

SIBERAKH

Name:
Player:
Chronicle:

Breed:
Auspice:
Camp:

Pack Name:
Pack Totem:
Concept:

Attributes

Physical

Strength ●○○○○
Dexterity ●○○○○
Stamina ●○○○○

Social

Charisma ●○○○○
Manipulation ●○○○○
Appearance ●○○○○

Mental

Perception ●○○○○
Intelligence ●○○○○
Wits ●○○○○

Abilities

Talents

Alertness ○○○○○
Athletics ○○○○○
Brawl ○○○○○
Dodge ○○○○○
Empathy ○○○○○
Expression ○○○○○
Intimidation ○○○○○
Primal-Urge ○○○○○
Streetwise ○○○○○
Subterfuge ○○○○○

Skills

Animal Ken ○○○○○
Drive ○○○○○
Etiquette ○○○○○
Firearms ○○○○○
Leadership ○○○○○
Melee ○○○○○
Performance ○○○○○
Repair ○○○○○
Stealth ○○○○○
Survival ○○○○○

Knowledges

Computer ○○○○○
Enigmas ○○○○○
Investigation ○○○○○
Law ○○○○○
Linguistics ○○○○○
Medicine ○○○○○
Occult ○○○○○
Politics ○○○○○
Rituals ○○○○○
Science ○○○○○

Advantages

Backgrounds

○○○○○
○○○○○
○○○○○
○○○○○
○○○○○

Gifts

Gifts

Renown Glory

○○○○○○○○○○○○
□□□□□□□□□□

Honor

○○○○○○○○○○○○
□□□□□□□□□□

Wisdom

○○○○○○○○○○○○
□□□□□□□□□□

Rank

Rage

○○○○○○○○○○○○
□□□□□□□□□□

Gnosis

○○○○○○○○○○○○
□□□□□□□□□□

Willpower

○○○○○○○○○○○○
□□□□□□□□□□

Health

Bruised
Hurt -1
Injured -1
Wounded -2
Mauled -2
Crippled -5
Incapacitated

Weakness

NOT ASSOCIATED
TO GAROU NATION

SIBERAKH

Homid

Glabro

Crinos

Hispo

Lupus

No
Change

Strength (+2)	Strength (+4)	Strength (+3)	Strength (+1)
Stamina (+2)	Dexterity (+1)	Dexterity (+2)	Dexterity (+2)
Appearance (-1)	Stamina (+3)	Stamina (+3)	Stamina (+2)
Manipulation (-1)	Appearance 0	Manipulation (-3)	Manipulation (-3)
	Manipulation (-3)		

Difficulty: 6

Difficulty: 7

Difficulty: 6

Difficulty: 7

Difficulty: 6

INCITE DELIRIUM
IN HUMANS

Other Traits

_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
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_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO

Fetishes

Item: _____	<input type="checkbox"/> Dedicated	Level ____	Gnosis ____
Power _____			
Item: _____	<input type="checkbox"/> Dedicated	Level ____	Gnosis ____
Power _____			
Item: _____	<input type="checkbox"/> Dedicated	Level ____	Gnosis ____
Power _____			
Item: _____	<input type="checkbox"/> Dedicated	Level ____	Gnosis ____
Power _____			

Rites

Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

Brawling Chart			
Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1†
Body Slam	Dex + Brawl	7	Special
Claw	Dex + Brawl	6	Strength + 2†
Grapple	Dex + Brawl	6	Strength
Kick	Dex + Brawl	7	Strength + 1
Punch	Dex + Brawl	6	Strength

† These maneuvers do aggravated damage.

Armor: _____

SIBERAKH

Nature:
Lodge:

Demeanor:
Camp:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Background

Allies

Pack Totem

Contacts

Past Life

Kinfolk

Pure Breed

Mentor

Resources

Possessions

Gear (Carried) _____
Equipment (Owned) _____

Experience

TOTAL:

Gained From: _____

Sept

Name _____
Caern Location _____
Level _____ Type _____
Totem _____
Leader _____

TOTAL SPENT: _____
Spent On: _____



SIBERAKH

History

Prelude

Description

Age _____
Hair _____
Eyes _____
Race _____
Nationality _____
Sex _____

	Height	Weight
Homid	_____	_____
Glabro	_____	_____
Crinos	_____	_____
Hispo	_____	_____
Lupus	_____	_____

Battle Scars _____

Metis Deformity _____

Visuals

Pack Chart

Character Sketch

