount. Twin sister of Enid Blount. [LAbN,p81]

Miriam Caravaggio, Prince Winder's Bodyguard <10> [SFbN,p106]

Horace Holden, Insightful Dilettante <11> (1819) Embraced by Rudolph Paulsen. [*LbNp97,98]
Sire: Rudolph Paulsen
Nature: Conformist
Demeanour: Visionary
Generation: 11th

Embrace: 1819
Apparent Age: 32
Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 4, Manipulation 4, Appearance 4
Mental: Perception 3, Intelligence 2, Wits 4
Talents: Alertness 3, Empathy 4, Expression 1
Skills: Crafts 1, Etiquette 4, Performance (imitation) 5, Ride 1
Knowledges: Academics 3, Finance 3, Linguistics 4, Occult 1
Disciplines: Auspex 4, Dominate 3
Backgrounds: Herd 4, Resources 3, Status 3
Virtues: Conscience 1, Self-Control 2, Courage 1
Morality: Humanity 5
Willpower: 5

Lorna Dingwall, the Scottish Hostage <11> (1860) Embraced by Andrews Campbell. [*LbN,p95-97]
Sire: Andrews Campbell
Nature: Deviant
Demeanour: Gallant
Generation: 11th
Embrace: 1860
Apparent Age: early 20s
Physical: Strength 2, Dexterity 3, Stamina 2
Social: Charisma 4, Manipulation 2, Appearance 4
Mental: Perception 2, Intelligence 3, Wits 3
Talents: Alertness 1, Athletics 2, Dodge 2, Empathy 3, Expression 4, Leadership 1, Streetwise 3, Subterfuge 4
Skills: Crafts 1, Etiquette 3, Performance 4, Stealth 2
Knowledges: Academics 2, Law 1, Linguistics 1, Medicine 1, Politics 2
Disciplines: Auspex 2, Celerity 1, Presence 3
Backgrounds: Contacts 1, Fame 2, Mentor 2, Resources 2
Virtues: Conscience 2, Self-Control 4, Courage 3
Morality: Humanity 7
Willpower: 6

Angelique Stravinsky <11> (1919) Embraced by Dmitri Karolev. Sire of Wayland Smith [*DCbN,p66]

Sire: Dmitri Karolev

Nature: Romantic

Demeanour: Bon Vivant

Generation: 11th

Embrace: 1919

Apparent Age: 26

Physical: Strength 3, Dexterity 5, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Acting 4, Alertness 2, Athletics 4, Brawl 2, Dodge 4, Empathy 4, Subterfuge 4

Skills: Drive 1, Etiquette 4, Melee 2, Music 4, Stealth 2, Survival 1

Knowledges: Bureaucracy 3, Finance 2, Investigation 1, Linguistics 3, Medicine 1, Occult 2, Politics 4

Disciplines: Auspex 4, Celerity 5, Dominate 3, Presence 4

Backgrounds: Allies 2, Resources 4, Status 3

Virtues: Conscience 5, Self-Control 4, Courage 4

Morality: Humanity 8

Willpower: 5

Rachel Evans <11> (1983) Embraced by Chas Voyager. [*DCbN,p67]

Sire: Chas Voyager
Nature: Visionary
Demeanour: Gallant
Generation: 11th
Embrace: 1983
Apparent Age: 22
Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 5, Manipulation 2, Appearance 3
Mental: Perception 4, Intelligence 4, Wits 2
Talents: Acting 2, Alertness 1, Athletics 2, Brawl 1, Dodge 3, Empathy 4, Intimidation 1, Streetwise 2, Subterfuge 1
Skills: Animal Ken 1, Drive 1, Etiquette 3, Firearms 1, Music 5, Repair 2, Stealth 1
Knowledges: Computer 1, Investigation 2, Law 1, Linguistics 2, Medicine 1, Occult 1
Disciplines: Auspex 1, Celerity 1, Presence 2
Backgrounds: Resources 2, Retainers 1, Status 3
Virtues: Conscience 4, Self-Control 3, Courage 4
Morality: Humanity 8
Willpower: 5

Julia Cammeron <11> (1985) Embraced by Pat Pushnig. Sire of Josua Cambridge. [NObN,p67]

Miguel Orozco <11> (1993) Embraced by Conchita Morales. Fights against drug cartels. Antitribe [*MCbN,p88-89]

Sire: Conchita Morales
Nature: Capitalist
Demeanour: Autocrat
Generation: 11th
Embrace: 1993
Apparent Age: mid-20s
Physical: Strength 4, Dexterity 3, Stamina 3
Social: Charisma 2, Manipulation 2, Appearance 4
Mental: Perception 2, Intelligence 2, Wits 3
Talents: Alertness 2, Athletics 1, Brawl 3, Dodge 2, Intimidation 4, Leadership 1, Streetwise 4, Subterfuge 1
Skills: Drive 3, Etiquette 1, Firearms 3, Security 1, Stealth 1, Survival 2
Knowledges: Finance 1, Underworld Lore 3
Disciplines: Celerity 3, Presence 2
Backgrounds: Allies 2, Contacts 4, Resources 3
Virtues: Conscience 3, Self-Control 1, Courage 4
Morality: Humanity 5
Willpower: 5

Andrea Parker <11> (1994) Embraced by Lindsey Rimer. Anarch [*GttA,p123]

Sire: Lindsey Rimer
Nature: Thrill-Seeker
Demeanour: Director
Generation: 11th
Embrace: 1994
Apparent Age: late twenties

Ted Zyncan <11> Sire of Edge. [SC,p114]

Nasawi <11> Sire of Duyal al-Malatya. [JbN,p102]

Gustavo Morales <11> [SFbN,p108]

Duyal al-Malatya <12> (1175) Embraced by Nasawi. Share

interests with Elsh. He wanders the before settling down in Madrid, Spain. After taking flight again he is caught by some Tzimisce in the 16th century and after prolonged experimentation he dies. [*JbN,p104]

Sire: Nasawi
Nature: Celebrant
Demeanour: Innovator
Generation: 12th
Embrace: 1175
Apparent Age: late 30s
Physical: Strength 3, Dexterity 3, Stamina 2
Social: Charisma 2, Manipulation 2, Appearance 2
Mental: Perception 2, Intelligence 3, Wits 2
Talents: Alertness 3, Brawl 1, Dodge 2, Leadership 2
Skills: Crafts 4 (Illumination), Etiquette 2, Herbalism 1, Ride 2, Stealth 2
Knowledges: Academics 4 (Calligraphy), Hearth Wisdom 2, Investigation 1, Occult 1
Disciplines: Auspex 1, Celerity 2, Presence 1
Backgrounds: Influence 2, Resources 2
Virtues: Conscience 4, Self-Control 2, Courage 5
Morality: Road of Humanity 6
Willpower: 5

Edge <12> (1938) Embraced by Ted Zyncan. Sire of Stephanie. [SC,p114]

Wayland Smith - Rene Adler <12> (1991) Embraced by Angelique Stravinsky. [*DCbN,p63]

Sire: Angelique Stravinsky
Nature: Survivor
Demeanour: Bon Vivant
Generation: 12th
Embrace: 1991
Apparent Age: 19
Physical: Strength 2, Dexterity 4, Stamina 3
Social: Charisma 2, Manipulation 4, Appearance 4
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Acting 3, Alertness 2, Athletics 1, Brawl 3, Dodge 3, Empathy 2, Intimidation 2, Leadership 3, Streetwise 3, Subterfuge 3
Skills: Drive 1, Etiquette 3, Firearms 2, Melee 3, Music 1, Repair 2, Security 5, Stealth 3
Knowledges: Bureaucracy 1, Computer 1, Finance 3, Investigation 1, Law 1, Linguistics 1, Medicine 1, Occult 2, Science 2
Disciplines: Auspex 1, Celerity 1
Backgrounds: Allies 2, Contacts 2, Influence 1, Fame 1, Herd 2, Resources 3, Retainers 1, Status 1
Virtues: Conscience 4, Self-Control 3, Courage 5
Morality: Humanity 7
Willpower: 6

Nicholas Chang <12> (1993) Embraced by Lisa Greer. Member of the Midnighters coterie. Nicholas possesses a chop shop where he does work "no questions asked" for Kindred cars. He races with the other Midnighters. He drives an Acura Integra Type R. Antitribe by Embrace, but politically neutral. [*NYbN,p92,93]

Sire: Lisa Greer
Nature: Capitalist
Demeanour: Thrill-Seeker
Generation: 12th

Embrace: 1993

Apparent Age: early 20s

Physical: Strength 3, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 1, Athletics 1, Brawl 1, Dodge 1, Empathy 2, Leadership 2, Streetwise 4

Skills: Crafts 3, Drive 4, Stealth 1

Knowledges: Academics 1, Area Knowledge (Brooklyn, Manhattan) 2, Computer 1, Law 2, Linguistics 1, Medicine 1

Disciplines: Auspex 2, Celerity 1

Backgrounds: Allies 3, Contacts 3, Herd 1, Resources 2

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 7

Willpower: 5

Notes: Nicholas can speak Korean

Josua Cambridge <12> (1993) Embraced by Julia Cammeron. [NOBn,p66]

Jonathan Gursel <12> (1994) Embraced by Miss Ashram. Priest of the Number-One Heartthrob Pack. Does not care for the Black Hand or any other Kindred Politics just wants to live his nightlife. Quietly wishes for Kandy's death.

[*NYbN,p103,104]

Sire: Miss Ashram

Nature: Rogue

Demeanour: Gallant

Generation: 12th

Embrace: 1994

Apparent Age: early 20s

Physical: Strength 3, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Brawl 3, Dodge 2, Empathy 2, Intimidation 1, Streetwise 4, Style 3, Subterfuge 3

Skills: Drive 2, Firearms 2, Performance 1, Security 2, Stealth 2, Survival 1

Knowledges: Academics 2, Computer 1, Medicine 2, Politics 1

Disciplines: Auspex 2, Presence 3

Backgrounds: Contacts 3, Fame 1, Herd 2, Resources 3, Rituals 1, Sabbat Status 1

Virtues: Conscience 1, Self-Control 4, Courage 3

Morality: Humanity 4

Willpower: 4

Justine Chen, Innocent Abroad <12> (1999) Embraced by Monique Kim. Helped by the Gangrel Archon Alexander who brought her to London. Antitribe [*CB,p118]

Sire: Monique Kim

Nature: Masochist

Demeanour: Deviant

Generation: 12th

Embrace: 1999

Apparent Age: Early 20s (she seems younger, perhaps mid- to late teens)

Morality: Path of Cathari 3

Willpower: 5

Stephanie Bayliss <13> (1988) Embraced by Edge. [SC,p115]

Theresa del Babillone <?> Methuselah ruler of Costa Rica.

[WoD2]

Marikasha <?> Sire of Mariella. Active at least as early as ancient Crete. Ruler of Alexandria from its founding (-330) until abdication (-185). Now sleeps under a mountain in Tanzania. [BoN]

Caius Petronius <?> He influenced Nero so much, may still be around. [Cb-Ve]

Iulus Rufus Naso <?> (~215) Sword maker, his craftsmanship is impeccable, a blade of Iulus is consider a marvel. Dwell in Ostia. [AK,p122]

Vashtai <?> Sire of Nakshidil. Murdered by the Setites around the end of WWI. [WoD2]

Mariella <?> Embraced by Marikasha. Ruler of Alexandria from the abdication of her sire until her death in 30bc. [BoN]

Carel van den Driessche <?> Leader of the Brotherhood of the Sable Rose, a vampiric order with ties to the mortal Knights of the Sable Rose. Van den Driessche is based in Flanders. [AK]

Marcellus <?> Prince of Alexandria. Dead. [WoD2]

Nakshidil <?> Embraced by Vashtai. Mustafa's companion and real ruler of Istanbul. [WoD2]

Ionna <?> (early 7th century) Was Primogen of Alexandria for centuries. [WoD2]

Enrico Arvador <?> Prince of David, Panama. [WoD2]

Marcos Belegrad <?> Prince of Bogota. [WoD2]

Dona Lupa Manrique <?> Castilian noble. Lead the Cainite order of The White Company. [AK,p69]

William Grey <?> English. Claims he received a vision of the Virgin Mary. Lead the cainite order of The Fellowship of Our Lady. [AK,p69]

Alyana <?> Toreador elder. Twilight Cult. [EEW]

Empedocles <?> He is poser. Create Grunge Fashion. [Cb-No]

Lin Jun <?> (1909) This Chinese sorceress Embraced in Paris lives in Hong Kong. [WoD1,p92]

Emily <?> Sire of Clarissa. Emily is missing. [Cb-To]

Hortense Holden <?> Ancilla, owner of the "Carfax Abbey". [WoD2]

Clarissa <?> Embraced by Emily. [Cb-To]

Glass <?> Frontman and bassist for the Persephone Seed band. [WoD2]

Killian <?> Toreador Justicar. [AA]

Gunther <?> Toreador Justicar until 1889. [CotN]

Montcalme <?> Toreador Justicar from 1903 to 1985.
[CotN,p56]

Pierre <?> [BC]

Simon <?> Scholar living on an island in the Mediterranean.
[LS2] [Cb-Sa]

Alain de Laigle <?> Unjustly accused of being a Sabbat member.
[WoD2] [EV,p61]

Justinius <?> [AC,p43]

Darian <?> [Cb-To]

Jaeger <?> Archon. [GttC]

Nathaniel <?> [GttC]

Adolphus Grieg <?> Antitribe. [GttS]

Cinda Lowell <?> [GttS]

Gaston Rodgers <?> Seneschal. [GttS]

Lenore Braundice <?> Elected Toreador Justicar in 1504.
[A&T,p34]

Jean Paul Pierre Lamont <?> Toreador Justicar til 1595 when the Inner Circle discovered he was a spy for the Sabbat. The Inner Circle used Jean to feed false information to the Sabbat which they did not question because their spy was providing the information. [A&T,p34]



TREMERE

Originally a member of the Order of Hermes. The House Tremere wanted to continue using magick during a time when it was failing. They researched immortality as a way to prevent their deaths and the continued power of their magick. The ritual devised by Goratrix wrought from the blood of Clan Tzimisce and performed on the 7 turned them into vampires and denied them use to their magick.

Tremere <5-3-4> (1022) One of the founders of the Order of Hermes. Barely succeeded in taking over the Order in 848. Became a vampire to be immortal. Tall, dark and foreboding. Other sources describe Tremere as a small person, possibly a midget. Diablerized Saulot in 1133. Saulot manipulated Tremere into Diablerizing him, his soul transferred into Tremere's body. That body was infected with Vicissitude and reflected the inner struggle between Tremere's soul and Saulot's until around 1998. Saulot won and took control of Tremere's body in 1998. Tremere's soul took refuge in Etrius body and now resides in Goratrix's body and expelled Goratrix's soul into a mirror. Details from Nightshade: The body of Tremere is missing from his crypt then reappears a couple of nights later at the Vienna Chantry possessed by the Tzimisce Antediluvian and destroys every Tremere except Etrius then made a path of destruction on his way to Ceoris. Tremere who is in the body of Goratrix is actively looking to elevate himself to 3rd generation and needs Etrius's help. With a group of Nephtali and Etrius they go to Ceoris where he releases the daemon Kupala. They then witness the Eldest defeat Kupala and Tremere Diablerizes the Eldest after being weakened from the battle. Tremere turns to the group of Nephtali that accompanied him to Ceoris and threatens their unives with his true power but the Withering has caused him to be unable to use those powers. The group then attacks and destroys Tremere. Details from The Crucible of G-d: Vienna Chantry is gone along with centre mile of the city. Tremere plans to affect every living person on the planet with a ritual that will cause them to walk during the day, thus vampires will kill themselves. The ritual is based off using the True Name of an individual. The Human Genome Project is his foci along with the Mormon record of every living person on the planet and half the dead. As Tremere is completing his ritual Tzimisce has taken control of every thing on the planet, the ritual fails making Tremere into a Vozhd. [Cb-Tr,p63] [CotI,p51] [TbN,p126] [*TC1,p85] [TC4,p93] [NoP] [BM] [EV,p173] [PGLC] [LotH] [ToJ:G,p18]

Sire: none

Nature: unknown

Demeanour: Varies

Generation: 3rd

Embrace: 1022

Apparent Age: Inconsistent

Etrius, the Loyal <5-4> (1022) Nominal childe of Tremere. Sire of Mendacamina, Celestyn, Lotharius, Anastasia, Filaereus and Peter Spizzo. One of the founding members of the Inner Council. Master of Ceoris. Of Swedish descent. Responsible for Tremere operations in Eastern Europe. Wrote the "Veneficorum Artum Sanguis", probably the oldest existing text by a Tremere

magus. Diablerized a childe of Saulot named Mokur. Etrius wanted to gain 4th gen so that his power will be equal to the other Inner Council members. Mokur offered no resistance just asked to see his sire. He also sent an army of five thousand troops with a dozen Gargoyles and 20 Tremere including Jervais to retake Hunedoara from a force that killed the Tremere who held their Chantry there. The army never achieved their goal they were destroyed miles from the castle. Believing the castle was destroyed along with the army he did not dispatch anymore Tremere to the area. Attended the Convention of Thorns. Watches Tremere's sleeping body in Vienna. In 1998 (TC4), Tremere's soul took refuge in his body, he then has a meeting with Vykos in Atlanta, to meet later with Goratrix in Mexico. Sent Andrew Stewart to spy on the Red Sign Conspiracy which plans to make a ritual that reverses the effects of the Embrace. Details from Nightshade: Noticed the body of Tremere was missing and then it reappeared a couple of nights later possessed by the Tzimisce Antediluvian and destroyed every Tremere in the Chantry. He managed to escape and followed it for a while as it was heading to Ceoris and lost his nerve. He then goes to London and asks the Nephtali to destroy it. [CotL,p51] [Cb-Tr,p64] [*TC1,p85] [TC4,p93] [BC1] [VtMR] [HoT,p84] [BM] [EV,p69] [PGLC] [LotH] [tRS,p20] [ToJ:G,p142]

Sire: nominal childe of Tremere

Nature: Unknown

Demeanour: Conformist

Generation: 4th

Embrace: 1022

Apparent Age: early 30s

Goratrix, the Betrayer <5-4> (1022) Nominal childe of Tremere. Sire of Epistatia, Therimna, Malgorzata and Orlando Oriundus. Head of the House Goratrix. Discovered how to turn the House Tremere into vampires using the blood of a Tzimisce elder (these researches lead to the embrace of Myca Vykos). Also researched the Gargoyles. Tall and handsome. In 1998 (TC4 and NoP), Tremere's soul took refuge in his body and expelled him in a mirror. Antitribe [Cb-Tr,p68] [*TC1,p85] [TC2] [TC4,p93] [NoP] [BM] [CbR-Tz] [HoT] [AC-DA,p55] [EV,p83] [PGLC]

Sire: nominal childe of Tremere

Nature: unknown

Demeanour: Rebel

Generation: 4th

Embrace: 1022

Apparent Age: mid-30s

Meerlinda <5-4> (1022) Sire of Abetorius, Geraint de Montfort, Dr. John Dee, John Diamond, Giles Corey, Begh Ulugh and Reginald or Durham. Member of the Original Inner Council. Head of lions gate Chantry in Durham and 5th in 1230. Responsible for North America, in Dallas, after having controlled the British Isles. Appears as an attractive, mature women in her late thirties. In 1394, proposed with Hardestadt what came to be the Camarilla, a century later. Said to be Embraced in 1098 in (DAE) and Regent of the Glastonbury Chantry. [Cb-Tr,p65] [NoP] [EV,p112] [DAE,p13] [PGLC] [VC] [PGHC,p68]

Calderon <5-4> (1022) Member of the Original Inner Council. Spaniard. Attacked Goratrix for betraying them. [HoT]

Abetorius, Envoy of Clan Tremere <5-4> (1103) Embraced by Meerlinda. Member of the Inner Council. Responsible for Middle East (via Constantinople). The Assamites nearly destroyed him until they placed the Curse on the Assamite Clan. [Cb-Tr,p66] [WoD2] [*CobN,p107] [EV,p11]

Sire: Meerlinda

Nature: Rogue

Demeanour: Gallant

Generation: 4th

Embrace: A.D. 1103

Apparent Age: mid 30s

Elaine de Calinot <4> (15th century) Sire of Edward Bainbridge. Pontifex in 1880. Member of the Inner Council. Responsible for Africa. She is the third Councilor of Africa, her two predecessors having disappeared. Said to behave like an animal for nights in a row and roamed North African deserts, howling like a wolf. The Brocken, the failed attempt to return lost mortality in 1993. She was not present in person, but followed the events telepathically. Lived in a Chantry in Algiers, missing since a couple of weeks. [Cb-Tr,p67] [EV,p60] [LbN,p98]

Xavier de Cincao <5-4> Sire of Tomas Marcello. Member of the Inner Council. Venezuela. Responsible for South America, originally in control of Spain. He is rumored to have allies among Mages, fey and Garou and to believe in some inimical force in the Amazon rainforest. [Cb-Tr,p65] [EV,p60]

Thomas Wyncham <5-4> Member of the Inner Council. Responsible for Asia and Far East (via Hong Kong). His predecessor was assassinated a century ago. [Cb-Tr,p66] [WoD2] [EV,p193]

Lotharius <5> (1030) Embraced by Etrius. Sire of Karl Schrekt. Walker on the Road of Kings. Prince of Vienna in 1230; together with Etrius, he is the keeper of Tremere's torpid body. A Quaesitori. Said to have Diablerized more than a dozen of Salubri. His last words as a mortal were "If they have all the time to realize their plots, I must have all time to stop them." Also a Pontifex and head of Vienna Chantry. [BbN,p107] [EV,p107] [*DAE,p76] [PGLC] [PGHC,p70]

Sire: Etrius

Nature: Visionary

Demeanour: Autocrat

Generation: 5th

Embrace: AD 1030

Apparent Age: mid 30s

Karl Schrekt, the Justicar <6-5> (1235) Embraced by Lotharius. Sire of Maxwell Ldescu. Tremere Justicar before 1998. He was staked by Gustav in 1575, he was already Justicar. He recently Diablerized a Lupine to gain a generation. Based from Castle Schrekt, near Linz, Austria. It is not clear if Schrekt only served a more limited amount of time (which VtMR,p237 suggests), but refused to realize the fact and went on enforcing the rules of the Camarilla. [*BbN,p58,85,107,14] [VtMR,p237] [EV,p148]

Sire: Lotharius

Nature: Fanatic

Demeanor: Judge

Generation 5th

Embrace: A.D. 1235

Apparent Age: 40

Physical: Strength 7, Dexterity 6, Stamina 8

Social: Charisma 6, Manipulation 8, Appearance 4

Intelligence: Perception 7, Intelligence 8, Wits 8

Talents: Acting 4, Alertness 5, Athletics 5, Brawl 4, Dodge 4, Intimidation 7, Leadership 6, Streetwise 4, Subterfuge 5

Skills: Etiquette 6, Firearms 3, Melee 5, Music 3, Repair 2, Security 5, Stealth 1

Knowledges: Bureaucracy 5, Camarilla Lore 6, Investigation 5, Law 5, Linguistics 5, Medicine 3, Occult 7, Politics 7

Disciplines: Auspex 7, Celerity 4, Dominate 5, Fortitude 6, Necromancy 4, Potence 5, Presence 6, Protean 3, Quietus 2, Thaumaturgy 8

Thaumaturgical Paths: Path of Blood 5, Lure of Flames 5, Movement of Mind 5, Path of Spirit 3, Weather Control 4, Path of Corruption 3, Path of Conjuring 3, Elemental Mastery 3, Path of Luminence 2

Backgrounds: Allies 5, Fame 5, Herd 3, Influence 5, Mentor 6, Resources 6, Retainers 4, Status 7

Virtues: Conscience 2, Self Control 5, Courage 5

Morality: Humanity 2

Willpower 10

Begh Ulugh <5> (1253) Embraced by Meerlinda. One of the Leaders of the Elite and One of the Quaesitori. Begh has committed Diablerie on more than a dozen Salubri. Pontifex of the Balkans. [EV,p177]

Dr. John Dee, Doctor, Master <5> (1608) Embraced by Meerlinda. [*WoD1,p33-34] [Cb-Tr,p65] [EV,p62] [LbN]

Sire: Meerlinda

Nature: Plotter

Demeanour: Director

Generation: 5th

Embrace: 1608

Apparent Age: 70s

Physical: Strength 4, Dexterity 6, Stamina 7

Social: Charisma 5, Manipulation 8, Appearance 3

Mental: Perception 7, Intelligence 8, Wits 7

Talents: Alertness 6, Diplomacy 4, Empathy 3, Intimidation 2, Intrigue 8, Leadership 6, Sense Deception 5, Subterfuge 8

Skills: Drive 2, Bribery 5, Debate 7, Etiquette 5, Firearms 2, Hypnotism 5, Masquerade 3, Meditation 6, Melee 2, Music 4, Research 8, Security 3, Stealth 2

Knowledges: Alchemy 5, Astrology 5, Astronomy 4, Biology 4, Bureaucracy 3, Chemistry 4, City Secrets (London) 7, Computer 3, Cryptography 3, Finance 2, Geology 2, Investigation 4, Kindred Lore 7, Law 4, Linguistics 6, Lupine Lore 5, Magus Lore 6, Mathematics 7, Occult 8, Politics 5, Science 5, Spirit Lore 5, Theology 4, Toxicology 3

Disciplines: Auspex 6, Dominate 5, Thaumaturgy 8

Thaumaturgical Paths: Elemental Mastery 5, Path of Blood 5, Path of Fire 4, Spirit Thaumaturgy 5, Telekinesis 5, Weather Control 3

Thaumaturgical Rituals: Any he needs

Backgrounds: Allies 5, Contacts 5, Herd 3, Influence 4, Mentor 5, Resources 5, Retainers 5

Virtues: Conscience 3, Self-Control 5, Courage 3

Morality: Humanity 4

Willpower: 9

Derangements: Total Restraint, Intellectualization

John Diamond <5> (late 18th century) Embraced by Meerlinda. Pontifex of North America responsible for business. Bridgeport, Connecticut. Was renowned as a mage. [Cb-Tr,p27] [EV,p63]

Astrid Thomas <5> (1791) Embraced by Nathan Mendelssohn. [EV,p160]

Grimgroth <5> Member of the Inner Council, replaced Goratrix. Responsible for Western Europe including the British Isles and Australia. Has his Chantry in Rome. Was magus in Mistbridge covenant, which he betrayed. [Cb-Tr,p64] [BT] [EV,p84]

Anastasia <5> Embraced by Etrius. [HoT]

Filaereus <5> Embraced by Etrius. Sire of Ala and Peter Schloss. [HoT]

Shavrael <5> Sire of Mistress Fanchon. [TC2,p97]

Geraint de Montfort <5> Embraced by Meerlinda. [LS2]

Stromburg <5> Sire of Nicolai. [CbN1,p114] [CbN2,p118]

Orlando Oriundus <5> Embraced by Goratrix. [HoT]

Dulcis <5> Close to Meerlinda. [HoT]

William Thorbecke <5> Sire of Lille Haake. Killed by the Sabbat in 1998. [CotN]

Epistatia "Usurper Huntress" <6> (1022) Embraced by Goratrix. Sire of Paul Cordwood. First outside of Council of 7 to be Embraced. She disappears in 1282 it is believed she is killed by the mortal magi who wage war against House Tremere. But in fact her amnesia has become so severe that she has forgotten who she is and moves from city to city sometimes settling down. She opens a shop in Baltimore Maryland and occasionally captures a homeless person or shoplifter for her to feed on. Sometimes when she dreams she sees a mountainside castle in her dreams. [*HoT,p83]

Sire: Goratrix

Nature: Fanatic

Demeanour: Innovator

Generation: 6th

Embrace: 1022

Apparent Age: early 60s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 1

Mental: Perception 3, Intelligence 4, Wits 2

Talents: Alertness 4, Athletics 3, Brawl 3, Dodge 3, Intimidation 4, Leadership 3, Subterfuge 2

Skills: Animal Ken 1, Archery 2, Herbalism 1, Melee 4, Ride 2, Stealth 3, Survival 2

Knowledges: Academics 3, Linguistics 2, Medicine 2, Occult 5, Politics 2, Science 2, Seneschal 1

Disciplines: Auspex 4, Dominate 4, Thaumaturgy 6

Thaumaturgical Paths: Creo Ignem 3, Perdo Magica 2, Prey on the Soul's Fear 2, Rego Elementum 2, Rego Motus 2, Rego Tempestas 3, Rego Vitae 5, Way of Passage 4

Backgrounds: Status 3 (among Tremere)

Virtues: Conviction 4, Instinct 2, Courage 3

Morality: Devil 6

Willpower: 7

Notes: Epistatia can speak Aramaic and Greek

Mendacamina "The Iron Maiden" <6> (1023) Embraced by Etrius. Hates her sire. Secretly plotted his final death while at Ceoris. She died in 1284 when she battles Etrius in Beauvais Cathedral. [*HoT,p88]

Sire: Etrius

Nature: Fanatic

Demeanour: Monster

Generation: 6th

Embrace: 1023

Apparent Age: late teens

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 2

Talents: Alertness 5, Dodge 5, Intimidation 5, Subterfuge 5

Skills: Animal Ken 2, Herbalism 5, Melee 2

Knowledges: Academics 2, Investigation 2, Occult 3

Disciplines: Auspex 3, Dominate 3, Thaumaturgy 6

Thaumaturgical Paths: Creo Ignem 3, Path of Warding 2, Prey on the Soul's Fear 5, Rego Motus 3, Rego Tempestas 2, Rego Vitae 5

Backgrounds: Status 2 (among Tremere)

Virtues: Conviction 5, Instinct 3, Courage 3

Morality: Devil 7

Willpower: 10

Therimna "The Executioner" <6> (1023) Embraced by Goratrix. Sire of Locus and Roman. Had thought she achieved immortality through alchemy. Begged Goratrix for embrace. Created the path of Thaumaturgical Alchemy. Cried for a month after Roman's death. Was envoy to Rickard's court in Buda-Pest. She works under the name Uta Kovacs in the 20th century and states that she is an ancient outcast of the Tzimisce.

[*HoT,p90]

Sire: Goratrix

Nature: Survivor

Demeanour: Judge

Generation: 6th

Embrace: 1023

Apparent Age: varies

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Acting 2, Alertness 3, Athletics 3, Dodge 3, Intimidation 3, Subterfuge 3

Skills: Animal Ken 1, Archery 2, Herbalism 1, Melee 2, Ride 2, Stealth 2, Survival 2

Knowledges: Academics 2, Investigation 4, Linguistics 2, Occult 5

Disciplines: Auspex 5, Dominate 5, Serpentis 1, Thaumaturgy 6

Thaumaturgical Paths: Perdo Magica 4, Rego Elementum 2, Rego Magica 4, Rego Vitae 5, Thaumaturgical Alchemy 5

Backgrounds: Contacts 4, Status 3 (among Tremere)

Virtues: Conviction 3, Instinct 3, Courage 5

Morality: Devil 6

Willpower: 10

Notes: Therimna can speak Flemish and French

Celestyn <6> (1039) Embraced by Etrius. Sire of Ardan of Golden Lane and Augustine. Master Librarian of Ceoris. Celestyn goes to Cathay to find out what is really going on there unsatisfied with the Tremere reports. He leaves seeing the Eve of Gehenna when Hong Kong is given over to China. Heading to Vienna he informs Etrius about what he learned from the Kuei-jin. [TbN,p134] [*TC4,p91] [HoT,p77] [EV,p45]

Sire: Etrius

Nature: Architect

Demeanour: Celebrant

Generation: 6th

Embrace: 1039

Apparent Age: late 20s

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 6, Intelligence 5, Wits 4

Talents: Alertness 3, Athletics 2, Brawl 3, Dodge 3, Empathy 2, Enigmas 2, Grace 2, Intimidation 1, Intuition 2, Leadership 3, Streetwise 3, Subterfuge 3

Skills: Animal Ken 1, Archery 1, Drive 1, Etiquette 3, Herbalism 4, Meditation 3, Melee 3, Performance 3, Ride 3, Stealth 3, Survival 4

Knowledges: Academics (Metaphysics) 5, Astrology 2, Cartography 2, Hearth Wisdom 3, History 3, Investigation 3, Law 1, Linguistics 4, Navigation 2, Occult 6, Science 3

Disciplines: Animalism 3, Auspex 3, Celerity 2, Chimerstry 1, Dominate 4, Fortitude 4, Obfuscate 3, Potence 2, Protean 4, Thaumaturgy 5

Thaumaturgical Paths: Elemental Mastery 2, The Green Path 4, Path of Blood 5, Thaumaturgical Countermagic 2

Backgrounds: Clan Prestige 3, Contacts 4, Influence 3, Resources 4, Retainers 1

Virtues: Conscience 4, Self-Control 4, Courage 5

Morality: Humanity 7

Willpower: 7

Notes: Celestyn can speak Arabic, English, French, Greek, Hungarian, Cantonese, Mandarin and Russian

Malgorzata, the Conspirator <6> (1097) Embraced by Goratrix. Sire of Jervais and Itera. Leader of the Conspirator Faction. Member of the House of Goratrix. She is captured by Tzimisce and then found by some Cainites who end her misery in the 20th century. [TbN,p133] [TC2] [*HoT,p87] [AC-DA,p55]

Sire: Goratrix

Nature: Tyrant

Demeanour: Autocrat

Generation: 6th

Embrace: 1097

Apparent Age: early 20s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 1, Manipulation 5, Appearance 4

Mental: Perception 3, Intelligence 4, Wits 4

Talents: Acting 2, Alertness 2, Athletics 1, Brawl 3, Dodge 1, Intimidation 3, Leadership 3, Subterfuge 2

Skills: Etiquette 2, Gargoyle Ken 3, Herbalism 2, Melee 2, Stealth 2

Knowledges: Academics 2, Investigation 3, Linguistics 1, Occult 4, Politics 3, Science 1, Seneschal 1

Disciplines: Auspex 4, Dominate 4, Fortitude 1, Potence 2, Thaumaturgy 6

Thaumaturgical Paths: Creo Ignem 5, Perdo Magica 3, Rego Vitae 4

Backgrounds: Mentor 4, Resources 1, Retainers 2, Status 3 (among Tremere)

Virtues: Conviction 4, Instinct 3, Courage 3

Morality: Devil 6

Willpower: 7

Notes: Malgorzata can speak Greek

Lord Casmir <6> (1097) Member of the Isaac Conspiracy [*GC1,p47]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1097 (born 1037)

Apparent Age: About 60

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 3

Mental: Perception 5, Intelligence 5, Wits 4

Talents: Alertness 4, Brawl 3, Dodge 4, Instruction 5, Intimidation 3, Leadership 2, Subterfuge 4

Skills: Debate 6, Etiquette 3, Melee 2, Ride 2, Stealth 4

Knowledges: Alchemy 5, Biology 3, Kindred Lore 4, Fearie Lore 2, Metallurgy 4, Naturalist 5, Occult 6

Disciplines: Auspex 3, Dominate 4, Thaumaturgy 5

Thaumaturgical Paths: Lure of Flames 4, Weather Control 3, Movement of the Mind 2

Backgrounds: Contacts 4, Elder Status 1, Resources 4, Retainers 3

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 6

Willpower: 7

Leland of Durbam <6> (1102) Embraced by Reginald of Durham. Works for Mithras with instruction to kill Cainites of York to under mind the rulership of Baron John. Mithras has given Leland many books on the Occult for doing his bidding. [*VC,p50]

Sire: Reginald of Durham

Nature: Rebel

Demeanour: Defender

Generation: 6th

Embrace: 1102

Apparent Age: Mid-40s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation (Persuasive) 4, Appearance 2

Mental: Perception (Insightful) 4, Intelligence (Occult Knowledge) 5, Wits (Foresight) 4

Talents: Alertness 3, Athletics 1, Brawl 2, Dodge (Find Cover) 4, Leadership 2, Legerdemain 3, Subterfuge 3

Skills: Commerce 3, Crafts (Talismans) 3, Etiquette 3, Melee 2, Stealth 2, Survival 2

Knowledges: Academics (Ancient Tomes) 5, Hearth Wisdom (British Isles) 4, Linguistics (Theology) 4, Occult (Sorcery) 6, Politics 3, Seneschal 2

Disciplines: Celerity 2, Dominate 3, Thaumaturgy 5

Thaumaturgical Paths: Cero Ignem 2, Rego Tempestas 5

Backgrounds: Allies 3, Contacts 3, Influence 2, Resources 1, Retainers 1, Status 2

Virtues:

Morality: Humanity 6

Road: Humanity

Willpower: 5

Mistress Fanchon <6> (1223 or 1357) Embraced by Shavrael. Attended the Convention of Thorns. Inner Circle Member. One of the founders of the Camarilla and first Tremere Justicar til 1504. [*GC1,p60] [GC2,p20] [GC3,p15] [GttC] [TC2,p97] [EV,p71] [A&T,p34]

Sire: Shavrael

Nature: Fanatic

Demeanour: Judge

Generation: 6th

Embrace: 1223

Apparent Age: Late 30s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 6, Manipulation 6, Appearance 5

Mental: Perception 5, Intelligence 5, Wits 5

Talents: Acting 2, Alertness 4, Brawl 2, Diplomacy 5, Dodge 4, Instruction 3, Subterfuge 6

Skills: Dancing 4, Etiquette 5, Falconry 4, Melee 2, Stealth 3
Knowledges: Alchemy 7, Astronomy 6, Kindred Lore 5, History 5, Naturalism 5, Theology 4

Disciplines: Auspex 6, Celerity 3, Dominate 5, Fortitude 1, Necromancy 2, Thaumaturgy 6

Thaumaturgical Paths: Movement of the Mind 5, The Lure of Flames 5, Weather Control 4

Backgrounds: Influence 6, Resources 6, Retainers 5, Status 4

Virtues: Conscience 1, Self-Control 5, Courage 4

Morality: Humanity 4

Willpower: 9

Patricia von Bernstein <6> (1278) Former member of the now disbanded primogen of Frankfurt. [EV,p189]

Nicolai Antonescu <6> (1314) Embraced by Stromburg. Sire of Erichtho and DuSable. Regent of Chicago. [CbN1,p114] [CbN2,p118] [EV,p21]

Lord Mendel <6> (1492) Maintains the Black Rose Monastery library. [*GC2,p62]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1492

Apparent Age: Late 50s

Physical: Strength 1, Dexterity 3, Stamina 2

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 4, Intelligence 5, Wits 4

Talents: Alertness 3, Dodge 4, Instruction 1, Interrogation 2, Intrigue 2, Search 2, Subterfuge 2

Skills: Debate 2, Etiquette 3, Game Playing 3, Music 2, Research 5, Ride 1

Knowledges: Alchemy 2, Astrology 3, Clan Knowledge (Tremere) 2, Faerie Lore 2, History 4, Kindred Lore 3, Literature 4, Linguistics 4, Mage Lore 2, Medicine 2, Occult 4, Spirit Lore 2, Theology 3

Disciplines: Auspex 6, Dominate 5, Thaumaturgy 5

Thaumaturgical Paths: Movement of the Mind 4, Lure of Flames 3, Elemental Mastery 3

Backgrounds: Retainers 3, Status 3

Virtues: Callousness 1, Instincts 2, Morale 3

Morality: Humanity 5

Willpower: 8

Oliver Thrace <6> (1496) Sire of Wan Hzu. Lives in Hong Kong. Specialized in "cleaning up" Sabbat, Assamites and other clan enemies. First lieutenant of Thomas Wyncham. In NoP, betrayed the Kindred to the Kuei-jin for fear of the Antediluvians' awakening. [*WoD2,p139] [NoP] [HK,p77] [EV,p160]

Sire: unknown

Nature: Bravo

Demeanour: Autocrat

Generation: 6th

Embrace: 1496

Apparent Age: 40

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 6, Appearance 3

Mental: Perception 5, Intelligence 5, Wits 6

Talents: Alertness 5, Brawl 3, Dodge 4, Intimidation 6, Leadership 3, Streetwise 4, Subterfuge 4

Skills: Etiquette 2, Firearms 2, Melee 4, Stealth 3

Knowledges: Bureaucracy 3, Finance 5, Linguistics 6, Occult 3, Politics 4

Disciplines: Auspex 6, Dark Thaumaturgy 3, Dominate 6, Fortitude 2, Necromancy 4, Obfuscate 4, Potence 4, Thaumaturgy 6

Thaumaturgical Paths: Elemental Mastery 5, Lure of Flames 5, Movement of the Mind 5, Path of Blood 5, Spirit Thaumaturgy 5

Thaumaturgical Rituals: Too many to list here; Thrace specializes in summoning and binding spirits and ghosts per WoD2.

