

# Dark Ages: Mage

Name:  
 Player:  
 Chronicle:

Nature:  
 Demagogue:  
 Concept:

Rank:  
 Khanaga:  
 Cabal:

## Attributes

*Physical*

Strength \_\_\_\_\_ 00000  
 Dexterity \_\_\_\_\_ 00000  
 Stamina \_\_\_\_\_ 00000

*Social*

Charisma \_\_\_\_\_ 00000  
 Manipulation \_\_\_\_\_ 00000  
 Appearance \_\_\_\_\_ 00000

*Mental*

Perception \_\_\_\_\_ 00000  
 Intelligence \_\_\_\_\_ 00000  
 Wits \_\_\_\_\_ 00000

## Abilities

*Talents*

Alertness \_\_\_\_\_ 00000  
 Athletics \_\_\_\_\_ 00000  
 Awareness \_\_\_\_\_ 00000  
 Brawl \_\_\_\_\_ 00000  
 Dodge \_\_\_\_\_ 00000  
 Empathy \_\_\_\_\_ 00000  
 Expression \_\_\_\_\_ 00000  
 Intimidation \_\_\_\_\_ 00000  
 Leadership \_\_\_\_\_ 00000  
 Subterfuge \_\_\_\_\_ 00000

*Skills*

Animal Ken \_\_\_\_\_ 00000  
 Commerce \_\_\_\_\_ 00000  
 Crafts \_\_\_\_\_ 00000  
 Etiquette \_\_\_\_\_ 00000  
 Herbalism \_\_\_\_\_ 00000  
 Melee \_\_\_\_\_ 00000  
 Performance \_\_\_\_\_ 00000  
 Ride \_\_\_\_\_ 00000  
 Stealth \_\_\_\_\_ 00000  
 Survival \_\_\_\_\_ 00000

*Knowledges*

Academics \_\_\_\_\_ 00000  
 Cosmology \_\_\_\_\_ 00000  
 Enigmas \_\_\_\_\_ 00000  
 Hearth Wisdom \_\_\_\_\_ 00000  
 Investigation \_\_\_\_\_ 00000  
 Linguistics \_\_\_\_\_ 00000  
 Medicine \_\_\_\_\_ 00000  
 Occult \_\_\_\_\_ 00000  
 Politics \_\_\_\_\_ 00000  
 Theology \_\_\_\_\_ 00000

## Advantages

*Backgrounds*

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

*Foundation*

\_\_\_\_\_

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Aura: \_\_\_\_\_ ( )

*Pillars*

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

*Other Traits*

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
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*Quintessence*

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Points Per Turn \_\_\_\_\_

*Willpower*

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*Backlash*

*Branding/Twilight*

*Health*

Bruised \_\_\_\_\_ □

Hurt -1 \_\_\_\_\_ □

Injured -1 \_\_\_\_\_ □

Wounded -2 \_\_\_\_\_ □

Mauled -2 \_\_\_\_\_ □

Crippled -5 \_\_\_\_\_ □

Incapacitated \_\_\_\_\_ □

*Experience*

# Dark Ages: Mage

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Magic

Notes

Notes

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### Talismans:

Name:	Source/ Page:	System:
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

### Magical Aides:

Name:	Source/ Page:	System:
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

## Combat

Weapon / Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

### Armor

Class: \_\_\_\_\_

Rating: \_\_\_\_\_

Penalty: \_\_\_\_\_

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Dark Ages: Mage

## Expanded Backgrounds

*Allies*

*Library*

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*Contacts*

*Mentor*

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*Cray*

*Servants*

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*Familiar*

*Resources*

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*Influence*

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## Possessions

*Gear (Carried)*

*Equipment (Owned)*

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*Foci*

*Misc.*

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## Chantry

*Location*

*Description*

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## Sanctum

*Location*

*Description*

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# Dark Ages: Mage

## History

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### Goals/Destiny

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## Description

Age: _____	_____
Apparent Age: _____	_____
Date of Birth: _____	_____
Hair: _____	_____
Eyes: _____	_____
Race: _____	_____
Nationality: _____	_____
Height: _____	_____
Weight: _____	_____
Sex: _____	_____

### Derangements

### Languages

_____	_____
_____	_____
_____	_____

### Nature:

### Demeanor:

#### Quest

#### Quest

_____	_____
_____	_____
_____	_____

#### Bar

#### Bar

_____	_____
_____	_____
_____	_____