

The Collections Department

NAME:
PLAYER:
MODULE:

AGE:
SEX:
CONCEPT:

NATURE:
DEMEANOUR:
VICE:

Attributes

Physical

STRENGTH 00000
DEXTERITY 00000
STAMINA 00000

Social

CHARISMA 00000
MANIPULATION 00000
APPEARANCE 00000

Mental

PERCEPTION 00000
INTELLIGENCE 00000
WITS 00000

Abilities

Talents

ALERTNESS 00000
ATHLETICS 00000
BRAWL 00000
DODGE 00000
EMPATHY 00000
EXPRESSION 00000
INTIMIDATION 00000
LEADERSHIP 00000
STREETWISE 00000
SUBTERFUGE 00000

Skills

ANIMAL KEN 00000
CRAFTS 00000
DRIVE 00000
ETIQUETTE 00000
FIREARMS 00000
MELEE 00000
PERFORMANCE 00000
SECURITY 00000
STEALTH 00000
SURVIVAL 00000

Knowledges

ACADEMICS 00000
COMPUTER 00000
FINANCE 00000
INVESTIGATION 00000
LAW 00000
LINGUISTICS 00000
MEDICINE 00000
MYSTERIA 00000
POLITICS 00000
SCIENCE 00000

Advantages

Numina

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Backgrounds

CONTACTS 00000
RESOURCES 00000
LIBRARY 00000
LABORATORY 00000
CERTIFICATION 00000
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Aptitude

0 0 0 0 0 0 0 0 0 0

Investiture

0 0 0 0 0 0 0 0 0 0
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Gear and Items

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Mana

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Willpower

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Health

BRUISED
HURT -1
INJURED -1
WOUNDED -2
MAULED -2
CRIPPLED -5
INCAPACITATED