Backgrounds: Contacts 4, Influence 4, Mentor 5, Resources 5, Retainers 5

Virtues: Conscience 0, Self-Control 2, Courage 4

Morality: Humanity 2

Willpower: 9

Lille Haake, Tremere Primogen of Amsterdam <6> (1784)

Embraced by William Thorbecke. [*CotN,p66]

Sire: William Thorbecke

Nature: Child

Demeanour: Director

Generation: 6th

Embrace: 1784

Apparent Age: early 50s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 6, Wits 4

Talents: Alertness 4, Empathy 4, Intimidation 1, Intuition 3, Leadership 2, Subterfuge 3

Skills: Crafts 3, Herbalism (alchemical theory) 4, Performance 3, Pilot (boat) 3

Knowledges: Academics 4, Investigation 4, Linguistics 2, Occult 6, Research 6

Disciplines: Auspex 4, Dominate 3, Presence 1, Thaumaturgy 5

Thaumaturgical Paths: Path of Blood 5, Spirit Manipulation 5, Weather Control 4, Page of Conjuring 3, Countermagic 3

Backgrounds: Allies 4, Resources 2, Retainers 2, Status 4

Virtues: Conscience 2, Self-Control 5, Courage 4

Morality: Humanity 4

Willpower: 7

Noelle Cameron <6> She responds only to councilor Elaine de Calinot. [EV,p43]

Ala <6> Embraced by Filaereus. [HoT]

Peter Schloss <6> Embraced by Filaereus. [HoT]

Tomas Marcello <6> Embraced by avier de Cincao. Prince of Caracas. A bastard son of the Giovanni, who served the Necromancers as a ghoul. [WoD2]

Mesita <6> Sire of Dr. Mortius. [BHDB,p57]

Johann Kaspar <6> Sire of John Reiss. [DC,p58]

Simon Augustyn <6> Sire of Peter Dorfman. [DCbN,p71]

Maria Haige <6> Sire of Zachariah Slane. Dead. [DC,p111]

Astio Giavetti <6> Sire of Antonio Calbullarshi. [NObN,p69]

Noelle Cameron <6> Regent of Zanzibar. Said to be one of the worlds largest Chantries. [EV,p43]

Paul Cordwood "Master of Spies" <7> (1023) Embraced by Epistatia. One of the first Embraced outside of the Inner Council. Maintained vast Tremere spy network. Disappears in the 15th century. [*HoT,p78]

Sire: Epistatia

Nature: Loner

Demeanour: Autocrat

Generation: 7th

Embrace: 1023

Apparent Age: mid 30s

Physical: Strength 3, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 2, Intelligence 3, Wits 3

Talents: Acting 2, Alertness 2, Athletics 1, Brawl 1, Dodge 1, Intimidation 3, Leadership 2, Subterfuge 4

Skills: Animal Ken 1, Melee 4, Ride 1, Stealth 1

Knowledges: Academics 2, Investigation 5, Linguistics 2, Medicine 1, Occult 5

Disciplines: Auspex 5, Dominate 3, Thaumaturgy 5

Thaumaturgical Paths: Creo Ignem 4, Perdo Magica 2, Rego Tempestas 2, Rego Vitae 4, Way of Passage 2

Backgrounds: Contacts 5, Retainers 5, Status 3 (among Tremere)

Virtues: Conviction 5, Instinct 2, Courage 3

Morality: Devil 7

Willpower: 7

Notes: Paul can speak English and Norse

Jervais bani Tremere, Envoy of Ceoris <7> (1102) Embraced by Malgorzata. Sire of Viktor Nagy, Alexia of Nicosia and Rutor. Walker on the Road of Sin (PGLC.) Crossed Lord Jurgen by replacing a gift from Rosamund of Clan Toreador with a fake sword through some Ravnos mediums. But later convinced Lord Jurgen to consider an alliance. Died in 1931 when his haven is set on fire by Spanish Republicans that might have received orders from Goratrix. (perLotH) Died in an attempt to reclaim Hunedoara. The attachment he commanded some five thousand troops a dozen Gargoyles and 20 Tremere were destroyed several miles away from their target, by the request of the 12 of Hunedoara in the 1500s. [HoT,p86] [TC1,p85]

[*UtBC,p94] [PGLC] [LotH]

Sire: Malgorzata

Nature: Architect

Demeanour: Tyrant

Generation: 7th

Embrace: 1102

Apparent Age: mid-30s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Alertness 1, Athletics 1, Brawl 1, Dodge 1, Subterfuge 3

Skills: Animal Ken 1, Archery 1, Etiquette 2, Herbalism 1, Melee 2, Ride 2, Stealth 1, Survival 2

Knowledges: Academics 2, Occult (vis) 4, Politics 2, Seneschal 1

Disciplines: Auspex 3, Thaumaturgy 5

Thaumaturgical Paths: Perdo Magica 4, Rego Aquam 3, Rego Vitae 3, Way of the Levinbolt 3

Backgrounds: Contacts 3, Mentor 2, Status 2 (among Tremere)

Virtues: Conviction 3, Instinct 3, Courage 3

Morality: Devil 6

Willpower: 5

Ardan Lane, formerly Ardan of Golden Lane <7> (1107)

Embraced by Celestyn. Sire of Claas Drescher. Regent of the Ceoris Chantry. Primogen of Vienna. [TbN,p130] [TC3]

[*TC4,p90] [EV,p22]

Sire: Celestyn

Nature: Judge

Demeanour: Director

Generation: 7th

Embrace: 1107

Apparent Age: late 20s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 4, Intelligence 5, Wits 4

Talents: Alertness 3, Brawl 1, Dodge 3, Empathy 2, Intimidation 2, Intuition 2, Leadership 3, Subterfuge 3

Skills: Crafts 2, Etiquette 3, Herbalism 3, Melee 3, Ride 1, Security 3, Stealth 3

Knowledges: Academics 4, Enigmas 2, Investigation 3, Law 4, Linguistics 3, Medicine 2, Occult 4, Performance 2, Politics 4

Disciplines: Auspex 5, Dominate 3, Necromancy 2, Obfuscate 3, Presence 3, Thaumaturgy 6

Necromantic Paths: Sepulchre Path 2

Thaumaturgical Paths: Alchemy 5, Elemental Mastery 5, Focused Mind 4, Hearth Path 3, Oneiromancy 1, Path of Blood 5, Path of Conjuring 2

Backgrounds: Clan Prestige 3, Contacts 3, Resources 4, Retainers 2

Virtues: Conscience 3, Self-Control 5, Courage 4

Morality: Humanity 6

Willpower: 7

Notes: Ardan can speak, Hebrew, Hungarian, Romanian and German

Lempi Mannisenmaki <7> (1120) Embraced by Canticus.

Tortured by Bodor Toth. Her flesh is extremely twisted by the Tzimisce's hand. She is blood bound to Bodor. [*BC,p89]

Sire: Canticus

Nature: Architect

Demeanour: Penitent

Generation: 7th

Embrace: 1120

Apparent Age: indeterminate

Theresa Kymena, Priestess of Dreams <8-7> (1139) Embraced by Friendrich of Munich Diablerized Achmet the Dreamer in 1198. Dead [*CobN,p106]

Sire: Friedrich of Munich

Nature: Innovator

Demeanour: Fanatic

Generation: 8th

Embrace: A.D. 1139

Apparent Age: mid 30s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, Empathy 3, Leadership 2, Subterfuge 3

Skills: Crafts (calligraphy) 4, Etiquette 2, Herbalism 2, Stealth 3

Knowledges: Academics 4, Linguistics 4, Medicine 3, Occult 5, Politics 3, Science 2

Disciplines: Auspex 4, Dominate 3, Thaumaturgy 4

Thaumaturgical Paths: Rego Mortus 2, Rego Tempestas 2, Rego Elementum 3

Backgrounds: Allies (Dreamers) 3, Contacts 4, Mentor (Achmet) 5

Virtues: Conscience 4, Self-Control 2, Courage 3

Morality: Road of Humanity 6

Willpower: 7

Itera "Wretched Usurper" <7> (1197) Embraced by Malgorzata. Locked in the dungeons of Ceoris. [*HoT,p103]

Sire: Malgorzata

Nature: Architect

Demeanour: Judge

Generation: 7th

Embrace: 1197

Apparent Age: late 30s

Rutor, the Rebellious Pawn <7> (1200) Embraced by Jervais. Used by Tzimisce Voivode to attack Tremere. Was unbondable and betrayed the Tzimisce to the Tremere which earned him the Embrace. Made a bid for Prince of Copenhagen. Has been avoiding his clan since he left Ceoris. Member of the Red Sign conspiracy. [*tRS,p98]

Sire: Jervais

Nature: Rogue

Demeanour: Rebel

Generation: 7th

Embrace: 1200

Apparent Age: Early 30s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 3, Athletics 2, Brawl 4, Dodge 5, Intimidation 2, Leadership 1, Streetwise 1, Subterfuge 4

Skills: Animal Ken 1, Body Crafts 3, Drive 1, Etiquette 1, Firearms 3, Melee 5, Ride 2, Security 1, Stealth 2, Survival 2

Knowledges: Academics 3, Computer 1, Finance 1, Investigation 1, Law 1, Linguistics 5, Medicine 1, Occult 5

Disciplines: Animalism 1, Auspex 5, Dominate 4, Fortitude 2,

Potence 2, Protean 3, Thaumaturgy 6, Vicissitude 4
Thaumaturgical Paths: Blood 5, Elemental Control 4, Thaumaturgical Countermagic 4, Movement of the Mind 3, Alchemy 3, Weather Control 3
Backgrounds: Contacts 5, Influence 1, Resources 4, Retainers 3, Status 3
Virtues: Conscience 2, Self-Control 3, Courage 5
Morality: Humanity 3
Willpower: 8
Notes: Rutor most likely Diablerized to 7th his sire was also 7th.

Andre Mallotte, Master of Ceremonies <7> (1405) Embraced by Lord Casmir. Claims to be Toreador or Toreador antitribe [*GC2,p87]
Sire: Lord Casmir
Nature: Deviant
Demeanour: Visionary
Generation: 7th
Embrace: 1405 (born 1365)
Apparent Age: Mid-40s
Physical: Strength 3, Dexterity 4, Stamina 3
Social: Charisma 3, Manipulation 5, Appearance 1
Mental: Perception 5, Intelligence 6, Wits 5
Talents: Acting 3, Alertness 3, Dodge 2, Intimidation 3, Leadership 2, Subterfuge 6
Skills: Etiquette 3, Firearms 2, Music 5, Security 3, Stealth 4, Survival 2
Knowledges: Bureaucracy 4, Finance 4, Investigation 5, Law 3, Linguistics 6, Medicine 4, Occult 5, Philosophy 4, Science 5, Theology 5, Vampire Lore 6
Disciplines: Auspex 3, Celerity 1, Dominate 3, Fortitude 2, Obfuscate 4, Presence 3, Thaumaturgy 5
Backgrounds: Allies 5, Herd 2, Resources 4, Retainers 4, Status 2
Virtues: Callousness 4, Instincts 3, Morale 3
Morality: Path of Caine 6
Willpower: 7

Comte Augustine d'Erlette <7> (1513) Embraced by Celestyn. Guardian of the Outer Circle. Master librarian of the Vienna Chantry. [TC4,p24,29]

Dr. Mortius <7> (1566) Embraced by Mesita. Sire of Gabriel. [BHDB,p57] [MibN,p52]

Valerius Maior <7> (17th century) Embraced by Varro. He is controlled by Varro. Varro was a member of the Order of Hermes around 31 BC. He used Valerius to summon the daemon Nubarus and was then possessed by the daemon. Valerius is 3rd on the Red List. [*KMW,p75-78]
Sire: Varro
Nature: Architect
Demeanour: Bon Vivant
Generation: 7th
Embrace: 17th century
Apparent Age: 20
Physical: Strength 5, Dexterity 6, Stamina 7
Social: Charisma 6, Manipulation 8, Appearance 4
Mental: Perception 6, Intelligence 8, Wits 6
Talents: Brawl 3, Dodge 5, Empathy 3, Intimidation 4, Intrigue 6, Leadership 4, Subterfuge 7, Teaching 5

Skills: Animal Ken 1, Etiquette 3, Herbalism 4, Masquerade 4, Research 6, Ride 2, Speed Reading 4, Style 4
Knowledges: Alchemy 4, Astrology 2, Astronomy 2, Biology 2, Chemistry 1, Heraldry 3, History 5, Kindred Lore 5, Linguistics 8, magus Lore 5, Military Science 1, Occult 2, Philosophy 3, Science 3, Spirit Lore 4
Disciplines: Auspex 7, Celerity 1, Daimoinon 5, Obfuscate 2, Obtenebration 3, Presence 3, Thaumaturgy 8, Visceratika 3
Thaumaturgical Paths: Path of Conjuring 5, Path of Corruption 4, Elemental Mastery 4, Lure of Flames 4, Movement of the Mind 4, Neptune's Might 4, Spirit Thaumaturgy 3
Backgrounds: Allies 2, Contacts 4, Resources 4
Virtues: Conscience 2, Self-Control 2, Courage 4
Morality: Humanity 4
Willpower: 9
Notes: q.v. Maior, Hell's Fool

Nathan Mendelssohn <7> (1634) Embraced by Karl Schreckt. [EV,p112]

Pontifex Peter Dorfman <7> (1700) Embraced by Simon Augustyn. Pontifex of North America responsible for the government. Has his Chantry in Washington, DC. [Cb-Tr,p27] [*DCbN,p70-71] [EV,p65]
Sire: Simon Augustyn
Nature: Director
Demeanour: Manipulator
Generation: 7th
Embrace: 1700
Apparent Age: 38
Physical: Strength 3, Dexterity 3, Stamina 5
Social: Charisma 4, Manipulation 6, Appearance 4
Mental: Perception 5, Intelligence 5, Wits 5
Talents: Acting 5, Alertness 5, Athletics 1, Brawl 1, Dodge 3, Empathy 5, Intimidation 5, Leadership 5, Subterfuge 5
Skills: Animal Ken 1, Etiquette 5, Melee 4, Music 3, Security 1, Stealth 2
Knowledges: Bureaucracy 5, Computer 3, Finance 5, Investigation 5, Law 5, Linguistics 5, Medicine 2, Occult 4, Politics 6, Science 1
Disciplines: Auspex 5, Dominate 5, Fortitude 3, Presence 5, Thaumaturgy 5
Thaumaturgical Paths: Lure of Flames 5, Movement of the Mind 4, Weather Control 4, Spirit Manipulation 3
Backgrounds: Allies 6, Contacts 6, Influence 6, Fame 1, Resources 6, Retainers 6, Status 6
Virtues: Conscience 5, Self-Control 5, Courage 5
Morality: Humanity 5
Willpower: 10

Antonio Calbullarshi <7> (1723) Embraced by Astio Giavetti. Sire of Nigel Porter and Marie D'Richet. He and Marie are hunted by the Tremere Clan. [NOBn,p69]

Zachariah Slane <7> (1741) Embraced by Maria Haige. [DC,p111]

John Reiss <7> (1778) Embraced by Johann Kaspar. [DC,p58]

Edward Bainbridge, Experienced Primogen <7> (1850) Embraced by Elaine de Calinot. Primogen of London in 1889.

[*LbN,p98-100]

Sire: Elaine de Calinot

Nature: Thrill-Seeker

Demeanour: Gallant

Generation: 7th

Embrace: 1850

Apparent Age: mid-40s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 3, Dodge 2, Empathy 2, Expression 2, Leadership 3, Subterfuge 4

Skills: Etiquette 4, Melee 3, Performance 5, Survival 3

Knowledges: Academics (Theology) 4, Investigation 3, Linguistics 4, Occult 5, Science 4

Disciplines: Auspex 4, Dominate 5, Fortitude 3, Obfuscate 3, Thaumaturgy 4

Thaumaturgical Paths: Movement of the Mind 3, Path of Blood 4

Backgrounds: Allies 3, Herd 4, Resources 4, Retainers 3, Status 3

Virtues: Conscience 5, Self-Control 3, Courage 2

Morality: Humanity 5

Willpower: 6

Notes: Either Edward or his sire Elaine are different generations then what has been traited for these individuals. If we gauge Elaine's generation from Edward she would be 6th but she is 4th. Same if we gauge Edward from Elaine he would be 5th not 7th.

Maxwell Ldescu, the Magus <7> (1882) Embraced by Karl Schrekt. Sire of Heinrich Himmler. He was one of the last apprentices in the old Order of Hermes, when his master tried to punish House Tremere for their crimes. Then he was a ghoul of the Tremere for almost five centuries. He has been Embraced as a reward for his loyalty. Regent of the Berlin Chantry. [BbN,p58]

Tracy Graves - Erichtho <7> (1897) Embraced by Nicolai. [CbN1,p180] [CbN2,p120]

Wan Zhu <7> (1974) Embraced by Oliver Thrace. [HK,p78] [SFbN,p88]

Brunavog <7> Sire of Virstania. [TbN,p135]

Locus <7> Embraced by Therimna. A diplomat to Rickard's court in Buda-Pest. Hated his job. [HoT]

Roman <7> Embraced by Therimna. Died during the dark ages, on one of the hunting expeditions. Therimna cried for a month after he died. [HoT]

Prince Bourdona <7> Sire of Carna. He is Prince of Marseille. [MibN,p50]

Aidan Lyle <7> Sire of Lord Ephraim Wainwright. [NoP]

Jacob the Glitch <7> Librarians Pack. Lost memory each

month. Committed suicide by walking in the sun in 1998. Antitribe [MobN,p91] [NoP]

Yasmin The Black <7> Member of the 25:17 Pack. Black Hand Member. Disappeared in 1998. Antitribe [MobN,p102] [NoP]

Abraham DuSable <7> Embraced by Nicolai. Sire of Garwood Marshall, Elliot and Maldavis. [CbN1,p116] [CbN2,p119]

Marius Drake <7> Sire of Julie Foster. [DAV,p96]

Mooreau <7> Sire of Kasper von Aupfholme. [CabN,p89]

Muresh Kelbandu <7> Sire of John Trent. Destroyed in Vienna after Embracing John without permission. [ToJ:G,p230]

Virstania, Mother of Gargoyles <8> (1111) Embraced by Brunavog. The Mistress of Gargoyles; helped them to revolt. Antitribe [TbN,p135] [TC3] [*HoT,p92] [AC-DA,p55]

Sire: Brunavog

Nature: Fanatic

Demeanour: Innovator

Generation: 8th

Embrace: 1111

Apparent Age: mid-30s

Curaferrum, Castellan and Pyramid Climber <8> (1140) Embraced by Pervicax. He is put in a dungeon and tortured for letting a Gangrel sneak his way into Ceoris almost down to Tremere's sleeping chamber. He is Diablerized by Virstania in 1476. [*HoT,p80,81]

Sire: Pervicax

Nature: Autocrat

Demeanour: Autocrat

Generation: 8th

Embrace: 1140

Apparent Age: late 50s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 2, Manipulation 4, Appearance 1

Mental: Perception 3, Intelligence 5, Wits 3

Talents: Dodge 1, Intimidation 2, Leadership 3, Subterfuge 3

Skills: Herbalism 4, Melee 1

Knowledges: Academics 2, Linguistics 2, Medicine 2, Occult 3, Politics 2, Science 2, Seneschal 3

Disciplines: Auspex 2, Dominate 2, Thaumaturgy 4

Thaumaturgical Paths: Path of Warding 4, Rego Magica 3, Rego Motus 2, Rego Tempestas 2

Backgrounds: Mentor 4, Retainers 5, Clan Status 4

Virtues: Conscience 2, Self-Control 3, Courage 3

Morality: Chivalry 6

Willpower: 7

Notes: Curaferrum can speak Greek and Romanian

Alexia of Nicosia, Usurper and Researcher <8> (1155) Embraced by Jervais. In the late 20th century she masquerades as a researcher at the University of Milan. [*UtBC,p93]

Sire: Jervais

Nature: Pedagogue

Demeanour: Survivor

Generation: 8th

Embrace: 1155

Apparent Age: early 20s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 2, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 2, Dodge 1, Expression 2, Intimidation 2, Larceny 2, Leadership 3, Subterfuge 3

Skills: Crafts 3, Etiquette 2, Herbalism 4, Melee 1, Ride 2, Stealth 1, Survival 1

Knowledges: Academics 5, Hearth Wisdom 3, Investigation 3, Law 2, Linguistics 4, Medicine 2, Occult 4, Seneschal 1, Theology 3

Disciplines: Auspex 2, Dominate 1, Thaumaturgy 4

Backgrounds: Allies 3, Contacts 3, Influence 2, Mentor 4, Resources 4, Retainers 1, Status 2 (among Tremere)

Virtues: Conscience 3, Self-Control 3, Courage 3

Morality: Humanity 6

Willpower: 6

Claas Drescher, The Agent <8> (1170) Embraced by Ardan of Golden Lane. Sire of Anastasz di Zagreb. Embraced in Prague. Pose as a Ventrue in Krakow. Founder of the Krakow Chantry. [*TbN,p131] [TC3,p90] [CotN,p48] [DAE,p126]

Sire: Ardan of Golden Lane

Nature: Fanatic

Demeanour: Traditionalist

Generation: 8th

Embrace: 1170

Apparent Age: Early 40s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Alertness 3, Dodge 2, Larceny 1, Subterfuge 3

Skills: Etiquette 2, Herbalism 3, Melee 2, Ride 1, Stealth 4

Knowledges: Academics 4, Investigation 3, Law 2, Linguistics 5, Occult (Kabbalah) 4, Politics 3, Science 1

Disciplines: Auspex 3, Dominate 2, Obfuscate 2, Thaumaturgy 3

Thaumaturgical Paths: Rego Elementum 2, Rego Motus 2, Rego Vitae 3

Backgrounds: Contacts 2, Mentor 2, Resources 3

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 8

Notes: Claas can speak Arabic, Greek, Hebrew, Latin and Slavonic. His Ally is Klaus von Aufpholm. His Mentor is Ardan of Golden Lane.

Viktor Nagy, the Black Magus <8> (1194) Embraced by Jervais. Prefers his allies and enemies to underestimate him. He is killed by Assamites and Lasombra who pledged to avenge for one of the many crimes he has done against them. [*IbN,p126]

Sire: Jervais

Nature: Tyrant

Demeanour: Innovator

Generation: 8th

Embrace: 1194

Apparent Age: mid-30s

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Acting 4, Alertness 3, Athletics 2, Brawl 3, Dodge 4,

Intimidation 4, Subterfuge 4

Skills: Archery 3, Etiquette 3, Herbalism 4, Melee 4, Ride 3, Stealth 4, Survival 2

Knowledges: Academics 2, Linguistics 2, Medicine 2, Occult 3, Politics 4, Science 2, Seneschal 3

Disciplines: Auspex 2, Thaumaturgy 4

Backgrounds: Contacts 2, Herd 3, Influence 3, Resources 3, Retainers 4

Virtues: Conviction 5, Self-Control 3, Courage 4

Morality: Devil 7

Willpower: 6

Carna, the Princess Witch <8> (1435) Embraced by Prince Bourdona. [MibN,p50]

Nigel Porter <8> (1776) Embraced by Antonio Calbullarshi. Sire of Sebastian Walcott. [NObN,p71]

Kasper von Aufpholme, Regent of Antiquities <8> (1782) Embraced by Mooreau. Sire of Hyapatia. Has not returned from his latest and final archaeological dig. [CabN,p86-88]

Sire: Mooreau

Nature: Celebrant

Demeanour: Director

Generation: 8th

Embrace: 1782

Lord Ephraim Wainwright, a.k.a. "Imp" <8> (1821) Embraced by Aidan Lyle. Regent of Kenilworth Chantry, the largest of the Tremere houses of study under the Chantry of the Five Boroughs banner. [*NoP,p45] [NYbN,p82]

Sire: Aidan Lyle

Nature: Curmudgeon

Demeanour: Fanatic

Generation: 8th

Embrace: 1821

Apparent Age: mid-40s

Physical: Strength 2, Dexterity 2, Stamina 4

Social: Charisma 2, Manipulation 5, Appearance 1

Mental: Perception 5, Intelligence 5, Wits 3

Talents: Alertness 1, Empathy 3, Expression 4, Instruction 3, Intimidation 3, Leadership (browbeating) 4, Subterfuge 4

Skills: Crafts 3, Etiquette 4, Firearms 1, Herbalism 3, Meditation 3, Melee 1, Stealth 1

Knowledges: Academics 4, Bureaucracy 3, Camarilla Lore 1, Clan Knowledge (Tremere) 4, Computer 1, Enigmas 3, History 3, Linguistics 4, Occult 5, Politics Research 4, Science 3

Disciplines: Auspex 5, Dominate 4, Fortitude 3, Thaumaturgy 5

Thaumaturgical Paths: Path of Blood 5, Alchemy 5, Lure of Flames 5, Movement of the Mind 5, Path of Conjuring 5, Counter-magic 4, The Hearth Path 4, Elemental Mastery 3, Spirit Manipulation 3, Focused Mind 2

Backgrounds: Clan Prestige 2, Mentor 5, Resources 4, Status 1

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 5

Willpower: 7

Notes: Lord Ephraim can speak a combination of spoken traveling languages and dead historical languages.

Garwood Marshall <8> (1937) Embraced by DuSable. Died in 1993. [CbN1,p118]

Heinrich Himmler, De Fuehrer <8> (1945) Embraced by Maxwell Ldescu. Primogen of Berlin. [BbN,p59]

Marie d'Richet <8> (1991) Embraced by Antonio Calbullar-shi. [NObN,p74]

Gregory Roiters <8> Head of the Tremere Chantry in Birmingham, Alabama. [*SHS,p118]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 8th

Embrace: unknown

Apparent Age: 30s

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 5, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 5

Talents: Brawl 1, Dodge 2, Empathy 3, Intrigue 5, Leadership 3, Sense Deception 4, Subterfuge 5

Skills: Debate 3, Etiquette 4, Game Playing 2, Interrogation 2

Knowledges: Area Knowledge 2, Biology 3, Camarilla Lore 3, Linguistics 4, Mage Lore 3, Medicine 2, Occult 5, Psychology 3, Sabbat Lore 2, Science 3, Spirit Lore 2, Theology 3, Tremere Lore 3

Disciplines: Auspex 4, Celerity 1, Dominate 4, Fortitude 1, Obfuscate 4, Presence 2, Thaumaturgy 4

Thaumaturgical Paths: Weather Control 3, Movement of the Mind 1

Backgrounds: Allies 4, Camarilla Status 4, Contacts 5, Influence 3, Resources 5, Retainers 5, Tremere Prestige 2

Virtues: Conscience 3, Self-Control 5, Courage 2

Morality: Humanity 4

Willpower: 10

Donal <8> Sire of Pieter Blum. [FBC,p11]

Randeux <8> Sire of Mara. [JbN,p106]

Jack Weston <8> Sire of Helena Taylor. [DCbN]

Duke Traska <8> Sire of Victor. [MibN,p51]

Ian Carfax <8> Archon of Karl Schrekt, Tremere Justicar. [BbN,p109]

Julian Sanderson - Jules <8> Archon of Karl Schrekt, Tremere Justicar. [BbN,p108]

Gabriel <8> Embraced by Dr. Mortius. [BHDB,p57]

Annabelle <8> Sire of Valois Sang. Prince of Quebec City. [MobN]

Elliot <8> Embraced by DuSable. [CbN2]

Julie Foster <8> Embraced by Marius Drake. [DAV,p96]

Ophelia <8> Sire of Sylvia Kilver. [CabN,p87]

Mara <9> (1072) Embraced by Randeux. Sire of Vaclav. Regent of the Chantry in Jerusalem. She is leading an group of Tremere against a group of Tzimisce Lords and is killed in

1261. Dead [*JbN,p105]

Sire: Randeux

Nature: Tyrant

Demeanour: Autocrat

Generation: 9th

Embrace: 1072

Apparent Age: mid-20s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 4 (Cunning), Appearance 3

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Acting 2, Alertness 3, Dodge 2, Empathy 2, Intimidation 2, Leadership 2, Subterfuge 2

Skills: Animal Ken 1, Crafts 2, Etiquette 3, Ride 2, Stealth 3, Survival 1

Knowledges: Academics 2, Investigation 2, Law 1, Occult 3, Politics 3

Disciplines: Auspex 3, Dominate 4, Thaumaturgy 4

Thaumaturgical Paths: Creo Ignem 3, Rego Motus 3, Rego Vitae 4

Backgrounds: Influence 1, Resources 3, Retainers 2

Virtues: Conscience 4, Self-Control 3, Courage 4

Morality: Road of Humanity 6

Willpower: 7

Johannes of Worryngen, the Scholar of Colonge <9> (1113) Embraced by Matthias. Antitribe [*AC-DA,p56]

Sire: Matthias

Nature: Autocrat

Demeanour: Defender

Generation: 9th

Embrace: 1113

Apparent Age: late 40s

Tshaya, the Witch <9> (1159) Embraced by Nikolai Brust. Walker on the Road of Humanity. [*SoW,p110]

Sire: Nikolai Brust

Nature: Pedagogue

Demeanour: Caretaker

Generation: 9th

Embrace: AD 1159

Apparent Age: Late teens

Esoara, War Leader of Ceoris <9> (1167) Embraced by Curaferrum. He joins House of Goratrix in 1720.

[*HoT,p81,83]

Sire: Curaferrum

Nature: Barbarian

Demeanour: Defender

Generation: 9th

Embrace: 1167

Apparent Age: mid 40s

Physical: Strength 4, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 2, Athletics 2, Brawl 2, Dodge 2, Intimidation 3, Leadership 2

Skills: Animal Ken 1, Archery 2, Melee 3, Ride 3, Stealth 2, Survival 1

Knowledges: Investigation 1, Linguistics 3, Seneschal 1

Disciplines: Auspex 1, Dominate 2, Fortitude 2, Potence 2

Backgrounds: Mentor 3, Retainers 3, Status 2 (among Tremere)

Virtues: Conscience 4, Self-Control 3, Courage 5

Morality: Humanity 4

Willpower: 10

Pieter Blum <9> (1177) Embraced by Donal. Attempted Diablerie in 1197 on the Salubri Aisha with the Ritual of the Bitter Rose. Follows the orders of Denelem. [*FBC,p11]

Sire: Donal

Nature: Lone

Demeanour: Survivor

Generation: 9th

Embrace: 1177

Apparent Age: unknown

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Alertness 1, Athletics 2, Brawl 2, Dodge 1, Empathy 1, Intimidation 1, Subterfuge 1

Skills: Animal Ken 3, Archery 2, Crafts 2, Melee 1, Ride 3, Survival 2

Knowledges: Academics 1, Hearth Wisdom 1, Linguistics 1, Occult 1, Seneschal 1

Disciplines: Allies 1, Herd 1, Status 1

Backgrounds: Auspex 1, Dominate 2, Thaumaturgy 1

Thaumaturgical Paths: Rego Vitae 1

Virtues: Conscience 3, Self-Control 2, Courage 5

Morality: Road of Humanity 6

Willpower: 6

Eleanor Van Hasen <9> (1715) Embraced by Van Hasen. She is a member of the Iroquois tribe that originally lived in the Manhattan Island area. She was Embraced by her sire because he felt the Iroquois had a tie to the land with magic and wanted that magic developed into Thaumaturgy. Eleanor does not respect Wellesely very much. [*VC,p90]

Sire: Van Hasen

Nature: Competitor

Demeanour: Judge

Generation: 9th

Embrace: 1715

Apparent Age: Mid-20s

Sebastian Walcott <9> (1783) Embraced by Nigel Porter. [NObN,p73]

John Trent, Tremere Doomslayer a.k.a. Hector Trelane and Le Physicker <9> (1838) Embraced by Muresh Kelbandu. Believed that vampires were the next evolutionary step. Through pure luck he destroyed Petaniqua and was made a Red Alastor. He was captured by a nest of daemon-worshiping Kindred that showed him things that broke his will and changed his perspective. He became third on the Red List when a rumour reached the Inner Circle that he Diablerized Petaniqua. He travels with a Gangrel named Ryder when they hear the summons of Ferox to a church that is the safe haven against the devastation wrought from Wormwood. [*ToJ:G,p230]

Sire: Muresh Kelbandu

Nature: Scientist

Demeanour: Survivalist

Generation: 9th

Embrace: 1838

Apparent Age: 30

Physical: Strength 1, Dexterity 3, Stamina 4

Social: Charisma 1, Manipulation 2, Appearance 4

Mental: Perception 4, Intelligence 5, Wits 2

Talents: Alertness 3, Brawl 3, Dodge 3, Empathy 3, Intrigue 2, Streetwise 1, Subterfuge 3

Skills: Drive 1, Etiquette 1, Firearms 3, Melee 2, Ride 2

Knowledges: Academics 3, Alchemy 3, Enigmas 2, Linguistics 3, Medicine 3, Occult 3, Research 5

Disciplines: Auspex 4, Necromancy 2, Thaumaturgy 5

Thaumaturgical Paths: Alchemy 3, Spirit Manipulation 2, Weather Control 2

Backgrounds: Allies 2, Contacts 3, Herd 2, Status 5 (Alastor)

Virtues: Conscience 3, Self-Control 5, Courage 3

Morality: Humanity 3

Willpower: 7

Anastasz Di Zagreb, Pretender and Tremere Justicar <9> (1867) Embraced by Claas Drescher. Tremere Justicar elected in 1998. [*CotN,p48] [GttC] [NoP] [BM] [EV,p63]

Sire: Claas Drescher

Nature: Competitor

Demeanour: Traditionalist

Generations: 9th

Embrace: 1867

Apparent Age: early 20s

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 5, Wits 3

Talents: Alertness 4, Brawl 2, Dodge 1, Empathy 3, Expression 1, Interrogation 4, Intimidation 4, Intuition 2, Subterfuge 3

Skills: Etiquette 3, Firearms 2, Melee 3, Security 3, Sleight of Hand 4, Stealth 4, Survival 2

Knowledges: Academics 4, Camarilla Lore 4, Enigmas 2, Finance 2, Investigation 4, Law 4, Linguistics 3, Medicine 3, Occult 5, Politics 3, Research 4, Science 3

Disciplines: Auspex 3, Dominate 3, Fortitude 2, Thaumaturgy 5

Thaumaturgical Paths: Path of Blood 5, Lure of Flames 4, Movement of the Mind 3, Spirit Manipulation 2

Backgrounds: Allies 2, Contacts 2, Influence 2, Mentor 4, Resources 4, Retainers 2, Status 5

Virtues: Conscience 3, Self-Control 4, Courage 5

Morality: Humanity 5

Willpower: 6

Eugenio Estevez, "Genie" <9> (1876) Embraced by Octavio Korrol. Worked with Aisling to develop the concept of satellite chantries that coordinate their efforts with a central one. Regent of one of these chantries. [*NYbN,p81,82]

Sire: Octavio Korrol

Nature: Deviant

Demeanour: Architect

Generation: 9th

Embrace: 1876

Apparent Age: early 40s

Physical: Strength 4, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Athletics 1, Dodge 2, Empathy 3, Expression 1, Intimidation 1, Leadership 3, Subterfuge 3

Skills: Drive 1, Etiquette 3, Firearms 1, Melee 2, Performance 2, Security 1, Stealth 2, Survival 1

Knowledges: Academics 4, Computer 1, Finance 4, Law 1,

Linguistics 4, Occult 5, Politics 3, Science 1

Disciplines: Auspex 4, Dominate 2, Fortitude 3, Thaumaturgy 5

Thaumaturgical Paths: Path of Blood 5, Spirit Manipulation 5, Focused Mind 4, Path of Transmutation 4, Lure of Flames 3, Countermagic 2

Backgrounds: Allies 2, Clan Prestige 2, Contacts 4, Influence 1, Mentor 1, Resources 4, Retainers 1, Status 2

Virtues: Conscience 2, Self-Control 4, Courage 3

Morality: Humanity 6

Willpower: 6

Notes: Eugenio can speak Arabic, English, French, German, Greek, Latin, Mandarin and Turkish

Eugenio is also two-thirds blood bound to Thomas Arturo.

Andrew Stuart, Etrius' Spy <9> (1888) Embraced by Erich Wassermann. Spy for Etrius in the Red Sign conspiracy.

[*tRS,p100]

Sire: Erich Wassermann

Nature: Fanatic

Demeanour: Rebel

Generation: 9th

Embrace: 1888

Apparent Age: Late 20s

Hannigan <9> (1907) Antitribe. [UBRM,p88]

Sylvia Kilver, the Eye of the Serpent <9> (1923) Embraced by Ophelia. Sylvia was sent to Cairo to represent a secret society interests in what was sure to become a gold mine for the Tremere. Is an associate with a Setite sorceress, Kahina. Developed the Thaumaturgical Path: Soul of the Serpent. Member of the Free Cairo khitta. [*CabN,p85,86]

Sire: Ophelia

Nature: Competitor

Demeanour: Gallant

Generation: 9th

Embrace: 1923

Apparent Age: late 30s

Physical: Strength 2, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 5, Wits 4

Talents: Alertness 4, Athletics 2, Brawl 2, Dodge 4, Empathy 2, Subterfuge 4

Skills: Animal Ken 3, Etiquette 2, Melee 2, Performance 4, Stealth 4, Survival 3

Knowledges: Academics (archaeology) 4, Area Knowledge 3, Bureaucracy 4, Clan Knowledge (Followers of Set) 3, Investigation 4, Law 2, Linguistics 4, Occult 5, Science 3

Disciplines: Auspex 3, Dominate 1, Fortitude 2, Serpentis 2, Thaumaturgy 5

Thaumaturgical Paths: Path of Blood 5, Lure of Flames 4, Movement of the Mind 3, Soul of the Serpent 5

Backgrounds: Contacts 4, Influence 3, Resources 4, Retainers (ghul snakes) 2, Status 2

Virtues: Conscience 1, Self-Control 3, Courage 4

Morality: Humanity 4

Willpower: 8

Regent Helena Taylor <9> (1938) Embraced by Jack Weston. Sire of Cohn Rose and Pieter Van Dorn. Regent of DC Chantry, Primogen of DC. [*DCbN,p71-72] [EV,p157]

Sire: Jack Weston

Nature: Visionary

Demeanour: Plotter

Generation: 9th

Embrace: 1938

Apparent Age: 21

Physical: Strength 2, Dexterity 3, Stamina 4

Social: Charisma 5, Manipulation 4, Appearance 4

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Acting 4, Alertness 3, Athletics 1, Brawl 2, Dodge 3, Empathy 5, Intimidation 3, Leadership 5, Subterfuge 4

Skills: Drive 2, Etiquette 4, Melee 1, Music 1

Knowledges: Bureaucracy 4, Computer 2, Finance 3, Investigation 4, Law 5, Linguistics 4, Medicine 2, Occult 5, Politics 5

Disciplines: Auspex 3, Dominate 5, Presence 1, Protean 3, Thaumaturgy 4

Thaumaturgical Paths: Movement of the Mind 5, Lure of Flames 4, Weather Control 3, Path of Conjuring 1

Backgrounds: Allies 5, Contacts 5, Influence 4, Resources 5, Retainers 5

Virtues: Conscience 5, Self-Control 5, Courage 5

Morality: Humanity 8

Willpower: 8

Joseph Ravenfeather, the Anarch Regent <9> (1944) Embraced by Korbin Salamanca.

