

# DUNE RPG CHARACTER RECORD

PLYR. NAME : >>>> MAJOR FACTION : CHAR. AGE :  
 CHAR. NAME : MINOR FACTION : CHAR. GENDER :  
 CHAR. RANK : >>>> CHAR. CONCEPT : TOTAL EXP. PTS :

## ATTRIBUTES

STRENGTH ●○○○○ CHARISMA ●○○○○ PERCEPTION ●○○○○  
 DEXTERITY ●○○○○ MANIPULATION ●○○○○ INTELLIGENCE ●○○○○  
 STAMINA ●○○○○ APPEARANCE ●○○○○ WITS ●○○○○

## ABILITIES

ALERTNESS ○○○○○ CRAFTS ○○○○○ COMPUTER ○○○○○  
 ATHLETICS ○○○○○ DRIVE ○○○○○ FINANCE ○○○○○  
 BRAWL ○○○○○ ETIQUETTE ○○○○○ HEALING ○○○○○  
 DODGE ○○○○○ FIREARMS ○○○○○ INVESTIGATION ○○○○○  
 EMPHATY ○○○○○ MELEE ○○○○○ LAW ○○○○○  
 EXPRESSION ○○○○○ NAVIGATION ○○○○○ LINGUISTICS ○○○○○  
 INTIMIDATION ○○○○○ PERFORMANCE ○○○○○ LORE ○○○○○  
 LEADERSHIP ○○○○○ SECURITY ○○○○○ MYSTICISM ○○○○○  
 STREETWISE ○○○○○ STEALTH ○○○○○ POLITICS ○○○○○  
 SUBTERFUGE ○○○○○ SURVIVAL ○○○○○ SCIENCE ○○○○○

## ADVANTAGES

**MANTRAS** ○○○○○ ○○○○○ ○○○○○  
**MELANGE** ○○○○○○○○○○○○○  
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**ADDICTION**  
**VIRTUES** SELF-CONTROL ○○○○○  
 COURAGE ○○○○○  
 CONSCIENCE ○○○○○

## COMBAT & HEALTH

WEAPON/ATTACK	DC.	DM.	RNG.	CLP	ARMOR
					CLASS
					PNLTY.

**HEALTH**  
 WOUNDED -1   
 MAULED -3   
 CRIPPLED -5   
 TRAUMA

## CHARACTER BACKGROUND

### History & Goals

### Contacts

### Reputations

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### Resources

### Languages

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### Vehicles

### Lore

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### Inventory

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APPARENT AGE \_\_\_\_\_  
 PLACE OF BIRTH \_\_\_\_\_  
 HAIR/EYES/SKIN \_\_\_\_\_  
 HEIGHT/WEIGHT \_\_\_\_\_  
 OTHER APPARELS \_\_\_\_\_