# Health, Willpower, Morality

- Health: 0
- Willpower: 0
- Morality: 0

## Intelligence, Strength, Presence

- Intelligence: 0
- Strength: 0
- Presence: 0

## Wits, Dexterity, Manipulation

- Wits: 0
- Dexterity: 0
- Manipulation: 0

## Resolve, Stamina, Composure

- Resolve: 0
- Stamina: 0
- Composure: 0

## Player Name:

- Name: __________
- Age: __________
- Profession: __________
- Group Name: __________
- Vice: __________
- Virtue: __________

## Conspiracy, Cell, Clan, Deity, Faction, Order, Bloodline, Path, Family:

- Conspiracy: 0
- Cell: 0
- Clan: 0
- Deity: 0
- Faction: 0
- Order: 0
- Bloodline: 0
- Path: 0
- Family: 0

## Equipment

<table>
<thead>
<tr>
<th>Weapon/Attack</th>
<th>Damage</th>
<th>Range</th>
<th>Clip Size</th>
<th>Durability</th>
<th>Size</th>
<th>Cost</th>
</tr>
</thead>
</table>

## Other Items

<table>
<thead>
<tr>
<th>Item</th>
<th>Size</th>
<th>Cost</th>
<th>Dice Mod</th>
<th>Amount</th>
<th>Durability</th>
<th>Usage</th>
</tr>
</thead>
</table>

## Armor

- Type: __________
- Rating: __________
- Strength Req: __________
- Defense: __________
- Speed Mod: __________

## Experience

- Awarded: __________
- Total Spent: __________

## Practical Experience

## Disciplines Arcana Or Gifts

<table>
<thead>
<tr>
<th>Health</th>
<th>Pet Name</th>
<th>STR</th>
<th>DEX</th>
<th>STA</th>
<th>CHA</th>
<th>MAN</th>
<th>APP</th>
<th>PERC</th>
<th>INT</th>
<th>WIT</th>
<th>Mod</th>
<th>Cost</th>
</tr>
</thead>
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</table>

## Flaws/Derangements

## Xp Remaining