[*CbR-Tr,p97-99]

Sire: Korbin Salamanca

Nature: Conniver

Demeanour: Celebrant

Generation: 9th

Embrace: 1944

Apparent Age: Early 30s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 2, Intelligence 4, Wits 2

Talents: Alertness 2, Athletics 2, Brawl 1, Dodge 2, Empathy 3, Expression 3, Intimidation 1, Leadership 4, Streetwise 1, Subterfuge 4

Skills: Animal Ken 1, Drive 1, Etiquette 3, Melee 1, Survival 2

Knowledges: Academics 2, Linguistics, Occult (Southwest medicine) 4, Politics 2

Disciplines: Auspex 2, Dominate 1, Thaumaturgy 5

Thaumaturgical Paths: Path of Blood 5, Spirit Manipulation 3, Weather Control 2, Lure of Flames 1

Thaumaturgical Rituals: Deflection of Wooden Doom, Donning the Mask of Shadows, Flesh of Fiery Touch, Splinter Servant, Ward Versus Spirits

Backgrounds: Allies 2, Contacts 1, Resources 4, Retainers 1

Virtues: Conscience 3, Self-Control 2, Courage 4

Morality: Humanity 6

Willpower: 7

Victor, the Assassin <9> (1950) Embraced by Duke Traska. [MibN,p51]

Hyapatia, Curatrix of Secrets <9> (1955) Embraced by Kasper von Aupfholme. Hyapatia was sent some items from a recently discovered forgotten temple one was a canopic jar that she labeled Lot 14. She opened the jar after deciphering the hieroglyphs a voice belonging to one of a race that was more ancient than man or beast - a Shenouda Djinn from the Realm of Smokeless Fire - and promised that Hyapatia would be well

rewarded for releasing it from its eternal bondage. Member of the Free Cairo khitta. Broke the Djinn's Canopic jar at the feet of the pregnant Mary in church of Abu Serga.

[*CabN,p87,88] [ToJ:G,p5]

Sire: Kasper von Aupfholme

Nature: Competitor

Demeanour: Perfectionist

Generation: 9th

Embrace: 1955

Apparent Age: early 20s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 1

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 2, Dodge 3, Empathy 3, Subterfuge 3

Skills: Animal Ken 4, Etiquette 4, Melee 2, Performance 4, Stealth 3, Survival 3

Knowledges: Academics (archaeology) 4, Area Knowledge 2, Bureaucracy 3, Expert Knowledge (Egyptology) 3, Investigation 4, Law 1, Linguistics 3, Occult 4, Science 3

Disciplines: Auspex 3, Dominate 2, Presence 2, Thaumaturgy 3

Thaumaturgical Paths: Path of Blood 3, Focused Mind 3, Hearth Path 3, Alchemy 2, Movement of the Mind 1

Backgrounds: Contacts 3, Influence 2, Mentor 3, Retainers (corpse minions) 3

Virtues: Conscience 2, Self-Control 4, Courage 3

Morality: Humanity 6

Willpower: 7

Uriah <9> (1982) Embraced by Maldavis. Killed in a Under a Blood Red Moon in 1993. [CbN1] [UBRM]

O'Meara <9> Sire of Frank Weishadel. [BHDB,p37]

Valois Sang, the Watcher <9> Embraced by Annabelle. Watches Marie-Helene. Domain in Wesmount. [MobN,p114]

Lord Graythwaite <9> Sire of Jean-Michel du Pont-Ville. [BN,p3]

Mircea <9> Sire of Denelem Obfusco. [FBC,p11]

Artur Beck <9> Sire of Grigor Wallach. [FBC,p11]

Denelem Obfusco <10> (1102) Embraced by Mircea. Attempted Diablerie in 1197 on the Salubri Aisha with the Ritual of the Bitter Rose. [*FBC,p11]

Sire: Mircea

Nature: Autocrat

Demeanour: Tyrant

Generation: 10th

Embrace: 1102

Apparent Age: mid-30s

Physical: Strength 3, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 4 (sly), Wits 2

Talents: Acting 3, Alertness 2, Dodge 1, Empathy 3, Intimidation 4 (Subtle Hints), Leadership 2, Subterfuge 2

Skills: Etiquette 3, Melee 2, Ride 1, Stealth 3, Survival 1

Knowledges: Academics 4, Investigation 3, Linguistics 4 (Mystical), Law 1, Occult 3

Disciplines: Auspex 4, Dominate 3, Thaumaturgy 3

Thaumaturgical Paths: Creo Ignem 2, Rego Vitae 3

Backgrounds: Contacts 2, Resources 4, Retainers 3

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: Road of Humanity 6

Willpower: 9

Grigor Wallach <10> (1150) Embraced by Artur Beck. Attempted Diablerie in 1197 on the Salubri Aisha with the Ritual of the Bitter Rose. Follows the orders of Denelem. [*FBC,p11]

Sire: Artur Beck

Nature: Innovator

Demeanour: Celebrant

Generation: 10th

Embrace: 1150

Apparent Age: unknown

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Acting 1, Alertness 1, Dodge 1, Intimidation 1, Subterfuge 1

Skills: Archery 1, Crafts 2, Etiquette 2, Herbalism 1, Ride 1, Stealth 2

Knowledges: Academics 3, Hearth Wisdom 1, Investigation 3, Linguistics 2, Medicine 1, Occult 3

Disciplines: Auspex 2, Dominate 1, Thaumaturgy 2

Thaumaturgical Paths: Creo Ignem 1, Rego Vitae 2

Backgrounds: Mentor 1, Resources 1, Status 1

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Road of Humanity 7

Willpower: 6

Vaclav <10> (1189) Embraced by Mara. Have mastered all the Thaumaturgy text in the Jerusalem Chantry. Died when The Seven sentenced him for practicing Infernalism in 1873.

[*JbN,p107]

Sire: Mara

Nature: Gallant

Demeanour: Rebel

Generation: 10th

Embrace: 1189

Apparent Age: mid-20s

Physical: Strength 2, Dexterity 4 (Quick), Stamina 2

Social: Charisma 1, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Alertness 2, Brawl 2, Dodge 2, Empathy 1, Leadership 2

Skills: Animal Ken 1, Archery 1, Etiquette 2, Melee 2, Ride 2, Stealth 3, Survival 1

Knowledges: Academics 2, Investigation 1, Law 1, Occult 1, Politics 1, Seneschal 2

Disciplines: Auspex 3, Dominate 4, Thaumaturgy 4

Thaumaturgical Paths: Rego Vitae 3

Backgrounds: Allies 2, Influence 1, Resources 2

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Road of Humanity 5

Willpower: 6

Regent Karl Johansen <10> (1801) Embraced by Bartholomew Whitaker. Sire of Thomas Wellby. [*CbR-Tr,p88-90]

Sire: Bartholomew Whitaker

Nature: Curmudgeon

Demeanour: Traditionalist

Generation: 10th
Embrace: 1801
Apparent Age: mid 50s
Physical: Strength 2, Dexterity 2, Stamina 1
Social: Charisma 4, Manipulation 4, Appearance 1
Mental: Perception 3, Intelligence 4, Wits 3
Talents: Alertness 3, Expression 3, Intimidation 4, Leadership 3, Subterfuge 4
Skills: Etiquette 2, Firearms 1, Melee 1, Security 1
Knowledges: Academics (history) 4, Investigation 2, Law 4, Linguistics 2, Medicine 2, Occult 4, Politics 2, Science 2
Disciplines: Auspex 5, Dominate 3, Fortitude 2, Thaumaturgy 4
Thaumaturgical Paths: Path of Blood 4, Movement of Mind 2, Oneiromancy 2
Thaumaturgical Rituals: 1) Defense of Sacred Haven, Purity of Flesh, Rite of Introduction, Sanguineous Phial; 2) Blood Walk, Warding Circle versus Ghouls
Backgrounds: Clan Prestige 2, Resources 4, Retainers 2, Status 1
Virtues: Conscience 2, Self-Control 4, Courage 4
Morality: Humanity 4
Willpower: 8
Notes: Karl can speak English and Latin

Jean-Michel du Pont-Ville <10> (1805) Embraced by Lord Graythwaite. Embraced in Barbados. Vampire of Cleveland, Ohio. [BN,p3]

Sri Sansa, Rakish Montebank <10> (1879) Embraced by Thomas Thorne. [*LbN,p101,102]
Sire: Thomas Thorne
Nature: Conniver
Demeanour: Director
Generation: 10th
Embrace: 1879
Apparent Age: mid-20s
Physical: Strength 2, Dexterity 3, Stamina 2
Social: Charisma 4, Manipulation 4, Appearance 3
Mental: Perception 3, Intelligence 3, Wits 4
Talents: Alertness 2, Dodge 1, Empathy 2, Expression 4, Leadership 3, Subterfuge 4
Skills: Etiquette 2, Performance 5
Knowledges: Academics 2, Linguistics 2, Occult 3
Disciplines: Auspex 2, Dominate 3, Thaumaturgy 1
Thaumaturgical Paths: Path of Blood 1
Backgrounds: Herd 4, Resources 4
Virtues: Conscience 3, Self-Control 2, Courage 2
Morality: Humanity 6
Willpower: 5

Kyoko Shinsegawa, the Scourge <10> (1897) Embraced by Friedrich Kreizer. [*CotN,p76]
Sire: Friedrich Kreizer
Nature: Sadist/Child
Demeanour: Traditionalist
Generation: 10th
Embrace: 1897
Apparent Age: late teens
Physical: Strength 4, Dexterity 4, Stamina 3
Social: Charisma 3, Manipulation 2, Appearance 3
Mental: Perception 4, Intelligence 2, Wits 4
Talents: Alertness 2, Athletics 1, Brawls 3, Dodge 2, Interroga-

tion 2, Intimidation 3, Streetwise 3, Style 2
Skills: Animal Ken 2, Drive 2, Etiquette 1, Firearms 1, Melee 4, Security 2, Stealth 3, Survival 2, Vamp 1
Knowledges: Academics 1, Computer 1, Investigation 3, Linguistics 2, Occult 1
Disciplines: Auspex 2, Celerity 2, Dominate 1, Fortitude 2, Thaumaturgy 1
Thaumaturgical Paths: Path of Blood 1
Backgrounds: Contacts 2, Resources 3, Status 2
Virtues: Conscience 3, Self-Control 3, Courage 3
Morality: Humanity 4
Derangements: Multiple personalities (resulting in split Nature)
Willpower: 4
Notes: Kyoko can speak English and German

Aisling Sturbridge, High Regent of the Chantry of the Five Boroughs <10> (1911) Embraced by Lucien de Maupassant. Co-author of Encyclopaedia Vampyrica. [CotN,p68] [WoD2] [*NYbN,p79-81] [EV,p205]
Sire: Lucien de Maupassant
Nature: Deviant
Demeanour: Traditionalist
Generation: 10th
Embrace: 1911

Apparent Age: mid-20s
Physical: Strength 2, Dexterity 4, Stamina 4
Social: Charisma 4, Manipulation 3, Appearance 3
Mental: Perception 4, Intelligence 5, Appearance 3
Talents: Alertness 4, Athletics 3, Dodge 5, Empathy 2, Intimidation 2, Leadership 3, Streetwise 2, Subterfuge 4
Skills: Disguise 3, Drive 1, Etiquette 3, Firearms 3, Melee 2, Security 1, Stealth 3, Survival 1
Knowledges: Academics 4, Bureaucracy 2, Camarilla Lore 3, Clan Knowledge (Tremere) 3, Computer 1, History 3, Investigation 4, Law 1, Linguistics 5, Occult 5, Politics 2, Sabbat Lore 3, Science 2
Disciplines: Auspex 5, Celerity 2, Dominate 3, Fortitude 2, Obfuscate 2, Thaumaturgy 5
Thaumaturgical Paths: Path of Blood 5, Movement of the Mind 5, Lure of Flames 4, Elemental Mastery 3, Countermagic 2, Spirit Manipulation 2, Technomancy 3
Backgrounds: Allies 2, Contacts 2, Influence 3, Mentor 5, Resources 4, Status 2
Virtues: Conscience 3, Self-Control 4, Courage 4
Morality: Humanity 7
Willpower: 9
Notes: Aisling can speak Arabic, Cantonese, Dutch, French, German, Greek, Hebrew, Hungarian, Japanese, Latin, Mandarin, Portuguese, Romany, Sanskrit, Spanish and Yiddish

Tarrence Moore, the Survivor <10> (1932) Embraced by Claus Wegener. Only surviving Tremere of the Atlanta Chantry when the Sabbat attacked. Primogen of Savannah 2003. Wishes to help in whatever action needs to be taken against the Sabbat of Atlanta that are planning a Crusade against Savannah. [*VC,p130]
Sire: Claus Wegener
Nature: Judge
Demeanour: Traditionalist
Generation: 10th
Embrace: 1932

Apparent Age: Mid-30s

Frank Weissshadel, Would-Be Sorcerer <10> (1970) Embraced by O'Meara. [BHDB,p37] [*BA&BH,p37]

Sire: O'Meara

Nature: Bravo

Demeanour: Curmudgeon

Generation: 10th

Embrace: 1970

Apparent Age: Mid-20s

Physical: Strength 4, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Acting 1, Alertness 3, Brawl 3, Dodge 3, Intimidation 2, Leadership 1, Streetwise 2, Subterfuge 3

Skills: Drive 2, Firearms 3, Melee 3, Security 2, Stealth 3

Knowledges: Investigation 2, Occult 3, Politics 1

Disciplines: Auspex 1, Dominate 2, Potence 2, Thaumaturgy 1

Thaumaturgical Paths: Lure of Flames 1

Backgrounds: Contacts 4, Resources 3, Retainers 3, Status 1

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 6

Willpower: 6

Cohn Rose <10> (1974) Embraced by Helena Taylor. [*DCbN,p72]

Sire: Helen Taylor

Nature: Praise-Seeker

Demeanour: Gallant

Generation: 10th

Embrace: 1974

Apparent Age: 26

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 5, Manipulation 3, Appearance 5

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Acting 4, Alertness 3, Athletics 1, Dodge 2, Empathy 2, Intimidation 2, Leadership 5, Subterfuge 4

Skills: Drive 2, Etiquette 4, Melee 1, Music 4

Knowledges: Bureaucracy 2, Finance 1, Investigation 3, Law 1, Linguistics 1, Occult 4, Politics 4

Disciplines: Auspex 2, Dominate 3, Presence 2, Thaumaturgy 4

Thaumaturgical Paths: Movement of the Mind 3, Lure of Flames 3, Weather Control 2

Backgrounds: Allies 3, Fame 1, Herd 3, Influence 1, Resources 4, Retainers 3, Status 3

Virtues: Conscience 5, Self-Control 5, Courage 5

Morality: Humanity 7

Willpower: 6

Pieter Van Dorn <10> (1975) Embraced by Helena Taylor. [*DCbN,p73]

Sire: Helen Taylor

Nature: Architect

Demeanour: Rebel

Generation: 10th

Embrace: 1975

Apparent Age: 30

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Acting 4, Alertness 2, Empathy 3, Intimidation 2, Leadership 2, Subterfuge 4

Skills: Etiquette 3, Music 2

Knowledges: Linguistics 2, Occult 4, Politics 4

Disciplines: Auspex 1, Dominate 2, Presence 1, Thaumaturgy 3

Thaumaturgical Paths: Movement of the Mind 3, Lure of the Flames 2, Weather Control 1

Backgrounds: Contacts 2, Fame 2, Herd 2, Influence 3, Mentor 2, Resources 3, Retainers 1, Status 3

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Humanity 8

Willpower: 6

Alejandro Aguirre <10> Traveled throughout Mexico, Texas and California selling remedies. Ran across a man who told him he could teach him real magic. Now, he can summon a nasty storm when the need arises. Member of the Boot Hill Gang. Antitribe [TTM,p89]

Janine <10> Antitribe. [RoP]

Searcy Watteau, Alchemist of the Soul <11> (1152) Embraced by Berdrand Ostek. Use to make remedies with herbs and roots now she uses her blood. Learned Rego Vitae. [*IbN,p65]

Sire: Berdrand Ostek

Nature: Loner

Demeanour: Innovator

Generation: 11th

Embrace: 1152

Apparent Age: early 40s

Jean Furneaux, the Prodigy <11> (1194) Embraced by Tania Caboche. Member of the House of Goratrix. His Embrace was an experiment where his sire tried to transfer her soul into his body but it did not work, a process that has been unable to be recreated. [*AC-DA,p56]

Sire: Tania Caboche

Nature: Tyrant

Demeanour: Caretaker

Generation: 11th

Embrace: 1194

Apparent Age: early 20s

Ehrich Weiss (Harry Houdini) <11> (1926) [AA,p18] [SC,p134]

Hans Schmidt <11> (1940) Embraced by Marguerite Voss [*DCbN,p74]

Sire: Marguerite Voss

Nature: Deviant

Demeanour: Loner

Generation: 11th

Embrace: 1940

Apparent Age: 38

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 2, Manipulation 4, Appearance 1

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Acting 3, Alertness 3, Dodge 2, Empathy 1, Intimidation 4, Leadership 3, Subterfuge 4

Skills: Animal Ken 1, Drive 1, Etiquette 2, Firearms 1, Melee 2, Stealth 3, Survival 3

Knowledges: Bureaucracy 3, Finance 1, Investigation 5, Law 3, Linguistics 4, Medicine 3, Occult 5, Politics 4, Science 2

Disciplines: Auspex 3, Dominate 4, Obfuscate 3, Thaumaturgy 4

Thaumaturgical Paths: Lure of the Flame 3, Dark Thaumaturgy 3, Elemental Mastery 2, Movement of the Mind 1

Backgrounds: Contacts 4, Fame 1, Herd 5, Influence 3, Resources 3, Retainers 5

Virtues: Callousness 5, Instincts 2, Morale 5

Morality: Path of Evil Revelations 2

Willpower: 7

Varya Korlov, Apprentice Attache <11> (1955) Embraced by Lhyrcan the Mad [*CbR-Tr,p91,92]

Sire: Lhyrcan the Mad

Nature: Autocrat

Demeanour: Bon Vivant

Generation: 11th

Embrace: 1955

Apparent Age: early 20s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 2, Manipulation 3, Appearance 4

Mental: Perception 2, Intelligence 3, Wits 3

Talents: Alertness 1, Empathy 1, Expression 4, Intimidation 3, Leadership 2, Style 2, Subterfuge (seduction) 4

Skills: Etiquette (diplomacy) 4, Performance 3

Knowledges: Academics 2, Computer 1, Finance 2, Investigation 1, Linguistics 3, Occult 2, Politics (prestation) 4

Disciplines: Auspex 2, Dominate 4, Presence 1, Thaumaturgy 1

Thaumaturgical Paths: Path of Blood 1

Thaumaturgical Rituals: Bind the Accusing Tongue, Impressive Visage, Rebirth of Mortal Vanity

Backgrounds: Contacts 2, Herd 2, Resources 3, Status 1

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 6

Willpower: 5

Notes: Varya can speak English, French, Greek and Latin

Thomas Wellby <11> (1960) Embraced by Karl Johansen [*CbR-Tr,p92,93]

Sire: Karl Johansen

Nature: Perfectionist

Demeanour: Pedagogue

Generation: 11th

Embrace: 1960

Apparent Age: mid-30s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 4, Wits 2

Talents: Expression (technical writing) 4, Subterfuge 2

Skills: Crafts (auto mechanic) 4, Etiquette 1, Performance 1

Knowledges: Academics (sociology) 4, Investigation 3, Linguistics 4, Occult 4, Science 2

Disciplines: Auspex 2, Dominate 2, Thaumaturgy 2

Thaumaturgical Paths: Path of Blood 2

Thaumaturgical Rituals: 1) Defense of Sacred Haven, Deflection of Wooden Doom, Rite of Introduction, Sense the Mystical, The Scribe; 2) Blood Walk, Extinguish, Principal Focus of Vitae Infusion

Backgrounds: Fame 1, Resources 2, Status 1

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 7

Willpower: 5

Notes: Thomas can speak Egyptian, French, German, Greek,

Italian, Latin, Sanskrit and Spanish

Maioir, Hell's Fool <12> (1652) He was on the Camarilla Red List for a time and tried to unite the Red List against the Camarilla. Was formerly bound with a powerful magician by the name of Varro. The daemon was ripped from his body in 1999. Sabbat and Tremere look for him to find out what he is. It is claimed he has no aura. [*CB,p123]

Sire: unknown

Nature: Architect

Demeanour: Bon Vivant

Generation: 12th

Embrace: 1652 (though born around 100 BC)

Apparent Age: Early 20s, but looks much older in these nights

Morality: Path of Revelations 3

Willpower: 3

Note: Maioir has no powers, but he retains enough knowledge and enough daemonic investments to prevent anyone from doing him serious harm. q.v. Valerius Maioir.

Almiro Suarez <12> (1991) Embraced by Ramon Alvaro. [*CbR-Tr,p93,94]

Sire: Ramon Alvaro

Nature: Celebrant

Demeanour: Architect

Generation: 12th

Embrace: 1991

Apparent Age: mid-20s

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Alertness 3, Athletics 2, Brawl 2, Dodge 2, Empathy 1, Streetwise 2

Skills: Crafts (electrical engineering) 4, Drive 2, Firearms 1, Security 2, Stealth 2

Knowledges: Academics 1, Computer 3, Finance 2, Investigation (computer searches) 4, Linguistics 2, Occult 3, Science 4

Disciplines: Auspex 1, Thaumaturgy 3

Thaumaturgical Paths: Elemental Mastery 3, Technomancy 1

Thaumaturgical Rituals: 1) Communicate with Kindred Sire, Encrypt Missive, Expedient Paperwork; 2) Bureaucratic Condemnation, Principle Focus of Vitae Infusion; 3) Telecommunication, Sanguine Assistant

Backgrounds: Allies 1, Contacts 3, Resources 2, Status 1

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Humanity 7

Willpower: 6

Notes: Almiro can speak English and Latin

Franckel Martin <12> [SFbN,p111]

Masika St. John, the CamNet Innovator <13> (1985) Embraced by Anton Devereaux. Began as an apprentice in Madagascar. Worked out the rudiments for the new Path of Technomancy. [*CbR-Tr,p99,100] [NYbN,p83,84]

Sire: Anton Devereaux

Nature: Innovator

Demeanour: Traditionalist

Generation: 13th

Embrace: 1985

Apparent Age: Late 20s

Physical: Strength 2, Dexterity 3, Stamina 1

Social: Charisma 3, Manipulation 3, Appearance 2
Mental: Perception 3, Intelligence 4, Wits 4
Talents: Alertness 3, Athletics 1, Empathy 3, Expression 4, Instruction 2, Intimidation 1, Leadership 3, Streetwise 1, Subterfuge 2
Skills: Crafts 3, Drive 2, Etiquette 2
Knowledges: Academics 3, Computer (programming) 5, Occult (technomancy) 4, Science (conduction) 4
Disciplines: Auspex 1, Dominate 1, Thaumaturgy 5
Thaumaturgical Paths: Path of Blood 5, Technomancy 5
Backgrounds: Allies 2, Contacts 4, Resources 4, Retainers 1
Virtues: Conscience 3, Self-Control 4, Courage 3
Morality: Humanity 7
Willpower: 4

Marissa <?> Dead Prince of Washington. She was murdered in 1812 before Marcus Vitel assumed the throne. She was discovered to be manipulated by Sybil, a Lasombra Methuselah. [DCbN,p19]

Abraham, Abe Powell <?> Pontifex for the western U.S. Has his Chantry in Sacramento, California. [Cb-Tr,p27]

Jean Baptiste Morin <?> Sire of Mahalia Romano. Pontifex Exemptus. [NoP]

Mahalia Romano <?> Embraced by Jean Baptiste Morin. Destroyed in Salt Lake City. [NoP]

Vojta Arminov <?> Prince of Panama city. [WoD2]

Prince Lumley <?> Prince of the Perth city. The anarchs successfully deposed Lumley in 1980s. He is one of the Cainites of the first fleet. [WoD2] [RaAu]

Madeline Coventry <?> This elder was sent by the Winchester Chantry in England to the newly established Massachusetts Bay Colony. She arrived in 1635. She was defeated by Baladin in 1795 and fell in torpor for a few years. She disappeared in 1831. [DC,p15,17] [EV,p55]

Baladin <?> This vicious and ambitious elder was sent by the Winchester Chantry in 1795 to take charge of New England in place of Madeline Coventry. He defeated her. Baladin was killed by Quentin King III in 1825. [DC,p17]

Hargau <?> Elder of Clan Tremere. [HH,p51] [AC,p25]

LeQuarte <?> Elder of Clan Tremere. [AC,p43]

Andark <?> Chantry Leader. [PG2,p129]

Aleksandra <?> Sire of Franklin Reece and Beatrix Bijou. She is in Hong Kong Primogen. [WoD1,p97]

Claudius Maximus <?> Tremere Manchester Chantry. Killed by Nosferatu. [Pariah]

Bernhard <?> Tremere of London. [Cb-Ve]

Gatlin <?> Sire of Rebecca Thompson. [Cb-Tr]

Rebecca Thompson <?> Embraced by Gatlin. [Cb-Tr]

Gabrielle di Righetti <?> Tremere Justicar in 1985 to 1998. [VtMR,p237]

Johann Kloepfer <?> Member of the Cologne Chantry, wrote "Das Tiefe Geheimnis" in the 15th century. [BM]

Thomas Bremond <?> Believed to be dead. [BM]

Constantin Addams <?> Regent of the Sixth Circle, developer of the Faux Path. [BM]

Stephan <?> [BM]

Mosely <?> (□1980) Lives in Las Vegas. [BM]

Max <?> [BM]

Father Terrell Harding <?> Magus Dominus of St. Moses the Black Chantry. Also known as Ronnie Royce of Clan Brujah, and Brother Demetrius Vance of the Malkavian antitribe. Dead [BM]

Janson Albright <?> rumoured consort of Alicia Penobscott. [WoD2]

Edward Sinclair <?> Adeptus Septem Orbem of Vienna. [STHBR]

Athosides <?> Archivist. [STHBR] [GttS]

Sean Reynolds <?> Regent. [GttC]

Saiz <?> Antitribe. Dead [GttS]

Everett Thig <?> Apprentice. [GttS]

Holtz <?> Elected Tremere Justicar in 1504. [A&T,p34]



TRUE BRUJAH

Brujah / Troile / Troile the Elder <3> Embraced by Ynosh. Sire of Troile, Joshua, Anis, Belit-Sheri and Jonas. Brujah was Diablerized by Troile. Those Embraced by Troile call themselves Brujah and those Embraced by Brujah call themselves True Brujah. Brujah is identified as male by some and female by at least the Toreador. Known as Troile in (DAVa), said to have grown cold and bitter was then Diablerized by his childer Troile the Younger. Some Brujah believe that Brujah and Troile could be the same Cainite. [Cb-Br,p14] [CbR-Tz] [SotB] [DAVa,p64] [PGHC,p127]

Joshua <4> Embraced by Brujah. Sire of Ezra. [SotB]

Belit-Sheri <4> Embraced by Brujah. Sire of Shalmath. Dead. [NoP]

Ezra <5> Embraced by Joshua. Sire of Nehemiah. [SotB]

Shalmath <5> Embraced by Belit-Sheri. Sire of Synesios. Dead. [NoP]

Agonistes <5> Sire of Al-Muntaqim and Al-Muntathir Said to be over 2000 years old when Embracing the brothers. Helped create the Tal'Mahe'Rah. Died in the far east in. Presumed by his childer Al-Muntaqim to be killed by Troile. [CabN,p112,114]

Al-Muntaqim, the Avenger <6> (640) Embraced by Agonistes. Al-Muntaqim and Al-Muntathir both founded the Banu Ahl ar-Raya khitta. Was given a spell from a Kuei-jin named Ona-Zhir which would enable him to gain power from the clanless of Cairo that would give him the power to take on Troile and win. Al-Muntaqim and Mukhtar Bey have made a safe haven for the clanless of the city on the Nile island of Gerzira which is the planned site of the ritual. Member of the Banu Ahl ar-Raya khitta. [*CabN,p111,112]

Sire: Agonistes

Nature: Fanatic

Demeanour: Traditionalist

Generation: 6th

Embrace: 640

Apparent Age: early 40s

Physical: Strength 7, Dexterity 4, Stamina 6

Social: Charisma 5, Manipulation 4, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Alertness 5, Athletics 4, Brawl 6, Dodge 5, Empathy 3, Expression 2, Intimidation 4, Subterfuge 5

Skills: Animal Ken 2, Crafts 3, Etiquette 4, Melee 7, Performance 4, Security 2, Stealth 4, Survival 5

Knowledges: Academics 2, Area Knowledge (Cairo & Far East) 5, Investigation 3, Law 4, Linguistics 4, Medicine 1, Occult 5, Politics 3

Disciplines: Animalism 2, Auspex 2, Dominate 3, Fortitude 6, Obfuscate 3, Potence 7, Presence 4, Protean 3, Serpents 2, Temporis 5

Backgrounds: Arcane 4, Contacts 3, Clan Prestige 4, Resources 4, Retainers (ghuls) 2, Status 3

Virtues: Conviction 5, Self-Control 3, Courage 5

Morality: Path of the Scorched Heart 8

Willpower: 9

Al-Muntathir, God's Witness <6> (640) Embraced by Agonistes. Sire of Ibn Khaldun. Al-Muntathir was the eyes in Egypt for the Tal'Mahe'Rah. Was a member of the Tal'Mahe'Rah. Al-Muntathir has an extremely rare albino Timbavati (African White Lion) whom he rescued from poachers in the 12th century. Since that time, Moumtaz has grown to nearly 12 feet in length and well over 700 pounds. The lion is extremely intelligent. Member of the Banu Ahl ar-Raya khitta. [*CabN,p112-114]

Sire: Agonistes

Nature: Survivor

Demeanour: Loner

Generation: 6th

Embrace: 640

Apparent Age: early 40s

Physical: Strength 4, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 6, Intelligence 6, Wits 5

Talents: Alertness 5, Athletics 2, Brawl 2, Dodge 3, Empathy 3, Subterfuge 4

Skills: Crafts 4, Etiquette 4, Melee 2, Performance 4, Stealth 3, Survival 5

Knowledges: Academics (humanities) 5, Area Knowledge 4, Enigmas 3, Investigation 3, Law 2, Linguistics 4, Medicine 3, Occult 4, Politics 3

Disciplines: Animalism 3, Auspex 5, Dominate 2, Fortitude 5, Obfuscate 4, Presence 4, Potence 2, Protean 3, Quietude 2, Temporis 7

Backgrounds: Arcane 5, Contacts 3, Elder Status 5, Resources 3, Retainers (Moumtaz) 1

Virtues: Conviction 2, Self-Control 5, Courage 2

Morality: Path of Self-Focus 4

Willpower: 4

Synesios <6> Embraced by Shalmath. Sire of Krassimir. Senior Archivist of the Scriptorium of Vulci. [NoP]

Nehemiah, Prince of Cyprus <6> Embraced by Ezra. Lord of domain of Cyprus. Originally believed he was from Clan Brujah but after talking with several Cainites he began to believe he was from a bloodline. Although he is just as disinterested in the Crusades as he is in petty Cainite politicking, he strongly enforces the Olde Ways on "his" island and severely punishes any Cainite transgressors. Narrator of the beginning of the first chapter of (SotB) walked the path of Golconda but failed his Suspire. He then took his boat out to sea to see the morning sun. Dead [SotB] [DAE] [PGHC,p130]

Ibn Khaldun, Scholar and Statesman <7> (1406) Embraced by Al-Muntathir. Was a great historian before his Embrace. Member of the Banu Ahl ar-Raya khitta. [*CabN,p114,115]

Sire: Al-Muntathir

Nature: Mediator

Demeanour: Judge

Generation: 7th

Embrace: 1406

Apparent Age: late 50s

Physical: Strength 4, Dexterity 3, Stamina 5

Social: Charisma 5, Manipulation 4, Appearance 3
Mental: Perception 6, Intelligence 5, Wits 4
Talents: Alertness 5, Athletics 2, Dodge 3, Empathy 5, Expression 4, Leadership 4, Intimidation 5, Subterfuge 4
Skills: Animal Ken2, Etiquette 3, Firearms 1, Melee 1, Performance 2, Security 5, Survival 5
Knowledges: Academics (sociology) 5, Area Knowledge 5, Bureaucracy 4, Investigation 5, Law 6, Linguistics 3, Medicine 2, Occult 3, Politics 5
Disciplines: Auspex 2, Dominate 3, Fortitude 4, Potence 5, Presence 6, Temporis 4
Backgrounds: Allies 3, Clan Prestige 1, Contacts 4, Influence 3, Resources 4, Status 5
Virtues: Conscience 4, Self-Control 5, Courage 5
Morality: Humanity 8
Willpower: 6

Rathmonicus, the Perfectionist <?> Died during the anarch revolt in 1550. Developed the Path of Scorched Heart in the 14th century. Most likely the author of the Book of the Empty Heart. [DSotBH] [EV,p139] [PGHC,p128]

TZIMISCE

Tzimisce / the Eldest / Mekhet <3> Embraced by Ynosh. Sire of Kartarirya, Gallod, Andeleon, Byelobog, Yorak, Dracon, Demdemeh, Ruthven, Ionache and Cyscek. According to (CbR-Tz) the Eldest always "possessed a fluid nature and controlled flesh like living clay", Tzimisce cursed Nosferatu with a hideous countenance and not Caine and that he gave Toreador her legendary beauty. He ordered for Kupala to be released from the Carpathians. It is said that Samiel "killed" him but that the Antediluvian survived by re-emerging in the blood he had planted in Dracon and brought back into the world as an embryo that was later put into the care of Yorak. He faked his Diablerie by LugoJ during the Anarch Revolt in 1413 and went to torpor. (NoP) He is a mass of flesh with it's own ecosystem under New York calling Tzimisce to him and absorbing them. The only Tzimisce not to suffer this fate is Lambach who the Eldest has stated will be the last Tzimisce to die and will see Gehenna. It is thought to be a Nictuku by the Nosferatu of New York. At present the Eldest is dead, the mass of flesh underneath New York City is just a lifeless husk boiling over with its own Vicissitude, but the Eldest is coming back. It is not a thinking entity anymore, just a malignant presence. Details from Nightshade The mass of flesh in New York is destroyed by Cyscek, Jan Pieterzoon and several other Kindred during the Week of Revelation. As a side effect of the Discipline Vicissitude he is apart of any Kindred who might have digested the blood of a Tzimisce. After taking control of Tremere's body he destroys every Tremere in the Vienna Chantry and then cuts a path of death to Ceoris where he calls all his clan. the Eldest is sitting on his throne in Ceoris when he notices Tremere in the body of Goratrix and several other Kindred are making their way to his castle. He appears from the earth before them when Tremere finishes his ritual that releases Kupala (not sure exactly how the daemon is bond again after being freed at the end of TCIV.) Kupala and the Eldest fight for two days when Kupala is defeated and the Antediluvian is weakened after the battle Tremere Diablerizes him to become 3rd gen again. Details from The Crucible of G-d: The mass of flesh under New York destroys the city rising out of the ground, it is then destroyed the next dawn. The Eldest then takes host in a new body and begins to infect the ground with his blood causing plants and animals even the earth itself to become another extension of the Antediluvian. Tzimisce takes over Tremere's body (who is in Goratrix) when he conducts a ritual in Salt Lake City, Utah. Saulot talks to a group of Kindred, he wants them to pray to the One Above to cleanse the world. Tzimisce takes control of his body and the group of Kindred are devoured by the new host. Their prayers are heard and every vampire dies, including the Eldest, the group that prayed are turned into mortals. [CotI,p44] [NoP] [CbR-Tz] [NYbN] [EV,p176] [LotH,p78] [PGHC,p44] [ToJ:G,p18]

Yorak, High Priest of the Cathedral of Flesh <4> Embraced by the Eldest. Sire of Shaagra. Lived in a cave. Took counsel from Kupala himself. Voivode. Diablerized by his own Cathedral of Flesh in 1472. [CotI] [*TbN,p113] [TC2] [CbR-Tz] [PGHC,p45]

Sire: the Eldest

Nature: Inscrutable

Demeanour: Visionary

Generation: 4th

Embrace: Millennia ago, at the very least

Apparent Age: Anything he wishes

Kartarirya <4> Embraced by Tzimisce. Sire of Ratti-Ben. First childe. Multi-armed Methuselah, considers all of India to be it's personal stalking grounds. Fought a Nosferatu Methuselah and now dwells in its domicile on the isle of Sri Lanka. Might be a Kuei-jin Bodhisattva instead of Tzimisce. [Cb-Tz] [CbR-Tz] [EV,p101]

Gallod <4> Embraced by Tzimisce. Second childe. First childe according to (PGHC.) A tribal chieftain sent by Tzimisce to monitor events in the city of Enoch. In a curse from Tzimisce when he frenzied from Hunger, Gallod was consumed inside out from a distance. Dead. [CbR-Tz] [PGHC,p45]

Andeleon / Andeleun <4> Embraced by Tzimisce. He was member of the Tal'Mahe'Rah. Quite adept at explorations of the Deep Umbra. In 489BC, his last expedition ended with a frenzy after a fight with a strange creature of the Deep Umbra. It was then that Vicissitude first passed into the blood of a vampire, for Andeleon swallowed some of the spirit's vile ichor. He had spread the disease among the Tzimisce, leading some to claim that even their torporous Antediluvian was not safe from infection. Only a select group of elders managed to hide away in their castles, safe from their fellow clan members. Killed by some members of True Hand during the Shadow Crusaders. [DSotBH]

Tabak <4> Sire of Lambach. Dracula Diablerized him in 1495. [CotI,p9,43] [TC2,p82]

Byelobog <4> Embraced by Tzimisce. Tzimisce God-Lord of the Balt-Lands. Entered Torpor in 1269. Created the Khavi Revenants. Diablerized by Lugo centuries ago. [LS1,p51] [CbR-Tz] (White god of the North)

Dracon <4> Embraced by Tzimisce. Sire of Gesu. Encounters Michael in Greece (152) and they became lovers. Around 312, the three Methuselahs Michael, Antonius and Dracon become a vampiric Triumvirate, that will rule Constantinople. Dracon leaves Constantinople in 888. He is missing since near 1197. [CobN,p108] [CbR-Tz] [EV,p66] [PGHC,p45] (Archangel Michael vs. Dragon)

Demdemeh <4> Embraced by Tzimisce. Sire of Sycorax and (African Fiend). In torpor in the bottom of a lake deep beneath the Ahaggar Mountains. [CbR-Tz] [PGHC,p45]

Triglav the Three-Headed <4> Sire of Shaagra. Yorak considered him second in line among Carpathian Fiends. Accomplished Koldun. [CbR-Tz]

Ruthven <4> Embraced by the Eldest. Sire of Damek. [LotH,p78]

Ionache <4> Embraced by the Eldest. He proposed a psuedofeudal system the Tzimisce used during the Great Deluge. He was the first Tzimisce to claim the title Voivode. He was also the first to establish private and individual demesne's

once the flood waters receded. He yielded power and influence similar to Yorak and Dracon. His territory was located near Mediasch he disappeared less than a year before Nova Arpad came into power. [PGHC,p45]

Cyscek <4> Details from Nightshade: Feels the flesh-thing under New York calling him and asks a group of Kindred and Jan Pieterzoon to help him with removing it he wants to end Gehenna. Dies while fighting the corpse of the Tzimisce Antediluvian flesh mass in New York during the Week of Revelation. The attack and the true nature of vampires was witnessed by CNN which in turns shreds the Masquerade, this is known as the Unmasking. Was friends with Rosenkrantz the Younger. [ToJ:G,p128]

Shaagra, Methuselah of Prague <5> (152) Embraced by Triglav the Three-Headed and Yorak (according to PGHC). Methuselah of Prague. Has the Nosferatu Joseph Zvi under her thrall. Was in torpor when it was burned to ashes with Prague during WWII. [*TbN,p115] [TC2] [CbR-Tz] [PGLC] [PGHC,p48]

Sire: Triglav the Three-Headed

Nature: Survivor

Demeanour: Autocrat

Generation: 5th

Embrace: 152

Apparent Age: 50ish

Hedeon Yaroslavich <5> (412) Sire of Elica. [*WoD2,p82] [EV,p195]

Sire: Elica

Nature: Deviant

Demeanour: Autocrat

Generation: 5th

Embrace: A.D. 412

Apparent Age: 30s

Physical: Strength 6, Dexterity 6, Stamina 7

Social: Charisma 6, Manipulation 7, Appearance 7

Mental: Perception 4, Intelligence 6, Wits 7

Talents: Alertness 3, Athletics 4, Brawl 5, Dodge 4, Empathy 2, Intimidation 3, Leadership 5, Subterfuge 6

Skills: Animal Ken 1, Body Alteration 7, Etiquette 2, Firearms 2, Melee 6, Stealth 4, Torture 3

Knowledges: Area Knowledge: Eastern Europe (Hungary) 5, Kindred Lore 2, Linguistics 5, Military Science 3, Politics 6

Disciplines: Animalism 7, Auspex 7, Celerity 4, Dominate 7, Fortitude 4, Potence 4, Presence 5, Protean 5, Thaumaturgy 2, Vicissitude 8

Thaumaturgical Rituals: 1) Defense of Sacred Haven, Wake with Evenings Freshness, Incantation of the Shepard; 2) Blood-walk, Ward vs. Ghouls

Backgrounds: Contacts 4, Herd 5, Influence 4, Resources 5, Retainers 5, Status 5

Virtues: Conscience 0, Self-Control 5, Courage 4

Morality: Humanity 0

Willpower: 9

Noriz, the Corruptor of Legions <5> Sire of Lugo. [*TbN,p114] [CbR-Tz]

Sire: unknown

Nature: Competitor

Demeanour: Plotter

Generation: 5th

Embrace: Centuries ago

Apparent Age: 30s

Gesu, Saint of the Divinity Within <5> (701) Embraced by Dracon. Sire of Symeon and Zubor. In torpor the two first years after his Embrace. Embraces his brother Symeon in Constantinople, enraging Antonius. Leader of the Tzimisce family of the Constantinople. Died in during the Fourth Crusade by Vykos. [*CobN,p108] [CbR-Tz] [BC,p90] [EV,p80]

Sire: Dracon

Nature: Caretaker

Demeanour: Autocrat

Generation: 5th

Embrace: A.D. 701

Apparent Age: indeterminate

Physical: Strength 3, Dexterity 4, Stamina 5

Social: Charisma 6, Manipulation 6, Appearance 8

Mental: Perception 6, Intelligence 6, Wits 5

Talents: Alertness 3, Dodge 2, Empathy 7, Intimidation 6, Leadership 3, Subterfuge 2

Skills: Animal Ken 3, Body Crafts (icons) 5, Crafts 3, Etiquette 3, Painting (icons) 6, Stealth 4

Knowledges: Academics 5, Hearth Wisdom 3, Linguistics 4, Occult 3, Theology 5

Disciplines: Animalism 5, Auspex 6, Dominate 3, Obfuscate 2, Obtenebration 2, Presence 5, Vicissitude 6

Backgrounds: Allies (Gesudian family members in other monasteries) 5, Herd 5, Resources 4, Status 6

Virtues: Conviction 5, Self-Control 5, Courage 5

Morality: Road of Heaven 9

Willpower: 9

Velya the Flayer/the Vivisectionist and Elaine Cassidy, Cardinal of the Land Beyond the Forest <5> (?/1890s) Embraced before 1000. Leader of the Tzimisce revolt with Lugo and Vykos. Velya the Sabbat's mightiest Koldun was assisted by Szechenyi, in developing a purely Discipline-based method of generating the terrible Vozhd war-ghouls. Velya and Lugo discovered an important Koldunic ritual that could break the blood bond, which became the first Vaulderie, the first auctoritas ritus every developed. [Cb-Tz] [*CotN,p22] [CbR-Tz] [MCbN,p59,60] [GttA,p15] [EV,p45,182]

Sire: unknown

Nature: Architect/Deviant

Demeanour: Traditionalist/Child

Generation: 5th

Embrace: unknown/1890s

Apparent Age: mid-40s/10

Physical: Strength 4, Dexterity 4, Stamina 7

Social: Charisma 6, Manipulation 6, Appearance 3/7

Mental: Perception 8, Intelligence 8/6, Wits 6

Talents: Alertness 6, Brawl 3, Dodge 3, Subterfuge 5

Skills: Body Crafts 6, Etiquette 5, Melee 4, Stealth 4

Knowledges: Academics 5, Linguistics 6, Occult 8, Science 7

Disciplines: Animalism 8, Auspex 8, Dominate 5, Fortitude 4, Koldunic Sorcery 8, Presence 5, Vicissitude 7

Koldunic Paths: Blood Ways 5, Fire Ways 5, Spirit Ways 5

Backgrounds: Resources 5, Retainers 5, Sabbat Status 5

Virtues: Conviction 2 (formerly 5)/Conscience 0, Instinct 4/Self-Control 0, Courage 2/Courage2

Morality: Path of Metamorphosis 4 (formerly 9)/Humanity 0

Willpower: 5 (formerly 10)

Notes: Elaine's Traits follow the slashes. They can speak numerous European languages and several forgotten tongues of the Olde World.

