



NAME: _____ CONCEPT: _____
 PLAYER: _____ MOTIVATION: _____
 CASTE: _____ ANIMA: _____
 AGE: _____ HAIR: _____ EYES: _____ BODY: _____

Exalted Solar Sheet v1.1 by nightwind - feedback n0mi@msn.com

VIRTUES

COMPASSION

●○○○○
□□□□

TEMPERANCE

●○○○○
□□□□

CONVICTION

●○○○○
□□□□

VALOR

●○○○○
□□□□

WILLPOWER

0000000000

□□□□□□□□□□

ESSENCE

●○○○○○

PERSONAL

PERIPHERAL

COMMITTED

LIMIT

□□□□□□□□□□

VIRTUE FLAW

ATTRIBUTES

STRENGTH _____ ●○○○○○

DEXTERITY _____ ●○○○○○

STAMINA _____ ●○○○○○

CHARISMA _____ ●○○○○○

MANIPULATION _____ ●○○○○○

APPEARANCE _____ ●○○○○○

PERCEPTION _____ ●○○○○○

INTELLIGENCE _____ ●○○○○○

WITS _____ ●○○○○○

ABILITIES

1st Excellency
2nd excellency
3rd Excellency
INFINITE MASTERY
ESSENCE FLOW

○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○

DAWN

□ ARCHERY _____ ○○○○○
 □ MARTIAL ARTS _____ ○○○○○
 □ MELEE _____ ○○○○○
 □ THROWN _____ ○○○○○
 □ WAR _____ ○○○○○

ZENITH

○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○

□ INTEGRITY _____ ○○○○○
 □ PERFORMANCE _____ ○○○○○
 □ PRESENCE _____ ○○○○○
 □ RESISTANCE _____ ○○○○○
 □ SURVIVAL _____ ○○○○○

TWILIGHT

○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○

□ CRAFT (_____) _____ ○○○○○
 □ INVESTIGATION _____ ○○○○○
 □ LORE _____ ○○○○○
 □ MEDICINE _____ ○○○○○
 □ OCCULT _____ ○○○○○

NIGHT

○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○

□ ATHLETICS _____ ○○○○○
 □ AWARENESS _____ ○○○○○
 □ DODGE _____ ○○○○○
 □ LARCENY _____ ○○○○○
 □ STEALTH _____ ○○○○○

ECLIPSE

○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○
○ ○ ○ ○ ○

□ BUREAUCRACY _____ ○○○○○
 □ LINGUISTICS _____ ○○○○○
 □ RIDE _____ ○○○○○
 □ SAIL _____ ○○○○○
 □ SOCIALIZE _____ ○○○○○

SPECIALITIES

_____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○

JOIN BATTLE _____ DODGE DV _____

JOIN DEBATE _____ PARRY DV _____

JOIN WAR _____ DODGE MDV _____

PARRY MDV _____

WEAPONS

NAME: _____
 SPD ACC DAM DEF RATE RANGE TYPE
 | | | | | | |

NAME: _____
 SPD ACC DAM DEF RATE RANGE TYPE
 | | | | | | |

NAME: _____
 SPD ACC DAM DEF RATE RANGE TYPE
 | | | | | | |

ARMOR SOAK MOB FAT HRD
 _____ | _____ | _____ | _____ | _____
 _____ | _____ | _____ | _____ | _____
 _____ | _____ | _____ | _____ | _____

SOAK

ARMOR SOAK B ____ L ____ A ____

NATURAL SOAK B ____ L ____ A ____

TOTAL SOAK B ____ L ____ A ____

ANIMA EFFECTS

- Cause Caste Mark to glow brightly (1 mote)
- Cause Anima to glow brightly enough to read by for a scene (1 mote)
- _____
- _____

HEALTH

0 BRUISED _____ □□□□□□
 -1 HURT _____ □□□□□□□□□□□□
 -2 WOUNDED _____ □□□□□□□□□□□□
 -4 CRIPPLED _____ □
 X INCAPACITATED _____ □

Attributes: 8/6/4, Abilities 28 (10 must be from caste and favored), Backgrounds 7, Charms 12, Virtues 5, Essence 2, Willpower (add 2 highest virtues), Personal Essence ((Ess x3) + WP), Peripheral Essence ((Ess x7) + WP +sum of virtues), Health 7 (+ charms), Bonus Points 15 (Att4/Ab12 (1 if caste or favored)/Bg1 (2 if raised above3)/Vir 3/WP 2/Ess 10/Chm 5 (4 if caste or favored)/Intm 3 to increase to (WP+Comp)

