

CHANGELING

The Dreaming™

Name:
Player:
Chronicle:

Court:
Legacies:
House:

Seeming:
Kith:
Motley:

Attributes

Physical	Social	Mental
Strength _____ ●○○○○	Charisma _____ ●○○○○	Perception _____ ●○○○○
Dexterity _____ ●○○○○	Manipulation _____ ●○○○○	Intelligence _____ ●○○○○
Stamina _____ ●○○○○	Appearance _____ ●○○○○	Wits _____ ●○○○○

Abilities

Talents	Skills	Knowledges
Alertness _____ 00000	Crafts _____ 00000	Computer _____ 00000
Athletics _____ 00000	Drive _____ 00000	Enigmas _____ 00000
Brawl _____ 00000	Etiquette _____ 00000	Gremayre _____ 00000
Dodge _____ 00000	Firearms _____ 00000	Investigation _____ 00000
Empathy _____ 00000	Leadership _____ 00000	Law _____ 00000
Intimidation _____ 00000	Melee _____ 00000	Linguistics _____ 00000
Kenning _____ 00000	Performance _____ 00000	Lore _____ 00000
Persuasion _____ 00000	Security _____ 00000	Medicine _____ 00000
Streetwise _____ 00000	Stealth _____ 00000	Politics _____ 00000
Subterfuge _____ 00000	Survival _____ 00000	Science _____ 00000

Advantages

Backgrounds	Arts	Realms
_____ 00000	_____ 00000	_____ 00000
_____ 00000	_____ 00000	_____ 00000
_____ 00000	_____ 00000	_____ 00000
_____ 00000	_____ 00000	_____ 00000
_____ 00000	_____ 00000	_____ 00000

Other Traits

Glamour

Health

<p>_____ ○○○○○○○○○○</p> <p>_____ □□□□□□□□□□</p> <p>_____</p>	<p style="text-align: center;">Willpower</p> <p>_____ ○○○○○○○○○○</p> <p>_____ □□□□□□□□□□</p>	<table border="0" style="width: 100%;"> <thead> <tr> <th></th> <th style="text-align: center;">Real</th> <th style="text-align: center;">Chimerical</th> </tr> </thead> <tbody> <tr> <td>Bruised</td> <td style="text-align: center;">□</td> <td style="text-align: center;">□</td> </tr> <tr> <td>Hurt</td> <td style="text-align: center;">-1 □</td> <td style="text-align: center;">□</td> </tr> <tr> <td>Injured</td> <td style="text-align: center;">-1 □</td> <td style="text-align: center;">□</td> </tr> <tr> <td>Wounded</td> <td style="text-align: center;">-2 □</td> <td style="text-align: center;">□</td> </tr> <tr> <td>Mauled</td> <td style="text-align: center;">-2 □</td> <td style="text-align: center;">□</td> </tr> <tr> <td>Crippled</td> <td style="text-align: center;">-5 □</td> <td style="text-align: center;">□</td> </tr> <tr> <td>Incapacitated</td> <td style="text-align: center;">□</td> <td style="text-align: center;">□</td> </tr> </tbody> </table>		Real	Chimerical	Bruised	□	□	Hurt	-1 □	□	Injured	-1 □	□	Wounded	-2 □	□	Mauled	-2 □	□	Crippled	-5 □	□	Incapacitated	□	□
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Ravaging/Consuming Threshold

Banality

Birthrights/Frailties

<p>_____ ○○○○○○○○○○</p> <p>_____ □□□□□□□□□□</p>	<p>_____ ○○○○○○○○○○</p> <p>_____ □□□□□□□□□□</p>	<p>_____ ○○○○○○○○○○</p> <p>_____ □□□□□□□□□□</p>
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Experience:



Character History Sheet

Mortal Name: _____ Chimera/Companions/Treasures: _____
Faerie Name: _____
Mortal Age: _____
Mortal Profession (if any): _____

Description

Mortal: _____ Changeling: _____

Personality

Quirks: _____

Motivations & Goals: _____

Identity

Mortal: _____ Changeling: _____

Equipment

Oathcircle

Other Notes