Dracula, Son of the Dragon (Vlad Tepes) <6-5> (1495) Embraced by Lambach. Sire of Lucy Westenra. He Diablerized his grand-sire Tabak in 1495. Inconnu since 1848. Basarab revenant and Koldun. [CotI,p9,43] [CotN,p94] [TC2,p99] [*TC3,p91] [TC4,p94] [CbR-Tz] [EV,p66]

Sire: Lambach Ruthven

Nature: Penitent

Demeanor: Traditionalist

Generation: 5th

Embrace: 1495

Apparent Age: Mid-40's

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 5, Appearance 3

Mental: Perception 4, Intelligence 5, Wits 6

Talents: Alertness 4, Brawl 3, Dodge 4, Grace 3, Interrogation 3, Intimidation 4, Intuition 2, Leadership 5, Style 3, Subterfuge 7

Skills: Animal Kin 4, Archery 3, Disguise 3, Etiquette 5, Melee 4, Performance 3, Ride 2, Stealth 2, Survival 3

Knowledges: Academic 4, Camarilla Lore 4, Hearth Wisdom 3, History 5, Investigation 3, Linguistics 6, Medicine 2, Occult 5, Politics 5, Sabbat Lore 5

Disciplines: Animalism 6, Auspex 2, Celerity 2, Dominate 4, Fortitude 3, Potence 3, Protean 4, Thaumaturgy 5, Vicissitude 5 (Drac's Thaumaturgy is actually the Tzimisce Koldunic Sorcery. With out the Blood Magic book, assume Path of Blood 5, Elemental Mastery 5, Green Path 5, Spirit Manipulation 5, Countermagic 2)

Backgrounds: Fame 5, Herd 5, Resources 5, Retainers 5

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 3

Willpower: 8

Notes: Vlad can speak the languages of eastern and western Europe and a smattering of Eastern and dead tongues.

Mandalay <~5> Possess the Third Eye. It is believed that Mandalay has killed 11 Giovanni who attempted to capture him because he might be related to Cappadocius in some way. [*JbN,p110]

Sire: unknown

Nature: Loner

Demeanour: Barbarian

Generation: 5th (as near as can be determined)

Embrace: unknown

Apparent Age: impossibly ancient

Physical: Strength 5 (Vicious), Dexterity 4 (Graceful), Stamina 6 (Tireless)

Social: Charisma 2, Manipulation 4 (Persuasive), Appearance 0

Mental: Perception 5 (Keen Eyed), Intelligence 5 (Knowledgeable), Wits 4 (Cunning)

Talents: Acting 2, Alertness 5, (Sixth Sense), Athletics 4 (Leaps), Brawl 4 (Rend), Dodge 3, Empathy 2, Intimidation 5 (Reputation), Subterfuge 4 (Subtle)

Skills: Animal Ken 2, Melee 4 (Staves), Ride 1, Stealth 5 (Lurk), Survival 4 (Badlands)

Knowledges: Investigation 3, Linguistics 4 (Common Parlance), Occult 4 (Ancient Wisdom)

Disciplines: Auspex 4, Celerity 6, Fortitude 5, Mortis 2, Potence 5, Valeren 5, Vicissitude 6

Backgrounds:

Virtues: Conviction 5, Instinct 4, Courage 8

Morality: Road of Bones 8

Willpower: 10

Keeper of the Faith <5> Probably Embraced by Dracon. Sire of Alexis Simocatta and The Watchers. Monk responsible for the upkeep of the Library of the Forgotten in Constantinople.

[*CobN,p110] [TbN,p111]

Sire: unknown probably Dracon

Nature: unknown

Demeanour: Caretaker

Generation: 5th

Embrace: unknown

Apparent Age: unknown

Ratti-Ben "Sister of Blood" <5> Embraced by Kartarirya.

[CbR-Tz]

Laanto Dormotji <5> Sire of Valenko Dmiritav. Died in 1476.

[CF,p57]

Sycorax <5> Embraced by Demdemeh. Witch. [CbR-Tz]

Kosczyesku <5> Sire of Vladimir Rustovitch. [TbN,p117]

Jedrik <5> Sire of Razkoljna. [TbN,p120]

(African Fiend) <5> Embraced by Demdemeh. Sire of Landulf II. African Fiend. [CbR-Tz]

Lambach Ruthven <5> Embraced by Tabak. Sire of Dracula. Witnessed the fake Diablerie of Tzimisce. Recently had an unpleasant encounter with Tzimisce in the NY underground. He now tries to warn the Sabbat about the Antediluvian not being dead, but no one believes him. (CbR-Tz) says that Tzimisce is protecting Lambach, ensuring he is the last Tzimisce to fall so the vampire can survive to record the Antediluvian's history. Lambach wanted to Embrace Shaagra himself, but Yorak chose Triglav the Three-Headed to do it instead. Lambach never took that well. He has been Embracing childer with reckless abandon in Los Angeles, threatening the Masquerade and pressing an agenda likely unknown even to his conscious self. It is rumored that the Eldest has possessed Lambach. [CotI,p9,43]

[GttS] [TC2,p82] [CbR-Tz] [EV,p144]

Notes: (EV) says that Lambach is 7th gen

Damek <5> Embraced by Ruthven. Sire of Danika Ruthven.

[LotH,p78]

Noritz <5> Sire of Koban. Destroyed by Koban in the Anarch Revolt. [BC,p92]

Lugoj <6-5> Embraced by Noriz. Anarch. He Diablerized the Methuselah Byelobog centuries ago. Leader of the Tzimisce revolt with Vykos and Velya. Lugoj and Velya discovered an important Koldunic ritual that could break the blood bond, which became the first Vaulderie, the first auctoritas ritus every developed. He is said to have Diablerized Tzimisce in 1413 and then went to torpor. In fact, Tzimisce faked his Diablerie and

replaced Lugoj. [CotI] [GttS] [LS1] [GttA,p15] [EV,p108]

Danik Ruthven <6> (1st century) Embraced by Damek. Sire of Anaztazi. She grew up in Hunedoara and found it in control of the Tremere when she traveled eastern Europe. She met a Salubri who spoke of Golconda and wanted to learn the path. She convinced Rothriel to help her in banishing the Tremere from her castle home. She created the Vozhd Slav. Domitor of Bufo. After annexing Hunedoara she invited Mokur to her domain so she can create the worlds chief bastion and school of Golconda. She invited several other Cainites to her school but not Zamra who came along with Demetrius and Mahtiel. One of Twelve of Hunedoara. Koldun. [*LotH,p78]

Sire: Damek

Nature: Judge

Demeanour: Autocrat

Generation: 6th

Embrace: 1st century A.D.

Apparent Age: early 20s

Physical: Strength 4, Dexterity 5, Stamina 6

Social: Charisma 7, Manipulation 6, Appearance 4

Mental: Perception 5, Intelligence 7, Wits 4

Talents: Alertness 4, Athletics 1, Brawl 2, Dodge 3, Diplomacy 4, Empathy 3, Expression 5, Hagglng 3, Intimidation 6, Intrigue 6, Leadership 7, Subterfuge 5

Skills: Animal Ken 4, Crafts (body crafts) 5, Crafts (Textiles) 3, Etiquette 5, Hunting 3, Meditation 4, Melee 2, Ride 2

Knowledges: Academics 6, Camarilla Lore 2, Clan Knowledge (Tzimisce) 5, Enigmas 4, Finance 3, Investigation 2, Linguistics 6, Occult 5, Politics 6, Sabbat Lore 1

Disciplines: Animalism 5, Auspex 4, Dominate 3, Fortitude 1, Mortis 1, Presence 1, Koldunic Sorcery 6, Vicissitude 7

Koldun Paths: Way of Earth 6, Way of Fire 2, Way of Spirit 6, Water 4, Way of Wind 3

Backgrounds: Allies 3, Contacts 5, Herd 5, Resources 3, Retainers 5

Virtues: Conscience 4, Self-Control 5, Courage 5

Morality: Humanity 6

Willpower: 9

Notes: Danika can speak Dacian, English, French, Greek, Latin, Romanian and others as desired. Danika knows a great many Koldun rituals. Danika's higher Koldun powers are Drowning in Earth, Greater Scrying, Lesser/Greater Trigger, Servitor Sending and Storm Hound. Danika made a deal with Nikanuuranu being unable to protect her domain the daemon uses every trick to stop other Kindred from claiming the domain in Danika's territory.

Voivode Koban, Fiend Among Fiends <6> (812) Embraced by Noritz. Sire of Dominik. Uses mystical perceptions for all his decision making. Killed by one of his childer in the Anarch Revolt. [*BC,p91]

Sire: Noritz

Nature: Tyrant

Demeanour: Monster

Generation: 6th

Embrace: AD 812

Apparent Age: indeterminate

Physical: Strength 4, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 3, Appearance 1

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 5, Brawl 4, Intimidation 3, Leadership 3,

Subterfuge 2

Skills: Animal Ken 2, Body Crafts 4, Etiquette 2, Herbalism 1, Melee 1, Ride 1, Survival 1

Knowledges: Koldunism 6, Hearth Wisdom 4, Linguistics 3, Medicine 1, Occult 4, Politics 3

Disciplines: Animalism 2, Auspex 3, Dominate 1, Fortitude 4, Koldunic Sorcery 6, Vicissitude 6

Koldunic Paths: Spirit Ways 3, The Way of Earth 4

Backgrounds: Herd 4, Influence 3, Resources 4, Retainers 3, Status 3

Virtues: Conviction 5, Instinct 4, Courage 3

Morality: Devil 7

Willpower: 8

Vladimir Rustovitch, Voivodes of Voivodes <6> (876) Embraced by Koszczyku. Sire of Kara Vlaszy Lupescu. Sees himself as a temporal counterpart of Yorak. Attacked the Tremere Chantry Ceoris when Kolduns read omens saying a great evil will rise from the Carpathians. Becomes Antitribe.

[*TbN,p117] [TC3] [GtS] [CbR-Tz] [UtBC,p95] [PGHC,p49]

Sire: Koszczyku

Nature: Plotter

Demeanour: Traditionalist

Generation: 6th

Embrace: 876

Apparent Age: late 30s

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 5, Manipulation 4, Appearance 4

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Alertness 4, Athletics 3, Brawl 5, Dodge 4, Intimidation 4, Leadership 5, Subterfuge 3

Skills: Animal Ken 4, Crafts (body) 3, Etiquette 4, Melee 5, Stealth 2, Survival 2

Knowledges: Academics 3, Linguistics 4, Medicine 2, Occult 3

Disciplines: Animalism 5, Auspex 4, Dominate 3, Fortitude 1, Potence 2, Presence 2, Protean 3, Vicissitude 4

Backgrounds: Allies 3, Influence 3, Resources 5, Retainers 5

Virtues: Conviction 3, Instincts 3, Courage 5

Morality: Chivalry (to clan, thus different Virtues) 7

Willpower: 8

Razkoljna, Prince of Krakow <6> (930) Embraced by Jedrik. Prince of Krakow. Razkoljna was recently sent into torpor during a skirmish with several younger Cainites, including one of her own childer. Her absence has enabled other forces to gather power within Krakow. Falls to her own Progeny at the height of the Anarch Revolt. Dead. [*TbN,p119] [CbR-Tz] [DAE]

Sire: Jedrik

Nature: Autocrat

Demeanour: Defender

Generation: 6th

Embrace: 930

Apparent Age: 20s

Physical: Strength 4, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Acting 2, Alertness 3, Athletics 3, Brawl 3, Dodge 2, Empathy 1, Intimidation 2, Leadership 3, Subterfuge 2

Skills: Etiquette 3, Herbalism 2, Melee 4, Ride 2, Stealth 2, Survival 2

Knowledges: Hearth Wisdom 1, Law 2, Linguistics 1, Occult 1, Politics 2, Seneschal 2

Disciplines: Animalism 2, Auspex 3, Dominate 4, Fortitude 2, Vicissitude 4

Backgrounds: Herd 4, Influence 3, Retainers 4

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 4

Willpower: 7

Notes: Razkoljna can speak German

Symeon, His Brother's Keeper <6> (703) Embraced by Gesu. Sire of Vykos. Co-Leader of the Tzimisce family of the Constantinople around 1200. Diablerized by Vykos around 1550, who tortured him by repeatedly absorbing and regurgitating him. [*CobN,p109] [CbR-Tz] [BC,p92] [EV,p155]

Sire: Gesu

Nature: Penitent

Demeanour: Autocrat

Generation: 6th

Embrace: A.D. 703

Apparent Age: early 20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 6, Appearance 5

Mental: Perception 6, Intelligence 6, Wits 5

Talents: Alertness 2, Brawl 4, Dodge 4, Empathy 3, Intimidation 5, Leadership 5, Subterfuge 3

Skills: Body Crafts 4, Etiquette 3, Melee 5, Stealth 4, Survival 3

Knowledges: Academics 4, Investigation 4, Law 5, Linguistics 4, Medicine 4, Occult 4, Politics 4, Science 3, Seneschal 4

Disciplines: Animalism 2, Auspex 4, Dominate 6, Fortitude 3, Obfuscate 2, Presence 5, Vicissitude 5

Backgrounds: Allies 3, Contacts 2, Resources 4, Retainers 3, Status 6

Virtues: Conviction 4, Self-Control 3, Courage 4

Morality: Road of Heaven 5

Willpower: 8

Myca Vykos / Sascha Vykos / Alexei, Caine's Angel <7-6> (1002) Embraced by Symeon. Noddist scholar, scientist, historian and Sabbat's chief torturer. Myca Vykos was an apprentice in the Tremere covenant of Ceoris and rival of Goratrix when Symeon Embraced him and brought him to Byzantium. Was named Myca Vykos and renamed Sascha Vykos. Attended the Convention of Thorns. Was male, then gender less around the 15th century, and now female. (TC1) and (TC3) says 7th gen but (GC3) says 6th gen. He swore eternal hatred to his former house when the Tremere became vampires. Then he was Leader of the Tzimisce revolt with Lugo and Velya, and he Diablerized Symeon and became Sascha Vykos. He was Priscus of the Sabbat, now Archbishop of Washington DC. Sends some of his Sabbat members to destroy the Eldest. Details from Nightshade: Sascha's body has reverted back to it's normal shape he now goes by the name Myca again. He defects from the Sabbat due to the increasingly instability he joins the Nephtali and helps the group out with several things Ankla Hotep made comments about. [CotN,p24] [GC3,p146] [CobN,p111] [GtS] [TC1,p86] [TC2,p95] [TC3,p90] [TC4,p94] [CbR-Tz] [NoP,p158] [BC,p95] [UtBC,p96] [EV,p190] [CC,p46] [*ToJ:G,p145,239]

Sire: Symeon

Nature: Monster

Demeanour: Visionary

Generation: 6th

Embrace: 1002

Apparent Age: Indistinguishable

Physical: Strength 4, Dexterity 4, Stamina 3

Social: Charisma 6, Manipulation 4, Appearance 7

Mental: Perception 3, Intelligence 5, Wits 4

Talents: Alertness 4, Athletics 3, Brawl 4, Dodge 5, Empathy 1, Interrogation 7, Intimidation 5, Intrigue 4, Leadership 3, Style 6, Subterfuge 4

Skills: Animal Ken 2, Archery 2, Body Crafts 6, Etiquette 3, Herbalism 3, Melee (knife) 4, Performance 2, Ride 3, Stealth 2, Survival 3

Knowledges: Academics 4, Area Knowledge (Europe) 6, Camarilla Lore 4, Finance 2, Hearth Wisdom 2, History 6, Investigation 3, Law 1, Linguistics 6, Medicine 5, Occult 5, Politics 4, Research 5, Sabbat Lore 6

Disciplines: Animalism 4, Auspex 4, Celerity 2, Dominate 5, Fortitude 3, Presence 4, Thaumaturgy 5, Vicissitude 7

Thaumaturgical Paths: Path of Blood 5, Lure of Flames 5, Movement of Mind 2,

Backgrounds: Allies 3, Contacts 3, Herd 5, Resources 5, Retainers 6, Rituals 5, Sabbat Status 5

Virtues: Conviction 5, Self-Control 4, Courage 5

Morality: Path of Death and the Soul 9

Willpower: 8

Notes: Myca can speak a litany of contemporary, ancient, Asian and Romance languages

Alexus Simocatta <6> (1018) Embraced by Keeper of the Faith. Eyes of the Dracon in Jerusalem. He is killed by an Assamite in 1481. [*JbN,p110]

Sire: Keeper of the Faith

Nature: Survivor

Demeanour: Gallant

Generation: 6th

Embrace: 1018

Apparent Age: early 30s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 2, Manipulation 4 (Smooth), Appearance 2

Mental: Perception 4 (Penetrating), Intelligence 3, Wits 2

Talents: Acting 3, Alertness 2, Brawl 2, Dodge 2, Empathy 2, Intimidation 3, Larceny 1, Leadership 2, Subterfuge 3

Skills: Crafts 4 (Architecture), Etiquette 3, Melee 2, Stealth 2, Survival 2

Knowledges: Academics 3, Investigation 2, Law 1

Disciplines: Animalism 4, Auspex 2, Potence 2, Vicissitude 5

Backgrounds: Allies 2, Contacts 2, Influence 3, Mentor 5, Resources 3

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Road of Heaven 7

Willpower: 8

Darvag Grozny, the Terrible - Butcher of Rus<7-6> (1037) Embraced by Vidor. Sire of Piotr Krezhinsky. Prince of Kiev in 1203. Butcher of Rus. Grozny dwells in the fallen city of Kiev, and is the closest thing to a prince in the region, even though he refuses to claim any such title. Grozny protects his city from the ravages of all other Cainites, not out of any loyalty to Kiev, but because he himself wishes to tear it down. Grozny was of the Seventh Generation until an encounter with a feral Nosferatu some 10 years ago (1230). Was attacked by the Mongol and remained in torpor until the rise of Baba Yaga. [*TbN,p120] [CbR-Tz] [DAE]

Sire: Vidor

Nature: Tyrant

Demeanour: Survivor

Generation: 7th (recently Diablerized to 6th)

Embrace: 1037

Apparent Age: Late 20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 1

Mental: Perception 4, Intelligence 2, Wits 4

Talents: Alertness 4, Athletics 2, Brawl 3, Dodge 2, Intimidation 2, Leadership 2

Skills: Animal Ken 4, Archery 2, Crafts (Body) 4, Crafts (preparing furs) 4, Herbalism 1, Hunting 4, Melee 4, Ride 3, Stealth 4, Survival 3, Trapping 3

Knowledges: Hearth Wisdom 3, Occult 1, Seneschal 1

Disciplines: Animalism 4, Auspex 2, Potence 2, Protean 2, Vicissitude 4

Backgrounds: Herd 2, Resources 3, Retainers 5

Virtues: Conviction 1, Instincts 3, Courage 4

Morality: Beast 4

Willpower: 6

Lord Mieczyslaw <6> (1066) Member of the Isaac Conspiracy [*GC1,p48]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1066 (born 1042)

Apparent Age: Mid-20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 4, Intelligence 6, Wits 5

Talents: Alertness 3, Brawl 2, Dodge 2, Intimidation 4, Subterfuge 4

Skills: Animal Ken 2, Dancing 2, Etiquette 3, Falconry 3, Herbalism 3, Melee 3, Ride 2, Stealth 3, Torture 6

Knowledges: Kindred Lore 3, law 4, Medicine 5, Naturalist 4, Occult 5

Disciplines: Animalism 2, Auspex 4, Dominate 3, Presence 1, Vicissitude 5

Backgrounds: Contacts 5, Elder Status 1, Resources 5, Status 3

Virtues:

Morality: Humanity 2

Willpower: 8

Szechenyi Jolan, Mother of Horrors <6> (1150) Embraced by Baian. Performed several prestigious Diablerie's. She assisted Velya the Vivisectionist in developing a purely Discipline-based method for generating the terrible vopzd war-gouls. She also supervises the breeding of Mexico City Revenants. She collects children born with major birth defects and corrects these defects and has them work in her village. She Embraces some of them. But all of these children are Blood Bound to her. She kills any Cainite that enters her village. Looks to be the next Sabbat Regent. [*MCbN,p59,60] [CC,p46]

Sire: Baian

Nature: Architect

Demeanour: Traditionalist

Generation: 6th

Embrace: 1150

Apparent Age: late 20s

Lady Zara Slatikov, Scholar of Enlightenment <6> (1218)
Embraced by Razkoljna. Was born into a now extinct revenant family. Helped in codifying many Paths of Enlightenment.
Koldun [*CB,p120]
Sire: Razkoljna
Nature: Perfectionist
Demeanour: Director
Generation: 6th
Embrace: 1218
Apparent Age: Varies wildly
Morality: Path of Metamorphosis 8
Willpower: 7

Lady Vadislava <6> (1460) Founded the Path of Death and Soul. [*GC2,p62]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 6th
Embrace: 1460
Apparent Age: Early 30s
Physical: Strength 2, Dexterity 5, Stamina 4
Social: Charisma 3, Manipulation 5, Appearance 4
Mental: Perception 3, Intelligence 4, Wits 3
Talents: Alertness 3, Artistic Expression 2, Athletics 3, Brawl 2, Dodge 3, Interrogation 4, Leadership 2, Sense Deception 4, Subterfuge 2
Skills: Animal Ken 2, Body Alteration 4, Etiquette 4, Hunting 3, Melee 3, Ride 4, Stealth 2
Knowledges: Clan Knowledge (Tzimisce) 3, History 3, Investigation 3, Linguistics 3, Medicine 3, Occult 2, Sabbat Lore 2, Torture 4
Disciplines: Animalism 3, Auspex 2, Dominate 3, Necromancy 2, Vicissitude 5
Backgrounds: Resources 5, Status 3
Virtues: Callousness 5, Instincts 3, Morale 4
Morality: none
Willpower: 7

Anastazi, the Eternal Child <7-6> (1460s) Embraced by Danika Ruthven. He used to be Danika's seneschal when he was mortal. He fled Hunedoara and Danika's other childer in hopes of not being controlled and tortured to do their bidding. He assisted his sire in recapturing Hunedoara. His cowardice led to Rothriel's death, a secret he keeps to himself for if it ever caught the ear of Danika, Mahtiel, Demetrius, Bufo or other Cainites his unlife would be forfeit. He is in love with the Salubri Warrior Mahtiel. One of Twelve of Hunedoara. He collects any and all technology. He has a sound system from which he plays CD's and keeps used battery cells for the electric generation he hopes to use Koldun to refuel them. Koldun [*LotH,p81]
Sire: Danika Ruthven
Nature: Conniver
Demeanour: Bon Vivant
Generation: 6th
Embrace: Circa 1460
Apparent Age: Early 20s
Physical: Strength 4, Dexterity 3, Stamina 4
Social: Charisma 4, Manipulation 5, Appearance 6
Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, Brawl 1, Diplomacy 2, Dodge 2, Empathy 2, Expression 2, Hagglng 2, Intimidation 3, Intrigue 5, Leadership 3, Scrounging 2, Streetwise 2, Subterfuge 4
Skills: Etiquette 3, Firearms 1, Performance (Acting) 3, Stealth 1
Knowledges: Academics 2, Clan Knowledge (Tzimisce) 2, Expert Knowledge (Technology) 3, Finance 3, Linguistics 2, Science 1, Seneschal
Disciplines: Auspex 2, Koldunic Sorcery 5, Potence 1, Presence 2, Vicissitude 4
Koldunic Paths: Way of Earth 5, Way of Spirit 5, Way of Water 1, Way of Wind 3
Backgrounds: Allies 4, Contacts 6, Herd 4, Retainers 5
Virtues: Conscience 2, Self-Control 4, Courage 2
Morality: Humanity 5
Willpower: 6
Notes: Anastazi can speak German, Latin and Romanian. Anastazi made a pact with Nikanuuranu to give him Mahtiel's heart. The daemon is unable to actually do that but it has enabled Anastazi to project his awareness into Mahtiel's dream and assumes enough semblance of her long-dead lover.

Priscus Valenko Dmiritav <6> (1476) Embraced by Laanko Dormotji. Priscus of the Sabbat. [CF,p57]

Zubor <6> Embraced by Gesu. Sire of Bodor Toth. [BC]

Elica <6> Embraced by Hedeon Yaroslavich. Prince of Szczecin, Poland. [WoD2]

Landulf II <6> Embraced by (African Fiend). Independent and enjoys protection from the Giovanni after the Convention of Thorns. Koldun [CbR-Tz]

Vidor <6> Sire of Darvag Grozny. [TbN,p121]

Visya <6> Sire of Radu. [TbN,p116] [TC2]

Lars Sveengard / The Kraken <6> Black Hand Dominion. Prince of Thessalonica in 1203. [Cb-Tz]

The Watchers <6> Embraced by Keeper of the Faith. These two childer perform duties for the Keeper. [CobN,p110]

Agatha of Maidstone <6> Sire of Jack. [DCbN]

Kara Vlaszy Lupescu, Fiendish Knight <7> (975) Embraced by Vladimir Rustovitch. Rumour says that Kara engineered the kidnaping of Nova Arpad in 1190s. She enacts the ceremonial declaration of war between Jurgen and Rustovitch. Her greatest rival is Ventrue Baron von Achern. Joins the Sabbat. She is trapped by Lupines in Wallachia and torn to shreds.

[*UtBC,p94]
Sire: Vladimir Rustovitch
Nature: Judge
Demeanour: Gallant
Generation: 7th
Embrace: 975

Apparent Age: mid-30s
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 3, Manipulation 3, Appearance 5
Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 2, Athletics 4, Brawl 3, Dodge 3, Expression 2, Intimidation 3, Leadership 4, Subterfuge 3
Skills: Animal Ken 2, Archery 3, Etiquette 3, Melee 4, Ride 4, Stealth 2
Knowledges: Academics 2, Hearth Wisdom 2, Linguistics 2, Politics 4, Seneschal 2
Disciplines: Animalism 1, Celerity 2, Fortitude 2, Potence 3, Presence 4, Vicissitude 3
Backgrounds: Allies 4, Contacts 4, Herd 5, Influence 4, Mentor 5, Resources 4, Retainers 5, Status 2
Virtues: Conscience 3, Self-Control 4, Courage 5
Morality: Chivalry 6
Willpower: 8

Count Radu / Cardinal Radu Bistri, the Senescent Master <7> (1125) Embraced by Visya. Sire of Marelle and Lady Kara Lupescu.. Prince of the domain of Bistria. Itinerant Cardinal of the Sabbat and Father of the Purchase Pact signed in 1801. [*TbN,p115] [TC1,p86] [TC2,p98] [TC3] [*TC4,p95] [Gtts] [CbR-Tz] [EV,p33]
Sire: Visya
Nature: Deviant
Demeanour: Director
Generation: 7th
Embrace: 1125
Apparent Age: mid-30s
Physical: Strength 5, Dexterity 3, Stamina 4
Social: Charisma 4, Manipulation 4, Appearance 4
Mental: Perception 3, Intelligence 5, Wits 3
Talents: Alertness 3, Dodge 3, Empathy 2, Intimidation 2, Leadership 2, Subterfuge 3
Skills: Animal Ken 1, Archery 1, Etiquette 3, Music 2, Ride 2, Stealth 2
Knowledges: Academics 2, Investigation 2, Law 4, Linguistics 3, Politics 3, Vicissitude 2
Disciplines: Animalism 2, Auspex 4, Dominate 4, Fortitude 3, Presence 3, Vicissitude 2
Backgrounds: Influences 2, Status 3, Resources 3
Virtues: Conviction 4, Instincts 3, Courage 3
Morality: Chivalry 4 (This is a Tzimisce version of the Road, thus the Conviction and Instincts Virtues)
Willpower: 7

Bodor Toth, Father of the Brood <7> (1162) Embraced by Zubor. Sire of Erzebet Toth. Tortures the Tremere Lempi. Dies in 1238 to his sons hand Kilian. [*BC,p93]
Sire: Zubor
Nature: Fanatic
Demeanour: Autocrat
Generation: 7th
Embrace: 1162
Apparent Age: mid-30s
Physical: Strength 3, Dexterity 2, Stamina 3
Social: Charisma 2, Manipulation 2, Appearance 2
Mental: Perception 3, Intelligence 4, Wits 4
Talents: Alertness 2, Brawl 3, Dodge 2, Intimidation 4, Leadership 2, Subterfuge 3
Skills: Body Crafts 4, Etiquette 2, Melee 1
Knowledges: Hearth Wisdom 2, Law 1, Linguistics 3, Medicine 1, Occult 3, Politics 3, Science 2
Disciplines: Auspex 6, Vicissitude 4
Backgrounds: Allies 3, Herd 4, Resources 3

Virtues: Conviction 4, Instinct 3, Courage 4
Morality: Humanity 3
Willpower: 6

Dominik, Fiendish Messenger <7> (1163) Embraced by Koban. He lets the beast take control often. [*BC,p89]
Sire: Koban
Nature: Monster
Demeanour: Monster
Generation: 7th
Embrace: 1163
Apparent Age: indeterminate
Physical: Strength 5, Dexterity 4, Stamina 2
Social: Charisma 1, Manipulation 4, Appearance 0
Mental: Perception 3, Intelligence 1, Wits 4
Talents: Alertness 3, Athletics 4, Brawl 4, Dodge 3, Intimidation 1, Larceny 1
Skills: Melee 3, Stealth 4, Survival 3
Knowledges: Heart Wisdom 3, Linguistics 2
Disciplines: Auspex 2, Celerity 3, Potence 2
Backgrounds: Resources 1
Virtues: Conviction 4, Instinct 4, Courage 5
Morality: Beast 8
Willpower: 5

Dragomir Basarab, Treacherous Childe <8-7> (1215) Embraced by Vintila. Diablerized his sire. Destroyed during the Inquisition. [*TC1,p87] [TC2]
Sire: Vintila
Nature: Tyrant
Demeanour: Judge
Generation: 7th
Embrace: 1215
Apparent Age: 20
Notes: Dragomir can speak Greek and Hungarian

Jack <7> (1250) Embraced by Agatha of Maidstone. [*DCbN,p89]
Sire: Agatha of Maidstone
Nature: Conformist
Demeanour: Director
Generation: 7th
Embrace: 1240
Apparent Age: 30s
Physical: Strength 5, Dexterity 6, Stamina 5
Social: Charisma 3, Manipulation 3, Appearance 1
Mental: Perception 4, Intelligence 2, Wits 5
Talents: Acting 4, Athletics 3, Brawl 2, Dodge 5, Intimidation 5, Streetwise 5, Subterfuge 4
Skills: Animal Ken 2, Drive 2, Etiquette 3, Firearms 3, Melee 6, Repair 1, Security 2, Stealth 4
Knowledges: Investigation 3, Law 2, Medicine 3, Occult 3, Science 1
Disciplines: Animalism 4, Auspex 4, Celerity 3, Fortitude 2, Obfuscate 4, Potence 3, Presence 3, Vicissitude 6
Backgrounds: Allies 5, Contacts 2, Sabbat Status 3
Virtues: Callousness 2, Instincts 5, Morale 5
Morality: The Path of Power and the Inner Voice
Willpower: 7

Kazimir Savostin <7> (1790) Embraced by Andras Tholdy. Acting Seraph of the Black Hand. Former member of the

Tal'Mahe'Rah. Told Jalan-Aajav about the Tal'Mahe'Rah and of the True Hands members in the Chosen. His mentor was Izhim abd'Azreal. Codename: Hurul. [*CC,p99-100]

Sire: Andras Tholdy

Nature: Survivor

Demeanour: Penitent

Generation: 7th

Embrace: 1790

Apparent Age: early 20s

Physical: Strength 4, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 4, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 3

Talents: Alertness 4, Athletics 3, Brawl 4, Dodge 2, Empathy 1, Subterfuge 4

Skills: Animal Ken 2, Art of Memory 5, Disguise 3, Etiquette 3, Firearms 3, Melee 5, Riding 4, Security 2, Stealth 4, Survival 1

Knowledges: Academics 3, Black Hand Lore 4, Expert Knowledge (Tal'Mahe'Rah Lore) 4, Investigation 4, Linguistics 5, Medicine 1, Occult 4, Politics 2, Science 2

Disciplines: Animalism 2, Auspex 4, Celerity 1, Fortitude 1, Potence 2, Koldunic Sorcery 3, Necromancy 1, Vicissitude 2

Koldunic Paths: Blood Ways 3, Spirit Ways 3, Fire Ways 2

Necromantic Paths: Sepulchre Path 1, Ash Path 1

Backgrounds: Black Hand Membership 6, Contacts 6, Influence 2, Mentor 5, Resources 2, Sabbat Status 3

Virtues: Conscience 1, Self-Control 4, Courage 3

Morality: Path of Honourable Accord 4

Willpower: 6

Stephanie L'Heureux, Pack Priest <7> Priest of the Wretched Pack. Koldun. [MobN,p106]

Maciej Zarnovich, the Angel of Cruelty <7> Ductus of the Zarnovich's Circus Pack. Interest in Caroline Bishops. [MobN,p110]

Gerlo <7> Sire of Mircea. [TC1,p87]

Vintila <7> Sire of Dragomir Basarab. Diablerized by Dragomir. [TC1,p87]

Basarab cel Cumplit "Basarab the Grim" <7> Sire of Dorsteinn. [PGHC,p226]

Dorsteinn, "Prince" of Trondheim <8> (960) Embraced by Basarab cel Cumplit. Walker on the Road of Heaven. Plots the destruction of the Nidaros Dome and the city Trondheim in revenge for all he has suffered. [*PGHC,p227]

Sire: Basarab cel Cumplit

Generation: 8th

Embrace: AD 960

Apparent Age: early 40s

Mircea Dzardescu, Lord Protector of Dzardrev Castle <8> (1113) Embraced by Gerlo. Rival of Count Radu. [*TC1,p87]

Sire: Gerlo

Nature: Tyrant

Demeanour: Celebrant

Generation: 8th

Embrace: 1113

Apparent Age: late 30s

Marelle, Sculptor of Wolves <8> (1150) Embraced by Radu. [*TbN,p117] [TC2] [TC3] [CbR-Tz]

Sire: Radu

Nature: Monster

Demeanour: Fanatic

Generation: 8th

Embrace: 1150

Apparent Age: late 20s

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 3, Athletics 3, Brawl 2, Dodge 3, Leadership 3

Skills: Animal Ken 3, Stealth 3, Survival 3

Knowledges: Investigation 2, Medicine 2, Occult 2

Disciplines: Animalism 5, Auspex 2, Vicissitude 3

Backgrounds: Herd 3

Virtues: Conviction 5, Instinct 4, Courage 3

Morality: Beast 3

Willpower: 6

Erzebet Toth, the Lesser Child <8> (1167) Embraced by Bodor Toth. Feels like the "little child" even after the Embrace and walking with the unliving for 50 years. [*BC,p94]

Sire: Bodor Toth

Nature: Fanatic

Demeanour: Rebel

Generation: 8th

Embrace: 1167

Apparent Age: late teens

Physical: Strength 2, Dexterity 5, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 2

Mental: Perception 2, Intelligence 2, Wits 2

Talents: Alertness 3, Athletics 4, Brawl 1, Dodge 2, Intimidation 4

Skills: Animal Ken 4, Body Crafts 2, Etiquette 1, Melee 2, Music 2, Ride 2, Stealth 3, Survival 2

Knowledges: Linguistics 2, Occult 3

Disciplines: Animalism 2, Celerity 1, Vicissitude 3

Backgrounds: Resources 3, Retainers 3

Virtues: Conviction 3, Instinct 3, Courage 3

Morality: Beast 5

Willpower: 6

Efrain Sortano, the Zookeeper <10-8> (1780) Embraced by Fyodor Andreyev. Sire of Dr. Vermudo de Sancha and Ana Rita Montana. Black Hand member. Efrain claims the zoo in Chapultepec as his personal domain. Efrain is also a member of the University of Night. [*MCbN,p60,61]

Sire: Fyodor Andreyev

Nature: Pedagogue

Demeanour: Deviant

Generation: 8th

Embrace: 1780

Apparent Age: indeterminate

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 1

Mental: Perception 5, Intelligence 4, Wits 3

Talents: Alertness 2, Athletics 2, Brawl 2, Dodge 2, Empathy 2, Instruction 3, Intimidation 3

Skills: Animal Ken 4, Body Crafts 4, Fire Dancing 2, Stealth 3,

Survival 3

Knowledges: Academics 2, Investigation 2, Linguistics 2, Medicine 2, Occult 1, Science 4

Disciplines: Animalism 4, Auspex 2, Fortitude 2, Protean 4, Vicissitude 4

Backgrounds: Black Hand Membership 2, Contacts 4, Influence 1, Sabbat Status 4

Virtues: Conviction 3, Instincts 4, Courage 3

Morality: Path of Metamorphosis 6

Willpower: 6

Notes: The Zookeeper possesses a combination Discipline power that enables him to take the form of any animal or bird between the size of a buffalo and a rabbit. See "Shape of All Beasts" on p.114 in Mexico City by Night. Efrain can speak German and Russian.

