

Changeling The Delirium

Echoes

Mien

Sprite

Name: _____
 Power: _____ Finesse: _____ Resistance: _____
 Size: _____ Speed: _____
 Defense: _____ Initiative: _____
 Numina Influence: _____
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO
 _____ OOOOO

Corpus

OOOOOOO
 □□□□□□□
 Willpower Glamour
 OOOOOOOOOO □□□□□□□□□□
 □□□□□□□□□□

Delirium

Threshold: _____
 Delusion: _____
 Virtue: _____
 Vice: _____

Experience

Gramagræ

Maximum Oath Points = Wyrđ +5

pledge: _____
 oblige: _____
 pledge duty: _____
 oblige duty: _____
 pledge: _____
 oblige: _____
 pledge duty: _____
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 oblige duty: _____

Chimistry

Effect	Condition/Trigger	Duration	Potency
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Combat

Weapon/Attack	Dice Mod.	Size	Range	Clip
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Attribute = New dots x 5 • Skill = New dots x 3 • Skill Specialty = 3 points • Favored Opus = New dots x 5 • Common Opus = New dots x 7
 Ruling Domain = New dots x 6 • Neutral Domain = New dots x 7 • Inferior Domain = New dots x 8 • Merit = New dots x 2 • Wyrđ = New dots x 8
 Seity = New dots x 3 • Willpower = 8 points; Experience points can be spent on Willpower only to restore dots lost through sacrifice.