

Name:
Player:
Chronicle:

Virtae:
Vice:
Concept:

Plan:
Bloodline:
Covenant:



Attributes

| | | | | | | |
|------------|--------------|-------------|-----------|-------------|--------------|-------------|
| POWER | Intelligence | 00000 00000 | Strength | 00000 00000 | Presence | 00000 00000 |
| FINESSE | Wits | 00000 00000 | Dexterity | 00000 00000 | Manipulation | 00000 00000 |
| RESISTANCE | Resolve | 00000 00000 | Stamina | 00000 00000 | Composure | 00000 00000 |

Mental

(3 Unskilled)

| | |
|---------------|-------------|
| Academics | 00000 00000 |
| Crafts | 00000 00000 |
| Computer | 00000 00000 |
| Investigation | 00000 00000 |
| Medicine | 00000 00000 |
| Occult | 00000 00000 |
| Politics | 00000 00000 |
| Science | 00000 00000 |

Skills
Physical

(-1 Unskilled)

| | |
|-----------|-------------|
| Athletics | 00000 00000 |
| Brawl | 00000 00000 |
| Drive | 00000 00000 |
| Firearms | 00000 00000 |
| Larceny | 00000 00000 |
| Stealth | 00000 00000 |
| Survival | 00000 00000 |
| Weaponry | 00000 00000 |

Social

(-1 Unskilled)

| | |
|--------------|-------------|
| Animal Ken | 00000 00000 |
| Empathy | 00000 00000 |
| Expression | 00000 00000 |
| Intimidation | 00000 00000 |
| Persuasion | 00000 00000 |
| Socialize | 00000 00000 |
| Streetwise | 00000 00000 |
| Subterfuge | 00000 00000 |

Other Traits

Disciplines

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Merits

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Humanity

| | |
|----|---|
| 10 | 0 |
| 9 | 0 |
| 8 | 0 |
| 7 | 0 |
| 6 | 0 |
| 5 | 0 |
| 4 | 0 |
| 3 | 0 |
| 2 | 0 |
| 1 | 0 |

Flaws

Weakness

Blood Potency
00000 00000

Willpower

| |
|-------------------------|
| 00000 00000 00000 00000 |
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Vitae

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| Max Vitae: _____ Vitae Per Turn: _____ |

Health

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Size: _____
Speed: _____
Defense: _____
Armor: _____
Initiative Mod: _____
Experience: _____