Duality, Koldun and Cult Leader <8> (1921) Embraced by Arkedi. Embraced in Poland its sires occult society. Sent to Mexico City to learn from the Mightiest Koldun. Maneuvered itself into a position of being a Templar of Percival. Koldun. Member of the Red Sign conspiracy. [*tRS,p99]

Sire: Arkedi

Nature: Visionary

Demeanour: Deviant

Generation: 8th

Embrace: 1921

Apparent Age: Mid-20s

Physical: Strength 2, Dexterity 5, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 0/5

Mental: Perception 5, Intelligence 3, Wits 3

Talents: Alertness 3, Brawl 3, Empathy 1, Intimidation 3, Leadership 2, Streetwise 1, Subterfuge 3

Skills: Animal Ken 1, Body Crafts 5, Drive 1, Etiquette 1, Firearms 1, Melee 3, Security 1, Survival 1

Knowledges: Academics 3, Koldunism 4, Linguistics 3, Medicine 3, Occult 4, Politics 1, Science 2

Disciplines: Animalism 1, Auspex 2, Fortitude 1, Koldunic Sorcery 5, Vicissitude 4

Backgrounds: Allies 5, Contacts 5, Resources 3, Retainers 2, Sabbat Status 3

Virtues: Conviction 3, Instincts 5, Courage 4

Morality: Path of Metamorphosis 6

Willpower: 8

Notes: Duality's split Appearance refers to its body, half of which is designed as female the other half as male.

Esteban del Agua y Tierra, Koldun of the Final Nights <10-8> (1942) Embraced by Rafaela Lapaz. Works with La Viuda Blanca, one of the first Harbingers of Skulls to be brought into the fold of the Sword of Caine. La Viuda Blanca and Esteban have discovered many Thaumaturgical secrets from the empty Tremere antitribe Chantry making him one the best-informed occultists in Mexico.

[*MCbN,p63-66]

Sire: Rafaela Lapaz

Nature: Visionary

Demeanour: Perfectionist

Generation: 8th (Embraced as 10th)

Embrace: 1942

Apparent Age: early 20s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 4, Wits 2

Talents: Alertness 2, Brawl 2, Dodge 1, Expression 1, Leadership 2, Subterfuge 2

Skills: Animal Ken 2, Body Crafts 1, Stealth 3, Survival 3

Knowledges: Academics 3, Computer 1, Koldunism 4, Investigation 3, Linguistics 3, Occult 5, Science 3

Disciplines: Auspex 3, Koldunic Sorcery 4, Thaumaturgy 1, Vicissitude 1

Koldunic Paths: Way of Earth 4 (primary), Way of Water 3

Thaumaturgical Paths: Path of Father's Vengeance 1 (primary)

Backgrounds: Contacts 3, Mentor 3, Resources 3, Rituals 5, Sabbat Status 2

Virtues: Conviction 4, Instinct 4, Courage 4

Morality: Path of Caine 7

Willpower: 8

Stephen Bateson <8> (1962) [HK,p80]

Dr. Steven Hargett <8> [*SHS,p129]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 8th

Embrace: unknown

Apparent Age: 40s-50s

Physical: Strength 3, Dexterity 2, Stamina 2

Social: Charisma 1, Manipulation 4, Appearance 2

Mental: Perception 4, Intelligence 5, Wits 5

Talents: Brawl 2, Intrigue 3, Subterfuge 4

Skills: Body Alteration 4, Etiquette 3, Firearms 1, Game Playing 2, Torture 2

Knowledges: Alchemy 2, Biology 3, Camarilla Lore 1, Medicine 5, Occult 5, Sabbat Lore 2, Science 5, Spirit Lore 4, Thanatology 4

Disciplines: Auspex 4, Dominate 3, Fortitude 3, Obfuscate 1, Vicissitude 4

Backgrounds: Allies 2, Clan Prestige 2, Contacts 3, herd 2, Pack Recognition 1, Resources 4, Sect Status 3

Virtues: Callousness 3, Instincts 2, Morale 5

Morality: Path of Death and the Soul 9

Willpower: 8

Piotr Krezhinsky <8> Embraced by Darvag Grozny. [CbR-Tz]

Micah Hossa <8> Sire of The Rose. [NoP]

Ezra Howland <8> Sire of Righteous Endeavor. [CbR-Tz,p100]

Bardto Cermak <9> Sire of Illyana Dmitju. [BbN,p69]

Oleg Selivanov <9> Influences the Russian mob of New York. [WoD2] [EV,p150]

Righteous Endeavor <9> (1713) Embraced by Ezra Howland. Sabbat Priscus, hates the Nosferatu Prudence Stone with passion. [Cb-Tz] [*CbR-Tz,p100] (Salem Witch Trials)

Sire: Ezra Howland

Nature: Sadist

Demeanour: Traditionalist
Generation: 9th
Embrace: 1713
Apparent Age: mid-50s
Physical: Strength 4, Dexterity 5, Stamina 3
Social: Charisma 2, Manipulation 4, Appearance 2
Mental: Perception 5, Intelligence 4, Wits 4
Talents: Alertness 4, Brawl 3, Dodge 3, Empathy 4, Expression 2, Intimidation 5, Leadership 5, Subterfuge 4
Skills: Etiquette 4, Firearms 2, Melee 5, Security 1, Stealth 3, Survival 2
Knowledges: Academics 4, Investigation 4, Law 2, Medicine 4, Occult 4, Politics 4, Science 3
Disciplines: Animalism 4, Auspex 4, Thaumaturgy 5, Vicissitude 3
Thaumaturgical Paths: Path of Blood 5, Path of Phobos 3, Taking of the Spirit 4
Backgrounds: Contacts 2, Resources 3, Rituals 4, Sabbat Status 5
Virtues: Conviction 1, Instinct 5, Courage 5
Morality: Path of Metamorphosis 4
Willpower: 8

Ana Rita Montana, the Barren Virgin <?-9> (1813) Embraced by Efrain Sortano. Must have either Diablerized to 9th gen or there is a printing error in MCbN because Dr. Vermudo who is also a childe of Efrain is 10th gen and was Embraced in 1943. [*MCbN,p66]

Sire: Efrain Sortano
Nature: Martyr
Demeanour: Guru
Generation: 9th
Embrace: 1813
Apparent Age: late 20s
Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 4, Manipulation 5, Appearance 3
Mental: Perception 3, Intelligence 3, Wits 2
Talents: Alertness 1, Brawl 1, Dodge 3, Empathy 3, Fortune-Telling 2, Intimidation 1, Leadership 3, Subterfuge 2
Skills: Animal Ken 2, Crafts 1, Etiquette 2, Survival 3, Vamp 3
Knowledges: Linguistics 2, Occult 4
Disciplines: Animalism 1, Auspex 3, Dominate 3, Obfuscate 3, Vicissitude 4
Backgrounds: Allies 5, Contacts 1, Herd 2, Mentor 2
Virtues: Conscience 3, Self-Control 2, Courage 4
Morality: Humanity 5
Willpower: 5

Buzzsaw Jim <9> (~1890) [UBRM,p89]

The Rose, Mistress of Montreal <9> (1957) Embraced by Micah Hossa. One of the three Bishops of Montreal. Widows Pack. Possess the Heart Club. [MobN,p77] [*NoP,p157] [EV,p143]

Sire: Micah Hossa
Nature: Autocrat
Demeanour: Visionary
Generation: 9th
Embrace: 1957
Apparent Age: early 20s

Martha Long <9> Sabbat. Member of the Ravens - a founded Coven. [*SHS,p94]

Sire: unknown
Nature: Traditionalist
Demeanour: Martyr
Generation: 9th
Embrace: unknown
Apparent Age: 48
Physical: Strength 5, Dexterity 3, Stamina 5
Social: Charisma 3, Manipulation 2, Appearance 4
Mental: Perception 5, Intelligence 5, Wits 4
Talents: Animal Empathy 3, Dreaming 4, Empathy 3, Fortune Telling 4, Intrigue 2, Sense Deception 2
Skills: Animal Kin 3, Body Alteration 2, Etiquette 3, Research 2, Scribing 1, Speed Reading 2
Knowledges: Alchemy 3, Anthropology 4, Area Knowledge 3, Archeology 2, Camarilla Lore 1, City Secrets 2, Clan Lore 4, Faerie Lore 3, History 2, Kindred Lore 3, Linguistics 5, Literature 2, Magus Lore 2, Occult 1, Psychology 1, Sabbat Lore 1, Science 2, Theology 2
Disciplines: Animalism 5, Auspex 1, Necromancy 2, Thaumaturgy 4, Vicissitude 3
Backgrounds: Allies 3, Clan Prestige 1, Contacts 2, Herd 3, Pack Recognition 2, Resources 4, Sabbat Status 1
Virtues: Callousness 4, Instincts 5, Morale 3
Morality: Path of the Death and the Soul 8
Willpower: 9

Skinny Danifa <9> Sire of Zaljko Petrescu. Grandchilde of a member of the original Chalice of Osseous Delights pack. [CbR-Tz,p93]

Ludmijla Rakoczy <9> Sire of Rurik Rakoczy. Ludmijla is the Matriarch of the Rakoczy family. [NYbN,p100]

Rafaela Lapaz <9> Sire of Esteban del Agua y Tierra. [MCbN,p65]

Dr. Vermudo de Sancha, Pain Scientist <10> (1943) Embraced by Efrain Sortano. Sire of Father Yoel Rosen.

[*MCbN,p61,62]
Sire: Efrain Sortano
Nature: Scientist
Demeanour: Monster
Generation: 10th
Embrace: 1943
Apparent Age: mid-40s
Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 4, Manipulation 2, Appearance 2
Mental: Perception 3, Intelligence 5, Wits 2
Talents: Alertness 2, Empathy 1, Interrogation 4
Skills: Animal Ken 1, Body Crafts 3, Etiquette 1, Melee 1
Knowledges: Academics 3, Investigation 2, Linguistics 2, Medicine 4, Occult 1, Science 3
Disciplines: Animalism 1, Auspex 4, Vicissitude 3
Backgrounds: Herd 2, Resources 4, Sabbat Status 2
Virtues: Conviction 2, Self-Control 3, Courage 2
Morality: Path of Death and the Soul 5
Willpower: 5
Notes: Dr. Vermudo can speak English and German

Jane Sims, Sabbat Warlord <10> (1952) Embraced by Yuri Kerezanski. Embraced by her sire because of her vast knowledge of Virology and Biochemistry, he was worried about diseases being spread through Vaulderie. She was unable to help him due to the vampiric condition and was sent to Mexico where she made a number of top-ranking allies. She was invited to the east coast Crusades and helped the Sabbat in furthering their goal. She won many battles and was judged to be a warlord, though the battles were not that difficult. After taking Atlanta in 1999 the Sabbat has turned it's eye to Savannah the last Camarilla city in Georgia. Jane has been appointed the task of taking the city. [*VC,p127]

Sire: Yuri Kerezanski

Nature: Visionary

Demeanour: Director

Generation: 10th

Embrace: 1952

Apparent Age: Late 20s

Physical: Strength 3, Dexterity (Manual Dexterity) 4, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 3, Intelligence (Good Memory) 4, Wits 2

Talents: Alertness 2, Athletics 2, Brawl 3, Dodge 2, Empathy 1, Intimidation 3, Leadership 2, Streetwise 1, Subterfuge 1

Skills: Animal Ken 2, Body Crafts 3, Drive 1, Etiquette 2, Firearms 1, Melee 3, Stealth 1, Survival 1

Knowledges: Academics 3, Investigation 1, Linguistics 3, Medicine (Virology) 4, Occult 3, Science (Biochemistry) 4

Disciplines: Animalism 2, Auspex 2, Fortitude 1, Protean 1, Vicissitude 4

Backgrounds: Fame 1, Mentor 5, Resources 1, Retainers 1, Status 3

Virtues: Conscience 2, Self-Control 5, Courage 3

Morality: Humanity 1

Willpower: 6

Notes: Jane can speak French, German, Latin and Spanish.

Zaljko Petrescu, the Lord Original <10> (1954) Embraced by Skinny Danifa. Sire of Ashanti Beachum and America Johnson. Current leader of the Chalice of Osseous Delights pack. Koldun

[*CbR-Tz,p93,94]

Sire: Skinny Danifa

Nature: Curmudgeon

Demeanour: Guru

Generation: 10th

Embrace: 1954

Apparent Age: early 60s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 1

Mental: Perception 3, Intelligence 3, Wits 2

Talents: Brawl 3, Dodge 3, Expression 1, Fortune-Telling 3, Intimidation 2, Leadership 1, Streetwise 2, Subterfuge 3

Skills: Animal Ken 2, Body Crafts 4, Etiquette 2, Firearms 3, Fire Dancing 2, Melee 3, Security 3, Stealth 1, Survival 2

Knowledges: Academics 3, Investigation 1, Koldunism 3, Linguistics 1, Medicine 1, Occult 3, Politics 2

Disciplines: Animalism 3, Auspex 2, Koldunic Sorcery 4, Vicissitude 4

Koldunic Paths: Way of Earth 4, Way of the Spirit 2

Backgrounds: Rituals 2, Sabbat Status 1

Virtues: Conviction 3, Instinct 2, Courage 2

Morality: Path of Metamorphosis 4

Willpower: 4

Notes: Zaljko can speak English

Rurik Rakoczy <10> (1979) Embraced by Ludmijla Rakoczy. Member of the Love's Easy Tears Pack. [*NYbN,p100,101]

Sire: Ludmijla Rakoczy

Nature: Pedagogue

Demeanour: Architect

Generation: 10th

Embrace: 1979

Apparent Age: late 20s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 1

Mental: Perception 4, Intelligence 3, Wits 4

Talents: Dodge 2, Empathy 4, Intimidation 2, Subterfuge 3

Skills: Animal Ken 1, Body Crafts 3, Crafts 3, Herbalism 2, Melee 3

Knowledges: Academics 2, Area Knowledge 1, City Secrets 2, Clan Knowledge (Tzimisce) 3, Enigmas 3, Medicine 1, Occult 4, Research 3

Disciplines: Animalism 1, Auspex 1, Vicissitude 4

Backgrounds: Allies 2, Clan Prestige 1, Herd 1, Mentor 2, Resources 1, Retainers 2

Virtues: Conviction 4, Self-Control 3, Courage 2

Morality: Path of Death and the Soul 7

Derangements: Sanguinary Animism

Willpower: 5

Ilyana Dmitju, Witch <10> (1992) Embraced by Bardto Cermak. [BbN,p69]

Yaroslav <10> Was on the Campania in 1889 New York fed on a woman carelessly drinking her dry. [*VC,p73]

Generation: 10th

Physical: Strength 4, Dexterity 5, Stamina 4

Mental: Wits 3

Talents: Alertness 4, Brawl 5, Dodge 3

Skills: Firearms 3

Disciplines: Potence 3, Vicissitude 4

Clois Lampher <10> [*SHS,p129]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 10th

Embrace: unknown

Apparent Age: Late 20s

Physical: Strength 4, Dexterity 5, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Athletics 2, Brawl 3, Dodge 2, Intimidation 2, Streetwise 3, Subterfuge 3

Skills: Firearms 2, Fire Walking 3, Melee3, Security3, Stealth 2

Knowledges: Area Knowledge 2, City Secrets 3, Computer 4, Sabbat Lore 1, Science 4

Disciplines: Auspex 1, Celerity 2, Obfuscate 2, Vicissitude 3

Backgrounds: Contacts 3, Herd 3, Resources 2

Virtues: Callousness 2, Instincts 3, Morale 4

Morality: Path of Death and the Soul 3

Willpower: 7

Charles <10> Sire of Lolita Houston. [CbN2,p140]

Marie-Ange Gagnon <10> Hides Sangris. Librarians Pack. [MobN,p92] [NoP]

Flayer <10> Member of Fairuza's pack in Atlanta. Died in 1998. [TC4,p56,85]

Father Yoel Rosen, Sin-Eater <11> (1987) Embraced by Dr. Vermudo de Sancha. Priest of the Machete Cross Pack. Believes that when he feeds he is taking the sins of his victims. [*MCbN,p62,63]

Sire: Dr. Vermudo de Sancha

Nature: Deviant

Demeanour: Caregiver

Generation: 11th

Embrace: 1987

Apparent Age: late 50s

Physical: Strength 2, Dexterity 2, Stamina 2

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 2, Intelligence 3, Wits 3

Talents: Empathy 3, Expression 3, Intimidation 2, Leadership 2

Skills: Body Crafts 3, Etiquette 2, Performance 3

Knowledge: Academics 3, Expert Knowledge (Catholic Theology) 3, Linguistics 1, Medicine 2

Disciplines: Auspex 1, Presence 1, Vicissitude 3

Backgrounds: Herd 2, Rituals 1, Sabbat Status 1

Virtues: Conscience 3, Self-Control 2, Courage 3

Morality: Humanity 4

Derangements: Sanguinary Animism, Fugue. Father Yoel hears "confessions" from his victims. Under extreme stress he produces stigmata and recites the Lord's Prayer and Catholic liturgy.

Willpower: 7

Lolita Houston <11> (1988) Embraced by Charles. [CbN2,p140]

Ashanti Beachum, the Demon Dreamer <11> (1999) Embraced by Zaljko Petrescu. Priest of Chalice of Osseous Delights pack. [*CbR-Tz,p95,96]

Sire: Zaljko Petrescu

Nature: Survivor

Demeanour: Survivor

Generation: 11th

Embrace: 1999

Apparent Age: mid-30s

Physical: Strength 3, Dexterity 4, Stamina 4

Social: Charisma 3, Manipulation 2, Appearance 2

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Alertness 2, Athletics 2, Brawl 3, Dodge 1, Fortune-Telling 2, Intimidation 3, Leadership 1, Panhandling 4, Streetwise 2, Subterfuge 2

Skills: Body Crafts 3, Fire Dancing 4, Firearms 3, Melee 2, Performance 3 (acting), Security 1, Survival 3

Knowledge: Academics 3, Computers 2, Koldunism 2, Medicine 1, Occult 2

Disciplines: Koldunic Sorcery 3, Vicissitude 3

Koldunic Paths: Way of Earth 3, Way of Sorrow 3, Way of the Spirit 3

Backgrounds: Rituals 1, Sabbat Status 1

Virtues: Conviction 4, Instinct 3, Courage 3

Morality: Path of Metamorphosis 6

Willpower: 6

America Johnson, the Rich Girl <11> (1999) Embraced by Zaljko Petrescu. Chalice of Osseous Delights pack. [*CbR-Tz,p92]

Sire: Zaljko Petrescu

Nature: Enigma

Demeanour: Chameleon

Generation: 11th

Embrace: 1999

Apparent Age: mid-20s

Physical: Strength 3, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 2

Talents: Alertness 4, Brawl 2, Dodge 1, Empathy 3, Streetwise 3, Subterfuge 4

Skills: Drive 2, Firearms 2, Fire Dancing 2, Melee 1, Stealth 3, Vamp 3

Knowledge: Academics 2, Computer 1, Medicine 2

Disciplines: Auspex 3, Vicissitude 1

Backgrounds: Resources 1 (America has plenty of money, but she's extremely reluctant to withdraw too much at any given time)

Virtues: Conscience 2, Self-Control 3, Courage 4

Morality: Humanity 2

Willpower: 6

Boo <11> The Lawdogs pack. [NoP]

Carl <11> Sire of Wendy Wade. [CbN2,p138]

Daniel Murphy <11> Sire of Zachary Sikorsky. [CbR-Tz,p99]

Piotr "Peter" Andreikov <12> (1969) Embraced by Deloris. Black Hand Emissary. Was a ghoul to a Toreador Ancillae before his Embrace. Codename: Winter. Priest of the Druid Hill pack in Baltimore. [*CC,p93-94]

Sire: Deloris

Nature: Judge

Demeanour: Judge

Generation: 12th

Embrace: 1969

Apparent Age: mid-30s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 5, Intelligence 4, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 4, Dodge 2, Intimidation 3, Streetwise 3, Subterfuge 2

Skills: Art of Memory 2, Disguise 2, Drive 2, Firearms 3, Melee 2, Security 1, Stealth 2

Knowledge: Academics 2, Black Hand Lore 3, Investigation 4, Law 2, Linguistics 1, Sabbat Lore 2

Disciplines: Auspex 3, Vicissitude 1

Backgrounds: Black Hand Membership 1, Contacts 2, Mentor 2, Resources 2, Rituals 2

Virtues: Conscience 1, Self-Control 3, Courage 3

Morality: Humanity 5

Willpower: 7

Wendy Wade <12> (1986) Embraced by Carl. [CbN2,p138]

Zachary Sikorsky, Regent of the Sabbat <12> (1996) Embraced by Daniel Murphy. pseudo-Regent of the Sabbat. Found Regent Galbraith dead in the night of the Palla Grande and quietly assumed her identity by using Vicissitude, mostly to stay out of trouble than to obtain any sort of power over the Sabbat. He is exposed to impersonating the Dead Regent in 2002.

[*CbR-Tz,p99,100] [MCbN]

Sire: Daniel Murphy

Nature: Celebrant (Director*)

Demeanour: Survivor (Judge*)

Generation: 12th

Embrace: 1996

Apparent Age: early 30s*

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 4, Manipulation 5, Appearance 5*

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 2, Brawl 2, Dodge 3, Empathy 2, Subterfuge 4

Skills: Etiquette 3, Firearms 2, Melee 1, Performance 4

Knowledges: Linguistics 3, Occult 2, Politics 1

Disciplines: Auspex 2, Presence 3, Vicissitude 3

Backgrounds: Allies 5*, Contacts 5*, Herd 5*, Influence 5*, Resources 5*, Retainers 3*, Sabbat Status 5*

Virtues: Conviction 3, Instinct 2, Courage 3

Morality: The Path of Lilith 5

Willpower: 7

Notes: All entries with the asterisk (*) are for Galbraith

Sunshine, the Kid Erinys <12> (1999) Chalice of Osseous Delights pack. [*CbR-Tz,p92,93]

Sire: Unknown

Nature: Eye of the Storm

Demeanour: Child

Generation: 12th

Embrace: 1999

Apparent Age: 9

Physical: Strength 4, Dexterity 5, Stamina 3

Social: Charisma 2, Manipulation 1, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Athletics 3, Brawl 5, Dodge 4

Skills: Animal ken 2, Body Crafts 2, Fire Dancing 3, Firearms 2, Melee 3, Stealth 2

Knowledges: Academics 1

Disciplines: Animalism 2, Auspex 1, Vicissitude 1

Backgrounds: Sabbat Status 1

Virtues: Conscience 1, Self-Control 2, Courage 5

Morality: Humanity 1

Willpower: 4

Notes: Sunshine's bony spikes inflict aggravated damage

Molly 8 <12> Koldun and Necromancer. Librarians Pack. Mortal daughter of Beatrice L'Angou and mortal adopted sister to Skin. [MobN,p93] [NoP] [CbR-Tz]

Angel Mercenary <12> [CbR-Tz]

Tyrone, the Zulo Loco <13> (1999) Embraced by Angel Mercenary. Chalice of Osseous Delights pack. [*CbR-Tz,p94,95]

Sire: Angel Mercenary

Nature: Caregiver

Demeanour: Rebel

Generation: 13th

Embrace: 1999

Apparent Age: early 20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 2, Appearance 2

Mental: Perception 4, Intelligence 2, Wits 3

Talents: Alertness 2, Athletics 2, Brawl 4, Dodge 2, Intimidation 4, Panhandling 1, Streetwise 3, Subterfuge 2

Skills: Animal Ken 1, Body Crafts 3, Drive 2, Firearms 4, Fire Dancing 4, Melee 2, Security 1, Stealth 2, Survival 2, Vamp 2

Knowledges: Investigation 1, Linguistics 1, Medicine 2, Sewer Lore 1

Disciplines: Animalism 1, Vicissitude 4

Backgrounds: Contacts 1

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Humanity 5

Willpower: 5

Notes: Tyrone can speak English

Jaime Sangriento, Voivode of Garbage "Bloody Jim" <13> (2000) Embraced by Lita Dumas. Ductus of the Filth Angels Pack. [*MCbN,p65,66]

Sire: Lita Dumas

Nature: Director

Demeanour: Bravo

Generation: 13th

Embrace: 2000

Apparent Age: late teens

Physical: Strength 3, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 1

Mental: Perception 3, Intelligence 2, Wits 2

Talents: Alertness 2, Athletics 2, Brawl 3, Intimidation 3, Leadership 1, Streetwise 2

Skills: Animal Ken 2, Melee 3, Survival 3

Knowledges: Area Knowledge (Dump) 3, Linguistics 1

Disciplines: Animalism 3, Potence 1

Backgrounds: Herd 3, Retainers 1, Sabbat Status 1

Virtues: Conscience 2, Self-Control 3, Courage 5

Morality: Humanity 5

Willpower: 5

Gorchist <?> former Regent of the Sabbat. Signed the Purchase Pact in 1803. Made the Revised Code of Milan in 1933. [SHS] [GttS] [EV,p83]

John Paleologus <?> Former prince of Istanbul. [WoD2]

Count Vikto Danislav <?> Ruler of the Danislav Estate. [TC2]

Count Florescu <?> Tzimisce Lord who created the Danislav Revenant Family. Dead [TbN,p158] [CbR-Tz]

Beatrice <?> Archbishop in 1933, signed the Revised Code of Milan. [SHS] [GttS]

Xipe Totec <?> Archbishop of Guatemala. [WoD2] [EV,p194]

Violet Tremain <?> She was Bishop, soon after was Archbishop of New York and now had vanished under unexplained circumstances. [RaNY]

Dimitrii <?> Embraced by Polish Tzimisce. He was Tsar in Russia. [RaR]

Malachaius <?> Elder of clan Tzimisce. [PG2,p123]

Ludmilla Kantor <?> Influences the Russian mob of Philadelphia. [WoD2]

Elizabeth Westcott <?> Vocalist and keyboard player for the Persephone Seed band. Sent by the Sabbat to infiltrate the anarchist population. Thought by others to be either Toreador or Caitiff. [WoD2]

Zarakiah <?> Biblical scholar in the Monastery of Shadows. [EF]

Gunnhild <?> The "Mother of Kings", Fiend-witch. [CbR-Tz]

Troilus Cressida <?> Sire of Ezra. Diablerized his sire, Ductus of the Golgotha's Nails pack. [CbR-Tz]

Ezra <?> Embraced by Troilus Cressida. Dead [CbR-Tz]

Corrine Marcon <?> Fashion designer based in Manhattan, sews her outfits from flesh and bone and uses powerful alchemical procedures to receive telepathic messages from these 'spies' worn by many Camarilla customers. [Cb-Tz]

Dokor Totentanz <?> (1940s) Formerly an SS race biologist named Heinricj Lundt, Black Hand Dominion and Ductus of the Neo-Nazi 'Sonderkommando' Pack. Desires a seat on the Seraphim. [Cb-Tz]

Dietrich <?> (1942) [CbR-Tz]

Droescher One-Eye <?> Inquisitor. [STHBR]

Laika <?> Koldun. [STHBR] [GttS] [CbR-Tz]

The Eye <?> Priest of the Seven Hands pack. [CbR-Tz]

The Prince of Paupers <?> Priest of the Bloodfoot pack. [CbR-Tz]

Devinder Bhalla <?> Priest of the Split Lip pack. [CbR-Tz]

Csikos Thesz <?> Pack priest. [GttS]

Abraham Jensen <?> Pack priest. [CbR-Tz]

Titus Villicent <?> Consultant to the consistory. [CbR-Tz]

Bashtani Koudye of Tripoli <?> [CbR-Tz]

Kaleel Bratovitch <?> Kennel master. [CbR-Tz]

Salem Justice <?> Bishop of Miami. [CbR-Tz]

Eli Dragsky <?> Priscus of Moscow. [CbR-Tz]

Andrea Leehorn <?> Priscus. [CbR-Tz]

Dokor Totentanz <?> Sire of Weissrarech. [CbR-Tz]

Weissrarech <?> Embraced by Doktor Totentanz. Leader of an European neo-Nazi pack. [CbR-Tz]

Devin Markbury <?> Of London. [CbR-Tz]

Alison Markbury <?> Of London. [CbR-Tz]

Jackrabid <?> Ex-templar. [CbR-Tz]

Grandmere Kale <?> [CbR-Tz]

Luther Wexler <?> Diablerized his sire. Dead. [CbR-Tz]

Ahriman Berney-Scott <?> [CbR-Tz]

Arnod Paole <?> Advisor to the Voivode. [CbR-Tz]

Peter Plogojowitz <?> Exsanguinist. [CbR-Tz]

Bogescu <?> Ancient. Dead. [CbR-Tz]

Cezar Satnoianu <?> Founder of the Chalice of Osseous Delights pack. [CbR-Tz]

Dimka <?> [CbR-Tz]

Zulo <?> [VtMR]

VENTRUE

Ventru / **Veddartha** / **Ventru** <3> Embraced by Enoch/Ynosch. Sire of Arakur of Ur, Medon, Veddartha and Aken Hoten. Ventru received orders from Caine to destroy some of the 3rd generation childer that were not worthy. Thought to be the Aralu named Nergal in Enoch of the Shadowlands. It is said that Ventru was destroyed by Brujah or Set. Claimed to have been the first of the Third Generation and Caine's closest advisor. Builder of the Second City. His appearance is described as darkly handsome. Veddartha is named the Ventru Antediluvian in Dark Ages: Europe. Dead per Gehenna. [CbR-Ve] [DSotBH] [EV,p182] [LotH,p83] [PGHC,p53] [ToJ:Gp18]

Arakur of Ur <4> Embraced by Ventru. Sire of Tiamat (□ - 3000). He was Diablerized by Tiamat when she was controlled by Drakonskyr. [BHDB,p20] [EV,p22]

Tiamat <5-4> (~ -3000) Embraced by Arakur of Ur. Sire of Gotsdam. Born in the prehistorical Ur, she was named Lantla. She was a witch. She made a pact with the demon Drakonskyr. She Diablerized her own sire and killed Urlon with her magical sword The Sword of Nul. Drakonskyr wants to use the vampire to destroy humanity. Around 400, Tiamat went in torpor. [BHDB,p19-25] [EV,p160] [*DA&BH]

Sire: Arakur

Nature: Survivor

Demeanour: Bravo

Generation: 4th Diablerized from 5th

Embrace: Before 3,000 BC

Apparent Age: 17

Physical: Strength 6, Dexterity 7, Stamina 7

Social: Charisma 1, Manipulation 1, Appearance 4

Mental: Perception 6, Intelligence 6, Wits 7

Talents: Alertness 5, Athletics 4, Brawl 7, Dodge 5, Leadership 4

Skills: Melee 5, Stealth 4

Knowledges: Ancient History 7, Linguistics 9, Politics 6

Disciplines: Auspex 4, Celerity 6, Dominate 5, Enchantment 5, Fortitude 6, Obfuscate 3, Potence 3, Presence 5, Protean 4, Serpents 2, Thaumaturgy 4

Thaumaturgical Paths: Lure of Flames 4, Movement of the Mind 3

Backgrounds: none at present

Virtues: Conscience 1, Self-Control 4, Courage 6

Morality: Humanity 1

Willpower: 10

Notes: Tiamat's Enchantment Discipline is wholly unlike Tremere magic. It allows her to enchant objects and create the magical traps that protect her barrow. All such spells are performed out of combat and are left to the Storyteller's imagination and dramatic needs. Tiamat's Traits would normally be much higher, but they have suffered from the time in torpor. Should she have a few years to recover, she would be far stronger. When Drakonskyr was in control, Tiamat could feed from anything (this is how she managed to drink her sire's vitae). However, in "normal" circumstances, Tiamat may only feed from females.

Mithras, Prince of London <4> (-1258) Embraced by Veddartha (Ventru in LbN). Sire of Cretheus, Duke and Duchess Amber and Marcus Verus. Walker on the Road of Kings [DAE] Monarch of Baronies of Avalon. Mithras was member of the Inconnu in the first Millennium (WoD), left them to be prince of London from 1066 until 1940, in torpor after the bombings of WW2. He was Diablerized by Montgomery Coven after a Lupine attack in 1993. [WoD1,p31] [WoD2] (Persian God) [AC-DA,p46] [DAVa,p55] [EV,p114] [*LbN,p102] [DAE,p29] [LotH,p83] [VC,p18] [PGHC,p68]

Sire: The Ventru Antediluvian

Nature: Autocrat

Demeanour: Architect

Generation: 4th

Embrace: 1258 BC

Apparent Age: mid-20s

Physical: Strength 9, Dexterity 7, Stamina 8

Social: Charisma 8, Manipulation 9, Appearance 7

Mental: Perception 9, Intelligence 9, Wits 8

Talents: Alertness 8, Athletics 7, Brawl 8, Dodge 7, Intimidation 7, Intrigue 7, *Intuition 7, Leadership 9, Seduction 6, Sense Deception 7, Subterfuge 7

Skills: Archery 5, Carousing 4, Drive 4, Etiquette 6, Hunting 5, Firearms 4, Melee 9, Security 5, Stealth 6, Survival 5

Knowledges: Area Knowledge (London 9, British Isles 4), Bureaucracy 8, Camarilla Lore 4, City Secrets (London) 5, Computer 2, Economics 4, Finance 1, Investigation 1, Kindred Lore 7, Law 3, Linguistics 4, Occult 5, Politics 6, Sabbat Lore 2, Science 1

Disciplines: Dominate 9, Fortitude 6, Potence 5, Presence 8, Quietus 4

Backgrounds: Allies 7, Contacts 7, Herd 4, Influence 7, Resources 5, Retainers 6, Status 8.

Virtues: Conviction 3, Self-Control 8, Courage 9
Morality: Humanity 2
Willpower: 8

Note: Mithras suffers from Methuselah's thirst.

Erik Eigermann <4> (□1100) He disappeared in 1140, killed by the demon-hunter from Vienna, Karl Schrekt. He is in torpor under Berlin. [BbN,p13,84] [EV,p67]

Medon <4> Embraced by Ventru. Set himself as a god-king on an isle in the Aegean, but was left by kine to burn in the sunlight. [CbR-Ve]

Veddartha <4> Embraced by Ventru. Sire of Balthazar and Malthas. Veddartha is probably still around, since in ToTB there's a letter from some 5th generation Inconnu where he also voices the opinion of Veddartha on the subject of the "thin-blooded". [WoD1,p32] [TC2,p99] [ToTB] [EV,p181] [DAE,p11]

Nefer-meri-Isis <4> Monitor of the Setites. Considered to be somewhat over-zealous by her fellow clanmates. Inconnu [PG2,p123]

Antonius <4> Sire of Caius, Belisarius and Septima Dominica. Around 58, Beshter and Antonius become lovers in Rome. Around 312, the three Methulesahs Michael, Antonius and Drakon become a vampiric Triumvirate, that will rule Constantinople. Killed by his children, Septima and Caius in 796. [CobN,p26] [EV,p21]

Alexander <4> Sire of Gaius Marcellus and Geoffroi du Temple. Prince of Paris during Dark Ages. Forced to leave Paris by the Court of Love in 1220's [VDA] [LS1] [AK] [DAVa,p56]

Tinia <4> Sire of Collat and Julia. Controlled the Etruscans. [Cb-Vep,p17] [EV,p161] (Etruscan god of the sky)

Balthazar <5> (-1425) Embraced by Veddartha. Came from India in 1425 BC to join other Methuselah's in fighting the Baali Shaitan on Crete then disappeared into Mesopotamia. Honourable Ventrue like Ea Adapa and Anushin-Rawan number among his progeny. [EV,p29]

Julia Antasia, the Roman Relic <5> (-480) Embraced by Tinia. Walker on the Road of Humanity. Head of the Antasian faction in Frankfurt. Prominent Vassal of Fiefs of the Black Cross and Prince of Frankfurt. Former member of the Eternal Senate before it's decline. She is a Cainite from the Roman Empire who sees her clan differently the other Patricians - mainly as lorekeepers, not as leaders of the Cainite race. A paragon of the Road of Humanity. Leader of the Antasians faction, a group of Ventrue of the Holy Roman Empire. [DAVa,p55] [*DAE,p76] [PGHC,p34]

Sire: Tinia

Nature: Visionary

Demeanour: Visionary

Generation: 5th

Embrace: 480 BC

Apparent Age: mid 20s

Cretheus a.k.a. Cret <5> (-430s) Embraced by Mithras. Sire of Hill. Vizier of Mithras who he served for 600 years in the religion Mithraism in the Roman Empire. Instructed to keep the religion of the sun g-d in power while Mithras went into Torpor in Britain but while in Torpor for a decade Christianity became the new Religion throughout the Roman Empire, he did not care much. He wanted to transcend to the heavens but his beast kept him on the earth. Researching many methods left him going nowhere until he heard of an ancient vampire who had traveled to the farthest east and returned with the secret of transcending the curse of undeath. After nine years of searching he found Saulot and became one of his most ardent disciples. Cret vowed to carry on Saulot's work after his death by Tremere. He found Mokur and joined the far traveled Salubri's school. Cret went to Hunedoara with Mokur to Danika's proposed school of Golconda. Cret the first of Twelve of Hunedoara and self proclaimed Inconnu members Hill, Danika, Anastazi, Abdulkutba, Pentweret, Demetrius, Zamra, Vanth, Eshmunamash, Drenis and Mahtiel made a pact with the fallen angel trading their souls for their protection of Hunedoara and the destruction of the Tremere army sent to kill them. Abdulkutba said they were the world's best hope against Gehenna giving further leverage for Cret to do his ritual. Casting the ritual signing the pact with the Daemon Nikanuuranu the Twelve of Hunedoara are forever captured inside the castles walls. Cret uses his Thaumaturgy to attack his enemies and do his bidding out in the world from his self made castle prison. [*LotH,p85] [WoD,p61]

One of the 12 Inconnu that made Hunedoara Castle the Inconnu Headquarters. He is monitor of the Tremere. He claims to have been Embraced in the Second City. He was known as a mighty wizard, almost as powerful as Lamech, and was considered to

be legendary by all but a few until his arrival at Hunedoara.

Sire: Mithras

Nature: Competitor

Demeanour: Judge

Generation: 5th

Embrace: circa 430 B.C.

Apparent Age: mid-30s

Physical: Strength 3, Dexterity 4, Stamina 8

Social: Charisma 7, Manipulation 7, Appearance 3

Mental: Perception 6, Intelligence 8, Wits 7

Talents: Alertness 6, Diplomacy 4, Empathy 4, Expression 6, Intimidation 8, Intrigue 6, Leadership 8, Subterfuge 7

Skills: Crafts (Draftsman) 4, Etiquette 4, Meditation 6, Melee 2, Performance 4

Knowledges: Academics 7, Cryptography 5, Enigmas 7, Expert Knowledge (Comparative Religion) 4, Investigation 6, Linguistics 5, Medicine 2, Occult 8, Research 5, Science 2

Disciplines: Auspex 5, Dominate 7, Dur-An-Ki 8, Fortitude 6, Presence 5, Quietus 2

Dur-An-Ki Paths: Evil Eye 5, Lure of Flames 4, Elemental Mastery 5, Path of Blood 3, Spirit Manipulation 5, Thaumaturgical Countermagic 3

Backgrounds: Contacts 6, Retainers 4

Virtues: Conscience 4, Self-Control 3, Courage 5

Morality: Humanity 3

Willpower: 8

Notes: Cret can speak many languages including Classical Greek, English, and Latin. He knows a host of rituals to do nearly anything he wants. Cret's high level Dur-An-Ki allows him to use Greater Scrying, Lesser/Greater Trigger, Platonic Split, Servitor Sending, Whips of Erinyes, Soul Disjunction. Cret made a deal with Nikanuuranu for absolute knowledge. The daemon is unable to provide that but thanks to the it's lore about spirits, angels and daemons, Cret researches rituals in half the time that any other Thaumaturge requires. Cret can summon Seraph; a minor solar spirit, a winged serpent molded of yellow-white flame, with a crest of pale blue flames running down its back.

