

WEREWOLF

THE FORSAKEN

NAME:

PLAYER:

CHRONICLE:

VIRTUE:

VICE:

CONCEPT:

AUSPICE:

TRIBE:

LODGE:

ATTRIBUTES

Power	Intelligence	●0000	Strength	●0000	Presence	●0000
Finesse	Wits	●0000	Dexterity	●0000	Manipulation	●0000
Resistance	Resolve	●0000	Stamina	●0000	Composure	●0000

SKILLS

Mental

(-3 unskilled)

Academics _____ 00000
Computer _____ 00000
Crafts _____ 00000
Investigation _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

Physical

(-1 unskilled)

Athletics _____ 00000
Brawl _____ 00000
Drive _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Stealth _____ 00000
Survival _____ 00000
Weaponry _____ 00000

Social

(-1 unskilled)

Animal Ken _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Persuasion _____ 00000
Socialize _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

OTHER TRAITS

Gifts

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Auspice Ability

Renown

Purity _____ 00000
Glory _____ 00000
Honor _____ 00000
Wisdom _____ 00000
Cunning _____ 00000

Health

(+2 Dalu Form, +4 Gaura Form, +3 Urshul Form)

00000000000000000000
□□□□□□□□□□□□□□□□
-3 -2 -1

Willpower

0000000000
□□□□□□□□□□

Primal Urge

0000000000

Essence

□□□□□□□□□□
□□□□□□□□□□

Harmony

10 _____ 0
9 _____ 0
8 _____ 0
7 _____ 0
6 _____ 0
5 _____ 0
4 _____ 0
3 _____ 0
2 _____ 0
1 _____ 0

Weapon / Attack

Bite³⁴⁵

Dice Mod.

+2L

Range

-

Clip

-

Size

-

Claws³

+1L

-

-

-

_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

