EXALTED
SECOND EDITION

Name: _____ Concept: _____
Player: _____ Motivation: _____
Caste: _____ Anima: _____

Virtues

Compassion ●○○○○ □□□□□
Conviction ●○○○○ □□□□□
Temperance ●○○○○ □□□□□
Valor ●○○○○ □□□□□

Virtue Flaw
_____
_____
_____
_____

Limit Break
□□□□□
□□□□□

EXP
Total
Banked
Spent

Attributes

Physical
Strength _____ ●○○○○
Dexterity _____ ●○○○○
Stamina _____ ●○○○○

Social
Charisma _____ ●○○○○
Manipulation _____ ●○○○○
Appearance _____ ●○○○○

Mental
Perception _____ ●○○○○
Intelligence _____ ●○○○○
Wits _____ ●○○○○

Backgrounds
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○

Willpower
○○○○○○○○○○
□□□□□□□□□□

Essence
●○○○○○
Personal ____|___
Peripheral ____|___

Committed
Charms _____ Artifacts _____

Soak B____L____A____

Health
-0 □□□□□□□
-1 □□□□□□□
-2 □□□□□□□
□□□□□□□
-4 □
Incapacitated □

Abilities

Dawn
- □ Archery _____ ○○○○○
- □ MartialArts _____ ○○○○○
- □ Melee _____ ○○○○○
- □ Thrown _____ ○○○○○
- □ War _____ ○○○○○

Night
- □ Athletics _____ ○○○○○
- □ Awareness _____ ○○○○○
- □ Dodge _____ ○○○○○
- □ Larceny _____ ○○○○○
- □ Stealth _____ ○○○○○

Zenith
- □ Integrity _____ ○○○○○
- □ Performance _____ ○○○○○
- □ Presence _____ ○○○○○
- □ Resistance _____ ○○○○○
- □ Survival _____ ○○○○○

Eclipse
- □ Bureacracy _____ ○○○○○
- □ Linguistics _____ ○○○○○
- □ Ride _____ ○○○○○
- □ Sail _____ ○○○○○
- □ Socialize _____ ○○○○○

Twilight
- □ Craft _____ ○○○○○
- □ Investigation _____ ○○○○○
- □ Lore _____ ○○○○○
- □ Medicine _____ ○○○○○
- □ Occult _____ ○○○○○

Specialties
- □ _____ ○○○○○
- □ _____ ○○○○○
- □ _____ ○○○○○
- □ _____ ○○○○○
- □ _____ ○○○○○

Charms

Name	Cost	Name	Cost

Join Battle _____ Dodge DV _____
Join Debate _____ Parry DV _____
Join War _____ Dodge MDV _____
Parry MDV _____

Intimacies
_____
_____
_____

Merits And Flaws
_____
_____
_____
_____
_____
_____
_____

Anima Power
_____
_____
_____

For 1 mote: Caste mark grows brightly for one scene; anima glows bright enough to read by for one scene; Knows the precise time of day for the rest of the scene

Weapons
Wpn Type: _____
Spd Acc Dam Def Rate Range Type
|____|____|____|____|____|____|____|
Wpn Type: _____
Spd Acc Dam Def Rate Range Type
|____|____|____|____|____|____|____|
Wpn Type: _____
Spd Acc Dam Def Rate Range Type
|____|____|____|____|____|____|____|

Armor	Soak	Mobility	Fatigue	Hrd

Items
_____
_____
_____
_____
_____

Attributes: 8/6/4, Abilities 28 (10 must be from caste and favored), Backgrounds 7, Charms 10, Virtues 5, Essence 2, Willpower (add 2 highest virues), Personal Essence ([Ess x3] + WP), Peripheral Essence ([Ess x7] + WP +sum of virtues), Health 7 (+ charms) , Bonus Points 15 (Att4/Abl2 (1 if caste or favored)/ Bg1 (2 if raised above3)/Vir 3/WP 2/Ess 7/Chm 5 (4 if caste or favored)/Intim 3 to increase to (WP+Comp)