

the World of Darkness

Name:
Player:
Storyteller:

Virtue:
Vice:
Concept:

Age:

ATTRIBUTES

Power	Intelligence ●0000	Strength ●0000	Presence ●0000
Finesse	Wits ●0000	Dexterity ●0000	Manipulation ●0000
Resistance	Resolve ●0000	Stamina ●0000	Composure ●0000

SKILLS

Mental

(-3 unskilled)

Academics _____ 00000
Computer _____ 00000
Crafts _____ 00000
Investigation _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

Physical

(-1 unskilled)

Athletics _____ 00000
Brawl _____ 00000
Drive _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Stealth _____ 00000
Survival _____ 00000
Weaponry _____ 00000

Social

(-1 unskilled)

Animal Ken _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Persuasion _____ 00000
Socialize _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

OTHER TRAITS

Merits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Health

00000000000000
□□□□□□□□□□□□
-3 -2 -1

Willpower

0000000000
□□□□□□□□□□

Flaw

_____ 10 _____ 0
_____ 9 _____ 0
_____ 8 _____ 0
_____ 7 _____ 0
_____ 6 _____ 0
_____ 5 _____ 0
_____ 4 _____ 0
_____ 3 _____ 0
_____ 2 _____ 0
_____ 1 _____ 0

Size: _____ Armor: _____
Speed: _____ Defense: _____
Initiative Mod: _____

Weapon

Weapon	Dice Mod.	Range	Clip
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Experience: _____

Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Merits 7 • (Buying the fifth dot in any area costs two points) • Health = Stamina + Size
Willpower = Resolve + Composure • Size = 5 for adult humans • Defense = Lowest of Dexterity or Wits • Initiative Mod = Dexterity +
Composure • Speed = Strength + Dexterity +5 • Starting Morality = 7

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Other Traits

Merits

_____ 00000
_____ 00000
_____ 00000
_____ 00000

Powers

_____ 00000
_____ 00000
_____ 00000
_____ 00000

Other

_____ 00000
_____ 00000
_____ 00000
_____ 00000

Notes

History

Prelude

Goals

Description

Age: _____ Apparent Age: _____
Hair: _____ Height: _____
Eyes: _____ Weight: _____
Sex: _____ Race: _____

Weapons

Weapon	Dice Mod.	Range	Clip
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Allies & Contacts