Gaius Marcellus <5> (-146) Embraced by Alexander. Sire of Doran. This young tribune in the Roman army was 23 years old when Embraced during the final assault on Carthage. He lived in France a long time, where he Embraced his first child. [NOBn,p17] [EV,p77]

Rebekah, Monitor of Chicago <6-5> (12) Embraced by Elias Andronicus. Inconnu. She Diablerized her own sire. [CbN1,p144] [CbN2,p145] [PG2,p125] [GttC] [*CotN,p98] [EV,p140]

Sire: Elias Andronicus (Elihu - deceased)

Nature: Rebel

Demeanour: Thrill-Seeker

Generation: Unknown (A known Diablerist, Rebekah is believed to have consumed the soul of her sire, among others), generally placed at 5th or 6th

Embrace: A.D. 12

Apparent Age: mid-20s

Physical: Strength 5, Dexterity 6, Stamina 5

Social: Charisma 5, Manipulation 6, Appearance 5

Mental: Perception 7, Intelligence 6, Wits 8

Talents: Alertness 6, Athletics 4, Brawl 4, Dodge 5, Empathy 4, Leadership 3, Subterfuge 5

Skills: Animal Ken 3, Drive 1, Etiquette 2, Melee 4, Performance 3, Ride 3, Stealth 5, Survival 2, Vamp 3
Knowledges: Academics 1, Area Knowledge (Chicago) 7, Computer 1, Finance 1, Investigation 5, Linguistics 8, Medicine 4, Occult 5, Politics 4
Disciplines: Animalism 2, Auspex 6, Celerity 2, Dominate 6, Fortitude 4, Obfuscate 5, Potence 3, Presence 5, Protean 5, Thaumaturgy 4
Thaumaturgical Paths: Path of Blood 4, Green Path 2
Backgrounds: Contacts 5, Resources 4, Retainers 2
Virtues: Conscience 4, Self-Control 5, Courage 3
Morality: Humanity 6
Willpower: 7
Notes: You've heard of it? Rebekah speaks it

Gotsdam <5> (87) Embraced by Tiamat. Sire of Dylan. Described as a crazy Ventrue. [BHDB,p38] [KMW,p49] [EV,p83] [*DA&BH,p38]
Sire: Tiamat
Nature: Rebel
Demeanour: Jester
Generation: 5th
Embrace: 87 A.D.
Apparent Age: Mid-20s
Physical: Strength 7, Dexterity 7, Stamina 8
Social: Charisma 6, Manipulation 4, Appearance 3
Mental: Perception 7, Intelligence 5, Wits 7
Talents: Acting 5, Alertness 7, Athletics 5, Brawl 6, Dodge 8, Intimidation 3, Leadership 3, Streetwise 2, Subterfuge 5
Skills: Animal Ken 5, Etiquette 2, Firearms 1, Melee 7, Stealth 8, Survival 6
Knowledges: Linguistics 7, Occult 6, Politics 4
Disciplines: Animalism 5, Auspex 5, Celerity 4, Dominate 6, Fortitude 8, Obfuscate 4, Potence 4, Presence 6, Protean 3, Thaumaturgy 4
Thaumaturgy Paths: Movement of the Mind 3, Weather Control 4
Backgrounds: Allies 3, Status 3
Virtues: Conscience 3, Self-Control 4, Courage 5
Morality: Humanity 9
Willpower: 8

Valerianus <5> (255) Sire of Konrad von Babenberg. Valerianus was involved in the destruction of Carthage. Inconnu [EV,p180]

Caius, Emperor of the Night <5> (325) Embraced by Antonius. Sire of Epirus. Emperor Constantine's lieutenant. During the Fourth Council in Constantinople (796), proposes (with Septima) Antonius' destruction, becomes Basileus of the Antonian Ventrue in 797. Died in 1204. [*CobN,p111] [BC,p95] [EV,p41]
Sire: Antonius
Nature: Penitent
Demeanour: Autocrat
Generation: 5th
Embrace: A.D. 325
Apparent Age: mid 60s
Physical: Strength 4, Dexterity 3, Stamina 3
Social: Charisma 4, Manipulation 3, Appearance 3
Mental: Perception 5, Intelligence 4, Wits 3
Talents: Alertness 4, Brawl 4, Dodge 3, Empathy 1, Intimida-

tion 4, Leadership 4, Subterfuge 6
Skills: Archery 2, Etiquette 4, Melee 5, Ride 3, Stealth 4, Survival 2
Knowledges: Hearth Wisdom 3, Law 4, Linguistics 3, Politics 5, Seneschal 4
Disciplines: Auspex 4, Celerity 2, Dominate 6, Fortitude 4, Obfuscate 1, Potence 5, Presence 4
Backgrounds: Allies (Alexia Theusa) 3, Contacts 5, Herd 5, Influence 5, Retainers 5, Status 6
Virtues: Conscience 1, Self-Control 3, Courage 5
Morality: Road of Humanity 4
Willpower: 7

Maltheas, Methuselah Monitor of the Inconnu <5> (554) Embraced by Veddartha. Inconnu. He was in disguise at the Convention of Thorns (1493). [*TC2,p99] [GttC] [EV,p110]
Sire: Veddartha
Nature: Innovator
Demeanour: Judge
Generation: 5th
Embrace: 554
Apparent Age: mid 30s

Belisarius, Military Prefect <5> (566) Embraced by Antonius. Sire of Helena The Armenian. Justinian's leading general. Returns in a position of power in 1073. He might have joined the Inconnu. [*CobN,p113] [EV,p31] (Byzantine general)
Sire: Antonius
Nature: Defender
Demeanour: Autocrat
Generation: 5th
Embrace: A.D. 566
Apparent Age: mid 60s
Physical: Strength 5, Dexterity 5, Stamina 6
Social: Charisma 3, Manipulation 3, Appearance 3
Mental: Perception 4, Intelligence 3, Wits 5
Talents: Alertness 4, Brawl 5, Dodge 4, Intimidation 4, Leadership 5, Subterfuge 1
Skills: Animal Ken 2, Archery 4, Crafts (weapons) 4, Melee 6, Ride 5, Stealth 3, Survival 4
Knowledges: Academics 1, Hearth Wisdom 3, Investigation 2, Linguistics 4, Politics 3, Seneschal 4
Disciplines: Auspex 3, Celerity 4, Dominate 4, Fortitude 7, Potence 7, Presence 3
Backgrounds: Allies 3, Contacts 4, Retainers 3, Status 3
Virtues: Conscience 4, Self-Control 4, Courage 5
Morality: Road of Chivalry 7
Willpower: 8

Duke Amber <5> (701) Embraced by Mithras. [*GC2,p89]
Sire: Mithras
Nature: Thrill-Seeker
Demeanour: Traditionalist
Generation: 5th
Embrace: 701
Apparent Age: late 20s
Physical: Strength 6, Dexterity 5, Stamina 7
Social: Charisma 2, Manipulation 5, Appearance 4
Mental: Perception 6, Intelligence 4, Wits 4
Talents: Acting 2, Alertness 4, Athletics 2, Brawl 4, Dodge 5, Empathy 4, Intimidation 5, Leadership 3, Subterfuge 5
Skills: Etiquette 6, Firearms 4, Melee 5, Ride 3, Security 3,

Stealth 3, Survival 4

Knowledges: Bureaucracy 5, Finance 5, History 4, Investigation 3, Law 4, Linguistics 5 (British Isles only), Occult 3, Politics 3

Disciplines: Auspex 4, Celerity 4, Dominate 6, Fortitude 4, Obfuscate 2, Potence 3, Presence 3

Backgrounds: Allies 5, Herd 4, Influence 1, Resources 5, Retainers 5, Status 4

Virtues: Conscience 1, Self-Control 4, Courage 4

Morality: Humanity 2

Willpower: 9

Duchess Amber <5> (701) Embraced by Mithras. [*GC2,p89]

Sire: Mithras

Nature: Thrill-Seeker

Demeanour: Bon Vivant

Generation: 5th

Embrace: 701

Apparent Age: early 20s

Physical: Strength 4, Dexterity 5, Stamina 3

Social: Charisma 2, Manipulation 6, Appearance 4

Mental: Perception 6, Intelligence 4, Wits 6

Talents: Acting 2, Alertness 4, Athletics 2, Brawl 4, Dodge 5, Empathy 4, Intimidation 5, Leadership 3, Subterfuge 5

Skills: Etiquette 6, Firearms 4, Melee 5, Ride 3, Security 3, Stealth 3, Survival 4

Knowledges: Bureaucracy 5, Finance 5, History 4, Investigation 3, Law 4, Linguistics 5, Occult 3, Politics 3

Disciplines: Auspex 5, Celerity 4, Dominate 4, Fortitude 4, Obfuscate 3, Potence 1, Presence 6

Backgrounds: Allies 5, Herd 4, Influence 1, Resources 5, Retainers 5, Status 4

Virtues: Conscience 1, Self-Control 5, Courage 3

Morality: Humanity 2

Willpower: 9

Notes: Duchess can speak British Isles languages and dialects only

Hardestadt the Elder <5> (947) Sire of Hardestadt the Younger, Heinz Eulau and Rosenkrantz the Elder. Monarch of the Fiefs of the Black Cross in 1230. German member of the Clan of Kingship hailing from Bavaria; the single predominant Cainite in the Holy Roman Empire. Leader of the Patriarch faction, a group of Ventrue in the Holy Roman Empire. His status has brought him many enemies, and he has survived several attempts to end his unlife. Suggested the foundation of the Camarilla in 1394. Diablerized by Tyler soon after that. Only some of his progeny know that Hardestadt the Younger replaced him under that name. From TC2 we could think that the Younger is 5th gen, but he is more probably 6th gen (cf. GC1). [CotI,p21] [GC1,p58] [*GC2,p17] [GttC] [CbR-Ve] [CbR-Tz] [DAVa,p55] [EV,p87] [DAE]

Generation: 5th

Embrace: 947 (born 904)

Apparent Age: Early 40s

Physical: Strength 4, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 6, Appearance 5

Mental: Perception 4, Intelligence 5, Wits 4

Talents: Alertness 4, Athletics 2, Brawl 5, Dodge 3, Intimidation 6, Leadership 5, Subterfuge 2

Skills: Etiquette 2, Melee 6, Ride 5, Security 2, Stealth 3, Tor-

Knowledges: History 2, Kindred Lore 4, Law 4, Linguistics 4, Literature 5, Occult 2, Politics 6

Disciplines: Auspex 2, Celerity 4, Dominate 5, Fortitude 4, Potence 4, Presence 5, Protean 2

Backgrounds: Allies 7, Contacts 6, Elder Status 5, Herd 5, Influence 4, Military Force 4, Resources 6, Retainers 7

Virtues: Conscience 1, Self-Control 4, Courage 5

Morality: Humanity 2

Willpower: 9

Gustav Breidenstein, the Iron Fist <6-5> (1220) Embraced by Ilse Reinegger. Sire of Wilhelm Waldburg, Katarina Kornfeld, Friedrich von Koln and Peter Kleist. In 1312, Gustav Diablerized his own sire. In 1575, Gustav killed a visiting Tremere that was late in introducing himself. In 1810, Gustav killed three of his own Get as formal apologies to Clan Toreador. Former Prince of East Berlin. Dead. [BbN,p13-17,61] [EV,p38] [VVA] [tRS,p39]

Baron Stephen <5> Prominent Vassal of Baronies of Avalon of Lincoln. Influential Cainite of Baron of Lincoln. [DAVa,p55] [DAE]

Geoffroi du Temple a.k.a. Geoffrey <5> Embraced by Alexander. Prince of Paris and head of Toreador-Ventrue Grand Court since 1222, when he deposed his sire Alexander. Currently trying to prove his leadership and maintain control, while authority slips from Grand Court to the Courts of Love. Several of the Cainites he has owed favours too have disappeared causing many Cainites in Paris to whisper about his actions. [DAVa,p56] [DAE] [PGHC,p69]

Marcus Verus <5> Baron of Chester [DAE]

Demetrius <5> Prince of Massilia (later Marseille), sworn enemy of Gaius Fabricius. [CbR-Ve]

Gaius Fabricius <5> Sworn enemy of Demetrius. [CbR-Ve]

Fabrizio Ulfila <5> Currently in Bologna seeking promising university students as pawns, ghouls and childer. Opposes other clans who seek to gain clerical influence in Rome of among the Dominicans through Bologna's students. A potential Guelph leader if he weren't busy with other plans. Methuselah prelate. Contracts in 1250 a strange wasting disease, along with several of his confederates in Rome. The younger kindred die, the elders, including Ulfila, make a slow recovery. Suggested a league of Vampires in 1394. His only mistake is that he handed over a ghoul named Ferox to the Tremere. [Cb-Ve] [CbR-Ve] [NoP] [DAE] [EV,p177]

Heinrich of Volstag <5> Sire of Bulscu. [TbN,p99] [EV,p189]

Ilse Reinegger <5> Sire of Gustav Breidenstein. Gustav Diablerized her. Died in 1312. [BbN,p61] [EV,p141]

Severus <5> Sire of Lucinde. Ventrue Justicar in 1656. [CotN,p49]

Michaellis <5> Ventrue Justicar elected in 1920. Kemintiri Diablerized him and took his place as Justicar in the 1930s. [CotN,p49] [Cb-Ve] [KMW]

Collat <5> Embraced by Tinia. Sire of Camilla. Prince of Rome around the 4th century BC. [Cb-Ve,p17] [CbR-Ve,p16]
Notes: Camilla is said to be 5th gen that would indicate that Collat was 4th but Collat was Embraced by Tinia which could not have been an Antediluvian of Clan Ventrue. Assuming Tinia is 4th Embraced by Ventrue Collat would be 5th and Camilla would be 6th. There is mention in (Cb-Ve) about Camilla and another Kindred meeting Collat and Collat is never seen again, this might explain the generation discrepancy

Camilla <5> Embraced by Collat (EV) says Tinia. Most famous and greatest Ventrue of his time. Head of the Ventrue Senate, which ruled Rome since before 3rd century BC. Disappeared during Nero's fire. Died in 64. Camilla and Lysander met with his sire Collat and Collat was never seen again. [Cb-Ve,p17] [CbR-Ma] [CbR-Ve,p16] [EV,p43] [PGHC,p41]
Notes: q.v. Collat's Notes entry

Septima Dominica <5> Embraced by Antonius. Sire of Nicephorus and Ducas. During the Fourth Council in Constantinople (796), proposes (with Caius) Antonius' destruction. Basileus in second in 797. Destroyed by witch-hunters and Ducas 1001. [CobN,p27]

Dominus <5> Inconnu. [TC2]

Stalest Coursain <6> (-552) Her first two thousand years are a mystery, she came to Vancouver 50 years ago. [DAV,p98]

Bindusara <6> (-273) Sire of Valerius. A scholar. The Ventrue know of his legendary feud with the Mnemosyne, a bloodline of Caine - worshipers who devote themselves to the study of the first vampire and The Book of Nod. Hunted by Jocastatians, another bloodline of scholars, but ones who use more diabolic means to enlightenment. A co-author of the Encyclopaedia Vampyrica. [DSotBH] [Cb-Ve] [EV,p201] (King of Mauryan Empire)

Hill, Warrior in Search of War <6> (~ 340) Embraced by Cretheus. His name is Hilderic. After Mithras collapsed Cret did not need a soldier but made Hill his apprentice in Dur-An-Ki. Hill traveled with Cret when Cret and an Assamite sorcerer traded apprentices for more than a decade. Over the centuries he made many journeys east to study under Assamite masters; Hill even helped invent the final power in the Path called Awakening the Steel. He tried to help the Salubri while the Tremere hunted them. One of Twelve of Hunedoara. [*Loth,p86]

Sire: Cretheus

Nature: Soldier

Demeanour: Rebel

Generation: 6th

Embrace: about 340 A.D.

Apparent Age: early 40s

Physical: Strength 5, Dexterity 4, Stamina 6

Social: Charisma 6, Manipulation 5, Appearance 2

Mental: Perception 5, Intelligence 6, Wits 6

Talents: Alertness 5, Athletics 4, Brawl 4, Dodge 2, Empathy 4, Expression 3, Intimidation 5, Leadership 5, Subterfuge 4

Skills: Animal Ken 3, Archery 2, Etiquette 4, Meditation 4,

Melee 6, Performance 4, Ride 3, Stealth 3, Survival 5

Knowledges: Academics 6, Camarilla Lore 3, Enigmas 4, Expert (Military) 3, Investigation 3, Law 2, Linguistics 4, Medicine 1, Occult 6, Politics 3

Disciplines: Animalism 2, Auspex 4, Celerity 1, Dominate 5, Dur-An-Ki 6, Fortitude 6, Presence 6

Dur-An-Ki Paths: Awakening of the Steel 5, Elemental Mastery 4, Lure of Flames 3, Spirit Manipulation 4

Backgrounds: Herd 2, Retainers 5

Virtues: Conscience 3, Self-Control 5, Courage 5

Morality: Humanity 4

Willpower: 7

Notes: Hill can speak numerous of languages including English and German. Hill's high level Dur-An-Ki rituals allows him to use Greater Scrying and Servitor Sending. He knows the curse rituals Platonic Split and Soul Disjunction with triggers on them. Hill made a deal with Nikanuuranu to equal to his sire. Once every 50 years the daemon passes one of Cret's rituals to Hill. He can also summon any spirit know to Cret.

Lyle <6> (342) Was among the first kindred to arrive in North America. Was saved from the Lupines by an unknown force that he now watches over when he lies sleeping beneath the Simon Fraser University. [DAV,p99]

Siegfried <7-6> (378) Embraced by Regulus. He Diablerized his own sire. Was a Visigoth chieftain. Now Prince over Vancouver, which he is the absolute ruler. He is enforcing the policy of no fighting between kindred and truce with the local Garou. [DAV,p97] [EV,p151]

Nicephorus, Caesar Magister <6> (604) Embraced by Septima Dominica. Septima Dominica's servant. Caesar Magister. Inconnu. [*CobN,p114]

Sire: Septima Dominica

Nature: Tyrant

Demeanour: Autocrat

Generation: 6th

Embrace: A.D. 604

Apparent Age: mid 30s

Epirus <6> (604) Embraced by Caius. Magistrate. Destroyed for inciting the riots in Constantinople with Tribonius in 1185. [CobN,p30]

Ducas, Palace Perfect <6> (836) Embraced by Septima Dominica. Sire of Anna Comnena. Responsible for his sire's death. [*CobN,p115]

Sire: Septima Dominica

Nature: Fanatic

Demeanour: Judge

Generation: 6th

Embrace: A.D. 836

Apparent Age: early 50s

Hardestadt the Younger <6> (947) Embraced by Hardestadt the Elder. Sire of Jan Pieterzoon. Masquerades as his sire at the Convention of Thorns. Inner Circle Member. One of the founders of the Camarilla and first Ventrue Justicar til 1504. From TC2 we could think that the Younger is 5th gen, but he is more probably 6th gen (cf. GC1). Details from Nightshade: Goes to New York after the destruction of the mass of flesh that caused much chaos which tears the Masquerade to ribbons, this is

known as the Unmasking during the Week of Revelation. Meets with Jan Pieterzoon and several other Kindred in the Waldorf-Astoria Hotel. [*TC2,p99] [NoP] [ToJ:G] [A&T,p34]

Sire: Hardestadt

Nature: Autocrat

Demeanour: Director

Generation: 6th

Embrace: 947 (904)

Apparent Age: Early 40s

Physical: Strength 4, Dexterity 3, Stamina 6

Social: Charisma 5, Manipulation 6, Appearance 5

Mental: Perception 4, Intelligence 5, Wits 4

Talents: Alertness 4, Athletics 2, Brawl 6, Dodge 5, Intimidation 6, Leadership 6, Subterfuge 3

Skills: Etiquette 3, Melee 6, Ride 5, Security 4, Stealth 4, Torture 4

Knowledges: History 3, Kindred Lore 5, Law 5, Linguistics 6, Literature 5, Occult 3, Politics 6

Disciplines: Auspex 2, Celerity 5, Dominate 7, Fortitude 5, Necromancy 1, Potence 6, Presence 5, Protean 4

Backgrounds: Allies 7, Contacts 6, Elder Status 7, Herd 5, Influence 7, Military Force 6, Resources 6, Retainers 7

Virtues: Conscience 1, Self-Control 4, Courage 5

Morality: Humanity 2

Willpower: 9

Bulscu Arpad, Sybaritic Mastermind <6> (955) Embraced by Heinrich of Volstag. Sire of Zombar, Geza Arpad and Vencel Rikard. Embraced in Germany. Sybaritic Mastermind. Falls into Wassail. Dead [*TbN,p97] [TC2] [TC3] [EV,p40]

Sire: Heinrich of Volstag

Nature: Monster

Demeanour: Celebrant

Generation: 6th

Embrace: 955

Apparent Age: late 40s

Physical: Strength 3, Dexterity 4, Stamina 5

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 2

Talents: Acting 2, Alertness 2, Brawl 3, Dodge 3, Intimidation 2, Leadership 5

Skills: Archery 2, Herbalism 3, Melee 4, Stealth 2

Knowledges: Law 2, Politics 5

Disciplines: Auspex 4, Dominate 3, Fortitude 5, Potence 3, Presence 3

Backgrounds: Allies 2, Contacts 5, Herd 4, Influence 5, Mentor 5, Resources 5, Retainers 5, Status 5

Virtues: Conscience 1, Self-Control 1, Courage 1

Morality: Humanity 1

Willpower: 3

Lord Jurgen of Magdeburg / Jurgen von Verden, the Sword-Bearer <6> (989) Embraced by Hardestadt. Prince of Magdeburg. Prominent Vassal of Fiefs of the Black Cross of Magdeburg. [*UtBC,p98] [DAVa,p55] [DAE] [PGHC,p50]

Sire: Hardestadt

Nature: Survivor

Demeanour: Tyrant

Generation: 6th

Embrace: 989

Apparent Age: mid-30s

Baron John / John de York <6> (1070) Embraced by Julius Cerialis. Prominent Vassal of Baronies of Avalon of York and conspirator against Mithras. When he finds out that several Cainite murders in his city are from his seneschal Leland of Clan Tremere he orders for the traitor to be brought back to him. [DAVa,p55] [DAE] [*VC,p48]

Sire: Julius Cerialis

Nature: Rebel

Demeanour: Caretaker

Generation: 6th

Embrace: 1070

Apparent Age: Early 20s

Physical: Strength (Reserves of Strength) 6, Dexterity (Lithe) 4, Stamina (Determined) 5

Social: Charisma (Gentle) 4, Manipulation (Persuasive) 4, Appearance (Commanding) 5

Mental: Perception 3, Intelligence (Analytical) 5, Wits (Strategy) 5

Talents: Alertness (Court) 4, Athletics (Thrown Objects) 4, Brawl (Throws) 5, Dodge (Sidestep) 6, Intimidation (Politics) 6, Leadership (Noble) 7

Skills: Animal Ken 3, Archery (Horseback) 5, Commerce 2, Etiquette (Courtly Manners) 4, Melee (Swords) 6, Ride (Combat) 5, Stealth 3, Survival (Hunting) 4

Knowledges: Academics (Rhetoric) 2, Law (Feudal Obligation) 5, Linguistics 3, Occult 3, Politics (City) 6, Seneschal (Urban Holdings) 6, Theology 3

Disciplines: Auspex 3, Celerity 4, Dominate 4, Potence 3

Backgrounds: Allies 3, Contacts 3, Domain 5, Herd 3, Influence 4, Resources 4, Retainers 4, Status 5

Virtues: Conviction 4, Self-Control 4, Courage 5

Morality: Humanity 5

Road: Kings

Willpower: 5

Notes: Can only feed on nobility

Helena The Armenian, Eastern Praetorian Prefect <6> (1081) Embraced by Belisarius. She blackmailed Shabah. [*CobN,p115]

Sire: Belisarius

Nature: Survivor

Demeanour: Defender

Generation: 6th

Embrace: A.D.1081

Apparent Age: late 30s

Konrad von Babenberg <6> (1144) Embraced by Valerianus. Hates Tremere with a vengeance. [EV,p188]

Lady Jadviga Almanov of Bohemia <6> (1223) Member of the Conspiracy of Isaac, which planned Cappadocius' Diablerie. [*GC1,p48]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 6th

Embrace: 1223 (born 1186)

Apparent Age: Late 30s

Physical: Strength 3, Dexterity 4, Stamina 5

Social: Charisma 3, Manipulation 4, Appearance 3

Mental: Perception 5, Intelligence 5, Wits 4

Talents: Acting 3, Alertness 3, Brawl 1, Diplomacy 2, Dodge 4,

Intimidation 2, Sense Deception 3
Skills: Dancing 4, Debate 3, Etiquette 3, Falconry 3, Fast-Talk 5, Lip Reading 2, Melee 2, Ride 4, Stealth 1
Knowledges: Alchemy 2, Clan Knowledge 4, Kindred Lore 2, Law 4, Metallurgy 2, Occult 3, Politics 5
Disciplines: Dominate 4, Fortitude 2, Obfuscate 3, Potence 1, Presence 5
Backgrounds: Contacts 3, Elder Status 1, Influence 4, Resources 4, Status 3
Virtues: Conscience 3, Self-Control 3, Courage 3
Morality: Humanity 4
Willpower: 8

Vinzenz von Stalburg <6> (1250) Former member of the primogen in Frankfurt. [EV,p189]

Master Frazier <6> (1409) [*GC2,p62]

Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 6th
Embrace: 1409
Apparent Age: Mid-30s
Physical: Strength 5, Dexterity 2, Stamina 3
Social: Charisma 4, Manipulation 5, Appearance 2
Mental: Perception 5, Intelligence 4, Wits 4
Talents: Acting 3, Alertness 3, Brawl 2, Dodge 3, Intimidation 4, Intrigue 3, Leadership 2, Seduction 2, Sense Deception 3, Subterfuge 3
Skills: Etiquette 4, Falconry 4, Game Playing 3, Melee (sword) 4, Music 2
Knowledges: Bureaucracy 3, Camarilla Lore 2, Clan Lore (Ventrue) 2, Finance 3, Heraldry 3, Law 2, Linguistics 4, Occult 2, Politics 2, Sabbat Lore 1
Disciplines: Auspex 2, Dominate 4, Fortitude 2, Presence 5
Backgrounds: Allies 4, Alternate Identity 3, Contacts 4, Resources 2, Status 3
Virtues: Conscience 3, Self-Control 4, Courage 4
Morality: Humanity 6
Willpower: 8

Wilhelm Waldburg, the Prussian <6> (1440) Embraced by Gustav Breidenstein. Sire of Henriette. First Embraced by Gustav Breidenstein. Prince of West Berlin til 1998. [BbN,p15,62] [EV,p191] [tRS,p39]

Doran <6> (1471) Embraced by Gaius Marcellus. Young philosopher, interested in Carthage. Settled in Louisiana around 1700. Murdered in 1955. [NOBn,p17] [EV,p65]

Katarina Kornfeld, the Sentinel of the East <6> (1507) Embraced by Gustav Breidenstein. [BbN,p66] [EV,p104]

Lucinde, Ventrue Justicar and Alastor <6> (1656) Embraced by Severus. Ventrue Justicar elected in 1998. She always wears gloves to conceal the 'mark of the beast', a trophy sigil given to Alastors. Should be Red Alastor for capturing and staking Genina, which she gave to the Inner Circle. [Cb-Ve] [*CotN,p49] [GttC,p27] [VtMR, license character] [EV,p108] [tRS,p40]
Sire: Severus
Nature: Architect
Demeanour: Traditionalist

Generation: 6th
Embrace: 1656
Apparent Age: late teens
Physical: Strength 2, Dexterity 3, Stamina 3
Social: Charisma 4, Manipulation 4, Appearance 3
Mental: Perception 5, Intelligence 4, Wits 4
Talents: Alertness 4, Brawl 2, Dodge 2, Expression 2, Grace 3, Intimidation 4, Leadership 5, Subterfuge 4
Skills: Archery 3, Drive 2, Etiquette 4, Melee 5, Performance 2
Knowledges: Academics 3, Bureaucracy 3, Camarilla Lore 4, Investigation 5, Linguistics 4, Medicine 2, Occult 3, Politics 5
Disciplines: Auspex 2, Dominate 3, Fortitude 3, Obfuscate 2, Potence 2, Presence 5, Thaumaturgy 3
Thaumaturgical Paths: Path of Blood 3
Backgrounds: Influence 4, Resource 4, Retainers 4, Status 6, Clan Prestige 6
Virtues: Conscience 2, Self-Control 5, Courage 5
Morality: Humanity 5
Derangements: Fugue
Willpower: 8

Lady Anne Bowesley, Queen of London <8-6> (1688) Embraced by Valerius. Queen of London. [WoD1,p36] [WoD2,p61] [NoP] [CbR-Ve] [*CotN,p58] [EV,p38] [LbN,p104-106]

Sire: Valerius
Nature: Director
Demeanour: Survivor
Generation: 6th (Anne was 8th generation upon her Embrace, but Diablerie (with Valerius's complicity) lowered her generation to 7th. During the Victorian period, certainly before World War II, further Diablerie will reduce her generation to 6th.)
Embrace: 1688
Apparent Age: early 50s
Physical: Strength 4, Dexterity 6, Stamina 6
Social: Charisma 4, Manipulations 7, Appearance 3
Mental: Perception 6, Intelligence 5, Wits 6
Talents: Alertness 6, Brawl 3, Dodge 6, Grace 3, Intimidation 4, Leadership 6, Masquerade 5, Style 2, Subterfuge 7
Skills: Drive 3, Etiquette 5, Meditation 2, Melee 2, Performance 4, Stealth 4
Knowledges: Academics 3, Area Knowledge (London) 7, Bureaucracy 6, City Secrets (London) 5, Finance 5, Investigation 4, Law 6, Linguistics 4, Occult 3, Politics 7, Psychology 4
Disciplines: Auspex 4, Dominate 6, Fortitude 4, Presence 7
Backgrounds: Allies 5, Contacts 5, Herd 5, Influence 5, Resources 5, Retainers 5, Status 3
Virtues: Conscience 2, Self-Control 4, Courage 4
Morality: Humanity 6
Willpower: 9
Derangements: Intellectualization
Notes: Lady Anne can speak numerous languages

Friedrich von Koln <6> (17th century) Embraced by Gustav Breidenstein. [BbN]

Peter Kleist, the Protector <6> (1757) Embraced by Gustav Breidenstein. Wilhelm's bodyguard [BbN,p64]

Dylan <6> (1944) Embraced by Gotsdam. Started acting as an assassin of the Sabbat's Black Hand in the 1990s. He is the 8th of the Red List. [*KMW,p45-49] [EV,p39]

Sire: Gotsdam
Nature: Deviant
Demeanour: Rebel
Generation: 6th
Embrace: 1944
Apparent Age: Early 20s
Physical: Strength 6, Dexterity 4, Stamina 5
Social: Charisma 5, Manipulation 4, Appearance 6
Mental: Perception 4, Intelligence 4, Wits 5
Talents: Alertness 2, Brawl 2, Diplomacy 1, Dodge 2, Empathy 3, Intimidation 1, Leadership 2, Search 3, Streetwise 1
Skills: Drive 2, Firearms 2, Interrogation 3, Masquerade 2, Meditation 1, Melee 5, Police Procedures 2, Research 2, Stealth 3
Knowledges: Black Hand Lore 2, Camarilla Lore 1, History 1, Investigation 3, Kindred Lore 3, Linguistics 3, Medicine 2, Occult 4, Sabbat Lore 3
Disciplines: Auspex 4, Celerity 2, Daimoinon 3, Dark Thaumaturgy 3, Dominate 2, Fortitude 5, Obfuscate 3, Obtenebration 2, Potence 1, Presence 3, Vicissitude 3
Dark Thaumaturgical Paths: Chains of Pleasure 3, Fires of Inferno 2
Backgrounds: Black Hand 3, Pack Recognition 3, Contacts 2, Herd 1, Resources 3
Virtues: Callousness 2, Instincts 4, Morale 5
Morality: Path of Evil Revelations 7
Willpower: 8

Datura <6> Sire of Lodin. He is a friend of Eletria. [CbN1] [CbN2,p113]

Barbarossa <6> former Prince of Frankfurt. [EV,p29]

Lucius Trebius Rufus <6> Nominal Prince of Jerusalem. He somewhat resents the Diet's influence over the Holy City, but he patiently bides his time, gathering Christian support for his leadership while he waits for the dust to settle. [DAE]

Rhodry ap Geraint ap Mithras <6> the weak "Baron" of Gwynedd [DAE]

Rosenkrantz the Elder <6> Embraced by Hardestadt. Sire of Rosenkrantz the Younger. Contender to the title of Prince of Bergen. Holds influences within the Norwegian royal court. [DAE]

Gnaeus <6> Sire of Junius. [VoN,p103]

Regulus <6> Sire of Siegfried. Siegfried Diablerized him around 400 BC. [DAV,p97]

Malthias <6> Sire of Nicholas. [CoW,p35]

Gregor <6> Sire of Nova Arpad. [TbN,p105] [TC1] [TC2]

Lady Justania <6> Sire of Gilbert d'Harfleur. Arrogant noblewoman. [TC2,p98]

Heinz Eulau <6> Embraced by Hardestadt. [GttC]

Georgia Rowlands <6> Sire of Upton Rowlands. Dead [DC,p59]

Anushin-Rawan <6> Embraced by Balthazar. Created an island sanctuary for all vampires. Yiaros island in the Aegean Sean. Where she originated a revenant family. [Cb-Ve] [CbR-Ve] [EV,p21]

Ea Adapa <6> Embraced by Balthazar [Cb-Ve] [EV,p67]

Madame Hoteph <6> Ventrue Justicar til 1972 unknown when she was elected. [WoD1,p9] [CbN2,p22]

Godefroy <6> Lucinde replaced him as Ventrue Justicar in 1998. [Cb-As] [EV,p83]

Junius <7> (-149) Embraced by Gnaeus. Ignorance is bliss, for both Junius and the Cainites of Cordoba. Junius was one of the Roman soldiers who invaded the city in 152 BC. He was a steady if uninspired soldier, with great respect for the chain of command. It was this quality that won him the "promotion" into the ranks of the Ventrue. [*VoN,p103]

Sire: Gnaeus

Nature: Judge

Demeanour: Tyrant

Generation: 7th

Embrace: 149 BC

Apparent Age: late 40s

Livia de Ravenna, Prince of Ravenna <7> (273) Embraced by Aristophokles. Walker on the Road of Humanity. De facto Prince of Ravenna and patron to Ezzelino II de Romano. A Ghibelline supporter Embraced during the waning nights of Roman Empire. Diablerized her sire in 752. [DAE,p119] [*PGHC,p223]

Sire: Aristophokles

Nature: Defender

Demeanour: Autocrat

Generation: 7th

Embrace: AD 273

Apparent Age: late 30s

Hrothulf, Lost Warrior from a Lost Age <8-7> (380) Embraced by Marius. Sire of Chiclena. He is a Dane Embraced just before Rome withdrew the forces it had stationed in England. He hated Marius for his decadence and corruption and finally slew him. Tormented by Gracis Nostinus, he flew to the New World. Prince of Juneautown in 1818. [MibN,p56] [EV,p89] (Beowulf old English Tale)

Wolfram von Stolberg <7> (750) Destroyed in 1400. [EV,p189]

Nicholas, Seneschal to the Prince of London <7> (832) Embraced by Malthias. Seneschal to the Prince of London. [CoW,p35]

Katla Tranddottir formerly known as Catherine Trandor <7> (920) Embraced by Thrand. Plots to become the next Prince of York in 1230. She feels she deserves to be Prince or York not John. Of the same bloodline as Baron John. Einherjar. Goes to the New World and has some influence in Victorian five boroughs in 1889. Has considerable amount of power in

Savannah in 2003. She falls into Wassail and considered joining the Sabbat. [*VC,p49]

Sire: Thrand

Nature: Survivor

Demeanour: Rebel

Generation: 7th

Embrace: 920

Apparent Age: Early 20s

Physical: Strength (Iron Grip) 5, Dexterity (Feline Grace) 4, Stamina (Tireless) 7

Social: Charisma 2, Manipulation 3, Appearance (Fierce) 4

Mental: Perception (Experienced) 4, Intelligence (Analytical) 4, Wits (Ambushes) 5

Talents: Alertness (Ambushes) 4, Athletics (Running) 4, Brawl (Grappling) 5, Dodge (Leap) 4, Intimidation (Overt Threats) 7, Leadership (Commands) 4, Subterfuge 4

Skills: Animal Ken 3, Archery 3, Etiquette 3, Melee (Axe) 7, Ride (Combat) 5, Stealth 3, Survival (Tracking) 6

Knowledges: Academics (Rhetoric) 2, Hearth Wisdom (Norse and Saxon) 4, Finance 3, Law 3, Linguistics 3, Occult 3, Politics (Religious) 6, Seneschal (Urban Holdings) 4

Disciplines: Dominate 3, Fortitude 3, Potence 4, Presence 3, Protean 3

Backgrounds: Allies 1, Contacts 2, Domain 2, Herd 2, Influence 3, Resources 5, Retainers 3, Status 5

Virtues:

Morality: Humanity 0

Willpower: 5

Notes: Can only feed from men who she has challenged and physically bested

Dieter, Count von Karlach <7> (965) Embraced by Wulfram. [*UtBC,p97]

Sire: Wulfram

Nature: Monster

Demeanour: Tyrant

Generation: 7th

Embrace: 965

Apparent Age: mid-40s

Geza Arpad, Archbishop of Esztergom <7> (992) Embraced by Bulscu Arpad. Embraced in Buda. Prince then Archbishop of Esztergom, Hungary. Consorts with daemons. Disappears and is never seen again. [*TbN,p99] [PGHC,p72]

Sire: Bulscu Arpad

Nature: Celebrant

Demeanour: Penitent

Generation: 7th

Embrace: 992

Apparent Age: late 50s

Physical: unknown

Social: unknown

Mental: unknown

Talents: Acting 2, Alertness 3, Empathy 2, Intimidation 3, Subterfuge 4, Leadership 4

Skills: Etiquette 3, Stealth 3

Knowledges: Academics 2, Investigation 2, Linguistics 3, Occult 4, Politics 3

Disciplines: Animalism 3, Auspex 4, Dementation 1, Dominate 5, Presence 3, Vicissitude 1

Backgrounds: Allies 2, Contacts 5, Herd 3, Influence 4, Resources 4, Retainers 3, Status 3

Virtues: Conviction 4, Instinct 2, Courage 2

Morality: Devil 4

Willpower: 7

Vencel Rikard, Prince of Budapest <7> (1013) Embraced by Bulscu Arpad. Embraced in Buda-Pest. [*TbN,p105] [TC2] [TC3] [EV,p141]

Sire: Bulscu Arpad

Nature: Caretaker

Demeanour: Architect

Generation: 7th

Embrace: 1013

Apparent Age: mid-20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Alertness 3, Athletics 3, Brawl 2, Dodge 2, Empathy 3, Intimidation 2, Leadership 2, Subterfuge 1

Skills: Animal Ken 2, Archery 3, Etiquette 3, Melee 4, Ride 4, Stealth 1

Knowledges: Academics 1, History 1, Law 2, Linguistics 1, Politics 4

Disciplines: Auspex 1, Celerity 2, Dominate 3, Fortitude 3, Potence 1, Presence 4

Backgrounds: Allies 3, Influence 3, Resources 4, Retainers 3, Status 4

Virtues: Conscience 4, Self-Control 4, Courage 4

Morality: Chivalry 8

Willpower: 8

Nova Arpad, Diplomat to the Tremere <7> (1050) Embraced by Gregor. Sire of Gustavus. Prince of Mediasch, Transylvania til after 1413. [*TbN,p103] [TC1,p88] [TC2,p99] [TC3] [TC4,p23] [CbR-Tz] [EV,p23] [PGHC,p72]

Sire: Gregor

Nature: Architect

Demeanour: Curmudgeon

Generation: 7th

Embrace: 1050

Apparent Age: early 30s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 4

Mental: Perception 3, Intelligence 5, Wits 3

Talents: Alertness 3, Dodge 3, Empathy 2, Larceny 2, Leadership 4, Subterfuge 3

Skills: Etiquette 3, Music 2, Ride 2

Knowledges: Academics 2, Investigation 2, Law 3, Linguistics 3, Medicine 2, Politics 4, Seneschal 5

Disciplines: Auspex 3, Fortitude 2, Dominate 5, Presence 3

Backgrounds: Influence 5 (now 0), Resources 5 (now 0)

Virtues: Conscience 1, Self-Control 2, Courage 4

Morality: Humanity 3

Willpower: 9

Valerius, Deposed Would-Be Prince <7> (1066) Embraced by Bindusara. Sire of Lady Anne Bowesley and Cyril Masters. Lieutenant of Prince Mithras. A wiry, athletic man in the early 30s, he has long red hair and a neatly-cropped beard. Sometimes said to be Embraced by Mithras. Within the Camarilla Valerius personally claimed London's police force as part of his domain. By this edict, any Kindred attacking a London police officer would be assaulting Clan Ventrue. [*WoD1,p36] [Cb-

Ve] [GC2,p78] [GC3,p76] [LbN,p106,107] [PGHC,p68]

Sire: Bindusara

Nature: Architect

Demeanour: Traditionalist

Generation: 7th

Embrace: A.D. 1066 (Battle of Hastings)

Apparent Age: 25

Physical: Strength 4, Dexterity 4, Stamina 5

Social: Charisma 4, Manipulation 6, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 4

Talents: Alertness 4, Athletics 3, Brawl 4, Dodge 4, Empathy 3, Intimidation 5, Leadership 5, Streetwise 4, Subterfuge 5

Skills: Animal Ken 3, Etiquette 5, Firearms 4, Melee (Rapier) 5, Ride 4, Stealth 3, Survival 4

Knowledges: Academics 1, Bureaucracy 5, Finance 5, Investigation 4, Law 4, Linguistics 3, Occult 3, Politics 6

Disciplines: Auspex 2, Celerity 3, Dominate 4, Fortitude 5, Obfuscate 2, Potence 3, Presence 5, Thaumaturgy 1

Thaumaturgical Paths: Path of Blood 1

Backgrounds: Allies 5, Contacts 2, Herd 2, Influence 1, Mentor (Mithras) 6, Resources 4, Retainers 2, Status 1

Virtues: Conscience 3, Self-Control 3, Courage 4

Morality: Humanity 4

Willpower: 7

Baron Heinrich von Achern <7> (1090) Embraced by Lord Jurgen. Dies in 1225. [*UtBC,p97]

Sire: Lord Jurgen

Nature: Defender

Demeanour: Autocrat

Generation: 7th

Embrace: 1090

Apparent Age: mid-40s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 4, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Alertness 2, Athletics 3, Brawl 3, Dodge 3, Intimidation 3, Leadership 3, Subterfuge 3

Skills: Animal Ken 1, Archery 2, Etiquette 3, Melee 3, Ride 2, Survival 2

Knowledges: Academics 2, Hearth Wisdom 2, Law 2, Linguistics 2, Politics 4, Seneschal 2, Theology 2

Disciplines: Dominate 4, Presence 4, Fortitude 3

Backgrounds: Allies 3, Contacts 3, Influence 5, Resources 3, Retainers 4, Status 4

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Chivalry 6

Willpower: 7

Sir Nastasio the Galician, the Freelance <7> (1106) Embraced by Henri Beaucaire. In 1203 Moncada offered him a princely fee to lead the fight against the Muslim Cainites for the Shadow Reconquista. Prominent Vassal of Sea of Shadows and General of the Reconquista. Becomes one of the first Justicars in the Camarilla. He is destroyed by Jalan-Aajav in the 1930s. [*IbN,p 127] [DAVa,p57]

Sire: Henri Beaucaire

Nature: Autocrat

Demeanour: Defender

Generation: 7th

Embrace: 1006

Apparent Age: 36

Physical: Strength 4, Dexterity 3, Stamina 3

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Alertness 3, Athletics 2, Brawl 3, Dodge 3, Intimidation 2, Leadership 4

Skills: Archery 1, Etiquette 3, Melee 4, Music 1, Ride 4, Survival 3

Knowledges: Linguistics 3, Politics 2, Seneschal 2

Disciplines: Animalism 1, Dominate 3, Fortitude 4, Potence 2, Presence 1

Backgrounds: Allies 5, Influence 3, Retainers 5, Status 4

Virtues: Conscience 2, Self-Control 4, Courage 5

Morality: Chivalry 7

Willpower: 9

Anna Comnena, Prince in Waiting <7> (1153) Embraced by Ducas. Sire of Irene Stellas. Walker on the Road of Humanity. Chamberlain of the Antonian Ventrue. Anna hates Alfonzo and the Latins with a passion. She plots their destruction and seeks to gain Constantinople for herself. [*CobN,p112] [DAE,p171]

Sire: Ducas

Nature: Autocrat

Demeanour: Loner

Generation: 7th

Embrace: A.D. 1153

Apparent Age: mid 20s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 5, Appearance 6

Mental: Perception 4, Intelligence 6, Wits 3

Talents: Alertness 3, Intimidation 4, Leadership 5, Subterfuge 4

Skills: Etiquette 5, Music 2, Ride 2, Stealth 1

Knowledges: Academics 5, Hearth Wisdom 2, Law 4, Linguistics 3, Politics 5, Science 3, Seneschal 3

Disciplines: Auspex 3, Dominate 5, Fortitude 2, Presence 5

Backgrounds: Contacts 5, Herd 5, Resources 4, Retainers 5, Status 5

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Road of Humanity 7

Willpower: 7

Michaela <7> (1300) Sire of Tabitha Bauer and Hellene Panhard. Former Prince of New York. Deceased. [WoD2] [VtMR, license character] [EV,p114]

Gilbert d'Harfleur <7> (1444) Embraced by Lady Justania.

