

Rekeea

The Savage West

NAME:
PLAYER:
CHRONICLE:

BREED:
AUSPICE:
SPECIES:

SLEW NAME:
SLEW TOTEM:
CONCEPT:

Attributes

Physical

Strength
Dexterity
Stamina

Social

Charisma
Manipulation
Appearance

Mental

Perception
Intelligence
Wits

Abilities

Talents

Alertness
Athletics
Brawl
Dodge
Empathy
Expression
Intimidation
Larceny
Primal-Urge
Subterfuge

Skills

Animal Ken
Crafts
Etiquette
Firearms
Leadership
Melee
Performance
Ride
Stealth
Survival

Knowledges

Culture
Enigmas
Investigation
Law
Linguistics
Medicine
Occult
Politics
Rituals
Science

Advantages

Backgrounds

Gifts

Gifts

Renown

Valor

Harmony

Innovation

Rank

Rage

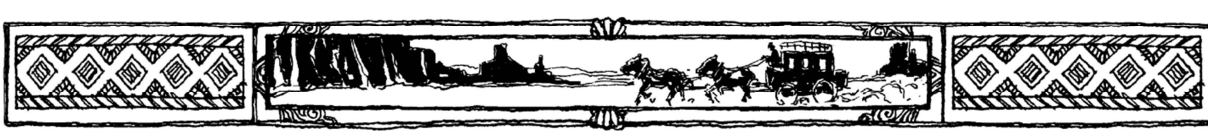
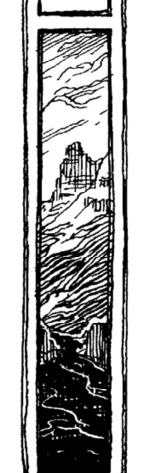
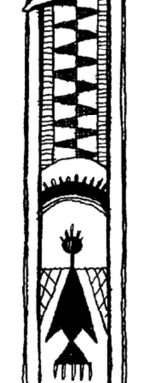
Gnosis

Willpower

Health

Bruised
Hurt -1
Injured -1
Wounded -2
Mauled -2
Crippled -5
Incapacitated

Experience



RoKea

The Savage West

Homid Glabrus Gladins Chasmus Squamus

No CHANGE

Strength (+2)	Strength (+3)	Strength (+4)	Strength (+2)
Dexterity (+0/+1)	Dexterity (-1/+2)	Dexterity (+1)	Dexterity (+3)
Stamina (+2)	Stamina (+2)	Stamina (+3)	Stamina (+2)
Manipulation (-2)	Manipulation (-4)	Manipulation (-4)	Manipulation (-4)
Appearance (-2)	Appearance : 0		

Bite : Str (lethal) Bite : Str+1 (aggravated) Bite : Str+2 (aggravated) Bite : Str (lethal)

Difficulty : 6 Difficulty : 9 Difficulty : 6 Difficulty : 7 Difficulty : 6

Incite Full Delirium

Other Traits

_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0
_____	0 0 0 0 0

Battle Scars

Fetishes

Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		

Rites

Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

Brawling Chart			
Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1†
Body Slam	Dex + Brawl	7	Special
Claw	Dex + Brawl	6	Strength + 2†
Grapple	Dex + Brawl	6	Strength
Kick	Dex + Brawl	7	Strength
Punch	Dex + Brawl	6	Strength

†These Maneuvers do aggravated damage.

Armor:

