DUNGEONS & DRAGONS — CHARACTER SHEET

Player Name

Character Name | 1 Level | Class | Paragon Path | Epic Destiny | Total XP

Race | Size | Age | Gender | Height | Weight | Alignment | Deity | Adventuring Company or Other Affiliations

INITIATIVE

SCORE		DEX	1/2 LEVEL	MISC
0	Initiative	0	0	

CONDITIONAL MODIFIERS

ABILITY SCORES

SCORE	ABILITY	ABIL MOD	MOD + 1/2 LVL
10	STR Strength	0	0
10	CON Constitution	0	0
10	DEX Dexterity	0	0
10	INT Intelligence	0	0
10	WIS Wisdom	0	0
10	CHA Charisma	0	0

DEFENSES

SCORE	DEFENSE	10 + 1/2 LVL	ARMOR / ABIL	CLASS	FEAT	ENH	MISC	MISC
10	AC	10						
10	FORT	10	0					
10	REF	10	0					
10	WILL	10	0					

CONDITIONAL BONUSES

MOVEMENT

SCORE		BASE	ARMOR	ITEM	MISC
0	Speed (Squares)				

SPECIAL MOVEMENT

SENSES

SCORE	PASSIVE SENSE	BASE	SKILL BONUS
10	Passive Insight	10 +	0
10	Passive Perception	10 +	0

SPECIAL SENSES

ATTACK WORKSPACE

ABILITY:

ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+ 0	0						

ABILITY:

ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+ 0	0						

HIT POINTS

MAX HP | BLOODIED (0, 1/2 HP) | HEALING SURGES: SURGE VALUE, SURGES/DAY (1/4 HP)

CURRENT HIT POINTS | CURRENT SURGE USES

SECOND WIND 1/ENCOUNTER USED ☐

TEMPORARY HIT POINTS

DEATH SAVING THROW FAILURES ☐ ☐ ☐

SAVING THROW MODS

RESISTANCES

CURRENT CONDITIONS AND EFFECTS

ACTION POINTS

Action Points

MILESTONES	ACTION POINTS
0	1
1	2
2	3

ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS

RACE FEATURES

ABILITY SCORE MODS

CLASS / PATH / DESTINY FEATURES

LANGUAGES KNOWN

DAMAGE WORKSPACE

ABILITY:

DAMAGE	ABIL	FEAT	ENH	MISC	MISC

ABILITY:

DAMAGE	ABIL	FEAT	ENH	MISC	MISC

BASIC ATTACKS

ATTACK		DEFENSE	WEAPON OR POWER	DAMAGE
	vs			
	vs			
	vs			
	vs			

FEATS

SKILLS

BONUS	SKILL NAME		ABIL MOD + 1/2 LVL	TRND (+5)	ARMOR PENALTY	MISC
0	Acrobatics	DEX	0			
0	Arcana	INT	0		n/a	
0	Athletics	STR	0			
0	Bluff	CHA	0		n/a	
0	Diplomacy	CHA	0		n/a	
0	Dungeoneering	WIS	0		n/a	
0	Endurance	CON	0			
0	Heal	WIS	0		n/a	
0	History	INT	0		n/a	
0	Insight	WIS	0		n/a	
0	Intimidate	CHA	0		n/a	
0	Nature	WIS	0		n/a	
0	Perception	WIS	0		n/a	
0	Religion	INT	0		n/a	
0	Stealth	DEX	0			
0	Streetwise	CHA	0		n/a	
0	Thievery	DEX	0			

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POWER INDEX

List your powers below.
Check the box when the power is used.
Clear the box when the power renews.

AT-WILL POWERS

ENCOUNTER POWERS

DAILY POWERS

UTILITY POWERS

MAGIC ITEM INDEX

List your powers below.
Check the box when the power is used.
Clear the box when the power renews.

MAGIC ITEMS

WEAPON
WEAPON
WEAPON
WEAPON
ARMOR
ARMS
FEET
HANDS
HEAD
NECK
RING
RING
WAIST

Daily Item Powers Per Day

Heroic (1-10)	☐	Milestone ☐/☐/☐/☐
Paragon (11-20)	☐☐	Milestone ☐/☐/☐/☐
Epic (21-30)	☐☐☐	Milestone ☐/☐/☐/☐

PERSONALITY TRAITS

MANNERISMS AND APPEARANCE

CHARACTER BACKGROUND

COMPANIONS AND ALLIES

NAME	NOTES
NAME	NOTES
NAME	NOTES
NAME	NOTES
NAME	NOTES
NAME	NOTES
NAME	NOTES
NAME	NOTES

SESSION AND CAMPAIGN NOTES

OTHER EQUIPMENT

RITUALS

COINS AND OTHER WEALTH

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