Attended the Convention of Thorns. Archon [*TC2,p98]

Sire: Lady Justania

Nature: Defender

Demeanour: Defender

Generation: 7th

Embrace: 1444

Apparent Age: 18

Robert Pedder <7> (end 17th century) He was a British soldier. He is Prince of Hong Kong. Destroyed by the Kuei-jin in 1998. [WoD1,p90] [WoD2] [NoP] [EV,p131]

Jan Pieterzoon, Childe of the Camarilla <7> (1723) Embraced by Hardestadt the Younger. Framed by spiky blond hair and deep blue eyes. He has been the hand of the Camarilla in making Antediluvians a myth and destroy an evidence of Ge-

henna. Details from Nightshade: Gathers several Kindred together to help him clean up something in New York. A mass of flesh has caused chaos in the city. CDC has made a quarantine area in attempts to contain the thing. Jan and his gathered Kindred with Cyscek attack the flesh mass then destroy it. Their fight breaks the Masquerade wide open known as the Unmasking and the world is put on it's ear regarding vampires during the Week of Revelation. He is told by his sire that he has a done terrible thing and he leaves gathering those who helped him in creating a sub-sect of the Camarilla named Nephathli. He then holds the Convention of Fire in London bringing Kindred from across the globe in attempt to stop Gehenna. [NoP.p158] [CbR-Ve,p100] [EV,p132] [*ToJ:G,p236]

Sire: Hardestadt the Younger

Nature: Idealist

Demeanour: Director

Generation: 7th

Embrace: 1723

Apparent Age: late 20s

Physical: Strength 3, Dexterity 3, Stamina 6

Social: Charisma 4, Manipulation 5, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 2, Dodge 2, Empathy 4, Expression 3, Grace 4, Intimidation 4, Leadership 4, Streetwise 1, Style 4, Subterfuge 6

Skills: Drive 2, Etiquette 4, Firearms 1, Melee 4, Performance 4, Stealth 2, Survival 3

Knowledges: Academics 4, Computer 2, Finance 5, Investigation 3, Law 4, Linguistics 4, Politics 4, Science 2

Disciplines: Auspex 1, Dominate 4, Fortitude 5, Obfuscate 2, Obtenebration 1, Potence 3, Presence 5

Backgrounds: Contacts 5, Herd 2, Influence 3, Mentor 5, Resources 5, Retainers 2, Status 4

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 6

Willpower: 7

Joseph Wellesley, Dux Bellorum <7> (1777) Embraced by Lord James. Camarilla Prince of New York in 1889. He is having a hard time running the Camarilla of New York with the constant threat of the Sabbat which controls the city major.

[*VC,p87]

Sire: Lord James

Nature: Architect

Demeanour: Traditionalist

Generation: 7th

Embrace: 1777

Apparent Age: Late 20s

Physical: Strength (Reserves of Strength) 5, Dexterity (Swift) 4, Stamina 3

Social: Charisma (Genteel) 5, Manipulation (Persuasive) 5, Appearance 3

Mental: Perception (Careful) 4, Intelligence (Analytical) 5, Wits (Ambushes) 4

Talents: Alertness 3, Athletics (Dancing) 5, Brawl 3, Dodge (Cover) 5, Empathy 3, Expression 2, Intimidation (Pulling Rank) 6, Leadership (Military) 5, Streetwise (Gangs) 5, Subterfuge (Feigning Mortality) 4

Skills: Animal Ken 3, Etiquette (Business) 6, Firearms (Pistols) 5, Melee (Sabre) 4, Ride (Races) 5, Security 3, Survival 3

Knowledges: Academics (American Revolution) 3, Enigmas (Code Breaking) 4, Finance (Accounting) 5, Investigation

(Shadowing) 4, Law (Contracts) 5, Occult 3, Politics (City) 5, Science 3

Disciplines: Celerity 3, Dominate 4, Fortitude 5, Potence 4, Presence 4

Backgrounds: Allies 2, Contacts 3, Herd 4, Influence 4, Resources 5, Retainers 3, Status 3

Virtues: Conscience 4, Self-Control 3, Courage 3

Morality: Humanity 5

Willpower: 6

Notes: Can only feed from vessels who families lived in America before the Revolution

Natacha Dimitriva Radocara <7> (1789) Embraced by Dimitri Tchmill. Was an Archon for a short while. Served the Inner Circle for a while. Primogen of St. Petersburg in 2003. Member of the Red Sign conspiracy. [*tRS,p96]

Sire: Dimitri Tchmill

Nature: Director

Demeanour: Rogue

Generation: 7th

Embrace: 1789

Apparent Age: Mid-30s

Physical: Strength 2, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 5, Appearance 2

Mental: Perception 4, Intelligence 4, Wits 4

Talents: Alertness 2, Dodge 2, Empathy 3, Intimidation 4, Learning 5, Subterfuge 4

Skills: Etiquette 5, Firearms 1, Melee 1

Knowledges: Academics 3, Computer 1, Finance 3, Investigation 1, Law 2, Linguistics 4, Occult 2, Politics 6, Science 1

Disciplines: Auspex 2, Dominate 5, Fortitude 4, Presence 6

Backgrounds: Allies 5, Herd 3, Influence 4, Resources 5, Retainers 5, Status 5

Virtues: Conscience 2, Self-Control 5, Courage 4

Morality: Humanity 5

Willpower: 7

Upton Rowlands <7> (1826) Embraced by Georgia Rowlands. [DC,p59]

Cyril Masters, Legal Mastermind <8-7> (1849) Embraced by Valerius. A Follower of Set named Ferguson following him to his favourite clubs in London. He is allies with Halim Bey.

Cyril must be 8th generation at Embrace and Diablerized to 7th. This is not indicated in his bio in London by Night.

[*LbN,p110-112]

Sire: Valerius

Nature: Bravo

Demeanour: Architect

Generation: 7th

Embrace: 1849

Apparent Age: early 50s

Physical: Strength 3, Dexterity 3, Stamina (indefatigable) 4

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 3, Dodge 2, Intimidation 4, Leadership 4, Streetwise 3, Subterfuge 3

Skills: Firearms 3, Melee 3, Security 3, Stealth 2

Knowledges: Academics 2, Investigation 5, Law 5, Occult 2, Politics 1

Disciplines: Dominate 5, Fortitude 2, Potence 1

Backgrounds: Contacts 5, Herd 3, Influence (police) 5, Re-

sources 3, Retainers 5

Virtues: Conscience 3, Self-Control 2, Courage 4

Morality: Humanity 7

Willpower: 6

Notes: Cyril has several Thaumaturgical sigils carved into his ring, lapel pin and cane. Potent strength and wards against supernatural creatures make him a veritable demon in a brawl, should his other supernatural Disciplines fail him.

Olaf Holte / Lodin <7> (1852) Embraced by Datura. Sire of Drummond, Horatio Ballard, Neally Edwards, Tommy Hinds, Alphonse Capone, Joseph Peterson, Jacob Schumpeter, Kevin Jackson, Bobby Weatherbottom, Riggs, Brennon Thornhill and Lorraine Matthews. Prince of Chicago until his death. [CbN1,p122] [CbN2,p128] [GttC] [EV,p107]

Camille T'sien <7> (1922) [HK,p81]

Joseph O'Grady, Ductus of El Calpulli Rojo <7> (1949) Embraced by Angel Shaunessy. Antitribe [*MCbN,p90,91]

Sire: Angel Shaunessy

Nature: Guru

Demeanour: Architect

Generation: 7th

Embrace: 1949

Apparent Age: early 20s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 2

Mental: Perception 4, Intelligence 3, Wits 5

Talents: Alertness 3, Brawl 4, Dodge 2, Empathy 1, Intimidation 2, Leadership 4, Streetwise 2

Skills: Drive 2, Firearms 3, Melee 1, Survival 2

Knowledges: Finance 2, Investigation 1, Linguistics 1, Politics 2, Underworld Lore 1

Disciplines: Celerity 2, Dominate 2, Fortitude 3, Presence 2

Backgrounds: Contacts 2, Herd 4, Sabbat Status 2

Virtues: Conviction 4, Instinct 2, Courage 4

Morality: Path of Honourable Accord 7

Willpower: 6

Rosenkrantz the Younger <7> Embraced by Rosenkrantz the Elder. Prince of Bergen, Norway. Details from Nightshade: Goes to the Waldorf-Astoria Hotel in New York after the chaos of the mass of flesh being destroyed and the Masquerade is broken, this is known as the Unmasking, with Hardestadt to meet Jan Pieterzoon and several other Kindred during the Week of Revelation. He was friends with Cyscek. [ToJ:G,p135]

Abram <7> Former Prince of Sydney and Melbourne 1851, former Prince of Australia 1851. Prince of Canberra since 1927 [EV,p12]

Marius <7> Sire of Hrothulf and Gracis Nostinus. Roman general, killed by Hrothulf. [MibN]

Baron Hredel <7> Sire of Rudolf Brandl. [TbN,p103]

Zombar Arpad <7> Embraced by Bulscu. Ended his unlife in a violent suicide. [TbN,p98]

Theodora <7> Sire of Basil. [CobN,p116]

Titus <7> Sire of Dominique. [CotI,p67]

Thomas Carlyle <7> Sire of Dorian Adams. [DCbN,p76]

David Case <7> Sire of Dr. Edward Walker. [DCbN,p77]

Anya <7> Sire of Nikolai. [NoP,p104]

Charlemagne <7> Sir of Benedic. [NoP,p121]

De Sade <7> Sire of Clarice Fontaine. [BbN,p70]

Lothar Constantine <7> Sire of Jereaux Guilbeau and Marcel Guilbeau. Probably Diablerized by Jereaux around 1870. [NObN,p75] [EV,p54]

Abram <7> Sire of Tennant Usher. Former prince of Sydney and Melbourne "at least in name". Declared himself "Prince of Australia," after which he went suddenly missing. Reappeared in 1927 to become prince of Canberra and no longer involves himself in the Jihad. [WoD2]

Oliver Ligon <7> Sire of Pariah, the Abomination. He is allied with Maxwell in Chicago. Killed by Lodin's men in 1871. [UBRM,p91]

Dillon Abernathy <7> [WoD2]

LoAsrd hton <7> Sire of Sheridan Foster. Either destroyed by a group of Archons looking for Kemintiri or by Kemintiri herself. [CabN,p126]

William Wolcott <7> [NYbN,p16]

Harold the Bearded <7> Great great grandchilde of Mithras. [RP]

Gracis Nostinus <8> (412) Embraced by Marius. Tormented Hrothulf for having killed their sire. Prince of Kilbourntown in 1834 [MibN,p54] [EV,p121,122]

Rudolf Brandl, Prince of Prague <8> (899) Embraced by Baron Hredel. Embraced in Germany. Prince of Prague around 1200. Dies in the battle of Prague in 1930s to the Nazi's. [*TbN,p102] [PGHC,p70]

Sire: Baron Hredel

Nature: Sycophant

Demeanour: Autocrat

Generation: 8th

Embrace: 899

Apparent Age: 21

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 2, Manipulation 2, Appearance 4

Mental: Perception 2, Intelligence 2, Wits 2

Talents: Acting 1, Alertness 1, brawl 1, Dodge 2, Intimidation 1, Leadership 2, Subterfuge 2

Skills: Archery 2, Etiquette 3, Melee 3, Ride 3, Stealth 2

Knowledges: Academics 2, Hearth Wisdom 1, Law 2, Linguistics 1, Politics 3, Seneschal 1, Theology 1

Disciplines: Auspex 2, Dominate 3, Fortitude 2, Presence 3

Backgrounds: Allies 1, Contacts 2, Influence 3, Resources 4, Status 4

Virtues: Conscience 3, Self-Control 3, Courage 2

Morality: Humanity 5

Willpower: 4

Lanzo Von Sachsen <8> (943) Embraced by Guntramus. Considers the Crusades an important strike against the Assamites and Setites. [*BC,p96]

Sire: Guntramus

Nature: Autocrat

Demeanour: Gallant

Generation: 8th

Embrace: AD 943

Apparent Age: late 40s

Aimery de Methuin <8> (950) Embraced by Olivier. Sire of Simon of Whitby. Wishes to be the Prince of York but lacks the capability and fears that Mithras will take the city if Baron John loses Princedom in 1230. He is in the five boroughs in 1889 once again he feels Princedom should be his. He has plotted against the Camarilla because he feels they are not giving him proper respect for his accomplishments. He has joined the Sabbat. [*VC,p89]

Sire: Olivier

Nature: Pedagogue

Demeanour: Autocrat

Generation: 8th

Embrace: 950

Apparent Age: Late 20s

Physical: Strength (Iron Grip) 4, Dexterity (Lithe) 4, Stamina (Determined) 4

Social: Charisma 3, Manipulation 3, Appearance (Dignified) 4

Mental: Perception (Careful) 4, Intelligence 3, Wits 3

Talents: Alertness (Ambushes) 4, Athletics (Acrobatics) 6, Brawl (Wrestling) 5, Dodge (Sidestep) 5, Empathy 2, Intimidation (Veiled Threats) 5, Leadership (Noble) 4, Streetwise (Gangs) 4, Subterfuge (Impeccable Lies) 4

Skills: Animal Ken 2, Etiquette (Kindred Society) 4, Firearms 3, Melee (Swords) 6, Ride (Mounted Combat) 6, Security 3, Survival (Hunting) 4

Knowledges: Academics (History) 3, Enigmas 2, Finance 3, Investigation (Search) 5, Law (Contracts) 4, Occult (Kindred Lore) 4, Politics (Camarilla) 4, Science 3

Disciplines: Animalism 3, Auspex 4, Celerity 3, Dominate 4, Fortitude 4, Potence 3, Presence 2

Backgrounds: Allies 3, Contacts 3, Herd 3, Influence 2, Resources 3, Retainers 3, Status 3

Virtues: Conviction 4, Self-Control 4, Courage 4

Morality: Humanity 4

Willpower: 3

Notes: Can only feed on soldiers.

Basil of Thessalonika, Western Praetorian Prefect <8> (1021) Embraced by Theodora. Under Stanislav tutelage. [*CobN,p116]

Sire: Theodora

Nature: Fanatic

Demeanour: Celebrant

Generation: 8th

Embrace: A.D. 1021

Apparent Age: late 40s

Irene Stellas, Domestic Prefect <8> (1169) Embraced by

Anna Comnena. Domestic Prefect. [*CobN,p115]

Sire: Anna Comnena

Nature: Penitent

Demeanour: Judge

Generation: 8th

Embrace: A.D. 1169

Apparent Age: mid 20s

Dominique <8> (13th century) Embraced by Titus. [CotL,p67]

Kyle Strathcona, Cardinal of Canada <8> (1514) Embraced by Collinsworth. Antitribe. [*CotN,p20] [MobN] [NoP] [EV,p154]

Sire: Collinsworth

Nature: Martyr

Demeanour: Judge

Generation: 8th

Embrace: 1514

Apparent Age: early 40s

Physical: Strength 4, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 4

Mental: Perception 4, Intelligence 5, Wits 3

Talents: Alertness 4, Athletics 3, Brawl 2, Diplomacy 3, Dodge 4, Empathy 2, Interrogation 2, Intimidation 4, Intrigue 2, Streetwise 1, Subterfuge 4

Skills: Drive 2, Etiquette 3, Firearms 3, Fire Dancing 4, Melee (short sword) 5, Performance 3, Stealth 3, Survival 2

Knowledges: Academics 1, Area Knowledge (Edinburgh) 3, Area Knowledge (Montreal) 5, Area Knowledge (Toronto) 4, Bureaucracy 4, Camarilla Lore 3, City Secrets (Montreal) 3, Clan Knowledge (Ventrue) 3, Finance 4, Investigation 2, Law 2, Occult 1, Politics 5, Sabbat Lore 4

Disciplines: Auspex 4, Celerity 3, Dominate 3, Fortitude 2, Potence 4, Presence 5, Protean 2

Backgrounds: Contacts 3, Resources 4, Retainers 2, Sabbat Status 5

Virtues: Conscience 3, Self-Control 4, Courage 5

Morality: Humanity 4

Willpower: 9

Chiclana <8> (16th century) Embraced by Hrothulf. Was Hrothulf's wife. Fought the Menominee tribe and their Lupine allies. Killed by the outcast Lupine named Usla. [MibN]

Janet Latimer, Ambassador to London <8> (1694) Embraced by Baron Charles Shawlands. [*LbN,p108,110]

Sire: Baron Charles Shawlands

Nature: Architect

Demeanour: Traditionalist

Generation: 8th

Embrace: 1694

Apparent Age: early 20s

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 2

Talents: Alertness 3, Athletics 3, Empathy 4, Expression 2, Intimidation 2, Leadership 4, Subterfuge 2

Skills: Animal Ken 3, Crafts 3, Ride 2, Etiquette 4, Performance 1, Stealth 3

Knowledges: Academics 3, Finance 2, Law 2, Linguistics 3, Politics 4, Science 1

Disciplines: Animalism 2, Auspex 3, Dominate 3, Fortitude 2,

Presence 4

Backgrounds: Contacts 2, Herd 1, Influence 2, Mentor 3, Resources 3, Status 2

Virtues: Conscience 2, Self-Control 4, Courage 3

Morality: Humanity 6

Willpower: 5

Dorian Adams <8> (1701) Embraced by Thomas Carlyle.

[*DCbN,p76]

Sire: Thomas Carlyle

Nature: Survivor

Demeanour: Deviant

Generation: 8th

Embrace: 1701

Apparent Age: 40

Physical: Strength 5, Dexterity 4, Stamina 5

Social: Charisma 5, Manipulation 5, Appearance 3

Mental: Perception 5, Intelligence 4, Wits 5

Talents: Acting 5, Alertness 5, Athletics 1, Brawl 3, Dodge 4,

Empathy 2, Intimidation 5, Leadership 4, Subterfuge 5

Skills: Animal Ken 3, Etiquette 4, Melee 4, Music 4, Repair 2,

Security 4, Stealth 5, Survival 4

Knowledges: Bureaucracy 2, Finance 3, Investigation 2, Law 1, Linguistics 1, Occult 5, Politics 3

Disciplines: Auspex 3, Animalism 2, Celerity 2, Dominate 4,

Fortitude 5, Obfuscate 4, Potence 2, Protean 4, Presence 4

Backgrounds: Allies 3, Resources 4, Retainers 1, Status 4

Virtues: Conscience 3, Self-Control 5, Courage 3

Morality: Humanity 7

Willpower: 10

Nikolai, Prince of St Petersburg <8> (1706) Embraced by

Anya. Prince of St. Petersburg since 1990. [*NoP,p104]

Sire: Anya

Nature: Bon Vivant

Demeanour: Director

Generation: 8th

Embrace: 1706

Apparent Age: mid-20s

Sheridan Foster, Chairman of the House of Lords <8>

(1769) Embraced by Lord Ashton. Sire of Hussein al-Husseini.

Worked with Kemintiri who destroyed his sire and set a group of Archon's in an ambush for Kemintiri. Has his childer blood bound to him. Councilor of Banual-Azraq khitta. [*CabN,p125-127]

Sire: Lord Ashton

Nature: Autocrat

Demeanour: Traditionalist

Generation: 8th

Embrace: 1769

Apparent Age: early 40s

Physical: Strength 3, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 5, Appearance 3

Mental: Perception 4, Intelligence 4, Wits 3

Talents: Alertness 4, Athletics 2, Brawl 2, Dodge 4, Empathy

3, Streetwise 2, Subterfuge 5

Skills: Crafts 2, Etiquette 4, Firearms 3, Melee 2, Performance

4, Survival 3

Knowledges: Academics 3, Area Knowledge 3, Computer 1, Finance 5, Investigation 3, Law 4, Linguistics 1, Occult 2, Politics 5

Disciplines: Auspex 2, Dominate 5, Fortitude 4, Presence 3, Serpents 1

Backgrounds: Allies 1, Clan Prestige 1, Contacts 4, Influence 5, Resources 5, Retainers 4, Status 4

Virtues: Conscience 1, Self-Control 4, Courage 4

Morality: Humanity 4

Willpower: 8

Benedic, Prince of Las Vegas <8> (1792) Embraced by Char-

lemagne. Prince of Las Vegas since 1949. [*NoP,p121] [GttC]

[BM]

Sire: Charlemagne

Nature: Martyr

Demeanour: Director

Generation: 8th

Embrace: 1792

Apparent Age: early 40s

Penelope Huxley, Prince of Savannah <8> (1793) Embraced

by Nathaniel Summerton. Prince of Savannah, Georgia since 1820. Her sire started a fire that engulfed almost half the city with intent to kill his Torpored sire Sabert. He feared that Sabert would wake up and want to be Prince again. This led to Penelope's betrayal of Nathaniel to the remaining Kindred of Savannah. A blood hunt was called upon the Prince and with his death Penelope claimed Princedom of the city. She is concerned about the very possible threat of a Sabbat Crusade coming from Atlanta to strike the last Camarilla city in Georgia but she does very little against the threat. [*VC,p126]

Sire: Nathaniel Summerton

Nature: Director

Demeanour: Traditionalist

Generation: 8th

Embrace: 1793

Apparent Age: Mid-to-late 20s

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma (Graceful) 4, Manipulation (Persuasive) 4,

Appearance (Captivating) 4

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 1, Dodge 1, Empathy 3, Intimidation 3,

Leadership 3, Subterfuge (Keeping a Straight Face) 4

Skills: Etiquette (Olde Fashioned) 4, Firearms 1, Performance (Piano) 2

Knowledges: Academics (Literature) 2, Finance 3, Investigation 1, Law 1, Linguistics 1, Occult 1, Politics (City of Savannah) 5

Disciplines: Auspex 1, Dominate 4, Fortitude 3, Potence 1, Presence 5

Backgrounds: Allies 1, Contacts 5, Herd 3, Influence 2, Resources 5, Retainers 5, Status 5

Virtues: Conscience 3, Self-Control 5, Courage 3

Morality: Humanity 6

Willpower: 8

Notes: Huxley can speak French. Huxley can only feed from those who are drunk.

Clarice Fontaine <8> (1804) Embraced by De Sade. Anti-

tribe. [BbN,p70]

Gustavus <8> (1806) Embraced by Nova Arpad. Nova's Whip.

[TC4,p30]

Yong-Sung Chang, the Hope <8> (1848) Embraced by Rosalind Farrell. [*GC4p,122-123]

Sire: Rosalind Farrell

Nature: Visionary

Demeanour: Leader

Generation: 8th

Embrace: 1848

Apparent Age: 28

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, Brawl 3, Dodge 2, Leadership 4, Streetwise 2, Subterfuge 1

Skills: Etiquette 2, Firearms 4, Performance 2, Security 3, Stealth 3, Survival 3

Knowledges: Academics 2, Bureaucracy 3, Expert Knowledge: Strategy 3, Finance 2, Investigation 3, Law 1, Linguistics 2, Politics 3

Disciplines: Dominate 3, Fortitude 2, Presence 2, Protean 2

Backgrounds: Followers 3, Herd 1, Influence 3, Resources 3, Retainers 2, Status 3

Virtues: Conscience 2, Self-Control 4, Courage 4

Morality: Humanity 5

Derangements: Berserk

Willpower: 6

Pariah formerly known as Harold Goodston <8> (1860)

Embraced by Oliver Ligon. Abomination. Silver Fang Embraced by a Ventrue. Looking for Golconda and changed his name to Pariah. [*CotN] [UBRM,p60-61]

Sire: Oliver Ligon

Nature: Survivor

Demeanour: Deviant

Generation: 8th

Embrace: 1860

Apparent Age: early 30s

Breed: Homid

Auspice: Galliard

Tribe: Ronin (formerly Silver Fangs)

Physical: Strength 5, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 2, Appearance 3

Mental: Perception 4, Intelligence 3, Wits 3

Talents: Alertness 4, Athletics 4, Brawl 5, Dodge 4, Primal-Urge 5, Streetwise 4

Skills: Animal Ken 3, Firearms 2, Melee 2, Repair 3, Stealth 3, Survival 2

Knowledges: Area Knowledge (Chicago) 4, City Secrets (Chicago) 3, Enigmas 4, Investigation 3, Kindred Lore 3, Medicine 4, Occult 4, Rituals 3, Sewer Lore 2

Disciplines: Animalism 1, Auspex 2, Fortitude 1, Obfuscate 4, Potence 2, Presence 3, Protean 5

Gifts: (Homid) Persuasion (1), Jam Technology (2), Disquiet (3), (Galliard) Mindspeak (1), Dreamspeak (2), (Silver Fangs) Sense Wurm (1), Lambent Flame (1), Luna's Armour (2), Awe (2), Silver Claws (3), Wrath of Gaia (3).

If you do not own Werewolf: The Apocalypse, simply add two extra dots of Auspex and Fortitude to simulate the effects of these Gifts. Additionally, give him Celerity to three dots to reflect Pariah's Lupine Heritage.

Rites: Pariah knows several rituals that enables him to contact spirits for variety of services. Due to his degenerate state, however only demonic spirits respond. The effects of these rituals

are up to individual Storytellers, although some effects allow him to track his enemies and conceal his haven from prying eyes. Use of these rituals destroys his spirit even further, however.

Backgrounds: Contacts 2, Herd 3, Past life 4, Pure Breed 5, Resources 2

Rage: 5

Gnosis: 4

Willpower: 4

Notes: Several of Pariah's Traits appear in Werewolf: The Apocalypse, which goes into greater depth than the simple lists presented here. Additionally, Pariah uses the rules for Abominations provided in the Werewolf Players Guide Second Edition.

Pariah is in a state of perpetual depression, Harano. Halve his dice pools, unless he spends Willpower to negate the penalty for a scene. He may not spend a Willpower to gain automatic successes. He may not spend blood points in the same turn he uses Gnosis or Rage.

Pariah's Gnosis must continue to drop as long as he neglects his lupine heritage. As long as he associates with vampires, this decline is a given.

Edgar Drummond <8> (1865) Embraced by Lodin. Died in 1993. [CbN1,p123] [CbN2]

Dr. Edward Walker <8> (1866) Embraced by David Case.

[*DCbN,p77]

Sire: David Case

Nature: Curmudgeon

Demeanour: Caregiver

Generation: 8th

Embrace: 1866

Apparent Age: 50

Physical: Strength 3, Dexterity 4, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 2

Talents: Acting 4, Alertness 2, Empathy 3, Intimidation 2, Leadership 1, Subterfuge 5

Skills: Etiquette 1, Firearms 1, Melee 3, Music 2, Repair 1

Knowledges: Bureaucracy 3, Computer 1, Finance 1, Law 1, Medicine 4, Occult 5, Politics 3, Science 2

Disciplines: Auspex 2, Celerity 2, Dominate 4, Fortitude 3, Necromancy 3, Potence 2, Presence 3

Backgrounds: Allies 4, Contacts 3, Resources 5, Retainers 5, Status 3

Virtues: Conscience 5, Self-Control 3, Courage 4

Morality: Humanity 3

Willpower: 7

Marcel Guilbeau <8> (1866) Embraced by Lothar Constantine. Sire of Christopher and Anthony. Prince of New Orleans. [NObN,p75] [EV,p85]

Horatio Ballard <8> (1881) Embraced by Lodin. Sire of Lawrence Ballard and Alan Sovereign. [CbN1,p124] [CbN2,p124-126] [GttC] [GttS]

Neally Edwards <8> (1896) Embraced by Lodin. Antitribe. [AA,p25] [CbN1,p132] [CbN2,p135-136]

Tommy Hinds <8> (1906) Embraced by Lodin. Was a socialist

leader during Pullam strike, Embraced by Lodin to end the strike. Died in 1993. [CbN1,p122] [CbN2]

Hellene Panhard <8> (1938) Embraced by Michaela. Harpy of New York. Feels she is owed Princedom of New York. [*NYbN,p91,92]

Sire: Michaela

Nature: Autocrat

Demeanour: Architect

Generation: 8th

Embrace: 1938

Apparent Age: early 40s

Physical: Strength 3, Dexterity 2, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 4, Wits 3

Talents: Diplomacy 4, Empathy 3, Expression 2, Grace 3, Intimidation 2, Intrigue 3, Intuition 4, Leadership 3, Subterfuge 4

Skills: Crafts 1, Etiquette 4, Performance 2

Knowledges: Academics 2, Area Knowledge (Manhattan) 1, Bureaucracy 3, Camarilla Lore 2, City Secrets 1, Finance 4, History 2, Law 2, Politics 3

Disciplines: Auspex 2, Dominate 4, Fortitude 2, Presence 3

Backgrounds: Allies 2, Contacts 4, Herd 3, Influence 2, Resources 4, Retainers 3, Status 3

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 6

Willpower: 6

Notes: Hellene has subjected the anarch leader Boss Callihan to a blood bond in exchange for keeping news of his failed coup quiet. She is also two-thirds of the way to a blood bond to Thomas Arturo.

Alphonse Capone <8> (1941) Embraced by Lodin. Sire of Frank Gaughan and Pham Hong. Once the most infamous criminal of Chicago. [CbN1,p129] [CbN2,p127-128] [EV,p43]

Isabella Balboa Garcia Mendes <8> (□1952) Embraced in Havana, Cuba. Vampire of Cleveland, Ohio. [BN,p3-4]

Joseph Peterson <8> (1978) Embraced by Lodin. [CbN1,p136] [CbN2,p131]

Jacob Schumpeter <8> (1981) Embraced by Lodin. [CbN1,p134] [CbN2,p128-129]

Bobby WeatherBottom, the Hurricane <8> (1984) Embraced by Lodin. [CbN1,p137] [CbN2,p132-133]

Kevin Jackson <8> (1984) Embraced by Lodin. Sire of XX Jackson and two others. He Embraced one of his brothers and two others blood that are now leaders of a gang in LA. [CbN1,p135] [CbN2,p130]

Brennon Thornhill <8> (1985) Embraced by Lodin. Owned the Succubus Club. Died in 1993. [CbN1,p138] [CbN2]

Lorraine Matthews <8> (1987) Embraced by Lodin. [CbN1,p140] [CbN2,p134]

Erasmus Gallister <8> He is the right-hand man of the Prince of Birmingham. [*SHS,p118]

Sire: unknown

Nature: unknown

Demeanour: unknown

Generation: 8th

Embrace: unknown

Apparent Age: 60s

Physical: Strength 4, Dexterity 3, Stamina 5

Social: Charisma 4, Manipulation 5, Appearance 4

Mental: Perception 3, Intelligence 5, Wits 2

Talents: Acting 2, Brawl 2, Diplomacy 2, Intimidation 3, Intrigue 4, Streetwise 1, Subterfuge 2

Skills: Debate 2, Etiquette 4, Fast-Talk 1, Firearms 1, Security 2

Knowledges: Area Knowledge 5, Bureaucracy 3, Camarilla Lore 2, City Secrets 4, History 1, Lupine Lore 2, Occult 1

Disciplines: Auspex 4, Celerity 3, Dominate 2, Fortitude 2, Obfuscate 2, Presence 3

Backgrounds: Allies 3, Camarilla Status 3, Contacts 5, Herd 5, Influence 3, Resources 4

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 7

Willpower: 9

Fortinbras <8> Self-Proclaimed Prince of Copenhagen, breaker of Treaty of Arkona. Labors to remain Prince despite a lapse in power as the Treaty was broken. [DAE]

Henricus Germanus <8> Prince of Siena, in the midst of disputes with two Lasombra elders in Siena's countryside and a group of Tremere within the city. Henricus is a powerful Ghibelline spokesman willing to covertly lend his ghouls to Fredericks II's wars. [DAE] [PGHC,p72]

Herman Radov <8> Prince of Bergen, struggling to maintain his power while other Cainites strive to relieve him of it. [DAE]

Mireia Subira <8> Prince of Barcelona. This Cainite nicely plays one faction against one another within her domain, which is why Ventruue elders have yet not acted against her sometimes "innovative" relations with other clans. [BC] [DAE] [PGHC,p225]

Cartagio <8> Sire of Joachim von Neumann. [TC3]

Kuritz <8> Sire of Lucretia of Hardtz. [TC1,p89]

Nuri <8> Sire of Nadim ibn Nuri. [VoN,p104]

Night Star <8> Sire of Louis Fortier. [LAbN,p86] [NoP,p80]

Contillio <8> Sire of Karen Chartry. [NObN,p79]

Gracius Nostinus <8> Primogen of Milwaukee. [EV,p122]

Sir Andrew McCardle <8> Sire of Edward Vignes. [LAbN,p90]

Irving Boldger <8> Sire of Jochen Van Nuys. [NoP,p82]

Therese Maurier <8> Sire of Joao Bile. [CbR-Ve,p95]

Phillipe Navital <8> Sire of Mariel St. John. [LAbN,p88]

Tennant Usher <8> Embraced by Abram. [WoD2]

Jessica Morrow - Cashmere <8> Sire of Nichole. Archon of Karl Schrekt, Tremere Justicar. [BbN,p108]

Riggs <8> Embraced by Lodin. [CbN1] [CbN2]

Stanislaw <8> Sire of Bena. He has been building a church in a series of underground caves in his own name. He has reported fallen into Torpor. [PGHC,p227]

Kelvin Wee, Camarilla Negotiator <8> [SFbN,p104]

Prince Sara Anne Winder <8> [SFbN,p103]

Nadim ibn Nuri, Professional Go-Between <9> (1132) Embraced by Nuri. An ambitious Cainite out to make a name for himself, no matter what obstacles the elders throw in his way. He still has rounded cheeks and a boyish appearance making most believe him to be a glorified errand boy. [*VoN,p104]

Sire: Nuri

Nature: Survivor

Demeanour: Innovator

Generation: 9th

Embrace: 1132

Apparent Age: late teens

Bena, Priestess of St. Stanislaw <9> (1178) Embraced by Stanislaw. Walker on the Road of Heaven. She has taken over running the cult her sire created. She either has Diablerized her sire or put him into Torpor. [PGHC,p227]

Sire: Stanislaw

Generation: 8th

Embrace: AD 1178

Apparent Age: young child

James Mannerly, Priest of Mithras <9> (1178) Embraced by Thomas. Member of the Cult of Mithras. Helps conduct rites for the Mithras cult near Dover. [*AC-DA,p46]

Sire: Thomas

Nature: Gallant

Demeanour: Judge

Generation: 1178

Embrace: 9th

Apparent Age: early 20s

Lord Horst de Novara, the Merchant Crusader <9> (1098) Embraced by Rudolf Brandl. Walker on the Road of Heaven. Merchant sponsor of campaigns in Livonia and Prussia. Wishes to gain control over Albert, Bishop of Riga, and other key individuals. [*DAE,p156]

Sire: Rudolf Brandl

Nature: Defender

Demeanour: Judge

Generation: 9th

Embrace: AD 1098

Apparent Age: late 20s

Lucretia von Hardtz, Knight of the Black Cross <9> (1098) Embraced by Kuritz. Retainer to Lord Jurgen. Joins the Anarch revolt with Lord Jurgen's death. Antitribe. [TC1,p89] [*UtBC,p99]

Sire: Kuritz

Nature: Conformist

Demeanour: Defender

Generation: 9th

Embrace: 1098

Apparent Age: early 30s

Physical: Strength 3, Dexterity 3, Stamina 4

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 2, Wits 3

Talents: Alertness 3, Athletics 3, Brawl 4, Dodge 3, Intimidation 3, Leadership 4, Subterfuge 3

Skills: Animal Ken 2, Archery 2, Crafts 1, Etiquette 1, Herbalism 3, Melee 5, Ride 4, Stealth 2, Survival 2

Knowledges: Academics 2, Hearth Wisdom 2, Law 2, Linguistics 2, Medicine 3, Politics 3, Seneschal 3

Disciplines: Dominate 3, Fortitude 4, Presence 5

Backgrounds: Allies 3, Contacts 3, Influence 3, Retainers 5, Status 3

Virtues: Conscience 4, Self-Control 4, Courage 5

Morality: Chivalry 8

Willpower: 8

Vincent Day, Paladin and Paragon <9> (1327) Embraced by Leander Phipps. Sabbat Paladin. Antitribe [PGS] [*CotN,p33]

Sire: Leander Phipps

Nature: Fanatic

Demeanour: Cavalier

Generation: 9th

Embrace: 1327

Apparent Age: mid-30s

Physical: Strength 5, Dexterity 4, Stamina 4

Social: Charisma 4, Manipulation 3, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 3

Talents: Alertness 2, Athletics 3, Brawl 3, Interrogation 3, Intimidation 3, Leadership 4

Skills: Fire Dancing 3, Drive 2, Etiquette 4, Firearms 2, Melee 4, Ride 3, Stealth 1

Knowledges: Academics 2, Black Hand Lore 2, Bureaucracy 4, Camarilla Lore 2, Clan Knowledge (Venture) 3, Finance 1, Investigation 2, Medicine 1, Occult 4, Politics 3, Sabbat Lore 4

Disciplines: Auspex 2, Dominate 2, Fortitude 3, Potence 3, Presence 2, Thaumaturgy 3

Thaumaturgical Paths: Path of Blood 3, Gift of Morpheus 2, Spirit Manipulation 2

Backgrounds: Resources 3, Sabbat Status 4

Virtues: Conscience 4, Self-Control 4, Courage 4

Morality: Path of Honourable Accord 9

Willpower: 9

Joachim von Neumann <9> (1502) Embraced by Cartagio. [*TC3,p91]

Sire: Cartagio

Nature: Judge

Demeanour: Autocrat

Generation: 9th

Embrace: 1502

Apparent Age: mid 30s

Rory McAndrew, the Eye of the Camarilla <9> (1618) Embraced by Alfred Wainwright. Archon of the Toreador Justicar Violetta in 1885. [*LbN,p107,108]

Sire: Alfred Wainwright
Nature: Autocrat
Demeanour: Bon Vivant
Generation: 9th
Embrace: 1618
Apparent Age: early 40s
Physical: Strength 4, Dexterity 3, Stamina 4
Social: Charisma 4, Manipulation 4, Appearance 2
Mental: Perception 5, Intelligence 4, Wits 5
Talents: Alertness 4, Athletics 1, Brawl 2, Dodge 2, Empathy 5, Expression 3, Intimidation 3, Leadership 2, Subterfuge 3
Skills: Etiquette 4, Melee 2, Performance 3, Stealth 2
Knowledges: Academics (Theology) 4, Finance 3, Investigation 4, Law 2, Linguistics 3, Politics 5
Disciplines: Auspex 3, Dominate 4, Fortitude 2, Obfuscate 2, Potence 2, Presence 4
Backgrounds: Allies 3, Contacts 1, Influence 3, Resources 4, Status 4
Virtues: Conscience 2, Self-Control 3, Courage 4
Morality: Humanity 5
Willpower: 6

Carl Wisor <9> (1725) Traitor of the Sabbat. [*SHS,p110]
Sire: unknown
Nature: unknown
Demeanour: unknown
Generation: 9th
Embrace: 1725
Apparent Age: mid teens
Physical: Strength 3, Dexterity 5, Stamina 3
Social: Charisma 4, Manipulation 5, Appearance 5
Mental: Perception 5, Intelligence 5, Wits 5
Talents: Acting 3, Athletics 3, Brawl 4, Intimidation 4, Intrigue 2, Streetwise 4, Subterfuge 4
Skills: Carousing 2, Etiquette 2, Firearms 4, Fire Walking 5, Melee 4, Security 5, Stealth 3
Knowledges: Camarilla Lore 3, City Secrets 1, Computer 2, Investigation 2, Linguistics 2, Occult 2, Sabbat Lore 4
Disciplines: Auspex 2, Celerity 3, Dominate 2, Fortitude 3, Obtenebration 3, Presence 5, Protean 3, Vicissitude 4
Backgrounds: Allies 1, Camarilla Status 2, Contacts 5, Herd 4, Influence 1, Resources 4, Retainers 5
Virtues: Conscience 3, Self-Control 3, Courage 4
Morality: Humanity 5
Willpower: 9

Louis Fortier, Minister of the Western City of Angels <9> (1754) Embraced by Night Star. Sire of Catherine Du Bois and Elena Gutierrez. [LAbN,p86] [*NoP,p80]
Sire: Night Star
Nature: Traditionalist
Demeanour: Judge
Generation: 9th
Embrace: 1754
Apparent Age: late 20s

Karen Chartry <9> (1792) Embraced by Contillio. [NObN,p79] [EV,p48]

Iain MacLaren <9> (1874) One of the only four Kindred in Kingston, Ontario. Serves nominally as the prince. [WoD2]

Edward Vignes <9> (1882) Embraced by Sir Andrew McCardle. Sire of Vera Vignes and Henry Waters. [LAbN,p90]

Jefferson Foster <9> (1897) Bishop. Antitribe [PG2,p133] [BB,p31]

Daniel Parker, Rival to the Throne <9> (1889) Embraced by Robert Parkhurst. Sent to Savannah on his sires command to prove that he can be a Ventrue and garner influence in the city. Wants to be the Prince of Savannah. With the Sabbat attacking from Atlanta he will take credit for everything that succeeded and will blame those who tried to stop the Crusade with failure. [*VC,p130]

Sire: Robert Parkhurst
Nature: Competitor
Demeanour: Traditionalist
Generation: 9th
Embrace: 1889
Apparent Age: Mid-30s

Jochen Van Nuys, Minister of the Office of Western Affairs <9> (1908) Embraced by Irving Boldger. Prince of San Francisco. [*NoP,p82] [SFbN,p105]

Sire: Irving Boldger
Nature: Traditionalist
Demeanour: Judge
Generation: 9th
Embrace: 1908
Apparent Age: early 30s

Joao Bile, the Man Behind the Curtain <9> (1911) Embraced by Therese Maurier. Sire of Robin Withers, Michael Brandeis and Margarida Cordeiro. [*CbR-Ve,p95]

Sire: Therese Maurier
Nature: Competitor
Demeanour: Conformist
Generation: 9th
Embrace: 1911
Apparent Age: late 40s

Physical: Strength 3, Dexterity 2, Stamina 4
Social: Charisma 3, Manipulation 5, Appearance 2
Mental: Perception 4, Intelligence 3, Wits 4
Talents: Alertness 3, Brawl 2, Empathy 1, Expression 2, Intimidation 4, Leadership 4, Style 2, Subterfuge 3
Skills: Crafts 3, Drive 1, Etiquette 3, Performance 3, Stealth 2
Knowledges: Academics 2, Bureaucracy 2, Computer 1, Finance 3, Investigation 2, Law 2, Politics 4
Disciplines: Auspex 1, Dominate 4, Fortitude 4, Presence 3
Backgrounds: Contacts 1, Resources 4, Retainers 2, Status 3
Virtues: Conscience 1, Self-Control 5, Courage 5
Morality: Humanity 5
Willpower: 6

Hussein al-Husseini, the Facilitator <9> (1921) Embraced by Sheridan Foster. Helped to set up Lord Ashton. Member of the Banual-Azraq khitta. [*CabN,p127,128]

Sire: Sheridan Foster
Nature: Thrill-Seeker
Demeanour: Conformist
Generation: 9th
Embrace: 1921
Apparent Age: early 30s

Physical: Strength 2, Dexterity 2, Stamina 4
Social: Charisma 3, Manipulation 4, Appearance 2
Mental: Perception 4, Intelligence 3, Wits 5
Talents: Alertness 4, Athletics 2, Brawl 3, Dodge 4, Empathy 3, Expression 2, Intimidation 3, Masquerade 3, Streetwise 4, Subterfuge 4
Skills: Crafts 1, Drive 3, Etiquette 3, Firearms 3, Melee 2, Performance 3, Stealth 3, Survival 2
Knowledges: Area Knowledge 4, Finance 1, Investigation 2, Law 4, Linguistics 2, Occult 2, Politics 3, Science 1
Disciplines: Auspex 1, Dominate 3, Fortitude 1, Obfuscate 1, Presence 2, Serpents 1
Backgrounds: Allies 2, Contacts 5, Influence 4, Resources 3, Retainers 3, Status 1
Virtues: Conscience 2, Self-Control 4, Courage 3
Morality: Humanity 6
Willpower: 5

Mariel St. John <9> (1930) Embraced by Phillipe Navital. Antitribe [LAbN,p88]

Lawrence Ballard <9> (1939) Embraced by Horatio Ballard. Sire of David Geduld. Died in 1993. [CbN1,p126] [CbN2] [LAbN]

Frank Gaughan - Nina <9> (1952) Embraced by Capone. Died in 1993. [CbN1,p130] [CbN2]

Alan Sovereign <9> (1959) Embraced by Horatio Ballard. [CbN2,p126-127] [PG2,p125]

Pham Hong / Chuc Luc <9> (1978) Embraced by Capone. Died in 1993. [CbN1,p131] [CbN2]

Chuc Luc <9> (1978) [CbN1]

Christopher <9> (1986) Embraced by Marcel Guilbeau. [NOBn,p77] [EV,p49]

Anthony <9> (1986) Embraced by Marcel Guilbeau. [NOBn,p78]

Nichole, Passion's Kiss <9> (1991) Embraced by Jessica Morrow. [BbN,p63]

Becky <9> (1991) [BB,p32]

Margarida Cordeiro, the Outcast <10-9> (1993) Embraced by Joao Bile. Masquerades as an Anarch Toreador. She committed Diablerie once, unknown to her sire. [*CbR-Ve,p98]

Sire: Joao Bile

Nature: Thrill-Seeker

Demeanour: Fanatic

Generation: 9th

Embrace: 1993

Apparent Age:

Physical: Strength 2, Dexterity 4, Stamina 3

Social: Charisma 4, Manipulation 3, Appearance 4

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Alertness 1, Athletics 2, Brawl 1, Dodge 2, Empathy 3, Intimidation 1, Intuition 2, Subterfuge 3

Skills: Animal Ken 1, Crafts 1, Drive 1, Firearms 1, Melee 2,

Performance 2, Stealth 1

Knowledges: Academics 1, Investigation 4, Linguistics 2, Politics 1

Disciplines: Celerity 1, Fortitude 3, Presence 2

Backgrounds: Allies 2, Contacts 1, Mentor 1, Resources 1, Retainers 1

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 4

Notes: Margarida can speak English and Spanish

Caius Cassius <9> Sire of Lucius Trebius Rufus. [JbN,p113]

Jazz Murphy <9> Member of the Deathbringers Sabbat nomad pack. Antitribe [*SHS]

Sire: unknown

Nature: Cavalier

Demeanour: Sycophant

Generation: 9th

Embrace: unknown

Apparent Age: unknown

Physical: Strength 5, Dexterity 5, Stamina 5

Social: Charisma 2, Manipulation 2, Appearance 3

Mental: Perception 5, Intelligence 3, Wits 5

Talents: Alertness 3, Athletics 3, Brawl 5, Dodge 3, Intimidation 4, Intrigue 2, Streetwise 3, Subterfuge 2

Skills: Acrobatic 2, Blind Fighting 3, Demolitions 2, Drive 2, Etiquette, Fast Draw 2, Firearms 5, Interrogation 2, Melee 5, Security 5, Stealth 3

Knowledges: Area Knowledge 2, Bureaucracy 1, Camarilla Lore 2, City Secrets 3, Investigation 2, Sabbat Lore 3, Sewer Lore 2

Disciplines: Auspex 1, Celerity 4, Dominate 4, Fortitude 4, Obfuscate 2, Obtenebration 1, Potence 2, Protean 2, Quietus Vicissitude 2

Backgrounds: Resources 2, Sabbat Status 3

Virtues: Callousness 5, Instincts 4, Morale 5

Morality: Path of Honour 9

Willpower: 8

Piotr <9> Sire of Lady Seinia of Muscovy. [AK,p86]

Otto <9> Sire of Roland. [TbN,p102] [TC2] [TC3,p91]

Walther von Torsten <9> Sire of Konrad von Aupfholm. [TbN,p107]

Don Cristian de Leon Negro <9> Sire of Jesus Ramirez. [LAbN]

XX Jackson <9> Embraced by Kevin Jackson. Embraced by his brother, he and two others are now leaders of a gang in LA. [CbN2,p130]

Burn <9> Fairuza's Pack. Died in 1998. Antitribe [TC4,p85]

Salondra <9> Sire of Randel. [BHDB,p34]

Key of Shrewsbury <9> Sire of Jean-Marc d'Martinique. [RP]

Lucius Trebius Rufus <10> (79) Embraced by Gaius Cassius. Sire of Leucruy of Provence and Vicelin of Marseilles. Cru-

sader and achieved Golconda. Diablerized in the Anarch Revolt. [*JbN,p112]

Sire: Gaius Cassius

Nature: Fanatic

Demeanour: Tyrant

Generation: 10th

Embrace: 79 AD

Apparent Age: mid-40s

Physical: Strength 4 (Lean), Dexterity 5 (Swift), Stamina 5 (Tough)

Social: Charisma 2, Manipulation 3, Appearance 3

Mental: Perception 4 (Keen), Intelligence 3, Wits 4 (Steady)

Talents: Acting 3, Alertness 4 (Edgy), Athletics 3, Brawl 3, Dodge 3, Empathy 2, Intimidation 4 (Political), Leadership 3, Subterfuge 2

Skills: Animal Ken 2, Archery 2, Crafts 1, Etiquette 3, Melee 4 (Swords), Ride 4 (Mounted Combat), Stealth 2, Survival 3

Knowledges: Academics 3, Investigation 2, Law 2, Occult 1, Politics 2

Disciplines: Auspex 4, Celerity 4, Dominate 7, Fortitude 5, Potence 5, Presence 6

Backgrounds: Allies 2, Contacts 3, Influence 3, Resources 2, Status 1

Virtues: Conscience 5, Self-Control 3, Courage 4

Morality: Road of Heaven 7

Willpower: 8

Konrad von Aupfholm <10> (1022) Embraced by Walther von Torsten. Trader in Krakow. [*TbN,p107]

Sire: Walther von Torsten

Nature: Conniver

Demeanour: Autocrat

Generation: 10th

Embrace: 1022

Apparent Age: late 30s

Lady Seinia of Muscovy, Grail Knight <10> (1042) Embraced by Piotr. Abandons her Road and picks up Path of Honourable Accord. Becomes Antitribe. [*AK,p86]

Sire: Piotr

Nature: Survivor

Demeanour: Autocrat

Generation: 10th

Embrace: 1042

Apparent Age: late 20s

Physical: Strength 2, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 3, Appearance 4

Mental: Perception 3, Intelligence 3, Wits 2

Talents: Alertness 2, Brawl 2, Dodge 2, Franchise 3, Intimidation 3, Leadership 4, Subterfuge 1

Skills: Animal Ken 2, Crafts (Embroidery) 2, Etiquette 3, Melee 3, Ride 3

Knowledges: Hearth Wisdom 2, Linguistics 2, Politics 2

Disciplines: Dominate 3, Fortitude 3, Presence 4

Backgrounds: Resources 3, Retainers 3

Virtues: Conscience 4, Self-Control 2, Courage 4

Morality: Chivalry 7

Willpower: 8

Vicelin of Marseilles <11-10> (1090) Embraced by Lucius Trebius Rufus. Masquerade as a knight. But is amoral. Diablerizes his sire and Leufroy during the opening years of the Sabbat

Revolt. He dies as food for other Sabbat members in 1700 [*JbN,p114]

Sire: Lucius

Nature: Monster

Demeanour: Judge

Generation: 11th

Embrace: 1090 AD

Apparent Age: mid-20s

Physical: Strength 4 (Barrel Chest), Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 2, Intelligence 2, Wits 3

Talents: Acting 3, Alertness 3, Brawl 2, Dodge 2, Intimidation 3, Larceny 1, Subterfuge 2

Skills: Animal Ken 2, Archery 2, Crafts 1, Etiquette 1, Melee 4 (Hammers), Ride 2, Stealth 3, Survival 2

Knowledges: Academics 2, Investigation 2, Law 1, Politics 2

Disciplines: Dominate 4, Fortitude 3, Presence 3

Backgrounds: Allies 2, Contacts 1, Influence 1, Mentor 3, Resources 2, Status 1

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Road of the Beast 8

Willpower: 8

Roland, Master of Slaves <10> (1103) Embraced by Otto.

Was Master of Slaves for Bulscu. Spy and informant to Count Jocalo. [*TbN,p100] [TC1,p89] [TC2] [TC,p91]

Sire: Otto

Nature: Deviant

Demeanour: Gallant

Generation: 10th

Embrace: 1103

Apparent Age: late 20s

Talents: Acting 3, Alertness 3, Brawl 2, Disguise 4, Dodge 2, Larceny 4, Subterfuge 3

Skills: Etiquette 3, Stealth 3

Knowledges: Investigation 2, Linguistics 3, Medicine 3, Occult 1

Disciplines: Auspex 2, Dominate 3, Obfuscate 2, Presence 3

Backgrounds: Contacts 3, Herd 3, Resources 4, Status 2

Virtues: Conscience 1, Self-Control 3, Courage 3

Morality: Humanity 4

Willpower: 6

Jean-Marc d'Martinique, Crafter of Lies <10> (1170) Embraced by Kay of Shrewsbury. Walker on the Road of Sin.

Wishes to be Prince of Rochester. [*RP]

Sire: Kay of Shrewsbury

Nature: Rebel

Demeanour: Autocrat

Generation: 10th

Embrace: 1170

Apparent Age: late teens to early 20s

Lady Eloise Marchand <10> (1182) Embraced by Harris Beauchamp. She is Baron Johns representative to Meerlinda in Durham. [*VC,p52]

Sire: Harrius Beauchamp

Nature: Survivor

Demeanour: Autocrat

Generation: 10th

Embrace: 1182

Apparent Age: Early 20s

Jesus Ramirez <10> (1843) Embraced by Don Cristian de Leon Negro. La Hermandad's second-in-command. [LAbN,p90]

Boss Callihan <10> (1860) Embraced by Thomas Albee. Sire of Douglas Callihan. Anarch. Antitribe by Embrace though Anarch arguably a Camarilla member. Hired an Assamite to kill Calebros just after the battle for New York but the Assamite was caught by Hellene. In exchange for having the plan to be kept secret he accepted to be blood bound by Hellene. [*NYbN,p96]

Sire: Thomas Albee

Nature: Conniver

Demeanour: Judge

Generation: 10th

Embrace: 1860

Apparent Age: late 50s

Physical: Strength 3, Dexterity 2, Stamina 5

Social: Charisma 3, Manipulation 4, Appearance 1

Mental: Perception 4, Intelligence 4, Wits 2

Talents: Brawl 2, Dodge 2, Empathy 3, Expression 1, Intimidation 2, Leadership 4, Subterfuge 3

Skills: Animal Ken 2, Etiquette 1, Firearms 2, Security 2, Stealth 1, Survival 2

Knowledges: Academics 3, Bureaucracy 4, Finance 4, History 4, Law 2, Politics 4

Disciplines: Dominate 3, Fortitude 3, Obfuscate 2, Presence 4, Protean 1

Backgrounds: Allies 1, Contacts 3, Influence 1, Resources 4, Retainers 5, Status 1

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 5

Willpower: 5

Notes: Boss is blood bound to Hellene Panhard

Vera Vignes <10> (1882) Embraced by Edward Vignes. [LAbN,p91]

Valentine <10> (1894) Embraced by Elizabeth Pfaff. Formerly was Edouard Clause an anarchist who caused some problems in the 19th century. [*NYbN,p86,87]

Sire: Elizabeth Pfaff (presumed Diablerized)

Nature: Gallant

Demeanour: Celebrant

Generation: 10th

Embrace: 1894

Apparent Age: early 30s

Physical: Strength 2, Dexterity 5, Stamina 3

Social: Charisma 4, Manipulation 4, Appearance 3

Mental: Perception 3, Intelligence 2, Wits 4

Talents: Alertness 1, Dodge 4, Empathy 3, Expression 5, Intimidation 1, Streetwise 3, Subterfuge 3

Skills: Crafts 1, Drive 2, Etiquette 4, Firearms 1, Melee (fencing) 4

Knowledges: Academics 3, Computer 1, Finance 3, Linguistics 2, Politics 3

Disciplines: Auspex 1, Celerity 1, Dominate 3, Fortitude 2, Presence 4

Backgrounds: Allies 2, Clan Prestige 2, Contacts 2, Fame 2, Herd 3, Resources 4, Retainers 1, Status 2

Virtues: Conscience 3, Self-Control 4, Courage 3

Morality: Humanity 7

Willpower: 6

Henry Waters <10> (1894) Embraced by Edward Vignes. [LAbN,p92]

Catherine Du Bois <10> (1910) Embraced by Louis Fortier. [LAbN,p87]

Ilyana Ravidovich, Witness to Disaster <10> (1931) Holds some interesting information concerning Baba Yaga. [*CotN,p57]

Sire: unknown

Nature: Pedagogue

Demeanour: Plotter

Generation: 10th

Embrace: 1931

Apparent Age: mid-30s

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 3, Appearance 3

Mental: Perception 5, Intelligence 5, Wits 2

Talents: Alertness 4, Empathy 2, Hobby Talent: Chess 5, Instruction 2, Subterfuge 2

Skills: Etiquette 3, Firearms 3, Lip Reading 3, Performance 3, Security 2, Stealth 2

Knowledges: Academics 2, Area Knowledge (Eastern Europe, Russia) 3, Computer 3, Cryptography 5, Enigmas 3, Law 4, Occult 3, Politics 2, Research 4

Disciplines: Auspex 2, Dominate 3, Fortitude 1, Potence 1, Presence 1

Backgrounds: Contacts 3, Resources 3, Status 4

Virtues: Conscience 2, Self-Control 5, Courage 4

Morality: Humanity 7

Willpower: 6

Randel, the Cowardly Leader <10> (1935) Embraced by Salondra. Antitribe [BHDB,p34]

David Geduld <10> (1952) Embraced by Lawrence Ballard. [LAbN,p89]

Katherine Stoddard <11-10> (1956) Embraced by Thomas Carter Winston. Black Hand Remover. She helped the Sabbat to siege her home town with information she gathered for two years. Katherine Diablerized her sire during the massacre. Codename Vassar. Antitribe. [*CC,p94-95]

Sire: Thomas Carter Winston

Nature: Thrill-seeker

Demeanour: Director

Generation: 10th

Embrace: 1956

Apparent Age: mid-to-late 20s

Physical: Strength 3, Dexterity 3, Stamina 2

Social: Charisma 3, Manipulation 2, Appearance 3

Mental: Perception 3, Intelligence 3, Wits 5

Talents: Alertness 3, Athletics 2, Brawl 4, Dodge 3, Intimidation 2, Leadership 2, Streetwise 3, Subterfuge 2

Skills: Art of Memory 2, Demolitions 1, Drive 4, Etiquette 3, Fire Dancing 1, Firearms 2, Melee 3, Performance 1, Security 3, Stealth 2

Knowledges: Academics 2, Black Hand Lore 2, Computer 4, Linguistics 2, Politics 1, Sabbat Lore 2

Disciplines: Dominate 2, Fortitude 2, Presence 1
Backgrounds: Black Hand Membership 2, Contracts 3, Resources 2, Retainers 2
Virtues: Conscience 2, Self-Control 2, Courage 4
Morality: Humanity 4
Willpower: 7

Elena Gutierrez <10> (1975) Embraced by Louis Fortier. [LAbN,p88]

Robin Withers <10> (1976) Embraced by Joao Bile. [*CbR-Ve,p97]

Sire: Joao Bile
Nature: Competitor
Demeanour: Conniver
Generation: 10th
Embrace: 1976
Apparent Age: Mid 40s
Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 2, Manipulation 4, Appearance 2
Mental: Perception 4, Intelligence 3, Wits 4
Talents: Alertness 2, Dodge 2, Intimidation 2, Leadership 3, Subterfuge 4
Skills: Drive 2, Security 2, Stealth 1
Knowledges: Academics 3, Bureaucracy 2, Finance 3, Investigation 2, Law 4, Linguistics 1, Politics 3
Disciplines: Auspex 1, Dominate 3, Obfuscate 2, Presence 2
Backgrounds: Contacts 3, Mentor 1, Resources 4
Virtues: Conscience 3, Self-Control 5, Courage 4
Morality: Humanity 6
Willpower: 5
Notes: Robin can speak Portuguese

Michael Brandeis, the Protege Progeny <10> (1989) Embraced by Joao Bile. [*CbR-Ve,p96]

Sire: Joao Bile
Nature: Masochist
Demeanour: Architect
Generation: 10th
Embrace: 1989
Apparent Age: early 30s
Physical: Strength 2, Dexterity 2, Stamina 2
Social: Charisma 4, Manipulation 2, Appearance 4
Mental: Perception 3, Intelligence 2, Wits 3
Talents: Athletics 1, Expression 3, Grace 2, Leadership 3, Streetwise, Subterfuge 1
Skills: Drive 2, Etiquette 2, Firearms 3, Performance 2, Stealth 1, Survival 1
Knowledges: Academics 2, Computer 1, Finance 3, Law 2, Linguistics 3, Occult 1
Disciplines: Dominate 2, Presence 4
Backgrounds: Allies 1, Contacts 4, Herd 1, Mentor 2, Resources 4
Virtues: Conscience 3, Self-Control 4, Courage 3
Morality: Humanity 7
Willpower: 4
Notes: Michael can speak French, German, Portuguese and Spanish

Theodore Al'Azif <10> [RaNY]

Leufroy of Provence <11> (570) Embraced by Lucius Trebius Rufus. Prepare to fight to recover the city of Jerusalem from the muslims. Is Diablerized with the his sire during the opening years of the Anarch Revolt. [*JbN,p113]

Sire: Lucius Trebius Rufus
Nature: Fanatic
Demeanour: Judge
Generation: 11th
Embrace: 570 AD
Apparent Age: late 20s
Physical: Strength 3, Dexterity 2, Stamina 3
Social: Charisma 4 (Inspiring), Manipulation 3, Appearance 2
Mental: Perception 3, Intelligence 4 (Discerning), Wits 3
Talents: Acting 2, Alertness 2, Brawl 1, Dodge 2, Empathy 2, Intimidation 3, Subterfuge 2
Skills: Animal Ken 2, Archery 1, Crafts 1, Etiquette 3, Melee 2, Ride 2, Stealth 2, Survival 2
Knowledges: Academics 4 (Theology), Investigation 2, Law 1, Occult 1, Politics 2, Seneschal 2
Disciplines: Dominate 4, Fortitude 4, Potence 3, Presence 3
Backgrounds: Allies 2, Contacts 2, Influence 2, Resources 2
Virtues: Conscience 3, Self-Control 4, Courage 4
Morality: Road of Heaven 6
Willpower: 8

Gino Manitelli <11> (1932) Embraced by Mary Singer. Sire of Karina Dobson [*DCbN,p78]

Sire: Mary Singer
Nature: Traditionalist
Demeanour: Conformist
Generation: 11th
Embrace: 1932
Apparent Age: 28
Physical: Strength 4, Dexterity 3, Stamina 5
Social: Charisma 4, Manipulation 2, Appearance 3
Mental: Perception 4, Intelligence 3, Wits 5
Talents: Acting 2, Alertness 4, Athletics 3, Brawl 3, Dodge 3, Empathy 2, Intimidation 5, Leadership 4, Streetwise 4, Subterfuge 2
Skills: Drive 3, Etiquette 3, Firearms 4, Melee 3, Music 2, Security 3, Stealth 3
Knowledges: Bureaucracy 2, Investigation 3, Law 2, Linguistics 1, Occult 3, Politics 3
Disciplines: Celerity 2, Dominate 3, Fortitude 5, Potence 2, Presence 3
Backgrounds: Allies 5, Contacts 2, Influence 4, Resources 4, Retainers 5, Status 3
Virtues: Conscience 5, Self-Control 4, Courage 5
Morality: Humanity 5
Willpower: 8

Earl <11> (1952) [AH,p48]

Theodore Bunning <11> (1996) Embraced by Winston Palmer. Created Freep an Anarch Internet connection tool very similar to SchreckNET. Anarch [*GtTA,p121]

Sire: Winston Palmer
Nature: Architect
Demeanour: Visionary
Generation: 11th
Embrace: 1996

Apparent Age: mid 30s

Little Willie (William Terry) <11> Member of the Dead Gypsies - a nomad pack. Antitribe [*SHS,p99]

Sire: unknown

Nature: Martyr

Demeanour: Masochist

Generation: 11th

Embrace: unknown

Apparent Age: 22

Physical: Strength 4, Dexterity 4, Stamina 4

Social: Charisma 2, Manipulation 3, Appearance 2

Mental: Perception 5, Intelligence 2, Wits 4

Talents: Alertness 3, Athletics 3, Brawl 4, Intimidation 3,

Search 2, Scrounging 3, Streetwise 2, Trick 2

Skills: Acrobatics, Blind Fighting 1, Camouflage 3, Firearms 4, Melee 2, Orienteering 2, Police Procedure 2, Ride 2, Security 2, Stealth 2, Survival 3

Knowledges: Biology 3, Camarilla Lore 2, History 1, Lupine Lore 2, Naturalist 4, Science 3

Disciplines: Celerity 2, Fortitude 2, Obfuscate 2, Potence 1, Presence 1, Protean 4

Backgrounds: Allies 4, Pack Recognition 2, Resources 1

Virtues: Callousness 4, Instincts 4, Morale 5

Morality: The Path of Cathari 4

Willpower: 6

Marie-Helene Dutoit <11> Lost Angels Pack. Separatist.

[MobN,p75]

Richard Provost <11> Sire of Diana Vick. Antitribe

[NYbN,p88]

Cass <11> Sire of Portia. [NoP]

Karina Dobson <12> (1973) Embraced by Gino Manitelli

[*DCbN,p79]

Sire: Gino Manitelli

Nature: Fanatic

Demeanour: Director

Generation: 12th

Embrace: 1973

Apparent Age: 28

Physical: Strength 2, Dexterity 3, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 5, Intelligence 5, Wits 4

Talents: Acting 2, Alertness 4, Athletics 3, Brawl, Dodge 2, Empathy 4, Intimidation 1, Leadership 4, Streetwise 2, Subterfuge 4

Skills: Animal Ken 1, Drive 3, Etiquette 1, Firearms 3, Melee 2, Repair 3, Security 5, Stealth 4, Survival 3

Knowledges: Bureaucracy 5, Computer 3, Finance 2, Investigation 5, Law 3, Linguistics 2, Medicine 3, Occult 3, Politics 2, Science 3

Disciplines: Dominate 3, Fortitude 1, Presence

Backgrounds: Allies 5, Contacts 5, Herd 3, Influence 4, Military Force 4, Retainers 5, Resources 2, Status 2

Virtues: Conscience 5, Self-Control 5, Courage 4

Morality: Humanity 6

Willpower: 6

Diana Vick, "Nicky the Chop" <12> (1987) Embraced by Richard Provost. Embraced by an antitribe but is a member of the Camarilla. Holds card games at her house on Friday and Saturday nights and takes a percentage from the winnings. Some Kindred have considered her house an Elysium.

[*NYbN,p87,88]

Sire: Richard Provost

Nature: Rogue

Demeanour: Thrill-Seeker (Conniver as Nicky)

Generation: 12th

Embrace: 1987

Apparent Age: mid-30s (early 30s as Nicky)

Physical: Strength 2, Dexterity 2, Stamina 3

Social: Charisma 3, Manipulation 4, Appearance 2

Mental: Perception 3, Intelligence 3, Wits 4

Talents: Alertness 2, Brawl 2, Dodge 1, Empathy 2, Hobby Talent (poker) 3, Streetwise 4, Subterfuge 3

Skills: Crafts 2, Drive 1, Firearms 1, Performance 3, Security 1, Sleight of Hand 2

Knowledges: Academics 1, Computer 1, Finance 2, Linguistics 1, Science 1

Disciplines: Dominate 2, Fortitude 1, Presence 1

Backgrounds: Allies 1 (3), (Contacts 4), (Fame 1), Resources 3

Virtues: Conscience 3, Self-Control 4, Courage 4

Morality: Humanity 7

Willpower: 4

Notes: Backgrounds in parenthesis apply only to Nicky's persona

Portia, the Cult of Personality <12> (1998) Embraced by

Cass. An aspect of Helena's self. [*NoP,p44]

Sire: Cass

Nature: Child

Demeanour: Rogue

Generation: 12th

Embrace: 1998

Apparent Age: late teens

Sister Evelyn, Pack Priest <12> Priest of Les Orphelins Pack.

[MobN,p106]

Dancer <12> Member of the Sabbat nomadic pack the "Crypt-Ticks". Antitribe [SHS]

Jerry <12> Sire of Samson. [CbN2,p141]

Rico Loco, the Mad Bomber <13> (1972) Embraced by Rosa-Maria Obregon. Member of the Black Hand. Antitribe.

[*MCbN,p91,92]

Sire: Rosa-Maria Obregon

Nature: Celebrant

Demeanour: Complete Fucking Maniac (ok, Deviant)

Generation: 13th

Embrace: 1972

Apparent Age: early 20s

Physical: Strength 2, Dexterity 3, Stamina 5

Social: Charisma 3, Manipulation 1, Appearance 2

Mental: Perception 2, Intelligence 3, Wits 3

Talents: Athletics 3, Brawl 2, Intimidation 2, Streetwise 3

Skills: Crafts (electronics) 3, Demolitions 4, Drive 1, Firearms 1, Fire Dancing 2, Security 3, Stealth 3

Knowledges: Black Hand Lore 2, Linguistics 1, Science 3

Disciplines: Fortitude 4, Potence 1

Backgrounds: Black Hand Membership 2

Virtues: Conscience 2, Self-Control 2, Courage 5

Morality: Humanity 3

Willpower: 5

Samson <13> (1989) Embraced by Jerry. Antitribe. [CbN2,p141]

The Del'Roh <?> Leader of Tal'Mahe'Rah, The Del'Roh of Enoch is the highest position in the Manus Nigrim, the Del'Roh is the spiritual leader of the Sect. She has currently been in power since the reclaiming of Enoch from the Tempest and Wraiths-some 250 plus years ago. The True Hand is no more, Enoch was destroyed when Wraiths found the location of the first city. Died in 1999. Antitribe [DSotBH] [STHBR]

Artemis Orthia <?> Settled in the Peloponnesus and took the role of the Greek goddess. [CbR-Ve]

Evarchus <?> Prince of Corinth in Ancient Greece. [CbR-Ve]

Lysander <?> Spartan general. [CbR-Ve]

Bruce de Guy <?> Cardinal in 1933, signed the Revised Code of Milan. [SHS] [GttS]

Qadi Vardek <?> Member of the True Hand. [DSotBH]

Gustav Mallenhous <?> Antitribe. He created the Inquisition of Sabbat. [SHS]

Mustafa <?> Prince of Istanbul. [WoD2] [EV,p116]

Countess Saviarre <?> Queen of the Grand Court of Paris at the side of Alexandre. [VDA,p93] [LS1] [AK,p70]

Democritus <?> Second Justicar of the Ventrue who was elected in 1504. [CbR-Ve] [A&T,p34]

Robert Kross <?> Sire of Juan-Miguel Ramirez. Aide to Hardstadt and one of the first Archons of the Camarilla. [CbR-Ve]

Philippe de Margaux <?> (894) Prince two times and archon for three decades. Strong candidate for Justicar until he disappeared in 1791. [CbR-Ve]

Abdul Rahmann <?> Sire of Shayke Muhammad. [WoD2]

Galen <?> Elder of clan Ventrue. [PG2,p123]

Arturo San Gerande <?> Prince of Belize; has three Samedi bodyguards all claiming to be Embraced by Baron Samedi himself. [WoD2]

Juan-Miguel Ramirez <?> Embraced by Robert Kross. [CbR-Ve]

Enguerrand <?> Serpent of the family tree. Dwell in Normandy. [AK,p124]

Ogier Fouinon <?> Prince of Avignon. [AK,p70]

Vannevar Thomas <?> (1776) Embraced by Quincy Cullen. Sire of Swede, Margaret, Leland Stanford Jr. and Donna Cambridge. Prince of San Francisco. [LabN,p102] [EV,p160]

Petal <?> Mysteriously destroyed during a thunderstorm in Brussels. [Cb-Ve]

Shayke Muhammad <?> Embraced by Abdul Rahmann. Ruler of Al-Hasa. [WoD2]

Wallace <?> Prince of Birmingham. [PG2,p127] [WOD2]

Sprenger <?> British Sabbat. He was the leader of a Sabbat band from Maine. He threatened to kill Madeline Coventry. He disappeared in 1784. [DC,p17,61]

Friedrich von Weber <?> Sire of Estranza. [Cb-Ve]

Guy du Berry <?> Domitor of Talbot Fitzwilliam. [AK,p121]

Estranza <?> Embraced by Friedrich von Weber. [Cb-Ve]

Malak <?> Sire of Shayke Bandar. [WoD2]

Shayke Bandar <?> Embraced by Malak. [WoD2]

Antonius Haminus <?> [Cb-Ve]

Charlemagne <?> [Cb-Ve]

Rasputin <?> [Cb-Ve]

Ruud Retief <?> (□1900) [Cb-Ve] [EV,p141]

Mme. d'Excavallier <?> [EEW]

Maria <?> [Cb-No]

Jason Summers <?> [Cb-Ve]

Carlos <?> [Cb-Ve]

Charles Farthington <?> [WoD1]

Vittorio Angelotti <?> Became Director in 1811 and disappeared after 80 years; he created an illusion of the Ventrue antediluvian at a clan conclave. [CbR-Ve]

Cattarina de Volo <?> [CbR-Ve]

Matthias Van Dorn <?> Sire of Casper Johnson. [CbR-Ve]

Casper Johnson <?> Embraced by Matthias Van Dorn. [CbR-Ve]

Redford <?> Sire of Charles "Charlie" Vane. [WoD2]

Charles "Charlie" Vane <?> Embraced by Redford. A pirate. [WoD2]

Laszlo Mirac <?> Bishop. Antitribe [GttC]

Alexander Cantor <?> Sire of Duke. [GttC]

Duke <?> Embraced by Alexander Cantor. Former ghoul.
[GttC]

Dennis Rundgren <?> [GttS]

Crush Lawler <?> [GttS]

Antonius <?> Prince of Cairo until 14th century, assassinated
by Setites. [WoD2]

Clark Ionesco <?> [PG2]

Mrs. Ionesco <?> Married to Clark Ionesco. [PG2]

Cyprian <?> Prince of a small city. [NoP] [ToTB]

Ioanna <?> Founded The Topiarium, Latin for Gardeners in
the early 12th century. [PGHC,p228]

Mary Anne Blaire <?> Ventrué Justicar til 1724, unknown
when she was elected. She was replaced by a fleshcrafted indi-
vidual which the Inner Circle found out immediately and used
to give false information to the Sabbat. [A&T,p37]

The Line of Caine

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