



GAMAZETZ

The Savage West

NAME:

BREED:

NATURE:

PLAYER:

COLONY:

DEMEANOR:

CHRONICLE:

KIN SPECIES:

CONCEPT:

Attributes

Physical

Strength ☐ ☐ ☐ ☐ ☐
Dexterity ☐ ☐ ☐ ☐ ☐
Stamina ☐ ☐ ☐ ☐ ☐

Social

Charisma ☐ ☐ ☐ ☐ ☐
Manipulation ☐ ☐ ☐ ☐ ☐
Appearance ☐ ☐ ☐ ☐ ☐

Mental

Perception ☐ ☐ ☐ ☐ ☐
Intelligence ☐ ☐ ☐ ☐ ☐
Wits ☐ ☐ ☐ ☐ ☐

Abilities

Talents

Alertness ☐ ☐ ☐ ☐ ☐
Athletics ☐ ☐ ☐ ☐ ☐
Brawl ☐ ☐ ☐ ☐ ☐
Dodge ☐ ☐ ☐ ☐ ☐
Echo Location ☐ ☐ ☐ ☐ ☐
Empathy ☐ ☐ ☐ ☐ ☐
Expression ☐ ☐ ☐ ☐ ☐
Flight ☐ ☐ ☐ ☐ ☐
Intimidation ☐ ☐ ☐ ☐ ☐
Larceny ☐ ☐ ☐ ☐ ☐
Primal-Urge ☐ ☐ ☐ ☐ ☐
Subterfuge ☐ ☐ ☐ ☐ ☐

Skills

Animal Ken ☐ ☐ ☐ ☐ ☐
Archery ☐ ☐ ☐ ☐ ☐
Crafts ☐ ☐ ☐ ☐ ☐
Etiquette ☐ ☐ ☐ ☐ ☐
Evesdropping ☐ ☐ ☐ ☐ ☐
Firearms ☐ ☐ ☐ ☐ ☐
Leadership ☐ ☐ ☐ ☐ ☐
Melee ☐ ☐ ☐ ☐ ☐
Performance ☐ ☐ ☐ ☐ ☐
Ride ☐ ☐ ☐ ☐ ☐
Stealth ☐ ☐ ☐ ☐ ☐
Survival ☐ ☐ ☐ ☐ ☐

Knowledges

Cartography ☐ ☐ ☐ ☐ ☐
Culture ☐ ☐ ☐ ☐ ☐
Enigmas ☐ ☐ ☐ ☐ ☐
Investigation ☐ ☐ ☐ ☐ ☐
Law ☐ ☐ ☐ ☐ ☐
Linguistics ☐ ☐ ☐ ☐ ☐
Medicine ☐ ☐ ☐ ☐ ☐
Navigation ☐ ☐ ☐ ☐ ☐
Occult ☐ ☐ ☐ ☐ ☐
Politics ☐ ☐ ☐ ☐ ☐
Rituals ☐ ☐ ☐ ☐ ☐
Science ☐ ☐ ☐ ☐ ☐

Advantages

Backgrounds

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Gifts

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Gifts

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Renown

Glory

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Honor

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Wisdom

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Rank

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Rage

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Gnosis

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☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Willpower

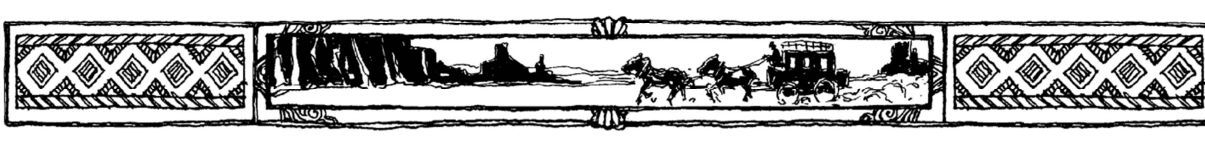
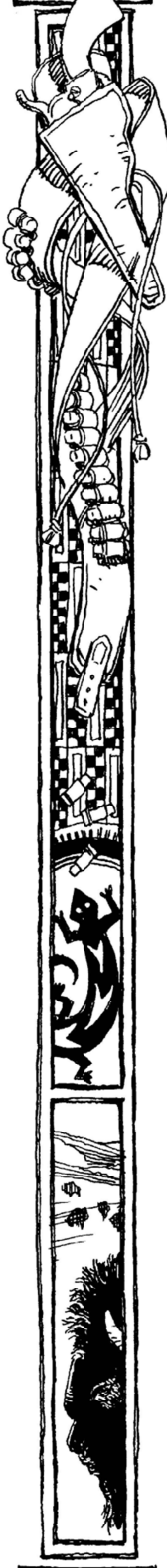
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Health

Bruised ☐
Hurt -1 ☐
Injured -1 ☐
Wounded -2 ☐
Mauled -2 ☐
Crippled -5 ☐
Incapacitated ☐

Experience

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐





Chiroptera

STRENGTH (-1) _____
STAMINA (+1) _____
MANIPULATION (-3) _____
PERCEPTION (+5) _____

Difficulty : 6

Fetishes

Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		

Rites

Combat

 Brawling Chart 			
Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1†
Body Slam	Dex + Brawl	7	Special
Claw	Dex + Brawl	6	Strength + 2†
Grapple	Dex + Brawl	6	Strength
Kick	Dex + Brawl	7	Strength
Punch	Dex + Brawl	6	Strength

†These Maneuvers do aggravated damage.

Armor:

